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1. Intro

a. Common techniques

- (Recursion)
- Divide & Conquer
- Greedy
- dynamic programming

+ exposure to complexity theory

What I'll do:

→ Modern algorithms

- Randomized algorithms
- Approximation algorithms
- online/streaming algorithms

1. Randomized alg's

a. Warm-up:

Computation needs resources:

{ time
space ✓

computational
✓

Randomness is a resource

↑ often extremely simple algorithms

↑ outperform deterministic algorithms
on time / space

④ fail sometimes.

prob. of failure $\rightarrow O \frac{1}{2^{100}}$

vs. prob. of hardware failure?

vs. prob. of computer hit by
a meteor $\frac{1}{2^{60}}$

b. Examples.

• Primality testing (素数判定)

→ direct alg.

Given: integer $N > 0$ $\text{len}(N) = \log N = n$

Goal: decide N prime?

- direct algorithm: $2, 3, 4, \dots, \sqrt{N} \mid N$?

$$O(N) = O(2^{n/2})$$

→ 70's: efficient rand alg. $\text{poly}(n)$

[Miller-Rabin / Solovay-Strassen]

→ [AKS'04] poly-time deterministic alg

* higher poly, complicated, Real. apps.

- Polynomial identity Testing (PIT)

→ poly-time det. alg. unknown

$\curvearrowleft \exists$ very efficient rand. alg.

- Matrix - Product checking

Given: 3 $n \times n$ matrices A, B, C

Goal: decide if $AB = C$

→ Det. alg.: $A \cdot B$ matrix mult.

Compare w/ C

M. M. alg's: naïve $\mathcal{O}(n^3)$

Strassen $\mathcal{O}(n^{2.81})$

(Div.&Con)

$\mathcal{O}(n^{2.37188})$

2022

$\omega(n^2)$

→ Rand. alg.: $\mathcal{O}(n^2)$ time

A: on input A, B, C

• sample $r \in \{0,1\}^n$ unif. at rand.

• Output: $A(B(r)) \stackrel{?}{=} C(r)$

Time: $B \cdot \binom{r}{r} \rightarrow r' : O(n^2)$

$A \cdot r' \rightarrow r'': O(n^2)$

$C \cdot r \rightarrow r''' : O(n^2)$

$r'' \xleftrightarrow{?} r''' : O(n)$

$\rightarrow O(n^2)$

error: $r = \binom{0}{0}$

if $AB = C$: always correct

if $AB \neq C$: $\Pr_r [AB \cdot r = C \cdot r] \leq \frac{1}{2}$

2. Probability Review

a. Basics.

- Sample space Ω : set of all possible outcomes. $\Omega \in \mathbb{R}^n$
- A single coin toss: $\Omega = \{H, T\}$
- Two coin tosses: $\Omega = \{HH, HT, TH, TT\}$
- Roll a 6-sided die: $\Omega = \{1, 2, \dots, 6\}$
- DEF: an event E is any subset of Ω
 - getting at least one Head in 2 tosses
 $\Omega = \{HH, HT, TH, TT\}$.
 $E = \{HH, HT, TH\}$.
- DEF: $E \& F$ mutually exclusive
if $E \cap F = \emptyset$.
 - E : roll an even number $\{2, 4, 6\}$
 - F : roll an odd number $\{1, 3, 5\}$

• Consider a function

$$P: \Omega \rightarrow [0,1]$$

$$\omega \mapsto P(\omega) \quad \Pr(\omega)$$

-Ex: $\Omega = \{H, T\}$.

what do you want P to be?

• fair coin: $P(H) = P(T) = \frac{1}{2}$

• Biased coin: $P(H) = 0.85$

$$P(T) = 0.15$$

OBS: $P(H) + P(T) = 1$

-Ex: 2 coin tosses $\Omega = \{HH, HT, TH, TT\}$,

$$\rightarrow P(HH) = P(HT) = P(TH) = P(TT) = \frac{1}{4}$$

\rightarrow Prob. of some outcome, i.e.

$E = \{HH, TT\}$ NOT an elem of Ω

$$P(E) = P(HH) + P(TT) = \sum_{\omega \in E} \Pr(\omega) = \frac{1}{2}$$

• DEF: A probability space is a pair
 (Ω, P)

- Ω : sample space
- P : prob. function
 $\Omega \rightarrow [0, 1]$
- $P(\omega) \geq 0 \quad \forall \omega \in \Omega$

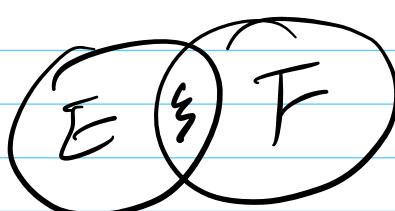
- $\sum_{\omega \in \Omega} P(\omega) = 1$

- if events E & F mutually exclusive.

$$P(E \cup F) = P(E) + P(F)$$

Axioms of Probability.

- Corollaries $\xrightarrow{\text{Complement}}$
- $P(\bar{E}) = 1 - P(E)$
- if $E \subseteq F$: $P(E) \leq P(F)$
- $P(E \cup F) = P(E) + P(F)$
- $P(E \cap F)$



- Equally likely outcomes

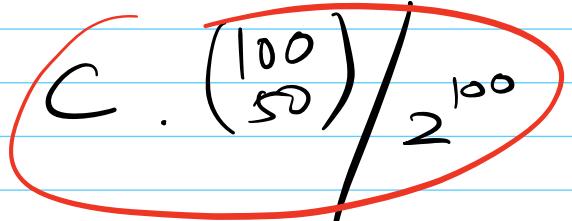
$$P(w) = \frac{1}{|\Omega|} \quad \forall w \in \Omega$$

$$\Rightarrow P(E) = \frac{|E|}{|\Omega|}$$

Ex: Toss a coin 100 times.

what's prob. to H's?

A. $\frac{1}{2}$. B. $\frac{1}{2^{50}}$ C. $\binom{100}{50} / 2^{100}$



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1. Probability Cont'd.

a. More exercises.

- Roll 2 dice (6-sided)

what's probability both being even?

$$- \Omega = \{1, \dots, 6\} \times \{1, \dots, 6\}$$

$$- P(\omega) = \frac{1}{|\Omega|} = \frac{1}{36}, \quad \forall \omega \in \Omega$$

$$- E := \{2, 4, 6\} \times \{2, 4, 6\}$$

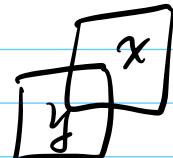
$$- P(E) = \frac{|E|}{|\Omega|} = \frac{9}{36} = \frac{1}{4}.$$

- Shuffle a deck of cards (52)

- Any arrangement equally likely

? Probability top two cards

have same rank



$$- \Omega = \{(x, y) : x, y \text{ top 2 cards}\}$$

$$- P(\omega) = \frac{1}{|\Omega|} = \frac{1}{52 \times 51} \quad \forall \omega \in \Omega$$

- $E := \{ (x, y) : x, y \text{ have same } \underline{\text{rank}} \}$

$$|E| = \binom{13}{1} \cdot 4 \cdot 3 \\ P(4, 2)$$

- $P(E) = \frac{|E|}{|\Omega|} = \dots$

b. conditional probability.

$$P(A|B) = \frac{P(A \cap B)}{P(B)} \\ (P(B) \neq 0)$$

$$P(A \cap B) = P(A|B) \cdot P(B)$$

$$? P(A|B) = P(B|A)$$

c. independence.

