

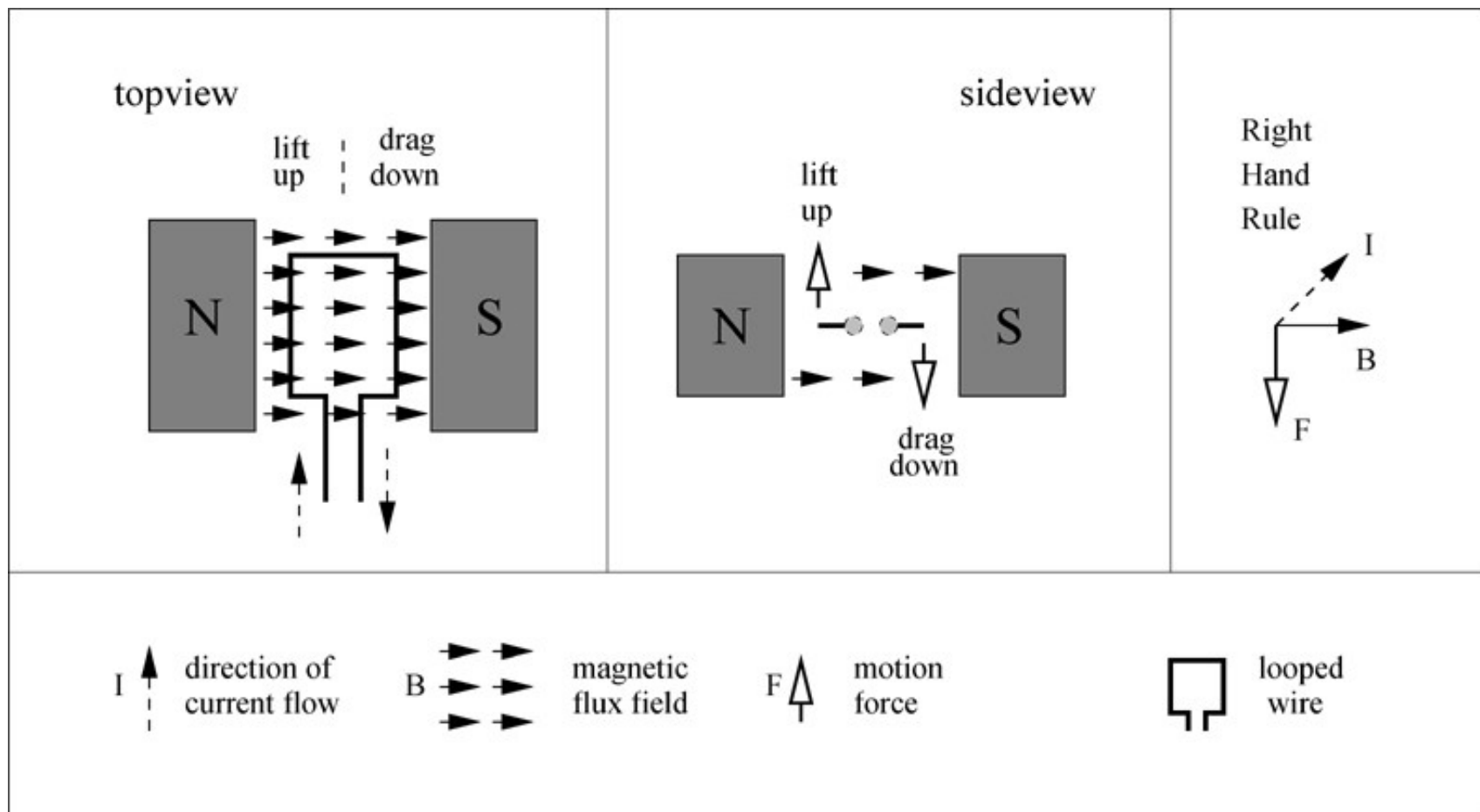
Actuators
(active joints)

The DC Motor

The Direct Current (DC) Motor

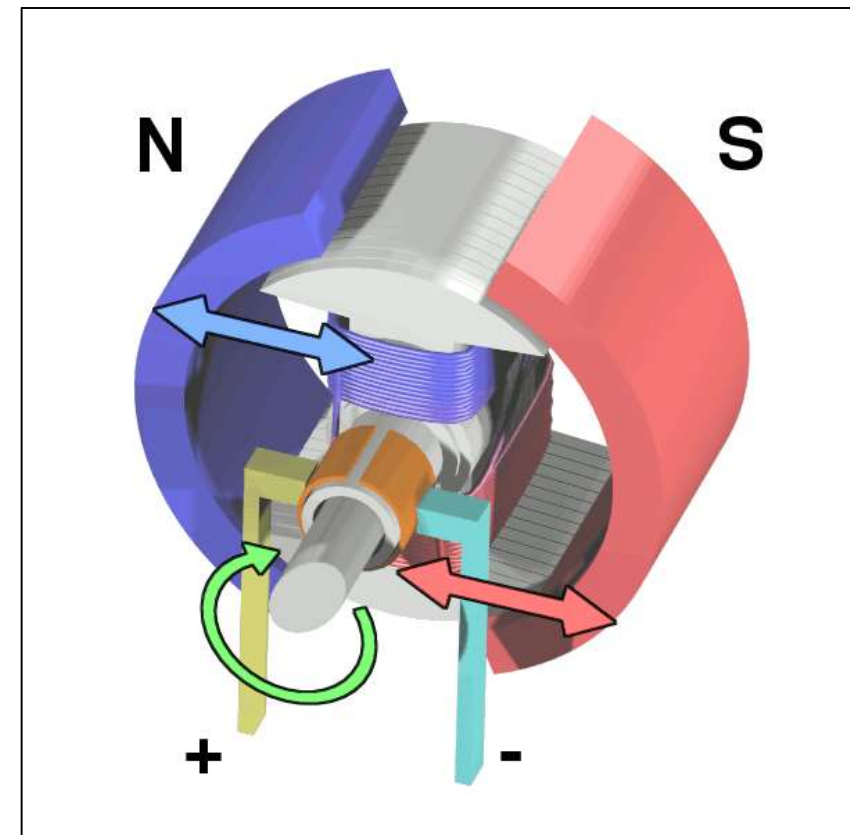
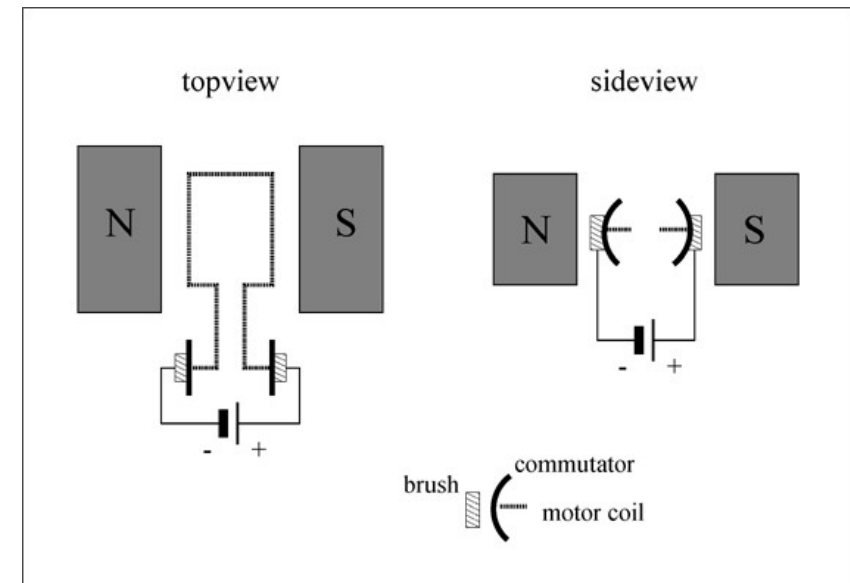
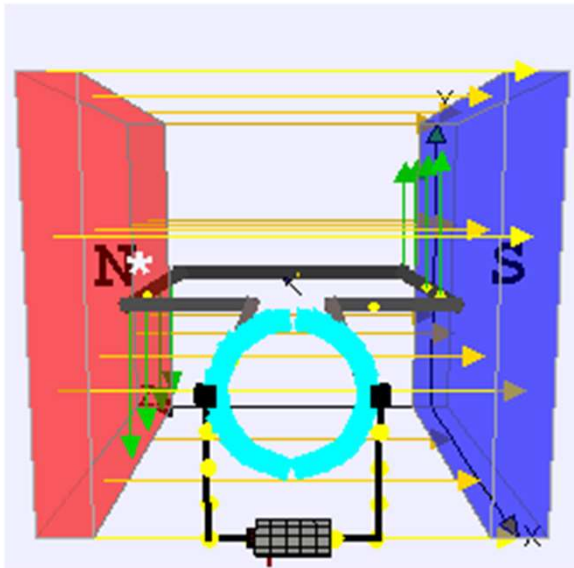
the basic principle:

a current flowing through a looped wire in a magnetic field

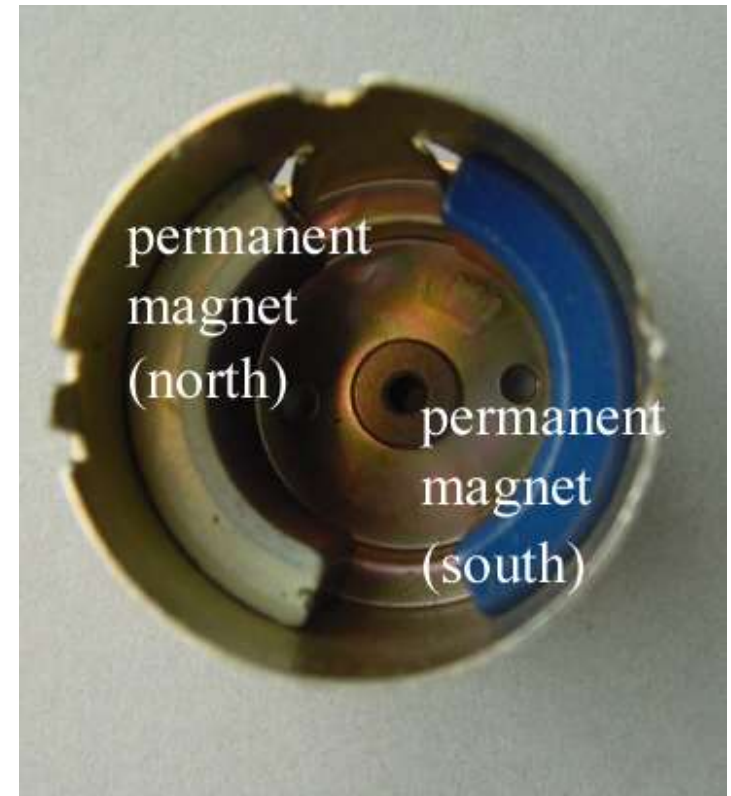
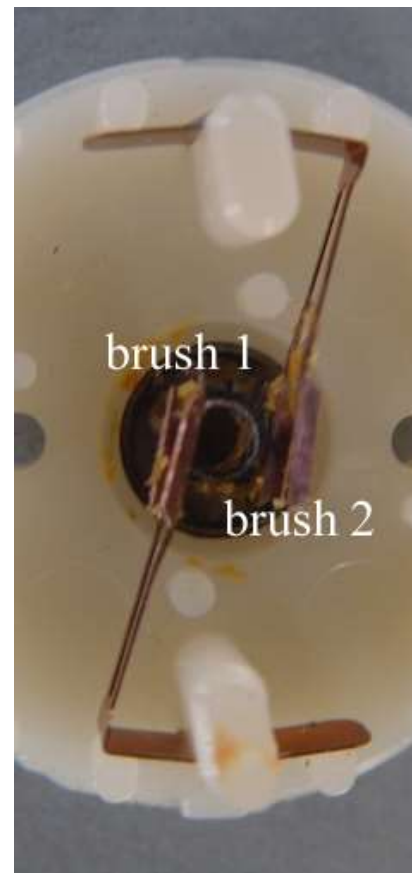
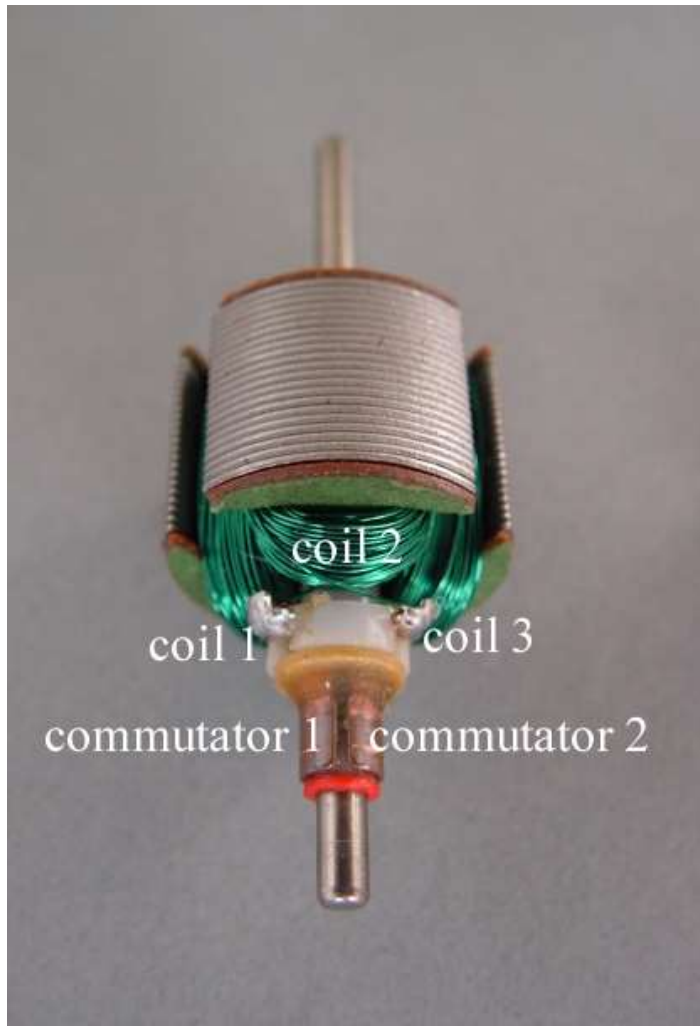


