## 智能时代的软件测试

4.1 覆盖率测试

刘辉 教授

## 目录 CONTENTS

- 01 白盒测试
- 02 语句覆盖
- 03 判定覆盖
- 04 条件覆盖
- 05 条件/判定覆盖
- 06 条件组合覆盖
- 07 路径覆盖

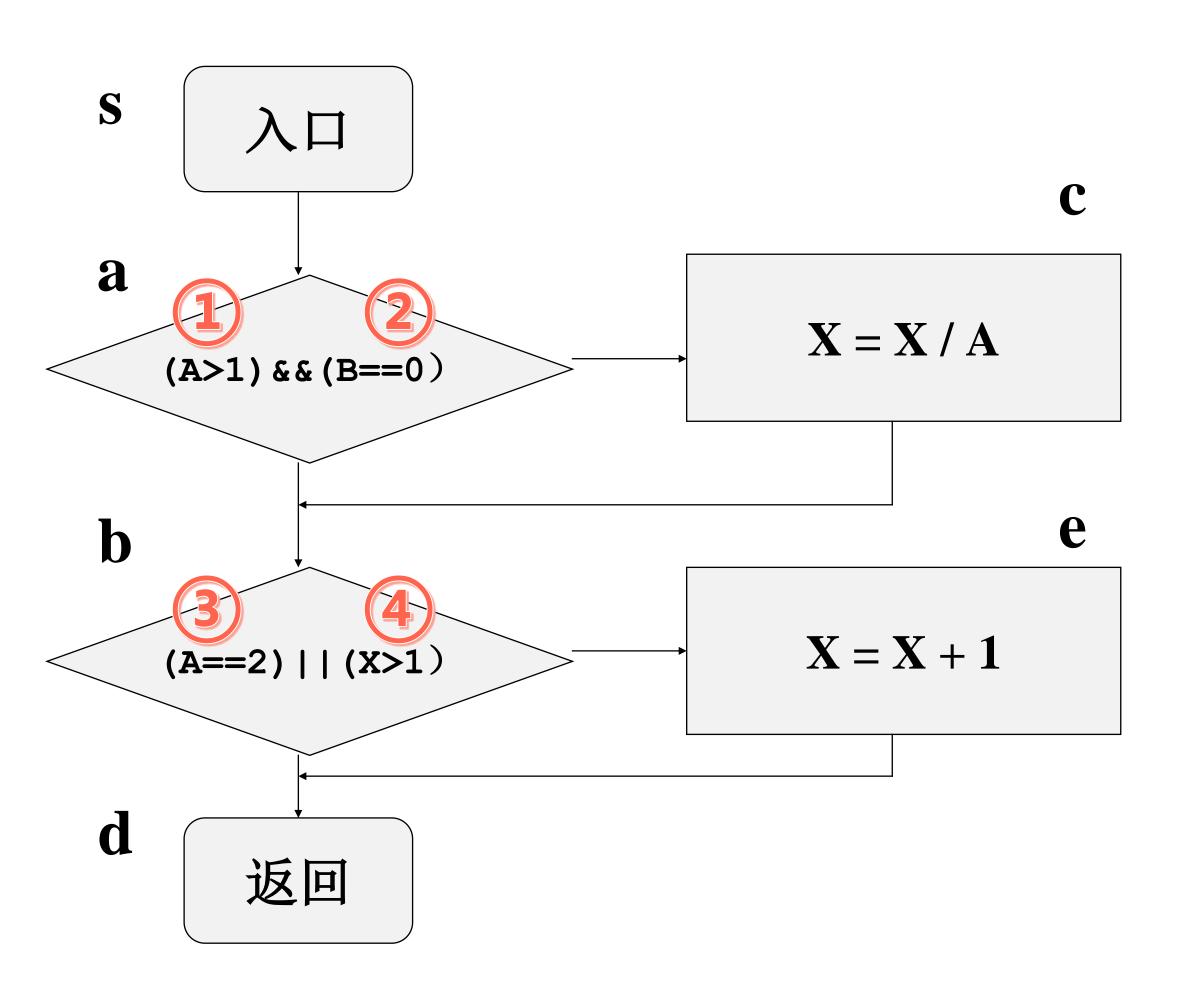
#### ■ 条件覆盖

▶选取足够多的测试数据,使被测试程序中每个判定表达式中的每个条件都取到各种可能的结果。

```
float Compute(float A, float B, float X)
   if (A>1) && (B==0) X=X/A;
        (A==2) | | (X>1) X=X+1;
    return X;
```

```
float Compute(float A, float B, float X)

{
    if (A>1) && (B==0) X=X/A;
    if (A==2) || (X>1) X=X+1;
    return X;
}
```

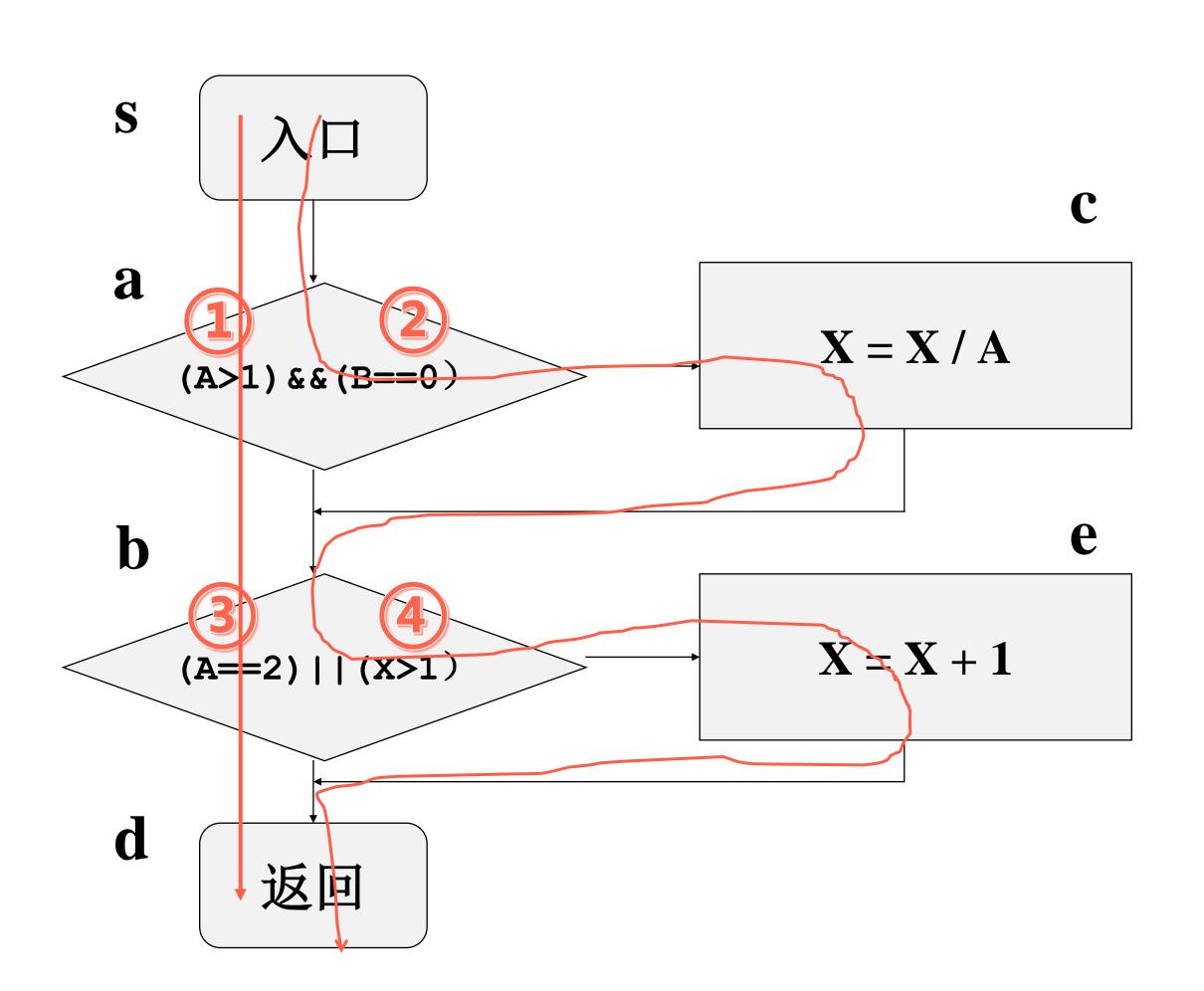


#### ■ 测试用例

ID	A	В	X
1	2	0	4
2	0	1	1

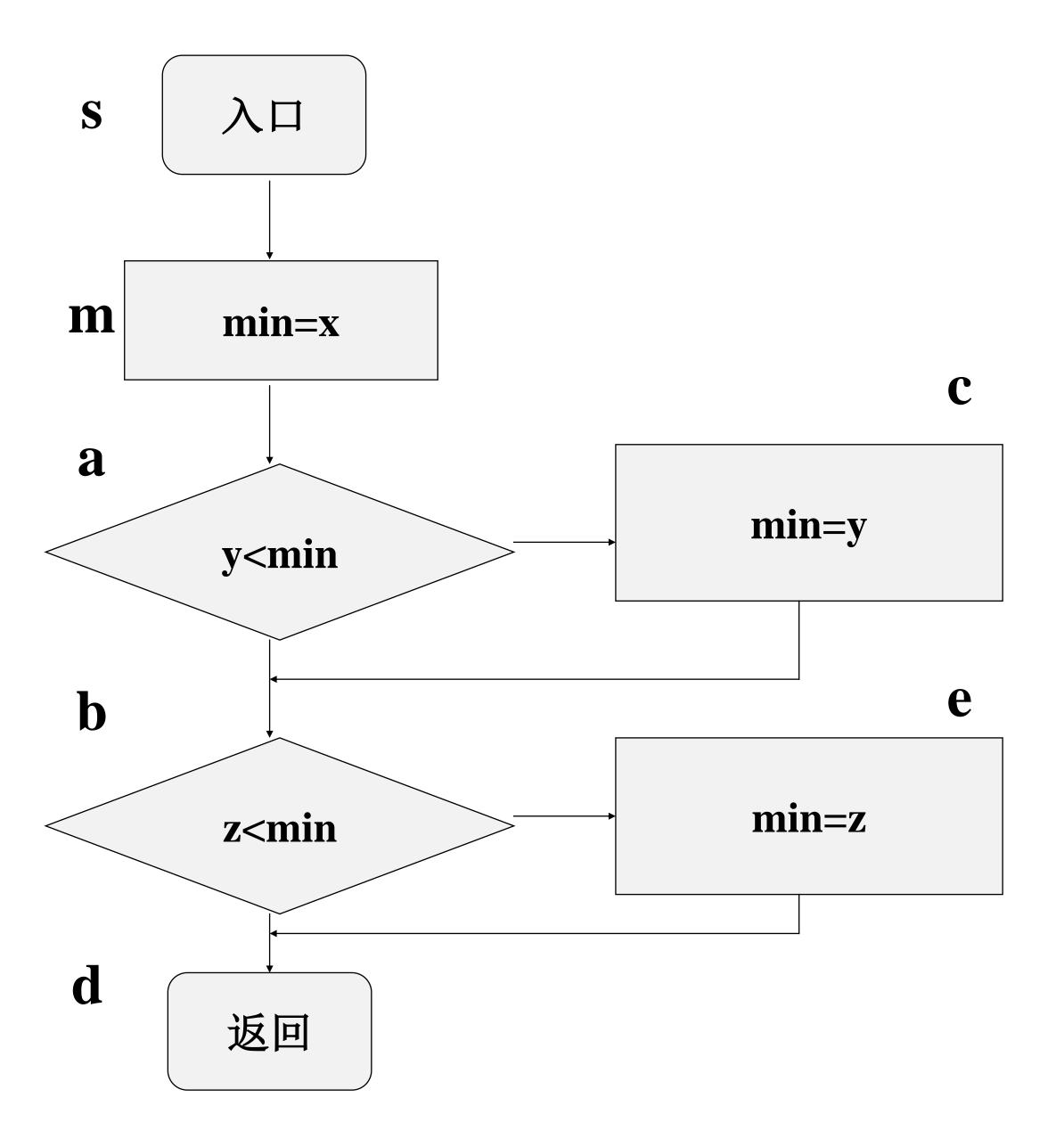
#### ■测试用例执行路径

- sacbed
- sabd



```
package dubo;
    public class Comparator {
4
        public int min(int x, int y, int z) {
            int min = x;
 6
            if (y < min)
                min = y;
            if (z < min)
                min = z;
10
11
            return min;
12
13
```

```
package dubo;
 3 - public class Comparator {
 4
        public int min(int x, int y, int z) {
            int min = x;
 6
            if (y < min)
 8
                min = y;
            if (z < min)
10
                min = z;
11
            return min;
12
13
14
```



