# 项目设计与功能测试

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# 一、项目设计说明

# 1、变量设置

## (1) 账单存储

使用列表存储账单,结构体账单内包括债权方 (string)、债务方 (string)、金额 (float)、交易货物 (string)、账单是否有效(bool)五个成员:

```
1 struct voucher
2 {
3 bytes32 creditor; //债权方
4 bytes32 debtor; //债务方
5 int amount; //交易金额
6 bytes32 goods; //交易货物
7 bool valid; //有效性
8 }
9 voucher[] private _voucherList;
```

## (2) 账户管理

使用结构体(record)存储公司账户信息,账户信息包括公司种类(int)、公司名称(string)、记录信息是否有效(bool)。使用名称到账户余额的映射(map)、哈希地址到信息的映射(map)、名称到哈希地址的映射(map)共同管理账户信息,便于后续的查找与访问。

```
1 struct record
2 {
3    int kind; //kind表示类型, 1为核心企业, 2为供应链企业, 3为第三方可信机构
4    bytes32 name; //公司或机构名称
5    bool valid; //记录是否有效
6 }
7    mapping( bytes32 => int ) private _balances; //名称到账户余额的映射
8    mapping( address => record ) private _enterprises; //哈希地址到信息的映射
9    mapping( bytes32 => address ) private _hashAddress; //名称到哈希地址的映射
```

## (3) 权限管理

针对所有登录控制台的账户,将其分为四个身份:管理员(只有一个,负责其他三个身份的设定和改变,权限最高)、银行、核心企业、下游企业。设置变量(address)来存储管理员账户的哈希地址,将部署合约的账户设置为管理员,只有管理员可以创建公司信息、设置公司的账户余额等等管理性操作。

```
1 address private _administrator; //管理员哈希地址
2 constructor() public
4 {
5 _administrator = msg.sender;
6 }
```

# 2、功能实现

## (1) 功能—

- 功能需求:实现采购商品—签发应收账款交易上链。例如车企从轮胎公司购买一批轮胎并签订应收 账款单据。
- 参数:债务方(string)、金额(int)、交易货物(string)
- 返回值: true/false
- 实现思路:生成一张新账单用上述四个参数初始化,并且设置为valid。债权方的哈希地址就是msg.sender,我们可以直接通过映射来访问到对应的名称。需要注意的是,由于只有下游企业可以向核心企业供货,需要检查债务方是否是下游企业、msg.sender对应的是否为核心企业。不需要检查账户余额是否大于账单金额。

```
1 //功能一
   function createVoucher(bytes32 creditor,int amount,bytes32 goods) public
    isCoreEnterprises returns(bool)
 3
4
        require(_enterprises[msq.sender].name != creditor,"Creditor and Debtor
    can't be the same!");
 5
        require(_enterprises[_hashAddress[creditor]].valid,"Invalid Creditor!");
        require(_enterprises[_hashAddress[creditor]].kind == 2,"Creditor has to
    be a SupplyEnterprise");
 7
        _voucherList.push(voucher({creditor:creditor,
8
                                   debtor:_enterprises[msg.sender].name,
9
                                    amount: amount,
10
                                    goods: goods,
11
                                    valid:true}));
12
        emit
    createVoucherEvent(creditor,_enterprises[msg.sender].name,amount,goods,"Core
    -Supply Transaction");
13
        return true;
14 }
```

