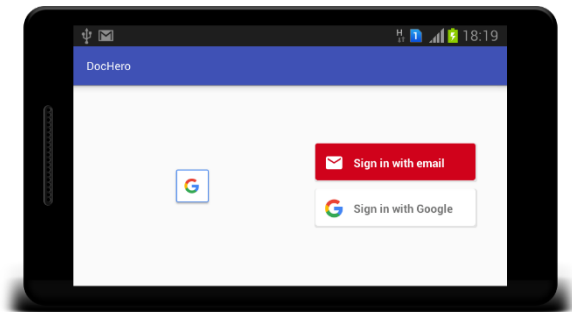


Help & Manual

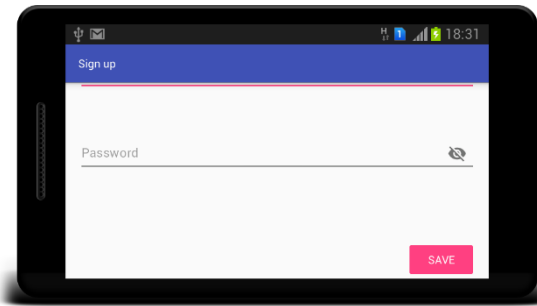
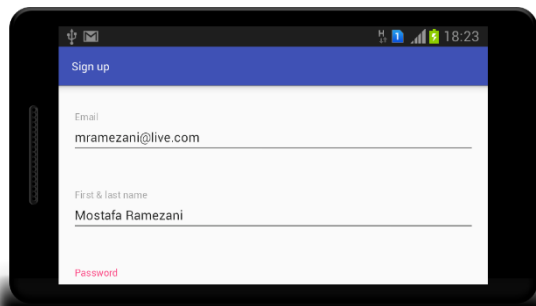
<https://fanoos.github.io/DocHero/>



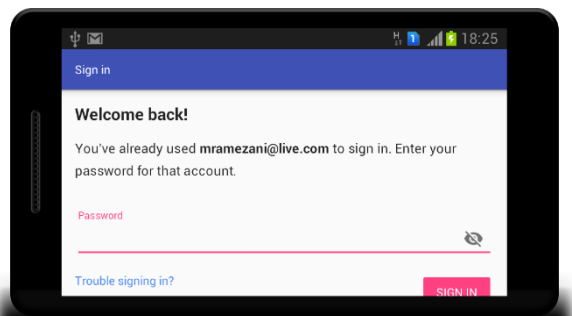
Sign in with Email:



Sign up If the user has not already been logged in, either by signing up with Google, either by signing up with Email.



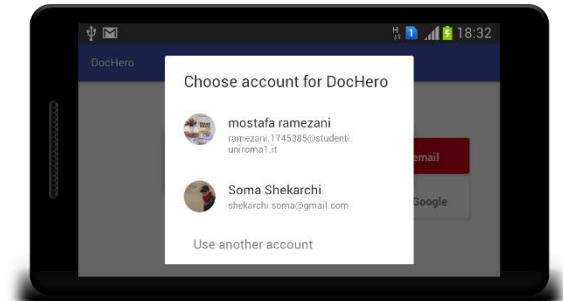
The first time will sign in with Email, if it does not exist, it will be given a name, a family, and a password, then you can get your user and password.



If your email does exist, so you must be entering your password.

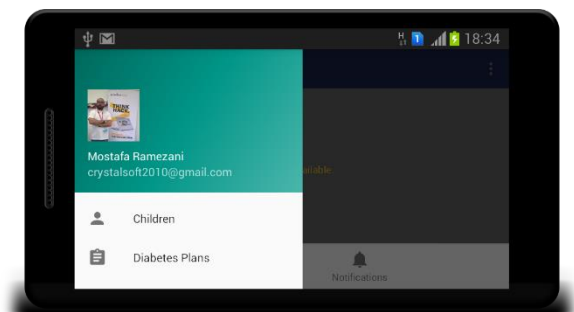
Sign in with Google:

you select one of the Google Account from list.