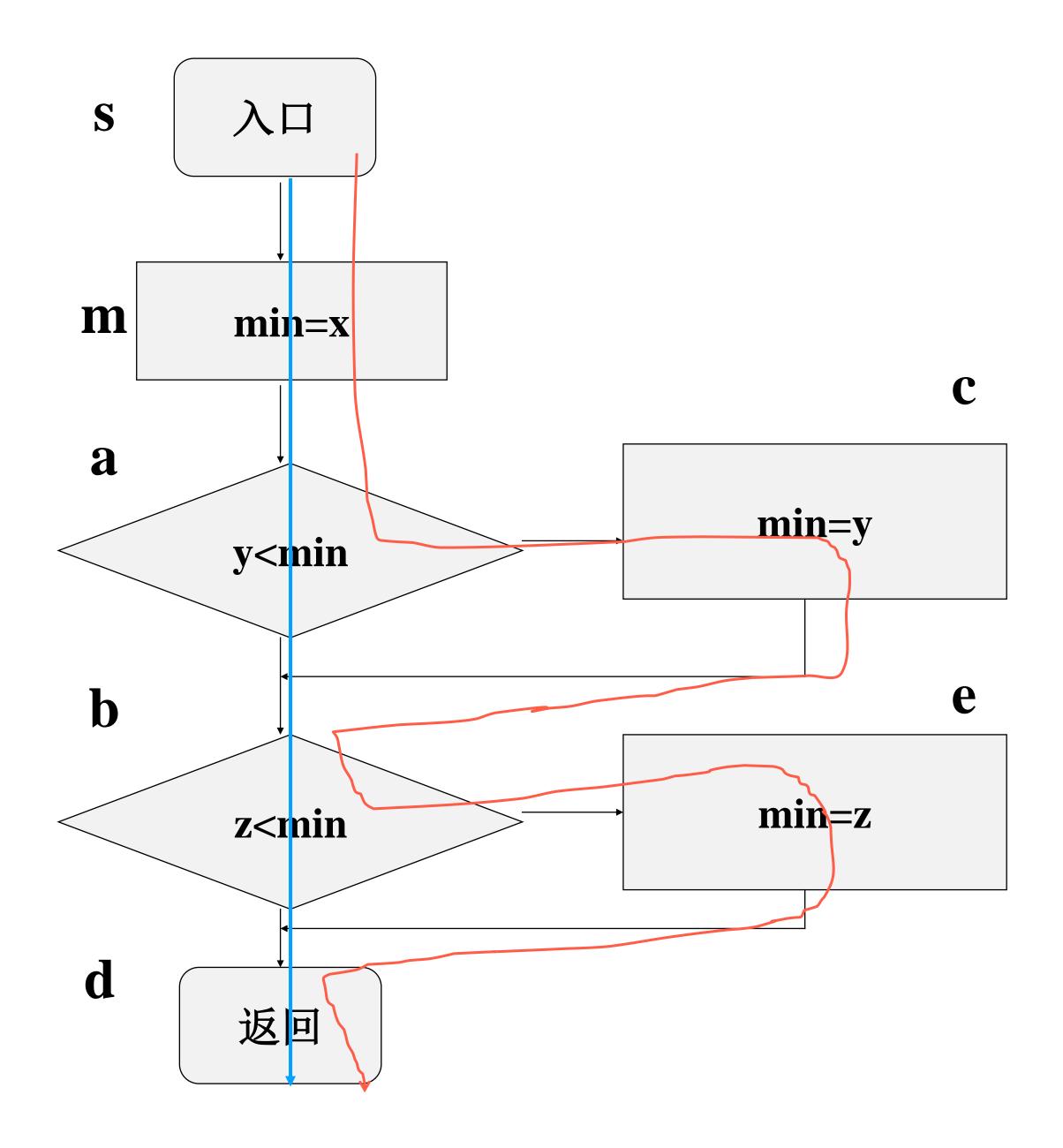


#### ■ 测试用例

ID	X	y	Z
1	9	8	7
2	7	8	9

#### ■测试用例执行路径

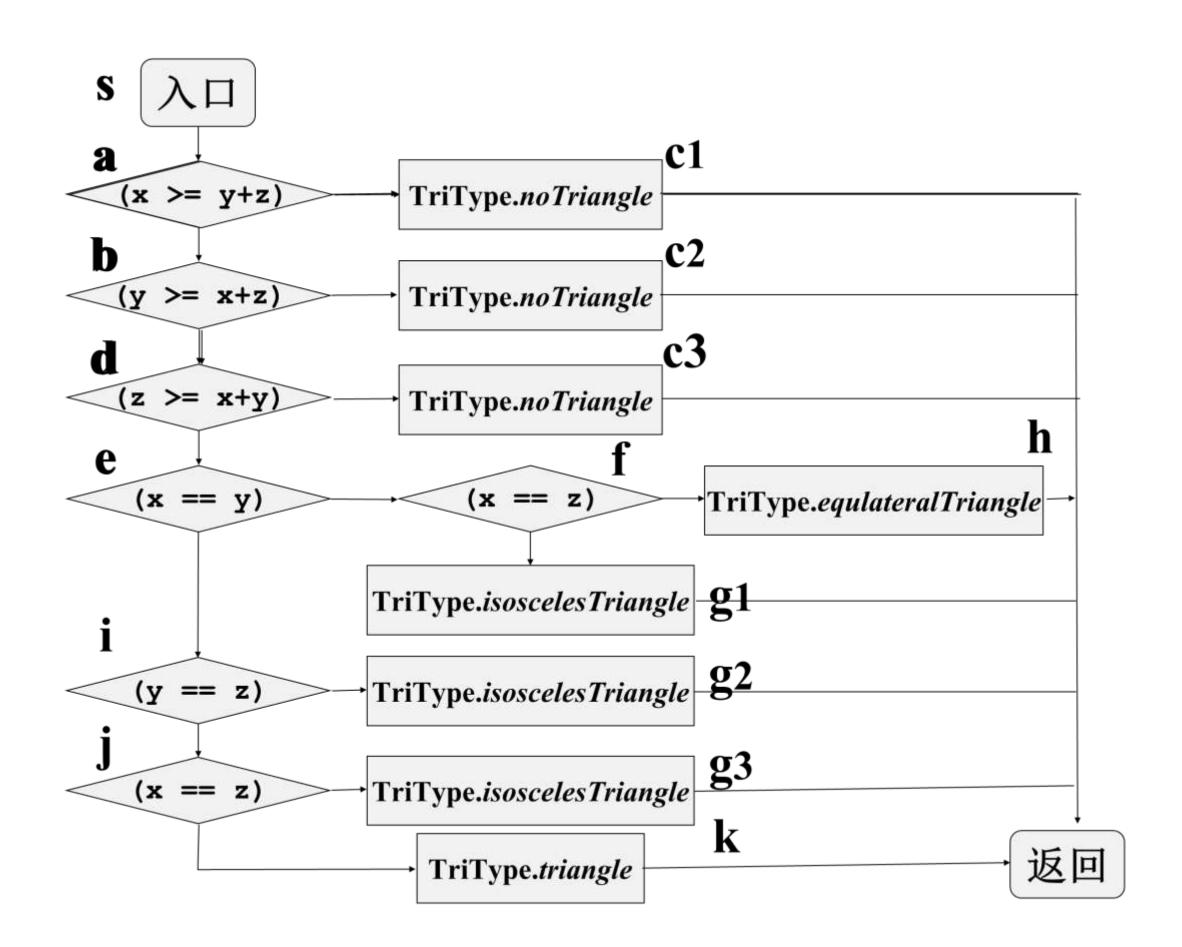
- > smacbed
- > smabd



```
1 package dubo;
 2 public class Triangle {
       public TriType ReturnTriangleType(int x, int y, int z) {
           if (x >= y + z)
               return TriType.noTriangle;
           if (y >= x + z)
               return TriType.noTriangle;
           if (z >= x + y)
               return TriType.noTriangle;
10
           if (x == y)
11
               if (x == z)
12
                   return TriType.equilateralTriangle;
13
               else
14
                   return TriType.isoscelesTriangle;
15
           else if (y == z)
16
               return TriType.isoscelesTriangle;
17
           else if (x == z)
18
               return TriType.isoscelesTriangle;
19
           else
20
               return TriType.triangle;
21
22 }
23 enum TriType {
24
       equilateralTriangle, isoscelesTriangle, triangle, noTriangle
```

#### ■ 测试用例

ID	X	y	Z
1	9	1	1
2	1	9	1
3	1	1	9
4	1	1	1
5	2	2	3
6	3	2	2
7	2	3	2
8	2	3	4



## 目录 CONTENTS

- 01 白盒测试
- 02 语句覆盖
- 03 判定覆盖
- 04 条件覆盖
- 05 条件/判定覆盖
- 06 条件组合覆盖
- 07 路径覆盖
- 08 小结

#### ■ 条件覆盖

▶选取足够多的测试数据,使被测试程序中每个判定表达式中的每个条件都取到各种可能的结果。

#### ■ 分支/判定覆盖

▶选取足够多的测试数据,使被测试程序中不仅<u>每个语句至少执行一</u>次,而且<u>每个判定的每种可能的结果都至少执行一次</u>。

```
float Compute(float A, float B, float X)
    if (A>1) && (B==0) X=X/A;
       (A==2) | | (X>1) X=X+1;
    return X;
```

