# Winter 2018 CS 485/585 Introduction to Cryptography

# LECTURE 7

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### Agenda

- (Last time) PRF-OTP, Message authentication;
- PRF-MAC, Domain-extension
- Review HW1/Quiz1

#### Logistics

• Don't copy solutions from online forums.

# MAC continued

Review the issue of data integrity and the definition of a secure MAC: existentially unforgeable under chosen-message-attacks.

 Replay attacks. The security definition itself does not prevent a simple attack in practice: copy a previous message-tag pair and resend it to an honest user at a later point. Again, consider the greedy ebay seller Mr. M, what if he keeps forwarding the money transfer request?

Two common techniques for thwarting such attacks:

- 1. Sequence number (counter)
- 2.  $time-stamps\ t = S_k(\mathsf{TIME}||m)$  and verify  $V_k(\mathsf{TIME}||m,t) = 1$ , and  $\mathsf{TIME}$  is "recent".

Both need synchronization to some extend.

• canonical verification.

A fixed-length eu-cma-secure MAC from PRFs

**Theorem 1** ([KL: Thm. 4.6]).  $\Pi$  is an eu-cma MAC (for messages of length n).

Let  $F_k: \{0,1\}^n \to \{0,1\}^n$  be a PRF, construct MAC scheme  $\Pi = (G,S,V)$ •  $G(1^n)$ :  $k \leftarrow \{0,1\}^n$  (random key for  $F_k$ ).

- S(m):  $t := F_k(m)$ .
- V(m,t): compute  $t':=F_k(m)$  and check  $t'\stackrel{?}{=}t$ . (Canonical verification)

Figure 1: A fixed-length MAC from any PRF. PRF-MAC

Intuitively forging in this scheme amounts to predict the output of a PRF on a new point, which should be infeasible, especially if we think about a truly random function. Consider a variant  $\tilde{\Pi}$  where we use a truly random function  $f \leftarrow \mathcal{F}$ . Let  $\mathcal{A}$  be any adversary trying to produce a forgery. Let q(n) be an upper bound on its number of MAC-queries. For any candidate forgery  $(m^*, t^*)$ , where  $m^*$  is a new message,  $y := f(m^*)$  is sampled uniformly at random (by the "sampleon-the-fly" interpretation of a truly random function). Therefore y would differ from  $t^*$  except with probability  $2^{-n}$ .

**Lemma 2.** For any 
$$A$$
,  $\Pr[Mac\text{-forge}_{A \tilde{\Pi}}(n)] \leq 2^{-n}$ .

Then we show that switching back to a PRF, does not make the adversary's life any easier based on the security of PRF. Therefore we conclude that PRF-MAC (Fig. 1) is eu-cma.

$$\mathbf{Lemma \ 3.} \ \left| \underbrace{\Pr[\mathit{Mac-forge}_{\mathcal{A},\Pi}(n) = 1]}_{p_{\mathcal{A},\Pi}} - \underbrace{\Pr[\mathit{Mac-forge}_{\mathcal{A},\tilde{\Pi}}(n) = 1]}_{p_{\mathcal{A},\tilde{\Pi}}} \right| \leq \operatorname{negl}(n).$$

*Proof.* For any A, we construct a distinguisher D and show that

$$\left| p_{\mathcal{A},\Pi} - p_{\mathcal{A},\tilde{\Pi}} \right| \leq \left| \underbrace{\Pr[D^{F_k}(1^n) = 1]}_{p_{D,k}} - \underbrace{\Pr[D^f(1^n) = 1]}_{p_{D,f}} \right| \leq \operatorname{negl}(n).$$

Distinguisher D: given  $1^n$  and oracle access  $\mathcal{O}: \{0,1\}^n \to \{0,1\}^n$ :

- 1. Run  $\mathcal{A}(1^n)$ . Whenever  $\mathcal{A}$  makes a MAC-query on m, forward mto  $\mathcal{O}$  and return  $t := \mathcal{O}(m)$ .
- 2. A outputs  $(m^*, t^*)$  in the end. Let  $Q = \{m_i\}$  be the list of  $\mathcal{A}$ 's MAC-queries. D does the following
  - a) Query  $\mathcal{O}$  with  $m^*$  and obtain  $\hat{t} := \mathcal{O}(m^*)$ .
  - b) Output 1 iff. both  $\hat{t} = t$  and  $m^* \notin Q$  hold.

Observe that

- if  $\mathcal{O}$  is truly random: then  $\mathcal{A}$  sees exactly as in the forgery game  $\mathsf{Mac}\text{-}\mathsf{forge}_{\mathcal{A},\tilde{\Pi}}(n)$ . Therefore D outputs 1 iff.  $\mathcal{A}$  produces a valid forgery (i.e. succeeds in  $\mathsf{Mac}\text{-}\mathsf{forge}(n)$ ). We have  $p_{D,f} = p_{\mathcal{A},\tilde{\Pi}}$ .
- similarly, if  $\mathcal{O} = F_k$  is pseudorandom, we see that  $p_{D,k} = p_{\mathcal{A},\Pi}$ . Thus  $|p_{\mathcal{A},\Pi} - p_{\mathcal{A},\tilde{\Pi}}| = |p_{D,k} - p_{D,f}| \le \text{negl}(n)$ .

