

Software Testing

Credits:

IPL (Cantata++)

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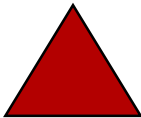
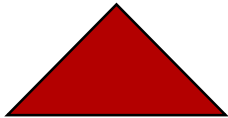
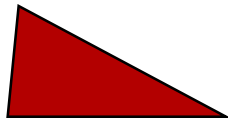
office: room 88, Research 1

***“Hey, it compiles
– let’s ship it!”***

Test Your Testing!

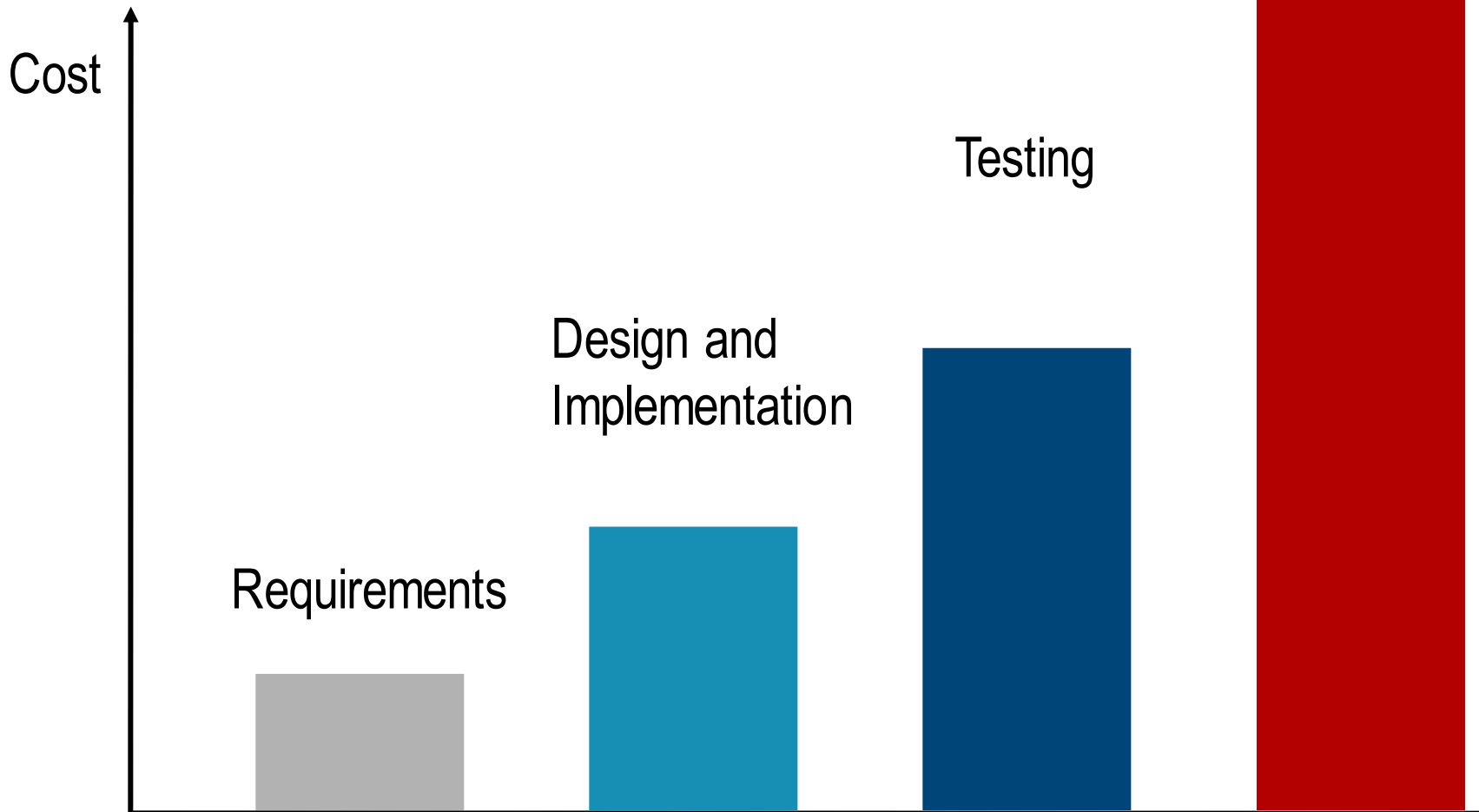
[Myers 1982]

- Program reads 3 integers from cmd line, interprets as side lengths of a triangle
- Outputs triangle type:
 - Non-equilateral
 - Equilateral
 - Isosceles
- ...test cases?



Why Tests? - Software Costs

*"If debugging is the process of removing bugs,
then programming must be the process of putting them in."*



Some *Better-Test-Well* Applications



Nuclear Reactor Control - Thales



Train Control - Alcatel



Medical Systems – GE Medical



EFA Typhoon – BAe Systems



International Space Station
– Dutch Space



Cantata++ running under Symbian – Nokia
Series 60



Airbus A340 – Ultra Electronics

What Is Software Testing?

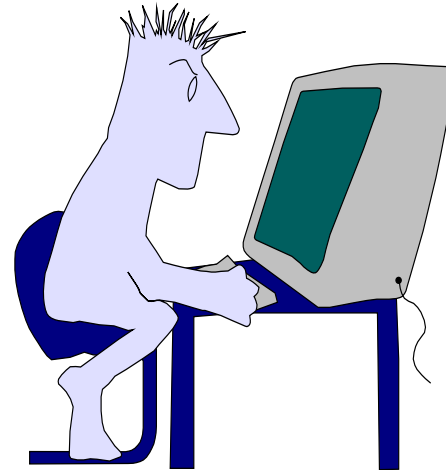
- **Software Testing** =
process of exercising a program
with the specific intent of finding errors
prior to delivery to the end user.

Who Tests the Software?



