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di.uniba.map.b.adventure. GameDescription.getCurrentRoom

di.uniba.map.b.adventure.type. AdvObject.getDescription

di.uniba.map.b.adventure.type.

Room.getId

di.uniba.map.b.adventure.impl. PickUpObserver.update di.uniba.map.b.adventure. GameDescription.getInventory

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di.uniba.map.b.adventure.type.
Room.getObjects

di.uniba.map.b.adventure.type. Command.getType

di.uniba.map.b.adventure.type. AdvObject.isPickupable

di.uniba.map.b.adventure.type. Room.setLook