

Last Lecture

- Recursion
 - Stopping case
 - Recursive step
- Time complexity of recursion
- Proof of Correctness using mathematical induction
- Towers of Hanoi (started)

In addition

- A supplementary note on [*Code Tracing*](#) is available at Learning Mall (LM)

A Question

Given the following statements, how is X related to Y ?

- ① Y and Z are children of D who is a wife of X .
- ② R 's sister X is married to Y 's father.

- A ① alone is sufficient while ② alone is not sufficient
- B ② alone is sufficient while ① alone is not sufficient
- C Either ① or ② is sufficient
- D Neither ① nor ② is sufficient
- E Both ① and ② are sufficient

CPT108 Data Structures and Algorithms

Lecture 9

Sorting

Selection Sort, Insertion Sort, and Bubble Sort

Outline

- 1 Sorting Basics
- 2 Selection sort
- 3 Insertion sort
- 4 Bubble sort
 - Improved Bubble Sort
- 5 Summary

What is Sorting?

- A process of rearranging data elements based on some relationship between them

Why we need this?

- Enable efficient data storage, search, and retrieval, e.g.,
 - the complexity of searching a particular element (in an array or list) is reduced

What is Sorting? (cont.)

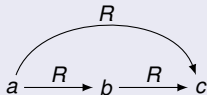
An **ordering relation** for any elements in a set has the following properties (Knuth, 1988):

Definition (Law of Trichotomy (Cormen et al., 2022))

For any two real numbers a and b , exactly one of the following must hold:
 $a < b$, $a = b$, or $a > b$

Definition (Law of Transitivity (Cormen et al., 2022))

For a binary relation R on a set X is **transitive** if, for $x, y, z \in X$, $(x, y) \in R$ and $(y, z) \in R$, then $(x, z) \in R$.



An ordering relation with the properties above is known as a **total order**.

What is Sorting? (cont.)

Example of ordering relation

Comparing Strings:

Let a = "pine", b = "apple", c = "pineapple", and d = "mango".

We can:

- Compare the strings based on their lengths
 - Law of Trichotomy:
 $len(a) < len(b)$, $len(c) > len(d)$, $len(a) = len(d)$, etc.
 - Law of Transitivity:
 $\because len(a) < len(b)$ and $len(b) < len(c)$,
 $\Rightarrow len(a) < len(c)$
- Compare the strings based on the alphabetical order
 - Law of Trichotomy:
 $alph(b) < alph(a)$, $alph(b) < alph(c)$, $alph(d) > alph(c)$, etc.
 - Law of Transitivity:
 $\because alph(b) < alph(a)$ and $alph(a) < alph(c)$,
 $\Rightarrow alph(b) < alph(c)$

What is Sorting? (cont.)

A formal definition (Cormen et al., 2022):

Input: A sequence of n numbers $\langle a_1, \dots, a_n \rangle$.

Output: A permutation (reordering) $\langle a'_1, \dots, a'_n \rangle$ of the input sequence such that $a'_1 \leq a'_2 \leq \dots \leq a'_n$.

Example

Given an input sequence $\langle 57, 12, 27, 69, 87, 31, 43 \rangle$, a correct sorting algorithm return as output the sequence $\langle 12, 27, 31, 43, 57, 69, 87 \rangle$.

Example

Based on the definition above, when comparing two strings based on their lengths in the previous slide, we can have two valid sorts:

- "pine", "apple", "mango" "pineapple"
- "pine", "mango", "apple" "pineapple"

What is Sorting? (cont.)

- An ***inversion*** is a pair of elements that are out of order w.r.t. the ordering relation.
- For example, given the following sequence of numbers:

61	17	42	29	98	75	6	61-17	61-42	61-29	61-6
							17-6	42-29	42-6	29-6
							98-75	98-6	75-6	

There are 11 inversions out of 21 max!

Therefore, another way to state sorting is:

Given a sequence of elements with Z inversions, our goal is to perform a sequence of operations that reduces inversions to 0.

What is Sorting? (cont.)

Implementation note

Ordering relation are typically realized in the form of `compareTo` or `compare` methods.