Commutation

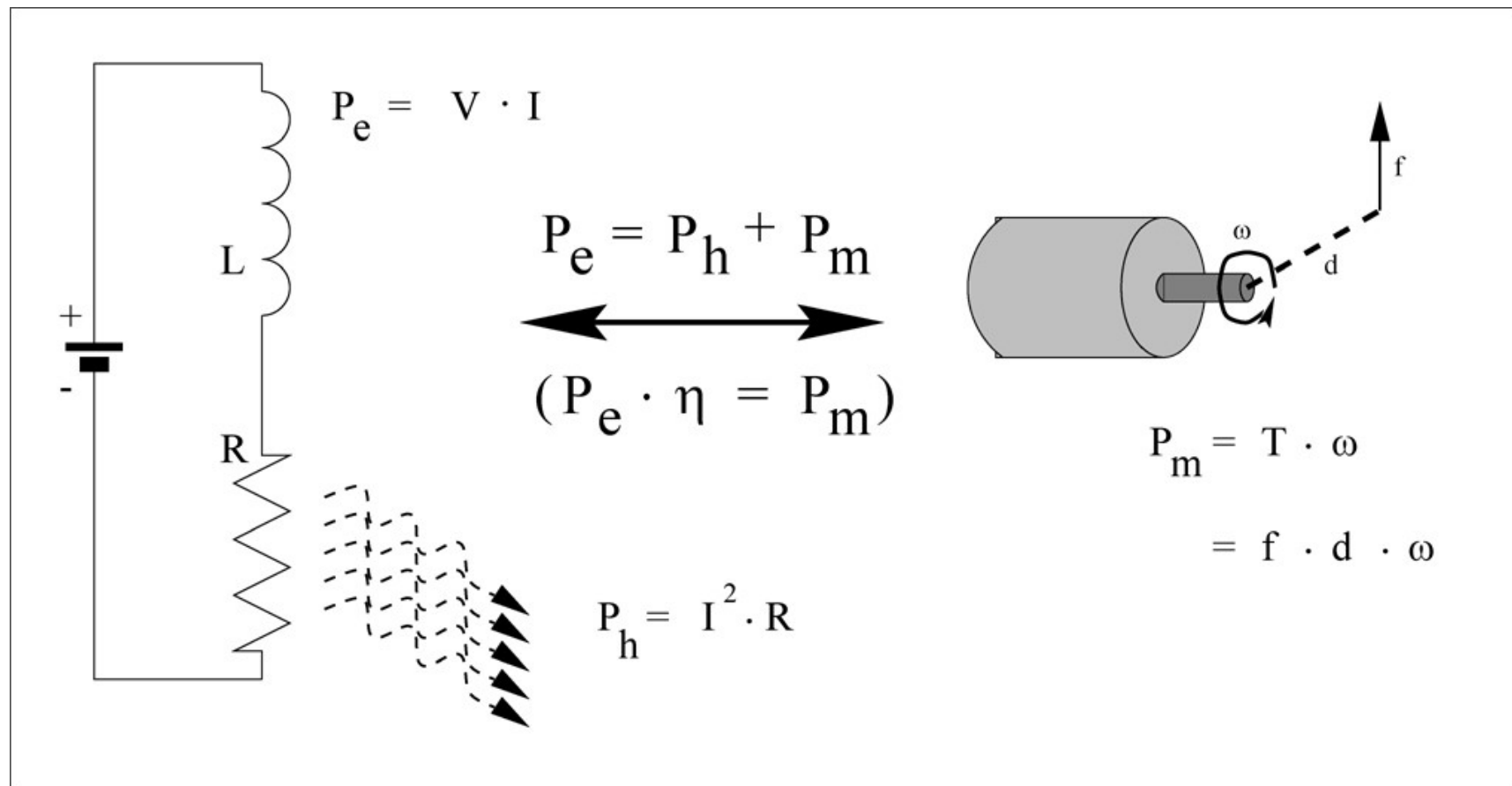
- changes the direction of the current
- mechanical
 - stator
 - rotor with commutator
 - brushes



The real thing



DC-motor: Resistor and Inductance



$$\begin{aligned}
 V &= V_{bat} + V_{ind} \\
 &= I \cdot R + c' \cdot \omega
 \end{aligned}$$

- induction proportional to change in current, i.e., commutation
- torque proportional to current and magnetic flux

conservation
of energy

$$\begin{aligned}
 P_m &= P_e - P_h \\
 \Leftrightarrow T \cdot \omega &= V \cdot I - I^2 \cdot R \\
 \Leftrightarrow c'' \cdot I \cdot \omega &= (I \cdot R + c' \cdot \omega) \cdot I - I^2 \cdot R \\
 \Leftrightarrow c'' \cdot I \cdot \omega &= I^2 \cdot R + c' \cdot \omega \cdot I - I^2 \cdot R \\
 \Rightarrow c'' &= c'
 \end{aligned}$$

$$V = V_{bat} + V_{ind}$$

$$= I \cdot R + c' \cdot \omega$$

$$= T/c'' \cdot R + c' \cdot \omega$$

- induction proportional to change in current, i.e., commutation
- torque proportional to current and magnetic flux

conservation
of energy

$$P_m = P_e - P_h$$

$$\Leftrightarrow T \cdot \omega = V \cdot I - I^2 \cdot R$$

$$\Leftrightarrow c'' \cdot I \cdot \omega = (I \cdot R + c' \cdot \omega) \cdot I - I^2 \cdot R$$

$$\Leftrightarrow c'' \cdot \cancel{I \cdot \omega} = \cancel{I^2 \cdot R} + c' \cdot \omega \cdot \cancel{I} - \cancel{I^2 \cdot R}$$

$$\Rightarrow c'' = c'$$

Maximum Torque and Speed

single constant c

$$\omega = -\frac{R}{c^2} \cdot T + \frac{V}{c}$$

$$\begin{aligned} P_m &= \omega \cdot T \\ &= -\frac{R}{c^2} \cdot T^2 + \frac{V}{c} \cdot T \end{aligned}$$

stall torque

$$\omega = 0 \quad : \quad T_{max} = \frac{c \cdot V}{R}$$

no load speed

$$T = 0 \quad : \quad \omega_{max} = \frac{V}{c}$$

Maximum Mechanical Power

$$-\frac{2 \cdot R}{c^2} \cdot T_{P_m^{max}} + \frac{V}{c} = 0$$

$$\Leftrightarrow \frac{2 \cdot R}{c^2} \cdot T_{P_m^{max}} = \frac{V}{c}$$

$$\Leftrightarrow T_{P_m^{max}} = \frac{1}{2} \cdot \frac{c \cdot V}{R}$$

$$\Leftrightarrow T_{P_m^{max}} = \frac{1}{2} \cdot T_{max}$$

mechanical power

– as function in T

– find zero-value of the 1st derivative

– get the related T

$$\omega_{P_m^{max}} = -\frac{R}{c^2} \cdot \frac{1}{2} \cdot \frac{c \cdot V}{R} + \frac{V}{c}$$

$$\Leftrightarrow \omega_{P_m^{max}} = \frac{V}{c} - \frac{1}{2} \cdot \frac{V}{c}$$

$$\Leftrightarrow \omega_{P_m^{max}} = \frac{1}{2} \cdot \frac{V}{c}$$

$$\Leftrightarrow \omega_{P_m^{max}} = \frac{1}{2} \cdot \omega_{max}$$

– use the according T

– to find the related ω

$$P_m^{max} = \frac{1}{4} \cdot T_{max} \cdot \omega_{max}$$

Maximum Efficiency

current is linear in the torque $I = I_0 + T \cdot \frac{I_S - I_0}{T_{max}}$

$$\eta = \frac{P_m}{P_e}$$

$$\Leftrightarrow \eta = \frac{-\frac{R}{c^2} \cdot T^2 + \frac{V}{c} \cdot T}{V \cdot (I_0 + T \cdot \frac{I_S - I_0}{T_{max}})}$$

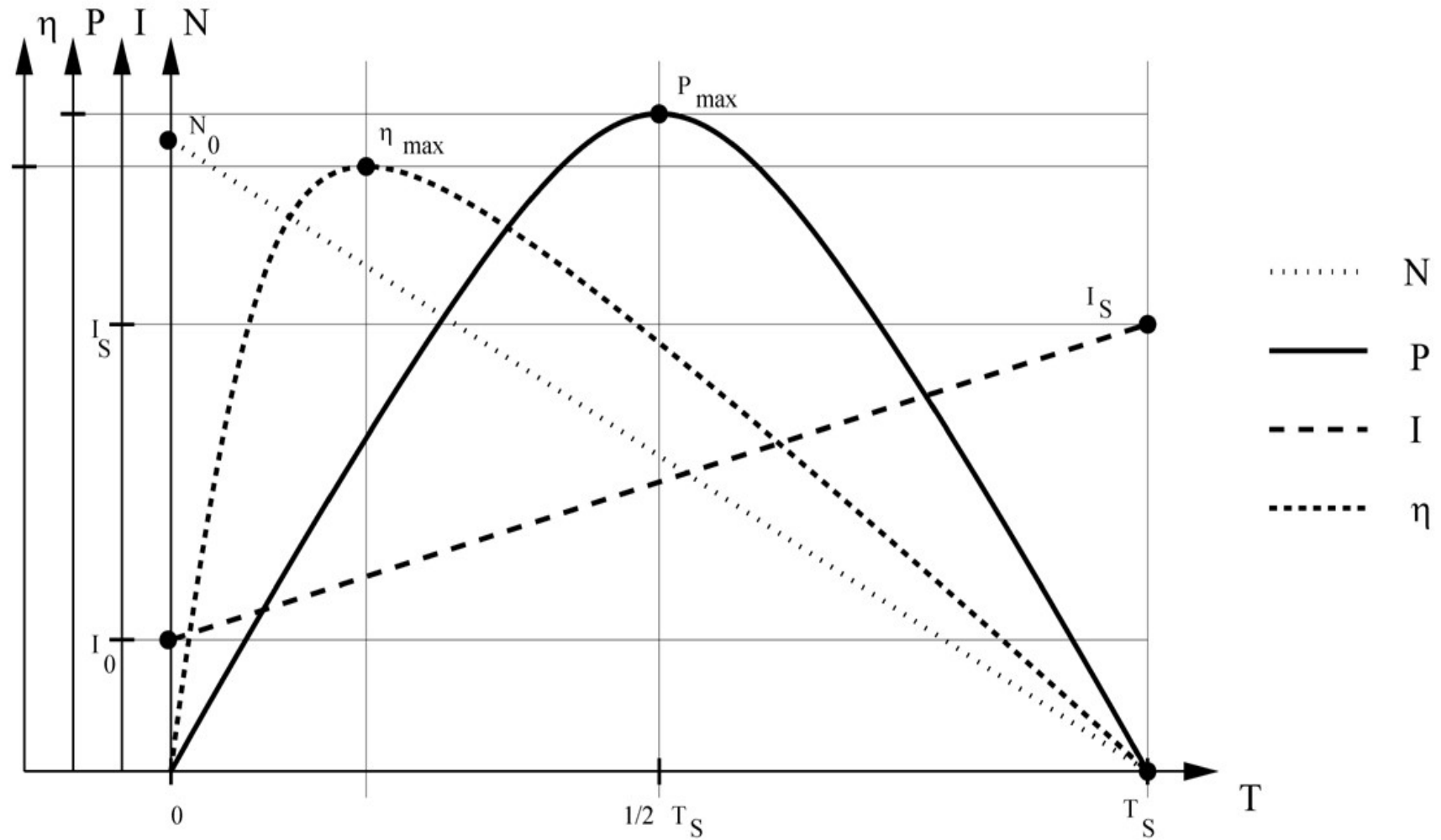
$$\Leftrightarrow \eta = \frac{\frac{V}{c} \cdot T - \frac{R}{c^2} \cdot T^2}{V \cdot (\frac{I_S - I_0}{T_{max}} \cdot T + I_0)}$$

$$\eta = \frac{a \cdot T - b \cdot T^2}{c \cdot T + d}$$

maximum efficiency $\eta_{max} = (1 - \sqrt{\frac{I_0}{I_S}})^2$

Motor Data Graph

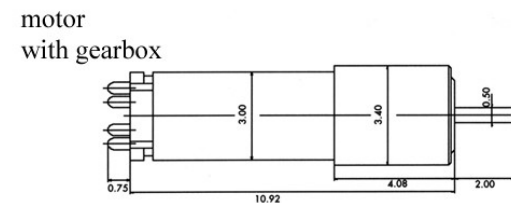
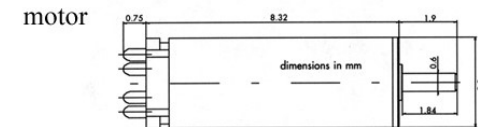
note: the axes are normalized
for illustration purposes



