## Levels of Abstraction

System Level

High Level

Behavioral Level

Register-Transfer Level (RTL)

Logical Gate Level

Physical Gate Level

Switch Level

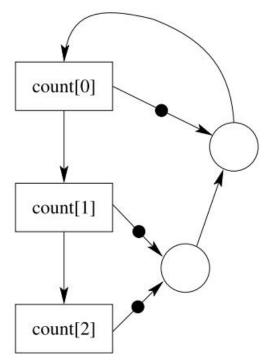
```
Verilog模块的基本结构:
module <顶层模块名> (<输入输出端口列表>);
/*端口定义*/
input 输入端口列表; //输入端口声明
output 输出端口列表; //输出端口声明
/*信号类型说明*/
wire 信号名;
reg 信号名;
/*逻辑功能定义*/
//使用assign语句定义逻辑功能
assign <结果信号名>=<表达式>
//用always块描述逻辑功能
always @(<敏感信号列表>)
 begin
  //过程赋值
  //if-else,case语句;for循环语句
 end
//调用其他模块
<调用模块名> <例化模块名> (<端口列表>);
//门元件例化
门元件关键字 <例化门元件名>(<端口列表>);
endmodule
```

- 变量类型:
  - 标量
  - 向量
  - 二维向量
- 存在并行块语句
- always块的敏感信号列表
- 循环次数必须确定
- 存在非阻塞赋值(整个过程块结束时才完成赋值操作)

**Net-Lists** A net-list N is a directed graph  $(V_N, E_N, \tau_N)$  where  $V_N$  is a finite set of vertices,  $E_N \subseteq V_N \times V_N$  is the set of directed edges and  $\tau_N : V_N \to \{\text{AND, INV, REG, INPUT}\}$  maps a node to its type, where AND is an "and" gate, INV is an inverter, REG is a register, and INPUT is a primary input. The in-degree of a vertex of type AND is at least two, of type INV and REG is exactly one and of type INPUT is zero. Any cycle in N must contain at least one REG node.

```
module counter(clk, count);
 input clk;
  output [2:0] count;
 reg [2:0] count;
  wire cin =
    ~count[0] & ~count[1] & ~count[2];
  initial count = 3'b0:
  always @ (posedge clk) begin
       count[0] \ll cin;
       count[1] \ll count[0];
       count[2] \le count[1];
 end
```

endmodule



And-Inverter Graph(AIG)
AIGER
bit-level techniques:

- BDD BMC
- interpolation
- IC3/PDR
- abstraction
- translate the problem into SMT formulas
- ...

extensions of the IC3/PDR:word-level IC3...

A state of a net-list is a mapping of its registers to the Boolean values  $\mathbb{B} = \{0, 1\}$ .