• DEF: $A \& B$ independent:

$$P(A \cap B) = P(A) \cdot P(B) \quad \leftarrow$$

$$\Leftrightarrow P(A) = P(A|B)$$

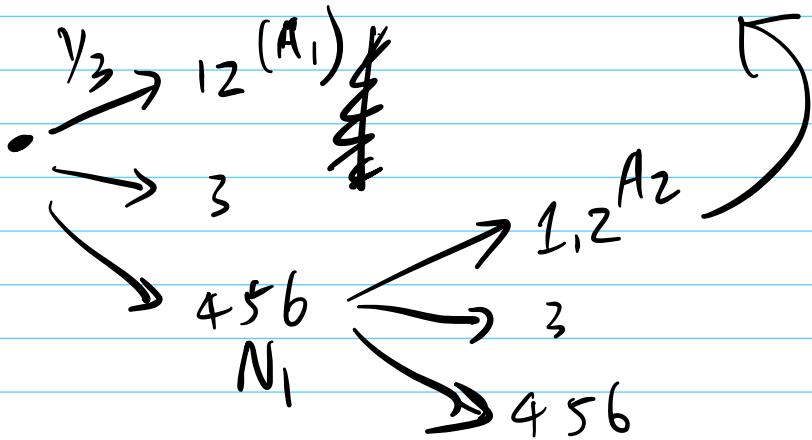
• Ex.: Roll a 6-sided die.

→ 1 & 2 → Alice wins
3 → Bob wins ^{stop}

otherwise, another round.

$$\cdot P(\text{Alice wins } 1^{\text{st}} \text{ round}) = \frac{1}{3}$$

$$\cdot P(\text{Alice - - - } 2^{\text{nd}} \text{ round}) = \frac{1}{6}$$



$$P(A_2) = P(N_1 \cap A_2)$$

$$= P(N_1) \times P(A_2 | N_1)$$

$$= \frac{1}{2} \times \frac{1}{3}$$

- If they keep playing?

$$P(\text{Alice wins at some point}) = \frac{1}{3}$$

∫

2. Analyze MPC

Given: $A, B, C \in \mathbb{R}^{n \times B}$

Goal: $AB = C$.

A:
 Choose random $r \in \{0, 1\}^n$
 check $A \cdot (B(r)) \stackrel{?}{=} C(r)$

If $AB = C$. always correct

if $AB \neq C$. incorrect when $ABr = Cr$

Claim: $P(ABr = Cr) \leq \frac{1}{2}$

PF: Let $D = AB - C$ ($AB \neq C$)
 $\neq 0$

$$z = D \cdot r$$

$d_{ij} \neq 0$ for some i, j .

$$z_i = \left(\begin{array}{c} D \\ \vdots \\ d_{ij} \\ \vdots \\ D \end{array} \right) \left(\begin{array}{c} r \\ | \\ | \\ | \\ | \end{array} \right) = \left(\begin{array}{c} z_i \\ | \\ | \\ | \\ | \end{array} \right) \rightarrow$$

$$z_i = \sum_{k=1}^n d_{ik} r_k = 0$$

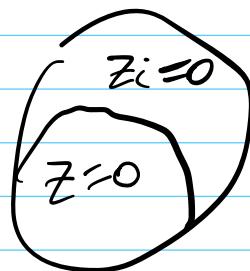
$$\Leftrightarrow d_{ij} r_j = \sum_{k \neq j} d_{ik} r_k$$

$$\Leftrightarrow r_j = \frac{1}{d_{ij}} \sum_{k \neq j} d_{ik} r_k$$

$$P[r_j = x] = \frac{1}{2}$$

$\stackrel{z_i=0}{\uparrow}$
indep of r_j

To fail: if $z_i = 0$.



$$P(z=0) \leq P(z_i=0) = \frac{1}{2}$$



3. Finger printing

$$x \in \{0, 1\}^n$$

$$\begin{array}{c} \text{Alice} \\ \xrightarrow{\quad} \\ \text{Bob} \end{array}$$

$$x \stackrel{?}{=} y$$

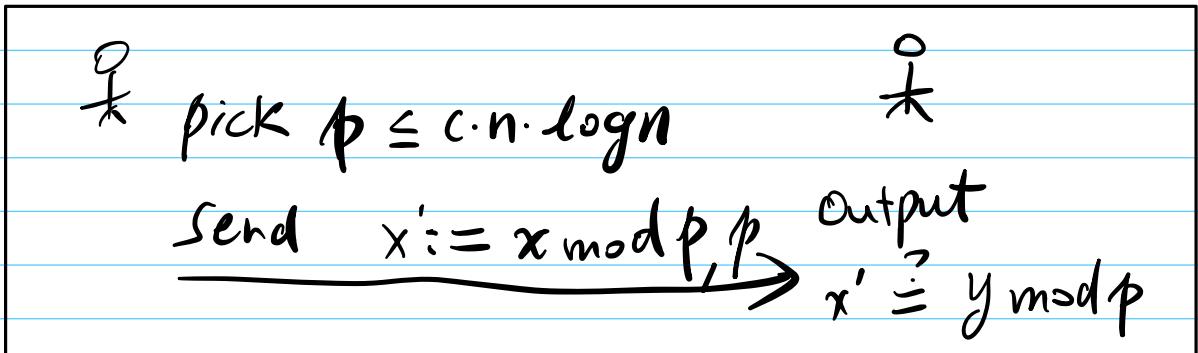
$$\begin{array}{c} \text{Alice} \\ \xleftarrow{\quad} \\ \text{Bob} \end{array} \leftarrow y \in \{0, 1\}^n$$

Given: x & y .

Goal: decide if $x = y$ w/ few bits exchange.

→ Det: msg space $O(n)$

\rightarrow Randomized: $O(\log n)$ bits



Analysis:

if $x = y$: $x' = y'$ always holds

$x \neq y$: fail $x \bmod p = y \bmod p$

$\Leftrightarrow \boxed{P| x - y \leq 2^n}$

FACT: Prime number theorem.

$$|\{p: p \leq a \text{ & prime}\}| \sim \frac{a}{\log a}$$

$\Rightarrow \# \text{ primes} \leq c \cdot n \log n$

$$\sim \frac{c n \log n}{\log(c n \log n)} \sim c n$$

$$\Rightarrow P(P|x - y) \leq \frac{n}{c n} = \frac{1}{c}$$

$\leq \frac{1}{4}$ if $c > 4$ ~~if~~

4. Coupon Collector problem.

盲盒: Ne zha

→ 20 items

→ every time pick one at random.