developer

Understands the system
but will test **"gently"**
driven by **"delivery"**



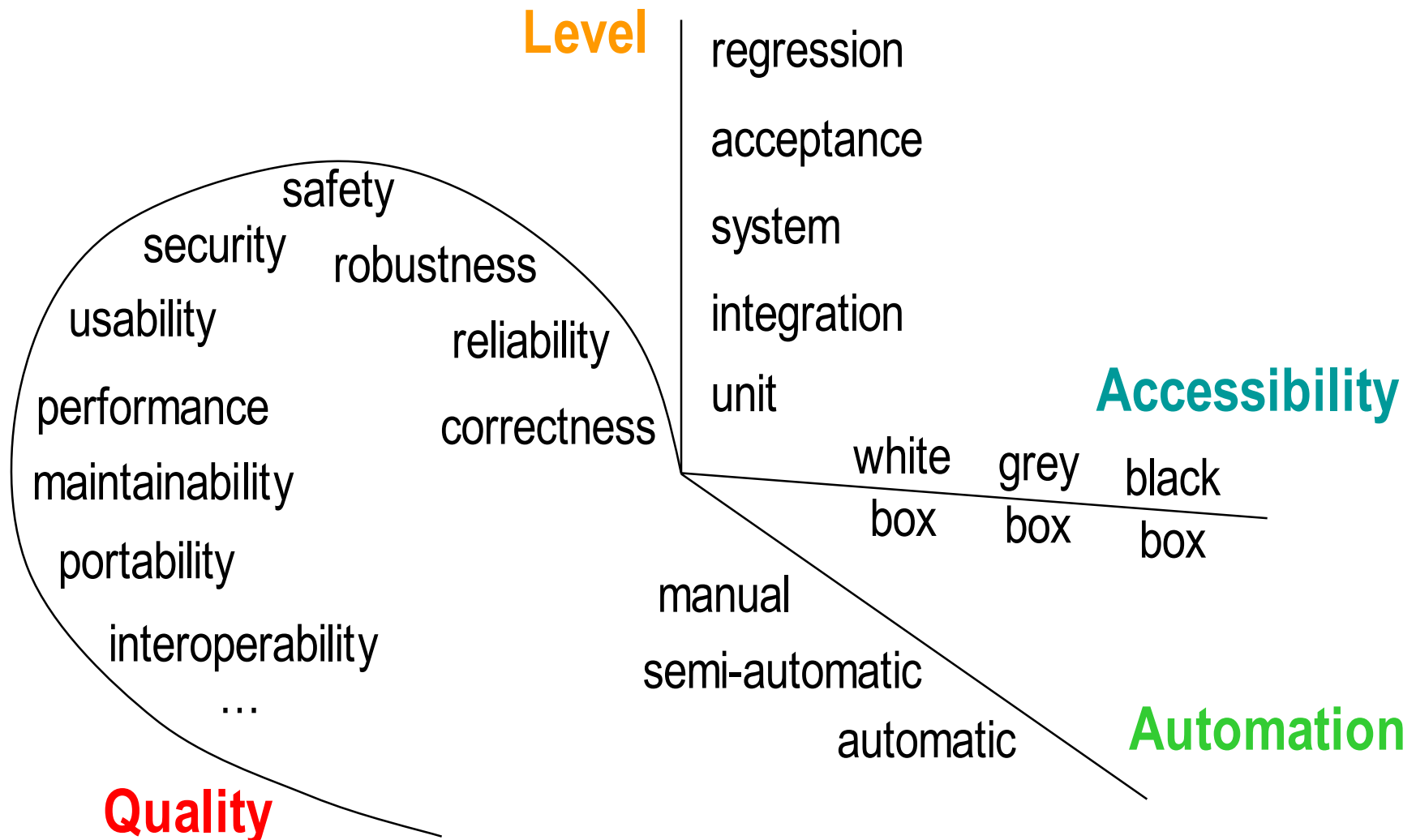
independent tester

Must **learn** about the system
but will attempt to **break** it
driven by **quality**

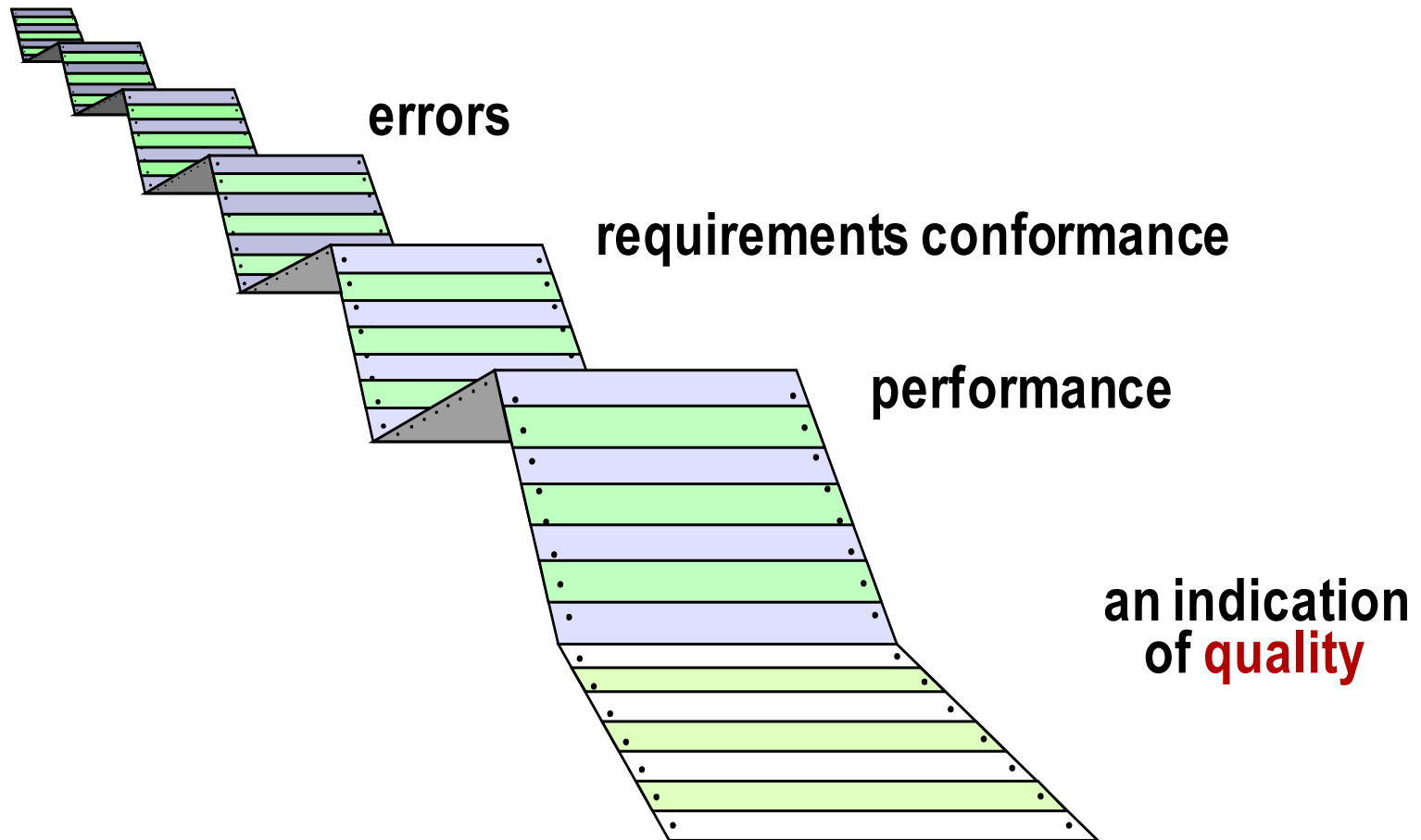
*“Debugging is twice as hard as writing the code in the first place.
Therefore, if you write the code as cleverly as possible,
you are, by definition, not smart enough to debug it.”*

- Brian Kernighan

Test Feature Space

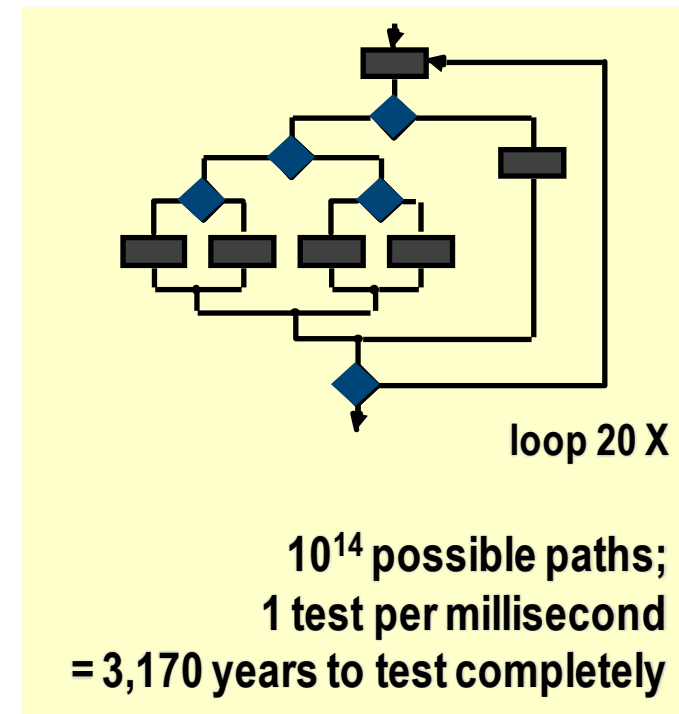


What Testing Shows



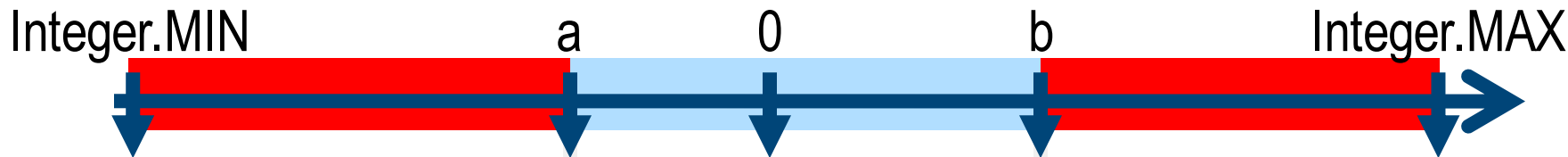
Equivalence Class Testing

- Practically never can do exhaustive testing on input combinations
- How to find „good“ test cases?
 - Good = likely to produce an error
- Idea:
build **equivalence classes**
of test input situations,
test **one candidate per class**



A Pragmatic Test Case Strategy

function $f(\text{int } n) \text{ int with } a < n < b$:



bad

good

bad

random per region

X

X

X

boundaries

X-1 X X+1

X-1 X X+1

special values

X

X-1 X X+1

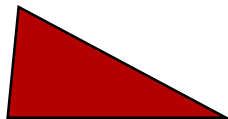
X

Test Your Testing, Reloaded

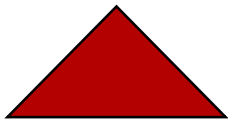
- Program reads 3 integers from cmd line, interprets as side lengths of a triangle