DC-motor Technology

old principle but many recent advances

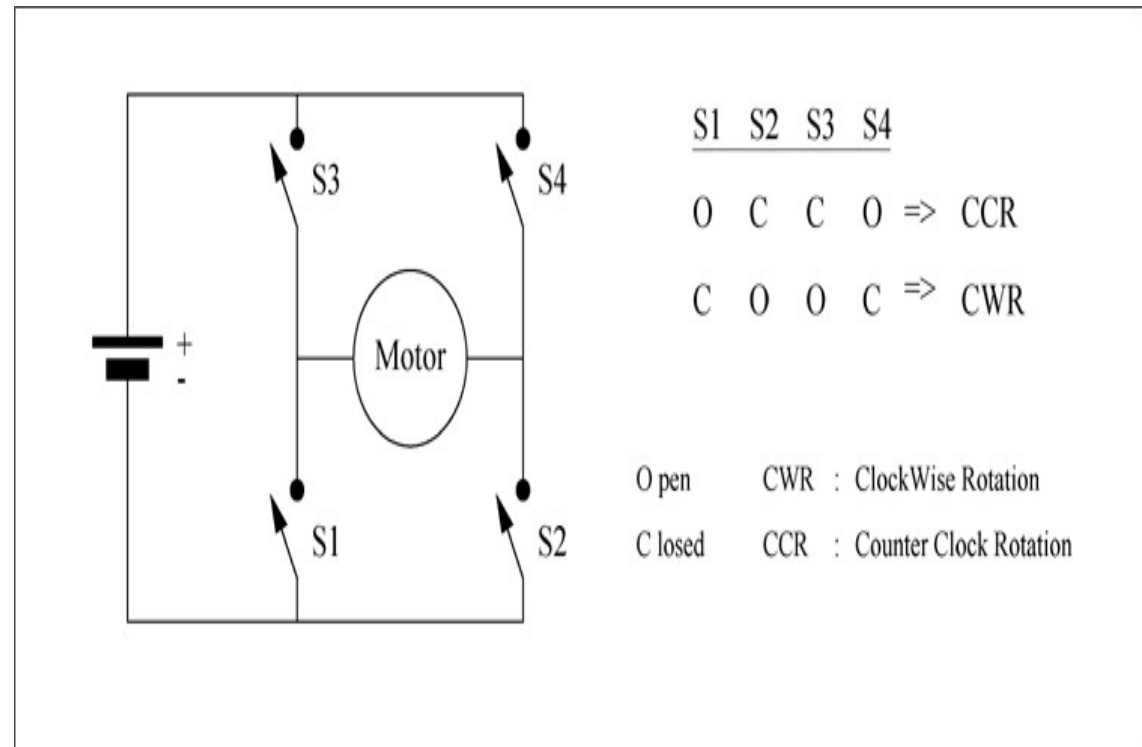
- integration
- efficiency
- combination with electronics
 - mechatronics
 - brushless motors



Direction Control

H-Bridge

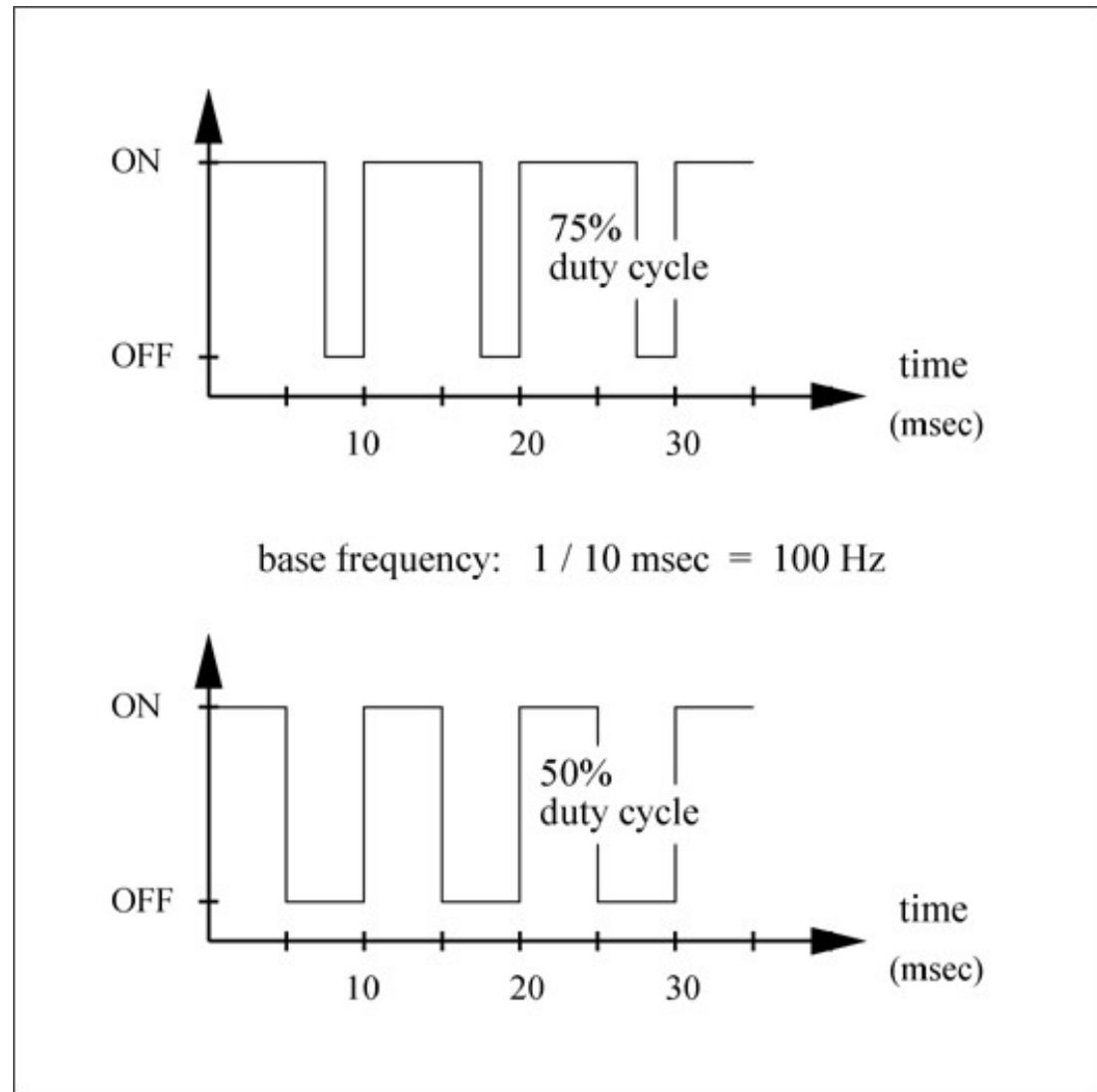
- discrete
 - power-transistors
- integrated
 - wide range available
 - including additional features
 - stall detect
 - heat protection



Speed Control

Pulse Width Modulation (PWM)

- base-frequency
- duty-cycle

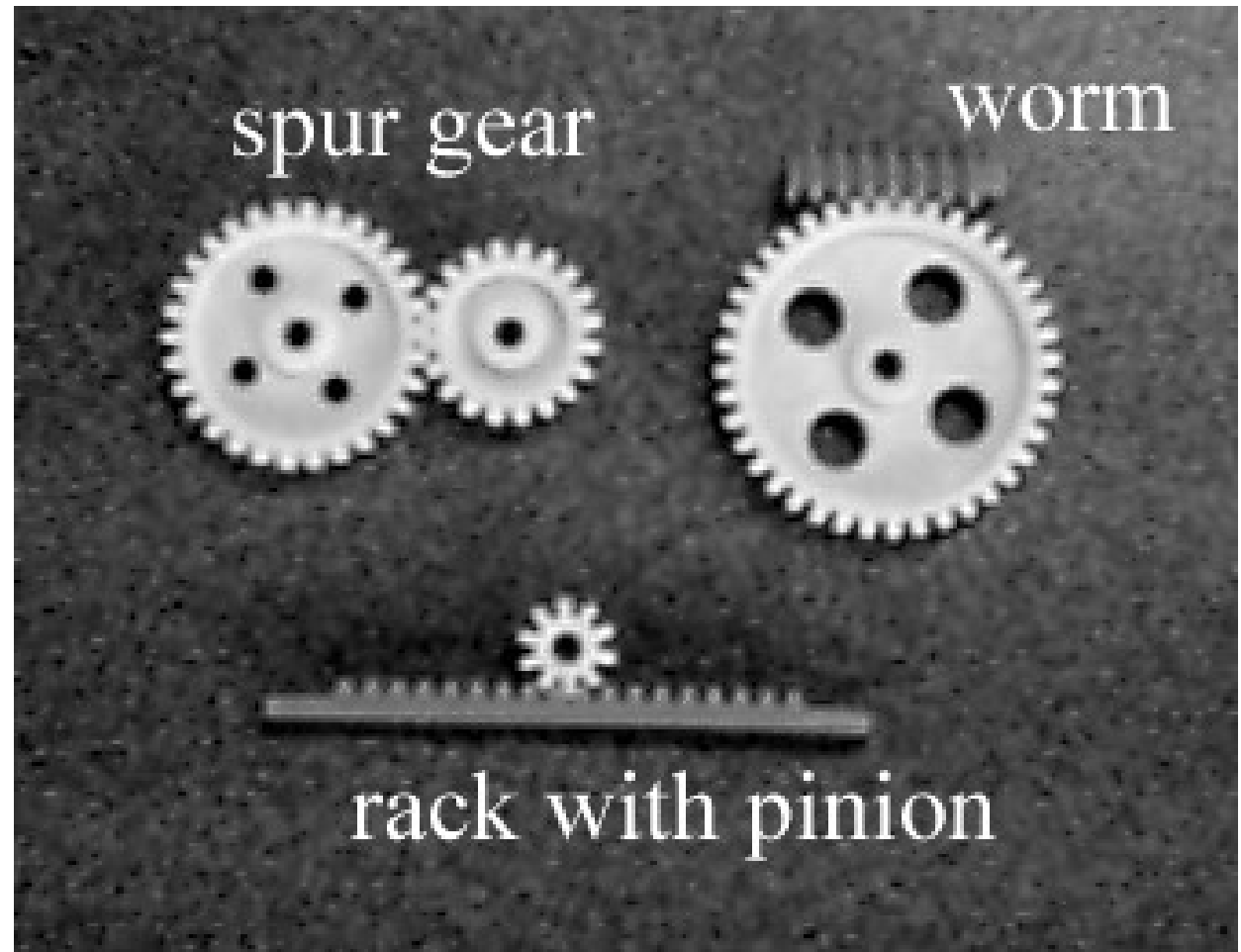


Gears

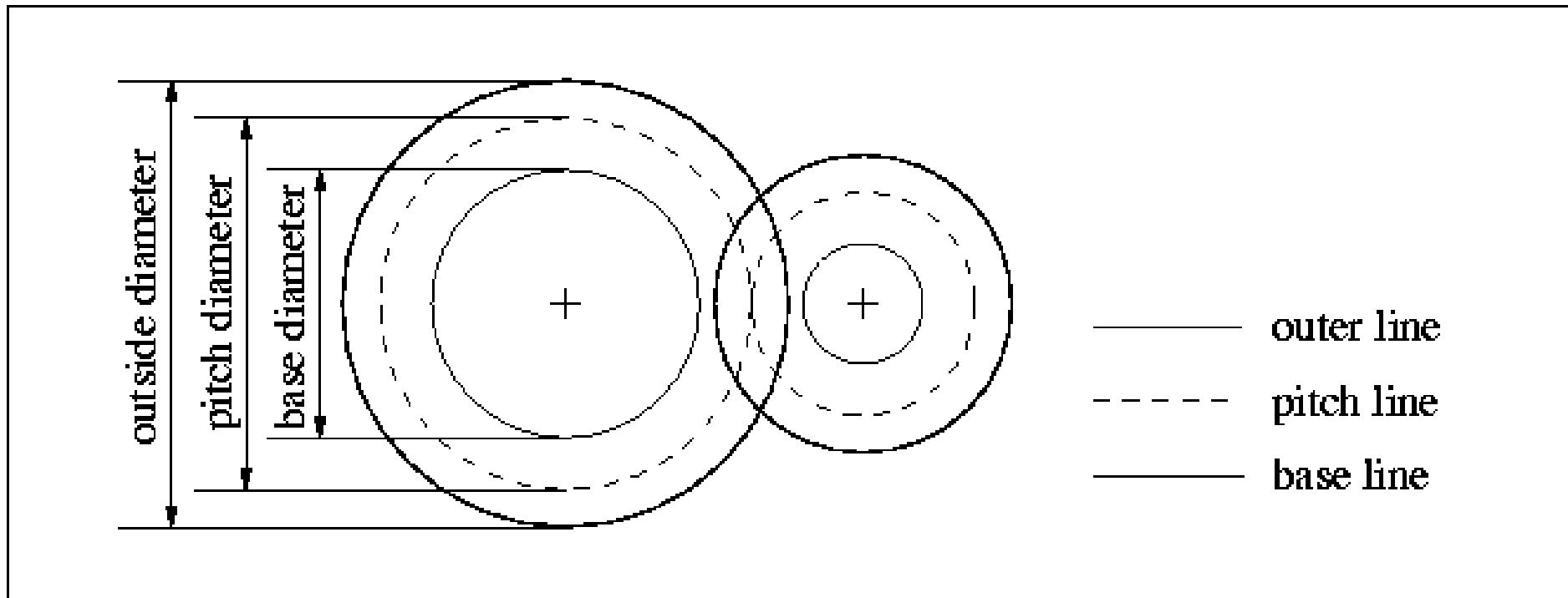
Basics

gears

- converting speed to torque
- changing the direction of motion



The Gear Wheel



- metric system
 - module m
 - pitch diameter (mm) / #teeth
 - common: 0.5 – 10 m
- occasionally (esp. US)
 - diametrical pitch p_d
 - #teeth / pitch diameter (inch)
 - $p_d = 25.4 / m$

