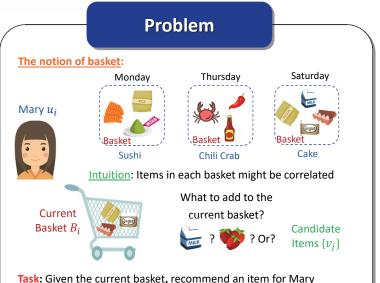


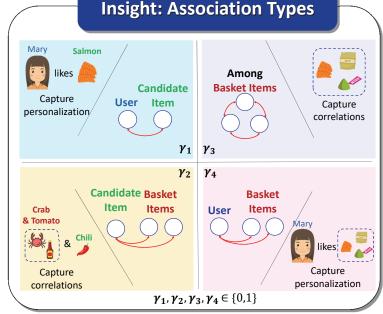
## Basket-Sensitive Personalized Item Recommendation

Institute for Infocomm Research

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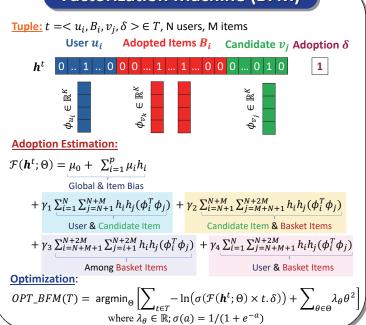




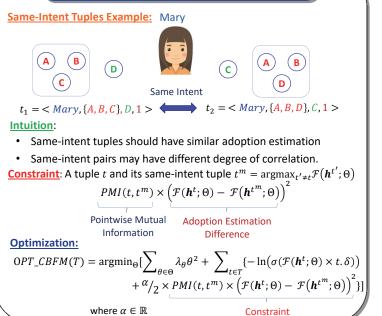
## Approach#1: Basket-Sensitive Factorization Machine (BFM)

candidate items:  $F(u_i, B_i, v_i; \Theta)$ 

Solution: Learn a real-valued function from adoptions to rank



## Approach#2: Constrained BFM (CBFM)

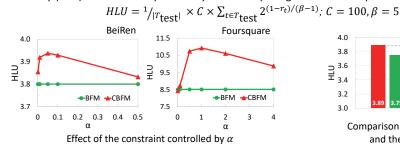


## **Experiments**

**Datasets:** Grocery Shopping Baskets (BeiRen) and Point-of-Interest Check-ins (Foursquare).

 $\underline{\textbf{Methodology:}} \text{ For a given testing tuple } t = < u_i, B_i, v_j, \delta > \text{, hide } v_j \text{ and generate the } \textbf{top-K predictions} \text{ given } v_i \text{ and } B_i$ 

Metric: Half-life Utility (HLU) measures the probability a user adopts a given item at a specific ranking position.



Comparison between the basket-sensitive models and the Association-Rules-based model

<u>Conclusion:</u> Experiments on the two datasets show that <u>Basket-Sensitive Information (BFM)</u> & <u>Constraint (CBFM)</u> contribute <u>statistically significant</u> improvements as compared to the baseline <u>Association Rules (ASR)</u> in term of top-K recommendations.