

Fang Liu

Email: liu.3977@osu.edu

Tel: (+1) 6149616025

Website: <https://fangliu0302.github.io/Webpage/>

Education

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| Aug. 2014 - Present | Ph.D. in Electrical and Computer Engineering
at The Ohio State University, Columbus, OH, 43202, USA
Overall GPA: 4.0/4.0 |
| Sep. 2010 - Jul. 2014 | B.S. in Information Engineering at Dept. of Electronic Engineering
Shanghai Jiao Tong University (SJTU), P. R. of China
Overall GPA: 92/100 Major GPA: 94/100 Rank: 3/223 |

Research Interests

I am interested in **statistics** and **machine learning**, with a focus on **online learning**. In particular, I have studied several variants of the **Multi-Armed Bandit** model, a fundamental framework to describe sequential resource allocation tasks. I adopt the “theory-based design” approach to strive for solutions, with provable performance guarantees, to the real world applications, including recommendation systems, online advertising and energy-efficient systems.

Publications

- **Fang Liu**, Swapna Buccapatnam, Ness Shroff, “Information Directed Sampling for Stochastic Bandits with Graph Feedback,” *The Thirty-Second AAAI Conference on Artificial Intelligence (AAAI)*, 2018.
- **Fang Liu**, Joohyun Lee, Ness Shroff, “A Change-Detection based Framework for Piecewise-stationary Multi-Armed Bandit Problem,” *The Thirty-Second AAAI Conference on Artificial Intelligence (AAAI)*, 2018.
- Joohyun Lee, **Fang Liu**, Ness Shroff, “iMUTE: Energy-optimal Update Policy for Perishable Mobile Contents,” *The 25-th IEEE International Conference on Network Protocols (ICNP)*, 2017.
- Sinong Wang, **Fang Liu**, Ness Shroff, “Non-additive Security Games,” *The Thirty-First AAAI Conference on Artificial Intelligence (AAAI)*, 2017.
- Swapna Buccapatnam, **Fang Liu**, Atilla Eryilmaz, Ness Shroff, “Reward Maximization Under Uncertainty: Leveraging Side-Observations on Networks,” *Journal of Machine Learning Research (JMLR)*, accepted for publication.
- **Fang Liu**, Zhiyong Chen, Bin Xia, “V2V Data Dissemination with Network Coding in Two-Way Road Networks,” *IEEE Transactions on Vehicular Technology (TVT)*, 2016.

Research Activities

Information Processing Systems Lab (IPS), OSU

Aug. 2014 - Present

Research topic:

Multi-armed Bandit, Online Learning

Advisors:

Dr. Swapna Buccapatnam and Prof. Ness Shroff

Aug. 2016 - Jun. 2017

Sampling for Bandits on Graphs

- Considered stochastic multi-armed bandit problems with graph feedback, where the decision maker is allowed to observe the neighboring actions of the chosen action. We allowed the graph structure to vary with time and consider both deterministic and Erdős-Rényi random

graph models. For such a graph feedback model, we first presented a novel analysis of Thompson sampling that leads to tighter performance bound than existing work.

- Proposed new Information Directed Sampling based policies that are graph-aware in their decision making. Under the deterministic graph case, we established a Bayesian regret bound for the proposed policies that scales with the clique number of the graph instead of the number of actions.
- Under the random graph case, we provided a Bayesian regret bound for the proposed policies that scales with the ratio of the number of actions over the expected number of observations per iteration.

Research topic:

Advisors:

Aug. 2015 - Jan. 2017

Change Detection, Online Learning

Dr. Joohyun Lee and Prof. Ness Shroff

Algorithms for Non-stationary Bandits

- Considered piecewise-stationary multi-armed bandit problems, where the distributions of the actions may change over time. We proposed a change-detection based framework, which uses the change detection algorithms to monitor the actions and restart the bandit algorithm once there are alarms. We provided theoretical guarantees for regret performance of the framework with any change detection algorithms.
- We studied CUSUM algorithm, an optimal change detection algorithm, and modified it for the bandit setting. Then, we proposed CUSUM-UCB, with the best known regret performance guarantee in the state of the art.
- Under experiments on both synthetic data and real world data, our algorithm CUSUM-UCB outperforms all the existing algorithms.

Research topic:

Advisors:

Aug. 2015 - Jan. 2017

Markov Decision Process, Data-driven Optimization

Dr. Joohyun Lee and Prof. Ness Shroff

Optimal Updates for Social Apps

- Mobile applications that provide ever-changing information such as social media and news feeds applications are designed to consistently update their contents in the background. However, such updates often result in the unwanted side-effect of draining the battery of mobile devices.
- We developed an optimal strategy to update the contents in the background under a given energy constraint. The key challenge is to predict when the user will access the contents in a probabilistic manner from the statistics of the accessed patterns in the past. We proved that our iMUTE algorithm converges superlinearly to the optimal solution of the constrained Markov decision process under a mild condition.
- We also experimentally verified that iMUTE outperforms the periodic policy as well as the additive and multiplicative increase policies that are adopted in the Doze mode of Android systems and HUSH, in terms of user experience and energy saving.