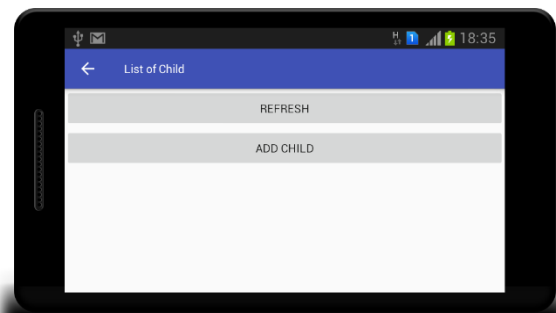


Children:

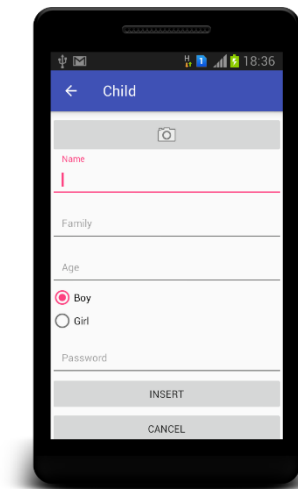
Parent can add children by choose **Children** in the menu.



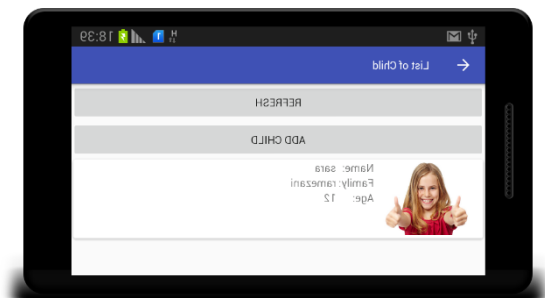
then, parent can click on **ADDCHILD** button for add children.



Then, this page parent must be entering name and family and age and sex and password and image of children.

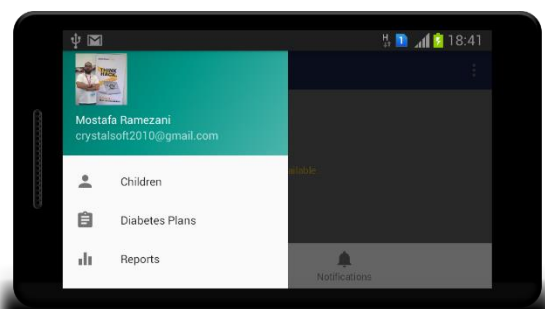


Now, List child is change.



Diabetic plan:

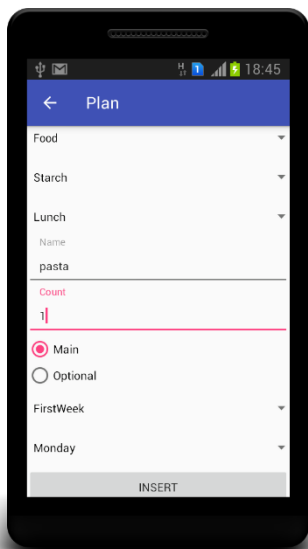
First parent can add plans by choose **Diabetes Plans** in the menu.



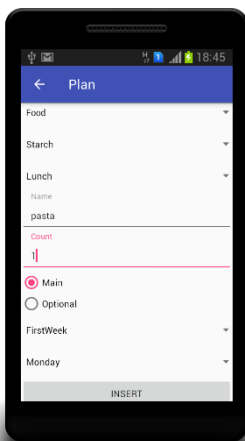
So, parent see List of Plan and click on **ADDPLAN** button.



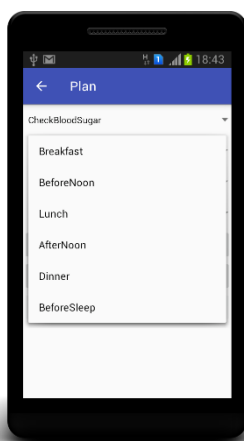
In the ADD PLAN page, we must be entering all the field.



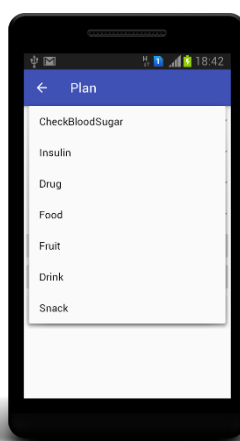
For all the items in the Plan page, you can see in below shapes.