? how many times to collect all

A. 20, B. 40 C. $20 \cdot \log 20$

$$\approx 20 \cdot 4.3 = 86$$

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1. Random variables

a. Basics

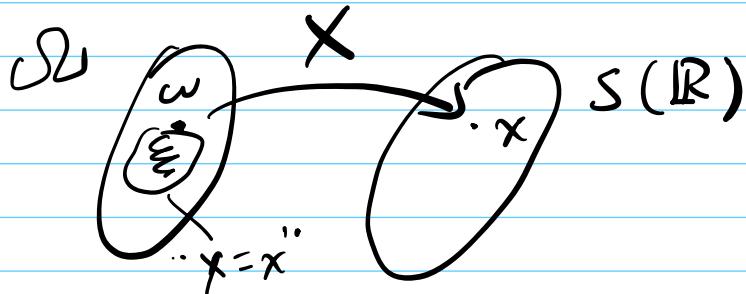
- coin tosses: # of heads.

- random return HW assignments

students get their own assignment.

- DEF:

- $X: \Omega \rightarrow S(\mathbb{R})$



- $X=x$: event $E := \{\omega : X(\omega) = x\}$

- Indep. R.V's. X, Y R.V's.

X & Y are called indep. iff.

for all possible x & y .

events $X=x$ & $Y=y$ indep.:

- Expectation (期望): weighted average.

$$\mathbb{E}[X] = \sum_{x \in S} P(X=x) \cdot x$$

★: Linearity of expectation (LoE)

$$\mathbb{E}[X+Y] = \mathbb{E}[X] + \mathbb{E}[Y]$$

• Ex: Bet game

- You choose a card from a deck

- I pay you $\begin{cases} 5 & \heartsuit \\ 0 & \text{D.W.} \end{cases}$

- $X =$ your earning.

$$\Omega = \{\heartsuit, \overline{\heartsuit}\},$$

$$X: \Omega \rightarrow \mathbb{R}$$

$$\omega \mapsto X(\omega) \in \{0, 5\}$$

Ω	X	$P(X=x)$
\heartsuit	5	$1/4$
$\overline{\heartsuit}$	0	$3/4$

$$\mathbb{E}[X] = \sum_{x \in S} P(X=x) \cdot x$$

$$= P(X=5) \cdot 5 + \underbrace{P(X=0) \cdot 0}_{!!}$$

$$= \frac{1}{4} \cdot 5 = \frac{5}{4} \quad \#$$

• Ex: same setup.

- play it 100 rounds

- Y : total earning

$$\mathbb{E}[Y] = ?$$

→ (LoE)

Let X_i = earning in i^{th} round.
 $i = 1, \dots, 100$

OBS: $Y = X_1 + X_2 + \dots + X_{100}$

• $\forall i: \mathbb{E}[X_i] = 5/4$

$$\Rightarrow \mathbb{E}[Y] = \mathbb{E}[X_1 + \dots + X_{100}]$$

$$\begin{aligned} (\text{LoE}) \longrightarrow &= \mathbb{E}[X_1] + \mathbb{E}[X_2] + \dots + \mathbb{E}[X_{100}] \\ &= 100 \times 5/4 = 125 \end{aligned}$$

b. useful R.V's.

- Bernoulli: R.V. \longleftrightarrow biased coin toss

$$X = \begin{cases} 1 & p \\ 0 & 1-p \end{cases}$$

$$\mathbb{E}[X] = p \cdot 1 + (1-p)0 = p$$

- Binomial: R.V.: # of heads in n coin tosses
w/ bias p

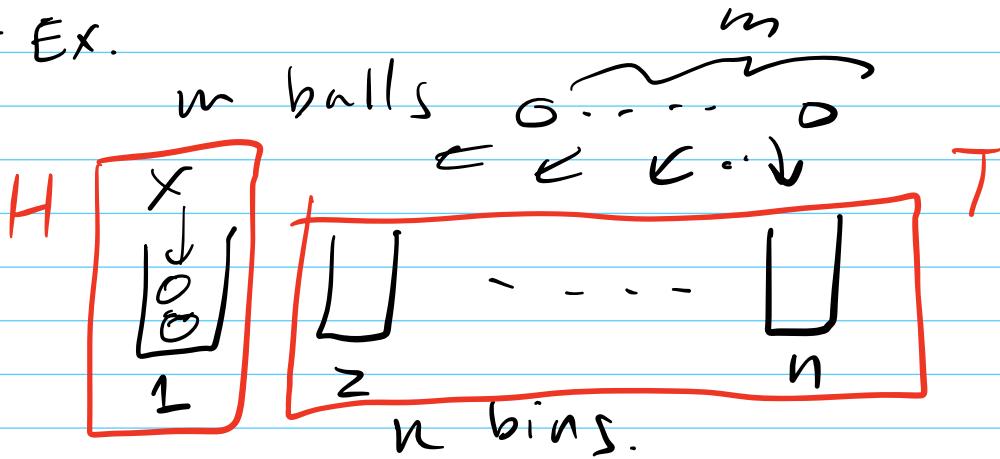
$X \sim \text{Bin}(n, p)$
 \downarrow
 $(\sim: \text{has prob. distribution})$

$$P[X=k] = \binom{n}{k} \cdot p^k (1-p)^{n-k} \quad \forall k=0, \dots, n$$

$$\mathbb{E}[X] = \sum_{k=0}^n P(X=k) \cdot k$$

$$= n \cdot p$$

- Ex.



① $X := \# \text{ balls in bin } 1$

$$X \sim \text{Bin}(m, \frac{1}{n}) \quad p = \frac{1}{n}$$

$$\mathbb{E}[X] = m \cdot \frac{1}{n} = \frac{m}{n}$$

② $Y := \# \text{ empty bins}$.

$$\mathbb{E}[Y] = ?$$

ζ_x

• Ex: (Return HW).

$X :=$ # student get their own assign.

students = n.

