

Cairo University Faculty of Engineering



Phase 2 Report CMPS205 – Computer Graphics



Stardust Siege

| Name | ID |
|---------------------------|---------|
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| Farah Mohamed Abdelfatah | 1190176 |
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Workload

| Abdelrahman Mohamed Ezzat | Postprocessing Score Tilting logic Sound effects |
|---------------------------|---|
| Farah Mohamed Abdelfatah | Game Logic |
| Salma Ahmed Mahfouz | Light |
| Ziad Ahmed Hamed | Light |

Screenshots

Menu Screen

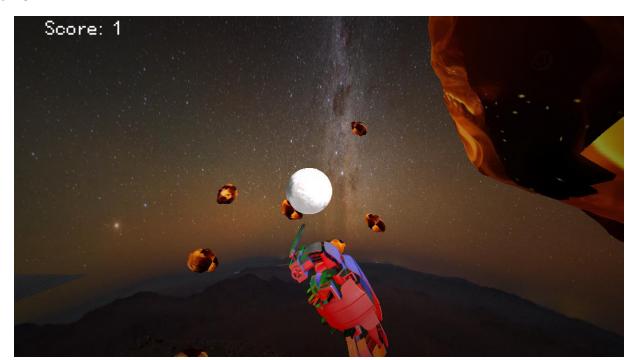


Help Screen

```
₩ Help ₩
Use WASD for moving
Use QE for Up and Down
Use R to respawn
Use Shift for acceleration
Use F for powerup when score > 9

Press space to start playing
Press ESC to go to main menu
```

Game



Level 2 intro screen



Level 2



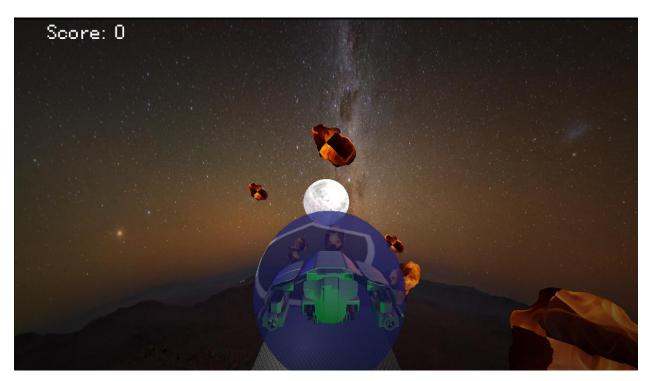
Win Screen



Lose Screen



Power up



Postprocessing effect