# BTOR2

```
int ch = getc (stdin);
                                                                                                                                                 if (ch == '0') return false;
                                                                                                                                                 if (ch == '1') return true;
                                                                                                                                                 exit (0);
                               positive unsigned integer (greater than zero)
\langle num \rangle
\langle uint \rangle
                               unsigned integer (including zero)
                                                                                                                                              int main () {
                               sequence of whitespace and printable characters without '\n'
(string)
                                                                                                                                                                                                             1 sort bitvec 1
                                                                                                                                                 bool turn;
                                                                                                                                                                                       // input
                               sequence of printable characters without '\n'
(symbol)
                                                                                                                                                                                                             2 sort bitvec 32
                                                                                                                                                 unsigned a = 0, b = 0; // states
                                ';' (string)
(comment)
                      ::=
                                                                                                                                                 for (;;) {
                                                                                                                                                                                                             3 input 1 turn
\langle \text{nid} \rangle
                                                                                                                                                    turn = read_bool ();
                                \langle \text{num} \rangle
                      ::=
                                                                                                                                                                                                             4 state 2 a
                                                                                                                                                     assert (!(a == 3 && b == 3));
\langle sid \rangle
                      ::=
                                (num)
                                                                                                                                                                                                             5 state 2 b
                                                                                                                                                    if (turn) a = a + 1;
                                'const' \langle \operatorname{sid} \rangle [0-1]+
\langle const \rangle
                      ::=
                                                                                                                                                                     b = b + 1;
                                                                                                                                                                                                             6 zero 2
                                                                                                                                                     else
                                'constd' \langle \operatorname{sid} 
angle ['-']\langle \operatorname{uint} 
angle
\langle constd \rangle
                                                                                                                                                                                                             7 init 2 4 6
                                'consth' \langle \operatorname{sid} \rangle [0-9a-fA-F]+
\langle consth \rangle
                      ::=
                                                                                                                                                                                                             8 init 2 5 6
                                 'input' | 'one' | 'ones' | 'zero' ) \langle sid \rangle | \langle const \rangle | \langle constd \rangle | \langle consth \rangle
(input)
                                                                                                                                                                                                             9 one 2
                                'state' (sid)
(state)
                                                                                                                                                                                                           10 add 2 4 9
                                'bitvec' (num)
(bitvec)
                                                                                                                                                                                                           11 add 2 5 9
                                'array' \langle \operatorname{sid} \rangle \langle \operatorname{sid} \rangle
(array)
                                                                                                                                                                                                           12 ite 2 3 4 10
\langle node \rangle
                                \langle \text{sid} \rangle 'sort' (\langle \text{array} \rangle \mid \langle \text{bitvec} \rangle)
                                                                                                                                                                                                           13 ite 2 -3 5 11
                                \langle \text{nid} \rangle (\langle \text{input} \rangle \mid \langle \text{state} \rangle)
                                                                                                                                                                                                           14 next 2 4 12
                                \langle \text{nid} \rangle \langle \text{opidx} \rangle \langle \text{sid} \rangle \langle \text{nid} \rangle \langle \text{uint} \rangle [\langle \text{uint} \rangle]
                                                                                                                                                                                                           15 next 2 5 13
                                \langle \text{nid} \rangle \langle \text{op} \rangle \langle \text{sid} \rangle \langle \text{nid} \rangle [\langle \text{nid} \rangle ]]
                                                                                                                                                                                                           16 constd 2 3
                                \langle \text{nid} \rangle ('init' | 'next') \langle \text{sid} \rangle \langle \text{nid} \rangle \langle \text{nid} \rangle
                                (nid) ('bad'
                                                     'constraint' | 'fair' | 'output') (nid)
                                                                                                                                                                                                           17 eq 1 4 16
                                \langle \text{nid} \rangle 'justice' \langle \text{num} \rangle ( \langle \text{nid} \rangle)+
                                                                                                                                                                                                           18 eq 1 5 16
                                \langle comment \rangle \mid \langle node \rangle [\langle symbol \rangle] [\langle comment \rangle]
\langle line \rangle
                                                                                                                                                                                                           19 and 1 17 18
                                (\langle line \rangle' \backslash n') +
(btor)
                                                                                                                                                                                                           20 bad 19
```

#include <assert.h>
#include <stdio.h>

#include <stdlib.h>
#include <stdbool.h>

static bool read\_bool () {

# BTOR2

**Table 1.** Operators supported by BTOR2, where  $\mathcal{B}^n$  represents a bit-vector sort of size n and  $\mathcal{A}^{\mathcal{I} \to \mathcal{E}}$  represents an array sort with index sort  $\mathcal{I}$  and element sort  $\mathcal{E}$ .

indexed		
[su]ext w	(un)signed extension	$\mathcal{B}^n  o \mathcal{B}^{n+w}$
slice $u l$	extraction, $n > u \ge l$	$\mathcal{B}^n o \mathcal{B}^{u-l+1}$
unary		
not	bit-wise	$\mathcal{B}^n o\mathcal{B}^n$
inc, dec, neg	arithmetic	$\mathcal{B}^n o\mathcal{B}^n$
redand, redor, redxor	reduction	$\mathcal{B}^n o\mathcal{B}^1$
binary		
iff, implies	Boolean	$\mathcal{B}^1 imes\mathcal{B}^1 o\mathcal{B}^1$
eq, neq	(dis)equality	$\mathcal{S} imes\mathcal{S} o\mathcal{B}^1$
[su]gt, [su]gte, [su]lt, [su]lte	(un)signed inequality	$\mathcal{B}^n imes\mathcal{B}^n o\mathcal{B}^1$
and, nand, nor, or, xnor, xor	bit-wise	$\mathcal{B}^n imes\mathcal{B}^n o\mathcal{B}^n$
rol, ror, sll, sra, srl	rotate, shift	$\mathcal{B}^n imes\mathcal{B}^n o\mathcal{B}^n$
add, mul, [su]div, smod, [su]rem, sub	arithmetic	$\mathcal{B}^n imes\mathcal{B}^n o\mathcal{B}^n$
[su]addo, [su]divo, [su]mulo, [su]subo	overflow	$\mathcal{B}^n imes\mathcal{B}^n o\mathcal{B}^1$
concat	concatenation	$\mathcal{B}^n  imes \mathcal{B}^m  o \mathcal{B}^{n+m}$
read	array read	$\mathcal{A}^{\mathcal{I}  ightarrow \mathcal{E}}  imes \mathcal{I}  ightarrow \mathcal{E}$
ternary		
ite	conditional	$\mathcal{B}^1 imes\mathcal{B}^n imes\mathcal{B}^n o\mathcal{B}^n$
write	array write	$\mathcal{A}^{\mathcal{I}  ightarrow \mathcal{E}}  imes \mathcal{I}  imes \mathcal{E}  ightarrow \mathcal{A}^{\mathcal{I}  ightarrow \mathcal{E}}$

