TIIC31020 HWI: Regrecsion

Part 1: Linear Regression

Collaborrated with Haichuan Wang, Lily Zhu

Problem 1 [6 points]

Suppose we take the data set from which we learned (estimated) \mathbf{w}^* , and for every example (\mathbf{x}_i, y_i) , change y_i to $y_i' = ay_i + b$, for some constants a and b (same a and b for all the is). Now you fit least squares model to the new data set $\{\mathbf{x}_i, y_i'\}$, yielding the parameter vector \mathbf{w}' .

Can \mathbf{w}' be computed directly from \mathbf{w}^* , without looking at the data again? If yes, how exactly? If not, why not?

$$W_{1} = (X_{1}X)^{-1} X_{1} A + p(X_{1}X)^{-1} X_{2} A$$

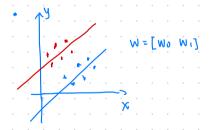
$$W_{1} = (X_{1}X)^{-1} X_{2} A + p(A_{1}X)^{-1} X_{2} A$$

$$= w(X_{1}X)^{-1} X_{2} A + p(X_{2}X)^{-1} X_{2} A$$

We can write
$$\begin{bmatrix} 1 \\ \vdots \\ k \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \\ 1 \end{bmatrix} \times \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \times \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \times \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

Then,
$$w' = \alpha (X^T X)^{-1} X^T y + b (X^T X)^{-1} X^T \cdot X \cdot {b \choose 2}$$

= $\alpha \cdot w^* + b \cdot {b \choose 2}$



Problem 2 [7 points]

Now, instead of modifying ys, we will modify xs. For every feature (dimension of x) we will change x_{ij} to $\tilde{x}_{ij} = c_j x_{ij}$ for some constants c_j (same set of c_1, \ldots, c_d for all is). Again, we fit least squares model to the new data set $\{\tilde{\mathbf{x}}_i, y_i\}$, and get \mathbf{w}' .

Can \mathbf{w}' be computed directly from \mathbf{w}^* , without looking at the data again? If yes, how exactly? If not, why not?

Yes.
$$X$$
 D.

Let $X' = \begin{pmatrix} 1 & K_{11} & \cdots & K_{1p} \\ \vdots & \ddots & \ddots & \vdots \\ 1 & X_{n_1} & \cdots & X_{np} \end{pmatrix} \begin{pmatrix} 0 & \cdots & 0 \\ 0 & C_1 & \cdots & C_p \\ \vdots & \ddots & \ddots & \ddots \\ 0 & C_1 & \cdots & C_p \end{pmatrix}$

Now,
$$w' = ((XD^{T} \cdot XD)^{-1}(XD)^{T} \cdot y)$$

$$= (D^{T}X^{T} \cdot XD)^{-1} \cdot D^{T}X^{T} \cdot y$$

$$= D^{-1}(X^{T}X)^{-1}(D^{T})^{-1} \cdot D^{T}X^{T} \cdot y$$

$$= D^{-1}(X^{T}X)^{-1}X^{T}y$$

$$= D^{-1}(X^{T}X)^{-1}X^{T}y$$

In Lecture 2 we saw two necessary conditions for the optimal w as given below

$$\sum_{i=1}^{N} (y_i - \mathbf{w} \cdot \mathbf{x}_i) = 0 \tag{1}$$

$$\forall j = 1, \dots, d: \quad \sum_{i=1}^{N} (y_i - \mathbf{w} \cdot \mathbf{x}_i) x_{ij} = 0$$
 (2)

We are going to confirm that these indeed are necessary conditions for optimal linear model \mathbf{w} in a different way, without reasoning about derivatives, instead proving it by explicit contradiction

First, consider a linear model w which violates (1),

$$\sum_{i=1}^{N} (y_i - \mathbf{w} \cdot \mathbf{x}_i) = p \neq 0.$$
 (3)

Problem 3 [6 points]

Show a model \mathbf{w}_p which satisfies (1) and has a lower empirical squared loss than \mathbf{w} .

Let
$$W_{p} = W + \begin{pmatrix} b \\ 0 \\ 0 \end{pmatrix}$$
,

$$L(W_{p}) = \frac{1}{N} \sum_{i \geq 1}^{N} (y_{i} - w_{i} x_{i})^{2}$$

$$= \frac{1}{N} \sum_{i \geq 1}^{N} (y_{i} - w_{i} x_{i})^{2} - 2(y_{i} - w_{i} x_{i}) \cdot \frac{P}{N} + \frac{P^{2}}{N^{2}})$$

$$= \frac{1}{N} \sum_{i \geq 1}^{N} (y_{i} - w_{i} x_{i})^{2} - 2(y_{i} - w_{i} x_{i}) \cdot \frac{P}{N} + \frac{P^{2}}{N^{2}})$$

$$= L(w) - \frac{1}{N^{2}} \cdot P \cdot \frac{P}{N} + \frac{1}{N} \cdot N \cdot \frac{P^{2}}{N^{2}}$$

$$= L(w) - \frac{P^{2}}{N^{2}}$$

$$= L(w) - \frac{P^{2}}{N^{2}}$$

Therefue, L(Wp) < L(W)