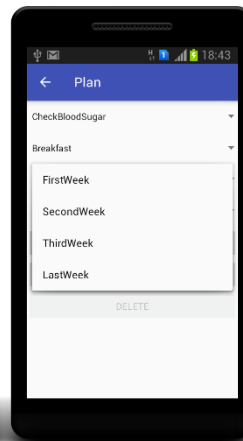
Add food



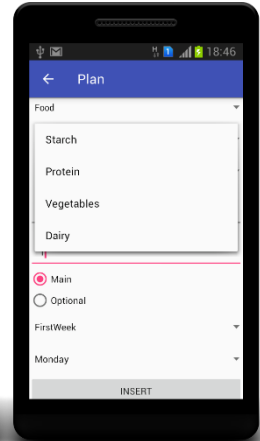
Add Meal



Add type

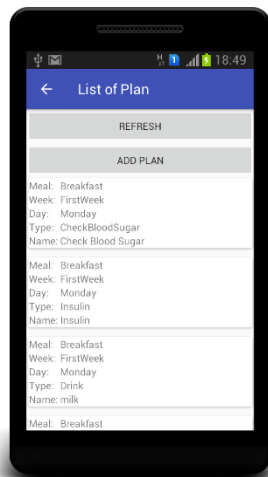


Add Number of Week



Add food type

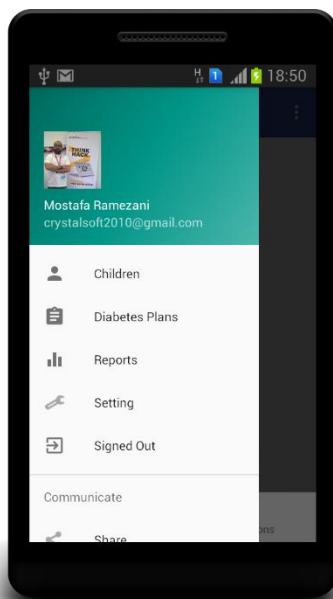
Then, list of plans is change.



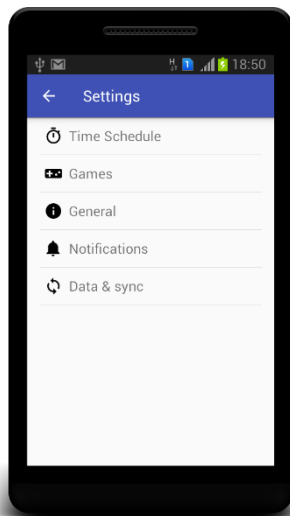
Time schedule:

Parents can add time schedule for plan, so time schedule can set according of life style.

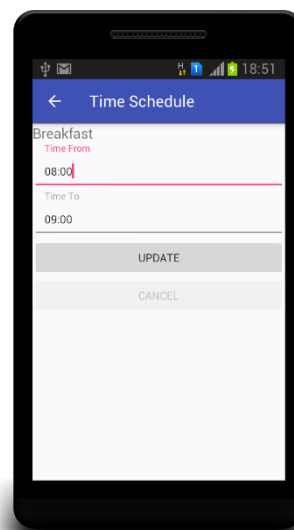
For set time schedule you click on **setting** in the menu.



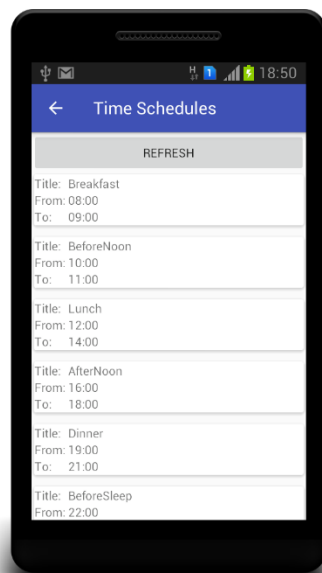
So, in the setting click on the **Time Schedule**.



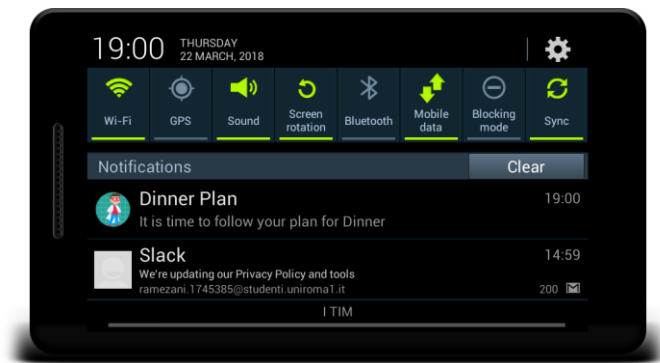
Then enter meal and time to and time from.



After adding all the time schedule.



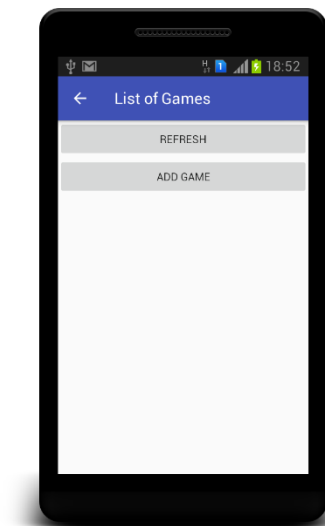
Then in Children phone we have notification of Time Schedule to follow their plan.



