Deep Learning Theory and Applications

Universality of Neural Networks





Outline

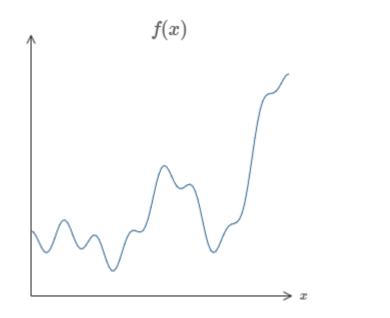


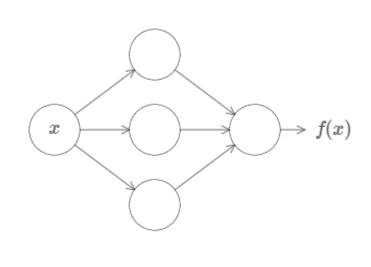
- 1. Introduction
- 2. Universality with one input and one output
- 3. Many inputs
- 4. Wrap-up
 - Beyond sigmoid functions
 - Fixing step functions

Universality of neural networks



- Neural networks can compute (almost) any function
- No matter the function, there is guaranteed to be a neural network that for every possible input x, the network closely approximates f(x)

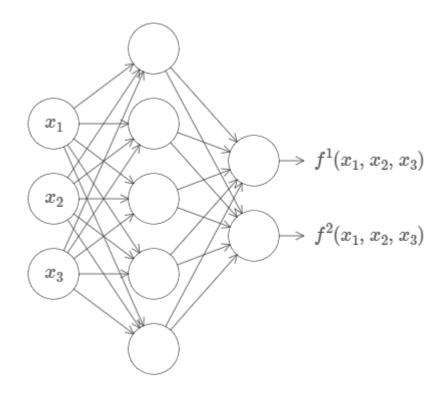




Universality of neural networks



Also applies to functions with many inputs and many outputs



Universality of neural networks



- In other words, neural networks have a *universality*
 - No matter what function we want to compute, there is a neural network that can do it
- This is true for networks with only a single hidden layer
- Most proofs are quite technical
- Today, we'll give a simple and visual explanation of the universality theorem

A note on universality

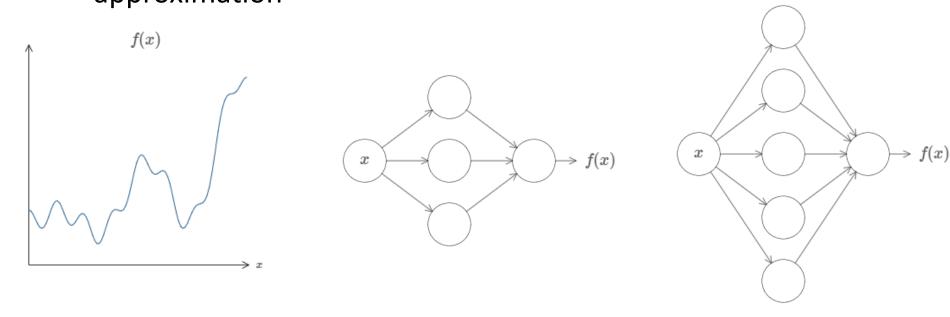


- Universality theorems are quite astonishing
 - The ability to compute an arbitrary function is remarkable
- Almost any process can be thought of as function computation
- Examples:
 - Name a piece of music based on a short sample
 - Translate Chinese text to English
 - There may be many possible functions
 - Generate a plot description from a movie file
- Universality means that neural networks can do all of these things and more
 - However, this doesn't mean that we have good techniques for constructing or even recognizing such a network



- Neural networks can't exactly compute any function
 - Rather we can get an approximation that is as good as we want