- Outputs triangle type:

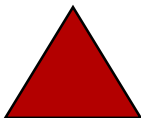
- Non-equilateral



- Equilateral



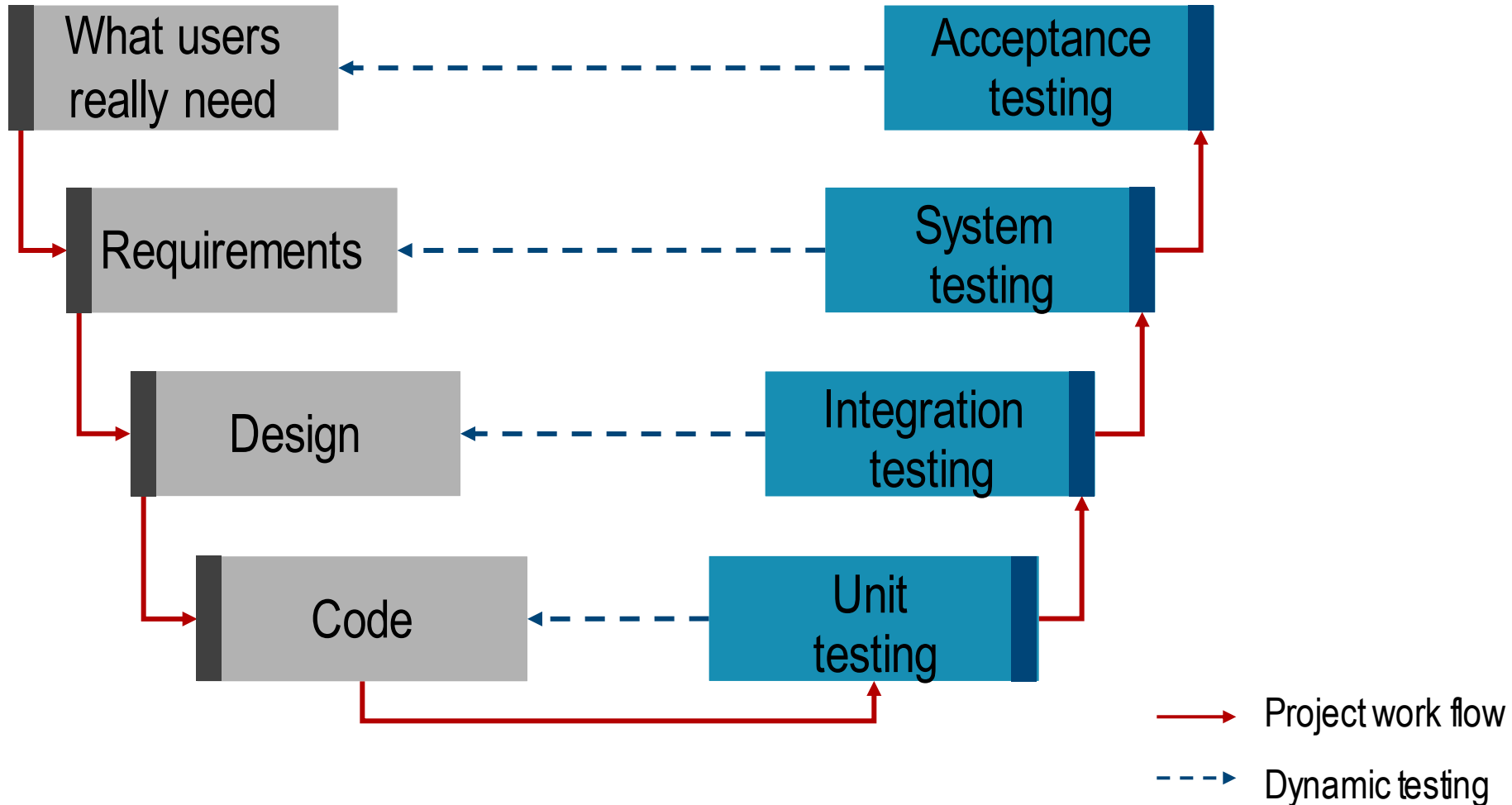
- Isosceles



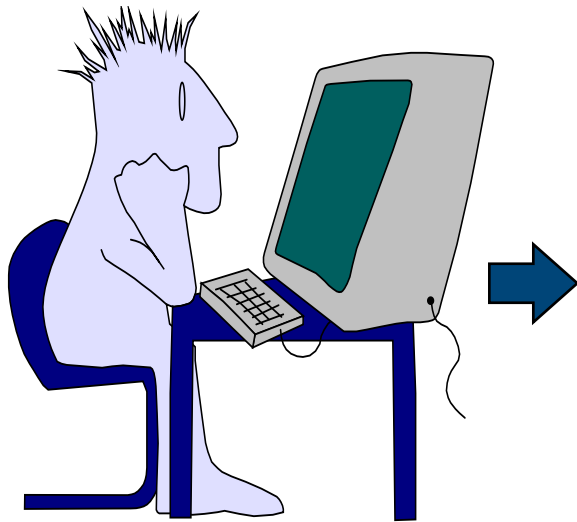
- ...test cases?

Testing & The Design Cycle

**Missing:
maintenance phase!**

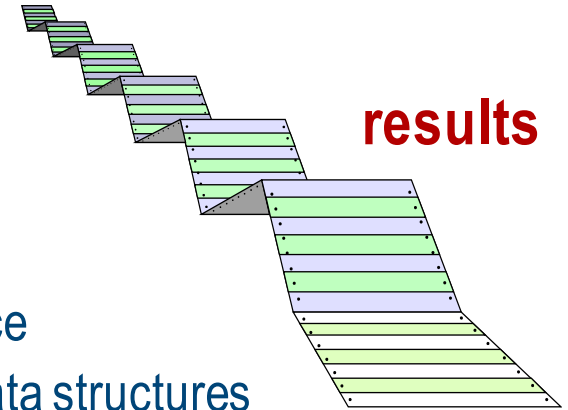
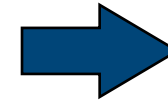


Unit Testing



**software
engineer**

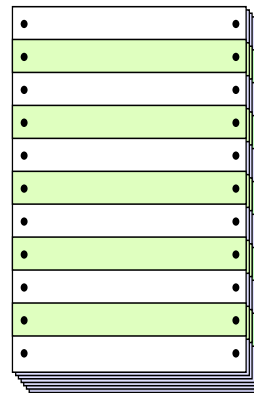
**module
to be
tested**



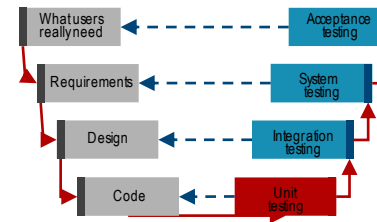
results



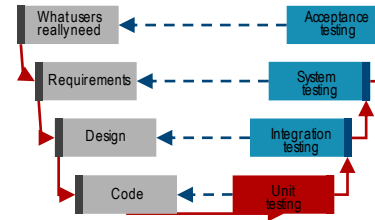
interface
local data structures
boundary conditions
independent paths
error handling paths