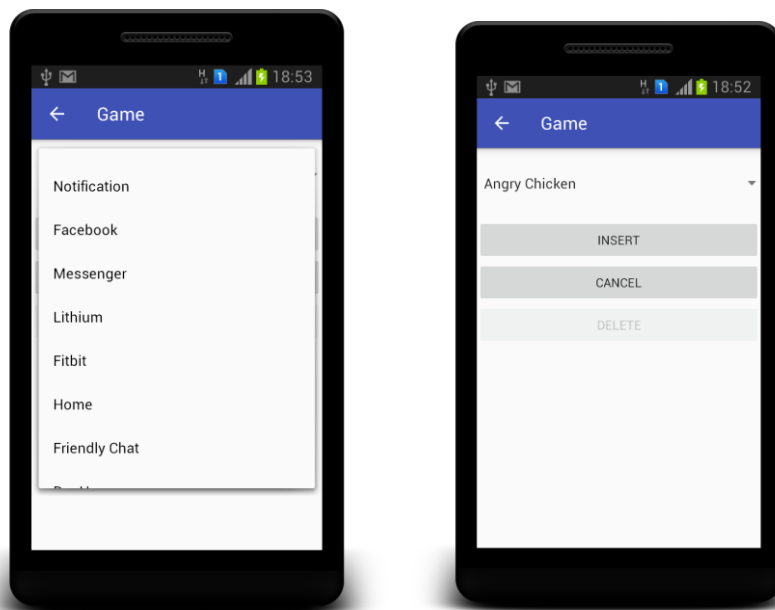
Game:

The program of games that must be limited should be selected. It should be selected by choosing the setting then click on the game. With game we can Selecting and restricting the program as well as for example, you can limit the Facebook program for the child.

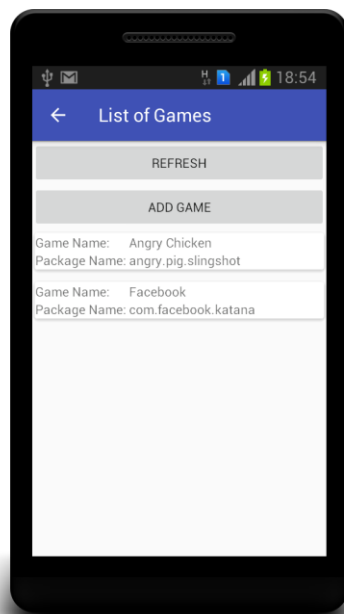
Click on **ADD GAME** in the List of Games.



Select **game** or **program** of list.



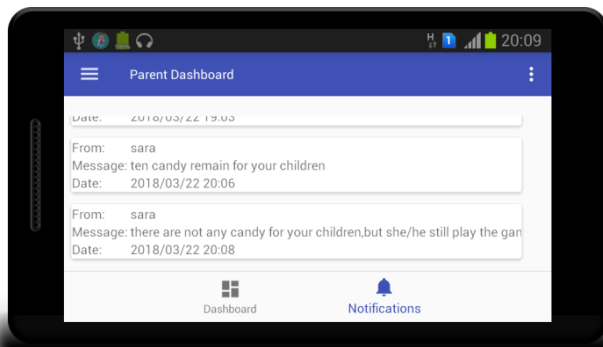
At the List of Games page, after click on the **refresh** button, game or program is add to List of games.



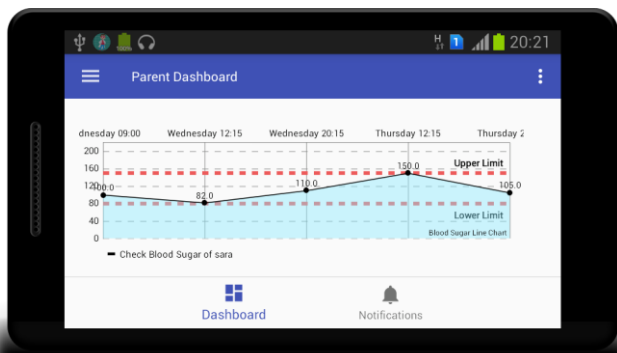
Dashboard Parent:

Parent in the home page can go to dashboard.

The dashboard parent has **Notification** and **Dashboard**, Notification has list of notifications of children's candy for parent.