Increasing the number of hidden neurons can improve the approximation



Poor approximation

Better approximation

Can do better with even more hidden neurons



- Let's make this more precise
- Suppose we're trying to approximate f(x) within some accuracy $\epsilon>0$
- The guarantee is that with enough hidden neurons, there exists a neural network whose output g(x) satisfies $\forall x$

$$|g(x) - f(x)| < \epsilon$$



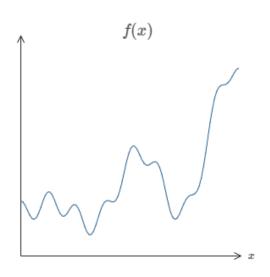
- Second, we can only guarantee this accuracy for continuous functions
 - If a function is discontinuous, then it won't be generally possible to approximate it at each point since the neural network output is continuous
- However, often a continuous approximation of a discontinuous function is good enough



• So in practice, continuity isn't a major limitation

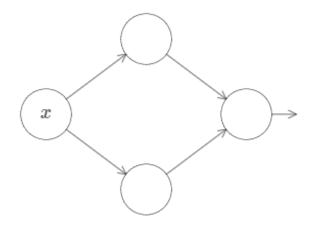
- Summary: neural networks with a single hidden layer can be used to approximate any continuous function to any desired precision
 - For simplicity, we'll focus on the case with 2 hidden layers