test cases



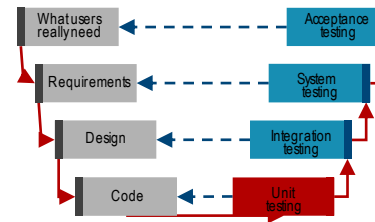
Unit Testing



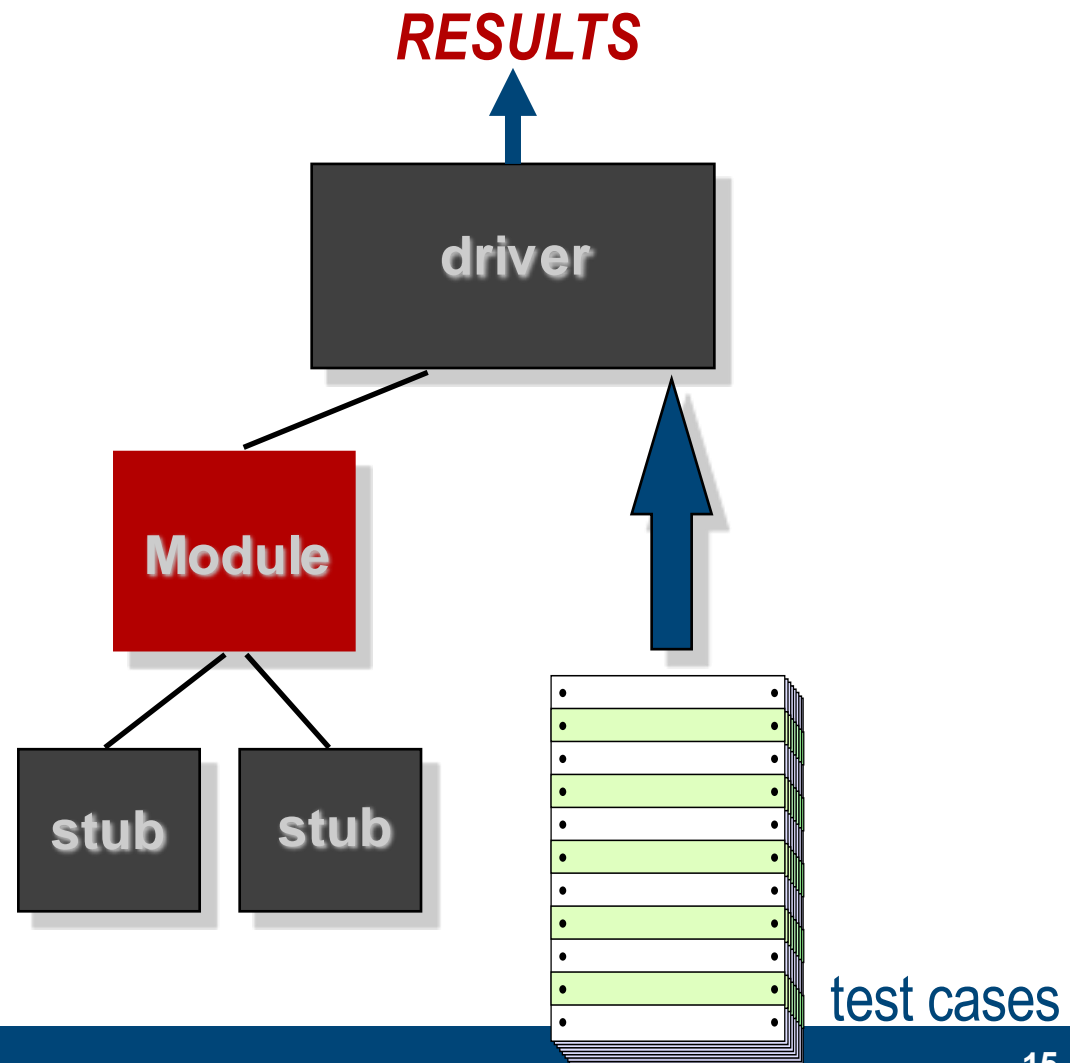
- **Test unit** = code that tests target
 - Usually one or more test module/class
 - In oo programs: target frequently one class
- **Test case** = test of an assertion (“design promise”) or particular feature
 - “*writing to then deleting an item from an empty stack yields an empty stack*”:

```
isempty( pop( push( empty(), x ) ) )
```

Unit Test Environment



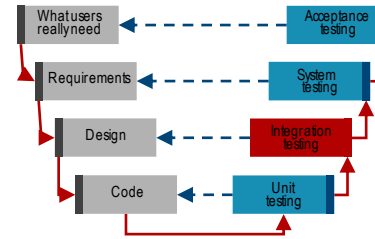
- **Test driver**
= dummy environment for test class
- **Test stub**
= dummy methods of classes used, but not available
- Some unit testing frameworks
 - C++: cppunit
 - Java: JUnit
 - server-side Java code (web apps!): Cactus
 - JavaScript: JSpec



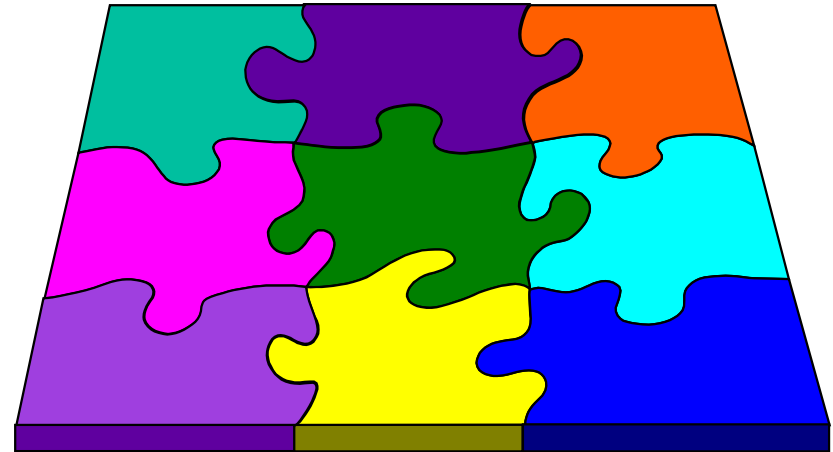
Test Software is Software!

- All quality aspects apply, such as:
- Code quality
- Documentation
 - „why is this test case important?“
- Automated handling via *make* etc.
- Appropriate structuring into directory hierarchies
 - Separate feature code & test code
- Example: rasdaman src tree

Integration Testing

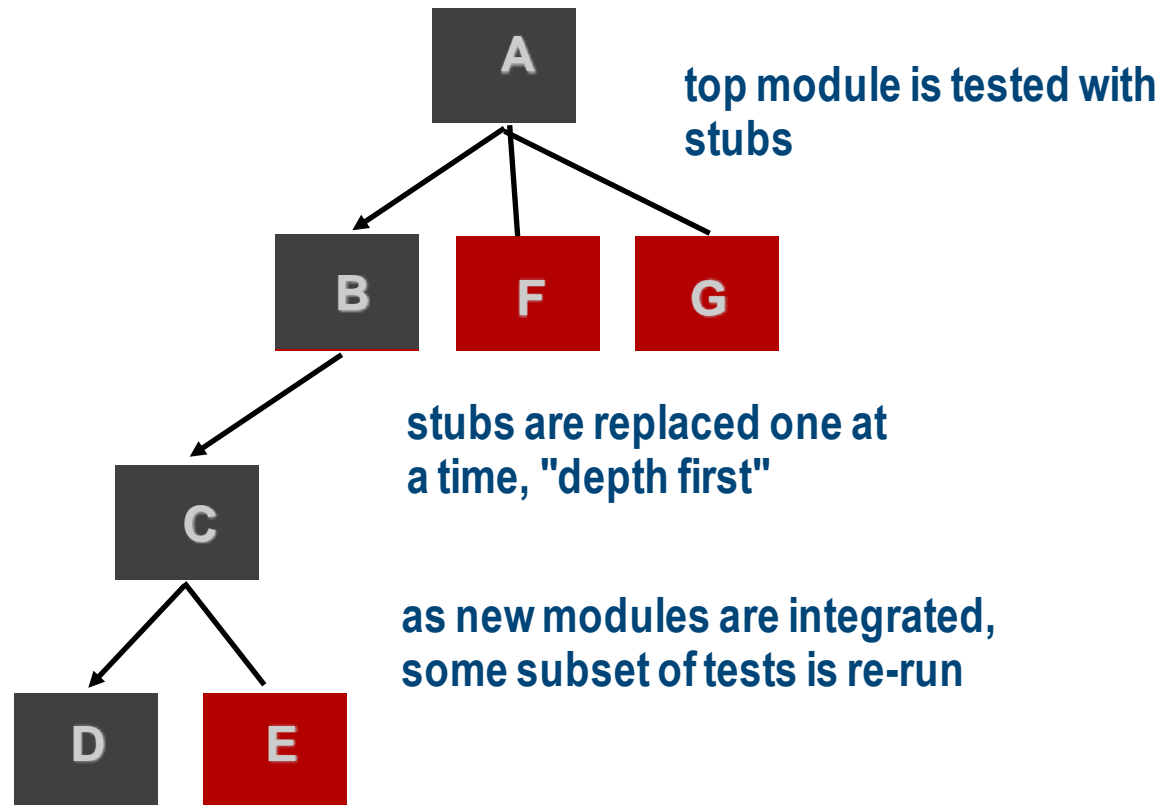
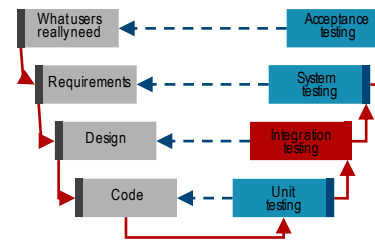