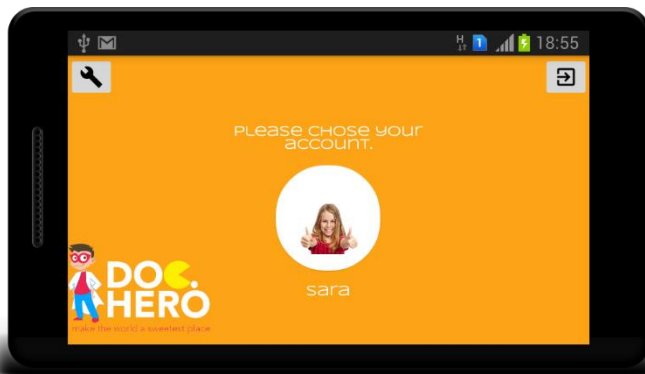


Dashboard is check blood sugar Diagram of children.

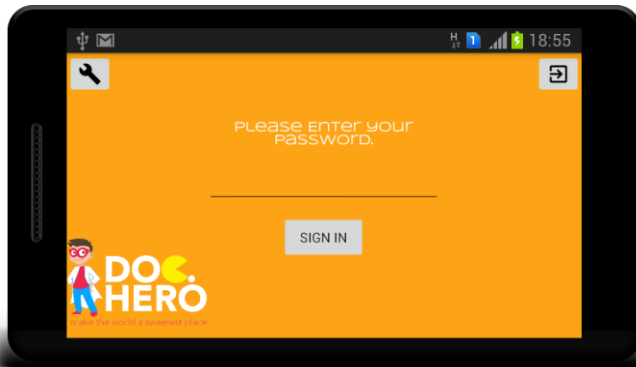


Children:

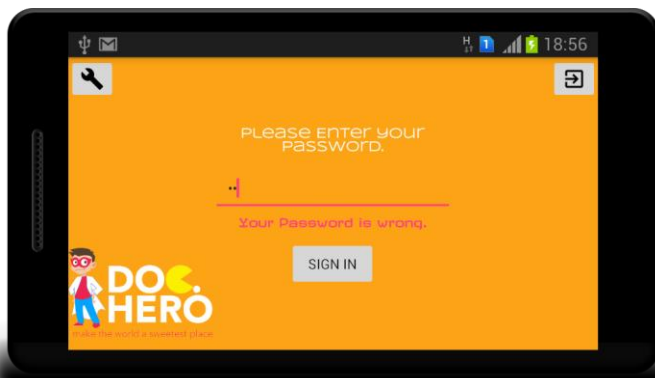
Home page for login of child.



Child can click on **her/his account**, then must be add **password**.

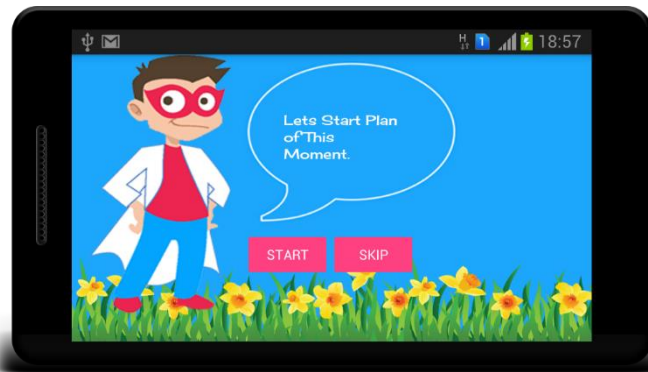


If child enter **wrong password**.

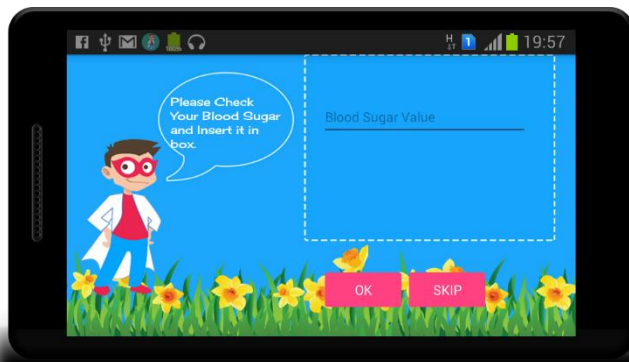


Follow Plan:

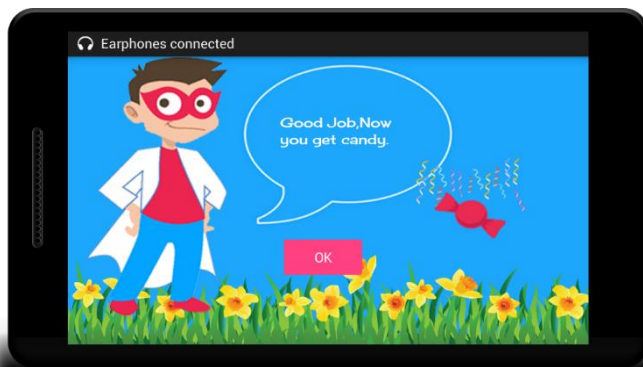
Follow plan **start** page.