#### ■ 条件/判定覆盖

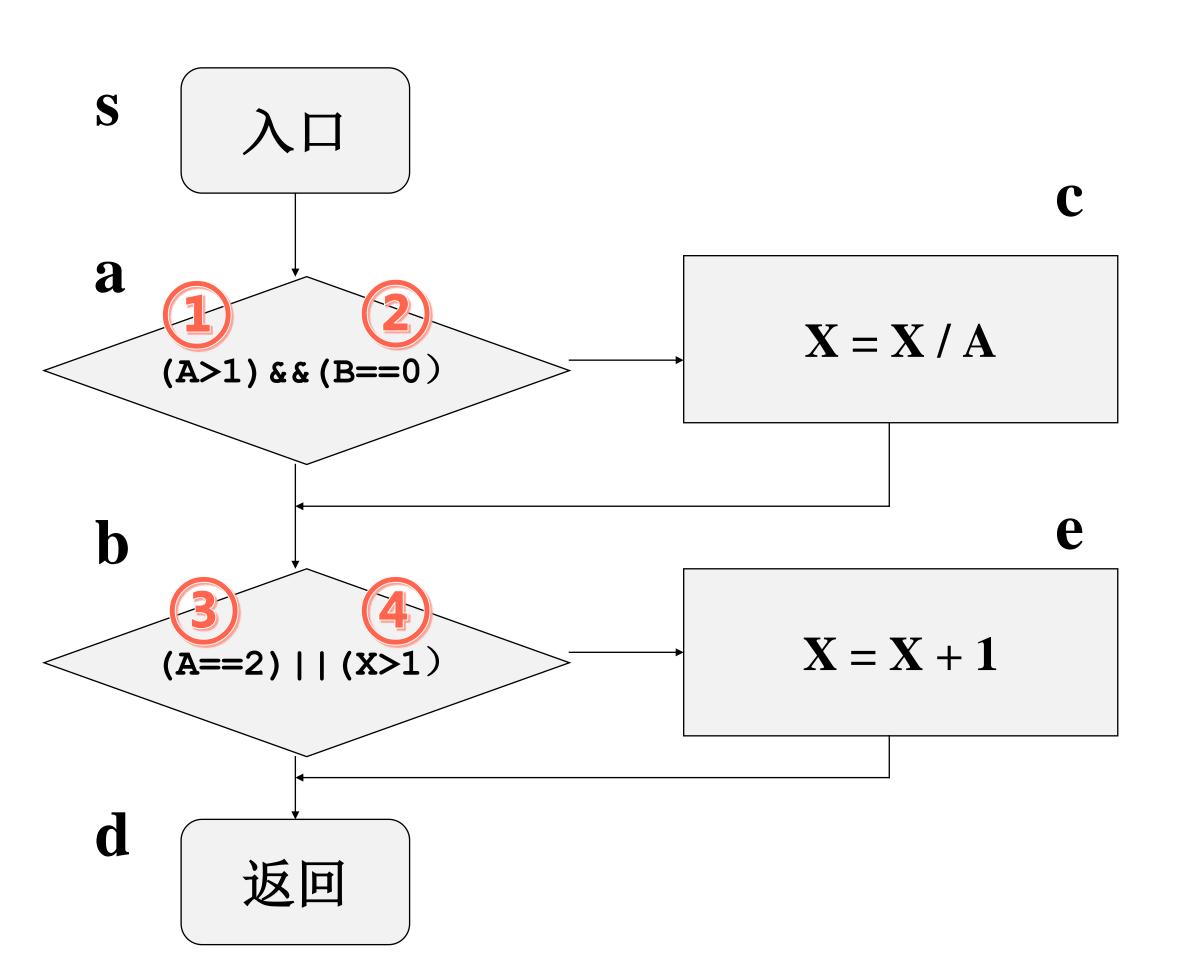
- ▶ 选取足够多的测试数据,使得判定表达式中的每个条件都取到各种可能的结果,而且每个判定表达式也都取到各种可能的结果。
- 〉条件/判定覆盖==条件覆盖+判定覆盖

## 05

## 条件/判定覆盖

```
float Compute(float A, float B, float X)

{
    if (A>1) && (B==0) X=X/A;
    if (A==2) || (X>1) X=X+1;
        return X;
}
```

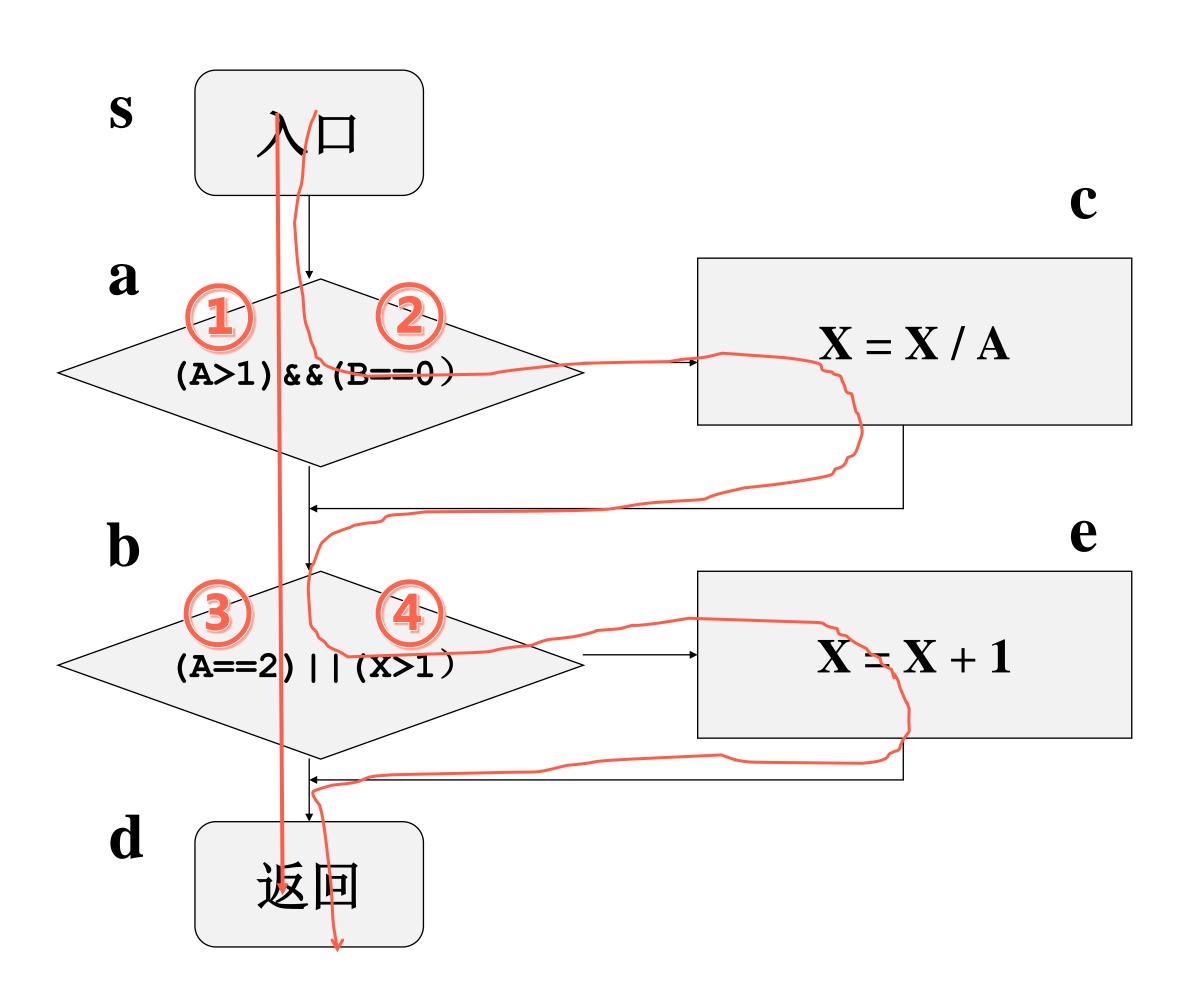


#### ■ 测试用例

ID	A	В	X
1	2	0	4
2	0	1	1

#### ■测试用例执行路径

- sacbed
- sabd





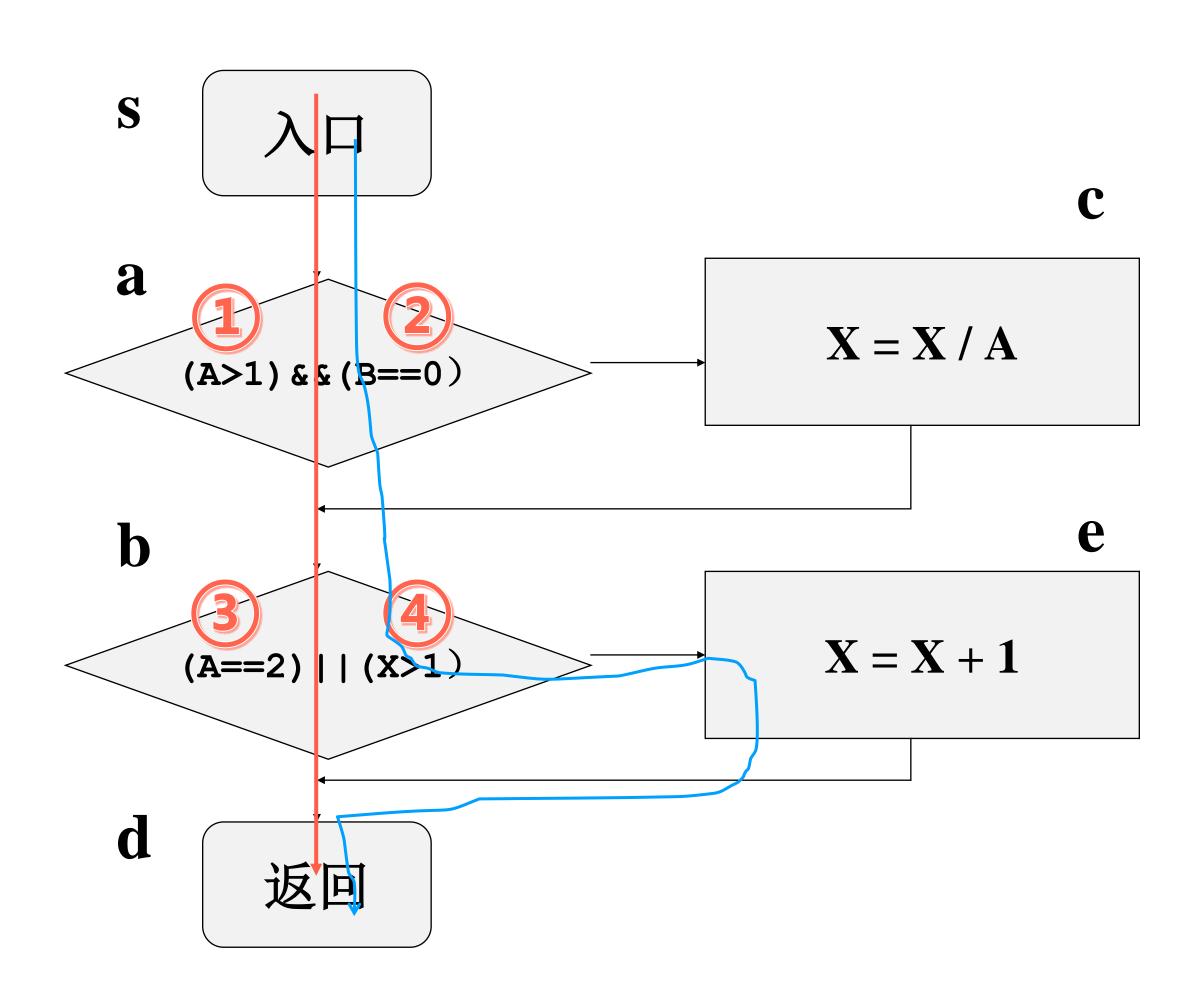
#### ■ 测试用例

ID	A	В	X
1	2	1	4
2	0	0	1

#### ■ 测试用例执行路径

- >sabed [真假真真]
- ➤ Sabd [假真假假]

