

W, 11/20/19

Fall'19 CSCE 629

# Analysis of Algorithms

Fang Song  
Texas A&M U

## Lecture 32

---

- Linear programming relaxation
- Randomized algorithms

# Recall: approximating vertex cover by LP relaxation

(ILP  $\Pi$ )  $\text{Min} \sum_{i=1}^n x_i$

Subject to:

$$\begin{aligned}x_i + x_j &\geq 1, & \forall (i, j) \in E \\x_i &\in \{0, 1\}, & \forall i \in V\end{aligned}$$



(LP  $\Sigma$ )  $\text{Min} \sum_{i=1}^n x_i$

Subject to:

$$\begin{aligned}x_i + x_j &\geq 1, & \forall (i, j) \in E \\0 \leq x_i &\leq 1, & \forall i \in V\end{aligned}$$



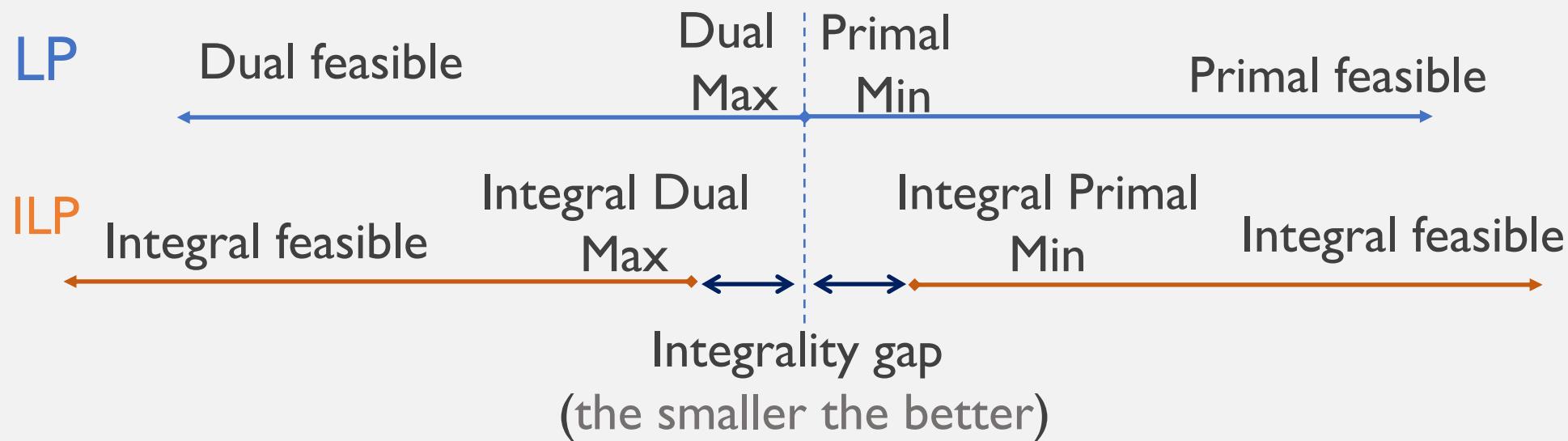
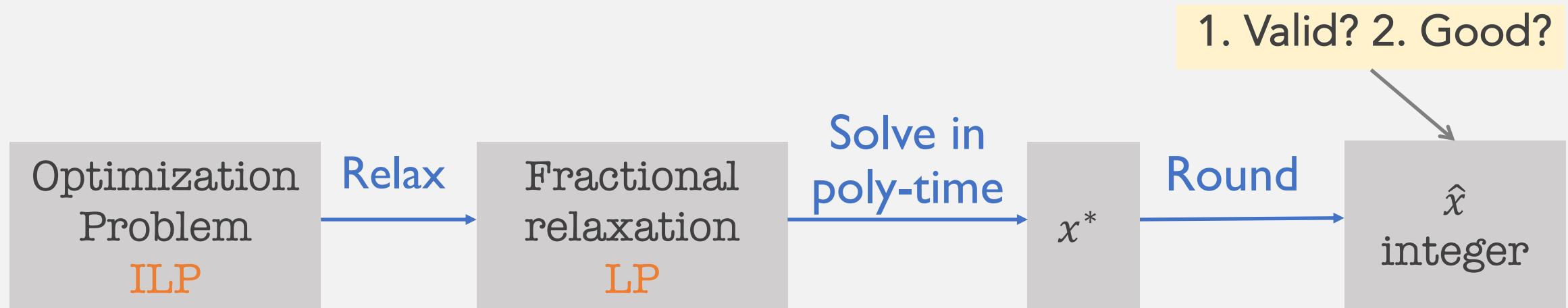
$$x_i := \lfloor x_i^* \rfloor = \begin{cases} 1, & \text{if } x_i^* \geq \frac{1}{2} \\ 0, & \text{otherwise} \end{cases}$$

