The Official Constitution and Bylaws of the **Family Fantasy Football League**

2025-2026 Season

"In pursuit of gridiron glory, bragging rights, and a little bit of cash"

Version 1.0 – Last Updated: May 5, 2025

Executive Summary

This document establishes the rules, procedures, and governance structure for the Fantasy Football League for the 2025-2026 season. Below are the key points all Owners should know:

- (1) League Structure: 12-team redraft league using ESPN Fantasy Football platform
- (2) Buy-in: \$15 per team (\$150 total prize pool)
- (3) Payout Structure:
 - \$5 weekly high-scorer bonus (all weeks, including playoffs)
 - \$15 to runner-up (return of buy-in)
 - All fines added to main pot
 - Remainder of prize pool to champion
- (4) Draft: Snake format, random order announced 1 hour before draft
- (5) Roster: 1 QB, 2 RB, 2 WR, 1 TE, 2 FLEX (RB/WR/TE), 1 SuperFlex (QB/RB/WR/TE), 7 Bench, 1 IR
- (6) **QB Max:** No more than 3 QBs on roster at any time
- (7) Waivers: FAAB system (\$100 budget), processing Wednesdays at 3:00 AM EST
- (8) Trade Deadline: Sunday of Week 12
- (9) Playoffs: 6 teams, one-week matchups (Weeks 15-17), top two seeds receive byes
- (10) **Tiebreakers:** 1) Win-Loss Record, 2) Total Points For, 3) Head-to-Head, 4) Points Against, 5) Coin Flip

This summary is provided for quick reference only. All Owners are expected to read and understand the entire Constitution.

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1. Preamble

WHEREAS, the undersigned parties have undertaken to establish a fantasy football competition of the highest caliber;

WHEREAS, said competition requires governance through a comprehensive set of rules and regulations; WHEREAS, the parties seek to ensure fair play, sporting conduct, and enjoyable competition;

NOW, THEREFORE, this constitution (hereinafter referred to as "the Constitution") hereby establishes and governs the Fantasy Football League (hereinafter referred to as "the League"). The following rules and regulations shall serve as the foundation for fair competition, sporting conduct, and the pursuit of fantasy football excellence. All League members (hereinafter referred to as "Owners") explicitly agree to abide by these rules upon joining the League and submitting their entry fee.

2. Definitions

For the purposes of this Constitution, the following terms shall have the meanings hereinafter specified:

- (1) **The League**: The Fantasy Football League established by this Constitution
- (2) **Owner(s)**: Any individual who has been approved for League membership and has paid the required entry fee
- (3) Commissioner: The primary administrator of the League, vested with authority as specified herein
- (4) **Co-Commissioner**: The designated assistant to the Commissioner who shall assume duties as specified herein
- (5) **Buy-in**: The monetary entry fee required for League participation
- (6) **Draft**: The annual player selection process through which Owners construct their respective teams
- (7) Platform: The digital service provider through which League activities shall be conducted
- (8) Collusion: Any cooperative arrangement between two (2) or more Owners that compromises the competitive integrity of the League
- (9) FAAB: Free Agent Acquisition Budget, the system through which available players shall be acquired
- (10) Force Majeure: Extraordinary circumstances beyond reasonable control that prevent normal League operations
- (11) **Technical Dispute**: Any disagreement arising from platform errors, statistical corrections, or technical malfunctions

3. League Structure and Governance

3.1 League Format

The League shall operate as a redraft-style fantasy football competition, wherein ten (10) dedicated Owners shall compete in a season-long contest of skill, strategy, and football knowledge. The League shall utilize the ESPN Fantasy Football platform as its official site of record, though the Commissioner reserves the right to migrate to an alternative platform should circumstances necessitate such a change, subject to a league-wide vote as specified in §17.

3.2 Commissioner Authority

The League Commissioner (hereinafter referred to as "the Commissioner") shall serve as the primary administrator and arbitrator of League matters. While the Commissioner shall strive to be fair and impartial in all rulings, they retain final authority on all League matters not explicitly covered by this Constitution. The Commissioner may be assisted by a designated Co-Commissioner, who shall assume full Commissioner duties in the event the Commissioner is unavailable or has a conflict of interest in a particular matter.