#### 条件覆盖但是判定不覆盖的例子?





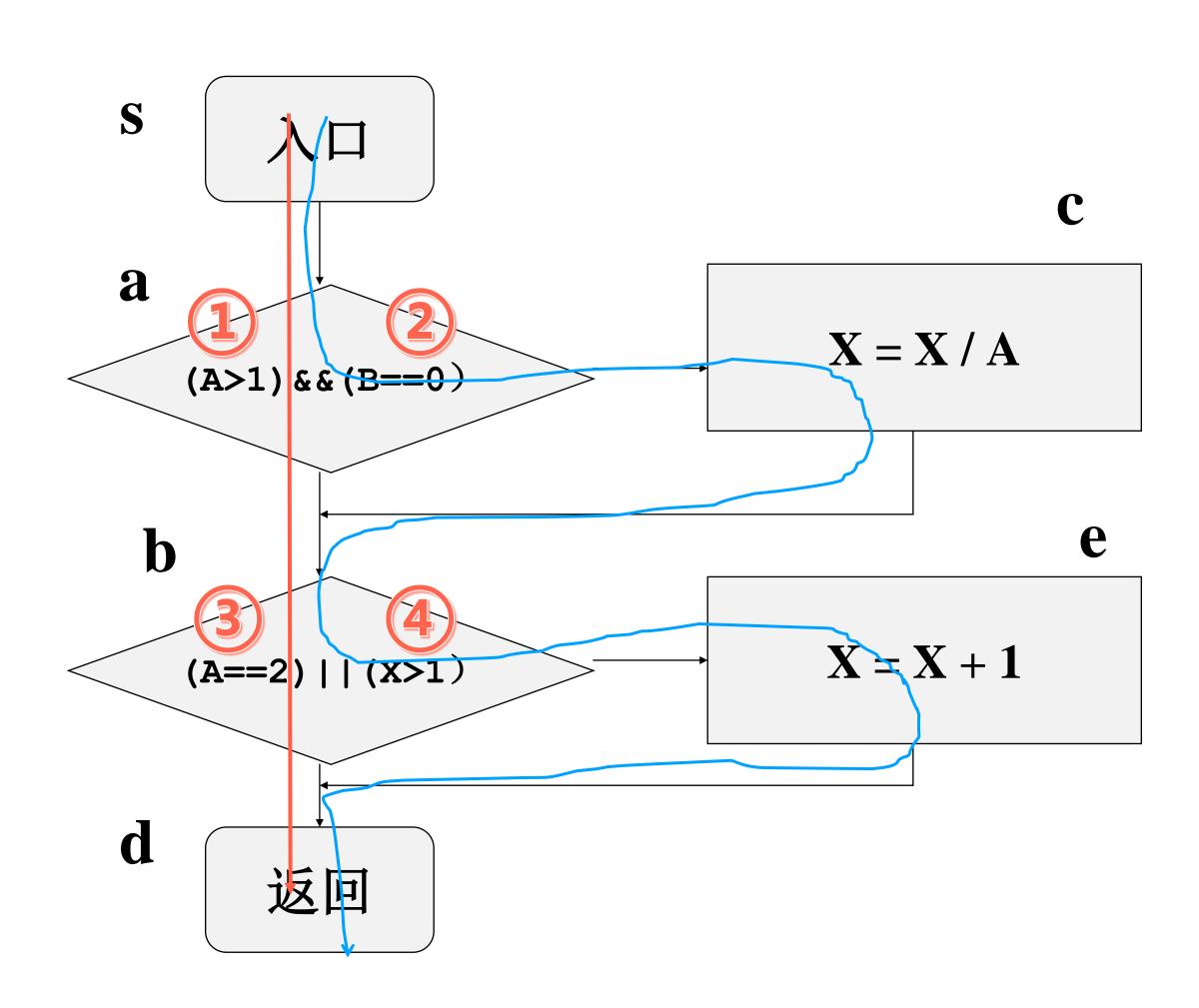
#### ■ 测试用例

ID	A	В	X
1	2	0	4
2	3	1	2

#### ■ 测试用例执行路径

- >sabed [真真真真]
- ➤ Sabd [真假假假]

#### 判定覆盖但是条件不覆盖的例子?



```
package dubo;
    public class Comparator {
4
        public int min(int x, int y, int z) {
            int min = x;
            if (y < min)
                min = y;
            if (z < min)
                min = z;
10
11
            return min;
12
13
```

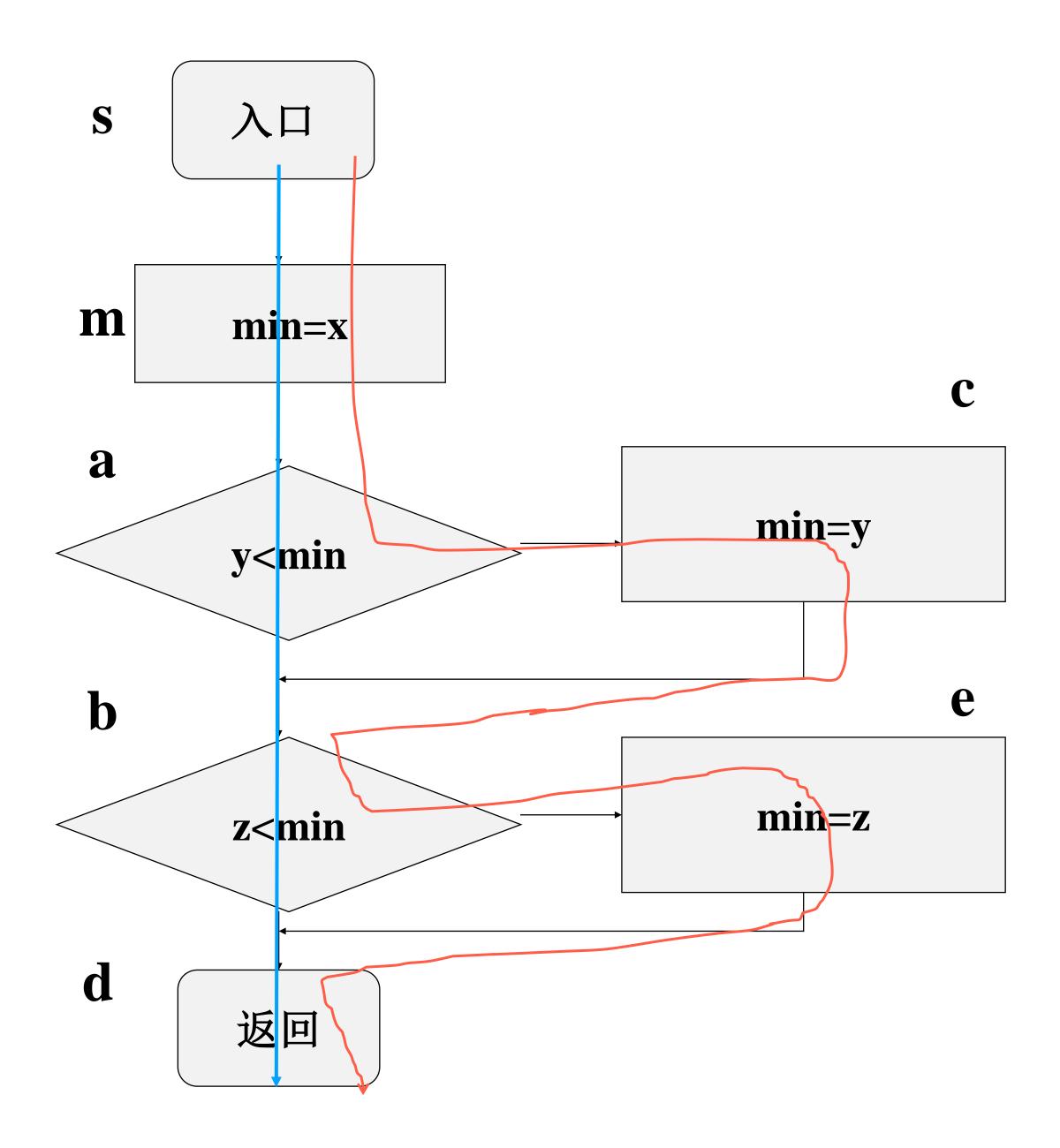


#### ■ 测试用例

ID	X	y	Z
1	9	8	7
2	7	8	9

#### ■测试用例执行路径

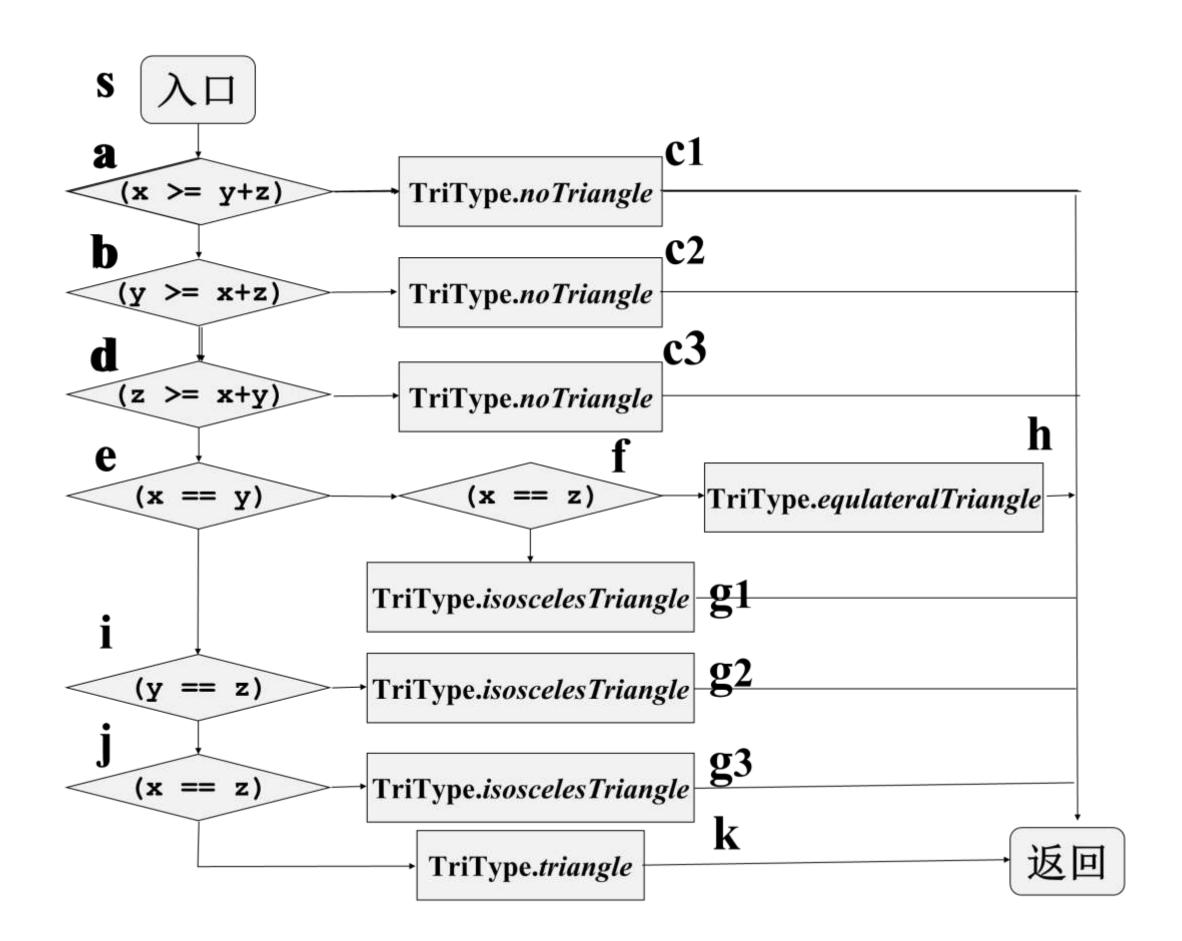
- > smacbed
- > smabd



```
1 package dubo;
 2 public class Triangle {
       public TriType ReturnTriangleType(int x, int y, int z) {
           if (x >= y + z)
               return TriType.noTriangle;
           if (y >= x + z)
               return TriType.noTriangle;
           if (z >= x + y)
               return TriType.noTriangle;
10
           if (x == y)
11
               if (x == z)
12
                   return TriType.equilateralTriangle;
13
               else
14
                   return TriType.isoscelesTriangle;
15
           else if (y == z)
16
               return TriType.isoscelesTriangle;
17
           else if (x == z)
18
               return TriType.isoscelesTriangle;
19
           else
20
               return TriType.triangle;
21
22 }
23 enum TriType {
24
       equilateralTriangle, isoscelesTriangle, triangle, noTriangle
```