Important Formulas

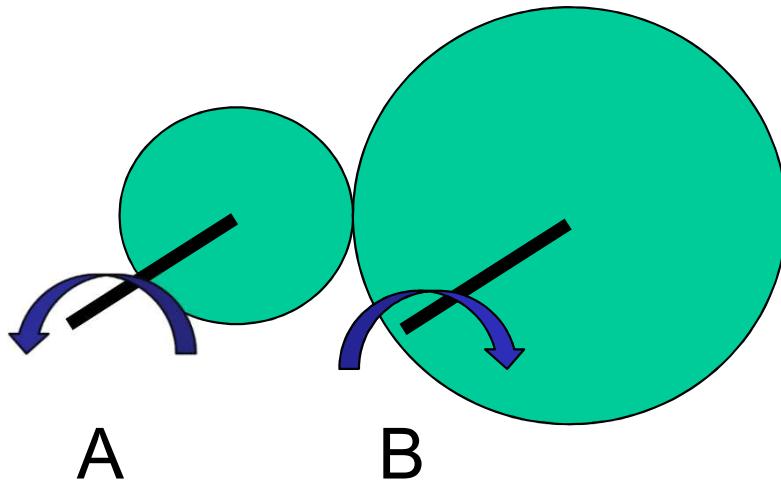
z teeth

- pitch diameter $D = m \cdot z$
 - outer diameter $D_o = D + 2 \cdot m = m \cdot (z + 2)$
 - base diameter $D_b = D - 2.5 \cdot m = m \cdot (z - 2.25)$
-
- distance d_{AB} between two gears A & B

$$d_{AB} = \frac{D_A + D_B}{2} = \frac{m}{2}(z_A + z_B)$$

Gear Ratio

- 1 rotation of A
 - pitch line of A travels the circumference C_A of its pitch line
 - i.e., $D_A = m \cdot z_A \Rightarrow C_A = \pi D_A = \pi \cdot m \cdot z_A$
- B is driven the same distance
 - i.e., the pitch line of B moves by C_A
- i.e., B rotates by the fraction of C_A over its pitch line C_B
 - but in the opposite direction



$$\omega_B = -\frac{C_A}{C_B} \omega_A = -\frac{\pi \cdot m \cdot z_A}{\pi \cdot m \cdot z_B} \omega_A$$
$$= -\frac{z_A}{z_B} \omega_A$$

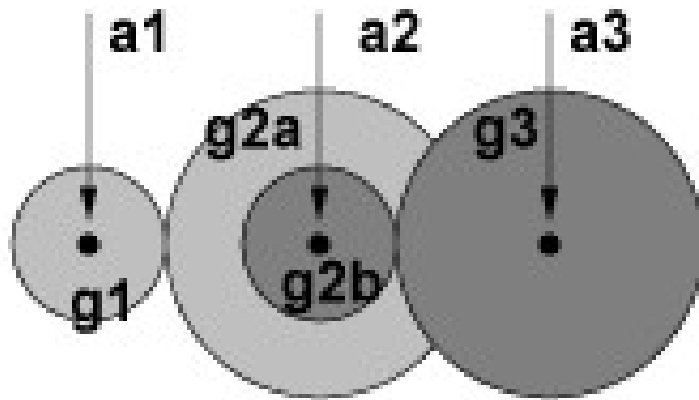
speed \leftrightarrow torque
conversion

$$T_B = -\frac{z_B}{z_A} T_A$$

Simple Gear-Train

3 axes:

- axis a1 with gear g1
- axis a2 with gears g2a, g2b
- axis a3 with gear g3



Z_x = #teeth of gear g_x

$\omega(a)$ = angular velocity of axis a

$T(a)$ = torque at axis a

$$\omega(a_2) = -\frac{Z_1}{Z_{2a}} \cdot \omega(a_1)$$

$$\begin{aligned}\omega(a_3) &= -\frac{Z_{2b}}{Z_3} \cdot \omega(a_2) \\ &= -\frac{Z_{2b}}{Z_3} \cdot -\frac{Z_1}{Z_{2a}} \cdot \omega(a_1)\end{aligned}$$

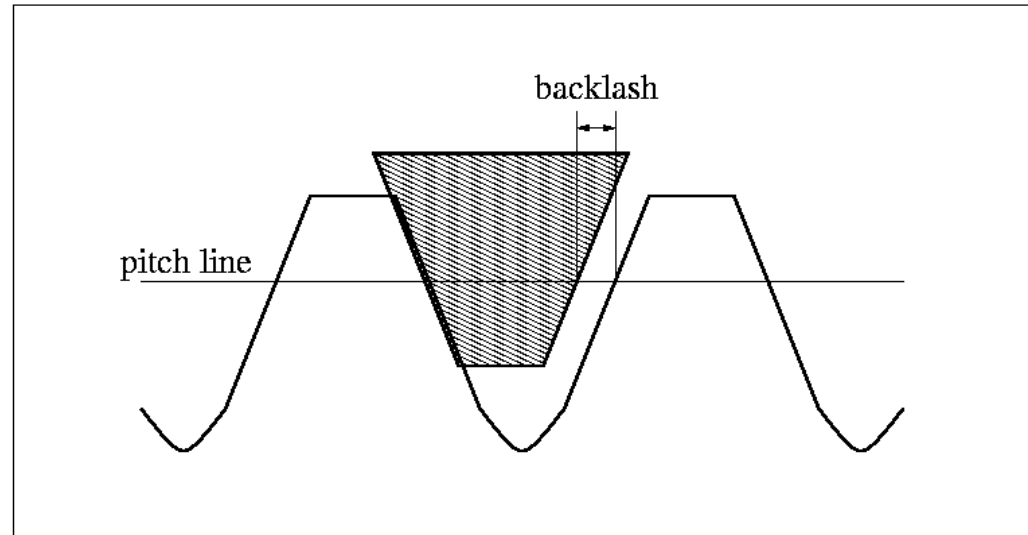
$$T(a_2) = -\frac{Z_1}{Z_{2a}} \cdot T(a_1)$$

$$\begin{aligned}T(a_3) &= -\frac{Z_3}{Z_{2b}} \cdot T(a_2) \\ &= -\frac{Z_3}{Z_{2b}} \cdot -\frac{Z_{2a}}{Z_1} \cdot T(a_1)\end{aligned}$$

Backlash

spare room

- source of error
 - hysteresis
- but needed
 - otherwise jamming

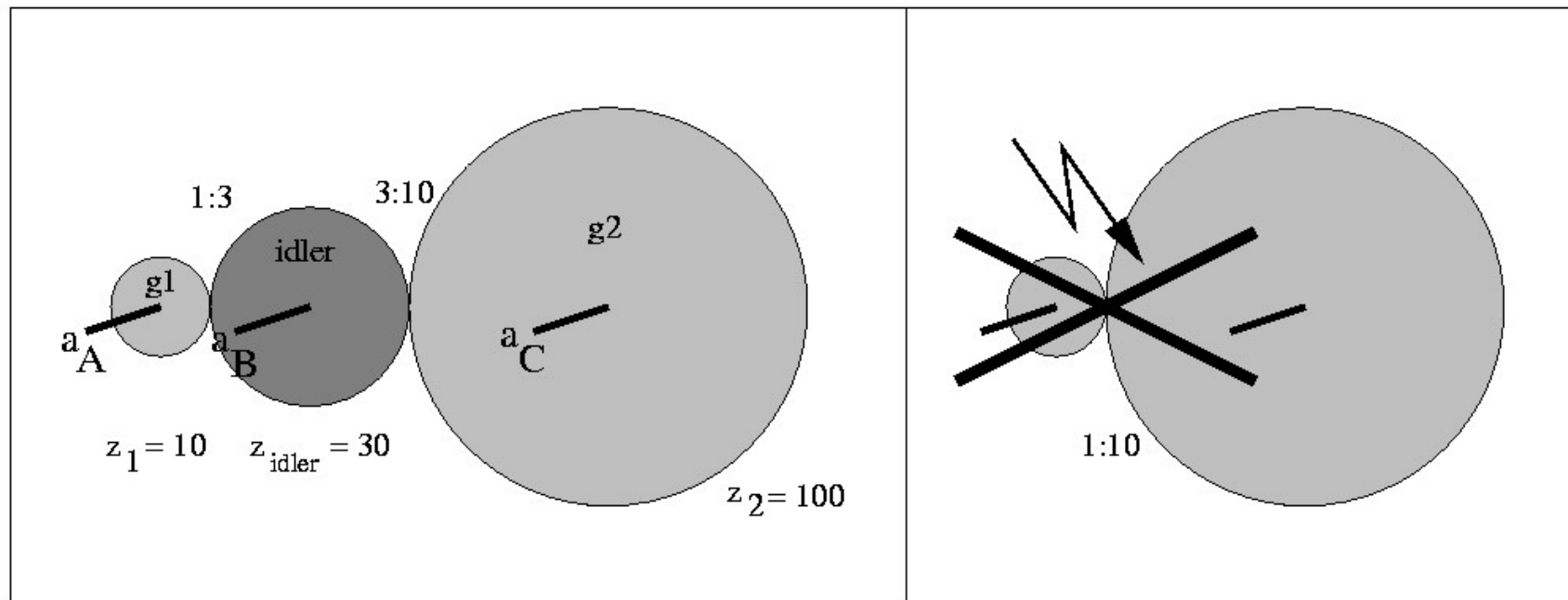


- small backlash only possible with
 - very precise manufacturing
 - small wear-out, i.e., no changes of the teeth

Idler

single gear on one axis

- reverses direction
- displacement
- mediator
- gear-ratio unaffected

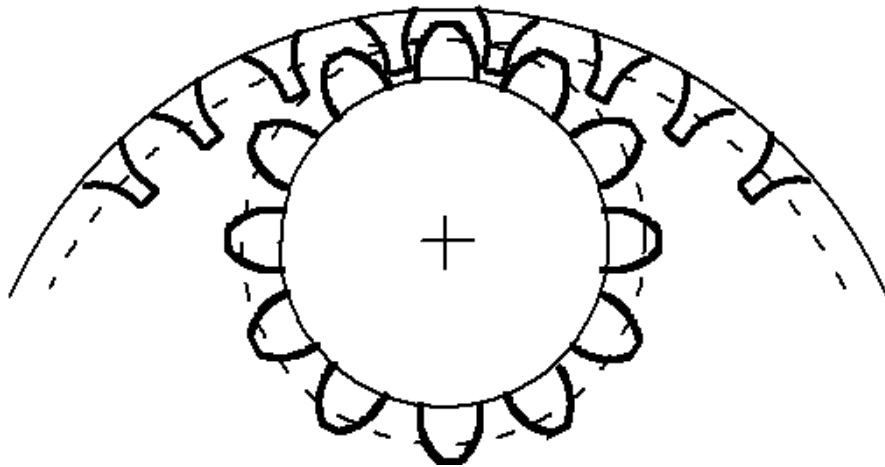


External & Internal Spur

- external
 - convex shape
- internal
 - concave shape
 - different sense of rotation than external

two external:

$$\omega_B = -\frac{Z_A}{Z_B} \omega_A$$



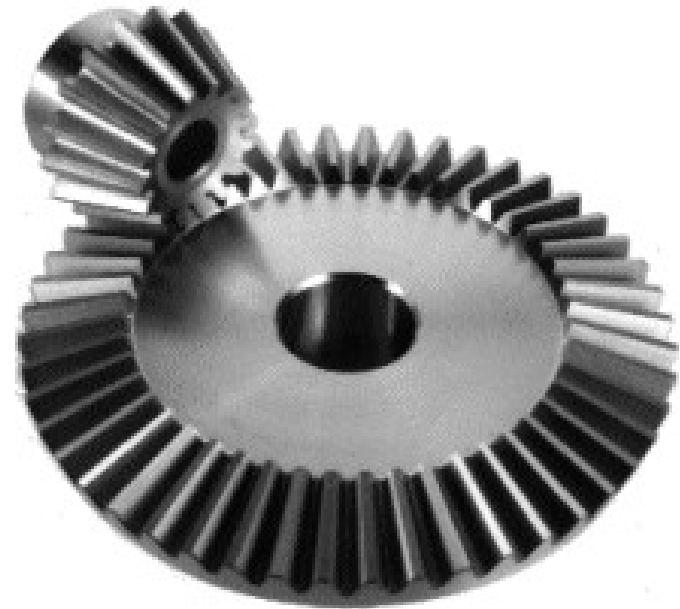
1 ext. & 1 int.: $\omega_B = \frac{Z_A}{Z_B} \omega_A$ (no minus)



