DATA 643 Proj 1

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Global Baseline Predictors and RMSE



Figure 1:

LastFM Users and Artists: Listen Counts

LastFM provides a data set that gives us counts of how many times a LastFM user has listened to a particular artist. This system should recommend musical artists to users.

We will assume that a user's "listen count" per artist is analogous to an explicit "rating" of the artist

We well exclude listen counts above 1000 for the sake of visualizing the data and avoiding skew via huge listen counts. (Maybe listen counts above 5000 are "bots" or invalid in some other way)

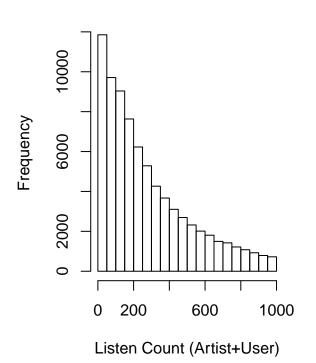
Table 1: A Sample of the Initial Data

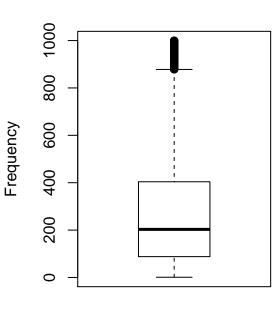
	userID	$\operatorname{artistID}$	artist	listen_count
11131	652	233	Nine Inch Nails	3716
76341	450	7054	The Alan Parsons Project	256
490	839	45	Mindless Self Indulgence	706
9240	585	220	Red Hot Chili Peppers	571

	userID	artistID	artist	listen_count
41613	862	1034	Kerli	10623
1201	1835	56	Daft Punk	165
29633	1844	546	The Ting Tings	204
39186	1063	930	Nightwish	47
54713	1133	1941	Gnarls Barkley	70
48619	172	1409	Calvin Harris	439

User-Artist Listens

User-Artist Listens





The Raw average of ALL user-item combination = 277.81

Calculate the RMSE for raw average for both your training data and your test data.

RMSE for Raw Avg:
RMSE (TRAIN) 2.7
RMSE (TEST) 5.25

Using your training data, calculate the bias for each user and each item

USER BIAS (TRAIN)

userMean userID user_bias ## 1 99.71429 3 -178.0957

```
## 2 285.75000 4 7.9400
## 3 452.00000 5 174.1900
## 4 19.25000 6 -258.5600
## 5 753.00000 7 475.1900
## 6 468.66667 8 190.8567
```

ARTIST BIAS (TRAIN)

##		${\tt artistMean}$	${\tt artistID}$	artist_bias
##	1	212.0000	1	-65.81000
##	2	385.5000	6	107.69000
##	3	341.6667	7	63.85667
##	4	587.0000	8	309.19000
##	5	96.0000	9	-181.81000
##	6	141.0000	12	-136.81000

USER BIAS (TEST)

##		userMean	userID	user_bias
##	1	254.0000	4	-23.81000
##	2	206.3333	5	-71.47667
##	3	17.0000	6	-260.81000
##	4	617.5000	7	339.69000
##	5	383.6667	9	105.85667
##	6	337.0000	11	59.19000

ARTIST BIAS (TEST)

##		$\verb"artistMean"$	${\tt artistID}$	artist_bias
##	1	134.0000	2	-143.81000
##	2	218.3333	7	-59.47667
##	3	532.0000	10	254.19000
##	4	10.0000	17	-267.81000
##	5	16.0000	27	-261.81000
##	6	198.5000	30	-79.31000

From the raw average, and the appropriate user and item biases, calculate the baseline predictors for every user-item combination.

Table 2: Train Data Predictions

	userID	artistID	artist	listen_count	listen_count_PREDICTION
76341	450	7054	The Alan Parsons Project	256	302.1900
490	839	45	Mindless Self Indulgence	706	774.2733
9240	585	220	Red Hot Chili Peppers	571	548.9400
1201	1835	56	Daft Punk	165	218.8400
29633	1844	546	The Ting Tings	204	127.1067
39186	1063	930	Nightwish	47	0.0000

Table 3: Test Data Predictions

	userID	artistID	artist	listen_count	listen_count_PREDICTION
29319	1017	543	Nicole Scherzinger	298	174.1900
690	407	53	Air	46	0.0000
81045	729	9639	End of Green	22	0.0000
3583	941	89	Lady Gaga	459	503.4757
40790	1259	982	Foo Fighters	404	623.3567
73896	365	6048	Godspeed You! Black Emperor	19	0.0000

Calculate the RMSE for the baseline predictors for both your training data and your test data.

- Base RMSE (train) = 2.7
- OUR RMSE (train) = 1.74
- OUR IMPROVEMENT (train) = 35.46%
- Base RMSE (test) = 5.25
- OUR RMSE (test) = 3.52
- OUR IMPROVEMENT (test) = 32.95%

Summarize your results.

Though the final result only shows the evaluation of the full data set, but the steps leading up to it were as follows:

- \bullet When using train and test sets of 80 and 20, respectively, the train improvement was 16.35% and the test improvement was 10.05%
- \bullet When using train and test sets of 800 and 200, respectively, the train improvement was 26.72% and the test improvement was 24.91%
- When using train and test sets of 8000 and 2000, respectively, the train improvement was 35.07% and the test improvement was 31.38%

It seems safe to say that as the data sets grow, the gains in using this strategy also increase.