



THE CONSTITUTION OF THE FANTASY FOR FAGS LEAGUE

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THE CONSTITUTION OF THE FANTASY FOR FAGS LEAGUE

Article I – Purpose and Authority

1.1 (A) The purpose of the FFF League is to provide a structured, competitive, and entertaining fantasy football experience for its Members, while preserving fairness, integrity, and maximum levels of degenerate fun.

1.1 (B) This Constitution constitutes the supreme governing document of the League and shall prevail over any informal agreements, text messages, or group chat “jokes” that contradict its provisions.

1.1 (C) By entering the League, every Member agrees to be bound by the rules, obligations, and sanctions described herein, and acknowledges the authority of the Commissioner as defined in this document.

1.1 (D) All operations of the League—including the draft, weekly play, trades, punishments, and payouts—shall be interpreted and enforced under this Constitution.

Article II – Definitions

2.1 (A) “League” means the Fantasy for Fags League, including its Commissioner, Members, Council (if any), and all associated rules and competitions.

2.1 (B) “Member” or “Manager” means any individual who has been accepted into the League for a given Season and has paid the required League dues.

2.1 (C) “Commissioner” means the individual appointed or recognized as the primary authority responsible for administering the League, enforcing rules, and making final decisions where necessary.

2.1 (D) “Season” means the period beginning on Draft Day and ending upon distribution of winnings following the League Championship.

2.1 (E) “Rookie” means any Member participating in the League for the first Season.

2.1 (F) “Gooning” means any behind-the-scenes, shady, or manipulative conduct that attempts to rig draft results, coordinate picks, or otherwise undermine the integrity of the player selection process.

2.1 (G) “Under-the-Table Trade” means any trade in which a Member offers or receives money, goods, favors, or any benefit outside of fantasy football player value in order to complete or influence a trade.

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2.1 (H) "Last Place Punishment" means the official penalty determined for the Member who finishes in last place in the final standings at the end of the Season.

Article III – Membership

3.1 (A) Membership in the League shall be limited to individuals approved by the Commissioner, with the maximum number of teams determined by the Commissioner prior to each Season.

3.1 (B) To be considered a Member in good standing, an individual must (1) pay League dues in full before the Draft, (2) agree to this Constitution, and (3) actively participate by setting a lineup each week.

3.1 (C) The Commissioner may, at their discretion, deny admission or renewal of any Member who previously failed to pay dues, refused to complete a Last Place Punishment, or repeatedly endangered the competitive integrity of the League.

3.2 (A) A Member who withdraws mid-Season, sabotages their own team, or refuses to follow mandatory rules may be removed from the League by a majority vote of the remaining Members, upon recommendation of the Commissioner.

3.2 (B) Removal from the League may include forfeiture of any potential winnings, loss of future membership privileges, and public shaming in the group chat.

3.3 (A) By joining the League, each Member acknowledges that trash talk, memes, and general disrespectful banter are part of the culture, but that serious harassment, threats, or real-life harm are not permitted.

Article IV – Commissioner and Governance

4.1 (A) The Commissioner shall be the chief executive officer of the League and is granted authority to interpret this Constitution, enforce rules, settle disputes, and administer all League functions.

4.1 (B) The Commissioner may appoint a small unofficial "Council" of Members to assist with votes, punishments, or rule changes, but final enforcement responsibility shall rest with the Commissioner unless overruled as set forth below.

4.2 (A) Any ruling of the Commissioner may be overturned only by a two-thirds (2/3) majority vote of all current Members, conducted honestly and without anonymous burner votes.

4.2 (B) Members acknowledge that the Commissioner will also be competing in the League

and therefore agree that reasonable bias is tolerated as long as it does not rise to blatant cheating or abuse of power.

4.3 (A) The Commissioner is responsible for announcing deadlines, draft time and location, fee amounts, and any rule adjustments prior to the Season.

Article V – Draft Administration

5.1 (A) The League Draft shall be held during the week immediately preceding the first regular season NFL game unless otherwise approved by the Commissioner and a majority of Members.

5.1 (B) The location of the Draft shall vary from year to year and may be held at a residence, bar, rental property, or other venue selected by the Commissioner or by vote of the Members.

5.1 (C) Members who cannot physically attend the Draft may draft remotely using the fantasy platform or a pre-submitted draft list, and shall not be penalized for remote participation.

5.2 (A) All Members are required to be actively drinking alcoholic beverages during the Draft unless medical or personal reasons are communicated in advance to the Commissioner.

