

操作记录

1.关联说明

1.一对一（单向）

1.关键实体

```
People -> t_people

idCard -> t_idcard 维护外键
@OneToOne(cascade = {CascadeType.PERSIST})
@JoinColumn(name = "t_people_id")//外键id
private People people;
```

2.自动生成的表结构

```
CREATE TABLE `t_person` (
  `t_id` int(11) NOT NULL,
  `t_address` varchar(255) DEFAULT NULL,
  `t_age` int(11) DEFAULT NULL,
  `t_birthday` datetime(6) DEFAULT NULL,
  `t_name` varchar(255) DEFAULT NULL,
  PRIMARY KEY (`t_id`)
) ENGINE=InnoDB DEFAULT CHARSET=utf8;

CREATE TABLE `t_idcard` (
  `t_id` int(11) NOT NULL AUTO_INCREMENT,
  `t_number` varchar(255) DEFAULT NULL,
  `t_people_id` int(11) DEFAULT NULL,
  PRIMARY KEY (`t_id`),
  KEY `FK7gdvrysil6gxmt806ysqr8atn` (`t_people_id`),
  CONSTRAINT `FK7gdvrysil6gxmt806ysqr8atn` FOREIGN KEY (`t_people_id`)
REFERENCES `t_people` (`t_id`)
) ENGINE=InnoDB AUTO_INCREMENT=3 DEFAULT CHARSET=utf8;
```

2.一对一（双向）

1.关键实体

```

People2 -> t_people2
@OneToOne(mappedBy = "people2")//负责维护外键的表对应的实体中，持有的本类类型属性的属性名字
    private IdCard2 idCard2;

idCard2 -> t_idcard2 维护外键

@OneToOne(cascade = {CascadeType.PERSIST})
@JoinColumn(name = "t_people_id")//外键id
    private People2 people2;

```

2.自动生成的表结构

```

CREATE TABLE `t_people2` (
  `t_id` int(11) NOT NULL AUTO_INCREMENT,
  `t_age` int(11) DEFAULT NULL,
  `t_name` varchar(255) DEFAULT NULL,
  PRIMARY KEY (`t_id`)
) ENGINE=InnoDB AUTO_INCREMENT=2 DEFAULT CHARSET=utf8;

CREATE TABLE `t_idcard2` (
  `t_id` int(11) NOT NULL AUTO_INCREMENT,
  `t_number` varchar(255) DEFAULT NULL,
  `t_people_id` int(11) DEFAULT NULL,
  PRIMARY KEY (`t_id`),
  KEY `FKrfj903v724ch0q2ex5u6m2min` (`t_people_id`),
  CONSTRAINT `FKrfj903v724ch0q2ex5u6m2min` FOREIGN KEY (`t_people_id`)
REFERENCES `t_people2` (`t_id`)
) ENGINE=InnoDB AUTO_INCREMENT=2 DEFAULT CHARSET=utf8;

```

3.一对多（单向）

1.主要实体

```

Student -> t_student
@Id
    @Column(name = "t_id")
    @GeneratedValue(strategy = GenerationType.IDENTITY)
    private Integer id;
-----
Project -> t_project

@ManyToOne()
    @JoinColumn(name = "t_student_id")
    private Student student;

#### 1
加了级联
测试一个student
多个project，设置同一个student
会报错

```

解决方法
不用级联
先保存student，再保存project

2

尝试加级联看看怎么才能可以同时插入多条project(student为同一个

解决方案

需要在test方法上加上下面连个注解

作用是使得代码在同一个事务中，同时自动提交

没有@Commit，则不会提交会回滚

@Transactional

@Commit

2.自动生成的表

```
CREATE TABLE `t_student` (  
  `t_id` int(11) NOT NULL AUTO_INCREMENT,  
  `t_name` varchar(255) DEFAULT NULL,  
  PRIMARY KEY (`t_id`)  
) ENGINE=InnoDB AUTO_INCREMENT=2 DEFAULT CHARSET=utf8;  
  
CREATE TABLE `t_project` (  
  `t_id` int(11) NOT NULL AUTO_INCREMENT,  
  `t_sub_name` varchar(255) DEFAULT NULL,  
  `t_student_id` int(11) DEFAULT NULL,  
  PRIMARY KEY (`t_id`),  
  KEY `FKjbi0sj2aqjxfmj2tki0wv33xd` (`t_student_id`),  
  CONSTRAINT `FKjbi0sj2aqjxfmj2tki0wv33xd` FOREIGN KEY (`t_student_id`)  
  REFERENCES `t_student` (`t_id`)  
) ENGINE=InnoDB AUTO_INCREMENT=4 DEFAULT CHARSET=utf8;
```