We have to consider four cases in the implementation.

```
import java.util.Comparator;

public class LengthComparator
    implements Comparator<String> {

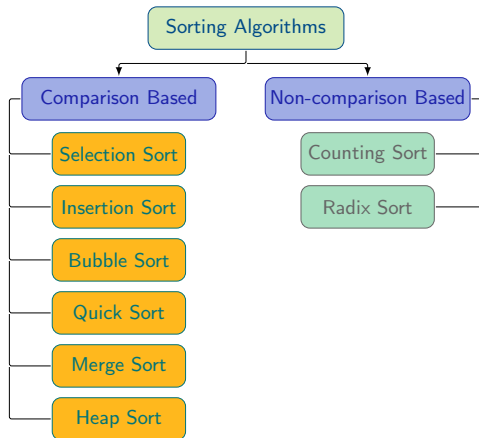
    @Override
    public int compare(String s1, String s2)
    {
        if (null == s1) {
            if (null == s2) return 0;
            return -1;
        } else {
            if (null == s2) return 1;
            return s1.length() - s2.length();
        }
    }
}
```

	s_1	s_2
case 1	null	null
case 2	null	non-null
case 3	non-null	null
case 4	non-null	non-null

What is Sorting? (cont.)

Categories of sorting algorithms

- Broadly classified into two categories:



Outline

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- 3 Insertion sort
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Selection sort

Pseudocode

For each elements in the array

 Set the first unsorted element as the *minimum*

 Find the *smallest* element in the unsorted portion of the array

 If *smallest* < *minimum*

 swap(*minimum*, *smallest*)

Algorithm

SELECTION-SORT(A, n)

 // A : Array of items

 // n : size of the array

1 **for** $i = 0$ **to** $n - 1$

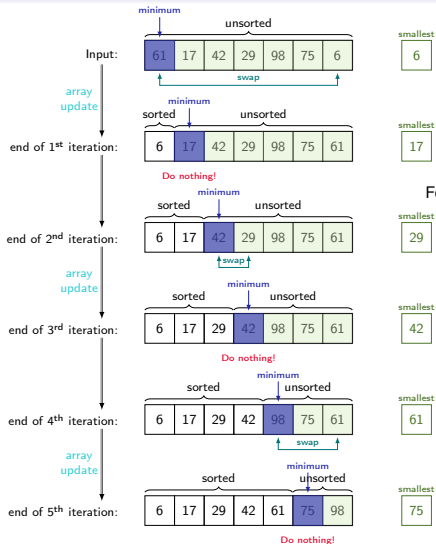
2 $smallest = \text{FIND-SMALLEST}(A, i, n - 1)$

3 **if** $A[i] > A[smallest]$

4 SWAP($i, smallest$)

Selection sort

An example



Pseudocode

For each element in the array
Set the first unsorted element as the **minimum**
Find the **smallest** element in the unsorted portion of the array
If **smallest** < **minimum**
 swap(**minimum**, **smallest**)

Sorted Array

6	17	29	42	61	75	98
---	----	----	----	----	----	----

Selection sort

Exercise

Input:

21	21	48	16	51	60	73	24
----	----	----	----	----	----	----	----

Pseudocode

For each elements in the array

Set the first unsorted element as the `minimum`

Find the `smallest` element in the unsorted portion of the array

If `smallest < minimum`

`swap(minimum, smallest)`

Selection sort

Complexity

For each elements in the array

Set the first unsorted element as the `minimum`

Find the `smallest` element in the unsorted portion of the array

If `smallest < minimum`

`swap(minimum, smallest)`

repeat
N-times

O(N)

⇒ *Overall time complexity = $O(N^2)$*

Selection sort

Summary (Geeksforgeeks.org, 2024c)

Advantages

- Simple and easy to implement
- Works well with *small* dataset
- It is an in-place algorithm, as it does not require extra space

Disadvantages

- Complexity of $O(N^2)$ in the worse-case
- Does not work well on *large* dataset
- Does not preserve relative order of elements with equal value, which means it is not stable

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Insertion sort

- Inspired from the way in which we sort playing cards.



Insertion sort

Pseudocode

Mark first element as sorted

For each element *key* in the unsorted portion of the array

 Compare *key* with the element to its left

 If the current element is smaller

 swap them

 else

 continue with next element

Algorithm

INSERTION-SORT(*A*, *n*)

1 **for** *i* = 1 **to** *n* − 1

2 *key* = *A*[*i*]

3 // Insert *A*[*i*] into the sorted subarray *A*[1 : *i* − 1].