## (2) 功能二

- 功能需求:实现应收账款的转让上链,轮胎公司从轮毂公司购买一笔轮毂,便将于车企的应收账款单据部分转让给轮毂公司。轮毂公司可以利用这个新的单据去融资或者要求车企到期时归还钱款。
- 参数:接受方(string)、转让金额(int)、交易货物 (string)
- 返回: true/false
- 思路:遍历所有有效,且债权方为自己的账单,若找到一张金额大于转让金额的账单,则直接修改该账单的相关信息,返回true,当前账单金额小于转让金额的数目,则将其累加;若累加的金额大于等于了转让的金额,则向前销毁所有的符合要求的账单,然后把最近遍历到的自己的账单信息修改,返回true;若遍历到最后都没有找到符合要求的账单或者累加金额小于转让金额,则返回false。转让方的哈希地址就是msg.sender直接映射得出索引,并且需要检查接收方是否是下游企业。

```
function transferVoucher(bytes32 receiver,int amount,bytes32 goods)
isSupplyEnterprises public returns(bool)
{
    require(_enterprises[_hashAddress[receiver]].valid,"The receiver doesn't
    exist!");
    require(_enterprises[_hashAddress[receiver]].kind == 2,"The receiver has
    to be a SupplyEnterprise!");
```

```
5
        int sum = 0;
6
        bool success = false;
 7
        for(uint i = 0;i < _voucherList.length;i++)</pre>
8
9
            if(_voucherList[i].valid && _voucherList[i].creditor ==
    _enterprises[msg.sender].name)
10
             {
11
                 if(_voucherList[i].amount > amount)
12
13
                     _voucherList[i].amount -= amount;
                     _voucherList.push(voucher({creditor:receiver,
14
15
                                                  debtor:_voucherList[i].debtor,
16
                                                  amount: amount,
17
                                                  goods:goods,
18
                                                  valid:true}));
19
                     success = true;
20
                 }
                 else if(_voucherList[i].amount == amount)
21
22
23
                     _voucherList[i].creditor = receiver;
24
                     success = true;
25
                 }
26
                 else
27
                 {
28
                     sum += _voucherList[i].amount;
29
                 }
30
                 if(sum >= amount)
31
                 {
32
                     if(sum > amount)
33
34
                         _voucherList[i].amount = sum - amount;
35
                     }
                     else
36
37
                     {
38
                         _voucherList[i].valid = false;
39
                     }
                     for(uint j = i - 1; j >= 0; j--)
40
41
                         if(_voucherList[j].valid && _voucherList[j].creditor ==
42
    _enterprises[msg.sender].name)
43
                         {
44
                              _voucherList[j].valid = false;
45
                         }
                     }
46
47
                     _voucherList.push(voucher({creditor:receiver,
                                                  debtor:_voucherList[i].debtor,
48
49
                                                  amount: amount,
50
                                                  goods:goods,
51
                                                  valid:true}));
52
                     success = true;
53
                 }
54
            }
55
56
        if(success)
57
        {
58
             emit
    transferVoucherEvent(receiver,_enterprises[msg.sender].name,amount,goods,"Su
    pply-Supply V-Transaction");
```

```
59    }
60    return success;
61 }
```

# (3) 功能三

- 功能需求:利用应收账款向银行融资上链,供应链上所有可以利用应收账款单据向银行申请融资。
- 参数:接受方(string)、转让金额(int)
- 返回: true/false
- 思路:需要检查接收方是否是银行,遍历思路与功能二一致,但是在返回true之前将转让方的账户 金额增加。转让方的哈希地址就是msg.sender直接找索引。

```
1 //功能三
    function financingByVoucher(bytes32 receiver,int amount) isSupplyEnterprises
    public returns(bool)
 3
4
        require(_enterprises[_hashAddress[receiver]].valid,"The receiver doesn't
    exist!");
 5
        require(_enterprises[_hashAddress[receiver]].kind == 3,"The receiver has
    to be a ThirdParty!");
        require(_enterprises[msg.sender].kind == 2,"Only SupplyEnterprises can
6
    finance by voucher!");
7
        int sum = 0;
8
        bool success = false;
9
        for(uint i = 0;i < _voucherList.length;i++)</pre>
10
11
            if(_voucherList[i].valid && _voucherList[i].creditor ==
    _enterprises[msg.sender].name)
12
            {
13
                if(_voucherList[i].amount > amount)
14
                     _voucherList[i].amount -= amount;
15
16
                    _voucherList.push(voucher({creditor:receiver,
17
                                                 debtor:_voucherList[i].debtor,
18
                                                 amount: amount,
                                                 goods:"",
19
                                                 valid:true}));
20
                     _balances[_enterprises[msg.sender].name] += amount;
21
22
                     success = true;
23
                }
24
                else if(_voucherList[i].amount == amount)
25
                     _voucherList[i].creditor = receiver;
26
27
                     _balances[_enterprises[msg.sender].name] += amount;
28
                     success = true;
                }
29
                else
30
31
                {
32
                     sum += _voucherList[i].amount;
33
34
                if(sum >= amount)
35
36
                     if(sum > amount)
37
                     {
38
                         _voucherList[i].amount = sum - amount;
```

```
39
                     }
40
                     else
41
                     {
42
                         _voucherList[i].valid = false;
43
                     for(uint j = i - 1; j >= 0; j--)
44
45
46
                         if(_voucherList[j].valid && _voucherList[j].creditor ==
    _enterprises[msg.sender].name)
47
                              _voucherList[j].valid = false;
48
49
                         }
50
                     }
51
                     _voucherList.push(voucher({creditor:receiver,
52
                                                  debtor:_voucherList[i].debtor,
53
                                                  amount: amount,
54
                                                  goods:"",
55
                                                  valid:true}));
56
                     _balances[_enterprises[msg.sender].name] += amount;
57
                     success = true;
58
                }
59
            }
60
61
        if(success)
62
        {
63
             emit
    financingByVoucherEvent(receiver,_enterprises[msg.sender].name,amount,"Suppl
    y-ThirdParty Transaction");
64
        }
65
        return success;
66
   }
```