#### ■ 测试用例

ID	X	y	Z
1	9	1	1
2	1	9	1
3	1	1	9
4	1	1	1
5	2	2	3
6	3	2	2
7	2	3	2
8	2	3	4



## 目录 CONTENTS

- 01 白盒测试
- 02 语句覆盖
- 03 判定覆盖
- 04 条件覆盖
- 05 条件/判定覆盖
- 06 条件组合覆盖
- 07 路径覆盖
- 08 小结

#### ■ 条件覆盖

▶ 选取足够多的测试数据,使被测试程序中每个判定表达式中的每个条件都取到各种可能的结果。

#### ■ 条件组合覆盖

▶ 选取足够多的测试数据,使得判定表达式中条件的各种可能组合都至少出现一次。

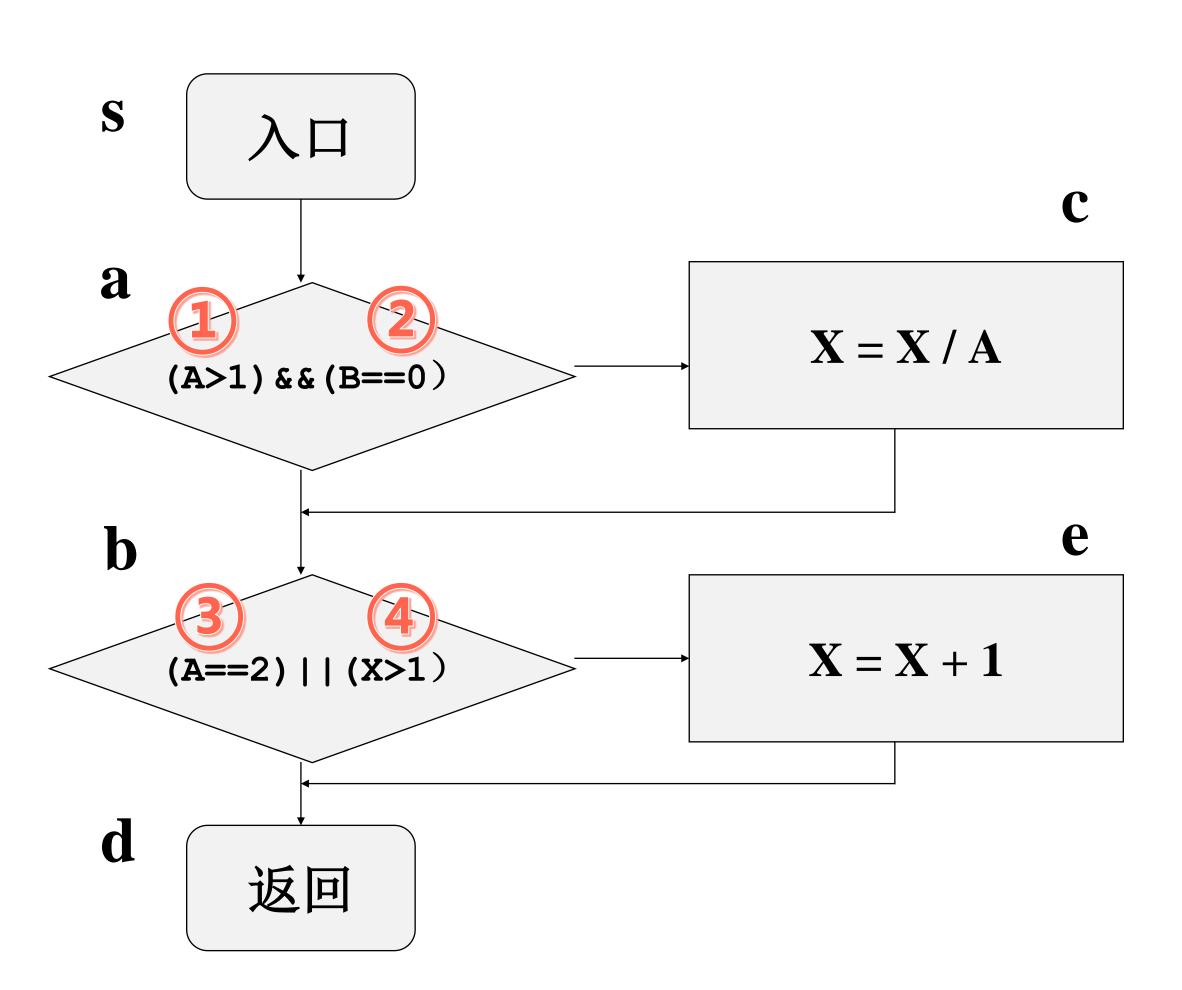
```
float Compute(float A, float B, float X)
    if (A>1) && (B==0) X=X/A;
       (A==2) | | (X>1) X=X+1;
    return X;
```

## 06

## 条件组合覆盖

```
float Compute(float A, float B, float X)

{
    if (A>1) && (B==0) X=X/A;
    if (A==2) || (X>1) X=X+1;
    return X;
}
```