Now do the same for the other condition: consider a linear model w which violates 2

$$\forall j = 1, \dots, d: \sum_{i=1}^{N} (y_i - \mathbf{w} \cdot \mathbf{x}_i) x_{ij} = s \neq 0.$$
 (4)

Problem 4 [7 points]

Show a model w, which satisfies (2) and has a lower empirical squared loss than w

Pick
$$K \in [1, d]$$
, let $a = \frac{5}{N_{1}^{2} \times 1_{1}^{2}}$.

Define $W_{S} = \begin{pmatrix} W_{0} \\ W_{0} \\ W_{M} \end{pmatrix} = W + \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$

Then, $L(W_{S}) = \frac{1}{N} \sum_{i=1}^{N} (Y_{i} - W_{S} \times 1)^{2}$

$$= \frac{1}{N} \sum_{i=1}^{N} (Y_{i} - W_{S} - Q \cdot X_{1} K)^{2}$$

$$= \frac{1}{N} \sum_{i=1}^{N} (Y_{i} - W_{S} - Q \cdot X_{1} K)^{2}$$

$$= \frac{1}{N} \sum_{i=1}^{N} (Y_{i} - W_{S} - Q \cdot X_{1} K)^{2}$$

$$= \frac{1}{N} \sum_{i=1}^{N} (Y_{i} - W_{S} - Q \cdot X_{1} K)^{2}$$

$$= L(W) - 2 \cdot \frac{1}{N} \leq Q + \frac{1}{N} Q \cdot \frac{S}{N \cdot 2} \times 1_{1} K^{2}$$

$$= L(W) - \frac{1}{N} \leq Q + \frac{1}{N} Q \cdot \frac{S}{N \cdot 2} \times 1_{1} K^{2}$$

$$= L(W) - \frac{1}{N} \leq Q + \frac{1}{N} Q \cdot \frac{S}{N \cdot 2} \times 1_{1} K = Q$$
Therefore, $L(W_{S}) \leq L(W_{S})$

Partz: Asymmetric Loss

In class we have discussed the idea of learning (via empirical risk minimization) by finding the parameter values that minimize the loss function on the training data. In the case of least squares regression there is a closed form solution. We will now consider a modification, and develop a gradient descent solution for minimizing it.

Consider an asymmetric loss function:

$$\ell_{\alpha}(y, \widehat{y}) = \begin{cases} \alpha (y - \widehat{y})^2 & \text{if } y \ge \widehat{y}, \\ (y - \widehat{y})^2 & \text{if } y < \widehat{y}. \end{cases}$$
(5)

Problem 5 9 points

Assuming $\alpha > 1$, what kind of desired properties of the predictor does this loss function capture? When would you want to use it instead of the standard least squares? Feel free to provide a specific (possibly made up!) application scenario, or describe such a scenario in general terms.

. panelties under-predictions (û s y)

For example, when predicting the chance of a person getting infected, we can affind overpredicting a little, i.e. providing them with a harmless vaccine. But underpredicting the rick will cause the person not protected by vaccine

Problem 6 [10 points]

Write down the expression for the gradient of the loss ℓ_{α} with respect to the parameters of a linear predictor $\hat{y}(\mathbf{x}) = \mathbf{w} \cdot \mathbf{x}$.

$$\frac{\partial M_0}{\partial \Gamma(M)} = \begin{cases} \frac{\partial M_0}{\partial \Gamma(M)} & \frac{\partial M_0}{$$

· Therefore,

Problem 8 [20 bonus points]

In this problem, we will flesh out the analysis of the convergence rate of the Perceptron algorithm. It's a bonus problem: it's optional, and if you solve it you may get more than 100 points for the homework assignment.

Let's make the following assumptions. Suppose that our data lies in the unit ball and is linearly separable by a unit-norm, origin-containing hyperplane \mathbf{w}^* with margin γ . This means that for every training data point \mathbf{x} , and corresponding label y_i , we have:

$$\|\mathbf{x}_i\| \le 1$$

 $y_i \mathbf{w}^* \cdot \mathbf{x}_i \ge \gamma$

Note that we can always ensure (by manipulating the data) that $\|\mathbf{x}_i\| \leq 1$, and b = 0 (think why this is true).

Let M denote the number of mistakes Perceptron makes. Recall from lecture that we want to show that $M \leq 1/\gamma^2.$

- Without loss of generality, we'll assume that all our datapoints have label +1. Explain
 why this is a valid assumption.
- . We can transform the dutuset as

Then, we would still have the same prediction, because

2. In showing the convergence of Perceptron, we'll need two lemmas. The first roughly says, "we make decent progress towards a good solution after each mistake." The second roughly says, "the norm of our solution vector isn't too big." Think about why these might be good things to show (no need to write anything here).

