

# Game-theoretic Foundations of Multi-agent Systems

## Lecture 2: Preferences and Utilities

Seyed Majid Zahedi



# Outline

1. Agent Preferences
2. von Neumann–Morgenstern Rationality
3. von Neumann–Morgenstern Utilities
4. Uncertainty and Risk Attitudes



# Outcomes and Lotteries

- Let  $O = \{o_1, \dots, o_K\}$  be set of mutually exclusive outcomes
- **Lottery**  $A$  describes a probability distribution over outcomes
- We write  $A = \sum p_k o_k$  to indicate that  $o_k \in O$  happens with probability  $p_k$ 
  - $\sum p_k = 1$
  - E.g.,  $A = 0.75o_1 + 0.25o_2$  means  $P(o_1) = 0.75$  and  $P(o_2) = 0.25$
- **Compound lottery** is a lottery defined based on other lotteries
  - Suppose  $O = \{o_1, o_2, o_3\}$
  - Let  $A = 0.2o_1 + 0.8o_2$  and  $B = 0.4o_2 + 0.6o_3$
  - $C = 0.5A + 0.5B$  is a compound lottery:

$$C = 0.5(0.2o_1 + 0.8o_2) + 0.5(0.4o_2 + 0.6o_3) = 0.1o_1 + 0.6o_2 + 0.3o_3$$



# Ordinal Preferences

- We define **preference relation** over lotteries as follows
  - $A \succ B$  means agent strictly prefers  $A$  to  $B$
  - $A \succeq B$  means agent weakly prefers  $A$  to  $B$
  - $A \sim B$  means agent is indifferent between  $A$  and  $B$  ( $A \succeq B$  and  $B \succeq A$ )



# Outline

1. Agent Preferences
2. von Neumann–Morgenstern Rationality
3. von Neumann–Morgenstern Utilities
4. Uncertainty and Risk Attitudes



# Axioms of von Neumann–Morgenstern (VNM) Rationality

## 1. Completeness

- For all lotteries  $A$  and  $B$ , either  $A \succ B$  or  $B \succ A$  or  $A \sim B$

## 2. Transitivity

- For all lotteries  $A$ ,  $B$ , and  $C$ , if  $A \succeq B$  and  $B \succeq C$ , then  $A \succeq C$

## 3. Independence of irrelevant alternatives

- For all lotteries  $A$ ,  $B$ , and  $C$ , and  $p \in [0, 1]$ , then
$$A \succeq B \iff pA + (1 - p)C \succeq pB + (1 - p)C$$

## 4. Continuity

- For all lotteries  $A$ ,  $B$ , and  $C$ , if  $A \succeq B \succeq C$ , then  $\exists p \in [0, 1]$  such that
$$B \sim pA + (1 - p)C$$



# Auxiliary Axioms

## Lemma

Given VNM axioms, for any pair of lotteries  $A$  and  $B$  with  $A \succ B$ , we have

- **Betweenness**: for  $p \in (0, 1)$ ,  $A \succ pA + (1 - p)B \succ B$

### Proof sketch

- By independence,  $A = pA + (1 - p)A \succ pA + (1 - p)B \succ pB + (1 - p)B = B$
- **Monotonicity**: for any  $p, q \in [0, 1]$ , if  $p > q$ , then  $pA + (1 - p)B \succeq qA + (1 - q)B$

### Proof sketch

- Define  $\delta = q/p$
- By betweenness,  $A \succ pA + (1 - p)B \succ B$
- Apply betweenness to second part with  $\delta$ :  
 $pA + (1 - p)B \succ \delta[pA + (1 - p)B] + (1 - \delta)B = qA + (1 - q)B \succ B$



# Outline

1. Agent Preferences
2. von Neumann–Morgenstern Rationality
3. von Neumann–Morgenstern Utilities
4. Uncertainty and Risk Attitudes





# von Neumann-Morgenstern Utility Theorem

## Theorem (von Neumann and Morgenstern, 1944)

*For any VNM-rational agent, there exists a function  $u$  that maps each lottery  $A$  to a real number  $u(A)$  such that*

- $u(A) = u(\sum p_k o_k) = \sum p_k u(o_k)$  (*expected utility*)
- $u(A) \geq u(B) \iff A \succeq B$ ,