3.3 Conflict of Interest Management

In situations where both the Commissioner and Co-Commissioner have potential conflicts of interest:

- (1) A temporary third-party arbitrator shall be appointed from among uninvolved Owners
- (2) Selection priority for said arbitrator shall be determined by:
 - (a) The longest-tenured Owner without conflict
 - (b) If equal tenure exists, the Owner with the best win percentage in the current season
 - (c) If still tied, random selection overseen by both conflicted parties
- (3) The temporary arbitrator's decision shall be binding, subject only to the standard appeal process outlined in §15.2
- (4) Complete documentation of the arbitration process shall be shared with all Owners

3.4 Commissioner Succession

In the event the Commissioner is unable or unwilling to continue duties:

- (1) The Co-Commissioner shall immediately assume full Commissioner authority
- (2) Within seven (7) days, the Co-Commissioner shall initiate a process to either:
 - (a) Confirm their permanent appointment as Commissioner
 - (b) Solicit nominations for a new Commissioner
- (3) Confirmation or election requires a two-thirds (2/3) majority vote of all Owners
- (4) If the Co-Commissioner is also unavailable, the longest-tenured Owner shall temporarily assume duties until elections can be held
- (5) Mid-season transitions shall maintain all existing rules, with constitutional review deferred until the conclusion of the season

3.5 Commissioner Oversight

To ensure fair governance:

- (1) The Commissioner must recuse themselves from voting on matters involving their own team
- (2) Commissioner decisions may be overturned by a three-quarters (3/4) majority vote
- (3) The Commissioner must provide written explanation for all major decisions
- (4) A Commissioner found to be abusing their power shall face an immediate League vote for removal

4. League Calendar

The following dates and deadlines shall govern League operations for the 2025-2026 season:

Date/Timeframe	Event/Deadline
July 1, 2025	Deadline for voluntary withdrawal from League
July 15, 2025	Constitution amendment submission period begins
August 1, 2025	League entry fee payment deadline
August 15-30, 2025	Draft window (specific date TBD via League vote)
September 4, 2025	NFL Season kickoff
September 4 - December 3, 2025	Regular Season (Weeks 1-13)
October 1-31, 2025	In-season amendment proposal window (Weeks 4-
	8)
November 23, 2025	Trade deadline (Week 12 Sunday)
December 4-17, 2025	Playoff Semifinals (Weeks 14-15)
December 18-31, 2025	Championship (Weeks 16-17)
January 7, 2026	Prize distribution completed
February 1, 2026	Off-season amendment submission window opens

5. League Expansion and Contraction

5.1 Optimal League Size

The League's optimal size is hereby established as ten (10) teams. Any modification to this number requires a formal amendment to the Constitution.

5.2 Expansion Procedures

Should the League vote to expand:

- (1) Requires unanimous approval from existing Owners
- (2) New Owners must be approved by eight-tenths (8/10) of current Owners
- (3) Expansion draft procedures:
 - (a) Each existing team may protect five (5) players
 - (b) Expansion teams draft from unprotected players before regular draft
 - (c) Expansion teams receive top draft positions in first season
- (4) Entry fee must be paid thirty (30) days before draft
- (5) Constitutional modifications necessitated by expansion:
 - (a) The addition of new Owners shall necessitate a mandatory review of roster construction requirements as specified in Section 5
 - (b) Playoff format and qualification procedures as detailed in Section 12 shall be subject to amendment following League expansion
 - (c) Any structural changes resulting from expansion shall require a two-thirds (2/3) majority vote of all Owners (including new Owners)
 - (d) The Commissioner shall prepare proposed adjustments for roster construction and playoff format within fourteen (14) days of expansion approval

5.3 Contraction Procedures

In the event of necessary contraction:

- (1) Voluntary withdrawal deadline: July 1st of the calendar year
- (2) Involuntary removal requires eight-tenths (8/10) Owner vote
- (3) Teams shall be contracted in following order:
 - (a) Voluntary withdrawals
 - (b) Teams with rule violations
 - (c) Teams with poorest three (3)-year performance

5.4 Owner Waitlist

- (1) Commissioner maintains official waitlist
- (2) Priority based on:
 - (a) Date of application
 - (b) League connection/referral
 - (c) Fantasy football experience
- (3) Waitlist expires annually on July 1st of the calendar year

6. Financial Structure and Monetary Considerations

6.1 League Entry Fee and Prize Pool

Each Owner shall be required to submit a monetary entry fee (hereinafter referred to as "Buy-in") of fifteen United States dollars (\$15) to participate in the League. This fee structure results in a total prize pool of one hundred and fifty United States dollars (\$180), which shall be distributed according to the following formula:

- (1) Weekly Performance Bonus: A sum of five United States dollars (\$5) shall be awarded to the Owner whose team accumulates the highest point total in each week, including both regular season and playoff weeks. This provision ensures continued engagement and competition throughout the season, regardless of playoff positioning.
- (2) Runner-Up Compensation: The Owner finishing in second place shall receive a sum equivalent to their initial buy-in, fifteen United States dollars (\$15), thereby ensuring their season-long efforts are not financially unrewarded.
- (3) Championship Prize: The Owner who emerges victorious in the League championship game shall be awarded the remaining prize pool after weekly bonuses and runner-up payment have been distributed. Any fines collected pursuant to this Constitution shall be added to this championship prize.
- (4) Winnings Distribution: In alignment with the penalty procedures detailed in §13.3, all winnings shall be withheld until the end of the season, including the weekly-highest scorer winnings, but a public record, viewable by all Owners, shall be kept in a method determined by the Commissioner.

6.2 Payment Procedures

All entry fees must be submitted through the League's designated payment platform, Venmo, no later than seven (7) calendar days prior to the scheduled draft time. Failure to submit payment by the designated deadline may result in forfeiture of draft position or removal from the League, at the Commissioner's discretion.

6.3 League Trophy

In the event that a League trophy is procured, the following regulations shall apply:

- (1) **Trophy Custody**: The League champion shall maintain physical custody of the trophy until the conclusion of the subsequent season's championship game
- (2) **Engraving Responsibilities**: The champion shall be responsible for arranging and financing the engraving of their team name, Owner name, and season year on the trophy
- (3) **Transfer Timeline**: The trophy must be transferred to the new champion within fourteen (14) calendar days of the championship game conclusion
- (4) Maintenance and Damage:
 - (a) The custodial Owner shall be responsible for maintaining the trophy in good condition
 - (b) Any damage beyond normal wear and tear shall be repaired at the expense of the responsible custodian
 - (c) Photographic documentation of the trophy's condition shall be taken at the time of transfer
- (5) **Trophy Replacement**: In the event of irreparable damage or loss, the responsible Owner shall finance a replacement of equal or greater value

7. Draft Operations and Procedures

7.1 Draft Format and Timing

The League shall conduct its annual player draft (hereinafter referred to as "the Draft") utilizing a snake format, wherein the draft order reverses each round to ensure equitable player distribution. The Draft shall be scheduled no earlier than two (2) weeks prior to the National Football League's first regular season game, with the exact date and time to be determined by majority vote of League Owners.

7.2 Draft Order Determination

The draft order shall be randomly generated and announced precisely one (1) hour before the commencement of the Draft, utilizing ESPN's randomization tool or an equivalent third-party randomizer as determined by the Commissioner. This timing has been established to ensure all Owners have adequate opportunity to prepare their draft strategy while maintaining the excitement of position uncertainty. The aforementioned randomization shall be filmed by the Commissioner, and shall be available to any and all participating teams upon request.

7.3 Draft Time Limitations

Each Owner shall be allotted ninety (90) seconds to make their selection during each round of the Draft. Should an Owner fail to make their selection within the prescribed time limit, the auto-draft function shall be automatically engaged, selecting the highest-ranked available player according to the platform's default rankings.

7.4 Draft Timer Flexibility

Notwithstanding the time limitations specified in §5.3, the Commissioner may exercise discretion to extend draft timers in the following limited circumstances:

(1) Technical Difficulties:

(a) When an Owner experiences verifiable connectivity issues

- (b) When the ESPN platform exhibits loading delays or other functional impediments
- (c) When multiple Owners simultaneously report access problems

(2) Extenuating Personal Circumstances:

- (a) Family emergencies arising during the draft
- (b) Unavoidable interruptions (e.g., power outages, severe weather events)
- (c) Other extraordinary circumstances as deemed legitimate by the Commissioner

(3) Procedural Extensions:

- (a) A maximum of two (2) thirty-second extensions may be granted per Owner per draft
- (b) Extensions must be requested via League chat or direct message to the Commissioner before timer expiration
- (c) The Commissioner shall announce all granted extensions to maintain transparency

7.5 Technical Draft Issues

In the event of technical difficulties during the draft:

- (1) Owner Connectivity Issues:
 - (a) The affected Owner must immediately notify the Commissioner via text message
 - (b) The Commissioner may pause the draft for up to five (5) minutes per occurrence
 - (c) If an Owner cannot reconnect, they may designate another League member to make selections on their behalf
 - (d) Failing the above, the auto-draft function shall be engaged for the affected Owner

(2) Platform Outages:

- (a) If the ESPN platform experiences a widespread outage, the Commissioner shall pause the draft
- (b) If the outage exceeds thirty (30) minutes, the draft shall be rescheduled to the next agreed-upon time
- (c) All selections made prior to the outage shall be preserved
- (d) If the technical issues affect multiple teams, reversion to a completely manual draft process via shared spreadsheet may be implemented

8. Roster Construction and Management

8.1 Starting Lineup Requirements

Each team's weekly starting lineup shall consist of the following positions, carefully selected to ensure balanced competition and strategic depth:

- (1) One (1) Quarterback (QB)
 - (a) No more than three (3) players whose primary position is QB are allowed on the roster at any one time
- (2) Two (2) Running Backs (RB)
- (3) Two (2) Wide Receivers (WR)
- (4) One (1) Tight End (TE)
- (5) Two (2) FLEX Position (RB/WR/TE)
- (6) One (1) SuperFlex (QB/RB/WR/TE)

8.2 Reserve and Injured Reserve Provisions

Acknowledging the unpredictable nature of football and the need for roster adaptability, each team shall be allocated:

- (1) Sevenz (7) Bench Positions: Allowing for depth, strategic stashing of players, and bye week management
- (2) One (1) Injured Reserve (IR) Slots: Reserved exclusively for players designated as Out (O), Injured Reserve (IR), or COVID-19 by their National Football League teams

9. Player Acquisition and Roster Transactions

9.1 Free Agent Acquisition Budget System

The League shall employ a Free Agent Acquisition Budget (FAAB) system for waiver wire transactions, promoting fair and strategic player acquisition throughout the season. Each team shall be allocated a virtual budget of one hundred United States dollars (\$100) for bidding on available players, with the following stipulations:

- (1) Minimum Bid: Zero United States dollars (\$0), allowing for strategic acquisition of lower-priority targets
- (2) Processing Time: All waiver claims shall be processed every Wednesday at 3:00 AM Eastern Standard Time
- (3) Continuous Free Agency: Following waiver processing, all unacquired players shall be available on a first-come, first-served basis until their respective games commence

9.2 FAAB Bid Tiebreakers

In the event that two (2) or more Owners submit identical FAAB bids for the same player, the ESPN Fantasy Football platform's built-in tiebreaker system shall be the sole and definitive arbiter of such ties. For clarity and transparency, the following hierarchy applies:

- (1) The team with the lower waiver priority ranking (higher number) shall be awarded the player
- (2) Waiver priority rankings shall be determined by inverse order of standings
- (3) ESPN's system calculations are final and not subject to manual override or dispute

10. Trading Protocols and Regulations

10.1 Trade Parameters

The League encourages fair and strategic trading between Owners, subject to the following regulations:

- (1) **Trade Deadline**: All trades must be completed by 11:59 PM EST on the Sunday of Week 12. If a team has been mathematically eliminated from the playoffs, they are prohibited from trading with any team still in contention.
- (2) **Review Period**: Each completed trade shall be subject to a twenty-four (24) hour review period
- (3) **Veto Process**: Vetoes, by rule, shall not be available, but non-participating teams may petition the Commissioner to investigate any trade for collusion. If a two-thirds (2/3) majority wish for a Commissioner's trade to be overturned, the Commissioner must respect their wishes, or their buy-in shall be doubled.
- (4) **Trade Limitations**: The trading of future draft considerations is strictly prohibited

11. Playoff Structure and Tiebreaker Procedures

11.1 Regular Season Schedule

The regular season shall consist of Weeks 1-14 of the National Football League season, with each team playing one head-to-head matchup per week.

11.2 Playoff Format

The League playoffs shall be structured as follows:

- (1) Six (6) teams qualify for playoffs
- (2) Playoff bracket structure:
 - (a) Wild Card Round (Week 15): Teams seeded 3-6 compete
 - 3rd seed vs 6th seed
 - 4th seed vs 5th seed
 - (b) Semifinals (Week 16): Top 2 seeds enter competition
 - 1st seed vs lowest remaining seed
 - 2nd seed vs highest remaining seed
 - (c) Championship (Week 17): Final two teams compete
- (3) Top two (2) seeds receive first-round byes
- (4) Each playoff round consists of single-week matchups
- (5) Higher seed advances in case of tied scores

11.3 Tiebreaker Procedures

11.3.1 Regular Season Standings Tiebreakers

In order of application:

- (1) Overall Win-Loss Record
- (2) Total Points For
- (3) Head-to-Head Record (if applicable)
- (4) Total Points Against
- (5) Coin Flip administered by Commissioner