Universality with one input and one output

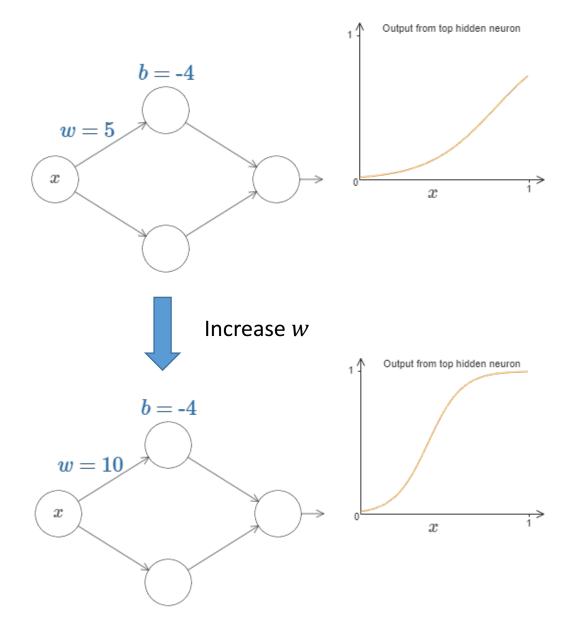




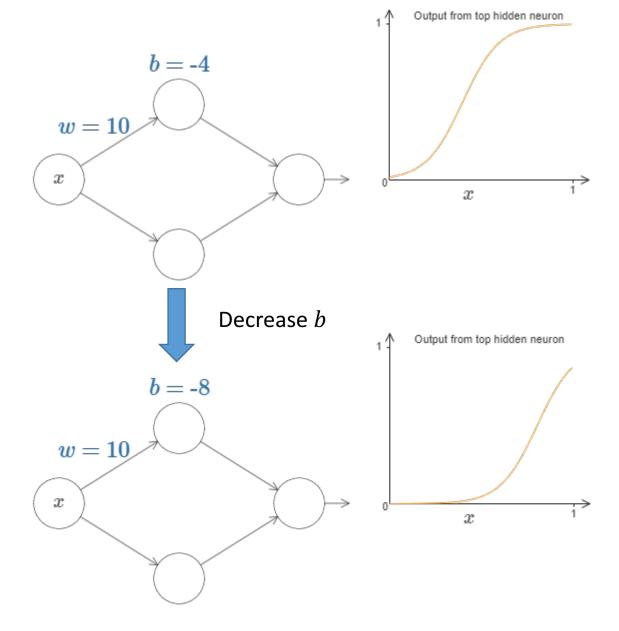
• Start simple



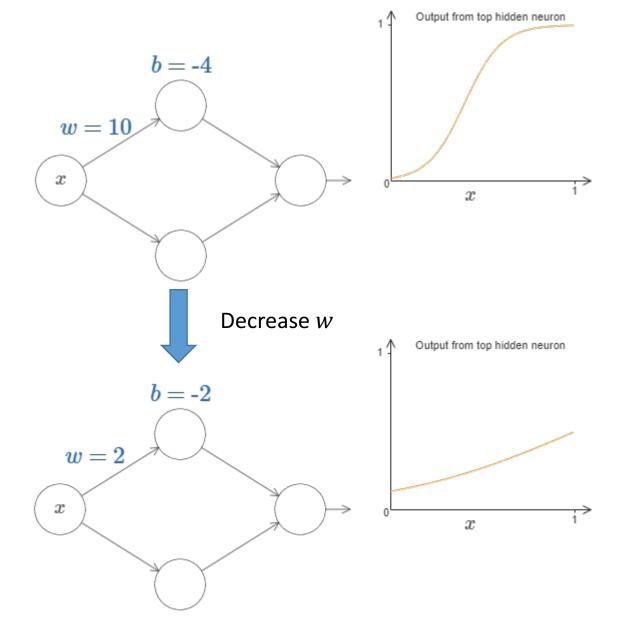




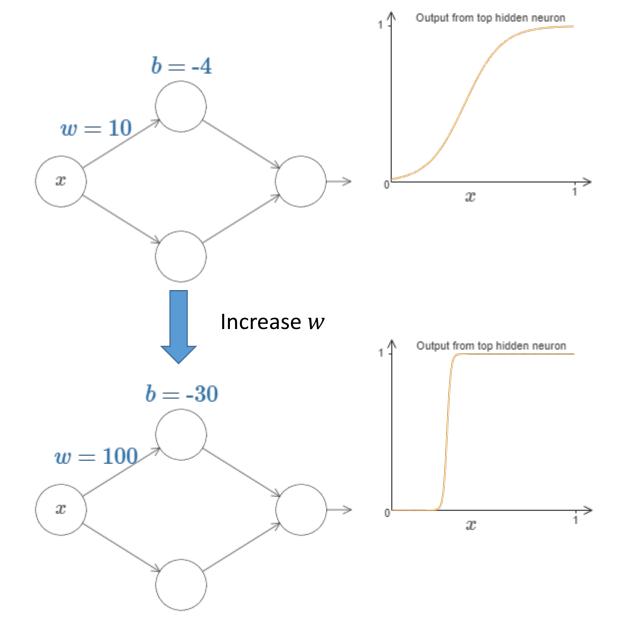






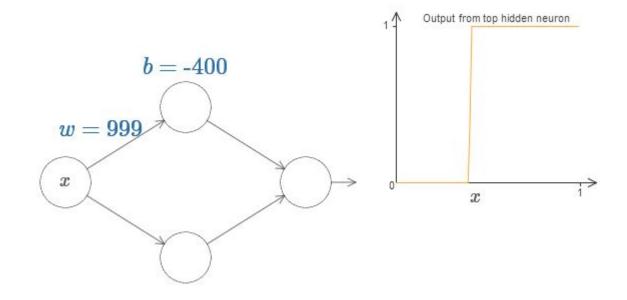






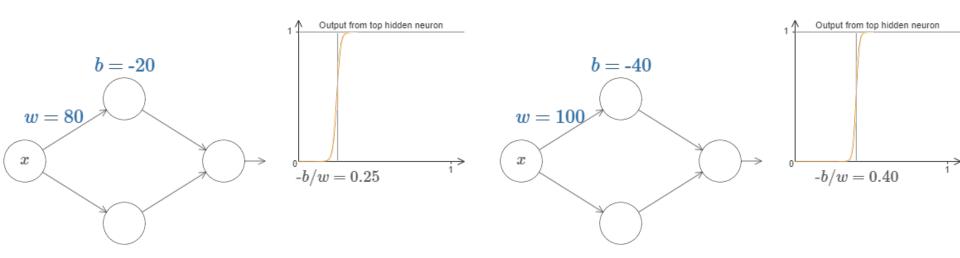


- We can simplify our analysis a lot by using a step function
 - The output layer is a sum of contributions from all hidden neurons
 - Easier to analyze the sum of step functions
 - Approximate a step function by setting w to be very large, and modifying the bias appropriately
 - Later, we'll cover the effect of this approximation