## SAT-Based Model Checking Without Unrolling

## **Definitions**

A finite-state transition system  $S:(\bar{i},\bar{x},I,T),\bar{i}$ :input variables, $\bar{x}$ :internal state variables, $I(\bar{x})$ :an initial condition, $T(\bar{i},\bar{x},\bar{x}')$ :a transition relation.

A safety property  $P(\bar{x})$ :P is invariant for the system S(S-invariant) if indeed only P-states are reachable.

#### inductive:

An inductive assertion  $F(\bar{x})$  describes a set of states that:

- (1)includes all initial states:  $I \Rightarrow F$
- (2) is closed under the transition relation:  $F \wedge T \Rightarrow F'$

#### $inductive\ relative:$

An assertion F is inductive relative to another assertion G if:

$$(1)I \Rightarrow F$$

$$(2)G \wedge F \wedge T \Rightarrow F'$$

#### $inductive\ strengthening:$

An inductive strengthening of a safety property P is a formula F such that:

$$(1)I \Rightarrow F \wedge P$$

$$(2)F \wedge P \wedge T \Rightarrow F \wedge P'$$

## SAT-Based Model Checking Without Unrolling

```
bool strengthen (k : level):
\{ @post: rv iff P is S-invariant \}
                                                                                     try:
bool prove():
                                                                                         while sat (F_k \wedge T \wedge \neg P'):
  if sat (I \wedge \neg P) or sat (I \wedge T \wedge \neg P'):
                                                                                            \{ @rank : 2^{|\bar{x}|} 
     return false
                                                                                              @assert (B):
  F_0 := I, clauses(F_0) := \emptyset
                                                                                               (1) A.1-4
  F_i := P, clauses(F_i) := \emptyset for all i > 0
                                                                                               (2) \forall c \in \text{clauses}(F_{k+1}), F_k \wedge T \Rightarrow c'
  for k := 1 to ...:
                                                                                               (3) \forall i > k+1, |\text{clauses}(F_i)| = 0 }
     \{ @rank: 2^{|\bar{x}|} + 1 
                                                                                            s := the predecessor extracted from the witness
       @assert (A):
                                                                                            n := inductivelyGeneralize(s, k-2, k)
         (1) \forall i \geq 0, I \Rightarrow F_i
                                                                                            pushGeneralization (\{(n+1, s)\}, k)
         (2) \forall i \geq 0, F_i \Rightarrow P
                                                                                            \{ @assert (C): s \not\models F_k \}
         (3) \forall i > 0, clauses(F_{i+1}) \subseteq \text{clauses}(F_i)
                                                                                         return true
         (4) \forall 0 \leq i \leq k, F_i \wedge T \Rightarrow F'_{i+1}
                                                                                     except Counterexample:
         (5) \forall i > k, |\operatorname{clauses}(F_i)| = 0 }
                                                                                         return false
      if not strengthen (k):
         return false
      propagateClauses(k)
                                                                     void propagateClauses (k : level):
      if clauses(F_i) = clauses(F_{i+1}) for some 1 \le i \le k for i := 1 to k:
         return true
                                                                           \{ @assert: \forall 0 \leq j < i, \forall c \in clauses(F_i), if F_i \wedge T \Rightarrow c' then c \in F_{i+1} \}
                                                                           for each c \in \text{clauses}(F_i):
                                                                              { @assert: pre }
                                                                              if not sat(F_i \wedge T \wedge \neg c'):
                                                                                 \operatorname{clauses}(F_{i+1}) := \operatorname{clauses}(F_{i+1}) \cup \{c\}
```

