



Outline

- Layout
- Recycle View
- Intent
- Shared Preferences
- SQLlite
- Retrofit
- Maps
- Camera







Terdapat 3 jenis Layout (ViewGroup) yang sering digunakan

LinearLayout

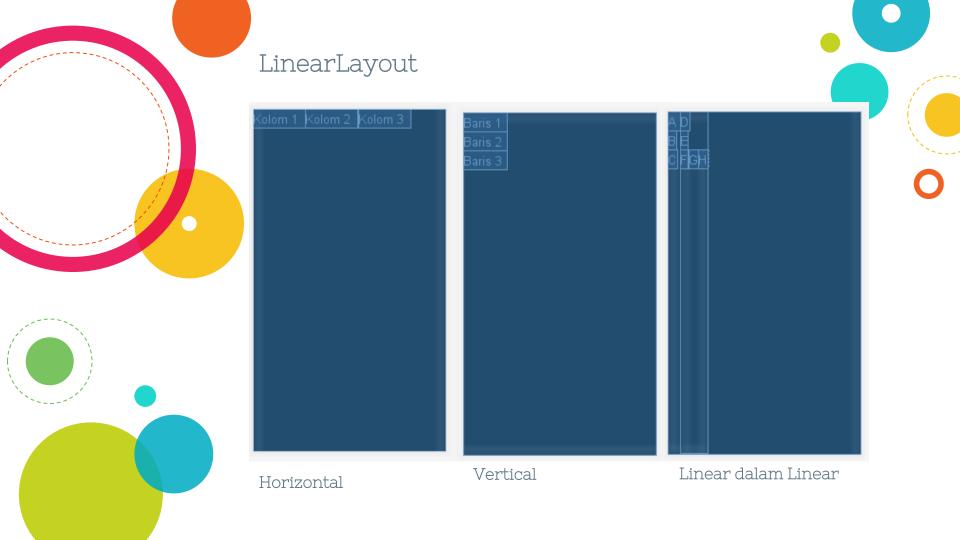
Layout untuk meletakkan objek/view secara sejajar (vertical / horizontal)

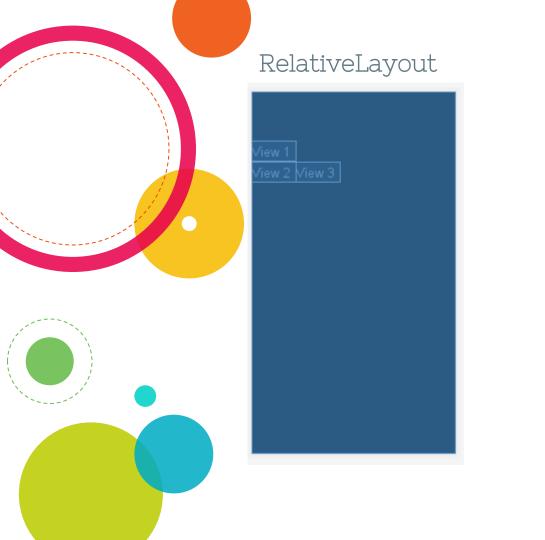
RelativeLayout

Layout untuk meletakkan suatu view bergantung dengan view yang lain.

ConstraintLayout

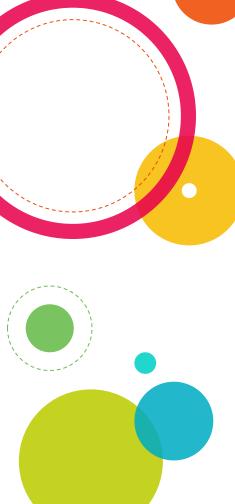
Hampir sama seperti relative layout, namun lebih fleksibel.