## (4) 功能四

- 功能需求: 利用应收账款向银行融资上链, 供应链上所有可以利用应收账款单据向银行申请融资。
- 参数:付款方(string)
- 返回: 收到的款项总数(int)
- 思路:需要检查接收方是否是核心企业。遍历所有债权人为自己,债务人为付款方的所有账单,若 余额足够,则销毁该账单,并记录还款额,直至遍历结束或可还余额不足。若余额不足,则访问的 最后一张账单只进行修改,而不销毁。

```
//功能四
1
    function payVoucher(bytes32 debtor) isSupplyEnterprises public returns(int)
 3
4
        require(_enterprises[_hashAddress[debtor]].kind == 1,"The debtor has to
    be a CoreEnterprise!");
        require(_enterprises[msg.sender].kind != 1,"CoreEnterprises can't have
 5
    vouchers!");
6
        int pays = 0;
 7
        for(uint i = 0;i < _voucherList.length;i++)</pre>
8
            if(_voucherList[i].valid && _voucherList[i].creditor ==
    _enterprises[msg.sender].name && _voucherList[i].debtor == debtor)
10
            {
                if (_balances[debtor] - pays >= _voucherList[i].amount)
11
```

```
12
                 {
13
                     pays += _voucherList[i].amount;
                     _voucherList[i].valid = false;
14
15
                 }
16
                 else
17
                 {
18
                     int rem = _balances[debtor] - pays;
19
                     pays += rem;
20
                     _voucherList[i].amount -= rem;
21
                     break;
22
                 }
23
             }
24
        emit payVoucherEvent(_enterprises[msg.sender].name,debtor,pays,"Voucher-
25
    to-cash Transaction");
        _balances[debtor] -= pays;
26
27
        _balances[_enterprises[msg.sender].name] += pays;
28
        return pays;
29
    }
```

# 二、功能测试

#### 1.以管理员身份创建一家核心企业,两家供应链企业和一家银行。

```
transaction status: 0x0 description: transaction executed successfully
Output
Receipt message: Success
Return message: Success
Return value: 1
description: transaction executed successfully
Output
Receipt message: Success
Return message: Success
Return value: 1
transaction status: 0x0 description: transaction executed successfully
Receipt message: Success
Return message: Success
Return value: 1
transaction hash: 0x306747d19c9355cfa98be98f7ef9ba668f2fc87364c11fd380dabfee4fba7194
transaction status: 0x0
description: transaction executed successfully
Receipt message: Success
Return message: Success
Return value: 1
```

#### 3.以核心企业账户登录,查看自己的信息

可以看到, 其类型值为1, 表示核心企业, 其余额为初始设置的10000000。

#### 4.核心企业向供应链企业1发起购买,提供单据(功能1)

这里我们没有设置查看单据的函数,故只有返回值和event作为成功依据,但后面的融资和还款操作均基于此步,其正确性可以通过后面的操作辅助验证。

#### 5.以供应链企业1登录,向供应链企业2使用持有的单据进行购买,并发生单据转移(功能2)

同上,这里可以证明1确实持有金额大于等于1000000的单据,才能向2购买成功。而单据的转移,需要通过后面的融资和还款来证明。

#### 6.以供应链企业2登录,使用单据向银行发起融资(功能3)

#### 7.查看融资后的余额

```
[group:1]> call SupplyChainFinance 0xca2f113a904c55a878b7bd984503b68be8ef41c6 getBalance

Return code: 0
description: transaction executed successfully
Return message: Success

Return values:
[
800000
]
```