5.2 (B) The Commissioner may require a breathalyzer check prior to the first selection or at any point during the Draft to confirm that minimum levels of hammered-ness have been achieved, subject to drinking regulations that may vary by year.

5.2 (C) A Member who refuses all drinking and refuses reasonable accommodations may be subject to fines, loss of draft position, or being relentlessly clowning in the group chat.

5.3 (A) NO GOONING is permitted during the Draft.

5.3 (B) For purposes of this rule, GOONING includes, but is not limited to: sharing confidential ranking sheets to manipulate picks, promising players to another Member in advance, intentionally delaying picks to pressure others into bad trades, or any collusive behavior designed to rig outcomes.

5.3 (C) If the Commissioner determines that GOONING has occurred, the Commissioner may rewind picks, reverse trades, reassign players, or impose penalties such as forfeiture of future picks or draft position in the following Season.

5.4 (A) Any Member arriving late to the Draft may have their early selections auto-drafted until they join; such auto-drafted picks shall be considered final unless changed by mutual agreement and Commissioner approval before the end of the Draft.

Article VI – Trades

6.1 (A) Members may trade players and/or future draft considerations (if allowed that year) subject to the review of the Commissioner and the League.

6.1 (B) All trades must be submitted through the official fantasy platform or clearly communicated in writing to the Commissioner and all involved Members.

6.2 (A) Trades will be monitored by the Commissioner. Each team in the League shall have the right to vote on whether a trade that appears controversial, lopsided, or suspicious should be allowed or vetoed.

6.2 (B) If a trade is challenged by at least one Member, the Commissioner may open a voting period during which every Member, including those not involved in the trade, may vote to approve or reject the trade.

6.2 (C) A trade shall be vetoed if a simple majority of voting Members determines that the trade is grossly unfair or collusive.

6.3 (A) Any trade that seems unfair, clearly benefits one team while obviously sabotaging another, or appears to be part of a tanking strategy may be revoked by the Commissioner even without a formal vote when time is of the essence.

6.3 (B) If a revoked trade significantly affected lineups in a completed week, the Commissioner shall make reasonable adjustments as needed to restore competitive fairness, including stat corrections or manual point updates if the platform allows.

6.4 (A) Under-the-table trades involving money, side bets, Venmo payments, free meals, or any other real-world compensation in exchange for fantasy players are strictly prohibited.

6.4 (B) A Member found to be participating in such an under-the-table trade shall be subject to automatic disqualification from that Season, forfeiture of any potential winnings, and likely removal from the League in future seasons.

6.4 (C) Members are encouraged to expose any suspicious activity in the group chat with screenshots, receipts, or shame memes so that appropriate punishment may be considered.

Article VII – Payments and Financial Regulations

7.1 (A) Each Season, the Commissioner shall announce the buy-in amount and any additional fees (such as rookie fee or trophy fund) prior to the Draft.

7.1 (B) All Members must pay their full buy-in before the start of the Draft. No Member is

guaranteed eligibility for prizes until payment has been received and confirmed by the Commissioner.

7.1 (C) A Member who has not paid by the time the first pick is made may still be allowed to draft at the Commissioner's discretion but shall not be eligible to collect any winnings until payment is completed.

7.2 (A) Prize distribution (payout structure for champion, runner-up, high-score bonuses, etc.) shall be communicated before Week 1 and may not be changed mid-Season except by unanimous consent of all Members.

7.2 (B) If a Member finishes in a paid position but still owes money to the League (including unpaid dues or fines), those amounts may be deducted from their winnings.

7.3 (A) If a Member never pays their buy-in, the League may treat all games played by that team as unofficial and either (1) redistribute their winnings to other positions or (2) roll their share into next Season's pot.

7.3 (B) Members acknowledge that intentionally dodging payment may result in permanent ban from the League and being mocked as broke in perpetuity.

Article VIII – Rookie Regulations

8.1 (A) A Rookie is any Member playing in the League for the first time, regardless of how long they have played fantasy football elsewhere.

8.1 (B) Rookies may be required to pay a "rookie fee" or lower buy-in if so determined by the Commissioner for that Season.

8.2 (A) If a Rookie wins the League Championship in their first Season, they will receive only one-half ($\frac{1}{2}$) of the standard champion's prize money.

8.2 (B) The remaining one-half ($\frac{1}{2}$) of the champion's payout will roll over into the prize pool for the following Season to increase stakes and resentment.

8.2 (C) The Rookie champion will still receive full credit as champion in the record books and full rights to talk endless trash about veteran Members.