- **Integration testing**
= test interactions among units
 - Import/export type compatibility
 - range errors
 - representation
 - ...and many more

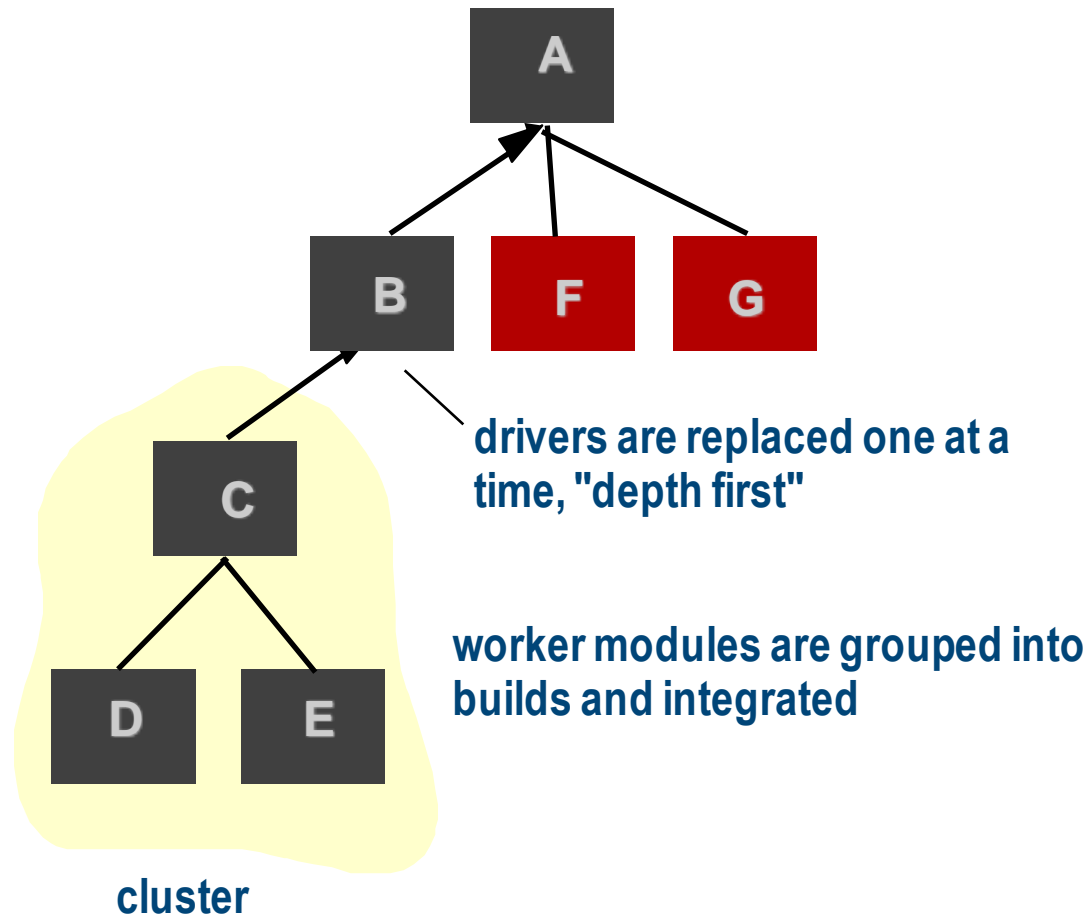
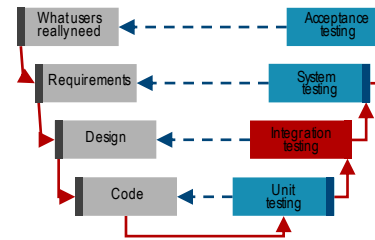


- **Sample integration problems**
 - F1 calls F2(char[] s) -- F1 assumes array of size 10, F2 assumes size 8
 - F1 calls F2(elapsed_time) -- F1 thinks in seconds, F2 thinks in milliseconds
- **Strategies:** Big-bang, incremental (top-down, bottom-up, sandwich)

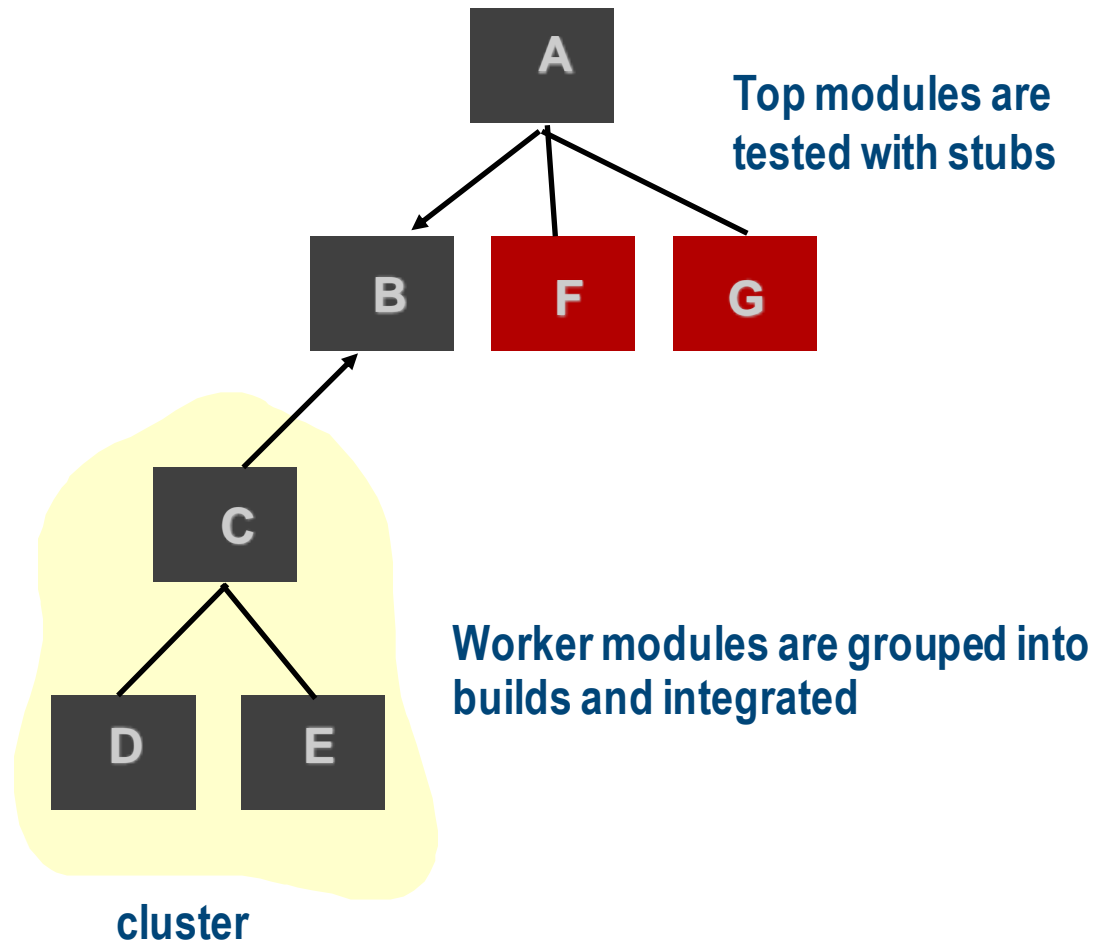
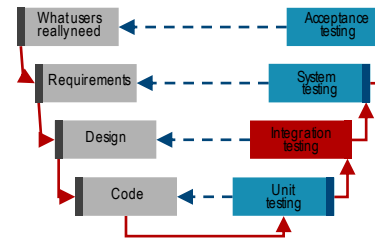
Top-Down Integration



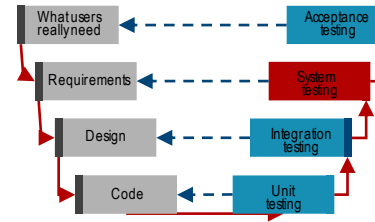
Bottom-Up Integration



Sandwich Testing



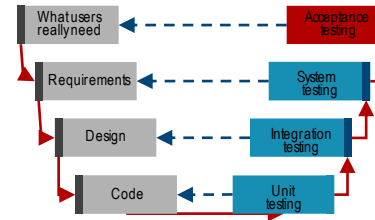
System Testing



- System testing =
determine whether system meets requirements
 - = integrated hardware and software
- Focus on use & interaction of system functionalities
 - rather than details of implementations
- Should be carried out by a group independent of the code developers

- Alpha testing: end users at developer's site
- Beta testing: at end user site, w/o developer!