4, 一对多 (双向)

1.主要实体

```
Student2 -> t_student2  
@Id  
@Column(name = "t_id")  
@GeneratedValue(strategy = GenerationType.IDENTITY)  
private Integer id;  
  
@Column(name = "t_name")  
private String name;  
  
@OneToMany(mappedBy = "student2")//维护外键的一方对应的实体类中的本类类型的属性字段  
名称  
private List<Project2> project2;  
  
Project2 -> t_project2
```

```

@Id
@GeneratedValue(strategy = GenerationType.IDENTITY)
@Column(name = "t_id")
private Integer id;

@Column(name = "t_sub_name")
private String name;

@ManyToOne()
@JoinColumn(name = "t_student_id")
private Student2 student2;

```

2.自动生成的表结构

```

CREATE TABLE `t_student2` (
  `t_id` int(11) NOT NULL AUTO_INCREMENT,
  `t_name` varchar(255) DEFAULT NULL,
  PRIMARY KEY (`t_id`)
) ENGINE=InnoDB AUTO_INCREMENT=3 DEFAULT CHARSET=utf8;

CREATE TABLE `t_project2` (
  `t_id` int(11) NOT NULL AUTO_INCREMENT,
  `t_sub_name` varchar(255) DEFAULT NULL,
  `t_student_id` int(11) DEFAULT NULL,
  PRIMARY KEY (`t_id`),
  KEY `FK148vus0ax7ywxex420rik40` (`t_student_id`),
  CONSTRAINT `FK148vus0ax7ywxex420rik40` FOREIGN KEY (`t_student_id`)
REFERENCES `t_student2` (`t_id`)
) ENGINE=InnoDB AUTO_INCREMENT=3 DEFAULT CHARSET=utf8;

```

5.多对多 (单向)

@ManyToMany

作用：用于映射多对多关系

属性：

cascade：配置级联操作。

fetch：配置是否采用延迟加载。

targetEntity：配置目标的实体类。映射多对多的时候不用写。

@JoinTable

作用：针对中间表的配置

属性：

name：配置中间表的名称

joinColumns：中间表的外键字段关联当前实体类所对应表的主键字段

inverseJoinColumn：中间表的外键字段关联对方表的主键字段

@JoinColumn

作用：用于定义主键字段和外键字段的对应关系。

属性：

name：指定外键字段的名称

referencedColumnName: 指定引用主表的主键字段名称
unique: 是否唯一。默认值不唯一
nullable: 是否允许为空。默认值允许。
insertable: 是否允许插入。默认值允许。
updatable: 是否允许更新。默认值允许。
columnDefinition: 列的定义信息。

1.主要实体

```
@Id
@Column(name = "t_id")
@GeneratedValue(strategy = GenerationType.IDENTITY)
private Integer id;

@Column(name = "t_name")
private String name;
-----

@Id
@Column(name = "t_id")
@GeneratedValue(strategy = GenerationType.IDENTITY)
private Integer id;

@Column(name = "t_name")
private String name;

@ManyToMany(cascade = CascadeType.PERSIST)
@JoinTable(name="user_role_rel",//中间表的名称
           //中间表user_role_rel字段关联sys_role表的主键字段role_id
           joinColumns=
{
    @JoinColumn(name="role_id",referencedColumnName="t_id")
},
           //中间表user_role_rel的字段关联sys_user表的主键user_id
           inverseJoinColumns=
{
    @JoinColumn(name="user_id",referencedColumnName="t_id")
}
)
private List<SysUser> sysUserList;

###
```

