Programming with C I

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Dynamic Array In C

- A dynamic array in C is a versatile and powerful data structure that provides the flexibility to allocate memory at runtime, allowing for the dynamic resizing of the array during program execution.
- Unlike static arrays, which have a fixed size determined at compile time, dynamic arrays can adapt to changing requirements, making them an essential tool in C programming for managing and manipulating data efficiently.

Dynamic Array In C

However, we can create a dynamic array with the help of the following methods:

- Using malloc() Function
- Using calloc() Function
- Resizing Array Using realloc() Function

Dynamic Array Using malloc() Function

Syntax

```
ptr = (cast-type*) malloc(byte-size);
```

- **Therefore, we can produce a dynamic array of any type by allocating a single block of memory of a particular size and thus typecasting the returned pointer to the pointer of the returned type.**

Example

```
ptr = (int*) malloc(100 * sizeof(int));
```

Dynamic Array Using malloc() Function

- **Here, they have used a dynamic array of type int and size 100 elements.**

Example

```
// C program to create dynamic array using malloc() function

#include <stdio.h>
#include <stdlib.h>

int main()
{

    // address of the block created hold by this pointer
    int* ptr;
    int size;

    // Size of the array
    printf("Enter size of elements:");
    scanf("%d", &size);
```

Dynamic Array Using malloc() Function

Example

```
//  Memory allocates dynamically using malloc()
ptr = (int*)malloc(size * sizeof(int));

// Checking for memory allocation
if (ptr == NULL) {
    printf("Memory not allocated.\n");
}
else {

    // Memory allocated
    printf("Memory successfully allocated using "
           "malloc.\n");

    // Get the elements of the array
    for (int j = 0; j < size; ++j) {
        ptr[j] = j + 1;
    }
```

```
    // Print the elements of the array
    printf("The elements of the array are: ");
    for (int k = 0; k < size; ++k) {
        printf("%d, ", ptr[k]);
    }
}

return 0;
}
```

Dynamic Array Using malloc() Function

output

```
Enter size of elements:5
Memory successfully allocated using malloc.
The elements of the array are: 1, 2, 3, 4, 5,
```

Dynamic Array Using calloc() Function

Dynamic Memory Allocation and Initialization: calloc is used to dynamically allocate a specified number of blocks of memory, each of a specified type. Unlike **malloc**, which does not initialize the memory, **calloc** initializes each block with a default value of 0. This ensures that the allocated memory is zero-initialized from the start.

Dynamic Array Using calloc() Function

Syntax

```
ptr = (cast-type*)calloc(n, element-size);
```

Example

```
ptr = (int*) calloc(5, sizeof(float));
```

The example provided below illustrates how to create a dynamic array using the calloc() method.

Dynamic Array Using calloc() Function

Example

```
// C program to create dynamic array using calloc()
function

#include <stdio.h>
#include <stdlib.h>

int main()
{

    // address of the block created hold by this pointer
    int* ptr;
    int size;

    // Size of the array
    printf("Enter size of elements:");
    scanf("%d", &size);
```

```
    //  Memory allocates dynamically using calloc()
    ptr = (int*)calloc(size, sizeof(int));

    // Checking for memory allocation
    if (ptr == NULL) {
        printf("Memory not allocated.\n");
    }
    else {

        // Memory allocated
        printf("Memory successfully allocated using "
               "malloc.\n");
// Get the elements of the array
        for (int j = 0; j < size; ++j) {
            ptr[j] = j + 1;
        }
```

Dynamic Array Using calloc() Function

Example

```
    // Print the elements of the array
     printf("The elements of the array are: ");
     for (int k = 0; k < size; ++k) {
         printf("%d, ", ptr[k]);
     }
}

return 0;
}
```

output

```
Enter size of elements:6
Memory successfully allocated using malloc.
The elements of the array are: 1, 2, 3, 4, 5, 6,
```

Dynamically Resizing Array Using realloc() Function

- Used to change the size of previously allocated memory.
- Adapt to changing memory requirements. The function takes a pointer to the old memory block and the new size in bytes as arguments.
- It automatically copies the data from the old block to the new one if necessary.

Dynamically Resizing Array Using realloc() Function

Syntax

```
ptr = realloc(ptr, newSize);
```

Example

```
/ C program to resize dynamic array using realloc()
// function

#include <stdio.h>
#include <stdlib.h>

int main()
{

    // address of the block created hold by this pointer
    int* ptr;
    int size = 5;
```

Dynamically Resizing Array Using realloc() Function

Example

```
//  Memory allocates dynamically using calloc()
 ptr = (int*)calloc(size, sizeof(int));

 if (ptr == NULL) {
     printf("Memory not allocated.\n");
     exit(0);
 }
 else {
     printf("Memory successfully allocated using "
            "calloc.\n");
 }

 // inserting elements
 for (int j = 0; j < size; ++j) {
     ptr[j] = j + 1;
 }
```

```
printf("The elements of the array are: ");
for (int k = 0; k < size; ++k) {
    printf("%d, ", ptr[k]);
}

printf("\n");

size = 10;

int *temp = ptr;
```

Dynamically Resizing Array Using realloc() Function

Example

```
//  using realloc
 ptr = realloc(ptr, size * sizeof(int));
 if (!ptr) {
     printf("Memory Re-allocation failed.");
     ptr = temp;
 }
 else {
     printf("Memory successfully re-allocated using "
            "realloc.\n");
 }
```

```
    // inserting new elements
    for (int j = 5; j < size; ++j) {
        ptr[j] = j + 10;
    }

    printf("The new elements of the array are: ");
    for (int k = 0; k < size; ++k) {
        printf("%d, ", ptr[k]);
    }
    return 0;
}
```

Dynamically Resizing Array Using realloc() Function

output

```
Memory successfully allocated using calloc.
The elements of the array are: 1, 2, 3, 4, 5,
Memory successfully re-allocated using realloc.
The new elements of the array are: 1, 2, 3, 4, 5, 15, 16, 17, 18, 19,
```

THE END

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