

Week 08: Connectivity

FanFly

April 26, 2020

Data Structures

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Connected Components

We want to label the vertices with the **connected components** they belong to.

Connected Components

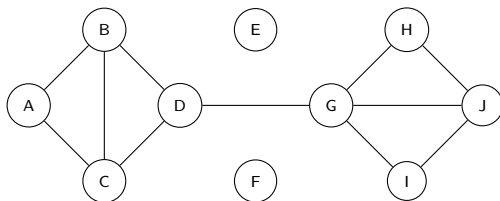
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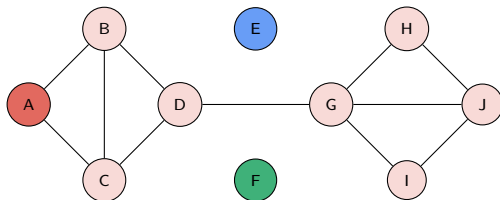
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Connected Components (cont.)

For each connected components, we choose a representative to identify it.



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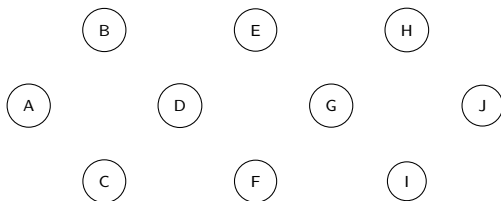
    def add_edge(self, u, v):
        self.adj[u].append(v)
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```

The Graph Class (cont.)

For example, we can represent the graph as follows.

The Graph Class (cont.)

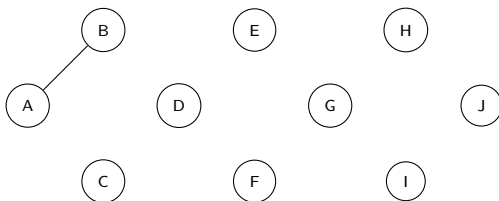
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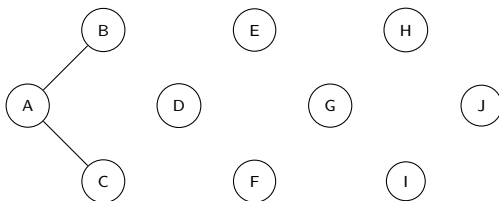
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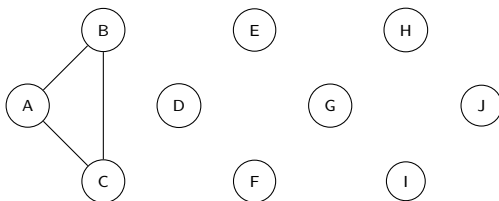
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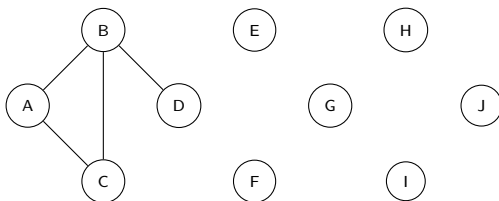
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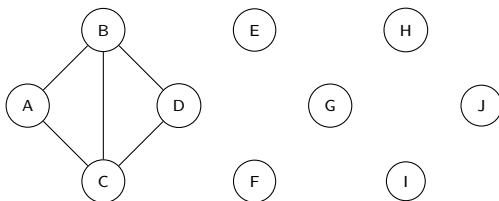
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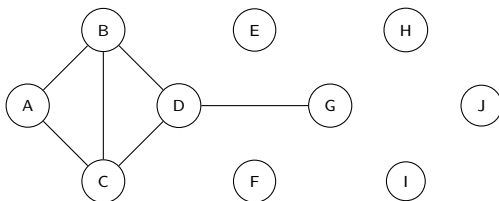
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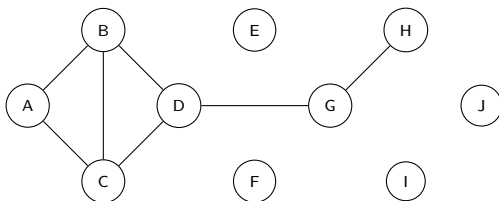
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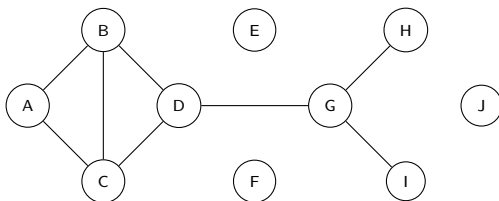
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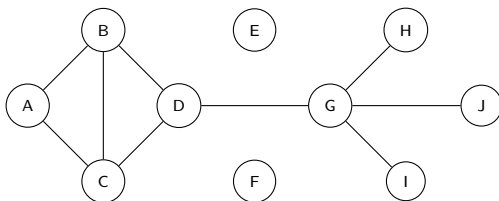
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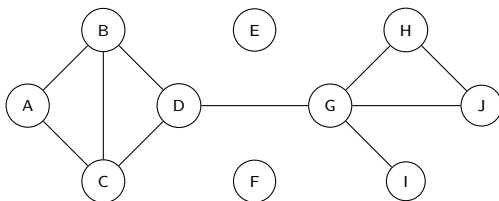
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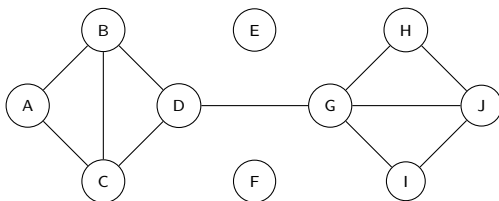
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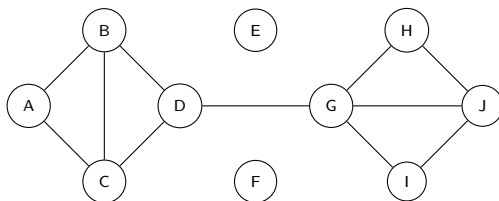
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In fact, the method `dfs()` does not do anything, but it traverses all the vertices exactly once in a specific order.