2.自动生成的表结构

```
CREATE TABLE `t_sys_user` (
  `t_id` int(11) NOT NULL AUTO_INCREMENT,
  `t_name` varchar(255) DEFAULT NULL,
  PRIMARY KEY (`t_id`)
) ENGINE=InnoDB AUTO_INCREMENT=4 DEFAULT CHARSET=utf8;

CREATE TABLE `t_sys_role` (
  `t_id` int(11) NOT NULL AUTO_INCREMENT,
  `t_name` varchar(255) DEFAULT NULL,
  PRIMARY KEY (`t_id`)
```

```

) ENGINE=InnoDB AUTO_INCREMENT=3 DEFAULT CHARSET=utf8;

CREATE TABLE `user_role_rel` (
  `role_id` int(11) NOT NULL,
  `user_id` int(11) NOT NULL,
  KEY `FKm28g58dhcs5u9asuuww8ui43w` (`user_id`),
  KEY `FKi2omtqgkldjbgukc3ry5hsdf` (`role_id`),
  CONSTRAINT `FKi2omtqgkldjbgukc3ry5hsdf` FOREIGN KEY (`role_id`) REFERENCES
`t_sys_role` (`t_id`),
  CONSTRAINT `FKm28g58dhcs5u9asuuww8ui43w` FOREIGN KEY (`user_id`) REFERENCES
`t_sys_user` (`t_id`)
) ENGINE=InnoDB DEFAULT CHARSET=utf8;

```

6.多对多（多向）

1.主要的实体类

```

@Id
@Column(name = "t_id")
@GeneratedValue(strategy = GenerationType.IDENTITY)
private Integer id;

@Column(name = "t_name")
private String name;

@ManyToMany(mappedBy = "sysUserList2")//维护外键的表的对应实体中的属性字段名
private List<SysRole2> sysRole2;

@Id
@Column(name = "t_id")
@GeneratedValue(strategy = GenerationType.IDENTITY)
private Integer id;

@Column(name = "t_name")
private String name;

@ManyToMany(cascade = CascadeType.PERSIST)
@JoinTable(name="user_role_rel2",//中间表的名称
           //中间表user_role_rel字段关联sys_role表的主键字段role_id
           joinColumns=
           {@JoinColumn(name="role_id",referencedColumnName="t_id")},
           //中间表user_role_rel的字段关联sys_user表的主键user_id
           inverseJoinColumns=
           {@JoinColumn(name="user_id",referencedColumnName="t_id")})
)
private List<SysUser2> sysUserList2;

```

2.自动生成的表结构

```

CREATE TABLE `t_sys_user2` (
  `t_id` int(11) NOT NULL AUTO_INCREMENT,
  `t_name` varchar(255) DEFAULT NULL,
  PRIMARY KEY (`t_id`)
) ENGINE=InnoDB AUTO_INCREMENT=7 DEFAULT CHARSET=utf8;

CREATE TABLE `t_sys_role2` (
  `t_id` int(11) NOT NULL AUTO_INCREMENT,
  `t_name` varchar(255) DEFAULT NULL,
  PRIMARY KEY (`t_id`)
) ENGINE=InnoDB AUTO_INCREMENT=6 DEFAULT CHARSET=utf8;

CREATE TABLE `user_role_rel2` (
  `role_id` int(11) NOT NULL,
  `user_id` int(11) NOT NULL,
  KEY `FK5o1if0v99f02hwcvmityah1j7` (`user_id`),
  KEY `FKkjme7hdhxcgkbka7kox6r9u1` (`role_id`),
  CONSTRAINT `FK5o1if0v99f02hwcvmityah1j7` FOREIGN KEY (`user_id`) REFERENCES
`t_sys_user2` (`t_id`),
  CONSTRAINT `FKkjme7hdhxcgkbka7kox6r9u1` FOREIGN KEY (`role_id`) REFERENCES
`t_sys_role2` (`t_id`)
) ENGINE=InnoDB DEFAULT CHARSET=utf8;