Bevel and Miter Gear

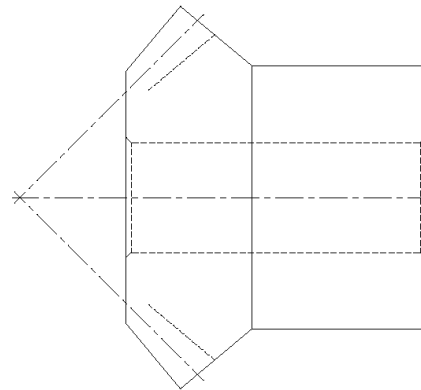
bevel

- for non-parallel axes
- inclined teeth



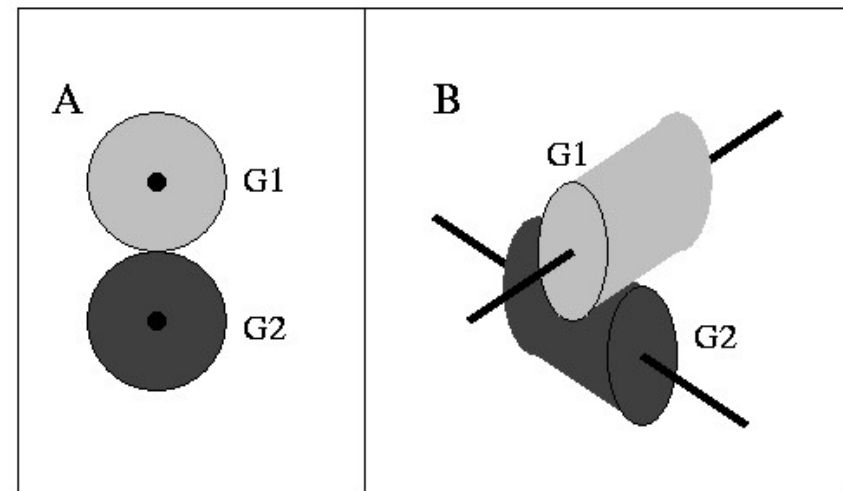
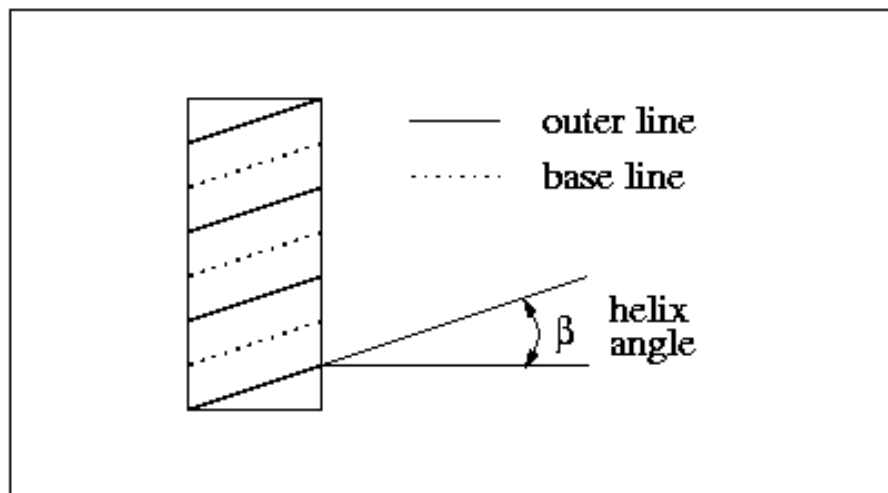
miter

- bevel with GR 1:1



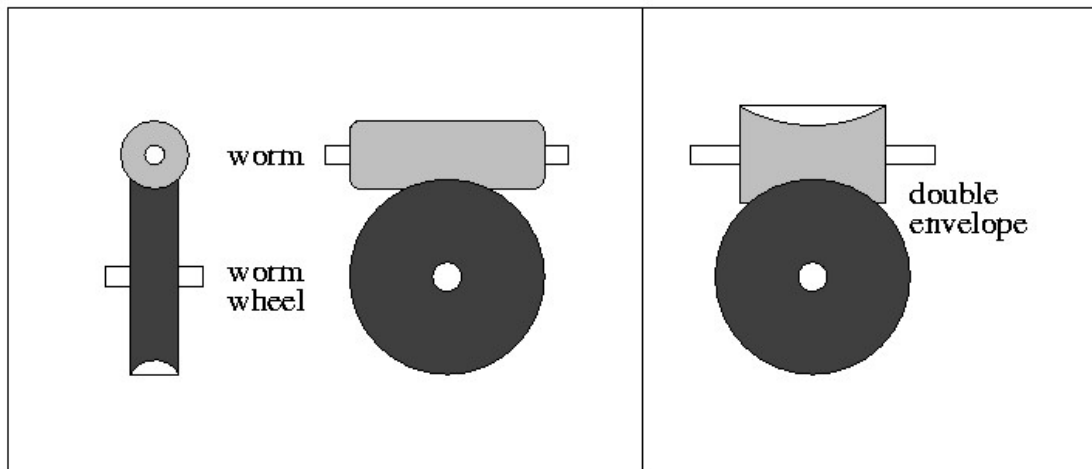
Helical Gear

- teeth cut in angles
 - increased contact surface
 - higher forces
- screw gear
 - helix angle 45°
 - 90° transmission



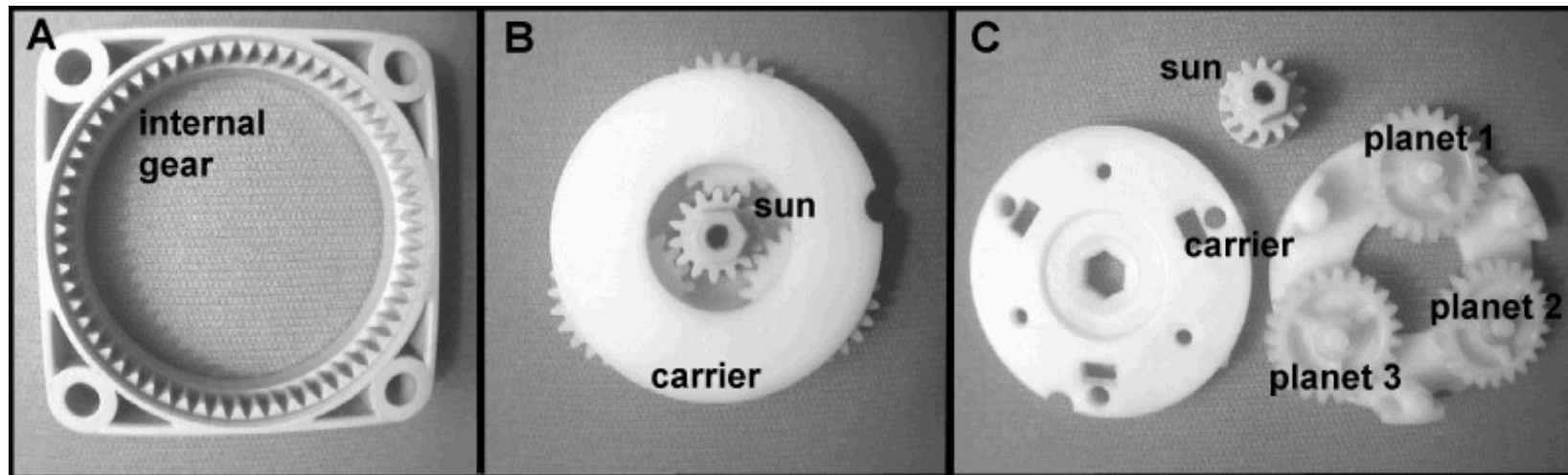
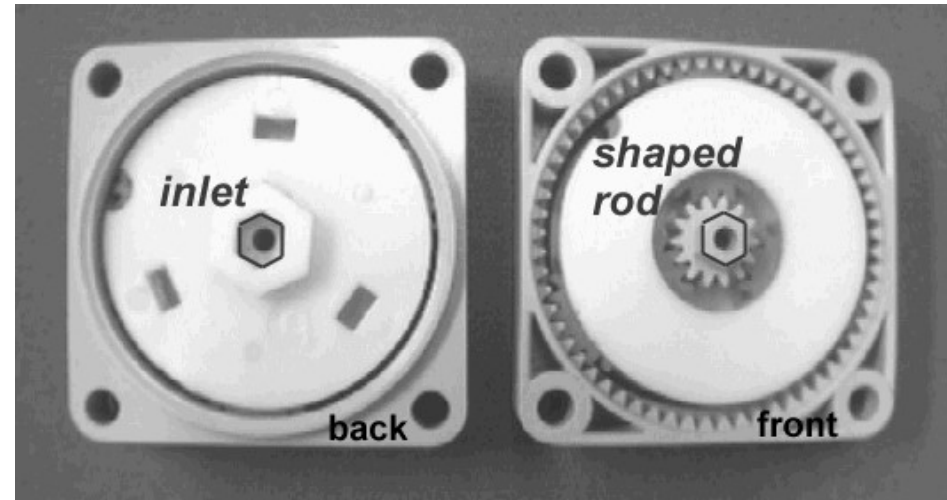
Worm Gear

- can lock position
 - 90° intersection
 - worm #teeth = 1
- => high gear ratio

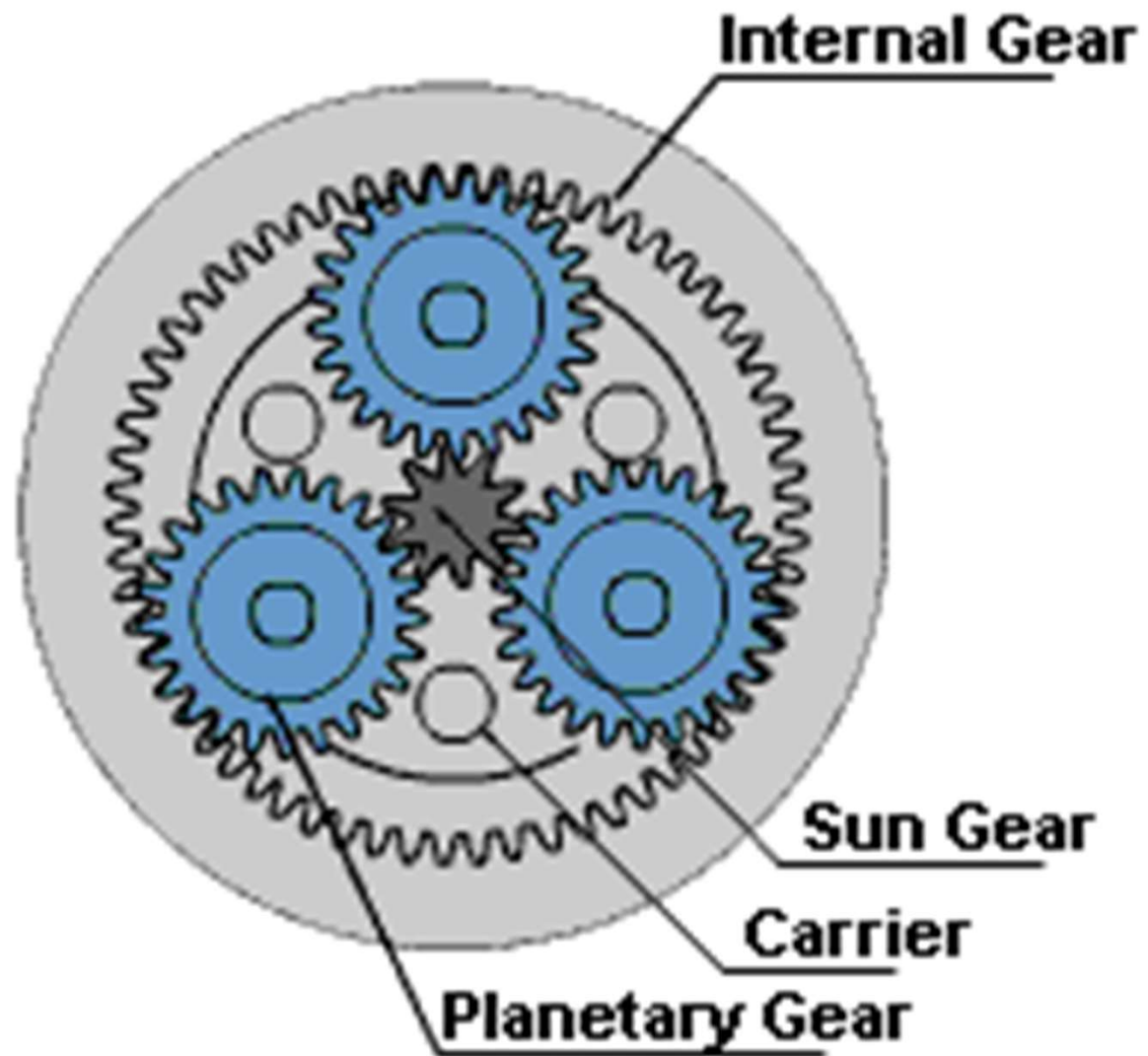


Planetary Gears

- compact
- high gear ratio
- stackable on motor axis



Example



The GR of Planetary Gears

gear-ratio:

$$GR = \frac{N_C}{N_S} = \left(\frac{N_S}{N_C} \right)^{-1} = \frac{z_S}{z_I + z_S} \quad (\text{sun: input, carrier: output})$$

number of teeth

- internal: z_I
- sun: z_S
- planet: $z_P = (z_I - z_S)/2$

note:

- #teeth proportional to radii
- hence z_P determined by z_I and z_S

The GR of Planetary Gears

Proof:

rotate sun once:

$$N_S = 1, N_P = \frac{-Z_S}{Z_P}, N_I = \frac{-Z_S}{Z_I}, N_C = 0$$

compensate rotation of the housing:

$$N_S = 1 + \frac{Z_S}{Z_I}, N_P = \frac{-Z_S}{Z_P} + \frac{Z_S}{Z_I}, N_I = 0, N_C = \frac{Z_S}{Z_I}$$

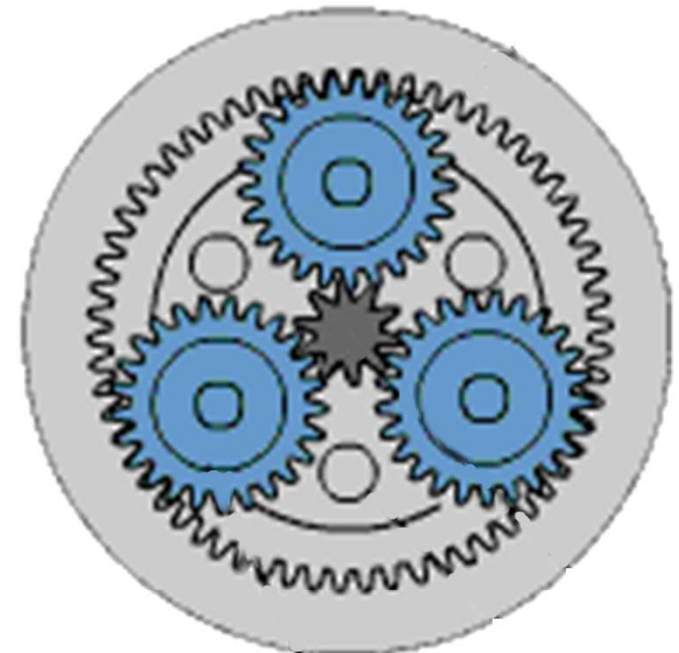
sun over carrier rotations:

$$\frac{N_S}{N_C} = \left(1 + \frac{Z_S}{Z_I}\right) \cdot \left(\frac{Z_S}{Z_I}\right)^{-1} = \left(1 + \frac{Z_S}{Z_I}\right) \cdot \left(\frac{Z_I}{Z_S}\right) = \frac{Z_I}{Z_S} + 1 \Rightarrow GR = \left(\frac{N_S}{N_C}\right)^{-1} = \left(\frac{Z_I + Z_S}{Z_S}\right)^{-1}$$

The GR of Planetary Gears

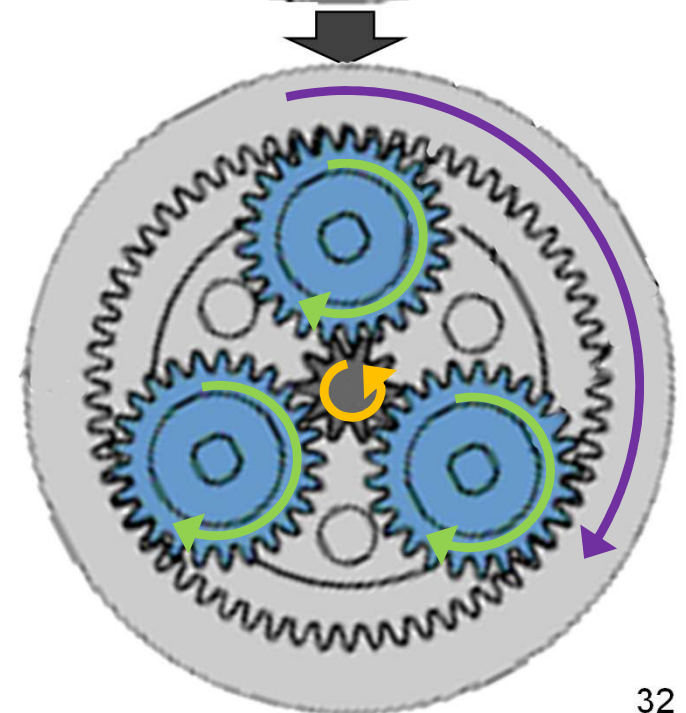
start:

$$\begin{aligned} N_S &= 0 \\ N_P &= 0 \\ N_I &= 0 \\ N_C &= 0 \end{aligned}$$



rotate sun once:

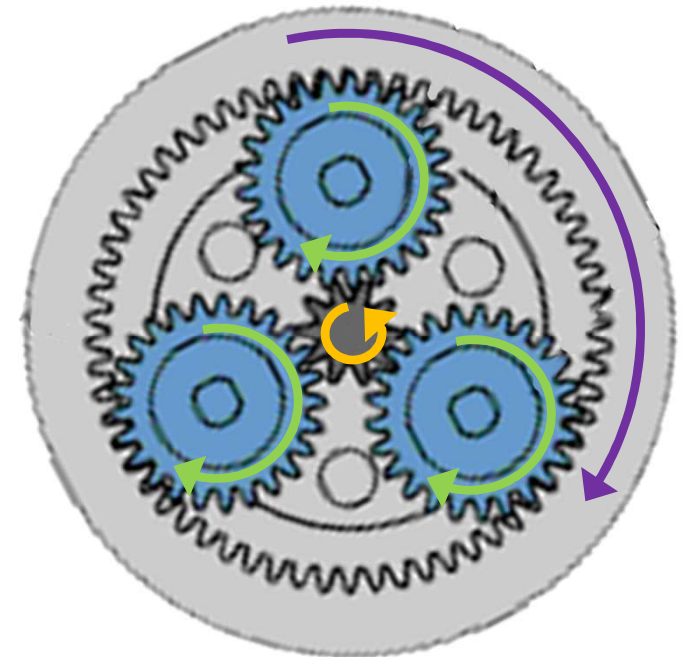
$$\begin{aligned} N_S &= 1 \\ N_P &= \frac{-z_S}{z_P} \\ N_I &= \frac{-z_S}{z_P} \frac{z_P}{z_I} = \frac{-z_S}{z_I} \\ N_C &= 0 \end{aligned}$$



The GR of Planetary Gears

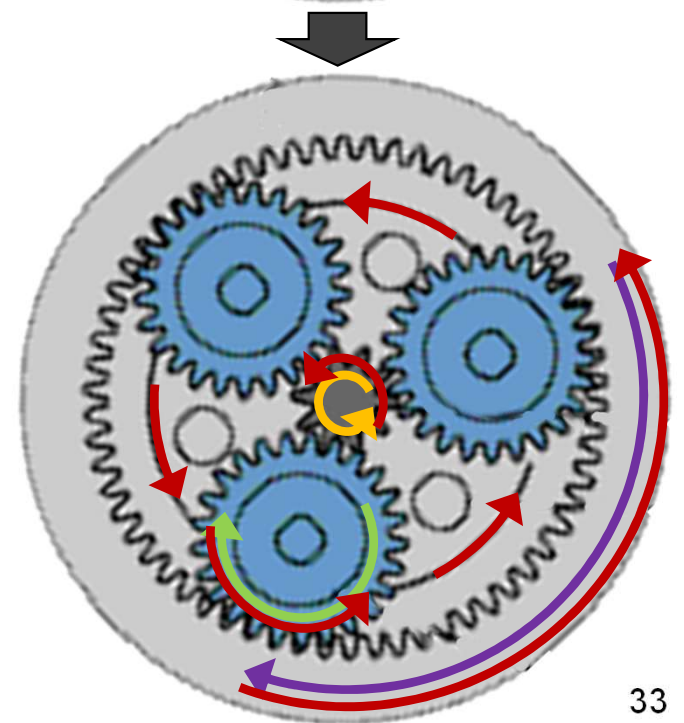
rotate sun once:

$$\begin{aligned} N_S &= 1 \\ N_P &= \frac{-z_S}{z_P} \\ N_I &= \frac{-z_S}{z_I} \\ N_C &= 0 \end{aligned}$$

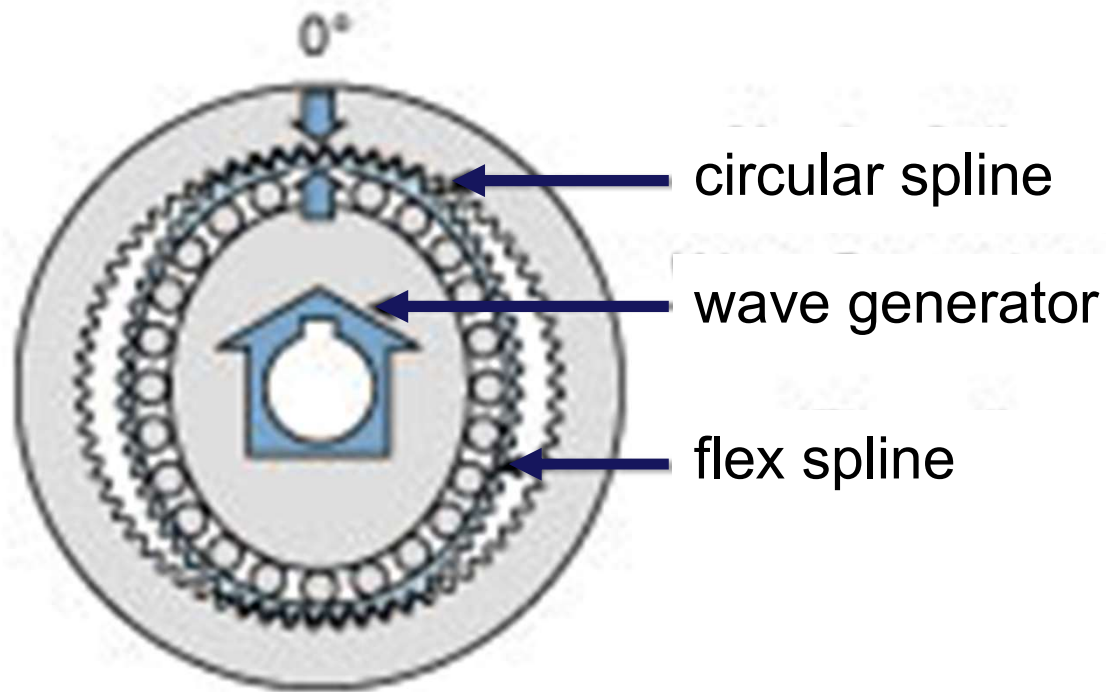


compensate rotation of the housing:

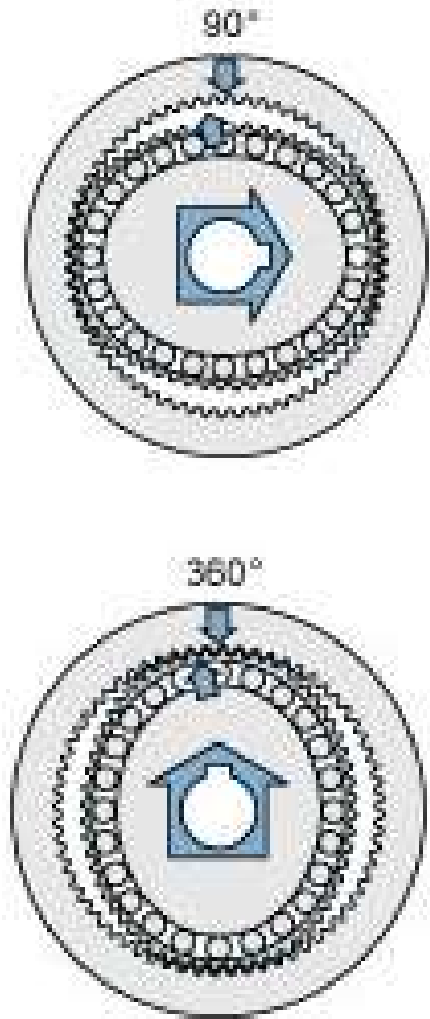
$$\begin{aligned} N_S &= 1 - \frac{-z_S}{z_I} \\ N_P &= \frac{-z_S}{z_P} + \frac{z_S}{z_I} \\ N_I &= \frac{-z_S}{z_I} + \frac{z_S}{z_I} = 0 \\ N_C &= \frac{z_S}{z_I} \end{aligned}$$