RelativeLayout

```
<TextView
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:textSize="30sp"
    android:text="View 1"
    android:id="@+id/view1"
    android:layout marginTop="100dp"/>
<TextView
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:textSize="30sp"
    android:text="View 2"
    android:id="@+id/view2"
    android:layout below="@+id/view1"/>
<TextView
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:textSize="30sp"
    android:text="View 3"
    android:id="@+id/view3"
    android:layout toRightOf="@+id/view2"
    android:layout below="@id/view1"/>
```

ConstraintLayout

```
<TextView
   android:id="@+id/viewa1"
   android:layout width="wrap content"
   android:layout height="wrap content"
   android:text="View 1"
   android:textSize="30sp"
   app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toTopOf="parent"
   app:layout constraintBottom toBottomOf="parent"/>
<TextView
    android:id="@+id/viewa2"
   android:layout width="wrap content"
   android:layout height="wrap content"
   android:text="View 2"
   android:textSize="30sp"
   app:layout constraintTop toBottomOf="@id/viewa1"
   app:layout constraintRight toRightOf="@id/viewa1"/>
<TextView
   android:id="@+id/viewa3"
   android:layout width="wrap content"
   android:layout height="wrap content"
    android:text="View 3"
   android:textSize="30sp"
   app:layout constraintLeft toRightOf="@id/viewa2"
   app:layout constraintTop_toBottomOf="@id/viewa1"/>
```



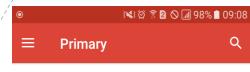
Hal-hal yang perlu diingat kembali:

- Activity
- Layout Weight (untuk LinearLayout)
- Picasso (untuk pengolahan gambar)
- ImageView, TextView, Button, ...
- strings.xml, dimens.xml,...









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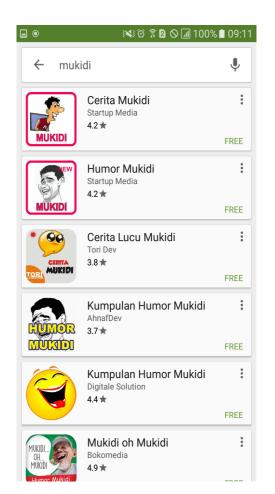
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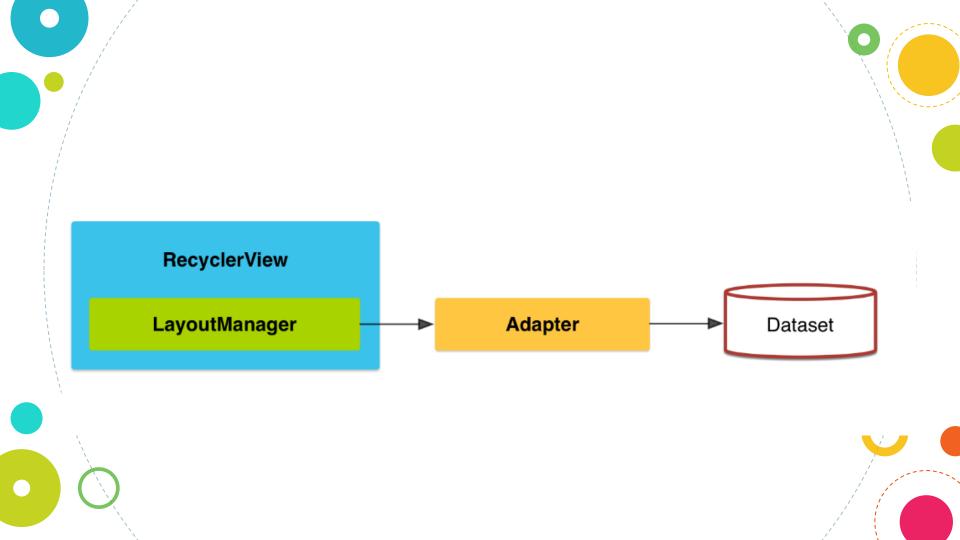
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Riza Akbar
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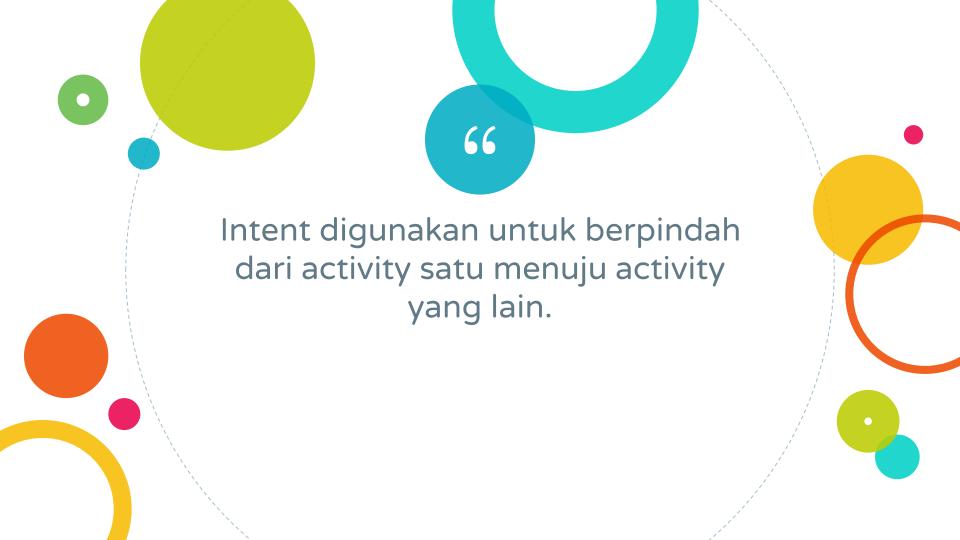














```
0
Welcome Back
Username
Enter Your Email
Password
Enter Your Password
                    Forgot Password
```

```
public void clickLogin(View view) {
    Intent i = new Intent( packageContext: ActivitySekarang.this, ActivityTujuan.class);
    startActivity(i);
}
```

