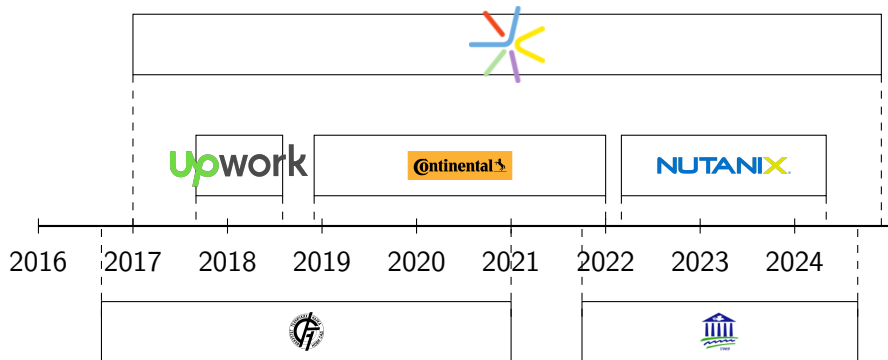# Timeline

Projekti

FluidSim	Fluid simulation based on solving Navier-Stokes equations
Height3D	OOP framework made in C++ for making 3D apps using OpenGL.
PageProc	Document layout analysis. Uses xy-cuts algorithm and various heuristics to classify elements on page.
Osmium	An attempt to make open source version of Wolfram language with compatible API.
DistTranscode	Distributed FFmpeg (video decoding/encoding and filtering).
CoNAL	Computing Node Abstraction Layer: framework for building distributed applications
CloudPost	Platform for making and deploying cloud-based applications which is vendor-agnostic

Oblasti interesovanja

Dist. sistemi

Obrada grafova

HPC