4 *j* = *i* − 1

5 **while** *j* > 0 and *A*[*j*] > *key*

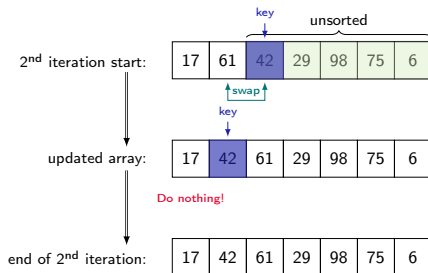
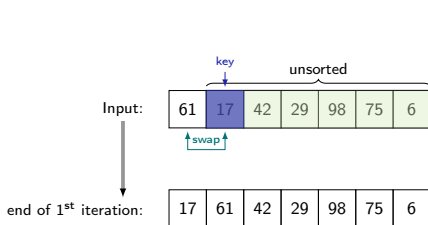
6 *A*[*j* + 1] = *A*[*j*]

7 *j* = *j* − 1

8 *A*[*j* + 1] = *key*

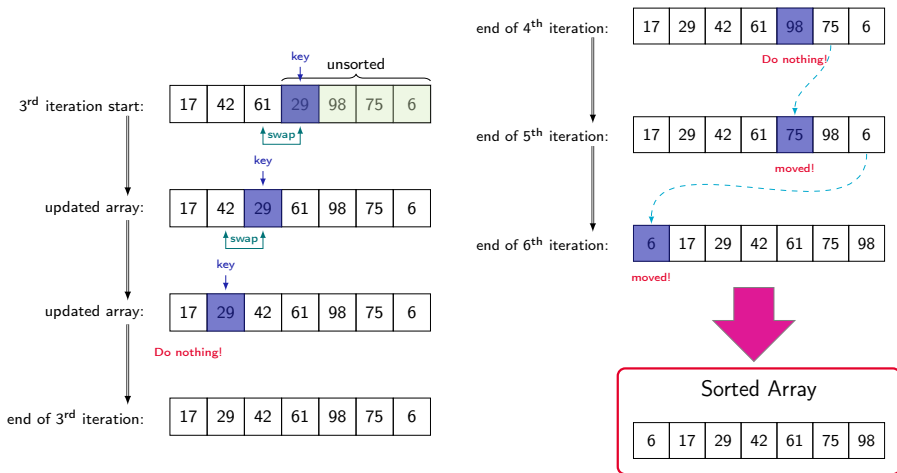
Insertion sort

An example



Insertion sort

An example



Insertion sort

Exercise

Input:

21	21	48	16	51	60	73	24
----	----	----	----	----	----	----	----

Pseudocode

Mark first element as sorted

For each element *key* in the unsorted portion of the array

 Compare *key* with the element to its left

 If the current element is smaller

 swap them

 else

 break the loop and continue with next element

Insertion sort

Complexity

Mark first element as sorted $O(1)$

For each element *key* in the unsorted portion of the array

Compare *key* with the element to its left

If the current element is smaller
swap them

$O(1)$

repeat
N-times
for each
key

$\Rightarrow O(N)$

repeat
N-times

else

break the loop and continue with next element

$O(1)$

\Rightarrow *Worse-case time complexity* = $O(N^2)$
Best-case time complexity = $O(N)$

Insertion sort

Summary (Geeksforgeeks.org, 2024b)

Characteristics of Insertion Sort

- Simple and easy to implement
- Efficient for *small* dataset
- Adaptive in nature, i.e., it is appropriate for datasets that are already partially sorted
- It is an in-place algorithm, as it does not require extra space
- It preserves the relative order of elements with equal value, which means it is stable
- It is stable meaning that it preserve the relative order of elements with equal value

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Bubble sort

Pseudocode

For subarray_size = 0 to N-2

 For index = 0 to subarray_size - 2

 if the index-th element < the (index+1)-th element

 swap the two elements

Algorithm

BUBBLE-SORT(A, n)

1 **for** $i = 0$ **to** $n - 2$

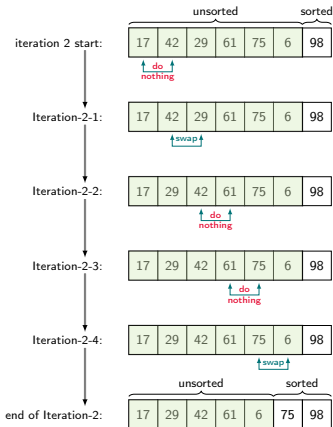
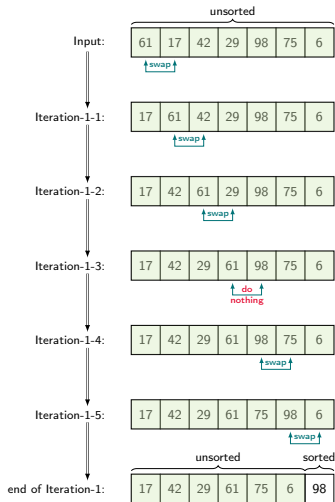
2 **for** $j = 0$ **to** $(n - 2 - i)$