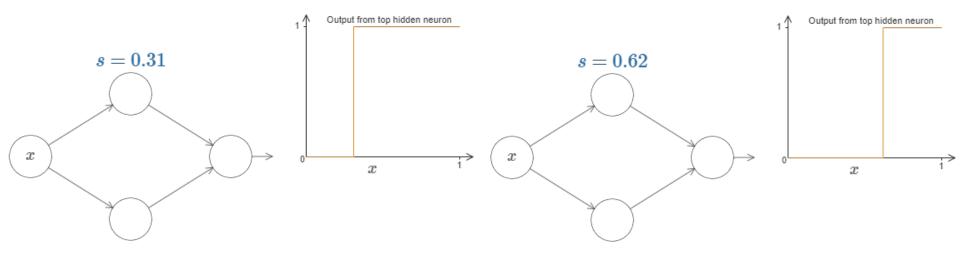


- Where does the step occur?
- The position of the step is proportional to \boldsymbol{b} and inversely proportional to \boldsymbol{w}
 - The step is at position $s = -\frac{b}{w}$





- We can simplify things by using a step function with parameter s
 - ullet I.e., we set w to be some very large value and then adjust b
 - Recover b = -ws

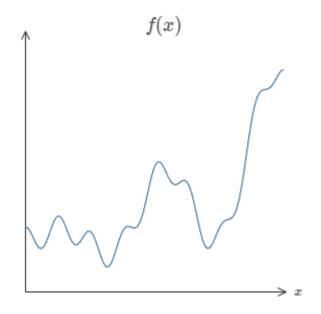




- Let's add the bottom node now
- http://neuralnetworksanddeeplearning.com/chap4.html# universality with one input and one output



Challenge: approximate this function

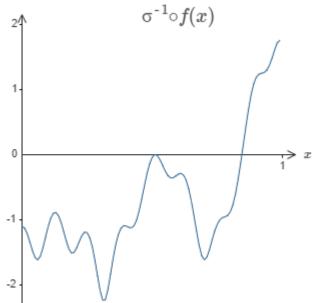


$$f(x) = 0.2 + 0.4x^2 + 0.3x\sin(15x) + 0.05\cos(50x)$$

Range and domain are [0,1]

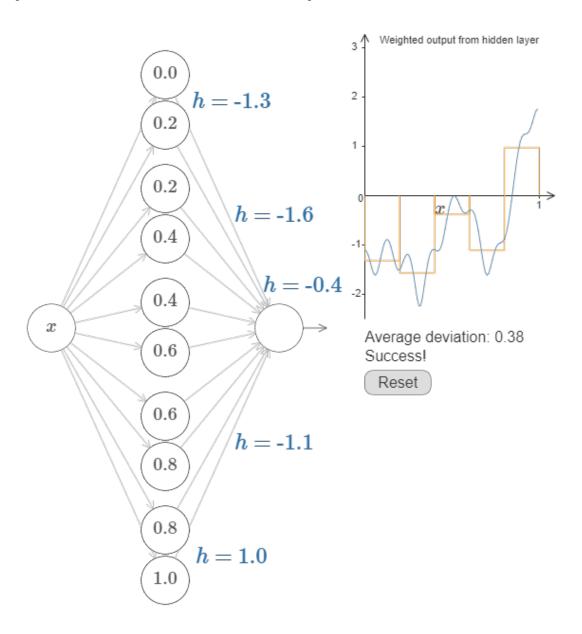


- We've been looking at the weighted combination from the hidden neurons $\sum_{j} w_{j} a_{j}$
- The actual output is $\sigma(\sum_j w_j a_j + b)$
- Take the inverse of the sigmoid function: $\sigma^{-1} \circ f(x)$



 http://neuralnetworksanddeeplearning.com/chap4.html# universality with one input and one output