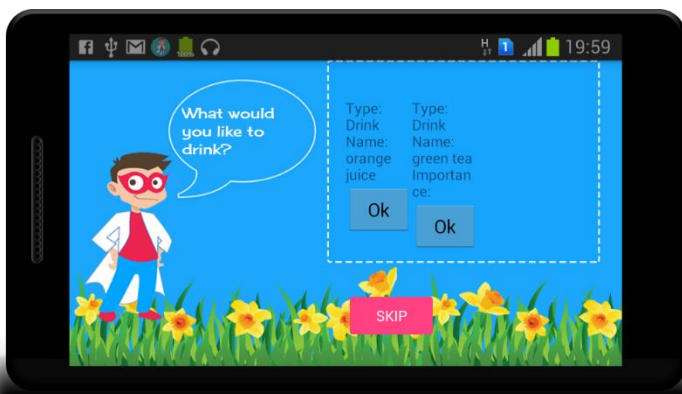
If child click **START** button, then child checks **blood sugar** and insert it, if child enter skip button, child can see next plan.



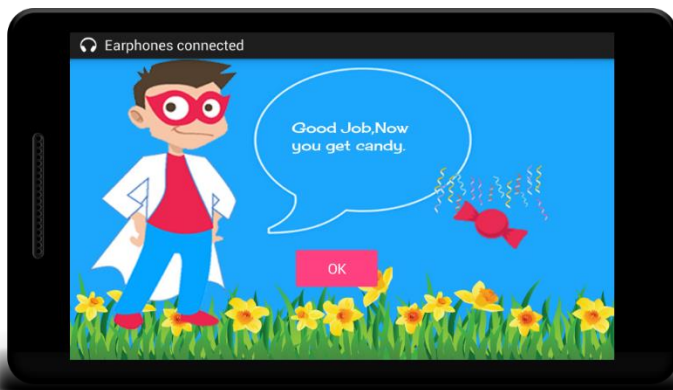
If child click on **ok** button go to get candy.



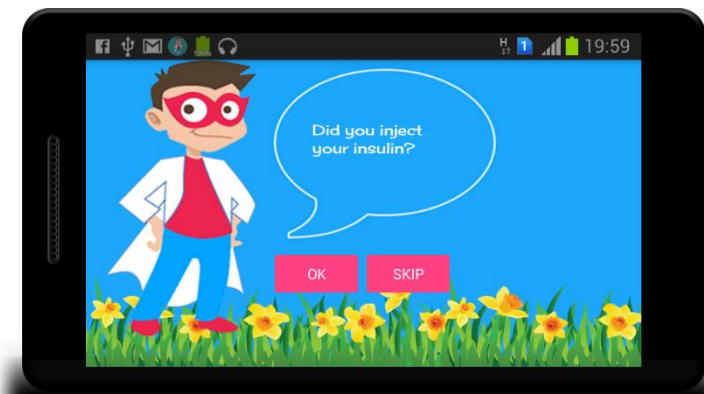
After get candy and add ok button, child can see follow plan drink, in this page has 2 option drink, if child click skip go to the next pln.



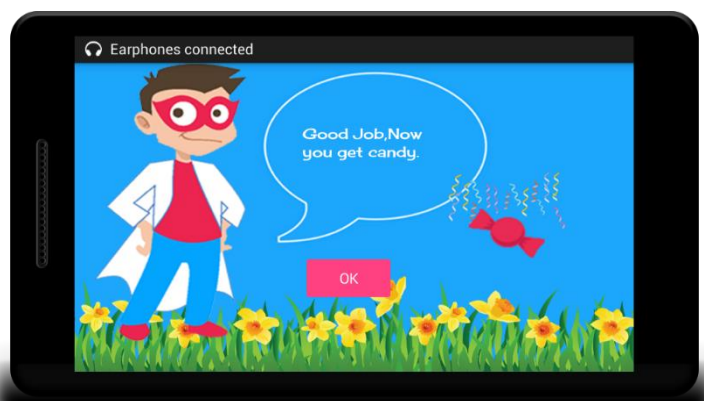
If child click ok after that get candy.