Let  $x^*$  be an optimal soln. for LP  $\Sigma$   
& optimal value  $\text{OPT} = \sum_i x_i^*$

## ■ (Threshold) Rounding:

- i.  $\{x_i\}$  is a feasible integral solution:  $\forall (i, j) \in E, x_i^* \geq \frac{1}{2}$  or  $x_j^* \geq \frac{1}{2}$  or both
- ii.  $\sum_i x_i \leq \sum_i 2 \cdot x_i^* = 2 \cdot \text{OPT} \leq 2 \cdot \text{OPT}_{\text{Int}}$  [optimal value of ILP  $\Pi$ ,  
i.e. size of min vertex cover]

# LP relaxation



# Approximating set cover

**Input.** Set  $U$  of  $n$  elements,  $S_1, \dots, S_m$  of subsets of  $U$

**Goal.** Find  $I \subseteq \{1, \dots, m\}$  of **minimum** size such that  $\bigcup_{i \in I} S_i = U$

(ILP  $\Pi$  for Set cover)

For each  $i \in \{1, \dots, m\}$ , introduce  $x_i \in \{0,1\}$

Min  $\sum_{i=1}^m x_i$

Subject to:

$$\sum_{i: u \in S_i} x_i \geq 1, \quad \forall u \in U$$

# LP relaxation for set cover

(Set cover ILP  $\Pi$ )

$$\text{Min } \sum_{i=1}^m x_i$$

Subject to:

$$\sum_{i:u \in S_i} x_i \geq 1, \quad \forall u \in U$$

$$x_i \in \{0,1\}, \quad \forall i \in \{1, \dots, m\}$$



(Set cover  $\Sigma$ )

$$\text{Min } \sum_{i=1}^m x_i$$

Subject to:

$$\sum_{i:u \in S_i} x_i \geq 1, \quad \forall u \in U$$

$$0 \leq x_i \leq 1, \quad \forall i \in \{1, \dots, m\}$$

?  $x_i := \lfloor x_i^* \rfloor$



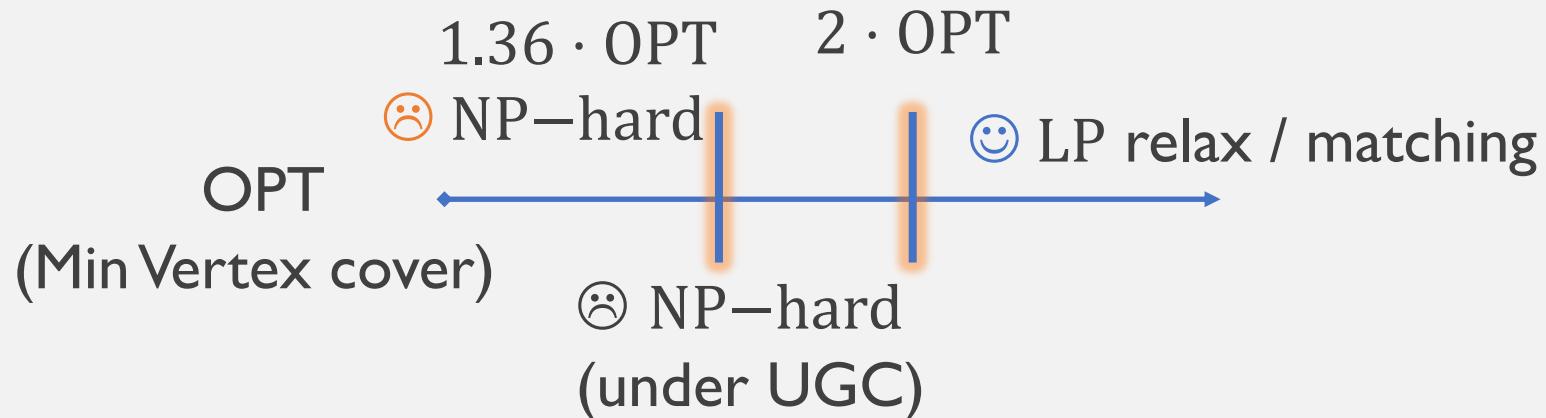
Let  $x^*$  be an optimal soln. for LP  $\Sigma$   
& optimal value  $\text{OPT} = \sum_i x_i^*$

- Threshold rounding: does it cover all elements?

- Ex.  $u \in S_1, \dots, S_{100}; x_1^*, \dots x_{100}^* = \frac{1}{100} \Rightarrow x_1 = \dots = x_{100} = 0$ .  $u$  is missed!

- Randomized rounding! [Stay tuned]

# Hardness of approximation



Theorem. It is NP-Hard to approximate Vertex Cover to with any factor below 1.36067. [i.e., otherwise, you can solve 3-SAT in poly-time]

Theorem'. It is NP-Hard to approximate Vertex Cover to with any factor below 2, assuming the unique games conjecture (UGC).

Want to read more?

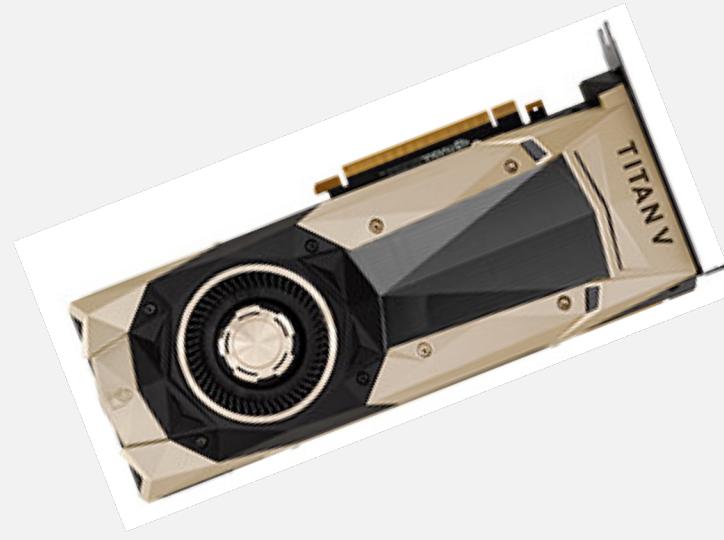
<https://cs.nyu.edu/~khot/papers/UGCSurvey.pdf>

<https://cs.stanford.edu/people/trevisan/pubs/inapprox.pdf>

# Scarce computational resources, which to invest on?



[www.flickr.com](http://www.flickr.com)



[www.nvidia.com](http://www.nvidia.com)



[www.computerhope.com](http://www.computerhope.com)

# How about ... coins?



**Theorem. Randomness is useful**

- **Randomization.** Allow fair coin flip in unit time

# Power of randomness: primality testing

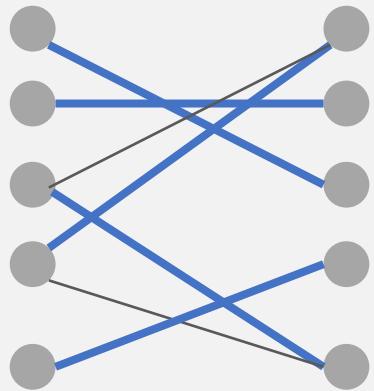
Is integer  $n$  Prime?