$i = 1, \dots, n$

$x_i := \begin{cases} 1 & \text{if student } i \text{ get correct HW.} \\ 0 & \text{o.w.} \end{cases}$

O.B.S:

$$X = X_1 + \dots + X_n$$

$$\cdot E[X] = \sum_{i=1}^n (E[X_i])$$

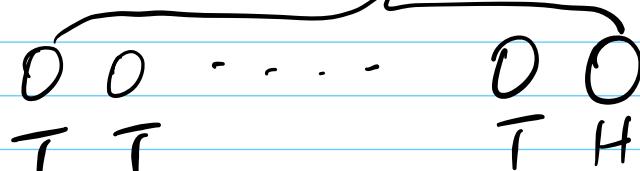
$\forall i, E[X_i] = P(X=1) \cdot 1 + P(X=0) \cdot 0$

$$= \frac{1}{n}$$

$$= n \cdot \frac{1}{n} = 1$$

Ճ

• Geometric R.V. X



H = p

T = 1 - p

X : # tosses till first see "H"

$$X \sim \text{Geom}(p)$$

Claim:

$$P[X=n] = (1-p)^{n-1} \cdot p$$

$\forall n = 1, 2, \dots$

Claim:

$$\mathbb{E}[X] = \sum_{n=1}^{\infty} P[X=n] \cdot n$$

$$= 1/p$$

#

2. coupon collector problem:

a. -n coupons

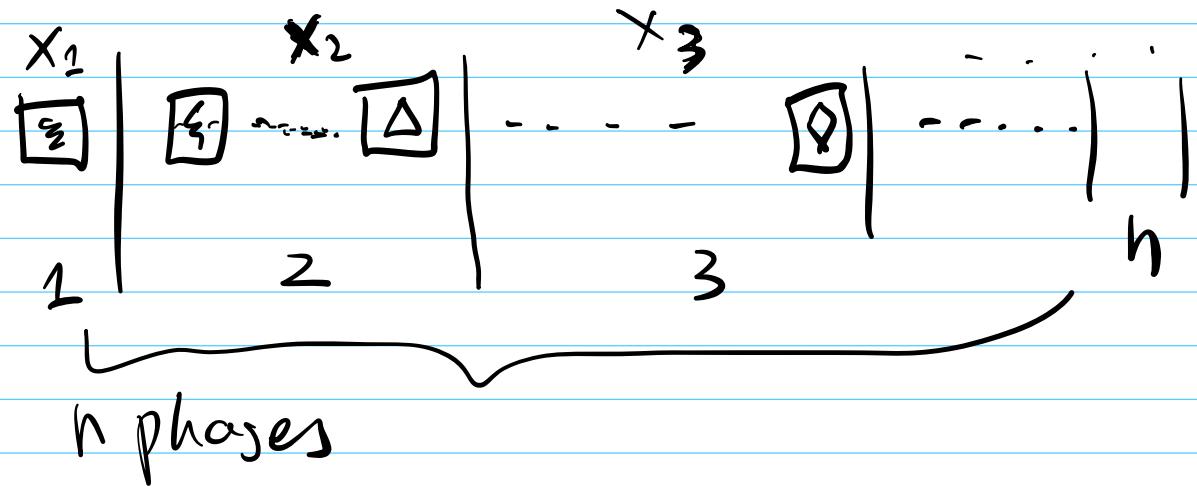
- every time get one coupon

uniformly at random

- $X := \# \text{ of } \underline{\text{purchases / boxes}}$

to collect at least one copy
of each coupon

? $E[X]$



$X_i :=$ already had $(i-1)$ coupons

boxes to get a new coupon

$$X = \sum X_i = x_1 + \dots + x_n.$$

$$X_i \sim \text{Geom}(P_i) \quad i=2, P_2 = \frac{n-1}{n}$$

(Geometric R.V) $i=3, P_3 = \frac{n-2}{n}$

$$P_i = \frac{n-(i-1)}{n}$$

⋮

$$E[X_i] = 1/P_i = \frac{n}{n-(i-1)}$$

$$\Rightarrow E[X] = E\left[\sum_{i=1}^n X_i\right] = \sum_{i=1}^n E[X_i]$$

$$= \sum_{i=1}^n \frac{n}{n-(i-1)}$$

$$= \frac{n}{n} + \frac{n}{n-1} + \frac{n}{n-2} + \dots + \frac{n}{1}$$

$$= n \cdot \left(\sum_{k=1}^n \frac{1}{k} \right)$$

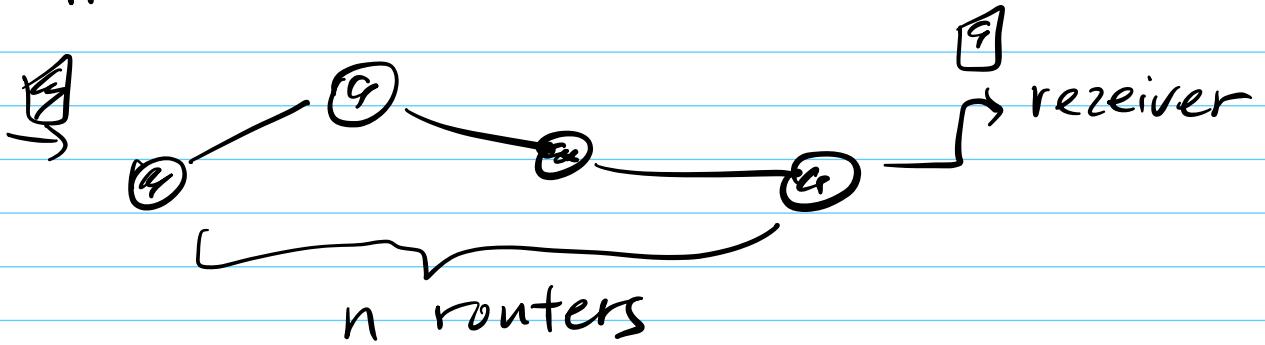
$H(n)$

FACT: $\ln n \leq H(n) \leq \ln n + 1$

$$\mathbb{E}[X] \approx n \cdot \ln n$$

~~≈~~

b. Application



Goal: Receiver want to know.

all n routers.

- package has space for one name & counter

Idea: Sample a uniform router

??? distributed setting. *

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1. Intro: Vertex cover

a. Basics.

Graph: $G = (V, E)$

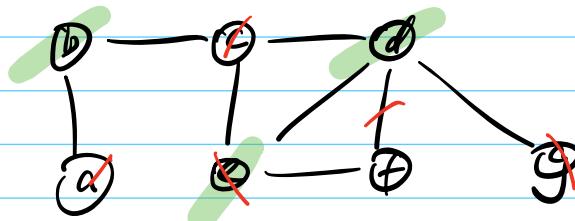
nodes/vertex



edges

DEF: A vertex cover $S \subseteq V$
is subset of V s.t.
touches all edges

Ex:



- V itself ✓
- (a, c, e, g, d) ✓
- (b, e, d) optimal VC

↳

Vertex cover

Given: $G = (V, E)$

Goal: Find vertex cover S
of minimum size

what's known?

$$|V| = n$$

→ Brute force: all subsets of V $O(2^n)$

→ NP-hard = unknown (unlikely) to admit a poly-time alg's.

b. Approx. alg's for VC.

★: Greedy strategy:

choose one that appears to be beneficial (up to some measure) at the moment.

• 1st attempt:

pick the vertex that touches most edges

App-VC1: on input $G = (V, E)$

for $v \in V$ (in descending order)
of degrees

- add v to S (VC candidate)
- delete v & neighbors from G

• Analysis:

- correctness: S will be VC:
all edges are touched.