Acceptance Testing



- Goal: Get approval from **customer**
 - **try to structure** it!
- be **sure** that the demo works
- Customer may be tempted to demand more functionality when getting exposed to new system
 - Ideally: get test cases agreed already during analysis phase
 - ...will not work in practice, customer will feel tied
 - At least: agree on **schedule & criteria** beforehand
- Best: prepare with stakeholders well in advance

Testing Methods

static

dynamic

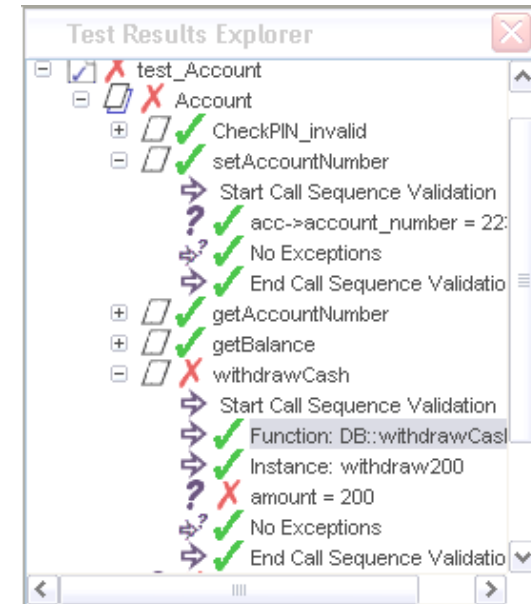
regression

■ Static testing

- Collects information about a software **without executing it**
- Reviews, walkthroughs, and inspections; static analysis; formal verification; documentation testing*

■ Dynamic testing

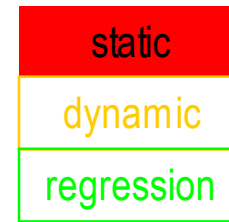
- Collects information about a software **with executing it**
- Does the software behave correctly?
- In both development and target environments?
- White-box vs. black-box testing; coverage analysis; memory leaks; performance profiling*



Function: bool enoughCash(int)	FAIL				
Location: W:\cgi-bin\src\unit_account\account.cpp					
Scope: Account					
	func	block	stmt	decl	call
Target Coverage:	100%	100%	100%	100%	100%
Result:	FAIL	FAIL	FAIL	PASS	FAIL
Items Executed:	0/1	0/1	0/1	0/0	0/2
Achieved Coverage:	0%	0%	0%	100%	0%

■ Regression testing

Static Analysis



■ Control flow analysis and data flow analysis

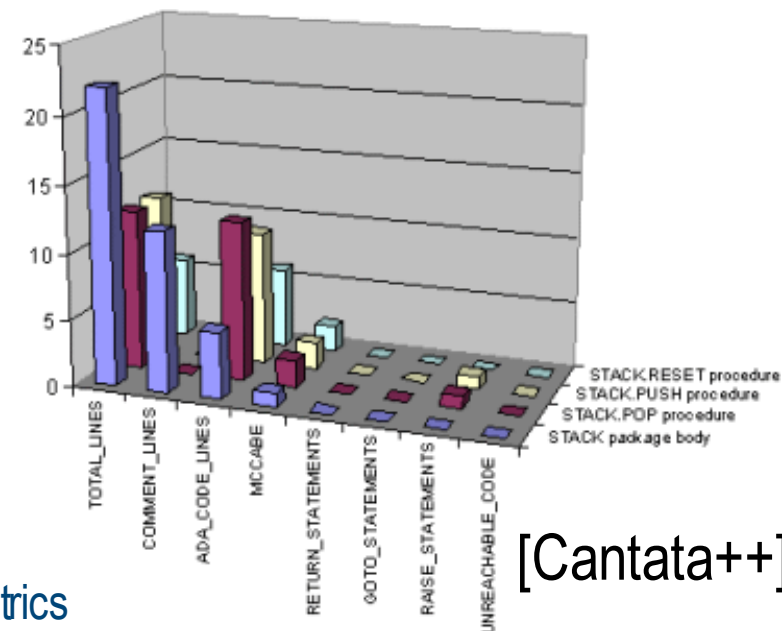
- Provide objective data, eg, for code reviews, project management, end of project statistics
- Extensively used for compiler optimization and software engineering

■ Examples of errors that can be found:

- Unreachable statements
- Variables used before initialization
- Variables declared but never used
- Possible array bound violations

■ Extensive tool support for deriving metrics from source code

- e.g. up to 300 source code metrics
- Code construct counts, Complexity metrics, File metrics



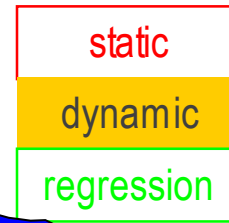
[Cantata++]

static
dynamic
regression

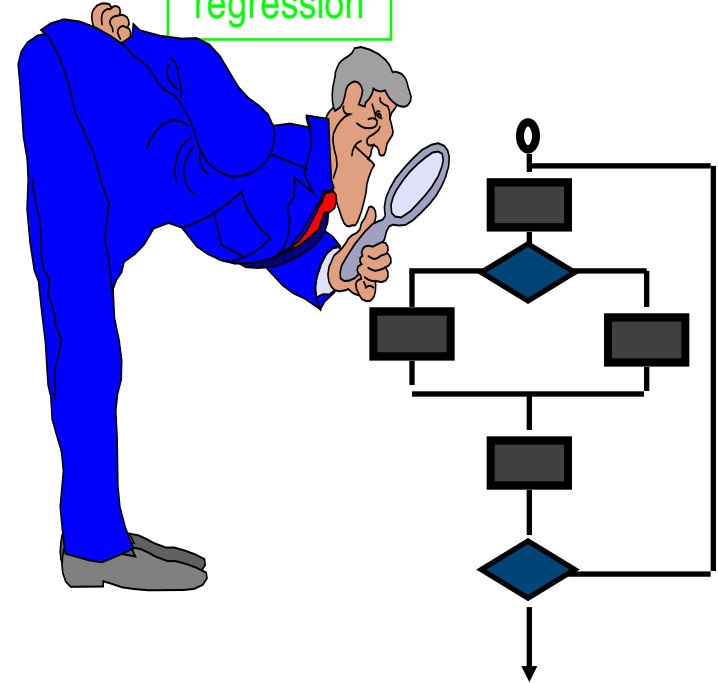
Formal Verification

- Given a model of a program and a property, determine whether model satisfies property, based on mathematics
 - algebra, logic, ...
 - *See earlier (invariants) and later!*
- Examples
 - Safety
 - *If the light for east-west is green, then the light for south-north should be red*
 - Liveness
 - *If a request occurs, there should be a response eventually in the future*

White-Box (Glass-Box) Testing

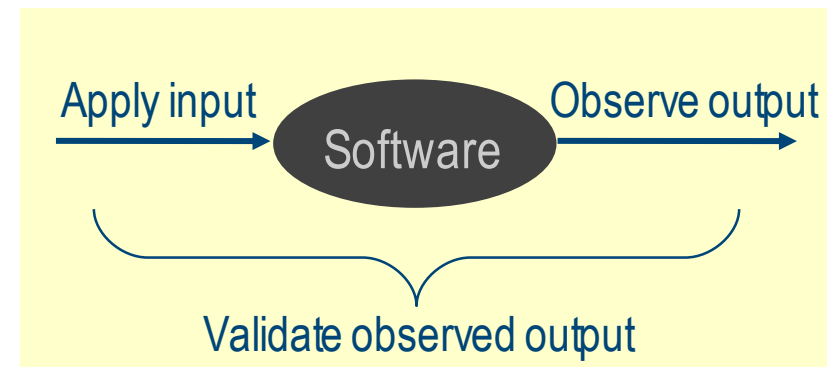


- Check that **all** statements & conditions have been executed **at least once**
- Look **inside** modules/classes