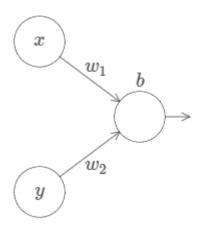




- How do we convert back to standard parameterization?
- 1. Set w = 1000 for first layer of weights
- 2. Biases on hidden neurons are b = -ws
- 3. Final layer of weights come from the $\pm h$ values
- 4. Bias on the output neuron is 0

Many inputs

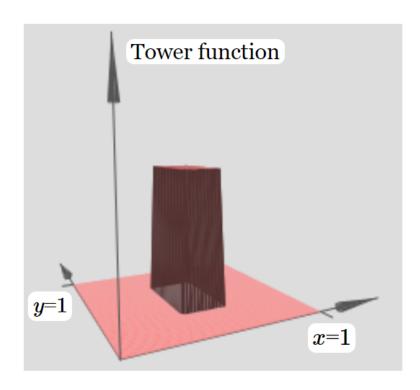




 http://neuralnetworksanddeeplearning.com/chap4.html# many input variables

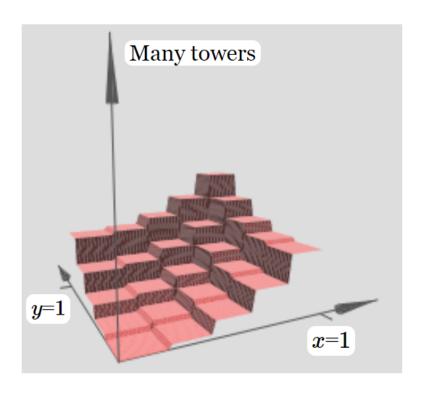


We've built something that looks a little like a tower function





 We can approximate arbitrary functions by adding towers of different heights in different locations





 With step functions, we've been implementing an if-thenelse statement with neurons:

```
if input >= threshold:
    output 1
else:
    output 0
```

We can generalize this for multiple inputs:

```
if combined output from hidden neurons >= threshold:
   output 1
else:
   output 0
```

 If we choose an appropriate threshold, we can squash the plateau down and leave only the tower



- Let's make a tower
- http://neuralnetworksanddeeplearning.com/chap4.html# many input variables

Multiple outputs

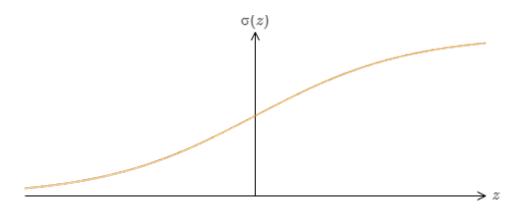


What about multiple outputs?

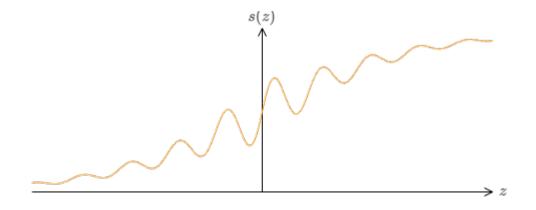
- ullet A vector-valued function can be viewed as d real-valued functions
- We can simply construct a network approximating each component

Beyond sigmoid neurons





• What if we used this instead:

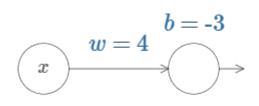


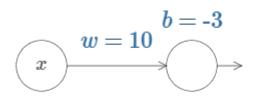
Beyond sigmoid neurons

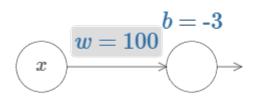


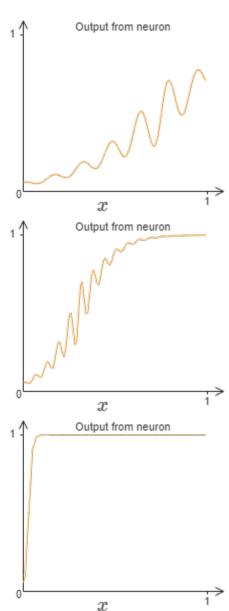
 Increasing the weight gives an approximation of a step function