- optimality?

$$\exists G_1, \text{ s.t. } |S| = \Omega(\log n \cdot OPT)$$

• 2nd attempt.

App-VC 2: on input $G = (V, E)$

while some $\{u, v\}$ is uncovered

add both u, v to T . (VC candidate)

Output T

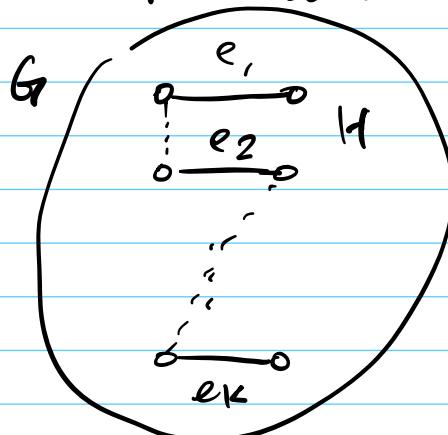
Claim 1: T is VC : by termination condition.

Claim 2: $|T| \leq 2 \cdot OPT$ (OPT is size of min. VC)

Pf: let $\{e_1, \dots, e_k\}$ be the edges chosen during the alg.

$$|T| = 2k.$$

Suffice to show: $OPT \geq k$



H is subgraph of G.
(other edges may exist in G)

At least pick one node from each of k edges in opt VC .

$$\Rightarrow OPT \geq k$$

$$\Rightarrow |T| \leq 2 \cdot OPT$$

Approximation factor

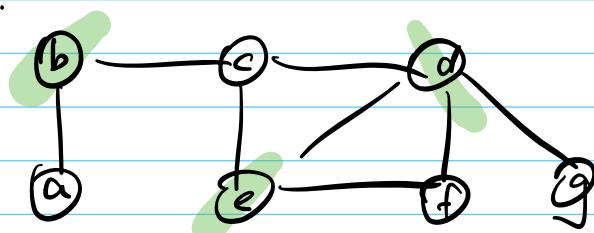
App-VC2 find 2-Approx. VC
(of size at most 2-OPT)

Ex: Find a graph saturates the bound

$$|T| = 2 \cdot \text{OPT}$$

This shows 2. approx-factor is tight.

G.

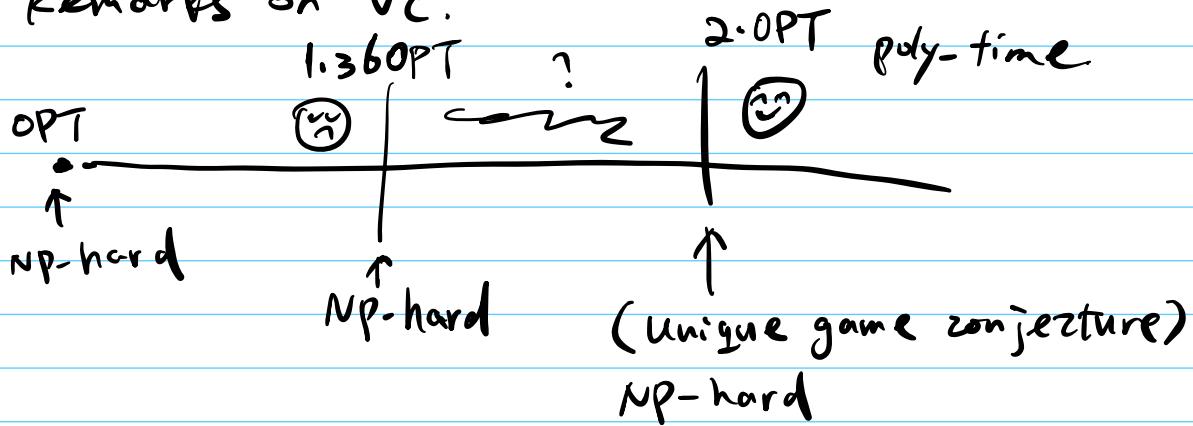


(b, c, d)

OPT = 3

Run App-VC2 on G:

C. Remarks on VC.



- A more principled approach:

Integer Linear Programming ILP.

2. Linear Programming.

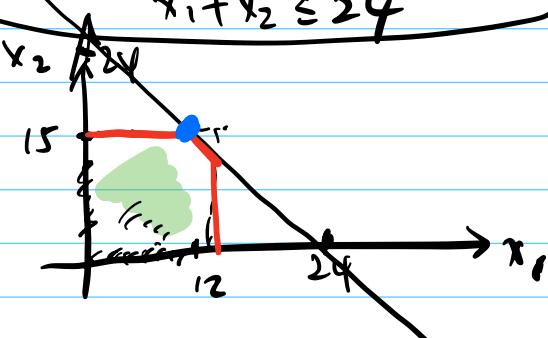
a. Basics.

Zx1.

$$\begin{aligned} \max: & x_1 + 5x_2 \quad (x_1, x_2 \in \mathbb{R}) \\ \text{subject to:} & \\ & 0 \leq x_1 \leq 12 \\ & 0 \leq x_2 \leq 15 \\ & x_1 + x_2 \leq 24 \end{aligned}$$

(feasible) ✓
LP instance

linear constraints



$$x_1 = 24 - 15 = 9$$

$$x_2 = 15$$

$$x_1 + 5x_2 = 9 + 15 \cdot 5 = 84$$

OBS:

$$x_1 + 5x_2$$

$$= (\underbrace{x_1 + x_2}_{\leq 24}) + 4 \underbrace{x_2}_{\leq 15}$$

$$\leq 24 + 4 \cdot 15 = 84$$

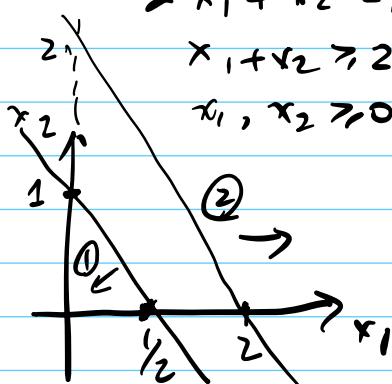
Zx2. $\max x_1 - x_2$ (infeasible)

subject to:

$$2x_1 + x_2 \leq 1$$

$$x_1 + x_2 \geq 2$$

$$x_1, x_2 \geq 0$$



Zx3. $\max 2x_1 + x_2 \rightarrow$ (unbounded)

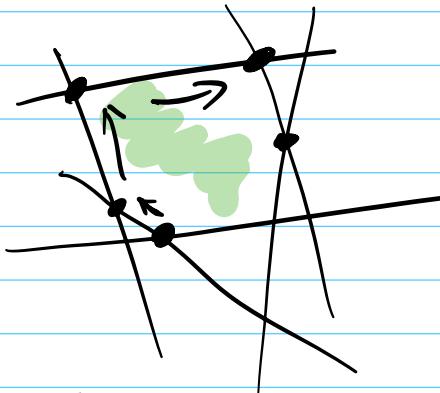
subj. to: $x_1 + x_2 \geq 1$

$$x_1, x_2 \geq 0$$



b. LP algorithms (for feasible instances)

- Simplex alg. (George Dantzig / 1947)



linear constraints
define a polygon
as feasible region.