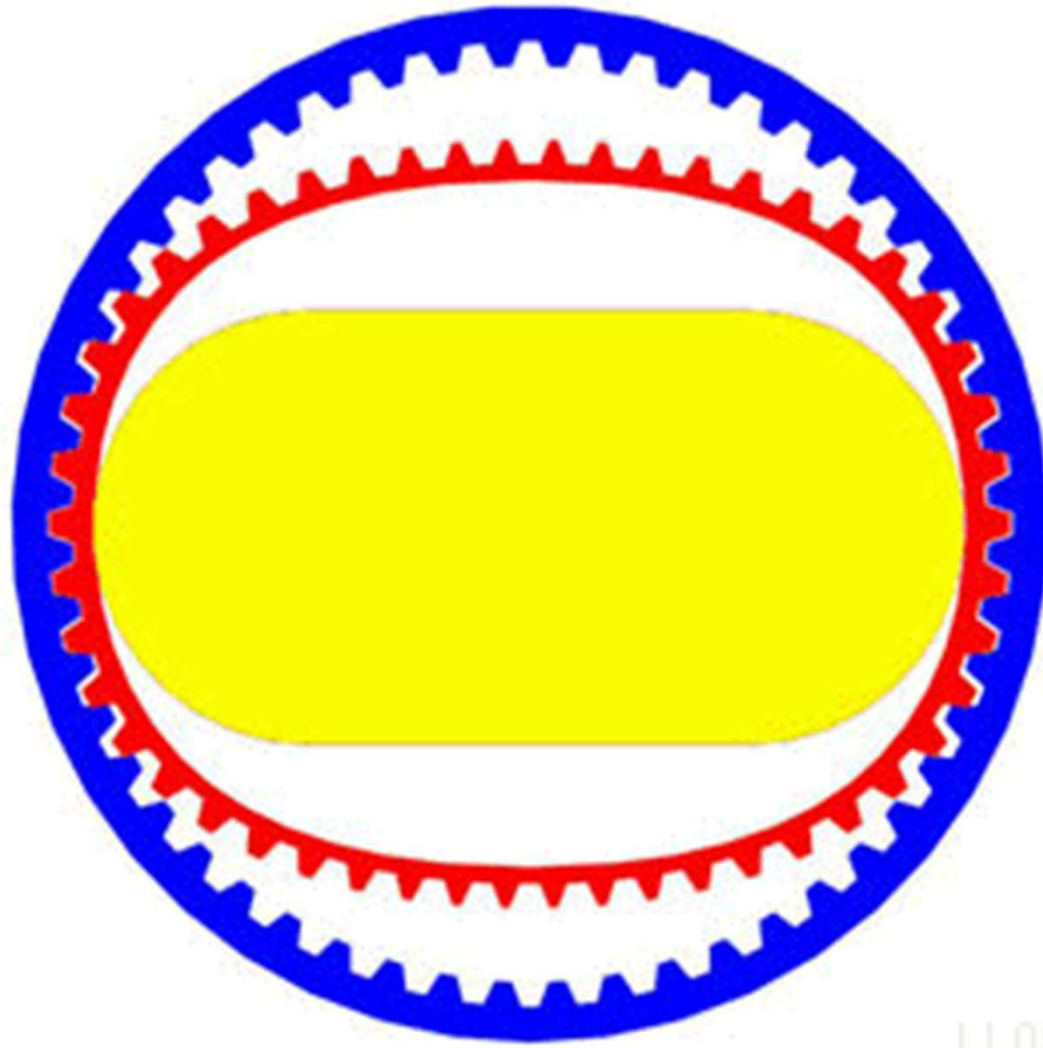
Harmonic Gear



aka harmonic drive



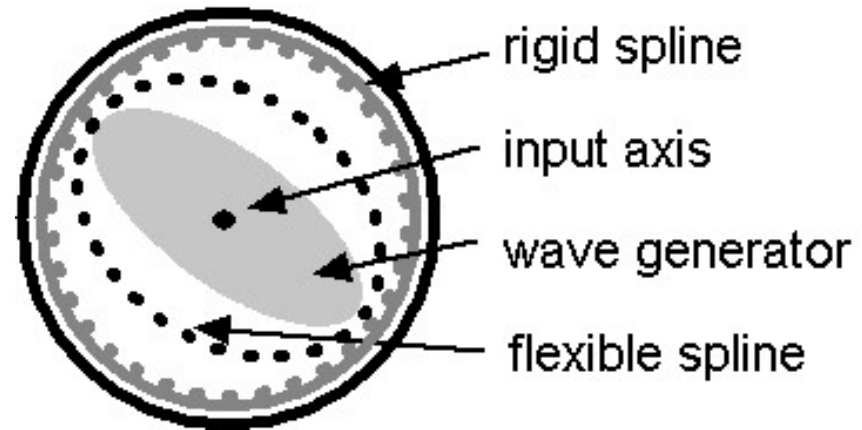
Harmonic Gear



LL08

Harmonic Gear

- wave generator
 - rigid, elliptical
- flexible spline
 - z_f teeth
- rigid spline
 - z_r teeth
 - $z_r = z_f + d$



(typical) example

- $d = 2$
- $z_r = 202$
- $z_f = 200$
- GR = 1:100

$$GR_{hg} = \frac{-d}{z_r} = -\frac{z_r}{z_f} + 1$$

Harmonic Gear

the real thing

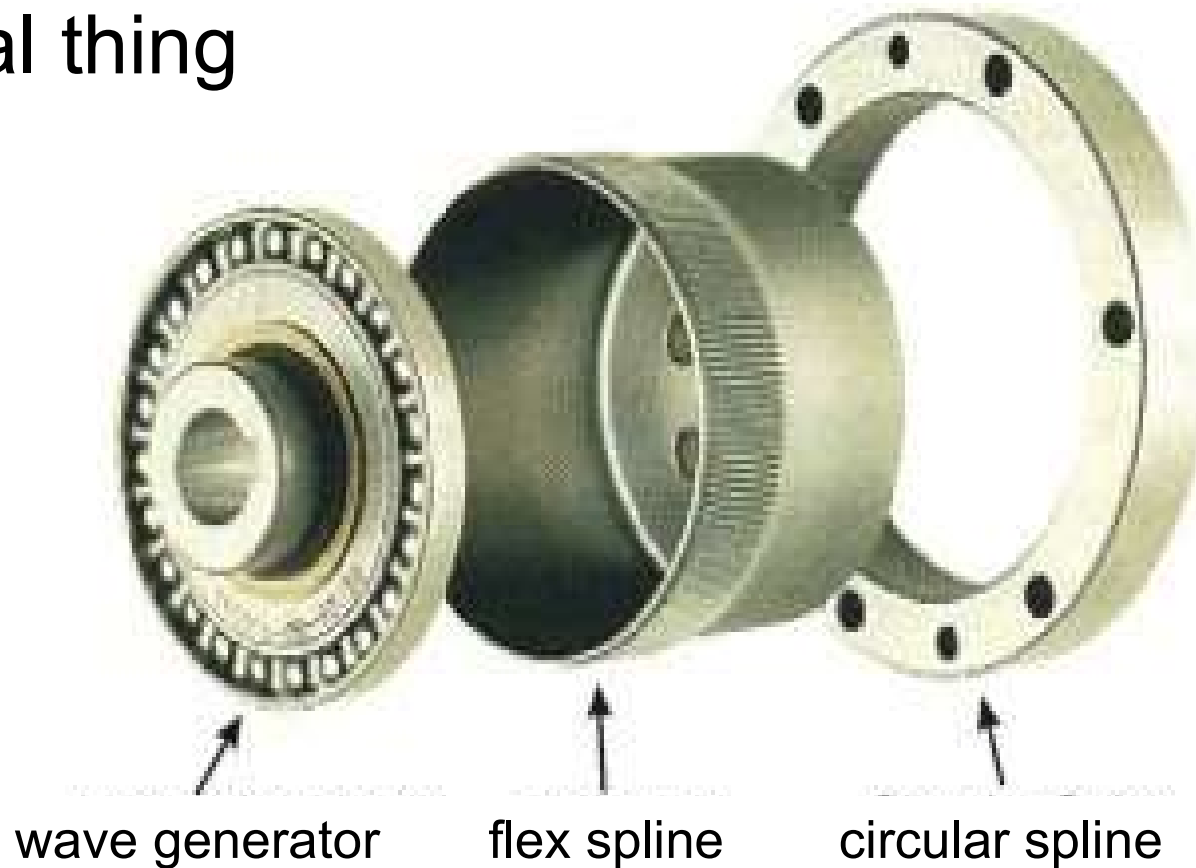
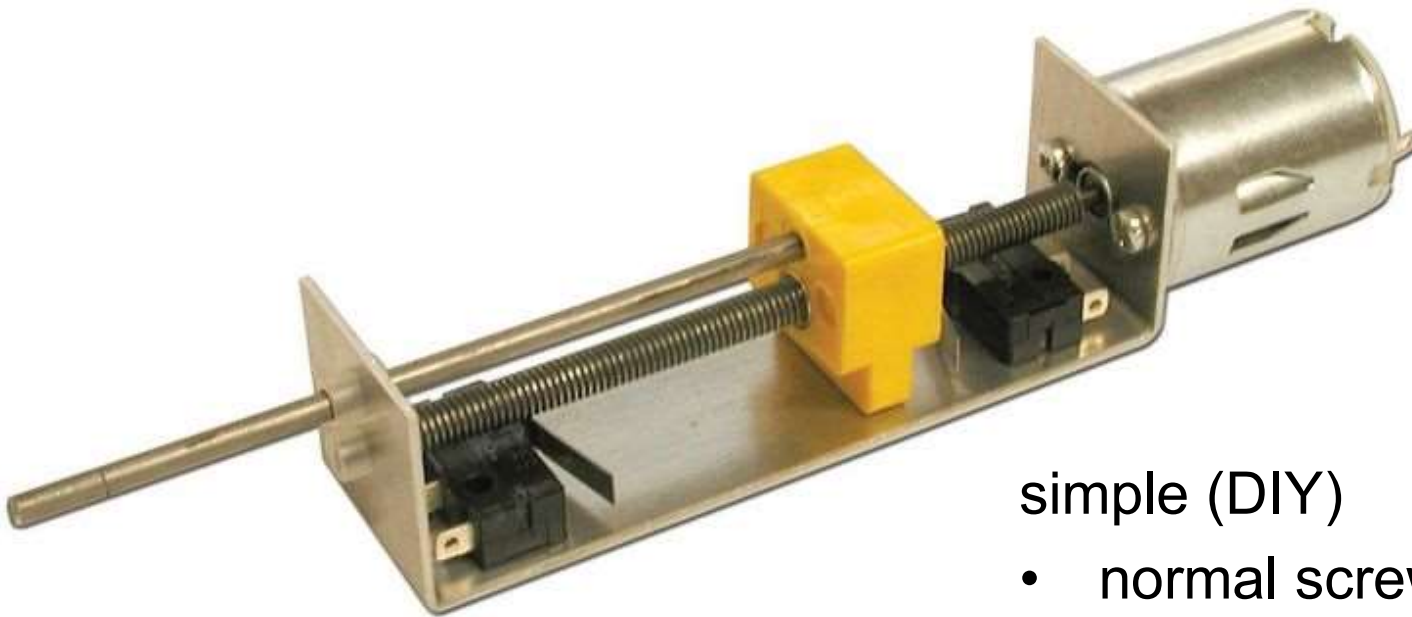


image source: Mitsubishi (joints in the PA-10 robot arm are driven by harmonic gears)

Active Translation

linear actuator

- DC motor with (ball)screw and (ball)nut

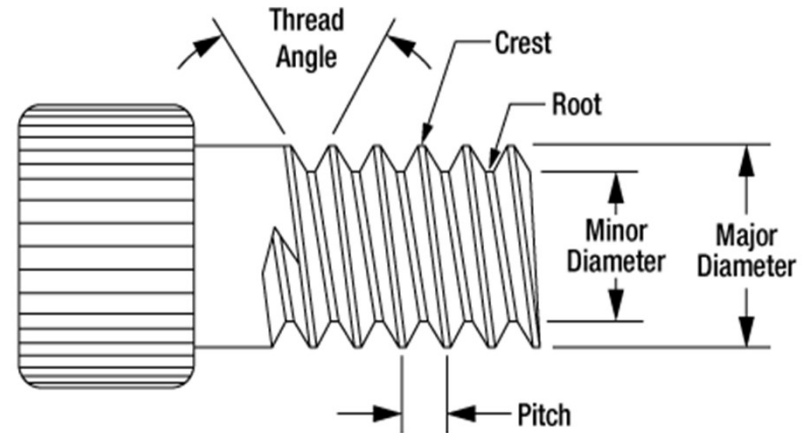


simple (DIY)

- normal screw & nut
- normed screw pitch
- fixed translation/rotation

Active Translation

e.g., metric (MX) coarse thread
i.e., standard thread
(there is also fine thread)



Nominal size	Major diameter	Pitch	Minor diameter	Tap drill size
M6	6.00	1.00	4.92	5.00
M8	8.00	1.25	6.65	6.75
M10	10.00	1.50	8.38	8.50
M12	12.00	1.75	10.11	10.00