## SAT-Based Model Checking Without Unrolling

```
bool strengthen (k : level):
                                                                                  void pushGeneralization (states: (level, state) set, k: level):
                                                                                     while true:
  try:
                                                                                       \{ @rank: (k+1)2^{|\bar{x}|} 
     while sat (F_k \wedge T \wedge \neg P'):
                                                                                         @assert(D):
        \{ @rank: 2^{|\bar{x}|} 
                                                                                          (1) pre
          @assert (B):
                                                                                          (2) \forall (i,q) \in states_{prev}, \exists j \geq i, (j,q) \in states \}
           (1) A.1-4
                                                                                       (n, s) := \text{choose from } states, \text{ minimizing } n
            (2) \forall c \in \text{clauses}(F_{k+1}), F_k \wedge T \Rightarrow c'
                                                                                       if n > k: return
                                                                                       if sat(F_n \wedge T \wedge s'):
            (3) \forall i > k+1, |clauses(F_i)| = 0 
                                                                                         p := the predecessor extracted from the witness
        s := the predecessor extracted from the witness
                                                                                          \{ @assert (E): \forall (i,q) \in states, p \neq q \}
        n := inductivelyGeneralize(s, k-2, k)
                                                                                          m := inductivelyGeneralize(p, n-2, k)
        pushGeneralization (\{(n+1, s)\}, k)
                                                                                          states := states \cup \{(m+1, p)\}
        \{ @assert (C): s \not\models F_k \}
                                                                                       else:
     return true
                                                                                          m := inductivelyGeneralize(s, n, k)
                                                                                          \{@assert\ (F):\ m+1>n\}
  except Counterexample:
                                                                                          states := states \setminus \{(n, s)\} \cup \{(m+1, s)\}
     return false
level inductively Generalize (s : state, min : level, k : level):
  if min < 0 and sat (F_0 \wedge T \wedge \neg s \wedge s'):
    raise Counterexample
  for i := \max(1, \min + 1) to k:
                                                                                  void generateClause (s : state, i : level, k : level):
    \{@assert:
                                                                                     c := subclause of \neg s that is inductive relative to F_i
       (1) B
                                                                                     for j := 1 to i + 1:
       (2) min < i < k
                                                                                       \{@assert: B\}
       (3) \forall 0 \leq j < i, \neg s \text{ is inductive relative to } F_i }
                                                                                       clauses(F_i) := clauses(F_i) \cup \{c\}
    if sat (F_i \wedge T \wedge \neg s \wedge s'):
       generateClause (s, i-1, k)
                                           i=k
       return i-1
                                           i=k-1
  generateClause (s, k, k)
  return k
                                           or i<k-1
```

# SAT-Based Model Checking Without Unrolling Example

Consider the contrived transition system  $S:(\bar{x},I,T)$  with variables  $\bar{x}=\{x_0,x_1,x,y_0,y_1,y,z\}$ , initial condition

$$I: x_0 \wedge \neg x_1 \wedge x \wedge (y_0 = \neg y_1) \wedge y \wedge z$$
, the safety assertion  $P: z$ 

and transition relation

$$T: \begin{bmatrix} (x'_0 = \neg x_0) \land (x'_1 = \neg x_1) \land (x' = x_0 \lor x_1) \\ \land (y'_0 = x \land \neg y_0) \land (y'_1 = x \land \neg y_1) \land (y' = y_0 \lor y_1) \\ \land (z' = x \land y) \end{bmatrix}.$$

- 1.  $F_0$  is initialized to I, each of  $F_1, F_2, F_3, \ldots$  to P, and k to 1.
- 2.  $F_1 \wedge T \wedge \neg P'$  is satisfiable.

$$\neg P$$
-predecessor  $s_1: \neg x_0 \land \neg x_1 \land \neg x \land \neg y_0 \land \neg y_1 \land \neg y \land z$ 

$$F_1 \wedge \neg s_1 \wedge T$$
 implies  $\neg s_1'$ 

Inductive generalization of  $s_1$  relative to  $F_1$  yields the clause  $c_1: x_0 \vee x_1$ 

- (1)  $c_1 \subset \neg s_1$ ,
- (2)  $c_1$  is inductive relative to  $F_1$ .