Gist: "Hill-climbing", move to a neighbor
if obj value increases ↗

Details to fill in:

- how to find initial feasible vertex?
- which neighbor to move to?
- Running time?

Ⓐ worst-case exponential time.

Ⓑ super fast real world

→ correctness?

Convex polyhedron + linear obj

⇒ local max = global max

* poly-time LP alg's

→ Ellipsoid Alg [Khachiyan '79]
(NOT competitive in practice)

* Interior point alg. [Karmarkar '84]
Narendra

N.B. Commercial solvers

solve LP w/ millions of variables
& constraints.

c. Formal description

Standard form

m : # of constraints $i = 1, \dots, m$.

n : # of variables $j = 1, \dots, n$

LP Input: real numbers

c_j, a_{ij}, b_i $i = 1 \dots m$
 $j = 1 \dots n$

Output: real numbers x_j

Max: $\sum_{j=1}^n c_j \cdot x_j$ (obj. function)

↓
subject to

$\sum_{j=1}^n a_{ij} x_j \leq b_i$ $i = 1, \dots, m$

Matrix form $x_j \geq 0$ $j = 1, \dots, n$.

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$$c = \begin{pmatrix} c_1 \\ \vdots \\ c_n \end{pmatrix} \quad x = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$$

objective: $\sum_{j=1}^n c_j \cdot x_j$

$$c^T \cdot x \leftarrow \langle c, x \rangle$$

$$A = \begin{pmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & & \vdots \\ a_{m1} & \cdots & a_{mn} \end{pmatrix} \leftarrow \begin{array}{l} \text{A row vector} \\ \text{defines one constraint.} \end{array}$$

$$b = \begin{pmatrix} b_1 \\ \vdots \\ b_m \end{pmatrix} \quad \sum_{j=1}^n a_{ij} x_j \leq b_i \quad i = 1, \dots, m$$

$$Ax \leq b$$

$$x \geq 0 = \begin{pmatrix} 0 \\ \vdots \\ 0 \end{pmatrix}_{n \times 1}$$

matrix-form LP

$$\begin{array}{ll} \max & c^T \cdot x \\ \text{subj. to:} & Ax \leq b \\ & x \geq 0 \end{array}$$



a. Integral LP: variables must have integer value.
(ILP)

. Formulating Vertex Cover as ILP
For each $i \in V$, introduce $x_i \in \{0, 1\}$

// indicate whether node i is included

ILP for Vertex cover Π

$$\text{min: } \sum_{i=1}^n x_i \quad (\text{size of VC})$$

$$\text{subj. to: } \begin{aligned} x_i + x_j &\geq 1 & \text{for } (i, j) \in E \\ x_i &\in \{0, 1\} & \forall i \in V \end{aligned}$$

ILP is NP-hard: poly-time alg. unlikely!

b. VC ILP.

: putting aside integral constraint.

$$\text{min: } \sum_{i=1}^n x_i$$

$$\text{subj. to: } \begin{aligned} x_i + x_j &\geq 1 & \forall (i, j) \in E \\ 0 \leq x_i \leq 1 & & \forall i \in V \end{aligned}$$

LP Σ

Let x^* be an optimal soln. for Σ .

& optimal value $OPT = \sum_{i=1}^n x_i^*$

how to derive an integral soln?

Rounding (threshold)

$$\hat{x}_i := \lfloor x_i^* \rfloor = \begin{cases} 1 & x_i^* > \frac{1}{2} \\ 0 & \text{o.w.} \end{cases}$$

① $\boxed{\{\hat{x}_i\}}$ is a feasible soln?

$$\forall (i, j) \in E, x_i^* + x_j^* \geq 1$$

$$\Rightarrow x_i^* \geq \frac{1}{2} \text{ or } x_j^* \geq \frac{1}{2} \text{ or both.}$$

\Rightarrow after rounding, (i, j) is covered.

$$\textcircled{3} \quad \sum_{i=1}^n \left(\frac{1}{2} x_i^* \right) \leq \sum_{i=1}^n 2 \cdot x_i^*$$

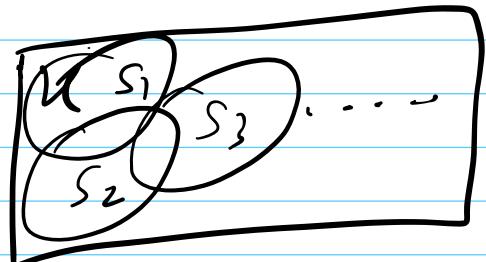
$$= 2 \cdot \text{OPT} \leq 2 \cdot \text{OPT}_{\text{int}}$$

$$\underline{\text{SBS}}: \text{OPT} \leq \text{OPT}_{\text{int}} \quad \text{(LP)} \quad \text{(ILP)} \quad \text{#}$$

c. Set Cover

- Input: U (universe)

$$S_1, \dots, S_m \subseteq U$$



Goal: Find $I \subseteq \{1, \dots, m\}$, as small as possible.

$$\text{s.t. } \bigcup_{i \in I} S_i = U.$$

- ILP II for set cover.

for each set S_i introduce $x_i \in \{0, 1\}$
// whether to choose S_i

$$\min: \sum_{i=1}^m x_i \quad (\# \text{of subsets chosen})$$

$$\text{subj. to: } \forall u \in U: \sum_{i: u \in S_i} x_i \geq 1$$

If at least one of the subsets containing x is chosen.