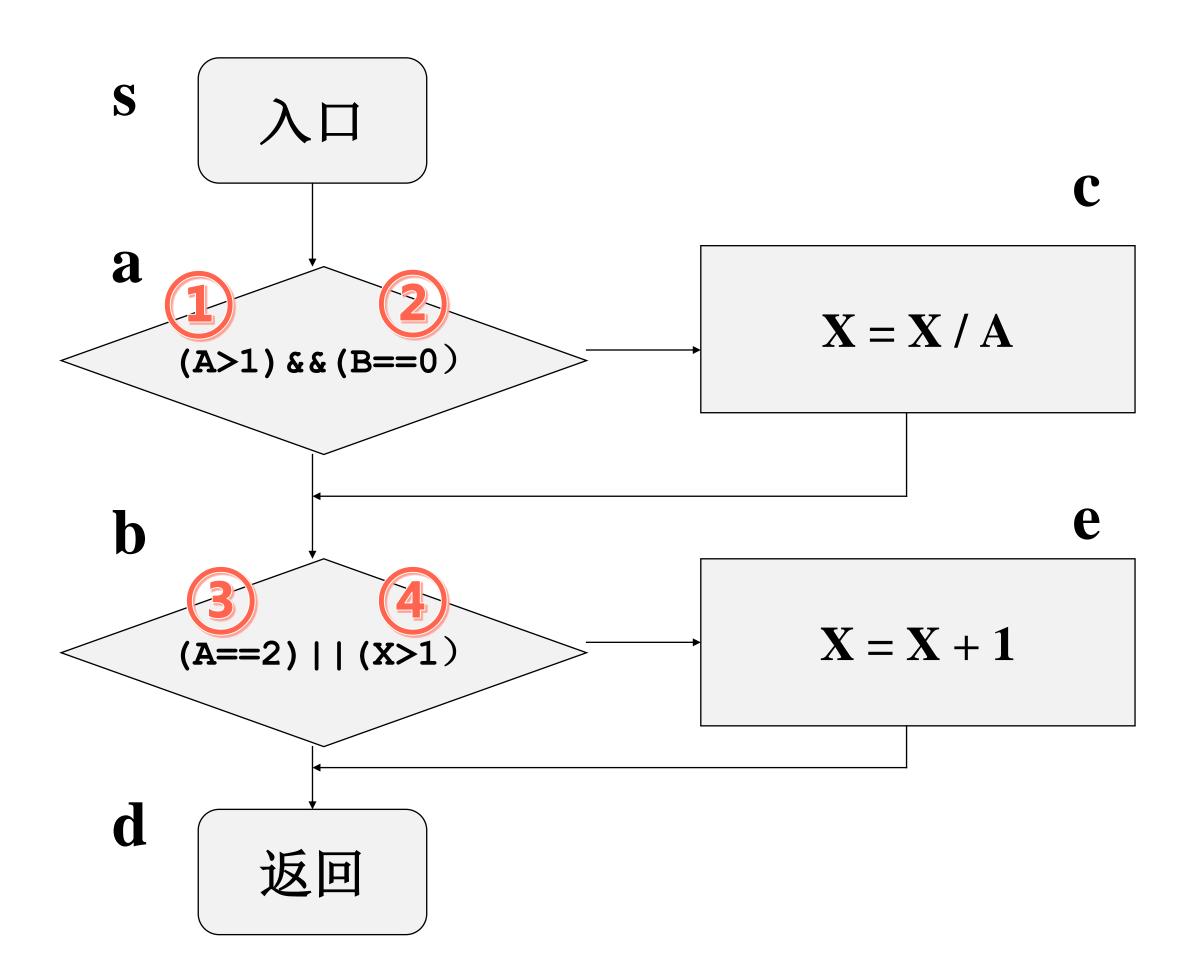


#### ■ 测试用例

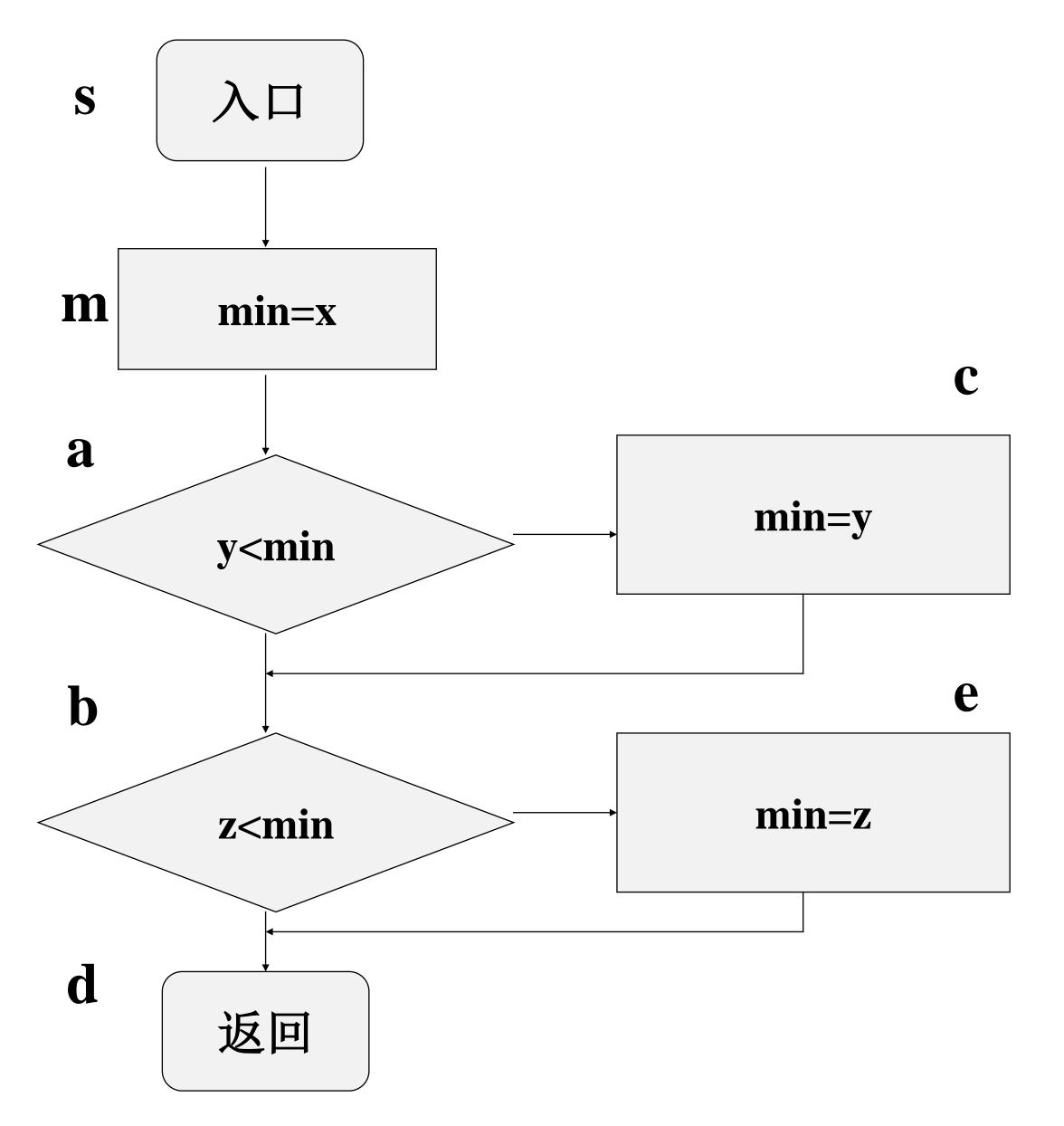
ID	A	В	X
1	2	0	4
2	2	1	1
3	1	0	2
4	1	1	1

#### ■测试用例覆盖的条件组合

- (1) A>1, B=0; (5) A=2, X>1;
- (2) A>1,  $B\neq 0$ ; (6) A=2,  $X\leq 1$ ;
- (3)  $A \le 1$ , B=0; (7)  $A \ne 2$ , X > 1;
- (4)  $A \le 1, B \ne 0;$  (8)  $A \ne 2, X \le 1$



```
package dubo;
3 public class Comparator {
4
        public int min(int x, int y, int z) {
            int min = x;
            if (y < min)
                min = y;
            if (z < min)
                min = z;
10
11
            return min;
```



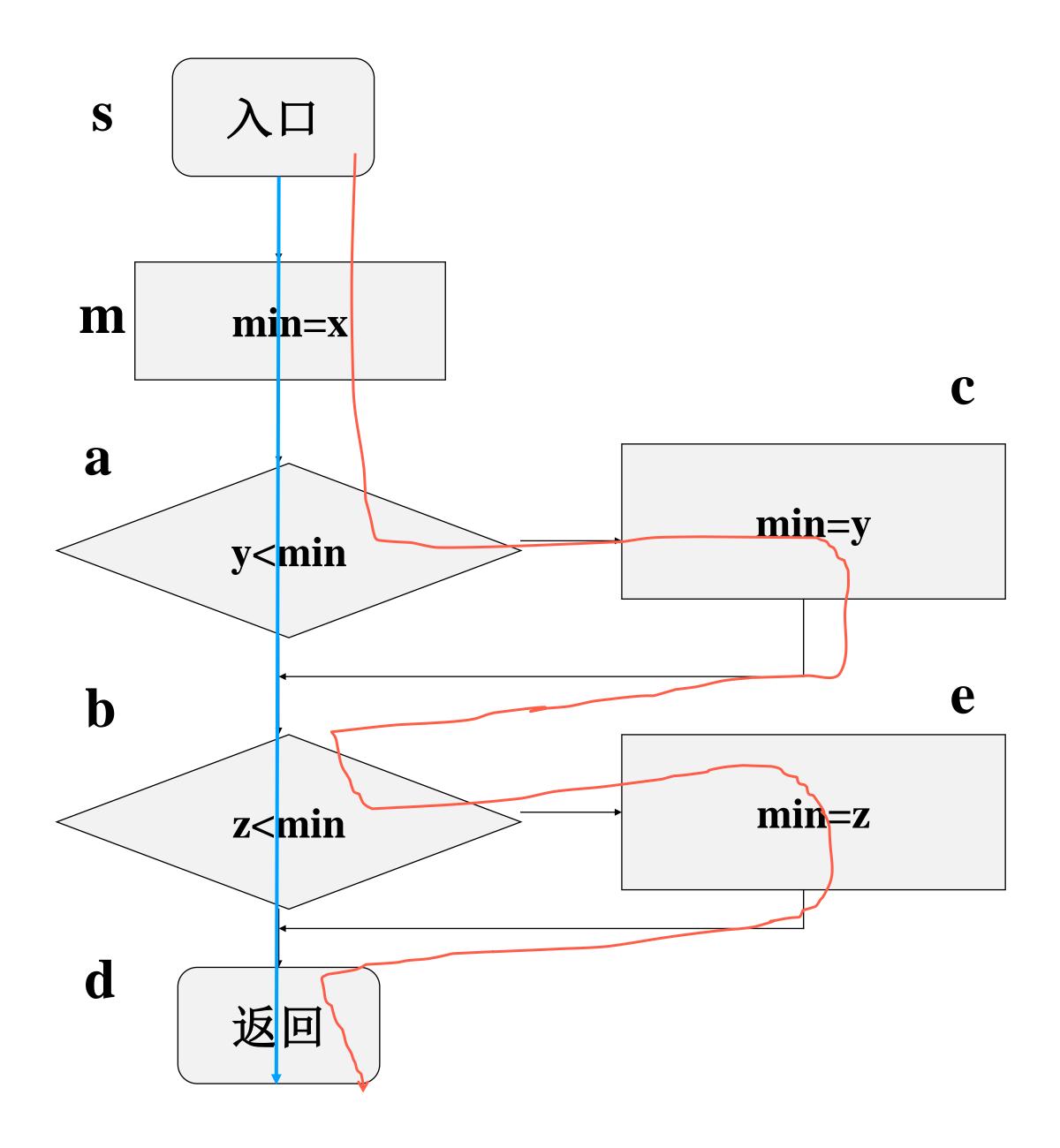


#### ■ 测试用例

ID	X	$\mathbf{y}$	${f Z}$
1	9	8	7
2	7	8	9

#### ■测试用例执行路径

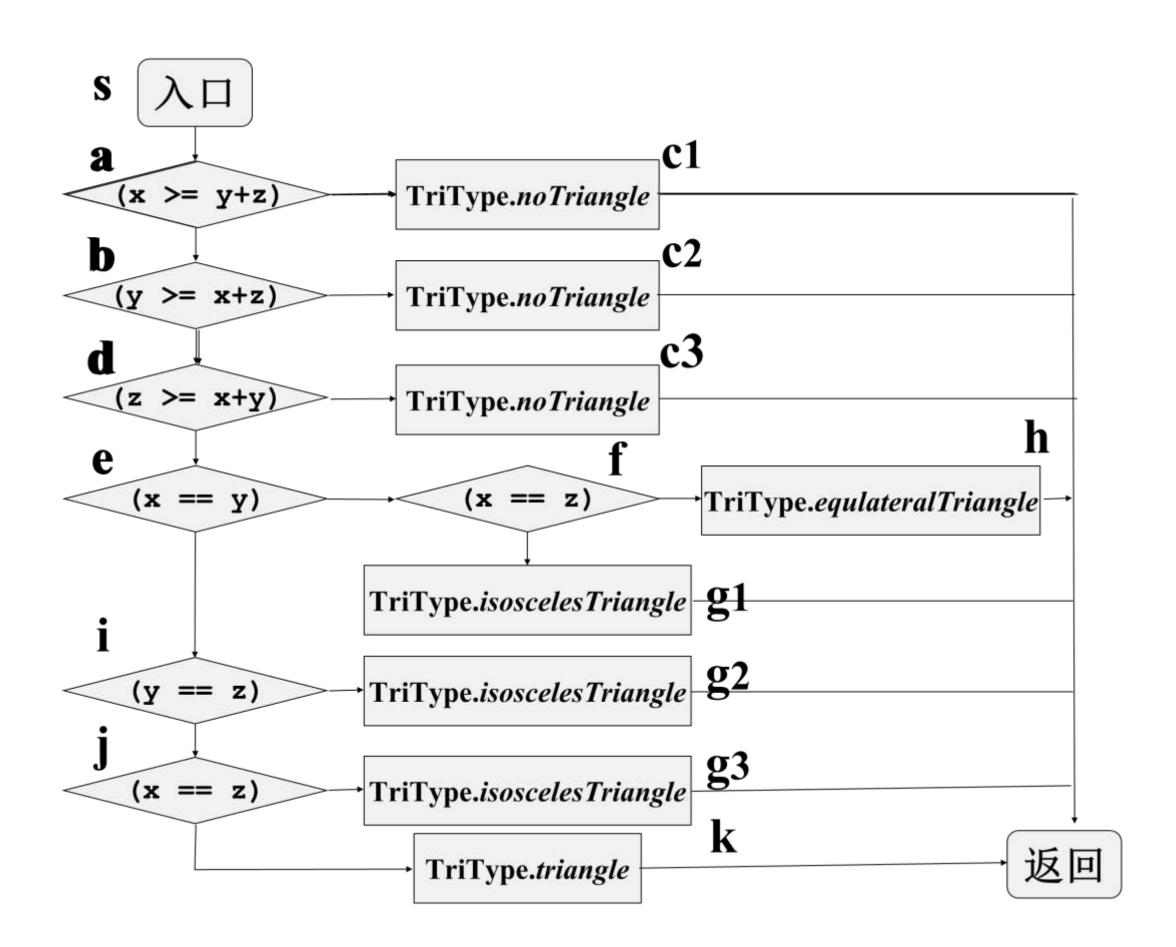
- > smacbed
- > smabd



```
1 package dubo;
 2 public class Triangle {
       public TriType ReturnTriangleType(int x, int y, int z) {
           if (x >= y + z)
               return TriType.noTriangle;
           if (y >= x + z)
               return TriType.noTriangle;
           if (z >= x + y)
               return TriType.noTriangle;
10
           if (x == y)
11
               if (x == z)
12
                   return TriType.equilateralTriangle;
13
               else
14
                   return TriType.isoscelesTriangle;
15
           else if (y == z)
16
               return TriType.isoscelesTriangle;
17
           else if (x == z)
18
               return TriType.isoscelesTriangle;
19
           else
20
               return TriType.triangle;
21
22 }
23 enum TriType {
24
       equilateralTriangle, isoscelesTriangle, triangle, noTriangle
```