Research topic: **Game Theory**
 Advisor: *Prof. Ness Shroff*
 Co-Author: *Sinong Wang*
 Aug. 2015 - Aug. 2016 **Non-additive Security Games**

- Investigated a general security game where the utility function is defined on a collection of subsets of all targets, and provided a novel theoretical framework to show how to compactly represent such a game, efficiently compute the optimal (minimax) strategies, and characterize the complexity of this problem.
- Applied our theoretical framework to the network security game. We characterized settings under which we find a polynomial time algorithm for computing optimal strategies. In other settings we prove the problem is NP-hard and provide an approximation algorithm.

Research topic: **Multi-armed Bandit, Online Social Networks**
 Advisors: *Dr. Swapna Buccapatnam and Prof. Ness Shroff*
 Aug. 2014 - Aug. 2016 **Stochastic Multi-armed Bandit with Side Observations**

- Generalized a framework for stochastic multi-armed bandit problem with side observations. The structure of the side observations can be described by a general bipartite graph between actions and base-arms.
- Proposed a general version of epsilon-greedy algorithm, epsilon-LP, for the bandit problem. Analyzed the expected performance upper bound of the algorithm.
- Proposed a general version of Upper Confidence Bound, UCB-like algorithm, that is UCB-LP, for the bandit problem. Analyzed the expected performance upper bound of the algorithm.

Institute of Wireless Communication Technologies (IWCT), SJTU Sep. 2012 - Jul. 2014

Research topic: **Vehicular Ad-hoc Networks, Network Coding**
 Advisors: *Dr. Zhiyong Chen and Prof. Bin Xia*
 Mar. 2013 - Jul. 2014 **Vehicle-to-Vehicle Data Dissemination with Network Coding**

- Proposed a data dissemination scheme in two-way road vehicular networks. Network coding was applied to enhance the efficiency of broadcasting.
- Focused on performance analysis of data dissemination. Several closed form solutions were deducted, including velocity of dissemination and average benefits from the opposite lane.
- Such a scheme took the advantage of two-way road networks, which constitutes a necessary complement to the current data dissemination models.

Research topic: **Push-based Converged Networks**
 Advisors: *Prof. Bin Xia and Prof. Hui Liu*
 Sponsors: **Huawei Technologies Co., Ltd**
 Jul. 2013 - Jul. 2014 **National Special Science and Technology Project of China**
Patents in Push-based Converged Networks

- Co-applying three patents with Huawei Technologies Co., Ltd, two on efficient hybrid transmission based on characterizing the type of services, the distribution of service requests, etc., one on efficient error packet recovery with random network coding.
- Jan. 2013 - Mar. 2013 **Prototype in Push-based Converged Networks**
- Developed a prototype to support pushing via broadcasting and supplementary transmission via unicasting. The prototype is running on the hybrid wireless campus networks in SJTU, including a server and several clients.
 - Focused on the client APP developed on the **Android** smart phone, supporting simultaneous IP packet transmission via two different radio interfaces, error packet recovery, and live video play functionality.
- Sep. 2012 - Dec. 2012 **Pushing and Caching in Hybrid Wireless Networks**
- Investigated the existing hybrid networks, such as LTE eMBMS and DVB-H. The attributes of content were considered, including popularity distribution and file size.
 - Proposed a joint design of content analysis and load balancing to fulfill effective pushing and caching, which was aimed to meet the cellular challenges.

Selected Honors

Scholarships

- AAI-18 Scholarship 2018
- Litton Fellowship 2014
- First Prize of SCSK Corporation Scholarship (Top 4%) 2013
- Academic Excellence Scholarship of SJTU (Top 5%) 2012,2013
- Dongshi Dongfang Scholarship (Top 2%) 2012
- National Scholarship (**Highest Scholarship Honor**) (Top 1%) 2011

Awards

- Merit Student of Shanghai Jiao Tong University 2013
- The Best Poster Award of Wireless Club in IWCT 2012
- First Prize of Physics Olympic Contest in China 2011

Standard Test

TOEFL: 105 (Reading 30 Listening 27 Speaking 20 Writing 28)
 GRE: Verbal 157 Quantitative 170 Analytical Writing: 3.5

Skills

Program languages: C/C++, JAVA, XML, Matlab, VHDL, LabVIEW, Python
 Developing experience: Android with Eclipse, Xilinx Spartan3E, Digilent Nexys3 with ISE, EDA with MAX+Plus II, NI MyDAQ with LabVIEW, ARM Cortex M3, ad hoc network on Linux.