3 **if** $A[j] > A[j + 1]$

4 SWAP($A[j], A[j + 1]$)

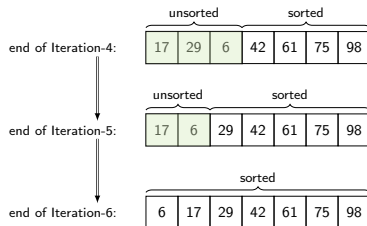
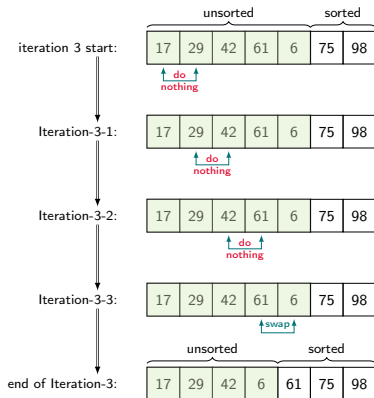
Bubble sort

An example



Bubble sort

An example (cont.)



Sorted Array

6	17	29	42	61	75	98
---	----	----	----	----	----	----

Bubble sort

Exercise

Input:

21	21	48	16	51	60	73	24
----	----	----	----	----	----	----	----

Pseudocode

For subarray_size = 0 to N-2

For index=0 to subarray_size -2

if index-th element < (index+1)-th element
swap the two elements

Bubble sort

Complexity

For subarray_size = 0 to N-2

For index = 0 to subarray_size - 2

if index-th element < (index+1)-th element
swap the two elements

$O(1)$

repeat
 $O(N)$ -times
for each
element

repeat
 $(N - 1)$ -times

\Rightarrow Overall time complexity = $O(N^2)$

Bubble sort

Summary (Geeksforgeeks.org, 2024a)

Advantages

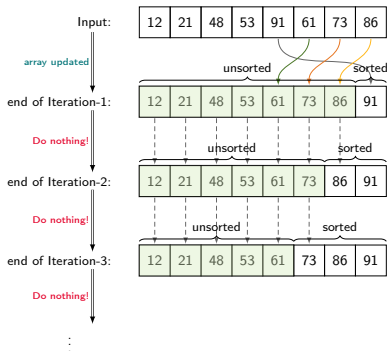
- Easy to understand and implement
- Require no additional space
- It is an in-place algorithm, as it does not require extra space
- It preserves the relative order of elements with equal value, which means it is stable

Disadvantages

- Complexity of $O(N^2)$ which makes it very slow for *large* dataset

Bubble sort: An Improved Version

Consider the scenario as shown below:



Can we improve the performance of the bubble sort?

Bubble sort: An Improved Version (cont.)

```
For subarray_size = 0 to N-2
  For index = 0 to subarray_size - 2
    if index-th element < (index+1)-th element
      swap the two elements
```



add a flag to indicate if
the array is already sorted

```
For subarray_size = 0 to N-2
```

```
  isSorted = True
```

```
  For index = 0 to subarray_size - 2
```

```
    if index-th element < (index+1)-th element
      swap the two elements
```

```
    isSorted = False
```

```
  If (isSorted) break the loop
```

exit the loop if the
array is already sorted

change the flag if the
array has been updated,
i.e., not sorted

Improved Bubble sort

Complexity

For subarray_size = 0 to N-2
 isSorted = True
 For index = 0 to subarray_size - 2
 if index-th element < (index+1)-th element
 swap the two elements
 isSorted = False
 If (isSorted) break the loop

Annotations:

- $O(1)$ if the array is already sorted (points to the comparison/swap block)
- repeat $O(N)$ -times for each element (points to the inner loop)
- no repeat if the array is already sorted (points to the isSorted check)

\Rightarrow *Best-case time complexity = $O(N)$*

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Summary

	Best	Worse
Selection sort	$O(n^2)$	$O(n^2)$
Insertion sort	$O(n^2)$	$O(n)$
Bubble sort	$O(n^2)$	$O(n^2)$
Improved Bubble sort	$O(n^2)$	$O(n)$

Reading

- Chapter 2 & 3, Cormen (2022)

References I



Cormen, Thomas H. et al. (2022). *Introduction to Algorithms*. 4th. MIT Press.



Geeksforgeeks.org (2024a). *Bubble Sort — Data Structure and Algorithm Tutorials*. Online:

<https://www.geeksforgeeks.org/bubble-sort/>. [last accessed: 20 Mar 2024].



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— (2024c). *Selection Sort — Data Structure and Algorithm Tutorials*.

Online: <https://www.geeksforgeeks.org/selection-sort/>. [last accessed: 20 Mar 2024].



Knuth, Donald E. (1988). *The Art of Computer Programming*. 2nd. Vol. 3. Reading, Massachusetts: Addison Wesley.