#### ■ 测试用例

ID	X	y	Z
1	9	1	1
2	1	9	1
3	1	1	9
4	1	1	1
5	2	2	3
6	3	2	2
7	2	3	2
8	2	3	4



## 谁更严格更全面呢?

#### ■ 条件组合覆盖

▶选取足够多的测试数据,使得判定表达式中条件的各种可能组合都至少出现一次。

#### ■ 条件/判定覆盖

- ▶ 选取足够多的测试数据,使得判定表达式中的每个条件都取到各种可能的结果,而且每个判定表达式也都取到各种可能的结果。
- 一条件/判定覆盖==条件覆盖+判定覆盖

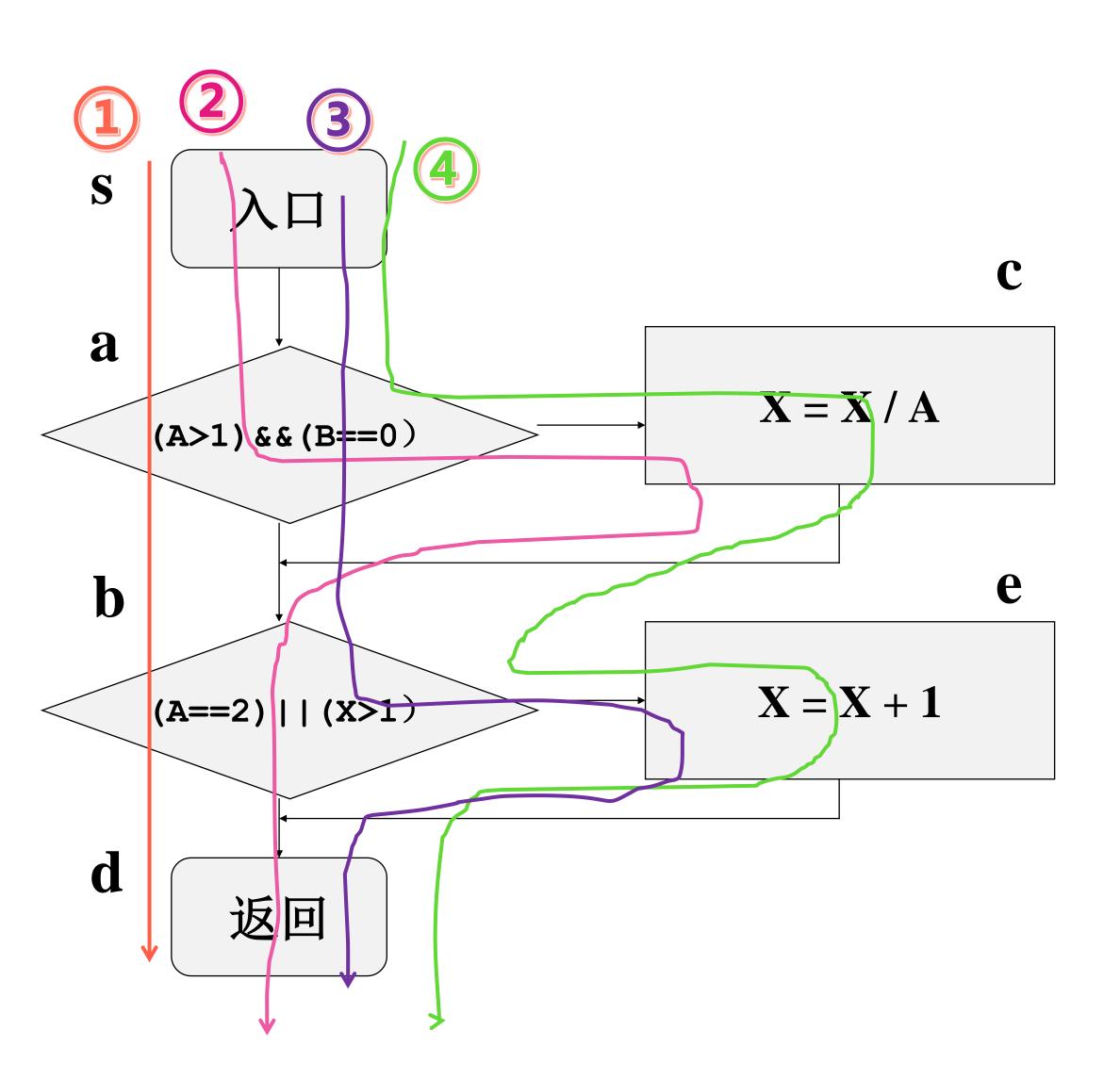
## 目录 CONTENTS

- 01 白盒测试
- 02 语句覆盖
- 03 判定覆盖
- 04 条件覆盖
- 05 条件/判定覆盖
- 06 条件组合覆盖
- 07 路径覆盖
- 08 小结

#### ■路径覆盖

▶选取足够多的测试数据,使得程序的每条可能路径都至少执行一次 (若程序图中有环,则每个环至少经过一次)。

```
float Compute(float A, float B, float X)
{
    if (A>1) && (B==0) X=X/A;
    if (A==2) | | (X>1) X=X+1;
    return X;
}
```

