Yunhua Fang

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OBJECTIVE

Internship

EDUCATION

An international junior student majoring Computer Science in Letter and Science college, UC Davis, expected graduated in June 2024.

Related Course Work: Computers in Technology, Objected-oriented program, Programming.

Current GPA: 3.502 / 4.000

SKILLS

- Familiar with C/C++, Python. Have experience on React, JavaScript, HTML.
- Good adaptability to new knowledge related to computer.
- Experience using software such as Microsoft Word, Excel, Access, Visual Studio Code.
- Have interests on many areas such as front side, back side, AI, and cybersecurity in CS.
- Easy and welling to communicate with other members.

SPECIAL PROJECT

Tutor in UC Davis CS Tutoring Club

CS Tutoring in UC Davis is a student-led organization that helps undergraduate succeed on programing courses. The tutors need to hold sessions weekly to answer students' questions about their courses and homework. In the midterm and final periods, we will also hold some review sessions. Sometimes, we will conduct basic programming classes to explain some difficult knowledge including pointers and class in programming. I'm a volunteer in the club and I'm already worked 2 quarters. I'll keep working on it.

Building a Quadcopter System Based on Unity

The lab is directed by Professor Nelson Max. Currently we are building a Quadcopter System to enable augmented and virtual reality gameplay with games designed by us. Players can play many VR games including mazes and pong that were designed by us in an empty space. The project is still inprogress. I attend this project for 3 quarters and learn a lot from it.

INTERNSHIP / RESEARCH EXPERIENCE

NO