# SAT-Based Model Checking Without Unrolling Example

 $3.F_1 \wedge T \wedge \neg P'$  is still satisfiable.

$$\neg P - predecessor s_2 : x_0 \land \neg x_1 \land \neg x \land \neg y_0 \land \neg y_1 \land \neg y \land z.$$

 $\neg s_2$  is inductive relative to  $F_1$ .

Inductive generalization yields from  $\neg s_2$  the clause  $c_2: x_1 \lor x$ .

 $c_2$  also inductive relative to  $F_1$ .

 $4.F_1 \wedge T \wedge \neg P'$  is still satisfiable.

$$\neg P - predecessor s_3 : x_0 \land x_1 \land \neg x \land y_0 \land y_1 \land \neg y \land z.$$

 $s_3$  has predecessor  $s_4$ :  $\neg x_0 \land \neg x_1 \land x \land \neg y_0 \land \neg y_1 \land y \land z$ .

 $\neg s_3$  is not inductive relative to  $F_1$ .

However, it is inductive relative to  $F_0$ ,

inductive generalization yields from  $\neg s_3$  the clause  $c_3 : \neg y_0 \lor y$ .

5. $c_3$  does not exclude  $s_4$ :  $\neg s_3$  is still not inductive relative to  $F_1$ .

 $s_4$  has a predecessor  $s_5$ :  $x_0 \wedge x_1 \wedge x \wedge y_0 \wedge y_1 \wedge y \wedge z$ .

 $s_4$  is inductive relative to  $F_0$ , and inductive generalization yields  $c_4: x_0 \vee x_1$ .

6. $\neg s_3$  is now inductive relative to  $F_1$ ,

inductive generalization yields  $c_5 : \neg x_0 \lor \neg x_1$ .

7. $\neg s_4$  is now inductive relative to  $F_1$ ,

inductive generalization yields again the clause  $c_4: x_0 \vee x_1$ .

 $8.F_1 \wedge T \wedge \neg P'$  is still satisfiable.

 $\neg P - predecessor \ s_6 : x_0 \land \neg x_1 \land \neg x \land y_0 \land y_1 \land \neg y \land z.$ 

 $s_6$  is inductive relative to  $F_1$ , inductive generalization yields the clause  $c_6$ : x

## AVR using IC3 with Syntax-guided Abstraction

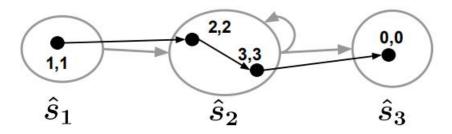
### Syntax-guided Abstraction

```
Example 1: Let \mathcal{P} = \langle \{u,v\}, (u=1) \land (v=1), (u'=ite(u < v, u+v, v+1)) \land (v'=v+1), ((u+v) \neq 1) \rangle, where u, v are k-bit wide. \mathcal{P} has 1 predicate (u < v) and 5 words (1, u, v, u+v, v+1). Consider a concrete state s := (u, v) = (1, 2) partition assignment \hat{s} := (u < v) \land \{1, u \mid v \mid u+v, v+1\}
```

Given a formula  $\varphi$  the solution of  $\varphi$  in the abstract domain is expressed as a partition assignment on terms in  $\varphi$  for a partition assignment  $\hat{s}$ ,  $\hat{s} \models \varphi$  iff there exists a bitvector assignment s such that  $s \models \varphi$  and  $\hat{s} = \alpha(\varphi, s)$   $\alpha$  is the abstraction function that converts a bitvector assignment s to a partition assignment on terms in  $\varphi$ .

Example 2: Consider  $\mathcal{P}$  from Example 1. Let k=2. Consider the formula  $\varphi=P \wedge T \wedge \neg P'$  and a satisfying concrete solution s:=(u,v,u',v')=(0,2,2,3). Terms in  $\varphi$  evaluate as  $(u < v,u+v,v+1,u'+v')=(\top,2,3,1)$  under s, resulting in the abstract solution to be  $\hat{s}:=(u < v) \wedge \{u \mid 1,u'+v' \mid v,u+v,u' \mid v+1,v'\}$ .

