Welcome to BlockSuite Playground

Tags

This playground is designed to:

- Test basic editing experience.
- Serve as E2E test entry.
- Ø Demonstrate how BlockSuite reconciles real-time collaboration with local-first data ownership.

Controlling Playground Data Source

You might initially enter this page with the Pinit URL param. This is the default (opt-in) setup that automatically loads this built-in article. Meanwhile, you'll connect to a random single-user room via a broadcast channel provider by default. This is the "single-user mode" for local testing.

To test real-time collaboration, you can specify the room to join by adding the room=foo config - Try opening this page with room=foo in two different tabs and see what happens!

Note that the second and subsequent users should not open the page with the Pinit param in this case.

If you are the only user in the room, your content will be lost after refresh. This is great for local debugging. But if you want local persistence, you can open this page with the providers=idb&room=foo config, then click the init button in the bottom-left corner to initialize this default content.

As a pro tip, you can combine multiple providers! For example, feel free to open this page with providers=idb,bc&room=hello params (IndexedDB + BroadcastChannel), and see if everything works as expected. Have fun!

For any feedback, please visit BlockSuite issues 9

