Look at server-element for some show case.

* ngOnChanges()
  + On start and
  + called after a bound input property changes.
* ngOnInit()
  + Called when the component is initialized (when the object is created)
  + It is run after the constructor()
* ngDoCheck()
  + Called during every change detection run.
  + It runs on every check Angular makes after any event
  + This works very good and efficiently
* ngAfterContentInit()
  + Called after content (ng-content) has been projected into view
* ngAfterContentChecked()
  + Called every time the projected content has been checked
* ngAfterViewInit()
  + Called after the components’s view (and the childs’ view) has been initialized
* ngAfterViewChekced()
  + Called every time the view (and Childs’ view) have been checked
* ngOnDestroy()
  + Called once the object is about to get destroyed