d. Randomized Rounding

Idea: Suppose x^* is Opt. for LP

$$0 \leq x_i^* \leq 1 \text{ (fractional).}$$

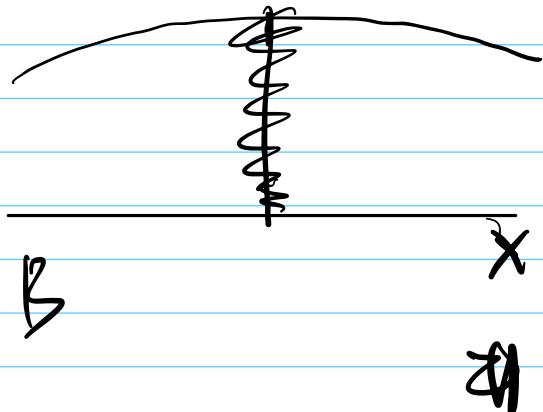
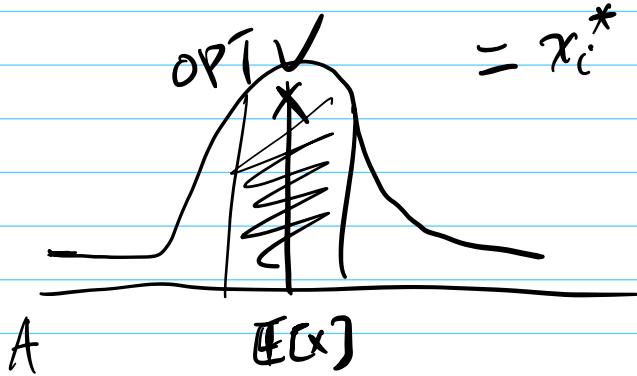
$$\downarrow \quad \hat{x}_i := \begin{cases} 1 & \text{w.p. } x_i^* \\ 0 & \text{w.p. } (1 - x_i^*) \end{cases}$$

$$\mathbb{E}\left[\sum_{i=1}^n \hat{x}_i\right] = \sum_{i=1}^n \mathbb{E}[\hat{x}_i] = \sum_{i=1}^n x_i^*$$

OBS: \hat{x}_i is Bernoulli R.V. $\forall i$

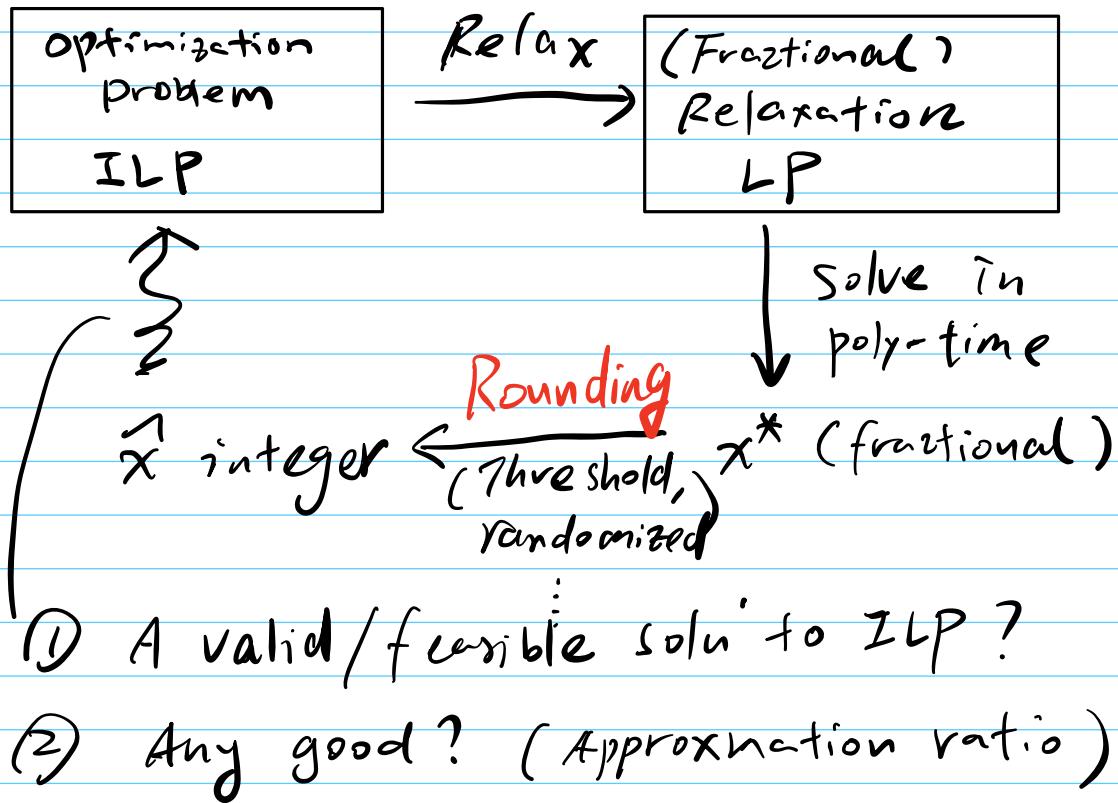
w.p. x_i^*

$$\mathbb{E}[\hat{x}_i] = \underbrace{1 \cdot P(\hat{x}_i=1)}_{11} + \underbrace{0 \cdot P(\hat{x}_i=0)}_{10}$$



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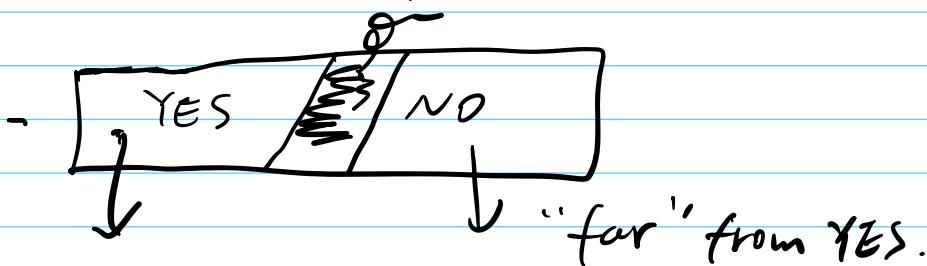
1. ILP \rightarrow Approximation algorithms.



2. Algorithms in new settings : A few examples.

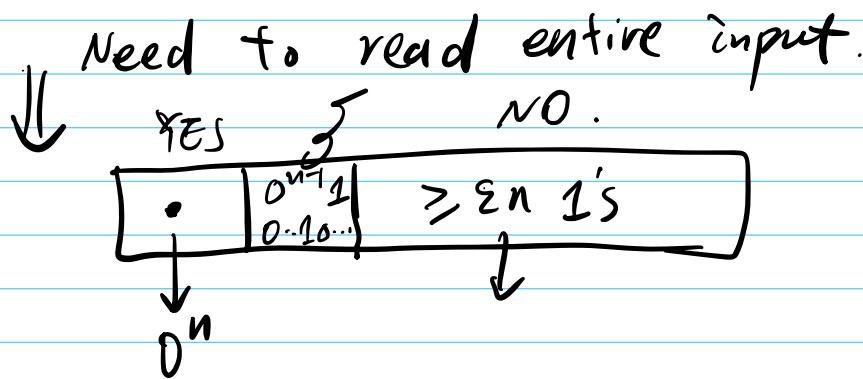
a. Property testing (another kind of approximation)

in P-T.: Decision Problem YES/NO answers

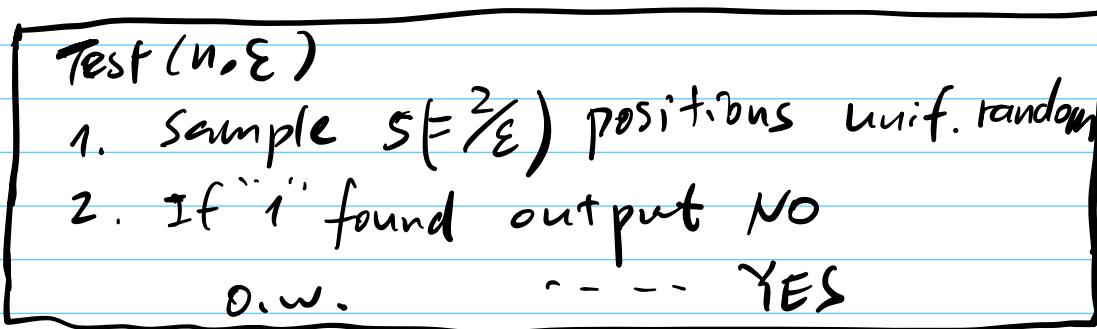


• Toy example: zero-testing

Input: $w \in \{0,1\}^n$?
Goal: Decide $w = 0^n$?