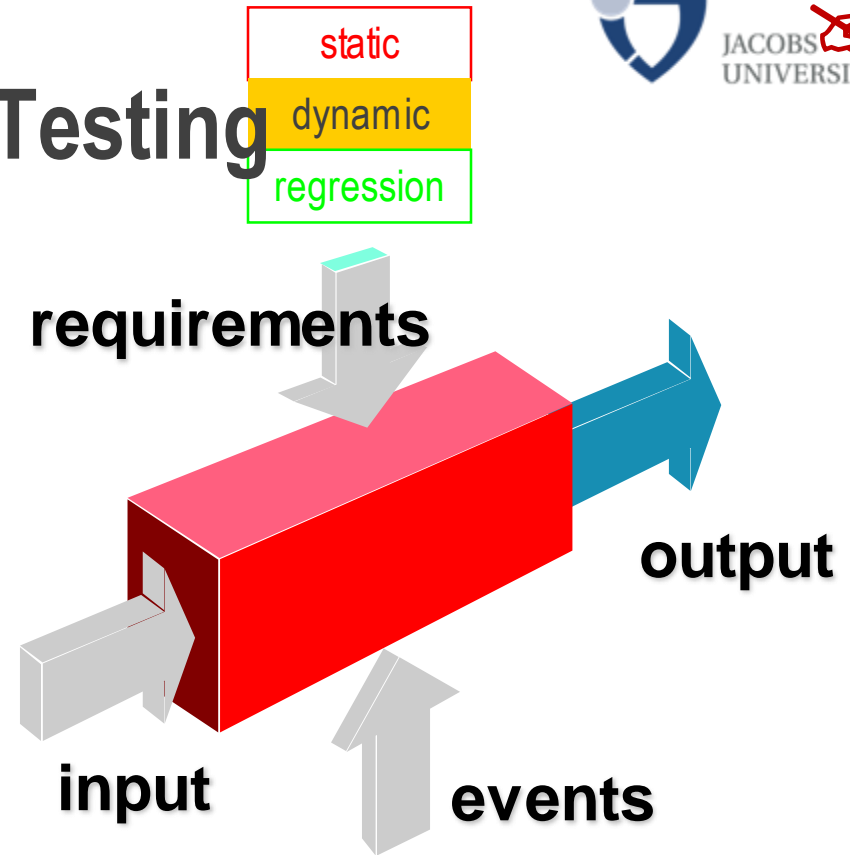
Limitations

- Cannot catch **omission** errors
 - missing requirements?
- Cannot provide test **oracles**
 - expected output for an input?

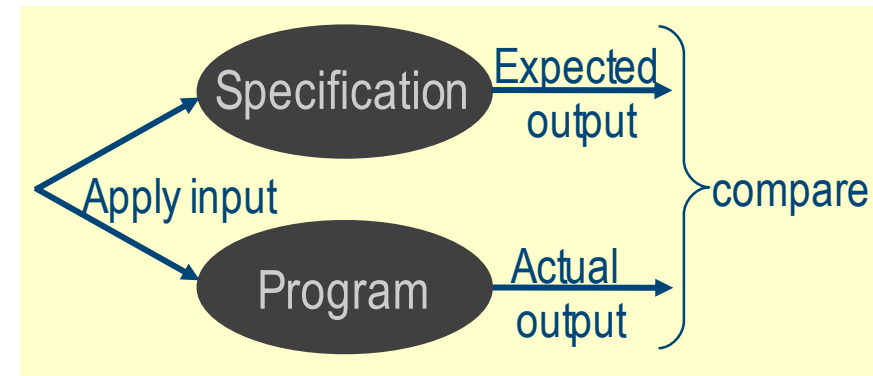


Black-Box = Spec-Based Testing

- No knowledge about code internals, relying only on **interface spec**



- Limitations
 - Specifications are not usually **available**
 - Many companies still have only code, there is no other document



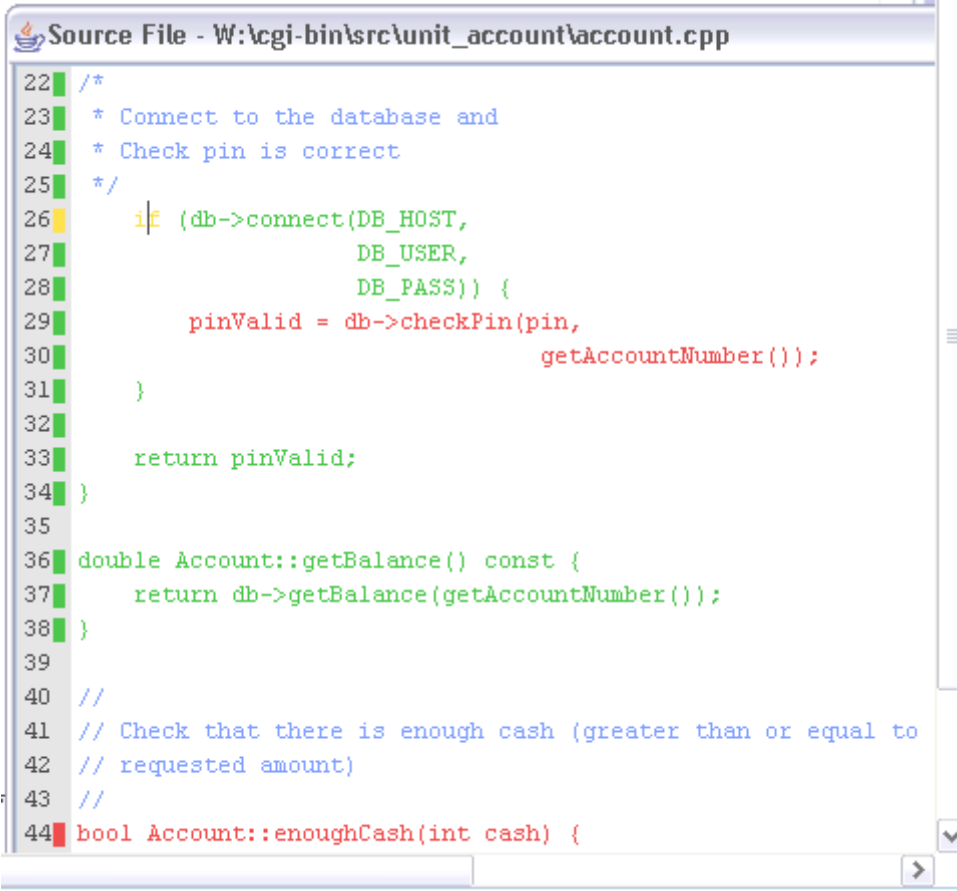
Coverage Analysis

static

dynamic

regression

- **Coverage analysis** = measuring how much of the code has been exercised
 - identify unexecuted code structures
 - remove dead or unwanted code
 - add more test cases?
- **Metrics include:**
 - Entry points
 - Statements
 - Conditions (loops! ↩️)



Source File - W:\cgui-bin\src\unit_account\account.cpp

```
22  /*
23  * Connect to the database and
24  * Check pin is correct
25  */
26  if (db->connect(DB_HOST,
27                DB_USER,
28                DB_PASS)) {
29      pinValid = db->checkPin(pin,
30                             getAccountNumber());
31  }
32
33  return pinValid;
34 }
35
36 double Account::getBalance() const {
37     return db->getBalance(getAccountNumber());
38 }
39
40 //
41 // Check that there is enough cash (greater than or equal to
42 // requested amount)
43 //
44 bool Account::enoughCash(int cash) {
```