```

2.联合主键

1.方式一

```

1. 通过 主键实体打上注解@Embeddabl
表实体中主键属性打上注解 @EmbeddedId

2. 主要的实体
@Data
@AllArgsConstructor
@NoArgsConstructor
@Builder
@Embeddable
public class ComputerPK implements Serializable {

    @Column(name = "t_ip")
    private String ip;

    @Column(name = "t_owner_id")
    private String ownerId;

}

@Data
@AllArgsConstructor
@NoArgsConstructor
@Builder
@Entity

```

```

@Table(name = "t_computer")
public class Computer {

    @EmbeddedId
    private ComputerPK computerPK;

    @Column(name="t_brand_name")
    private String brandName;

}

```

3. 自动生成的表结构

```

CREATE TABLE `t_computer` (
  `t_ip` varchar(255) NOT NULL,
  `t_owner_id` varchar(255) NOT NULL,
  `t_brand_name` varchar(255) DEFAULT NULL,
  PRIMARY KEY (`t_ip`,`t_owner_id`)
) ENGINE=InnoDB DEFAULT CHARSET=utf8;

```

2. 方式二

1. @IdClass 配合 @Id 和上面的效果差不多，可能根据方法名字操作方便点

2. 主要的实体

```

@Data
@AllArgsConstructor
@NoArgsConstructor
@Builder
@Entity
@Table(name = "t_computer2")
@IdClass(Computer2PK.class)
public class Computer2 {

    @Id
    @Column(name = "t_ip")
    private String ip;

    @Id
    @Column(name = "t_owner_id")
    private String ownerId;

    @Column(name="t_brand_name")
    private String brandName;

}

-----

@Data
@AllArgsConstructor
@NoArgsConstructor
@Builder
public class Computer2PK implements Serializable {

    private String ip;

    private String ownerId;

}

```


3. 自动生成的表结构

```
CREATE TABLE `t_computer2` (  
  `t_ip` varchar(255) NOT NULL,  
  `t_owner_id` varchar(255) NOT NULL,  
  `t_brand_name` varchar(255) DEFAULT NULL,  
  PRIMARY KEY (`t_ip`,`t_owner_id`)  
) ENGINE=InnoDB DEFAULT CHARSET=utf8;
```

3. 审计

1. 添加注解

1. 启动类

```
@EnableJpaAuditing
```

2. 注解类


```
@EntityListeners({AuditingEntityListener.class})
```

2. 自定义实现接口AuditorAware的类

```
@Component  
public class AuditConfig implements AuditorAware {  
    /**  
     * Returns the current auditor of the application.  
     *  
     * @return the current auditor  
     */  
    @Override  
    public Optional getCurrentAuditor() {  
        return Optional.of("allen");  
    }  
}
```

3. 在实体类字段加上注解

@CreatedBy : 由谁创建这条记录
@LastModifiedBy: 是谁最后更新了这条记录
@CreatedDate: 创建时间
@LastModifiedDate: 最后更新时间

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4. jpa继承

1.SINGLE_TABLE

1.简单说明

单表继承策略 SINGLE_TABLE

父类实体和子类实体共用一张数据库表，在表中通过一个辨别字段的值来区分不同类别的实体。

2表对应的实体

1.父类

```
@Data
@AllArgsConstructor
@NoArgsConstructor
@Builder
@Entity
@Inheritance(strategy = InheritanceType.SINGLE_TABLE)//继承的策略
@Table(name = "WINDOW_FILE")
@DiscriminatorColumn(name = "DISCRIMINATOR", discriminatorType =
DiscriminatorType.STRING, length = 30) // 指定辨别字段的类型为String，长度30
@DiscriminatorValue("windowFile")//指定辨别的字段值
public class WindowFile {

    @Id
    @GeneratedValue(strategy = GenerationType.AUTO)
    private Integer id;

    @Basic
    @Column(name = "NAME")
    private String name;

    @Basic
    @Column(name = "TYPE")
    private String type;

    @Basic
    @Column(name = "DATE")
    private Date date;

}
```

2.子类1

```

@Entity
@DiscriminatorValue("Document")
@Data
@AllArgsConstructor
@NoArgsConstructor
@Builder
public class Document extends WindowFile {

    @Basic
    @Column(name = "size")
    private String size;

}