Example 3: Consider  $\hat{s}$  from Example 2.  $\hat{s}$  can be projected on the projection set  $\sigma = \{+, 1, u', v'\}$  to get a partial abstract solution representing the destination states as  $\hat{s}|_{\sigma} := \{1, u' + v' \mid u' \mid v'\}$ . The corresponding cube representation is  $cube(\hat{s}|_{\sigma}) = ((u' + v') = 1) \land (u' \neq 1) \land (v' \neq 1) \land (u' \neq v')$ .



$$\hat{s}_1 := \neg(u < v) \land \{ 1, u, v \mid u + v, v + 1 \}$$

$$\hat{s}_2 := \neg(u < v) \land \{ 1 \mid u, v \mid u + v \mid v + 1 \}$$

$$\hat{s}_3 := \neg(u < v) \land \{ 1, v + 1 \mid u, v, u + v \}$$

## IC3 with Syntax-guided Abstraction (IC3+SA)

- How to **generalize a satisfiable query** from a particular solver solution?
- How to **refine** spurious counterexamples?

#### Algorithm 1 Syntax-guided Generalization

```
1. procedure GENERALIZE(\hat{s}, c') \triangleright \hat{s} is a particular abstract solution, c' is a destination cube
                                                              \triangleright initialize projection set (initially \sigma_{refine} = \emptyset)
         \sigma \leftarrow \sigma_{refine}
         \texttt{JustifyCOI}(\hat{s},\,c',\,\sigma)
                                                                                               \triangleright build projection set \sigma
        \sigma \leftarrow \sigma - X'
                                                                                     > get rid of next state symbols
         \hat{s}|_{\sigma} \leftarrow \text{Project}(\hat{s}, \sigma)
                                                                                                         \triangleright project \hat{s} on \sigma
         return cube(\hat{s}|_{\sigma})
                                                                                     > convert to a cube and return
 6.
Example 6: Let \mathcal{P} = \{\{u, v, w\}, (u = 1) \land (v = 1) \land (w = 1), (u' = ite((u < v))\}\}
(v) \lor (v < w), u + v, v + 1) \land (v' = v + 1) \land (w' = w + 1), ((u + v) \neq 1)), with u,
v, w being 3-bit wide. Consider the following query and its particular solution:
   F_1 = P \varphi = F_1 \wedge T \wedge \neg P'
   Q_1 := SAT? [\varphi] gives SAT with solution s
   s = (u, v, w, u', v', w') = (0, 4, 2, 4, 5, 3) \hat{s} = \alpha(\varphi, s)
   \hat{s} = (u < v) \land \neg(v < w) \land \{ u \mid 1, u' + v' \mid w \mid w + 1 \mid v, u + v, u' \mid v + 1, v' \}
Generalize(\hat{s}, \neg P') creates the generalized cube c_1 as follows:
                    \sigma = \{+, u', v', 1, <, u, v\} - \{u', v', w'\}
                      = \{+, <, u, v, 1\}
```

 $c_1 = cube(\hat{s}|_{\sigma}) = (u < v) \land \{ u \mid 1 \mid v, u + v \mid v + 1 \}$ 

## IC3 with Syntax-guided Abstraction (IC3+SA)

#### Generalization of a Satisfiable Query

```
7. procedure JUSTIFYCOI(\hat{s}, \varphi, \sigma) \triangleright \varphi is a FOL expression, \sigma is passed by reference
         if \varphi is a conditional operation then
                                                                                \triangleright if \varphi is an if-then-else expression
              \langle cond, v_{\top}, v_{\perp} \rangle \leftarrow \texttt{BreakCondition}(\varphi)
                                                                                    9.
              JustifyCOI(\hat{s}, cond, \sigma)
10.
              val \leftarrow \texttt{Evaluate}(cond, \hat{s})
                                                                                             \triangleright evaluate cond under \hat{s}
11.
              \texttt{JustifyCOI}(\hat{s},\,(val=\top)\;?\;v_{\top}:v_{\perp},\,\sigma)
12.
                                                                          > recurse only on the relevant branch
         else if \varphi is a logical operation then
13.
              val \leftarrow \texttt{Evaluate}(\varphi, \hat{s})
                                                                                                  \triangleright evaluate \varphi under \hat{s}
14.
              if IsControlling (val, \varphi) then \triangleright if assigned a controlling value (\bot \text{ for } \land, \top \text{ for } \lor)
15.
                   JustifyCOI(\hat{s}, GetControlling(\varphi, \hat{s}), \sigma) \triangleright recurse only on controlling arg.
16.
              else
17.
                   for each a \in Argument(\varphi) do
18.
                        JustifyCOI(\hat{s}, a, \sigma)
19.
         else
20.
              for each a \in Argument(\varphi) do
21.
                   JustifyCOI(\hat{s}, a, \sigma)
22.
              if \varphi is a next state variable then
23.
                   JustifyCOI(\hat{s}, GetRelation(\varphi), \sigma)
                                                                    \triangleright get the next state relation for \varphi from T
24.
              Add symbol(\varphi) to \sigma
25.
                                                                        \triangleright add symbol of \varphi to the projection set
```

