

## Tamrinhayе safeye 385

بله لیست پایتون میتواند نوع های متفاوت داشته باشد مثلا میتوانیم یک رشته یک عدد و حتی یک لیست دیگر را در یک لیست ذخیره کنیم.

2. ( اندیس -n1 از انتهای لیست خوانده میشود). (یعنی آخرین مورد در لیست).

3. `lst=[45,-3,16,8]`

4.

A) `lst[0]`

b) `lst[3]`

c) 10

d) 29

e) -4

f) 29

g) 10

h) `illegal [0:3]`

5.

a) 3

b) 5

c) 1

d) 5

e) 5

f) 2

g) 0

h) 3

6. Len( )

7.[ ]

8.

a) [20, 1, -34, 40, -8, 60, 1, 3]

b) [20,1,-34]

c) [-8, 60, 1, 3]

d) [-8, 60, 1, 3]

e) [40, -8]

f) [20, 1, -34]

g) [-8, 60, 1, 3]

h) [20, 1, -34, 40, -8, 60, 1, 3]

i) [20, 1, -34, 40]

j) [1, -34, 40, -8]

k) true

l) false

m) 8

9.

a) lst[5:5] = [12,14,16,18,20]

b) lst[0:0] = [-10,-8,-6,-4,-2,0]

c) lst [1:1] = [3]

lst[3:3] = [5]

lst[5:5] = [7]

d) lst[3:3] = ["a","b","c"]

e) lst[:]

f) lst[0:5] = []

g) lst[0:5] = [10,8,6,4,2] or lst[::-1]

h) lst[3:5] = []

i) lst[0:2] = []

j) lst[1:4] = []

k) lst[0:1] = []

lst[3:4] = []

10.

A) [8, 8, 8, 8]

b) [2, 7, 2, 7, 2, 7, 2, 7, 2, 7, 2, 7]

c) [1, 2, 3, 'a', 'b', 'c', 'd']

d) [1, 2, 1, 2, 1, 2, 4, 2]

e) [1, 2, 4, 2, 1, 2, 4, 2, 1, 2, 4, 2]

11.

a) [3, 5, 7, 9]

b) [50, 60, 70, 80, 90]

c) [12, 15, 18]

d) [(0, 0), (0, 1), (0, 2), (0, 3), (1, 0), (1, 1), (1, 2), (1, 3), (2, 0), (2, 1), (2, 2), (2, 3)]

e) [(0, 0), (0, 2), (1, 1), (1, 3), (2, 0), (2, 2)]

12.

a) print([x\*\*2 for x in range(1,6)])

b) print([x/4 for x in range(1,7)])

c) print([(x, y) for x in ["a", "b"] for y in range(3)])

13.

X In lst

x not in lst

14. یک روش داده لیست است که عناصر لیست را در محل معکوس می کند. این روش به جای ایجاد لیست جدید، لیست اصلی را اصلاح می کند.

15.

```
lst=[3,-3,5,2,2,-1]
sum_positive = 0
for x in lst:
    if x>=0:
        sum_positive+=x
print("sum_positive:",sum_positive)
```

16.

```
lst=[3,5,4,-1,0]
even_count=0
for x in lst:
    if x%2== 0:
        even_count += 1
print("even_count:",even_count)
```

18.

```
def next_number(lst):
    lst.sort()
    print(lst)
    i=0
    x=lst[0]
    print(i, " ",x)
    while i>0:
        if i<x:
            break
        else:
            i+=1
    return i
list=[1,7,5,10]
print(next_number(list))
```

20.

```
m = [[1 for _ in range(9)] for _ in range(6)]
print(m)
m[2][4]=0
print(m)
```

21.

```
lst=[1,2,3,4,5,6,7,8,9,10]
```

```
lst1=[1,2,3,4,5]
lst2=[6,7,8,9,10]
result_lst_1=lst1 + lst2
```

```
lst3= list (range (1 , 11))
print(lst)
```

```
lst4= []
for i in range (1 , 11 , 1):
    lst4 += [i]
```

```
lst5 = [x for x in range(1 , 11)]
```

23.

```
import numpy as np
```

```
def checkRows(board):
    for row in board:
        if len(set(row)) == 1:
            return row[0]
```

```
return 0
```

```
def checkDiagonals(board):
```

```
    if len(set([board[i][i] for i in range(len(board))])) == 1:
```

```
        return board[0][0]
```

```
    if len(set([board[i][len(board)-i-1] for i in range(len(board))])) == 1:
```

```
        return board[0][len(board)-1]
```

```
    return 0
```

```
def checkWin(board):
```

```
    #transposition to check rows, then columns
```

```
    for newBoard in [board, np.transpose(board)]:
```

```
        result = checkRows(newBoard)
```

```
        if result:
```

```
            return result
```

```
    return checkDiagonals(board)
```

```
a = [['X', 'A', 'X'],
```

```
      ['A', 'X', 'A'],
```

```
      ['A', 'X', 'A']]
```



```
print(checkWin(a))
```