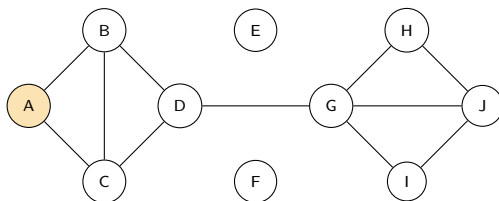
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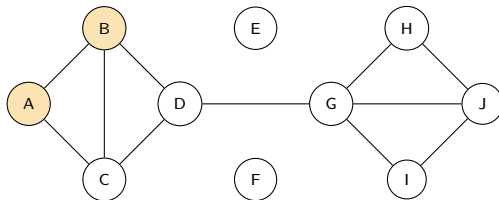
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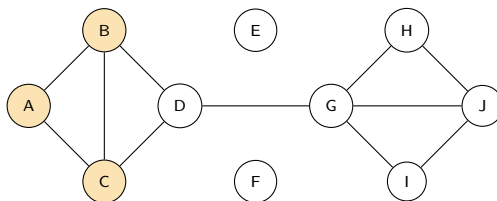
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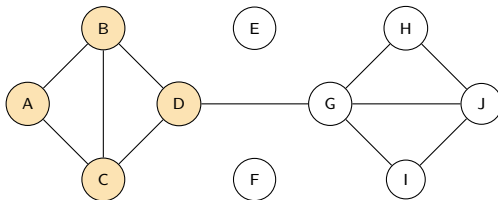
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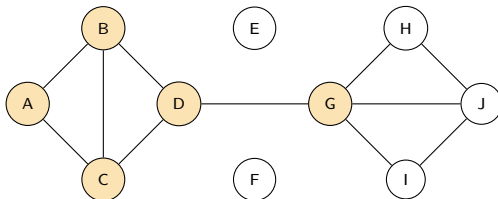
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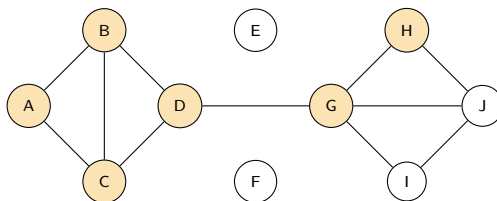
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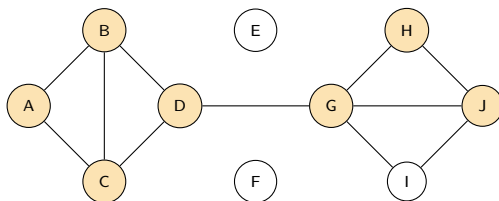
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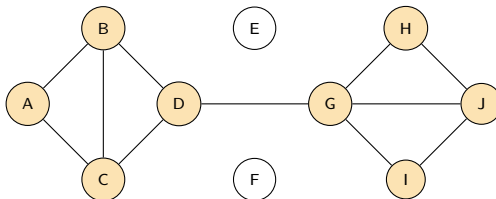
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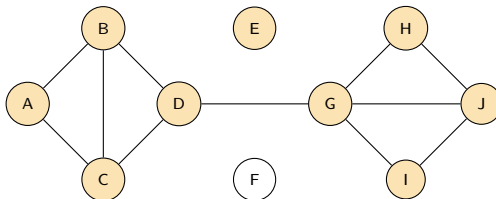
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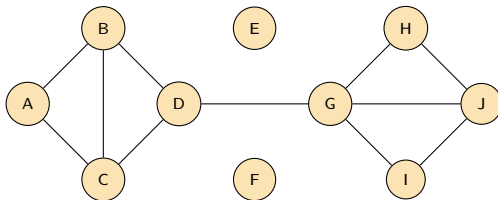
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Time Complexity of Depth-First Search

