STAT 580 Homework 1

Yifan Zhu

February 12, 2017

```
1. #include <stdio.h>
  #include <math.h>
  #define P0 0.01 /*lower\ limit\ of\ the\ probability\ (p)\ */
  #define P1 0.5 /* upper limit of the probability (p) */
  #define PLEN 10 /* number of columns */
  #define N 5 /* number of experiments (n) */
  int factorial(int n)
      if (n <= 1)
          return 1;
      else
          return (n * factorial(n - 1));
  double binopmf(int n, int x, double p)
      return (factorial(n) / (factorial(n - x) * factorial(x))) * pow(p, x)
         ) * pow(1 - p, n - x);
  int main()
      printf("x\\p\t");
      double step = (P1 - P0) / (double) (PLEN - 1);
      for (int i = 1; i <= PLEN - 1; i++)</pre>
          printf("%.4f\t", P0 + (i - 1)*step);
      printf("%.4f\n", P0 + (PLEN - 1)*step);
      for (int x = 0; x \le N; x++)
          printf("%d\t", x);
          for (int i = 1; i <= PLEN - 1; i++)</pre>
              printf("%.4f\t", binopmf(N, x, P0 + (i - 1)*step));
          printf("%.4f\n", binopmf(N, x, P0 + (PLEN - 1)*step));
      return 0;
```

2. (a) $\int_1^{10} f(x) = 1 \Rightarrow c \int_1^{10} \frac{1}{x} dx = c(\log 10 - 0) = 1 \Rightarrow \frac{1}{\log 10}$. Hence

$$F(x) = \int_{1}^{x} f(x) dx = \int_{1}^{x} \frac{1}{\log 10} \frac{1}{x} dx = \frac{\log x}{\log 10} = \log_{10}(x), \ 1 < x < 10$$

Hence the inverse function

$$F^{-1}(u) = 10^u, 0 < u < 1$$

Thus the algorithm would be

Algorithm 1 Sampling X with cdf $F(x) = \log_{10}(x)$

- 1: Generate $U \sim Unif(0,1)$;
- 2: Set $X = 10^U$;

(b)

```
#include <stdio.h>
#include <time.h>
#define MATHLIB_STANDALONE
#include <Rmath.h>

int main()
{
    double u, x;
    set_seed(time(NULL), 580580); /* set seed */

    u = unif_rand();
    x = pow(10.0, u);
    printf("%f\n", x);

    return 0;
}
```

(c)

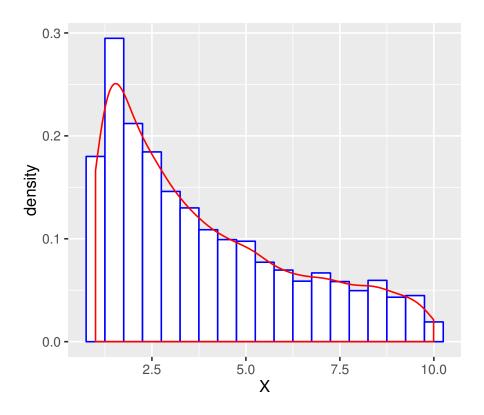
```
require(ggplot2)

U <- runif(5000, min = 0, max = 1);

X <- 10^U;

d <- data.frame(x = X);

ggplot(d, aes(x = X)) + geom_histogram(aes(y = ..density..),
    binwidth = 0.5, color = "blue", fill = "white") + geom_density(
    alpha = .2 , colour = "red", fill = "#FF66666")</pre>
```



```
3. (a)
       require(ggplot2)
       sample1 <- function (n)</pre>
          size <- 0;
          0 <- rep(0,5000);</pre>
          while (size < 5000)
           U <- runif(1);</pre>
            X <- rexp(1);</pre>
            if (U <= 1/(1 + X<sup>2</sup>))
              size <- size + 1;
              O[size] <- X;
          }
          return(O)
        sample2 <- function (n)</pre>
          size <- 0;
          0 <- rep(0,5000);</pre>
          while (size < 5000)
            U <- runif(1);
        X <- abs(rcauchy(1));</pre>
```

```
if (U <= exp(-X))
{
    size <- size + 1;
    O[size] <- X;
}

return(O)
}

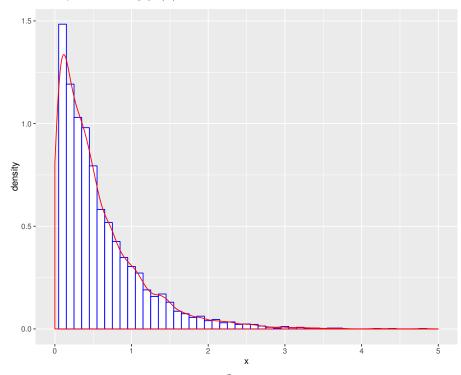
d1 <- data.frame(x = sample1(5000));
ggplot(d1, aes(x = x)) + geom_histogram(aes(y = ..density..),
    binwidth = 0.1, color = "blue", fill = "white") + geom_density(
    alpha = .2 , colour = "red", fill = "#FF6666") + xlim(0,5)

d2 <- data.frame(x = sample2(5000));
ggplot(d2, aes(x = x)) + geom_histogram(aes(y = ..density..),
    binwidth = 0.1, color = "blue", fill = "white") + geom_density(
    alpha = .2 , colour = "red", fill = "#FF6666") + xlim(0,5)

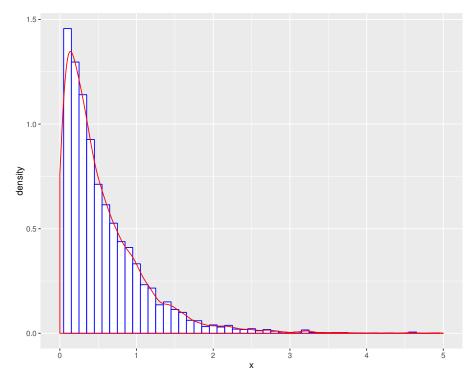
system.time(sample1(5000))

system.time(sample2(5000))</pre>
```

The density when using $g_1(x) = e^{-x}$:



The density when using $g_2(x) = \frac{\pi(1+x^2)}{2}$:



(b) The density we get using g_1 and g_2 are almost the same. And the time using g_2 is longer than the time using g_1 .

The system.time(sample1(5000)) returns the time when using g_1 :

The system.time(sample2(5000)) returns the time when using g_2 :

4.

Algorithm 2 Sampling from $f(x,y) \propto x^{\alpha}y$ with support being $x^2 + y^2 \leq 1$ in the first quadrant

- 1: Generate $X \sim Beta(\alpha + 1, 1)$ and $Y \sim Beta(2, 1)$ independently;
- 2: **if** $X^2 + Y^2 > 1$ **then**

Go to Step 1;

3: **else**

Return (X, Y);

4: end if