

CH-231-A

Algorithms and Data Structures

ADS

Lecture 36

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Complexity Analysis (1)

```

 $\Theta(V)$  total {
     $Q \leftarrow V$ 
     $key[v] \leftarrow \infty$  for all  $v \in V$ 
     $key[s] \leftarrow 0$  for some arbitrary  $s \in V$ 
    while  $Q \neq \emptyset$ 
    do  $u \leftarrow \text{EXTRACT-MIN}(Q)$ 
    for each  $v \in Adj[u]$ 
    do if  $v \in Q$  and  $w(u, v) < key[v]$ 
    then  $key[v] \leftarrow w(u, v)$ 
     $\pi[v] \leftarrow u$ 
}

```

Notation $\Theta(V)$ means $\Theta(|V|)$.

$\Theta(E)$ implicit DECREASE-KEY's.

Complexity Analysis (2)

$$\text{Time} = \Theta(V) \cdot T_{\text{EXTRACT-MIN}} + \Theta(E) \cdot T_{\text{DECREASE-KEY}}$$

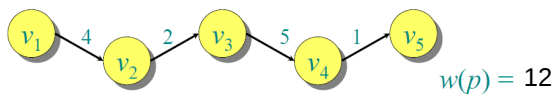
Q	$T_{\text{EXTRACT-MIN}}$	$T_{\text{DECREASE-KEY}}$	Total
min-heap	$O(\lg V)$	$O(\lg V)$	$O(E \lg V)$
array	$O(V)$	$O(1)$	$O(V^2)$

Definition: Path

- ▶ Consider a directed graph $G = (V, E)$, where each edge $e \in E$ is assigned a non-negative weight $w : E \rightarrow \mathbb{R}^+$.
- ▶ A path is a sequence of vertices in the graph, where two consecutive vertices are connected by a respective edge.
- ▶ The weight of a path $p = (v_1, \dots, v_k)$ is defined by

$$w(p) = \sum_{i=1}^{k-1} w(v_i, v_{i+1}).$$

- ▶ Example:



Definition: Shortest Path

- ▶ A shortest path from a vertex u to a vertex v in a graph G is a path of minimum weight.
- ▶ The weight of a shortest path from u to v is defined as $\delta(u, v) = \min\{w(p) : p \text{ is a path from } u \text{ to } v\}$.
- ▶ Note that $\delta(u, v) = \infty$, if no path from u to v exists.
- ▶ Why of interest?
One example is finding a shortest route in a road network.

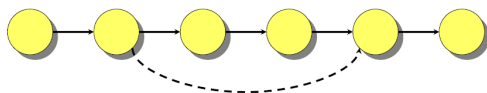
Optimal Substructure

Theorem:

A subpath of a shortest path is a shortest path.

Proof:

- ▶ Let $p = (v_1, \dots, v_k)$ be a shortest path and $q = (v_i, \dots, v_j)$ a subpath of p .
- ▶ Assume that q is not a shortest path.
- ▶ Then, there exists a shorter path from v_i to v_j than q .
- ▶ But then, there is also a shorter path from v_1 to v_k than p .
Contradiction.

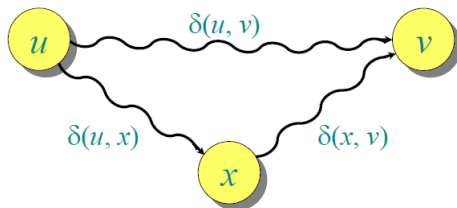


Triangle Inequality

Theorem:

For all $u, v, x \in V$, we have that $\delta(u, v) \leq \delta(u, x) + \delta(x, v)$.

Proof:



(Single-Source) Shortest Paths

Problem:

Given a source vertex $s \in V$, find for all $v \in V$ the shortest-path weights $\delta(s, v)$.

Idea: Greedy approach.

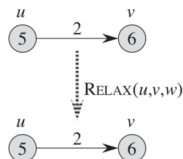
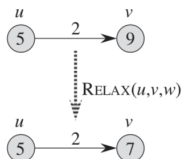
1. Maintain a set S of vertices whose shortest-path distances from s are known.
2. At each step, add to S the vertex $v \in V \setminus S$ whose distance estimate from s is minimal.
3. Update the distance estimates of vertices adjacent to v .

Dijkstra's Algorithm

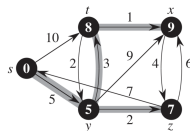
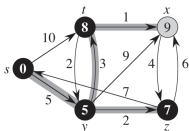
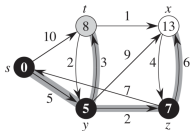
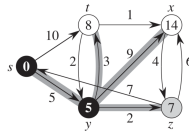
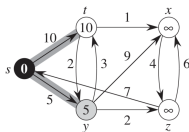
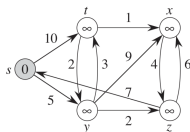
```

d[s] := 0
for each v  $\in$  V \ {s}
    d[v] := infinity
S :=  $\emptyset$ 
Q := V // min-priority queue maintaining V \ S.
while Q  $\neq$   $\emptyset$ 
    u := Extract-Min(Q)
    S := S  $\cup$  {u}
    for each v  $\in$  Adj[u]
        if d[v] > d[u] + w(u,v) // *****
            then d[v] := d[u] + w(u,v) // Relaxation
                pi[v] := u // *****

```



Example Dijkstra's Algorithm



```

while Q != ∅
  u := Extract-Min(Q)
  S := S ∪ {u}
  for each v ∈ Adj[u]
    if d[v] > d[u] + w(u,v)
      then d[v] := d[u] + w(u,v)
          pi[v] := u
  
```

$S = \{s, y, z, t, x\}$

Correctness of Dijkstra's Algorithm

Correctness can be shown in 3 steps:

- (i) $d[v] \geq \delta(s, v)$ at all steps (for all v)
- (ii) $d[v] = \delta(s, v)$ after relaxation from u ,
- (iii) if (u, v) on shortest path (for all v) algorithm terminates with $d[v] = \delta(s, v)$