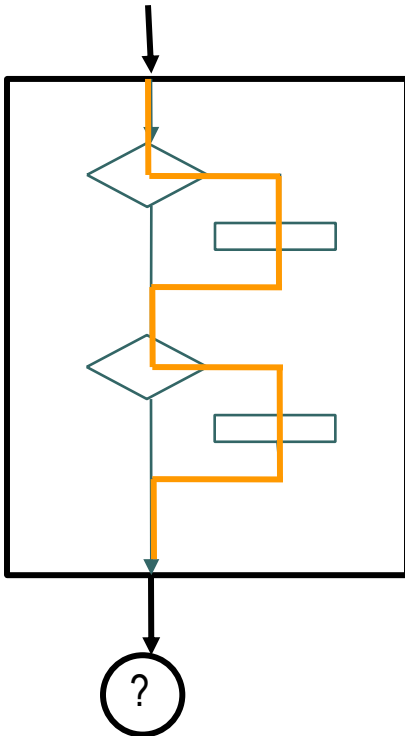
Coverage Analysis: Metrics

static

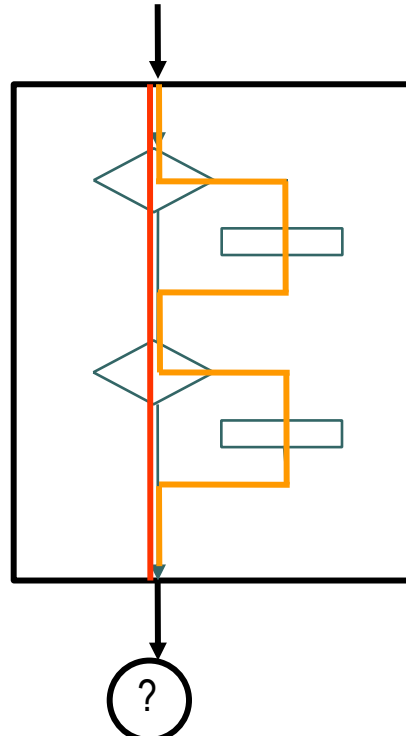
dynamic

regression

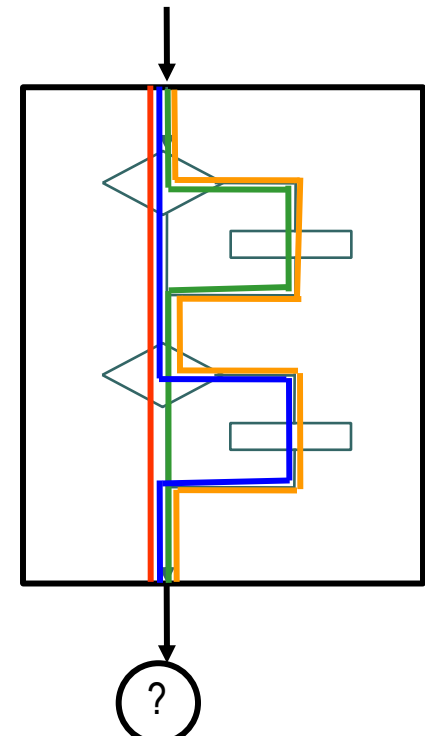
Statement



Decision

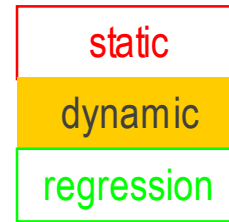


Path coverage

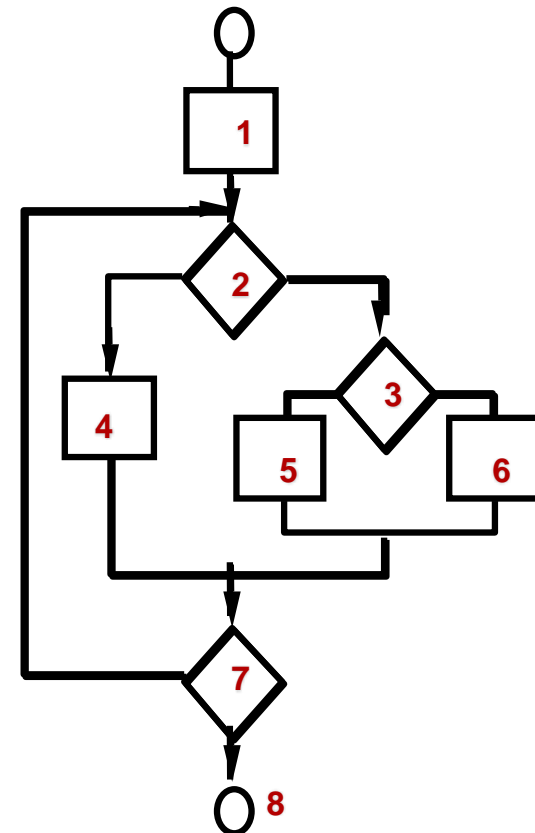


test cases?

Path Testing



- derive **independent paths**: $V(G) = 4 \rightarrow$ four paths
 - Path 1: 1,2,3,6,7,8
 - Path 2: 1,2,3,5,7,8
 - Path 3: 1,2,4,7,8
 - Path 4: 1,2,4,7,2,4,...7,8
- derive **test cases** to exercise these paths



Terminology: Cx

What would you test?

- C0 = every instruction
- C1 = every branch
- C2, C3 ~= every condition once true, once false
 - Numbering historically grown, not systematic -- C1 & C2 not related!
- C4 = path coverage: every possible path taken
- Rule of thumb: 95% C0, 70% C1
 - C2, C3 IMHO add no value, C4 often impossible
- Concurrent systems? External component impact?

Example: DO-178B

- FAA standard for requirements based testing & code coverage analysis
- Levels according to severity of consequences: *...100% of:*
 - Level A: catastrophic
 - *Modified cond. decision covg. + branch/decision + statement*
 - Level B: dangerous/severe
 - *Branch/decision + statement*
 - Level C: significant
 - *statement*
 - Level D: low impact
 - Level E: no impact

Regression Testing



- Testing in maintenance phase: How to test modified / new code?

- Developing new tests = double work
- Cost factor: Development : maintenance = 1:3

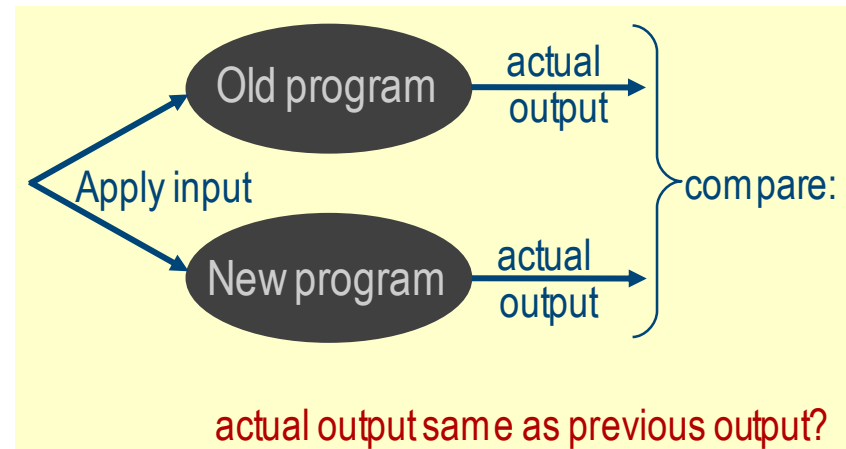
- Regression test

= run tests, compare output
to same test on previous code version

- Diff on previous log output
- easy automatic testing

- Limitations

- Finds only deviations, cannot judge on error
- Only finds new deviations
- Only for fully automated tests



Test Organization

- Tests should be self-sustaining
 - create your own data,
 - ...and clean up
 - Expect nothing!
- Set up controlled enviroment
 - data sets, files, environment variables, system configuration, ...
 - excellent for repeatability of complex setup: virtual machines (eg, VMware box)
- Regression testing! ↩➡

Create Testable Software!

- Simplicity
 - **Clear**, easy to understand, following code standards
- Decomposability
 - Modules can be tested **independently**
- Controllability
 - States & variables can be controlled
 - tests can be **automated** and **reproduced**
- Observability
 - Make **status** queryable: `toString()`
 - Have class-internal **checks & logging**
- Stability
 - Recovers well from failures
- Operability
 - If well done right away, testing will be less blocked by errors found
- Understandability
 - All relevant information is documented, up-to-date, and available

Summary

- Pressman:
 - Think about what you see
 - Use tools to gain more insight
 - Create regression tests when fixing the bug
- Testing is hostile -- „*Make Test Like War!*“
 - be bad = imaginative on possible error situations
 - best be developed NOT by (but in communication with) coder
 - Common mistake: test only plausible input
 - OWASP, Snyk; OSS Fuzz: ~25,000 bugs in 375 OS tools

Summary (contd.)

- Objective test strategy should achieve
“an acceptable level of confidence
at an acceptable level of cost”
- Tests are integral part of the software
 - All quality statements apply!
 - ~40% of overall coding effort ok
- “*Testing is successful if the program fails*” – Goodenough & Gerhart
- “*Testers are customer advocates*” – n.n.