20,988,936,657,440,586,486,151,264,256,610,222,593,863,921

- Naive method:  $O(n)$
- Randomized algorithm: Miller-Rabin 1977  $O(\log^4 n)$
- Deterministic algorithm: AKS 2002  $O(\log^{12} n)$

Miller-Rabin is still the way to go in practice!

# Power of randomness: perfect matching



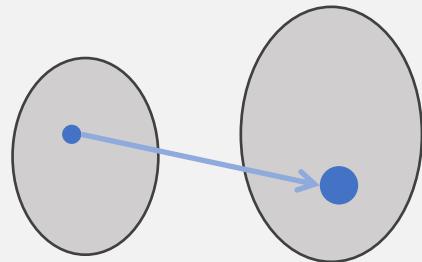
$m$ : # edges

$n$ : # nodes

- Deterministic algorithm:  $O(nm)$
- Randomized algorithm:  $O(\log^c nm)$   
**Exponentially faster!**

# Power of randomness beyond algorithm design

## Probabilistic constructions



Nice error-correction codes exist:  
**random** codes

## Cryptography

### Probabilistic Encryption\*

SHAFI GOLDWASSER AND SILVIO MICALI

# Probability 101

- (Discrete) Sample space  $\Omega = \{\omega\}$ 
  - set of all possible outcomes of a random experiment
  - Event  $E \subseteq \Omega$ : a subset of the sample space
- Axioms of probability: a probability distribution is a mapping from events to real numbers  $\Pr(\cdot): \mathcal{P}(\Omega) \rightarrow [0,1]$ , satisfying
  - Probability of an event  $\Pr(E) \geq 0$  for any event  $E$
  - $\Pr(\Omega) = 1$
  - $\Pr(E \cup F) = \Pr(E) + \Pr(F)$  if  $E \cap F = \emptyset$  (mutually exclusive)
- Ex. Roll a fair dice
  - $\Omega = \{1,2,3,4,5,6\}$ ,  $\Pr(\omega) = \frac{1}{6}$ ,  $\omega = 1, \dots, 6$ .
  - $E = \{1,3,5\}$  dice being odd, &  $\Pr(E) = 1/2$

N.B.  $\bar{E} := \Omega \setminus E$  complement event  
 $\Pr(\bar{E}) = 1 - \Pr(E)$

# Probability 101 cont'd

- **Conditional probability:**  $\Pr(B|A) := \frac{\Pr(A \cap B)}{\Pr(A)}$ , assuming  $\Pr(A) > 0$ .

## Bayes' theorem

Let  $E, F$  be two events and  $\Pr(F) > 0$ .

$$\text{Then } \Pr(E|F) = \Pr(F|E) \cdot \frac{\Pr(E)}{\Pr(F)}.$$

- **Independence:** Events  $A, B$  are independent iff.  $\Pr(B|A) = \Pr(B)$ .  
i.e.  $\Pr(A \cap B) = \Pr(A) \cdot \Pr(B)$

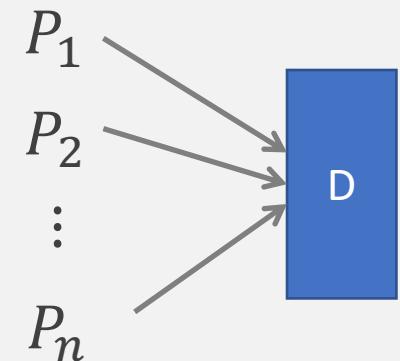
# Contention resolution in a distributed system

Given: processes  $P_1, \dots, P_n$ ,

- each process competes for access to a shared database.
- If  $\geq 2$  processes access the database simultaneously, all processes are locked out.