11.3.2 Weekly High Score Ties

In the event of a tie for weekly high score:

- (1) Both teams receive two United States dollars and fifty cents (\$2.50) each (half of standard five United States dollars (\$5) payout)
- (2) If three or more teams tie, payout is split equally among all qualifying teams

11.3.3 Playoff Match Ties

In the event of a tie in points after a single-week playoff match:

- (1) Higher seed advances in Wild Card and Semifinal rounds
- (2) Championship would be split equally between finalists

12. Scoring System

12.1 Passing Statistics

The following point values shall be awarded for passing achievements:

- (1) Passing Touchdowns: Six (6) points per touchdown
- (2) Passing Yards: 0.04 points per yard (1 point per 25 yards)
- (3) Interceptions Thrown: Negative two (-2) points per interception
- (4) Two-Point Conversion Pass: Two (2) points per successful conversion
- (5) Pass Completions: One-half (0.5) point per completion
- (6) Pass Incompletions: Negative one (-1) point per incompletion

12.1.1 Quarterback Accuracy Metric

The completion/incompletion scoring system herein established represents a calibrated metric to reward quarterback efficiency in accordance with professional standards, as follows:

- (1) At a completion percentage of sixty-six and seven-tenths percent (66.7%), corresponding to the professional standard for efficient quarterback play:
 - (a) Exempli gratia: Of thirty (30) attempts, twenty (20) completions and ten (10) incompletions
 - (b) Completions: twenty (20) \times 0.5 = positive ten (+10) points
 - (c) Incompletions: ten $(10) \times \text{negative one } (-1) = \text{negative ten } (-10) \text{ points}$
 - (d) Net accuracy points: zero (0)
- (2) Completion percentages exceeding sixty-six and seven-tenths percent (66.7%) shall generate positive point values:
 - (a) Exempli gratia: Seventy-five percent (75%) completion (twenty-four (24) of thirty-two (32))
 - (b) Completions: twenty-four $(24) \times 0.5 = \text{positive twelve } (+12) \text{ points}$
 - (c) Incompletions: eight (8) \times negative one (-1) = negative eight (-8) points
 - (d) Net accuracy points: positive four (+4) points
- (3) Completion percentages below sixty-six and seven-tenths percent (66.7%) shall result in negative point values:
 - (a) Exempli gratia: Sixty percent (60%) completion (eighteen (18) of thirty (30))
 - (b) Completions: eighteen (18) \times 0.5 = positive nine (+9) points
 - (c) Incompletions: twelve (12) \times negative one (-1) = negative twelve (-12) points
 - (d) Net accuracy points: negative three (-3) points

12.2 Rushing Statistics

Ground game achievements shall be rewarded as follows:

- (1) Rushing Touchdowns: Six (6) points per touchdown
- (2) Rushing Yards: 0.1 points per yard (1 point per 10 yards)
- (3) Two-Point Conversion Rush: Two (2) points per successful conversion

12.3 Receiving Statistics

Reception-based scoring shall be awarded according to the following structure:

- (1) Receiving Touchdowns: Six (6) points per touchdown
- (2) **Receiving Yards**: 0.1 points per yard (1 point per 10 yards)
- (3) Two-Point Conversion Reception: Two (2) points per successful conversion
- (4) Standard Receptions: 0.5 points per reception for Running Backs and Wide Receivers
- (5) **Tight End Receptions**: 0.75 points per reception, providing additional value to the Tight End position

12.4 Scoring Corrections

In the event of National Football League statistical corrections:

- (1) All scoring adjustments shall be automatically applied by the ESPN platform
- (2) Statistical corrections affecting weekly high score bonuses must be processed before the following Wednesday at 3:00 AM Eastern Standard Time
- (3) The Commissioner shall have the authority to manually correct any scoring errors not automatically adjusted by the aforementioned platform
- (4) ESPN's statistical determinations shall be considered authoritative and final for all fantasy scoring purposes

13. League Integrity and Anti-Collusion Measures

13.1 Definition of Collusion

For the purposes of this Constitution, collusion shall be defined as any cooperative arrangement between two (2) or more Owners that compromises the competitive integrity of the League. Such arrangements include, but are not limited to:

- (1) **Bench Sharing (The Abbey and Nick Rule)**: The practice of coordinating starting lineups or bench players to benefit another Owner
- (2) Tanking: Intentionally fielding sub-optimal lineups to influence game outcomes or draft position
- (3) Inequitable Trading (The Abbey and Nick Rule Pt. 2: Engaging in grossly imbalanced trades designed to benefit one team at the expense of League integrity
- (4) Prize Splitting: Any arrangement to share winnings outside the prescribed payout structure
- (5) **External Compensation**: Making trades or roster decisions based on promises of compensation outside the League