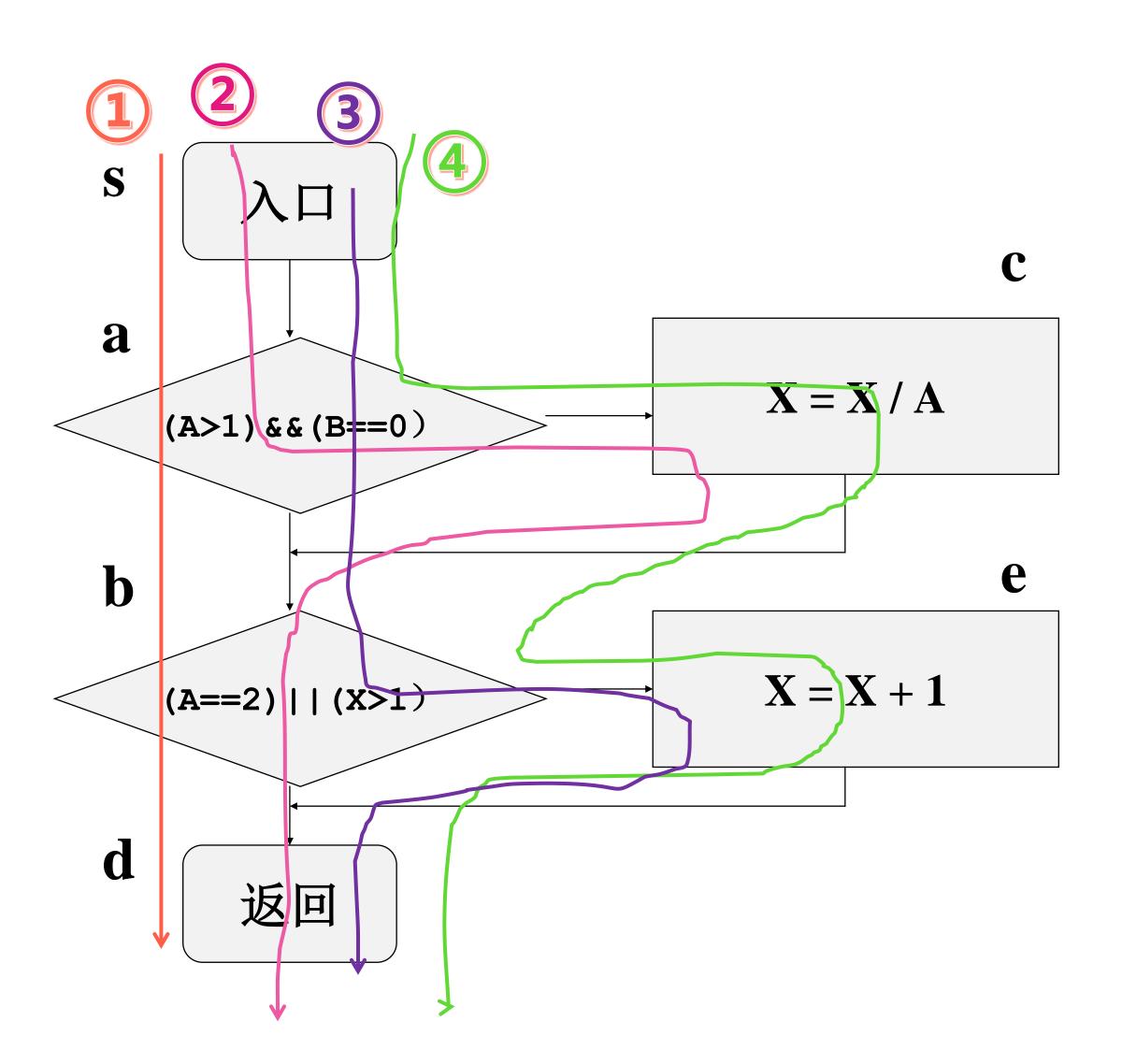


#### ■ 测试用例

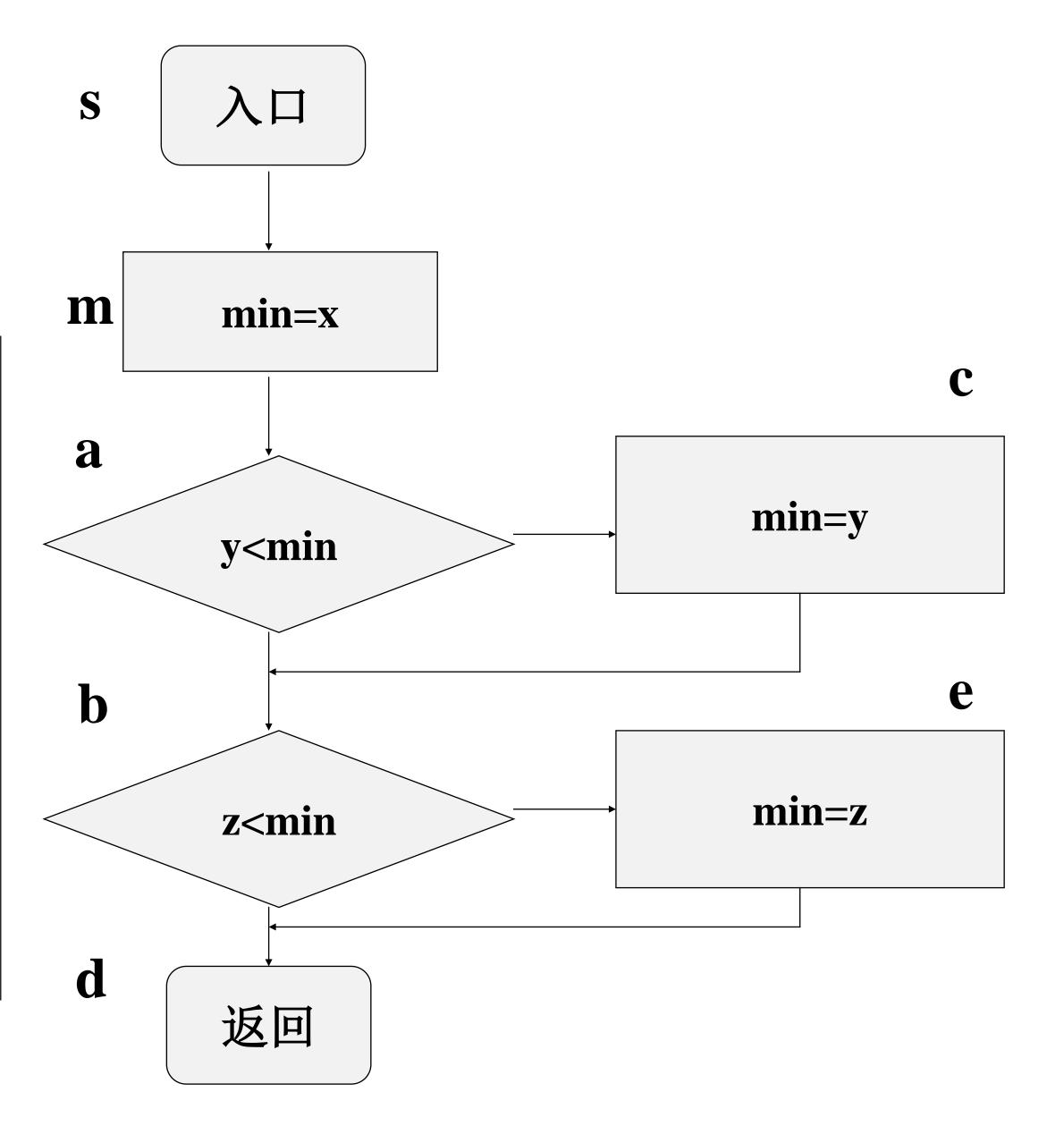
ID	Α	В	X
1	0	0	0
2	3	0	1
3	2	1	2
4	2	0	6

#### ■测试用例执行路径

- sabd
- sacbd
- sabed
- sacbed



```
package dubo;
3 public class Comparator {
4
        public int min(int x, int y, int z) {
           int min = x;
           if (y < min)
                min = y;
            if (z < min)
               min = z;
10
            return min;
11
```



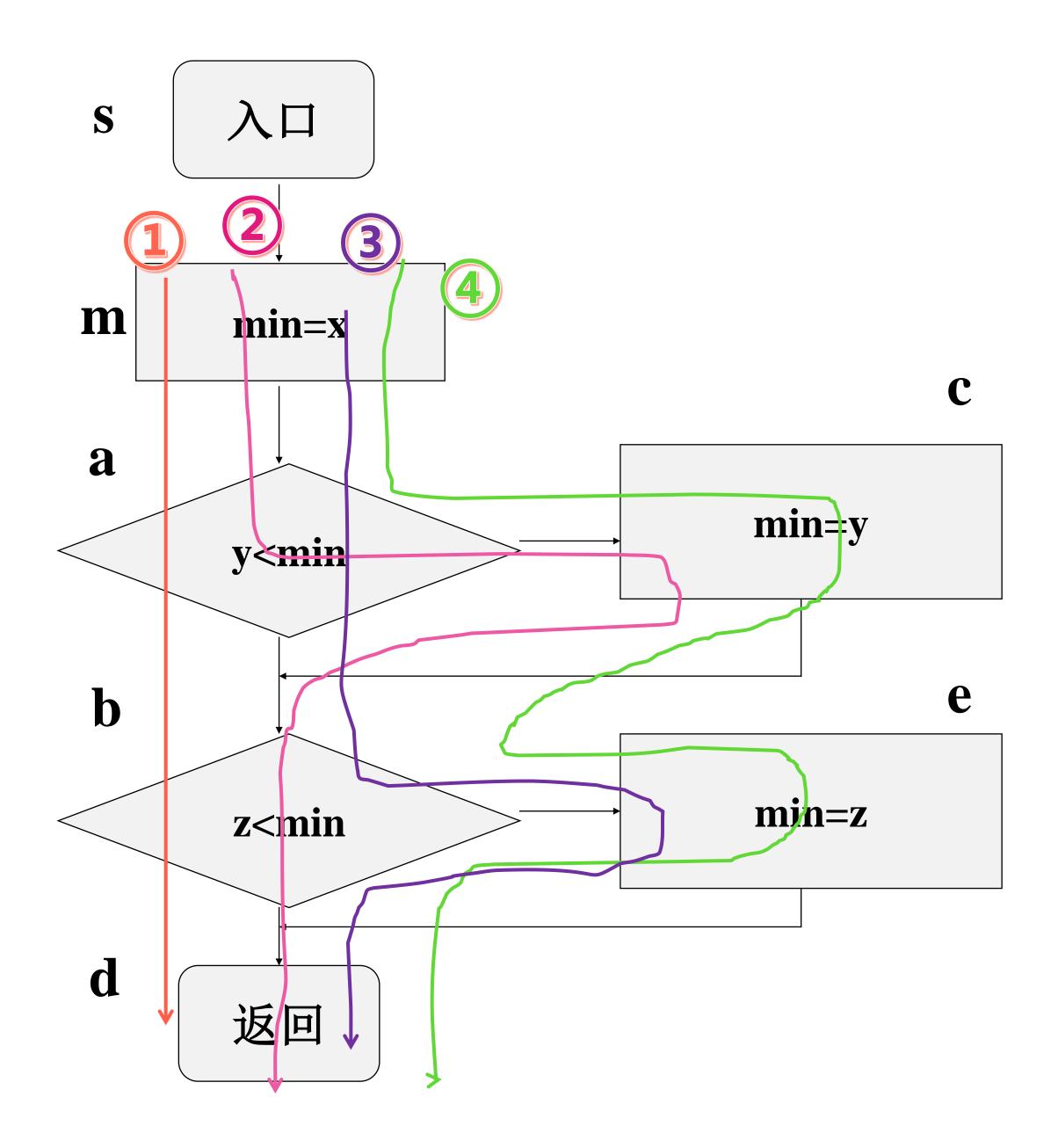


#### ■ 测试用例

ID	X	y	Z
1	7	8	9
2	6	5	7
3	6	7	5
4	9	8	6

#### ■测试用例执行路径

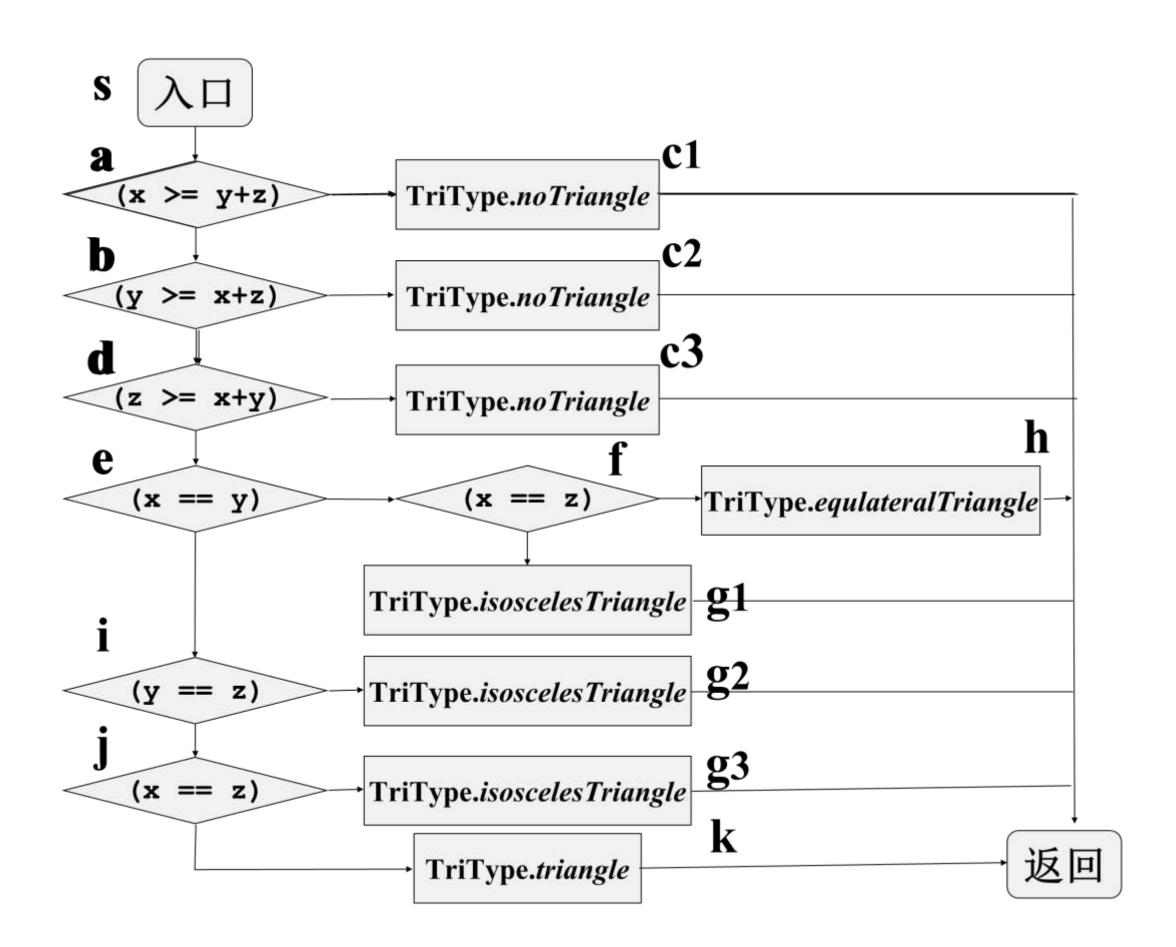
- > smabd
- > Smacbd
- > Smabed
- > smacbed



```
1 package dubo;
 2 public class Triangle {
       public TriType ReturnTriangleType(int x, int y, int z) {
           if (x >= y + z)
               return TriType.noTriangle;
           if (y >= x + z)
               return TriType.noTriangle;
           if (z >= x + y)
               return TriType.noTriangle;
10
           if (x == y)
11
               if (x == z)
12
                   return TriType.equilateralTriangle;
13
               else
14
                   return TriType.isoscelesTriangle;
15
           else if (y == z)
16
               return TriType.isoscelesTriangle;
17
           else if (x == z)
18
               return TriType.isoscelesTriangle;
19
           else
20
               return TriType.triangle;
21
22 }
23 enum TriType {
24
       equilateralTriangle, isoscelesTriangle, triangle, noTriangle
```

#### ■ 测试用例

ID	X	y	Z
1	9	1	1
2	1	9	1
3	1	1	9
4	1	1	1
5	2	2	3
6	3	2	2
7	2	3	2
8	2	3	4



## 目录 CONTENTS

- 01 白盒测试
- 02 语句覆盖
- 03 判定覆盖
- 04 条件覆盖
- 05 条件/判定覆盖
- 06 条件组合覆盖
- 07 路径覆盖
- 08 小结

# 08 小结

## 白盒测试利用程序内部的逻辑结构及有关信息,设计或选择测试用例

#### 白盒测试以代码覆盖率为主要目标

可以采用不同的覆盖率计算标准,包括语句、分支、条件、路径等

## 谢纳