Goal: a protocol so all processes get through on a regular basis

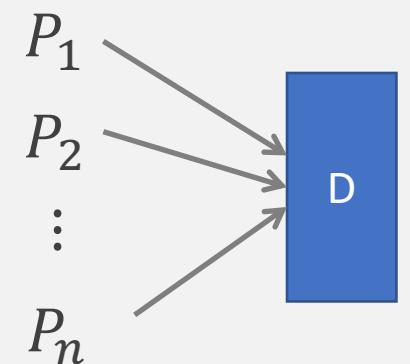
- **Restriction:** Processes can't communicate.



# Contention resolution: randomized protocol

**Protocol.** Each process requests access to the database in round  $t$  with probability  $p = 1/n$ .

**Theorem.** All processes will succeed in accessing the database at least once within  $O(n \ln n)$  rounds except with probability  $\leq \frac{1}{n}$ .



# Randomized contention resolution: analysis 1

Def.  $S[i, t]$  = event that process  $i$  succeeds in accessing the database in round  $t$ .

■ **Claim 1.**  $\frac{1}{e \cdot n} \leq \Pr(S[i, t]) \leq \frac{1}{2n}$

■ **Pf.**  $\Pr(S[i, t]) = p(1 - p)^{n-1}$

[Geometric distribution:  
independent Bernoulli trials]

Process  $i$  requests access

None of remaining request access

$$\Rightarrow \Pr(S[i, t]) = \frac{1}{n} (1 - 1/n)^{n-1} \in \left[ \frac{1}{en}, \frac{1}{2n} \right] \quad [p = 1/n]$$

- $(1 - 1/n)^n$  converges monotonically from  $1/4$  up to  $1/e$ .
- $(1 - 1/n)^{n-1}$  converges monotonically from  $1/2$  down to  $1/e$ .

# Randomized contention resolution: analysis 2

- **Claim2.** The probability that process  $i$  fails to access the database in  $e \cdot n$  rounds is at most  $1/e$ . After  $e \cdot n (c \ln n)$  rounds, the probability  $\leq n^{-c}$ .
- **Pf.** Let  $F[i, t] =$  event that process  $i$  fails to access database in rounds 1 through  $t$ .

$$\Pr(F[i, t]) = \Pr(\overline{S[i, 1]}) \cdot \dots \cdot \Pr(\overline{S[i, t]}) \leq \left(1 - \frac{1}{en}\right)^t \quad [\text{Independence \& Claim 1}]$$

- Choose  $t = en$ :  $\Pr(F[i, t]) \leq \left(1 - \frac{1}{en}\right)^{en} \leq \frac{1}{e}$
- Choose  $t = en \cdot clnn$ :  $\Pr(F[i, t]) \leq \left(\frac{1}{e}\right)^{clnn} \leq n^{-c}$

# Randomized contention resolution: analysis 3

**Theorem.** All processes will succeed in accessing the database at least once within  $2en \ln n$  rounds except with probability  $\leq \frac{1}{n}$ .

- **Pf.** Let  $F[t] =$  event that **some** process fails to access database in rounds 1 through  $t$ .

## Union Bound

Let  $E, F$  be two events. Then  
 $\Pr(E \cup F) \leq \Pr(E) + \Pr(F)$ .

$$\Pr(F[t]) = \Pr(\bigcup_{i=1}^n F[i, t]) \stackrel{\text{orange}}{\leq} \sum_{i=1}^n \Pr(F[i, t]) \leq n \cdot \Pr(F[1, t])$$

- Choose  $t = en \cdot 2\ln n$ :  $\Pr(F[t]) \leq n \cdot n^{-2} = 1/n$