查看余额发现,余额从默认的0变成了800000,证明融资成功了。

8.通过供应链企业2,向车企发出还款要求(功能4)

此处还款成功,还款金额为200000,证明供应链企业2在此操作前还持有200000的核心企业的单据,与前面的操作的理论结果相同。(还款设定的是将持有的所有单据进行还款,直到债务人余额不足,而债务人前面设置的余额为10000000,是保证充足的)

#### 9.还款后查看余额

```
[group:1]> call SupplyChainFinance 0xca2f113a904c55a878b7bd984503b68be8ef41c6 getBalance

Return code: 0
description: transaction executed successfully
Return message: Success

Return values:
[
1000000
]
```

还款后查看,余额从800000变为了1000000,证明了还款成功。

# 附录: 完整代码

```
pragma solidity >=0.4.25 <=0.7.0;
2
3
   contract SupplyChainFinance
4
 5
       struct voucher
6
       {
 7
           //债权方
           bytes32 creditor;
8
9
           //债务方
10
           bytes32 debtor;
           //交易金额
11
12
           int amount;
13
           //交易货物
14
           bytes32 goods;
15
           //有效性
16
           bool valid;
17
       }
18
       struct record
19
           //kind表示类型,1为核心企业,2为供应链企业,3为第三方可信机构
20
21
           int kind;
22
           //公司或机构名称
```

```
23
            bytes32 name;
24
            //记录是否有效
25
            bool valid;
26
        }
27
        //账单列表
        voucher[] private _voucherList;
28
29
        //名称到账户的映射
30
        mapping( bytes32 => int ) private _balances;
31
        //哈希地址到信息的映射
32
        mapping( address => record ) private _enterprises;
33
        //名称到哈希地址的映射
34
        mapping(bytes32 => address) private _hashAddress;
        //管理员哈希地址
35
        address private _administrator;
36
37
38
        constructor() public
39
        {
40
            _administrator = msg.sender;
41
        }
        //事件
42
43
        event createEnterpriseEvent(address addr,bytes32 name,int kind,bytes32
    message);
44
        event removeEnterpriseEvent(address addr,bytes32 message);
45
        event setBalanceEvent(address addr,int balance,bytes32 message);
46
        event createVoucherEvent(bytes32 creditor,bytes32 debtor,int
    amount,bytes32 goods,bytes32 message);
        event transferVoucherEvent(bytes32 creditor,bytes32 debtor,int
47
    amount,bytes32 goods,bytes32 message);
48
        event financingByVoucherEvent(bytes32 creditor,bytes32 debtor,int
    amount, bytes 32 message);
49
        event payVoucherEvent(bytes32 creditor,bytes32 debtor,int pays,bytes32
    message);
        //修饰器
50
51
        modifier isAdministrator
52
        {
53
            require(_administrator==msg.sender,"Auth: administrator required");
54
            _;
55
        }
56
        modifier isCoreEnterprises
57
        {
58
     require(_enterprises[msg.sender].valid&&_enterprises[msg.sender].kind==1,"
    Auth: core enterprises required");
59
60
        }
61
        modifier isSupplyEnterprises
62
        {
63
     require(_enterprises[msg.sender].valid&&_enterprises[msg.sender].kind==2,"
    Auth: supply enterprises required");
64
            _;
65
        }
        modifier isThirdParties
66
67
68
     require(_enterprises[msg.sender].valid&&_enterprises[msg.sender].kind==3,"
    Auth: third parties required");
69
```

```
70
 71
 72
         //获取节点对应的公司或机构名与类型
 73
         function getRecord() public view returns(bytes32,int)
 74
 75
             require(_administrator!=msg.sender,"Auth: administrator does not
     have a enterprise");
 76
             require(_enterprises[msg.sender].valid,"Auth: this address did not
     create a enterprise");
 77
     (_enterprises[msg.sender].name,_enterprises[msg.sender].kind);
 78
         //获取节点对应的公司或机构的余额
 79
         function getBalance() public view returns(int)
 80
 81
             require(_administrator!=msg.sender,"Auth: administrator does not
 82
     have a enterprise");
 83
             require(_enterprises[msg.sender].valid,"Auth: this address did not
     create a enterprise");
 84
             return _balances[_enterprises[msg.sender].name];
 85
         }
         //添加新的企业或机构
 86
 87
 88
         function create(address addr,bytes32 name,int kind) public
     isAdministrator returns(bool)
 89
             //一个节点只能占据一个企业或机构
 90
             require(!_enterprises[addr].valid,"The address is occupied!");
 91
 92
             _enterprises[addr].kind = kind;
             _enterprises[addr].name = name;
 93
 94
             _enterprises[addr].valid = true;
 95
             _balances[name] = 0;
 96
             _hashAddress[name] = addr;
 97
             emit createEnterpriseEvent(addr,name,kind,"Enterprise Created!");
 98
             return true;
 99
         //删除地址对应的企业或机构
100
101
102
         function remove(address addr) public isAdministrator returns(bool)
103
             require(_enterprises[addr].valid,"The address represents no
104
     enterprises");
105
             _enterprises[addr].valid = false;
             emit removeEnterpriseEvent(addr,"Node's Enterprise Removed!");