Article IX – Lineups and Weekly Obligations

9.1 (A) Each Member is required to set their lineup every week prior to the first game of that scoring period, which typically begins with the Thursday Night Football game.

9.1 (B) “Setting a lineup” means making a reasonable effort to start active players in all starting roster positions, adjusting for bye weeks and injuries, and avoiding obvious sabotage such as starting a player marked “Out” or “IR” without legitimate reason.

9.1 (C) Members are strongly encouraged to make moves earlier in the week and not wait until three minutes before kickoff after several beers.

9.2 (A) If a Member fails to set a lineup or clearly abandons their team, the Commissioner is authorized to optimize that lineup using generally accepted fantasy logic (for example, starting the highest projected active players).

9.2 (B) The purpose of Commissioner-set lineups is not to help the absent Member but to maintain fairness for all opponents who must play against that team throughout the Season.

9.2 (C) A Member who repeatedly fails to set a lineup may be subject to fines, future draft penalties, or non-eligibility for future Seasons.

Article X – Waivers and Free Agency

10.1 (A) The League shall use the waiver and free agency system provided by the fantasy platform, whether it be rolling waivers, FAAB, or a set priority order, as specified by the Commissioner before the Season.

10.1 (B) The Commissioner may adjust waiver days and times for opening or clearing waivers in order to align with NFL schedules and avoid confusion.

10.2 (A) No Member shall intentionally drop star players with the intent to gift them to another Member or otherwise manipulate waivers using collusive timing.

10.2 (B) Any suspicious pattern of drops and pickups may be investigated by the Commissioner and, if deemed collusive, may be reversed and disciplined.

Article XI – Competitive Integrity and Last Place Punishment

11.1 (A) All Members agree to compete in good faith for the entirety of the Season, regardless of their standing, draft luck, or number of injured players.

11.1 (B) Tanking—defined as intentionally starting sub-optimal lineups, refusing to replace injured players, or purposely throwing matchups to influence standings—is strictly prohibited.

11.1 (C) If the Commissioner determines that tanking has occurred, they may adjust lineups retroactively, remove draft picks, or impose other penalties as necessary.

11.2 (A) The Member finishing in last place after the official regular season or combined regular-and-playoff standings (as determined by league tradition) must complete the official Last Place Punishment.

11.2 (B) The Last Place Punishment shall be decided by the Commissioner and/or League Council before the Season begins and may involve public embarrassment, social media posts, dress-up tasks, or other humiliating but non-dangerous activities.

11.2 (C) The punishment must remain within reasonable limits of safety and legality; no one shall be required to commit crimes or genuinely endanger their well-being.

11.3 (A) If the last-place Member refuses to complete the punishment, that Member shall be automatically removed from the League and barred from returning unless the Commissioner and at least two-thirds of the Members vote to reinstate them.

11.3 (B) Failure to complete the punishment may also result in loss of any buy-in refunds and permanent status as a League clown.

Article XII – Disputes, Rule Changes, and Amendments

12.1 (A) If a dispute arises concerning scoring, trades, lineup issues, or rule interpretation, the concerned Members shall first bring the issue to the Commissioner.

12.1 (B) Scoring disputes must be raised within 48 hours of the week's games completing or by the time stat corrections lock on the platform, whichever comes first.

12.1 (C) The Commissioner will investigate using platform data, league history, and common sense to issue a ruling as soon as reasonably possible.

12.2 (A) The Commissioner may propose rule changes at any time during the offseason and shall present them to the League for discussion and vote.

12.2 (B) Any amendment to this Constitution requires at least a two-thirds (2/3) majority vote of all Members and shall take effect at the beginning of the next Season unless otherwise specified and unanimously approved.

12.2 (C) No rule change may be applied retroactively if it would significantly alter the outcome of a completed Season or materially change past standings and payouts.

Article XIII – Certification and Acceptance

The Constitution of the Fantasy for Fags League

13.1 (A) By drafting a team, paying dues, or participating in any League activity, each Member acknowledges that they have read (or at least pretended to read) this Constitution and accept all terms, punishments, and humiliations contained within it.

13.1 (B) This Constitution may be stored digitally, sent as a PDF, or screenshotted and posted in the group chat, and all such copies shall be considered equally official.

13.1 (C) This document is certified as the governing law of the Fantasy for Fags League until amended or replaced in accordance with Article XII.

13.2 (A) The Commissioner, by signing below, affirms that this Constitution reflects the will and degeneracy of the League and pledges to enforce it fairly, ruthlessly, and with maximum entertainment.

Signed:

Josh Smith

Commissioner, FFF League

FFF LEAGUE