

Fan Song

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Recent Projects

Full Stack Developer [Rails, ReactJS]

feedful.co | [Live](#) • [GitHub](#)

Single-page application of RSS feeds with minimalist interface.

- ❑ Implemented RSS fetch and parse feature using Feedjira gem by building an HTTP response on the backend using jbuilder.
- ❑ Built a seamless UI with React-Modal, allowing users to navigate smoothly and read articles with ease.
- ❑ Implemented customized collections and favorites with redux, updating user's data through an AJAX request.
- ❑ Built user authentication validation framework with Bcrypt on the backend with Redux and Bootstrapping on frontend to protect privacy.

Front end Engineer [JavaScript]

CellularPaint | [Live](#) • [GitHub](#)

A paint game where use can interact with conway's game of life.

- ❑ Integrated HTML5 Canvas with JavaScript, allowing game board to update automatically.
- ❑ Implemented paint functionality with jQuery, so that user can also paint the board with different brush colors and sizes.

Front End Engineer [ReactJS]

dota2widget | [Live](#) • [Github](#)

Chrome extension allowing user check and add favorite game streams

- ❑ Utilized third-party APIs (Douyu, herostats.io) to fetch streams and game data, allowing user to view online channels.
- ❑ built favorite streams feature using chrome localStorage, allowing users to check if their favorite is online.

Skills

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|-------|---------------|-------|-------|----------|--------|
| React | Ruby on Rails | Ruby | RSpec | Capybara | jQuery |
| Redux | Javascript | HTML5 | CSS3 | git | SQL |

Education

App Academy

Sep 2016-Dec 2016

1000-hour Full Stack Web Development Course
with <3% Acceptance Rate

San Francisco

University of Illinois at Urbana-Champaign

2014 - 2016

Master of Science in Aerospace Engineering, GPA 3.9

Urbana, IL

- ❑ Modeled 3D flow with Fortran using UTexas Supercomputer, and improved the program With OpenMP, reducing computing time by 80%.
- ❑ Simulated 1000 particles transportation in driven cavity flow using Python.