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    def dfs(self):
        visited = set()
        # A recursive function used by depth first search
        def dfs_visit(u):
            visited.add(u)
            for v in self.adj[u]:
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        # Start depth first search
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- Thus, the overall running time is $\Theta(n + m)$.

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- When `dfs()` calls `dfs_visit()`, a connected component is found.
- Thus, with little revision we can use `dfs()` to label the vertices with the connected component they belong to.

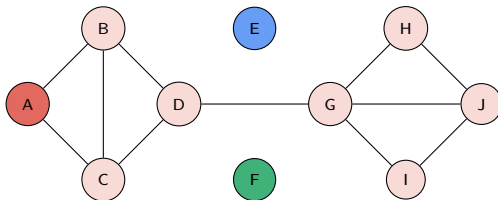
Finding Connected Components (cont.)

We use a dictionary `label` to store the representative of the connected component that a vertex belongs to.

```
class Graph:
    ...
    def dfs(self):
        visited = set()
        label = {}
        # A recursive function used by depth first search
        def dfs_visit(u, r):
            label[u] = r
            visited.add(u)
            for v in self.adj[u]:
                if v not in visited:
                    dfs_visit(v, r)
        # Start depth first search
        for u in self.vertices:
            if u not in visited:
                dfs_visit(u, u)
        return label
```

Finding Connected Components (cont.)

```
>>> label = G.dfs()
>>> for u in G.vertices:
...     print(u, label[u])
...
A A
B A
C A
D A
E E
F F
G A
H A
I A
J A
```



Conclusion

With depth-first search we can know the connected component a vertex belongs to, and thus we have the following data structure.

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Adjacency List with Label

- Preprocess: $O(n + m)$ time.
- Check if u and v are **connected**: $O(1)$ time.

Iterative Method

In fact, we can use a **stack** to eliminate recursion!

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```
class Graph:
    ...
    def dfs(self):
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        # A non-recursive function used by depth first search
        def dfs_visit(u):
            stack = [u]
            while stack:
                u = stack.pop()
                if u not in visited:
                    visited.add(u)
                    for v in self.adj[u]:
                        stack.append(v)
        # Start depth first search
        for u in self.vertices:
            if u not in visited:
                dfs_visit(u)
```

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Solution

An $O(n + m)$ -time depth-first search can solve the connected component problem. Thus, its time complexity is $\Theta(n + m)$ since the input size is $\Omega(n + m)$.

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Solution

Only the last statement is correct.

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Let $G = (V, E)$ with $|V| = n$ and $|E| = m$.

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$$A_{ij} = \begin{cases} 1, & \text{if } v_i \text{ and } v_j \text{ are adjacent} \\ 0, & \text{otherwise} \end{cases}$$

and

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Solution

$C_{ij} = 1$ if and only if $B_{ij} \geq 1$.