



Hello, I'm Muhammad Ikhwan Maulana Fakhri
Informatics final year student with a passion for game development and
programming.

As an informatics final year student with a passion for game development and programming, I am proficient in desktop game development using the Unity game engine. I have successfully created a 3D top-down action game and a puzzle game for kids. With problem-solving skills and a creative mindset, I am eager to contribute to a dynamic game development team and bring immersive gaming experiences to life.

Projects :



Hero of Mura

Hero of the Mura adalah game dengan genre utama Action. Pemain dibekali senjata untuk melawan musuh dan menyelesaikan misinya. Pada game ini terdapat level yang berbeda-beda untuk diselesaikan oleh Pemain.



Puzzle Pintar

Puzzle Pintar adalah game dengan genre Puzzle. Terdapat 3 tipe puzzle yang dapat diselesaikan pemain, yaitu puzzle putar, puzzle geser, dan puzzle susun.

Download Links :
<https://fang3241.itch.io/>

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Feel free to contact me via email for any inquiries or opportunities.
I am available and open to discussions.