



```
graph LR; A["di.uniba.map.b.adventure.impl.  
Window.Window"] -- self-loop --> A; A -- call --> B["di.uniba.map.b.adventure.type.  
Room.getDescription"]
```

di.uniba.map.b.adventure.impl.
Window.Window

di.uniba.map.b.adventure.type.
Room.getDescription