106
107
             return true;
108
109
         //给特定账户设置余额
110
111
         function setBalance(address addr,int balance) public isAdministrator
     returns(bool)
112
             require(_enterprises[addr].valid,"The address represents no
113
     enterprises");
114
             _balances[_enterprises[addr].name] = balance;
115
             emit setBalanceEvent(addr,balance,"Set Balance");
116
             return true;
117
         }
118
         //功能一
```

```
119
120
         function createVoucher(bytes32 creditor,int amount,bytes32 goods)
     public isCoreEnterprises returns(bool)
121
         {
122
              require(_enterprises[msg.sender].name != creditor,"Creditor and
     Debtor can't be the same!");
123
              require(_enterprises[_hashAddress[creditor]].valid,"Invalid
     Creditor!");
              require(_enterprises[_hashAddress[creditor]].kind == 2,"Creditor
124
     has to be a SupplyEnterprise");
125
             _voucherList.push(voucher({creditor:creditor,
126
                                          debtor:_enterprises[msg.sender].name,
127
                                          amount: amount,
128
                                          goods:goods,
129
                                          valid:true}));
130
              emit
     createVoucherEvent(creditor,_enterprises[msg.sender].name,amount,goods,"Cor
     e-Supply Transaction");
131
             return true;
132
         }
133
         //功能二
134
135
         function transferVoucher(bytes32 receiver,int amount,bytes32 goods)
     isSupplyEnterprises public returns(bool)
136
              require(_enterprises[_hashAddress[receiver]].valid,"The receiver
137
     doesn't exist!");
138
              require(_enterprises[_hashAddress[receiver]].kind == 2,"The
     receiver has to be a SupplyEnterprise!");
139
             int sum = 0;
140
             bool success = false;
              for(uint i = 0;i < _voucherList.length;i++)</pre>
141
142
143
                  if(_voucherList[i].valid && _voucherList[i].creditor ==
     _enterprises[msg.sender].name)
144
145
                      if(_voucherList[i].amount > amount)
146
                      {
                          _voucherList[i].amount -= amount;
147
148
                          _voucherList.push(voucher({creditor:receiver,
149
                                          debtor:_voucherList[i].debtor,
150
                                           amount: amount,
151
                                          goods: goods,
152
                                          valid:true}));
153
                          success = true;
                      }
154
155
                      else if(_voucherList[i].amount == amount)
156
157
                          _voucherList[i].creditor = receiver;
158
                          success = true;
159
                      }
                      else
160
161
                      {
                          sum += _voucherList[i].amount;
162
163
                      }
164
                      if(sum >= amount)
165
                      {
166
                          if(sum > amount)
```

```
167
168
                              _voucherList[i].amount = sum - amount;
                          }
169
170
                          else
171
                          {
                              _voucherList[i].valid = false;
172
173
                          }
174
                          for(uint j = i - 1; j >= 0; j--)
175
                          {
176
                              if(_voucherList[j].valid &&
     _voucherList[j].creditor == _enterprises[msg.sender].name)
177
                                  _voucherList[j].valid = false;
178
179
                              }
180
                          }
                          _voucherList.push(voucher({creditor:receiver,
181
                                           debtor:_voucherList[i].debtor,
182
183
                                           amount: amount,
184
                                           goods: goods,
185
                                           valid:true}));
186
                          success = true;
187
                      }
188
                  }
189
             }
190
             if(success)
191
192
                  emit
     transferVoucherEvent(receiver,_enterprises[msg.sender].name,amount,goods,"S
     upply-Supply V-Transaction");
193
194
              return success;
195
196
         //功能三
197
198
         function financingByVoucher(bytes32 receiver,int amount)
     isSupplyEnterprises public returns(bool)
199
         {