 Changing the bias changes the position of the step









Beyond sigmoid neurons



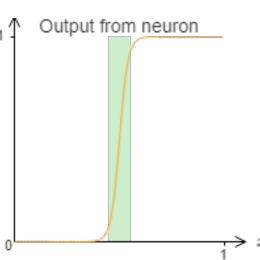
- What properties do we need for this approach?
- 1. Need s(z) to be well-defined as $z \to -\infty$ and $z \to \infty$
 - These are the values taken by the step function
- 2. The limits must be different from each other
 - Otherwise we get a constant function

- These conditions are sufficient but not necessary for universality
 - The ReLU activation function also gives universality

Fixing the step functions



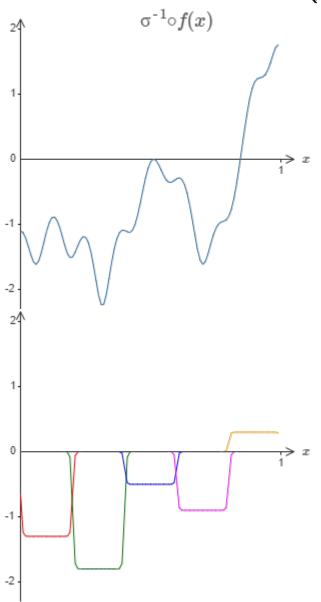
- We've been assuming our neurons produce exact step functions
- We actually only get an approximation
 - There's a narrow window of failure
 - We can increase the weights to make the window small
 - But is there a better way?



Fixing the step functions



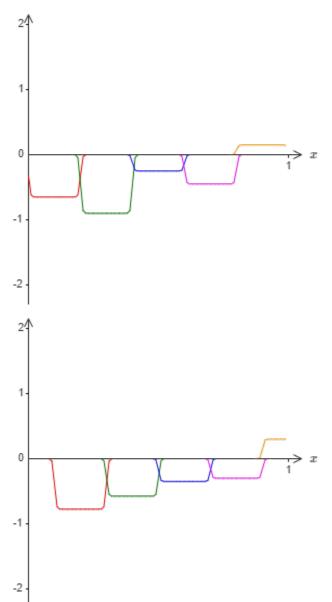
- Consider the function from before
- We can approximate it with a sequence of bump functions
 - Windows of failure have been exaggerated for demonstration
 - We get a reasonable approximation except within the windows of failure



Fixing the step functions



- Let's approximate half the original function: $\sigma^{-1} \circ f(x)/2$
- Now approximate $\sigma^{-1} \circ f(x)/2$ shifted by half a bump
- Adding these together gives an overall approximation of $\sigma^{-1} \circ f(x)$
- The approximation is roughly a factor of 2 better in the windows of failure
- Could get further improvement by approximating $\sigma^{-1} \circ f(x)/M$ with M overlapping approximations



Wrap-up



- This explanation does not give a good prescription for designing neural networks!
 - Thus the result isn't directly useful for constructing networks
- However, universality answers the question of whether any particular function is computable with a neural network
- This changes the question to whether there is a good way to learn the function

Wrap-up



- If single layer network is universal, why use deep networks?
 - Note that our universality explanation required many hidden neurons
 - Earlier in the class, we argued that the hierarchical structure of deep networks is also helpful

Summary:

- Universality tells us neural networks can compute any function
- Empirical evidence suggests deep networks are best adapted to learn those functions in practice

Further reading



- Nielsen book, chapter 4
- Roman Vershynin, <u>High-Dimensional Probability</u>, 2018