B10802050課堂練習10-3.py

```python
random.shuffle(card_list)

print(card_list)

player1 =  []
player2 =  []
player3 =  []
player4 =  []

i = 1

for c in card_list:
    if i % 4 == 1:
        player1.append(c)
    elif i % 4 == 2:
        player2.append(c)
    elif i % 4 == 3:
        player3.append(c)
    else:
        player4.append(c)
    i += 1


print(player1)
print(player2)
print(player3)
print(player4)

print(random.choice(player1))
print(random.choice(player2))
print(random.choice(player3))
print(random.choice(player4))
```

```
PS C:\Users\USER\Desktop\py\python程式設計> & C:/Users/USER/AppData/Local/Programs/Python/Python311/python.exe c:/Users/USER/Desktop/py/python程式設計/B10802050課堂練習10-3.py
['S2', 'S3', 'S4', 'S5', 'S6', 'S7', 'S8', 'S9', 'S10', 'S3', 'SQ', 'SK', 'SA', 'H2', 'H3', 'H4', 'H5', 'H6', 'H7', 'H8', 'H9', 'H10', 'H3', 'HQ', 'HK', 'HA', 'D2', 'D3', 'D4', 'D5', 'D6', 'D7', 'D8', 'D9', 'D1
0', 'D3', 'DQ', 'DK', 'DA', 'C2', 'C3', 'C4', 'C5', 'C6', 'C7', 'C8', 'C9', 'C10', 'C3', 'CQ', 'CK', 'CA']
['CA', 'C3', 'C9', 'C5', 'S6', 'C8', 'S8', 'C10', 'H9', 'H2', 'H3', 'D2', 'C7', 'C6', 'H10', 'D10', 'SA', 'S2', 'S10', 'H6', 'D2', 'HK', 'DK', 'C3', 'SK', 'H3', 'CQ', 'D3', 'S5', 'H9', 'HA', 'S4', 'D3', 'D5', '
S9', 'DA', 'D6', 'C4', 'D9', 'S3', 'CK', 'H4', 'S7', 'H5', 'H2', 'SQ', 'D8', 'H8', 'D4', 'C2', 'D7', 'S3']
['CA', 'S6', 'H7', 'C7', 'SA', 'D2', 'SK', 'S5', 'D3', 'D6', 'CK', 'H2', 'D4']
['C3', 'C8', 'HQ', 'C4', 'S2', 'HK', 'H3', 'H9', 'D5', 'C4', 'H4', 'SQ', 'C7']
['C9', 'S8', 'H3', 'H10', 'S10', 'DK', 'CQ', 'HA', 'S9', 'D9', 'S7', 'D8', 'D7']
['C5', 'C10', 'DQ', 'D10', 'H6', 'C3', 'D3', 'S4', 'DA', 'S3', 'H5', 'H8', 'S3']
D4
C3
S8
DA
PS C:\Users\USER\Desktop\py\python程式設計>
```