P.T. Is $w = 0^n$ or $\geq \varepsilon n$ 1's ("far" from 0^n)?



Analysis:

- if $w = 0^n$: always answer YES.

- if w ε -far :

$$P[\text{error}] = P[\text{output YES} \mid |w| > \varepsilon n]$$

$= P[\text{no 1's in } s \text{ random positions}]$

$$\leq \underbrace{(1-\varepsilon) \cdot (1-\varepsilon) \cdots (1-\varepsilon)}_s$$



at least εn red balls .

$$\leq e^{-\varepsilon s} = e^{-\varepsilon \frac{2}{\varepsilon}} = e^{-2} < \frac{1}{3}$$

\uparrow

$(1-x) \leq e^{-x}$



Witness Lemma

If a test catches a witness $w.p > p$
then $S = \frac{2}{p}$ iterations of test
catches a witness $w.p \geq \frac{2}{3}$

★ PATCH 1: amplify succ. probability
of (1-sided error)
randomized algorithms.

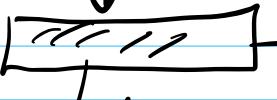
b. Streaming algorithms

- Motivation: internet traffic.

→  router observe packets transmitted

→  →

① quickly process each elem.
[can not hold it for long]

↓
②  → ③ quickly produce output.
limited working memory

• Data Stream Model. [Alon, Matias, Szegedy '96]

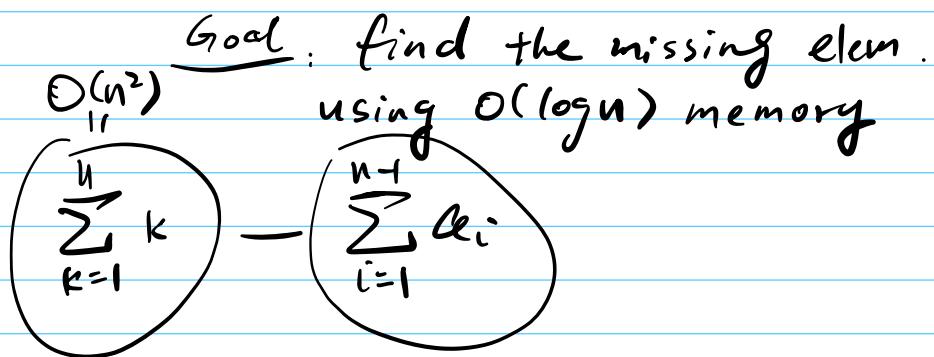
- Model stream as m element from $\{1, \dots, n\}$

$$\langle a_1, \dots, a_m \rangle = 3, 5, 37, \dots$$

- Goal: Compute a function of the stream

e.g. average, median, # distinct elem's.

- Toy example: a stream $\langle a_1, \dots, a_{n-1} \rangle$
n-1 distinct elem's from $\{1, \dots, n\}$.



space to store n^2 : $\log n^2 = O(\log n)$. 21

- Reservoir Sampling (蓄水池采样)

$\rightarrow \langle a_1, \dots, a_m \rangle$ m is known (distinct)

↓
sample an elem s from it unif. at random
pick a_i w.p. $\frac{1}{m}$

\rightarrow what if m is unknown ?

Res. Sampling:

1. init. $s \leftarrow a_1$

2. on seeing t^{th} element.

update $s \leftarrow a_t$ w.p. $\frac{1}{t}$

(unchanged w.p. $1 - \frac{1}{t}$)

Analysis: At time t $\langle \alpha_1, \dots, \alpha_t \rangle$

$$\underline{Want} \quad S = a_i \cdot w \cdot p^{\frac{1}{t}} \quad \forall i=1 \dots t$$

Look at α_i ($H_i, i \leq t$)

$$P[s = a_i] = P[\text{a}_i \text{ chosen at time } i].$$

$\wedge i+1 \rightarrow t \text{ Not changed}$

$$\text{indep events} \xrightarrow{\quad} P[\alpha_i \text{ chosen at } i]$$

$\cdot P[\alpha_i \text{ not changed at it}]$

PI - - - - - i+2]

A horizontal number line with arrows at both ends. The line is divided into four equal segments by three tick marks. The first tick mark is labeled '0' below the line. The second tick mark is labeled '1' above the line. The third tick mark is labeled '1' below the line.

· $P \left[\cdot \cdot \cdot - - - \text{at } t \right]$

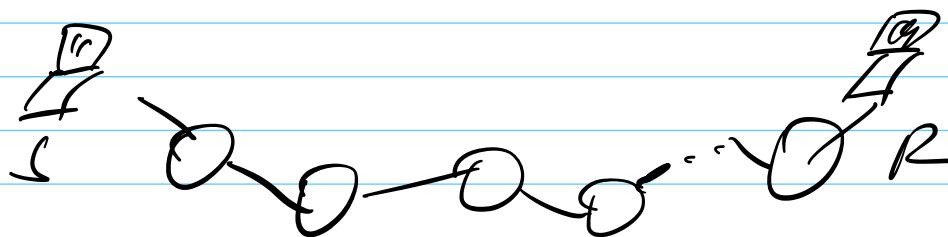
$$= \frac{1}{i} \left(1 - \frac{1}{i+1}\right) \left(1 - \frac{1}{i+2}\right) \cdots \left(1 - \frac{1}{t}\right)$$

$$= \frac{1}{x} \cdot \frac{x}{x+1} \cdot \frac{x+1}{x+2} \cdots - \frac{t-1}{t}$$

$$= \frac{1}{t}$$

#

PATCH 2



Goal: R wants to learn names of all

routers along the PATH.

limit: each packet can carry
one router info. (& a counter)

Idea: every packet records a random router

How? → reservoir sampling!

★ N.B.: P.T. & streaming. → Sublinear algorithms
→ massive data
→ long access time

computing useful info. by reading.

a tiny portion of data & runs
in sublinear time (wrt full input)
 $O(k \log n)$

- Randomization is key!