### MAC: domain-extension

In practice, our block ciphers work on a data block of small length, e.g. 128-bit, how do we MAC long messages? We will discuss two general approaches:

- 1. Hash-and-MAC paradigm. Apply a hash function to "compress" the input string to a shorter one that fits your MAC.  $^{\rm 1}$
- 2. Direct approach: domain extension. (Below)

Given MAC on short inputs, construct a MAC on long inputs.

Natural ideas (that often fail).

- 1. block-by-block? reordering attack
- 2. including block index?  $t_i := S(i||m[i])$  truncation attack <sup>2</sup>
- 3. including message length in each block?  $t_i = S(\ell || i || m[i])$ .

  mix- $\mathcal{C}$ -match attack. Consider

$$m = m[1]||m[2], t = t_1, t_2;$$
  
 $m' = m'[1]||m'[2], t' = t'_1, t'_2.$ 

Then  $t_1||t_2'|$  is a valid tag for m[1]||m'[2]|.

4. additional random identifier.  $S'(m[i]) := S(r||\ell||i||m[i])$ . This works, but very inefficient! We will not discuss further about it. Read [KL: Thm 4.8] for details.

Domain extension for PRFs. We ask a slightly different question:

Given PRF on short inputs, construct a PRF on long inputs. i.e., given 
$$F: X \to Y$$
 how to get  $F': X^{\leq \ell} \to Y'$ , for  $\ell \geq 1$ ? (assume  $X = Y = Y' = \{0, 1\}^n$ )

If this is possible, then we will just use the PRF on longer messages to achieve message authentication on long messages. We show this is indeed possible.

<sup>1</sup> NEXT LECTURE

<sup>&</sup>lt;sup>2</sup> message length is not included in the tag; how about authenticating message length in last block? it doesn't help.

Cascade and encrypted cascade (NMAC)

Cascade construction.

$$t_1 = F_k(m[1]), t_i = F_{t_{i-1}}(m[i]),$$
 and only output  $t_d$ .

It is a secure PRF if the input length is fixed. Unfortunately, you can break cascade by  $extension\ attacks.$ 

Reading material. The extension attack can be cast into an distinguisher that tells apart cascade from truly random, since knowing  $\mathsf{CASCADE}_F(x), \mathsf{CASCADE}_F(x||x')$ , i.e., input strings that share x as their prefix, becomes predictable. The issue is that two messages could share the same prefix. If we exclude such attacks, cascade does becomes secure.

**Definition 4** (Prefix-free set & algorithm). A set of strings  $P \subseteq (\{0,1\}^n)^*$  is *prefix-free* if it does not contain the empty string (i.e.  $\epsilon \notin P$ ), and no string  $x \in P$  is a prefix of any other string  $x' \in P$ . We call algorithm D with oracle access to f prefix-free if D only queries on a prefix-free set.

**Theorem 5.** If F is a PRF, then  $\mathsf{CASCADE}_F$  is a PRF against any prefix-free PPT distinguisher D.

In particular if we fixed the message length to be  $\{0,1\}^{n\cdot\ell}$  for any  $\ell$ , then the prefix-free constraint is trivally true because no string can be a prefix of another string of the same length. As an immediate consequence, we have

**Corollary 6.** If F is a PRF, then  $\mathsf{CASCADE}_{F,\ell}$  is a eu-cma MACs for messages of length  $\{0,1\}^{n\cdot\ell}$  for any fixed  $\ell \geq 1$ .

To obtain a fully secure PRF, a natural idea would be to introduce an encoding mechanism that ensures prefix-freeness (prefix-free encoding). Some examples<sup>4</sup>

- prepending message-length. Not practical since it's not suitable for data streams.
- stop bits. m[1]||0, m[2]||0, ..., m[d]||1. Inefficient.
- randomized encoding. NIST standard: CMAC. CBC with randomized prefix-free encoding.

Encrypted Cascade a.k.a **NMAC** (Nested MAC). A variant of it (using a hash function instead of a PRF in the cascade construction) called HMAC is widely used in the Internet (rfc2104).

$$\mathsf{ECAS}_{k_1,k_2}(\cdot) := F_{k_2}(\mathsf{CASCADE}_{F_{k_1}}(\cdot))$$
.

Draw Cascade

<sup>3</sup> knowing  $m, t = \mathsf{CASCADE}_F(m)$ , can compute  $\mathsf{CASCADE}_F(m||m')$  on any m'. [KL: Exercise 4.13]

 $<sup>^4</sup>$  Read more on Boneh-Shoup Sect. 6.6.

**Theorem 7.** NMAC  $\mathsf{ECAS}_{k_1,k_2}$  is a PRF.

 $\mathit{CBC\text{-}MAC}.$  Read CBC-MAC and do HW problem. Come back in a future lecture.

Draw NMAC diagram. Formal proofs are beyond the scope of this course. Read Boneh-Shoup Chapter 7 if interested. Note that both are **streaming** MACs, since we do not need to know the message length ahead of time.