              require(_enterprises[_hashAddress[receiver]].valid,"The receiver
200
     doesn't exist!");
201
              require(_enterprises[_hashAddress[receiver]].kind == 3,"The
     receiver has to be a ThirdParty!");
202
              require(_enterprises[msg.sender].kind == 2,"Only SupplyEnterprises
     can finance by voucher!");
203
             int sum = 0;
204
              bool success = false;
             for(uint i = 0;i < _voucherList.length;i++)</pre>
205
206
207
                  if(_voucherList[i].valid && _voucherList[i].creditor ==
     _enterprises[msg.sender].name)
208
                  {
209
                      if(_voucherList[i].amount > amount)
210
                      {
211
                          _voucherList[i].amount -= amount;
212
                          _voucherList.push(voucher({creditor:receiver,
213
                                           debtor:_voucherList[i].debtor,
214
                                           amount: amount,
                                           goods:"",
215
216
                                           valid:true}));
```

```
217
                          _balances[_enterprises[msg.sender].name] += amount;
218
                          success = true;
219
                      }
220
                      else if(_voucherList[i].amount == amount)
221
                          _voucherList[i].creditor = receiver;
222
223
                          _balances[_enterprises[msg.sender].name] += amount;
224
                          success = true;
225
                      }
226
                      else
227
                      {
228
                          sum += _voucherList[i].amount;
229
230
                      if(sum >= amount)
231
                      {
232
                          if(sum > amount)
233
234
                              _voucherList[i].amount = sum - amount;
                          }
235
236
                          else
237
                          {
238
                              _voucherList[i].valid = false;
239
                          }
240
                          for(uint j = i - 1; j >= 0; j--)
241
242
                              if(_voucherList[j].valid &&
     _voucherList[j].creditor == _enterprises[msg.sender].name)
243
                              {
244
                                  _voucherList[j].valid = false;
245
                              }
246
                          }
247
                           _voucherList.push(voucher({creditor:receiver,
248
                                          debtor:_voucherList[i].debtor,
249
                                          amount:amount,
250
                                          goods:"",
251
                                          valid:true}));
252
                          _balances[_enterprises[msg.sender].name] += amount;
253
                          success = true;
                      }
254
255
                 }
256
             }
257
             if(success)
258
             {
259
                  emit
     financingByVoucherEvent(receiver,_enterprises[msg.sender].name,amount,"Supp
     ly-ThirdParty Transaction");
260
261
             return success;
262
         }
263
         //功能四
264
         function payVoucher(bytes32 debtor) isSupplyEnterprises public
265
     returns(int)
266
267
             require(_enterprises[_hashAddress[debtor]].kind == 1,"The debtor
     has to be a CoreEnterprise!");
268
              require(_enterprises[msg.sender].kind != 1,"CoreEnterprises can't
     have vouchers!");
```

```
269
             int pays = 0;
270
             for(uint i = 0;i < _voucherList.length;i++)</pre>
271
                 if(_voucherList[i].valid && _voucherList[i].creditor ==
272
     _enterprises[msg.sender].name & _voucherList[i].debtor == debtor)
273
274
                     if (_balances[debtor] - pays >= _voucherList[i].amount)
275
                     {
276
                          pays += _voucherList[i].amount;
277
                          _voucherList[i].valid = false;
                     }
278
279
                     else
280
                     {
281
                          int rem = _balances[debtor] - pays;
282
                          pays += rem;
                          _voucherList[i].amount -= rem;
283
284
                          break;
285
                     }
286
                 }
             }
287
288
             emit
     payVoucherEvent(_enterprises[msg.sender].name,debtor,pays,"Voucher-to-cash
     Transaction");
289
             _balances[debtor] -= pays;
             _balances[_enterprises[msg.sender].name] += pays;
290
291
             return pays;
292
         }
293
    }
```