```

3.子类2

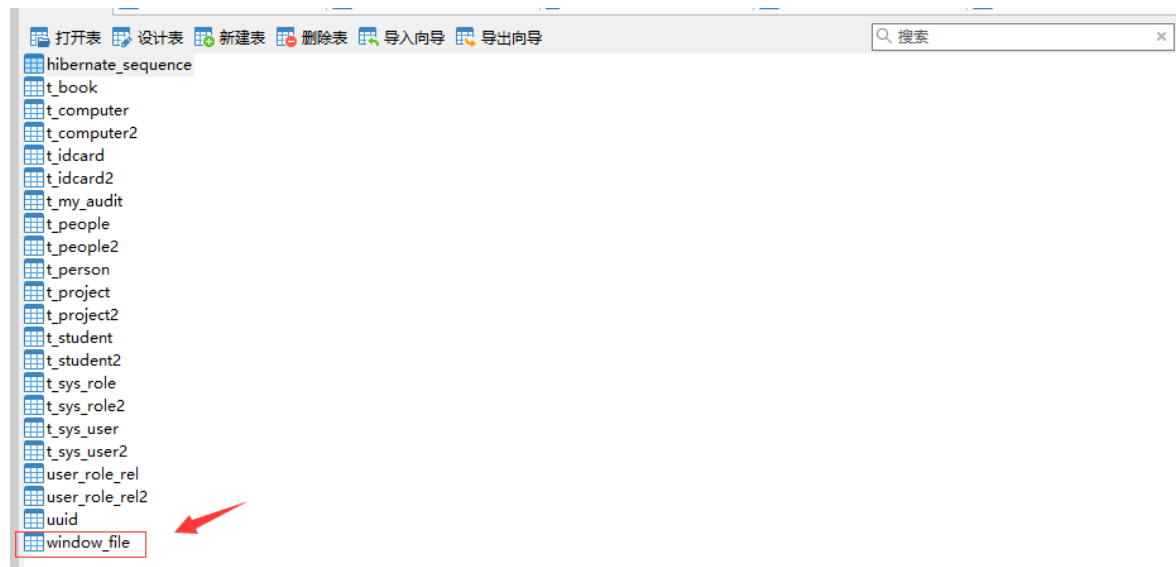
```

@Entity
@DiscriminatorValue("Folder")
@Data
@AllArgsConstructor
@NoArgsConstructor
@Builder
public class Folder extends WindowFile {

    @Basic
    @Column(name = "file_count")
    private Integer fileCount;

}

```



```

CREATE TABLE `window_file` (
  `discriminator` varchar(30) NOT NULL,
  `id` int(11) NOT NULL,
  `date` datetime(6) DEFAULT NULL,
  `name` varchar(255) DEFAULT NULL,
  `type` varchar(255) DEFAULT NULL,
  `size` varchar(255) DEFAULT NULL,
  `file_count` int(11) DEFAULT NULL,
  PRIMARY KEY (`id`)
) ENGINE=InnoDB DEFAULT CHARSET=utf8;

```

2.JOINED

1.简单说明

父类实体和子类实体分别对应数据库中不同的表，父类定义的内容为子类们公共的属性，子类实体中定义的内容为扩展的属性。

实际生成的表结构如下：

表：T_ANIMAL，字段： ID,COLOR,NAME

表：T_BIRD ，字段： SPEED,ID(既是外键，也是主键)

表：T_DOG，字段： LEGS,ID(既是外键，也是主键)

2.表对应实体

1.父类

```
import lombok.AllArgsConstructor;
import lombok.Builder;
import lombok.Data;
import lombok.NoArgsConstructor;

import javax.persistence.*;

@Entity
@Table(name = "t_animal")
@Inheritance(strategy = InheritanceType.JOINED)
@DiscriminatorColumn(name = "aaa") // 辨别字段 AAA
@AllArgsConstructor
@NoArgsConstructor
@Builder
@Data
public class Animal {

    @Id
    @Column(name = "id")
    @GeneratedValue(strategy = GenerationType.AUTO)
    private Integer id;

    @Column(name = "name")
    private String name;

    @Column(name = "color")
    private String color;
}
```