13.2 Investigation Procedures

In the event of suspected collusion, the following protocol shall be observed:

- (1) Any Owner may submit a formal complaint to the Commissioner detailing specific evidence of collusive behavior
- (2) The Commissioner shall conduct a thorough investigation within seventy-two (72) hours, including:
 - (a) Review of all relevant trades and roster moves

- (b) Collection of statements from involved parties
- (c) Analysis of team management patterns
- (d) Examination of private messages or communications if voluntarily provided
- (3) During the investigation period, any pending trades or roster moves involving suspected parties shall be frozen

13.3 Penalties and Enforcement

Confirmed instances of collusion shall result in severe consequences, scaled according to the severity and timing of the violation:

(1) First Offense:

- (a) Immediate reversal of any collusive transactions
- (b) Forfeiture of all weekly high-score eligibility for the remainder of the season
- (c) Additional fifteen United States dollars (\$15) fine, added to the prize pool
- (d) Public notice to the League detailing the violation

(2) **Second Offense**:

- (a) Immediate expulsion from the League
- (b) Forfeiture of buy-in and any accumulated winnings
- (c) Loss of draft position for following season

14. Fair Play and Competitive Requirements

14.1 Active Roster Management

All Owners shall maintain active and competitive rosters throughout the season, including:

- (1) Starting only active players who are scheduled to play
 - (a) Strategic sitting of players when a win is assured, is permitted
- (2) Making reasonable efforts to replace injured or bye week players
- (3) Responding to trade offers within seventy-two (72) hours, even if only to decline
- (4) Maintaining consistent participation in waiver wire activity

14.2 Tanking Prevention

To maintain competitive integrity throughout the season, the following provisions shall be enforced:

- (1) Teams must field their objectively best lineup based on available projections and player status
- (2) Deviations from the objectively best lineup are permitted, but only if reasonable justifications can be provided upon request
- (3) Intentionally starting injured players or players on bye weeks is hereby prohibited
- (4) Teams found to be deliberately losing games shall face:
 - (a) First Offense: Written warning and loss of next waiver priority
 - (b) Second Offense: Ten United States dollars (\$10) fine and loss of weekly high-score eligibility for the remainder of the current season
 - (c) Third Offense: Forfeiture of draft position for the following season

14.3 Owner Code of Conduct

All Owners shall conduct themselves with decorum and respect, as follows:

(1) League Communication Standards:

- (a) Communication shall remain respectful and free from personal attacks
- (b) League chat shall be free from excessive spam, hate speech, or offensive content
- (c) Good-natured trash talk is encouraged but must remain within reasonable bounds
- (d) Owners shall refrain from excessive complaints about bad luck or injuries

(2) Dispute Conduct:

- (a) All disputes shall be presented factually and without undue emotion
- (b) Owners shall accept final rulings gracefully, even when unfavorable
- (c) The questioning of Commissioner rulings shall be done privately before escalation
- (d) At no time shall Owners threaten to quit the League due to unfavorable rulings

(3) Owner Accountability:

- (a) Owners must acknowledge and correct mistakes promptly
- (b) Attempts to exploit platform loopholes shall be reported rather than utilized
- (c) Owners shall be punctual for League events, including drafts and trade responses
- (d) Each Owner bears responsibility for their own account security and roster management

14.4 Team Naming Guidelines

Team names shall adhere to the following standards:

- (1) Team names must not contain hate speech, slurs, or grossly offensive content
- (2) Names may be clever, punny, or incorporate adult humor within reasonable bounds
- (3) Names referencing other League members must not be deliberately hurtful
- (4) The Commissioner reserves the right to require name changes for egregiously inappropriate names
- (5) Team logo selections follow the same guidelines as team names
- (6) Names may be changed during the season, subject to the same standards

15. Communication and Dispute Resolution

15.1 League Communication

To ensure transparency and fair play:

- (1) All League-wide announcements shall be made through the official League chat
- (2) Trade negotiations must be documented through the platform's trade system
- (3) Owners must maintain active and substantive participation in League discussions
- (4) Any private agreements affecting League matters must be disclosed to the Commissioner forthwith

15.2 Dispute Resolution Process

In the event of disputes not covered by explicit rules:

- (1) The Commissioner shall issue an initial ruling within twenty-four (24) hours
- (2) Affected parties may appeal within forty-eight (48) hours of the ruling
- (3) Appeals require a two-thirds (2/3) majority vote of uninvolved Owners to overturn
- (4) All rulings and appeals must be documented and shared with the League in a timely manner

15.3 Technical Dispute Resolution

For disputes arising from technical issues:

(1) Platform Glitches:

- (a) The affected Owner must document the glitch with screenshots where possible
- (b) Reports must be submitted within twenty-four (24) hours of discovery
- (c) The Commissioner shall investigate and determine if manual correction is warranted
- (d) Platform support may be consulted for verification and potential resolution

(2) Statistical Corrections:

- (a) Official NFL statistical corrections shall be automatically applied per §12.4
- (b) Disputes about statistical accuracy must include verifiable evidence
- (c) The Commissioner shall defer to official NFL statistics in all cases
- (d) ESPN's statistical determinations shall be considered final for all scoring purposes
- (e) Changes affecting game outcomes will only be considered if submitted before the waiver processing deadline

(3) Waiver Processing Errors:

- (a) Claims of FAAB bid errors must be accompanied by screenshots of the original bid
- (b) The Commissioner may manually correct clear platform errors
- (c) Processing time discrepancies shall be resolved according to ESPN's server timestamp
- (d) Failure to properly submit bids due to user error shall not be grounds for correction

16. Force Majeure Events

16.1 Definition and Scope

Force Majeure events shall be defined as extraordinary circumstances beyond the reasonable control of League members that significantly impair normal League operations, including but not limited to:

- (1) Widespread internet or power outages affecting multiple Owners
- (2) Natural disasters impacting Owner participation or NFL games
- (3) Pandemics or public health emergencies
- (4) Cancellation or significant alteration of the NFL season
- (5) Widespread ESPN platform failures lasting more than twenty-four (24) hours
- (6) Unexpected incapacitation of the Commissioner and Co-Commissioner simultaneously

16.2 Response Protocols

In the event of Force Majeure circumstances, the following protocols shall be observed:

- (1) **Declaration**: The Commissioner may formally declare a Force Majeure event
- (2) Immediate Actions:
 - (a) League operations may be temporarily suspended if necessary
 - (b) Deadlines and scheduling requirements may be modified
 - (c) Alternative platforms or procedures may be implemented
 - (d) Emergency voting may be conducted via available communication channels

(3) NFL Season Disruption:

- (a) If fewer than seven (7) weeks are completed, the season may be canceled and buy-ins refunded
- (b) If seven (7) to twelve (12) weeks are completed, final standings may be determined based on record at time of disruption
- (c) If playoffs are disrupted, champion may be determined by regular season record or split championship declared
- (4) **Return to Normal Operations**: The Commissioner shall formally declare the end of Force Majeure conditions when appropriate

17. Constitutional Amendments

17.1 Amendment Proposal Process

Any League Owner may propose amendments to this Constitution according to the following procedure:

(1) Submission Requirements:

- (a) Proposals must be submitted in writing to the Commissioner
- (b) Proposals must clearly state the current rule and proposed change
- (c) Proposals must include a rationale for the amendment
- (d) Proposals must specify whether the change is intended for immediate implementation or the following season

(2) Timing Restrictions:

- (a) In-season amendments may only be proposed between Weeks 4 and 8
- (b) Off-season amendments must be submitted at least thirty (30) days before the draft
- (c) Emergency amendments may be proposed at any time for issues threatening league integrity

17.2 Voting Procedures

The following process shall govern the ratification of proposed amendments:

(1) Discussion Period:

- (a) Seven (7) day mandatory discussion period following proposal
- (b) All Owners may submit written comments or concerns
- (c) Commissioner must facilitate at least one league-wide discussion

(2) Voting Requirements:

- (a) Voting period of three (3) days following discussion period
- (b) All votes must be submitted privately to the Commissioner
- (c) Non-votes shall be counted as votes in the negative
- (d) Seven (7) affirmative votes required for ratification

(3) Emergency Amendments:

- (a) Require eight (8) affirmative votes for immediate implementation
- (b) Discussion period may be shortened to twenty-four (24) hours
- (c) Must address an urgent issue affecting league integrity or fairness

17.3 Implementation

Upon ratification, amendments shall be implemented according to the following guidelines:

(1) Regular Amendments:

- (a) Changes affecting scoring or roster construction activate next season
- (b) Procedural changes may take effect immediately if specified
- (c) Commissioner must update Constitution within forty-eight (48) hours of ratification

(2) Emergency Amendments:

- (a) Take effect immediately upon ratification
- (b) Must be documented with timestamp of implementation
- (c) Require Commissioner notification to all Owners upon activation

17.4 Amendment History

All ratified amendments shall be recorded in an appendix to this Constitution, including:

- (1) Date of ratification
- (2) Original rule language
- (3) Amended rule language
- (4) Vote tally
- (5) Implementation date

18. Ratification

By signing below, each Owner acknowledges that they have read, understand, and agree to abide by all rules, regulations, and procedures set forth in this Constitution for the 2025-2026 season.