Intent dengan Data

```
Intent intent = new Intent( packageContext: RegisterActivity.this, RegisterResultActivity.class);
intent.putExtra(Key_RegisterActivity, new String[]{nama, tanggal_lahir, jk, username});
startActivity(intent);
```

Variabel data yang akan dikirim "dibungkus" pada array yang diberi nama "Key_RegisterActivity"

```
//get string array berdasarkan key
String[] stringArray = getIntent().getStringArrayExtra(RegisterActivity.Key_RegisterActivity);
//set value to textview
tvResultNama.setText(stringArray[0]);
tvResultTanggalLahir.setText(stringArray[1]);
tvResultJenisKelamin.setText(stringArray[2]);
tvResultUsername.setText(stringArray[3]);
```

Memanggil data tersebut di activity tujuan dengan cara memanggil array "Key_RegisterActivity"



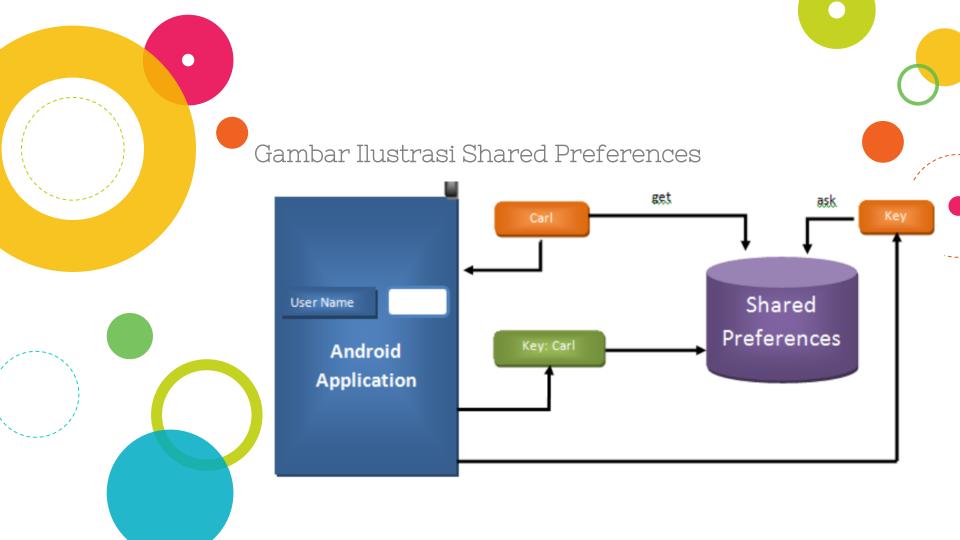
Hal-hal yang perlu diingat kembali:

- Intent Eksplisit
- Intent Implisit
- Parcelable









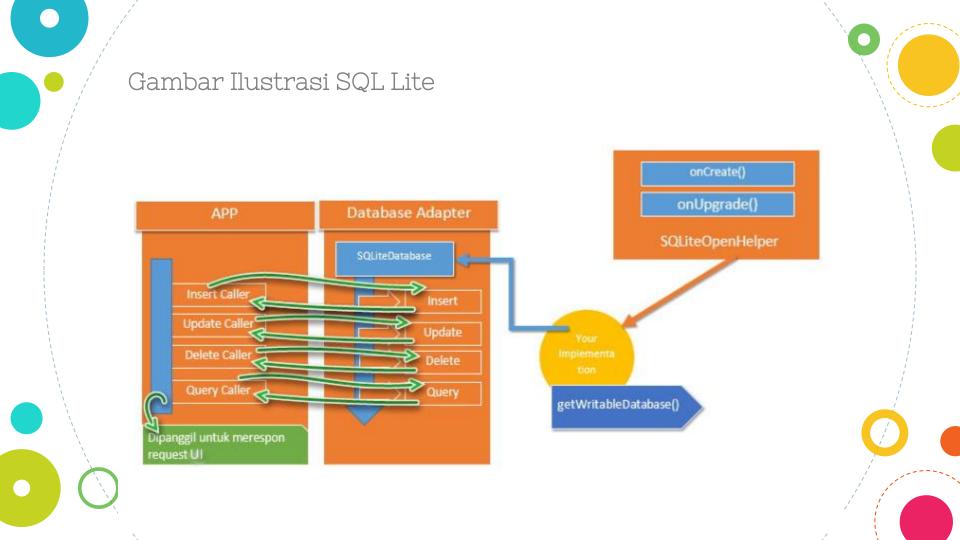
Inisiasi Shared Preferences

```
SharedPreferences pref =
getApplicationContext().getSharedPreferences("MyPref", 0);
Editor editor = pref.edit();
editor.putBoolean("key_name", true); // Storing boolean - true/false
editor.putString("key_name", "string value"); // Storing string
editor.putInt("key_name", "int value"); // Storing integer
editor.putFloat("key_name", "float value"); // Storing float
editor.putLong("key_name", "long value"); // Storing long
editor.commit(); // commit changes
```

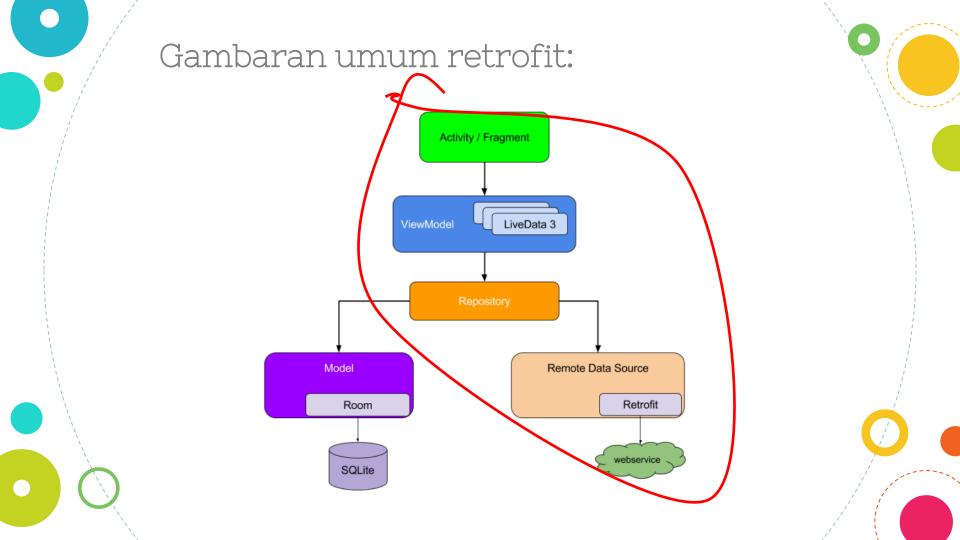
Memanggil Shared Preferences SharedPreferences pref = getApplicationContext().getSharedPreferences("MyPref", 0); // returns stored preference value // If value is not present return second param value - In this case null pref.getString("key_name", null); // getting String pref.getInt("key_name", null); // getting Integer pref.getFloat("key_name", null); // getting Float pref.getLong("key_name", null); // getting Long pref.getBoolean("key_name", null); // getting boolean













Hal-hal yang perlu diingat kembali:

- Camera
- Maps