2.子类1

```
import lombok.AllArgsConstructor;
import lombok.Data;
import lombok.NoArgsConstructor;

import javax.persistence.Column;
```

```

import javax.persistence.DiscriminatorValue;
import javax.persistence.Entity;
import javax.persistence.Table;

@Entity
@Table(name = "t_bird")
@DiscriminatorValue("bird")
@Data
@AllArgsConstructor
@NoArgsConstructor
public class Bird extends Animal {

    @Column(name = "speed")
    private String speed;

    @Override
    public String toString() {
        return super.toString() + "Bird{" +
            "speed='" + speed + '\'' +
            '}';
    }
}

```

3.子类2

```

import lombok.AllArgsConstructor;
import lombok.Data;
import lombok.NoArgsConstructor;

import javax.persistence.Column;
import javax.persistence.DiscriminatorValue;
import javax.persistence.Entity;
import javax.persistence.Table;

@Entity
@Table(name = "t_dog")
@DiscriminatorValue("dog")
@Data
@AllArgsConstructor
@NoArgsConstructor
public class Dog extends Animal {

    @Column(name = "legs")
    private Integer legs;

    @Override
    public String toString() {
        return super.toString() + "Dog{" +
            "legs=" + legs +
            '}';
    }
}

```

3.自动生成的表结构

1.父表（公共表）

```
CREATE TABLE `t_animal` (
  `aaa` varchar(31) NOT NULL,
  `id` int(11) NOT NULL,
  `color` varchar(255) DEFAULT NULL,
  `name` varchar(255) DEFAULT NULL,
  PRIMARY KEY (`id`)
) ENGINE=InnoDB DEFAULT CHARSET=utf8;
```

2.子表1

```
CREATE TABLE `t_bird` (
  `speed` varchar(255) DEFAULT NULL,
  `id` int(11) NOT NULL,
  PRIMARY KEY (`id`),
  CONSTRAINT `FKky0iakih6f0xm2eqtq3p5s8u7` FOREIGN KEY (`id`) REFERENCES
`t_animal` (`id`)
) ENGINE=InnoDB DEFAULT CHARSET=utf8;
```

3.子表2

```
CREATE TABLE `t_bird` (
  `speed` varchar(255) DEFAULT NULL,
  `id` int(11) NOT NULL,
  PRIMARY KEY (`id`),
  CONSTRAINT `FKky0iakih6f0xm2eqtq3p5s8u7` FOREIGN KEY (`id`) REFERENCES
`t_animal` (`id`)
) ENGINE=InnoDB DEFAULT CHARSET=utf8;
```

3.Table_pre_class

1.简单说明

父类实体和子类实体各自生成表，实体对应自己生成的表，子类实体对应的表的字段保存所有的属性，包括从父类实体中继承的属性

一旦使用这种策略就意味着你不能使用AUTO generator 和IDENTITY generator，即主键值不能采用数据库自动生成

2.表对应的实体类

1.父类

```
@Data
@AllArgsConstructor
@NoArgsConstructor

@Entity
@Inheritance(strategy = InheritanceType.TABLE_PER_CLASS)
@Table(name = "t_vehicle")
public class vehicle {
```

```

@Id
//@GeneratedValue(strategy = GenerationType.AUTO)
private Integer id;

@Column(name = "SPEED")
private Integer speed;// 速度
}

```

2.子类1

```

@Data
@AllArgsConstructor
@NoArgsConstructor

@Entity
@Table(name = "t_car")
public class Car extends Vehicle {

    @Column(name = "engine")
    private String engine;// 发动机
}

```

3.自动生成的表结构

1.父表

```

CREATE TABLE `t_vehicle` (
  `id` int(11) NOT NULL,
  `speed` int(11) DEFAULT NULL,
  PRIMARY KEY (`id`)
) ENGINE=InnoDB DEFAULT CHARSET=utf8;

```

2.子表1

```

CREATE TABLE `t_car` (
  `id` int(11) NOT NULL,
  `speed` int(11) DEFAULT NULL,
  `engine` varchar(255) DEFAULT NULL,
  PRIMARY KEY (`id`)
) ENGINE=InnoDB DEFAULT CHARSET=utf8;

```