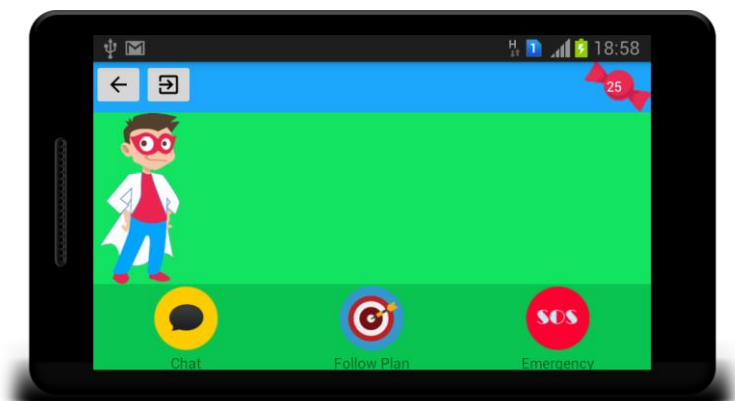
Next plan for child about inject insulin if child click skip go to the next plan.



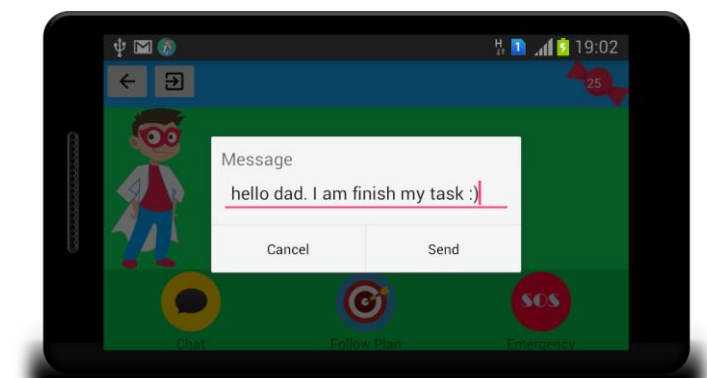
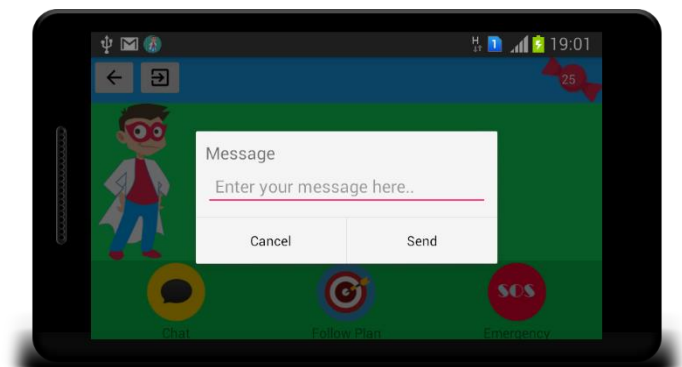
If child do inject insulin and click ok, then get candy.



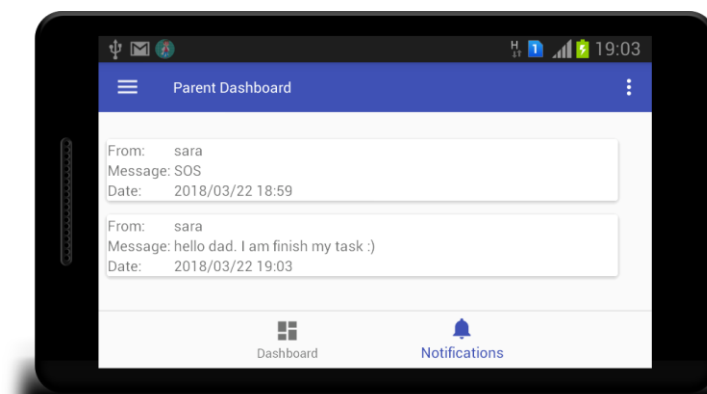
Dashboard children:



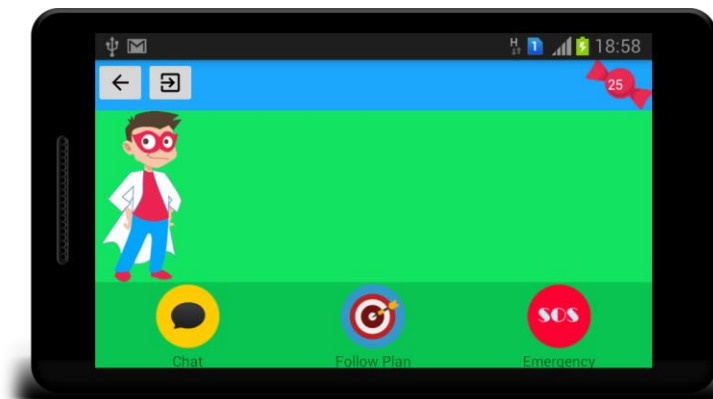
Chat icon in dashboard, child can chat with parent.