 OK, let's formalize the statement of the first lemma. Let w_i denote our weight vector after we've made i mistakes. Show that:

$$\mathbf{w_{i+1}} \cdot \mathbf{w^*} - \mathbf{w_i} \cdot \mathbf{w^*} \ge \gamma$$

Then, think about how this mathematical statement fits with the English description above.

· After making the it! the mistake,

now we get

4. Before we move on to the next lemma, let's try a naive bound to capture the idea of the second lemma. Using the triangle inequality, bound $\|\mathbf{w}_{\mathbf{M}}\|$.

Hint: The triangle inequality states that for any two vectors a and b

$$\|\mathbf{a} + \mathbf{b}\| \le \|\mathbf{a}\| + \|\mathbf{b}\|$$

· Let ol (i) be the index of Xiz at the ith mistake

5. Let's now strengthen this. In general, the following "squared triangle inequality" doesn't hold (if you're unconvinced, find some counterexample):

$$\|\mathbf{a} + \mathbf{b}\|^2 \le \|\mathbf{a}\|^2 + \|\mathbf{b}\|^2$$

However, this is true for the iterates of our Perceptron algorithm! To see this, show that if $\mathbf{a} \cdot \mathbf{b} \leq 0$, then the above "squared triangle inequality" is actually true. Use this to show that:

$$\|\mathbf{w}_{\mathbf{M}}\| \leq \sqrt{M}$$

Contrast this with the bound we saw in the previous part.

As a.b.= ||a||.||b||.cus $0 \le 0$, brill |

It must be that $\cos 0 \le 0$, a

meaning $0 \in L^{\frac{3}{2}}, \frac{3\pi}{2}$].

Therefore, a and b are pointing at "opposing directions". Thus, at b will be "shorter" than both a and b:

Natboll < Ilall and Nathh < 11611,

So 11atbol2 < 11a112 and Nathh2 < 116112

· Il Wall = Il Xdey + -- + Xdemil

11 a+6112 & 11 all2 + 11 6112

hyw

11 Xdis + -- + Xdim 112 < 11 Xdis 112+ -- + 11 Xdim 112

< **\\

Thus, Il Wull ENT

6. Let's combine everything. Get an upper and lower bound on the quantity w[⋆] · w_M, simplify appropriately, and conclude that M ≤ 1/γ². Here, it should become clear why the bound from part (4) is not sufficient to tell us anything interesting.

Hint: You might find it useful to know the *Cauchy-Schwarz inequality*, which states that for any two vectors **a** and **b**:

$$\mathbf{a}\cdot\mathbf{b} \leq \|\mathbf{a}\|\cdot\|\mathbf{b}\|$$

The proof of this is straightforward:

$$\begin{aligned} \mathbf{a} \cdot \mathbf{b} &= \|\mathbf{a}\| \cdot \|\mathbf{b}\| \cdot \cos\left(\theta_{\mathbf{a}, \mathbf{b}}\right) \\ &\leq \|\mathbf{a}\| \cdot \|\mathbf{b}\| \end{aligned}$$

"Use telescoping.

'In addition, =1, from class stide

upperban

· (umbine;

Write down a modified algorithm for the multi-way motivation for your proposed modification

psendo - code :

while epoch < max - epoch; for i in 1 -- N:

each-cluss-score = x; · w + b predicted - clus = each clus_score argmaxl)

of predicted class ! = actual-class:

b I actual - class + = Lr

Weight vector for predicted class - = Lr * X; weight vector for actual class + = (r* x;

b I predicted -class) - = LY

if number of wrong Dredict's < stup threshold:

return

else:

epoch +=1 # continue to next epoch

Ir = Lr* decay

* for lr in

(call it &) decay = 0.95 => results same:

because: take learning rate y, and y,

say y = ky, , then $W_{2} = \sum_{k=1}^{1} \xi^{i(k)} y_{2} \cdot y_{i(k)} \cdot X_{i(k)}$ AThu, we

need to = & T. M. + 2 . Yikh . Xik) change the de cay rute

Wz is propulational to

$$X_{i} \left(\begin{bmatrix} x_{i_{1}} & \cdots & x_{i > 1} \\ \vdots & \ddots & \vdots \\ x_{i_{N}} & \cdots & x_{i > 1} \\ \vdots & \ddots & \ddots & \vdots \\ \vdots & \ddots & \ddots & \vdots$$

Motivation:

· old-scove = XIWe+ Pe & Predicted class

Therefore, the update will make New-score & old-score .

· Stmiltarly, for the actual class:

> old -score which means that after the update, the actual class will be more likely. to chusen