*Such a function is called von Neumann-Morgenstern (VNM) utility.*



## von Neumann-Morgenstern Utility (Proof Sketch)

- If agent is indifferent between all outcomes, then set  $u(o) = 0$  for all outcomes  $o$
- Otherwise, there must be most-preferred and least-preferred outcomes,  $\bar{o}$  and  $\underline{o}$
- Set  $u(o_k)$  to be  $p_k$  such that  $o_k \sim p_k \bar{o} + (1 - p_k) \underline{o}$  (by **continuity**)
- **Part I.** Show  $u(\sum p_k o_k) = \sum p_k u(o_k)$ 
  - Replace  $o_k$  by  $u(o_k) \bar{o} + (1 - u(o_k)) \underline{o}$  (by **independence**)

$$A = \sum p_k o_k \sim \left( \sum p_k u(o_k) \right) \bar{o} + \left( 1 - \sum p_k u(o_k) \right) \underline{o}$$

- This is a lottery on  $\bar{o}$  and  $\underline{o}$
- By the definition of  $u$ , we conclude

$$u(A) = u\left(\sum p_k o_k\right) = \sum p_k u(o_k)$$



# von Neumann-Morgenstern Utility (Proof Sketch)

- **Part II.** Show  $u(A) \geq u(B) \implies A \succeq B$ 
  - $A \sim u(A)\bar{o} + (1 - u(A))\underline{o}$  and  $B \sim u(B)\bar{o} + (1 - u(B))\underline{o}$
  - If  $u(A) = u(B)$ , then  $A$  and  $B$  define identical lotteries
  - If  $u(A) > u(B)$ , then by **monotonicity**, we have

$$A \sim u(A)\bar{o} + (1 - u(A))\underline{o} \succ u(B)\bar{o} + (1 - u(B))\underline{o} \sim B$$

- **Part III.** Show  $A \succeq B \implies u(A) \geq u(B)$ 
  - If  $u(A) < u(B)$ , then by (Part II),  $B \succ A$
  - By **completeness**, this is a contradiction



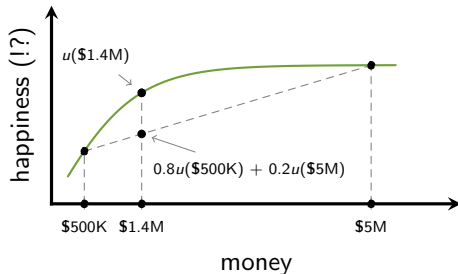
# Outline

1. Agent Preferences
2. von Neumann–Morgenstern Rationality
3. von Neumann–Morgenstern Utilities
4. Uncertainty and Risk Attitudes



## Example

- More money makes people happier (?) but with diminishing marginal returns!



- Based on this utility function, which one is more preferred?
  - \$500K with probability 0.8, and \$5M with probability 0.2
  - \$1.4M with probability 1

# Risk Attitudes

- Let  $u$  be utility of an investor
- Lottery  $A$  pays  $\$x$  with probability  $p$  and  $\$y$  with probability  $(1 - p)$
- By utility theorem,  $u(A) = pu(x) + (1 - p)u(y)$
- Let  $z = \$(px + (1 - p)y)$
- For a **risk-neutral** investor,  $u(A) = u(z)$
- For a **risk-averse** investor,  $u(A) < u(z)$
- For a **risk-seeking** investor,  $u(A) > u(z)$



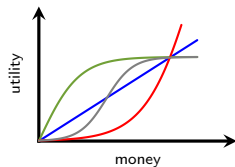
# Are You a Risk-taker or Risk-seeker?

- Which one do you prefer?
  - Lottery A: \$50 with prob 0.1 and \$0 otherwise
  - Lottery B: \$5 with prob 1
- How about these?
  - Lottery A: \$5,000,000 with prob 0.1 and \$0 otherwise
  - Lottery B: \$500,000 with prob 1



## Risk Attitudes (revisited)

- Blue has constant marginal utility  $\rightarrow$  risk-neutral
- Green has decreasing marginal utility  $\rightarrow$  risk-averse
- Red has increasing marginal utility  $\rightarrow$  risk-seeking
- Gray neither risk-averse nor risk-seeking





# Acknowledgment

- This lecture is a slightly modified version of ones prepared by
  - Asu Ozdaglar [MIT 6.254]
  - Vincent Conitzer [Duke CPS 590.4]