Then this message sends to parent and this message locate in the notification parent of Dashboard parent.

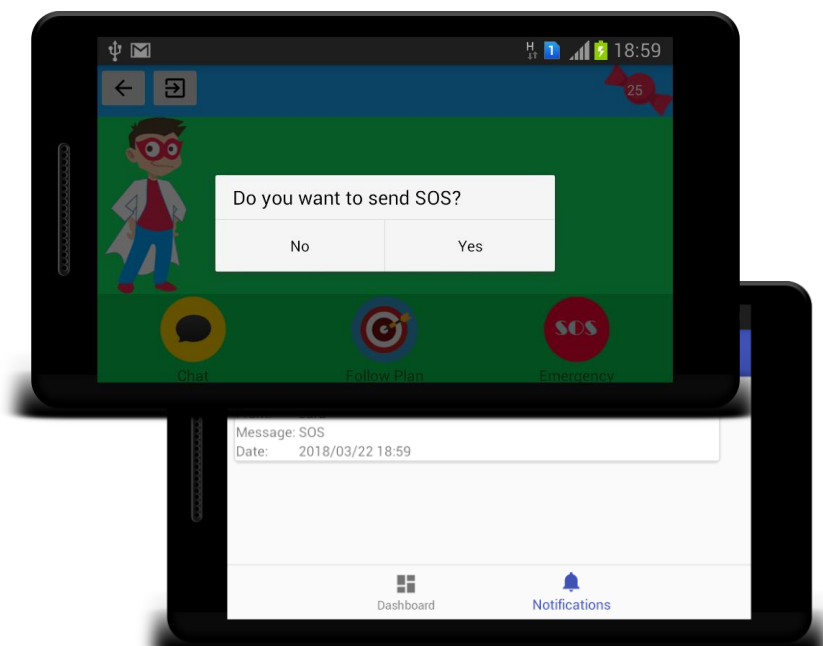


When child click **Follow plan** icon, if child doesn't do plan.



When child click **SOS** icon, if child need help of parents.

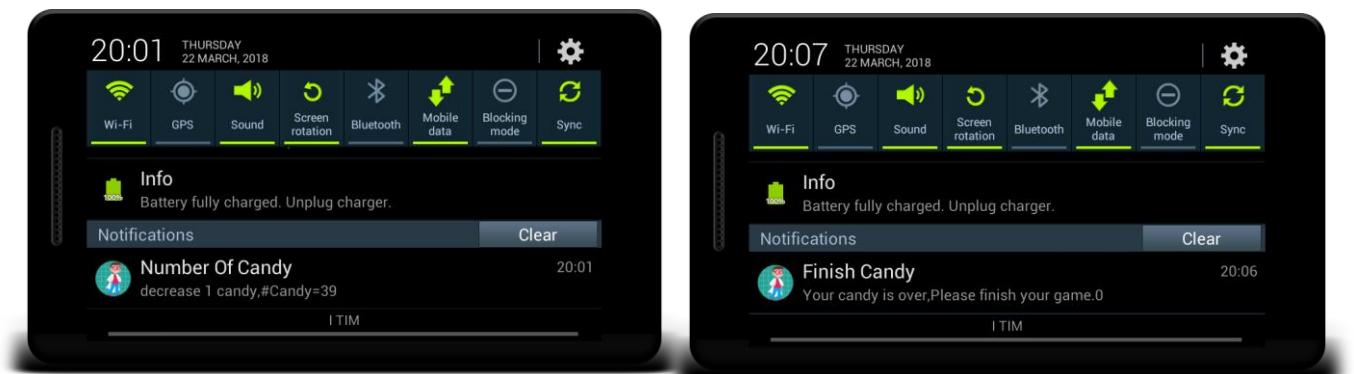
When child send SOS to parent, then parent can see **Notification** of **Dashboard parent**.



Game:



When child play then child has notification about Finish candy and Number of candy.



Parent can see **Notification** about Finish candy and Number of candy.