Team Owners			
Signature:	Signature:		
Print Name:	Print Name:		
Team Name:	Team Name:		
Date:	Date:		
Signature:	Signature:		
Print Name:	Print Name:		
Team Name:	Team Name:		
Date:	Date:		
Signature:	Signature:		
Print Name:	Print Name:		
Team Name:	Team Name:		
Date:	Date:		
Signature:	Signature:		
Print Name:	Print Name:		
Team Name:	Team Name:		
Date:	Date:		
Signature:	Signature:		
Print Name:	Print Name:		
m. N			
Team Name:	Team Name:		
Date:	Date:		

This constitution stands as the governing document of our League, crafted in the spirit of competition and camaraderie.

18.1 Historical Amendment Log

Date	Amendment	Result	
Initial	Constitution Ratified	Approved 10/10	

19. Amendments

 $Any \ ratified \ amendments \ will \ be \ added \ hereinafter$

A. Quarterback Scoring Examples

The following examples demonstrate the practical application of the quarterback accuracy scoring system:

QB	Attempts	Completions	Comp. %	Comp. Points	Incomp. Points	Net Points
Player A	30	20	66.7%	+10.0	-10.0	0.0
Player B	40	32	80.0%	+16.0	-8.0	+8.0
Player C	35	21	60.0%	+10.5	-14.0	-3.5
Player D	45	35	77.8%	+17.5	-10.0	+7.5
Player E	25	12	48.0%	+6.0	-13.0	-7.0

A.1 Game Scenario Calculation Examples

Example 1: Elite Performance

Player completes 28 of 33 attempts (84.8%)

(1) Completion Points: $28 \times 0.5 = +14.0$ points

(2) Incompletion Points: $5 \times (-1) = -5.0$ points

(3) Net Accuracy Score: +9.0 points

Example 2: Below Average Performance

Player completes 17 of 35 attempts (48.6%)

(1) Completion Points: $17 \times 0.5 = +8.5$ points

(2) Incompletion Points: $18 \times (-1) = -18.0$ points

(3) Net Accuracy Score: -9.5 points

B. Glossary of Fantasy Football Terms

For the benefit of new Owners and to ensure consistent understanding across the League, the following glossary defines key terms used throughout this Constitution and in League communications:

- (1) Bye Week: A scheduled week during which an NFL team does not play a game
- (2) Ceiling: A player's maximum potential fantasy output in a given week or season
- (3) Countdown Timer: The time allotted for an Owner to make their selection during the draft
- (4) FAAB (Free Agent Acquisition Budget): A blind-bidding system for acquiring free agents
- (5) Flex Position: A roster spot that can be filled by players from multiple positions (typically RB/WR/TE)
- (6) Floor: A player's minimum expected fantasy output in a given week or season
- (7) Handcuff: A backup player, typically a running back, drafted to protect against injury to a starter
- (8) IR (Injured Reserve): A designation for players who are injured and a roster spot for such players
- (9) PPR (Points Per Reception): A scoring format that awards points for each reception
- (10) Redraft: A league format where all players return to the draft pool each season
- (11) Snake Draft: A draft format where the order reverses each round
- (12) Superflex: A roster position that can be filled by any offensive player, including quarterbacks
- (13) Tanking: The unethical practice of intentionally losing games for strategic advantage
- (14) **Trade Deadline**: The final date on which trades may be executed
- (15) Waiver Wire: The pool of players who are not currently on any roster in the League

C. Official League Forms

C.1 Amendment Proposal Template

FANTASY FOOTBALL LEAGUE CONSTITUAMENDMENT PROPOSAL FORM	TION
Submitted By: Date:	
Section to be Amended:	
Current Language:	
Proposed Language:	
Rationale:	
Implementation Timeline:	
(1) Immediate Implementation	
(2) Next Season Implementation	
(3) Other:	
Commissioner Use Only:	
Discussion Period:	
Voting Period:	
Result: Vote Count:	<u> </u>