课程编号:	100072107	北京理工大学	2019 -	2020 学年第二学期			
课程名称:	面向对象技术	与方法		班级	学号	姓名	
(页面中所	f有文字不要册	除)					

注意:一共有三道编程题,请同学们根据本课程《考试须知》中的要求,在规定的截止时间之前把此答卷发到相应老师的电子邮箱。对每一道编程题目,都要有设计思想说明(可用中文)、源代码(注释可用中文)、以及运行结果的截屏。

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### 第一题(20 points)

According to the function main() and the outputs in the following, define class Complex(复数) with two data members real(实部) and image (虚部). You may design suitable constructors and other necessary functions.

```
void main()
{
        Complex C1(1, 2), C2;
        Complex C3 = C2;
        cout << " C3 = " << C3 << endl;
        C2 = C1 + C3;
        cout << " C2 = " << C2 << endl;
        C2 += C1;
        cout << " C2 = " << C2 << endl;
}
The outputs:
        C3 = 0
        C2 = 1+2i
        C2 = 2+4i</pre>
```

# 【说明】简述你对本题的设计思想

### 【源代码】

//要有必要的注释:如说明数据成员的含义、成员/非成员函数的功能、函数参数及返回值的含义等

# 【运行结果的截屏】

#### 第二题(20 points)

(1) **Shape** is an abstract class with a pure virtual function: **Area()**. (2) **Circle** is inherited from **Shape**, with a data member **Radius**, and a member function **Area()** to get the area of a circle. (3) **Triangle** is inherited from **Shape**, with two data members **Bottom-length** and **Height**, and a member function **Area()** to get the area of a triangle.

Please complete the definition of **Shape**, **Circle** and **Triangle**, and define other necessary functions, to let a user can use **Shape**, **Point** and **Circle** as follows:

```
void main()
{
    Shape* p = new Circle(2);
    cout << "The area of the circle is: " << PrintArea(*p) << endl;
    Triangle triangle (3,4);
    cout << "The area of the triangle is: " << PrintArea(triangle) << endl;
    delete p;
}
The outputs:
    The area of the circle is: 12.56
    The area of the triangle is: 6</pre>
```

#### 【说明】简述你对本题的设计思想

#### 【源代码】

//要有必要的注释:如说明数据成员的含义、成员/非成员函数的功能、函数参数及返回值的含义等

### 【运行结果的截屏】

### 第三题(20 points)

### 【说明】简述你对本题的设计思想

### 【源代码】

//要有必要的注释:如说明数据成员的含义、成员/非成员函数的功能、函数参数及返回值的含义等

# 【运行结果的截屏】