## IC3 with Syntax-guided Abstraction (IC3+SA)

#### Refinement

#### Algorithm 2 Refinement of SA

```
1. procedure Refine(\hat{C})
          p_0 \leftarrow I
          for i = 1 to n do
               \psi_i \leftarrow p_{i-1} \wedge c_{i-1} \wedge T \wedge c'_i
               if SAT ? [\psi_i]: solution s then
                    p_i \leftarrow \text{PostImage}(p_{i-1} \land c_{i-1}, s)
6.
                                                                                  \triangleright compute image(p_{i-1} \land c_{i-1}) under s
               else
                                                                                                                 \triangleright i.e. \mathcal{C} is spurious
                    m \leftarrow \texttt{MUS}(\psi_i)
                                                                                         ▶ find MUS for the UNSAT query
                    m \leftarrow \texttt{Substitute}(m)
                                                                                              ▶ eliminate symbolic constants
9.
                     \Phi \leftarrow \neg m
10.
                                                                                                             \triangleright conjoin axiom to \hat{T}
                     T \leftarrow T \wedge \Phi
11.
                                                                                                  ⊳ find symbols in new terms
                     \sigma_{new} \leftarrow \text{symbols}(\text{NewTerms}(\Phi))
12.

    ▷ add permanent symbols

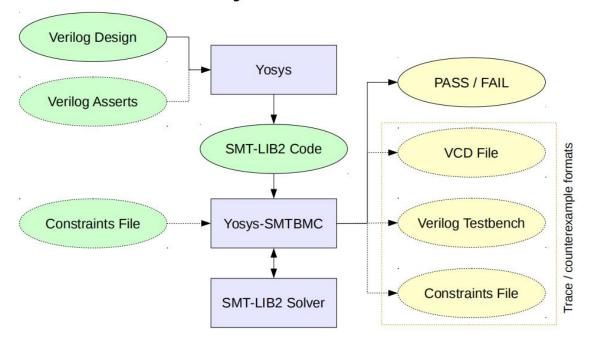
13.
                     \sigma_{refine} \leftarrow \sigma_{refine} \cup \sigma_{new}
                     return 0
14.
           return C
                                                                                            \triangleright i.e. \mathcal{C} is a true counterexample
15.
```

# some tools

#### SymbiYosys:

- smtbmc engine
- aiger engine
- · abc engine

# SymbiYosys flow with Yosys-SMTBMC



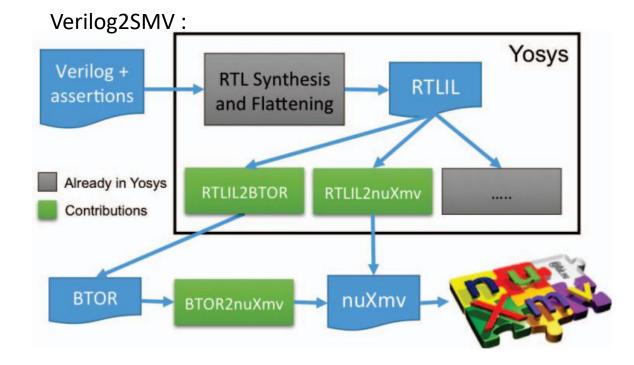


Fig. 1. verilog2smv architecture and verification tool-chain

BtorMC

CoSA2: CoreIR Symbolic Analyzer 2

CoNPS-btormc-THP

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