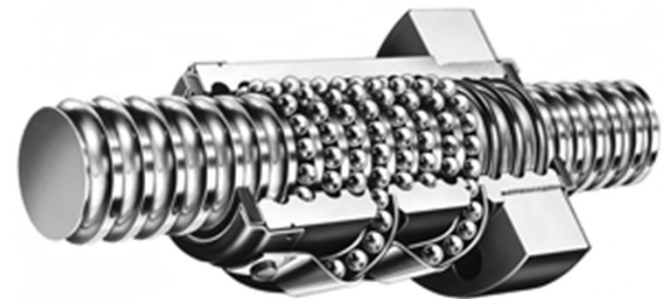
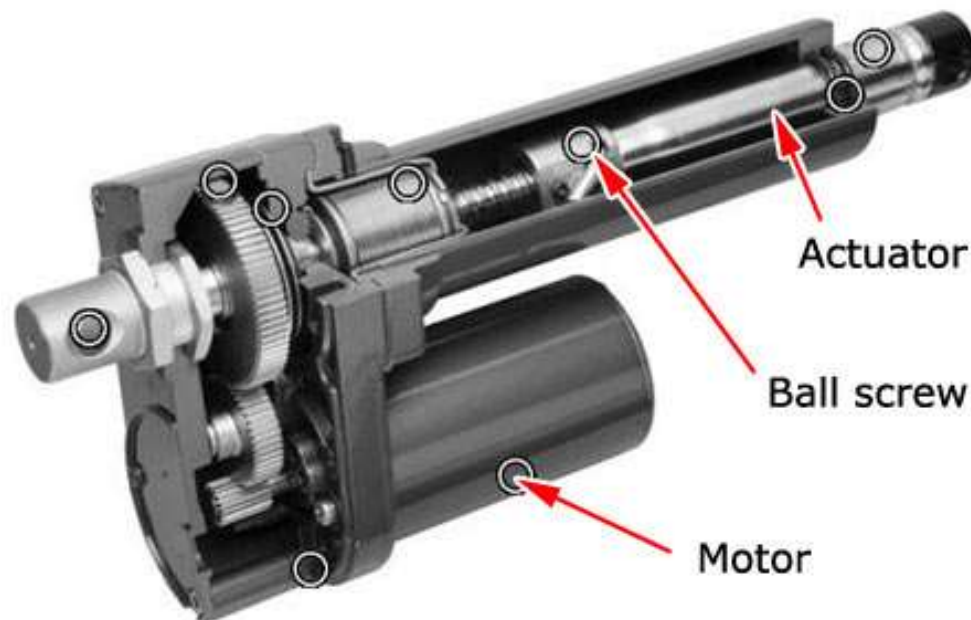
Metric thread

Minor diameter \approx Tap drill size

Active Translation

linear actuator

- DC motor with (ball)screw and (ball)nut

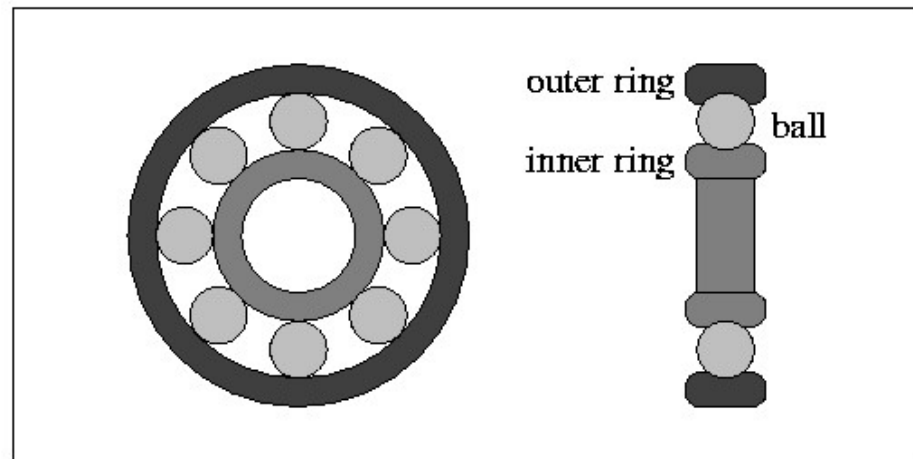


bearings circulating in the nut

- minimize friction
- and distribute forces

Axis Bearings

- support vertical load on an axis
 - minimize friction
 - maximize support
- sliding & ball bearing



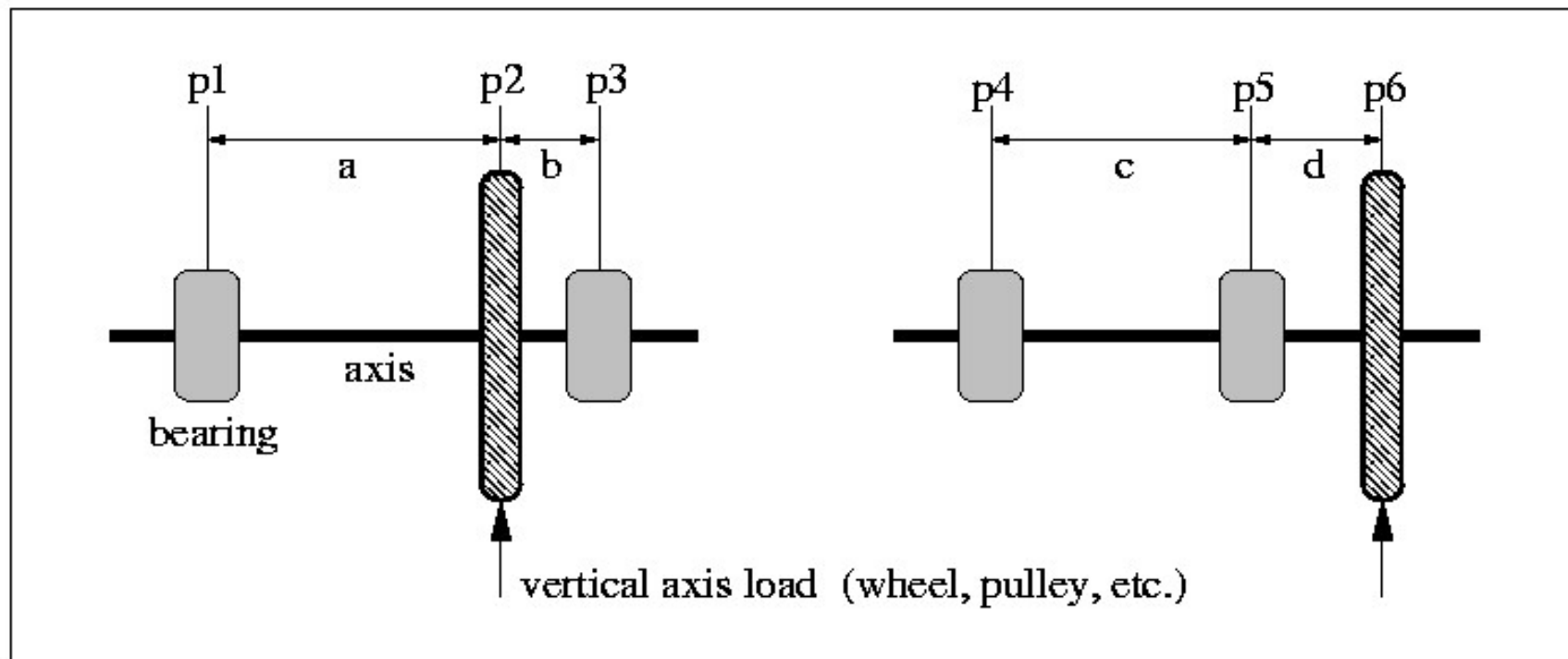
Basic Formulas

$$f_{p1} = f_{load} \cdot \frac{b}{a+b}$$

$$f_{p4} = f_{load} \cdot \frac{d}{c}$$

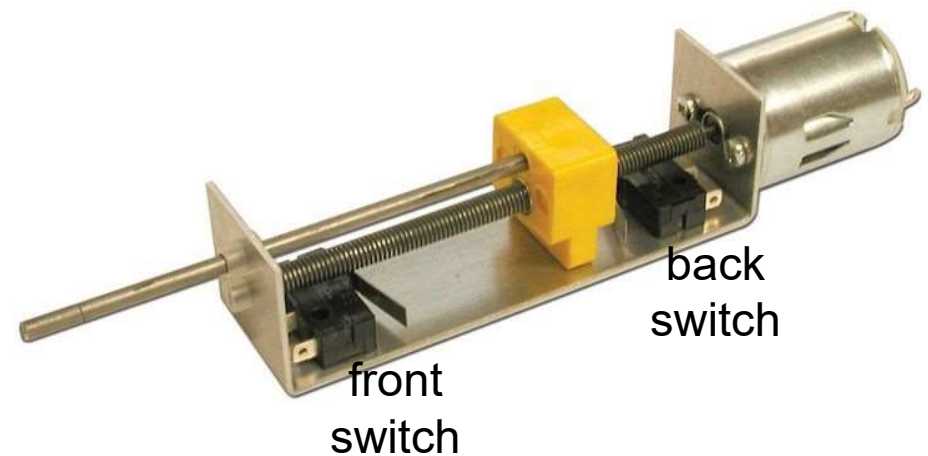
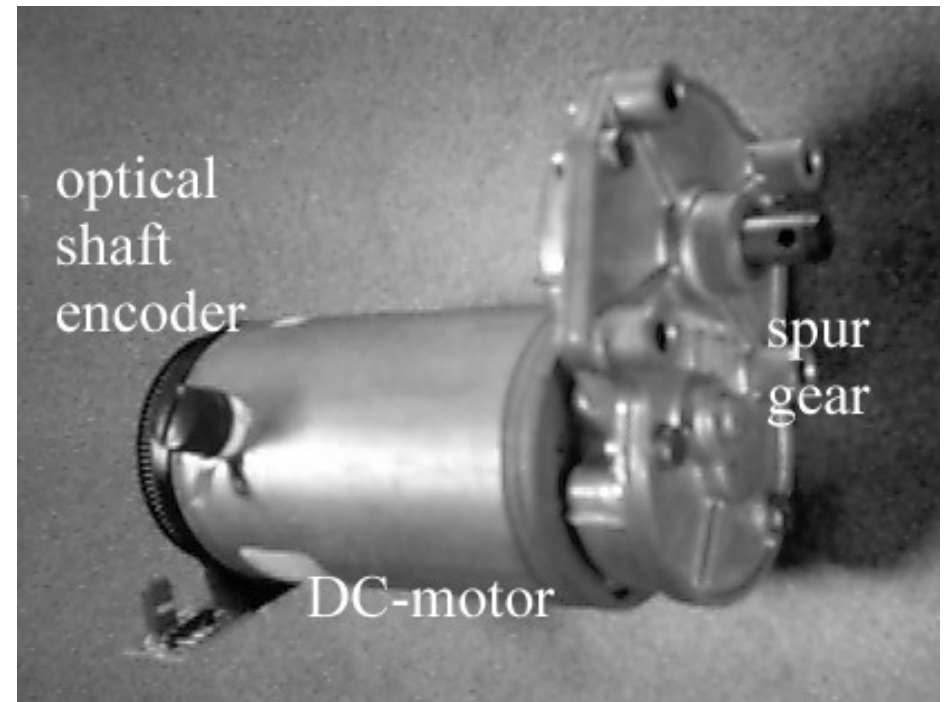
$$f_{p2} = f_{load} \cdot \frac{a}{a+b}$$

$$f_{p5} = f_{load} \cdot \frac{c+d}{c}$$



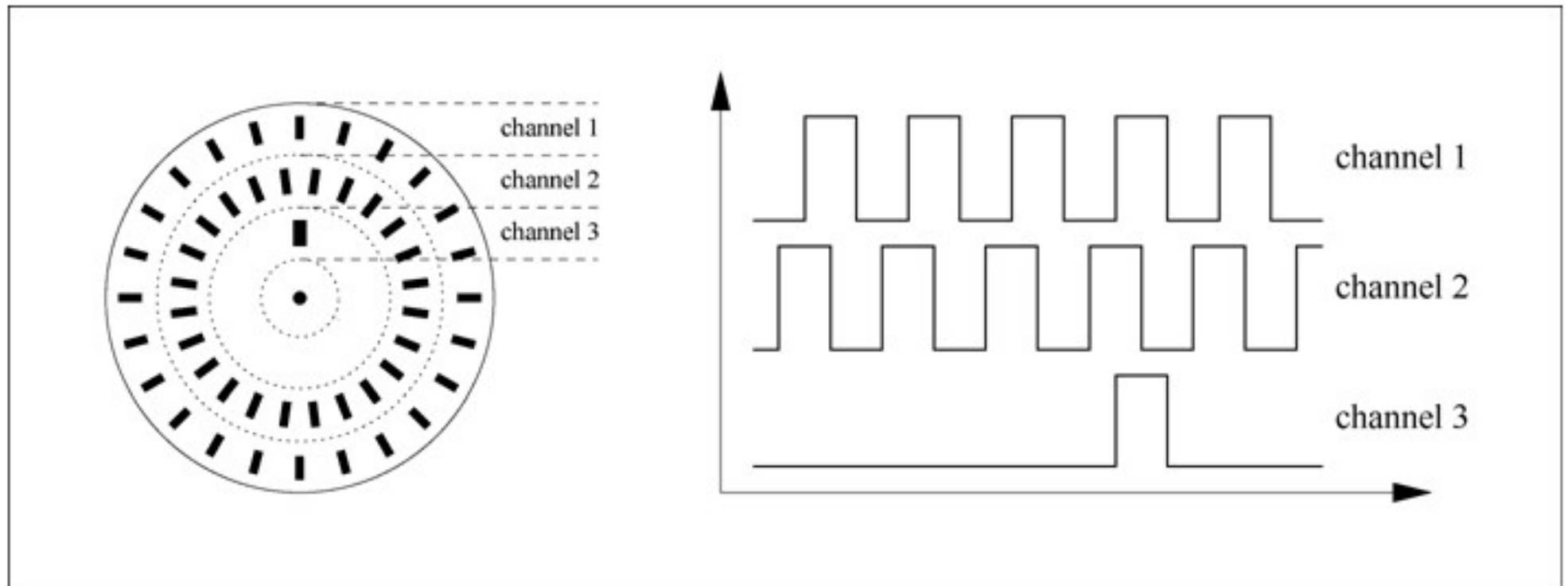
Motor-Units

- motor
- gear-box
- position-feedback
 - shaft encoder
 - optical / hall-effect
 - incremental / absolute
 - extreme point



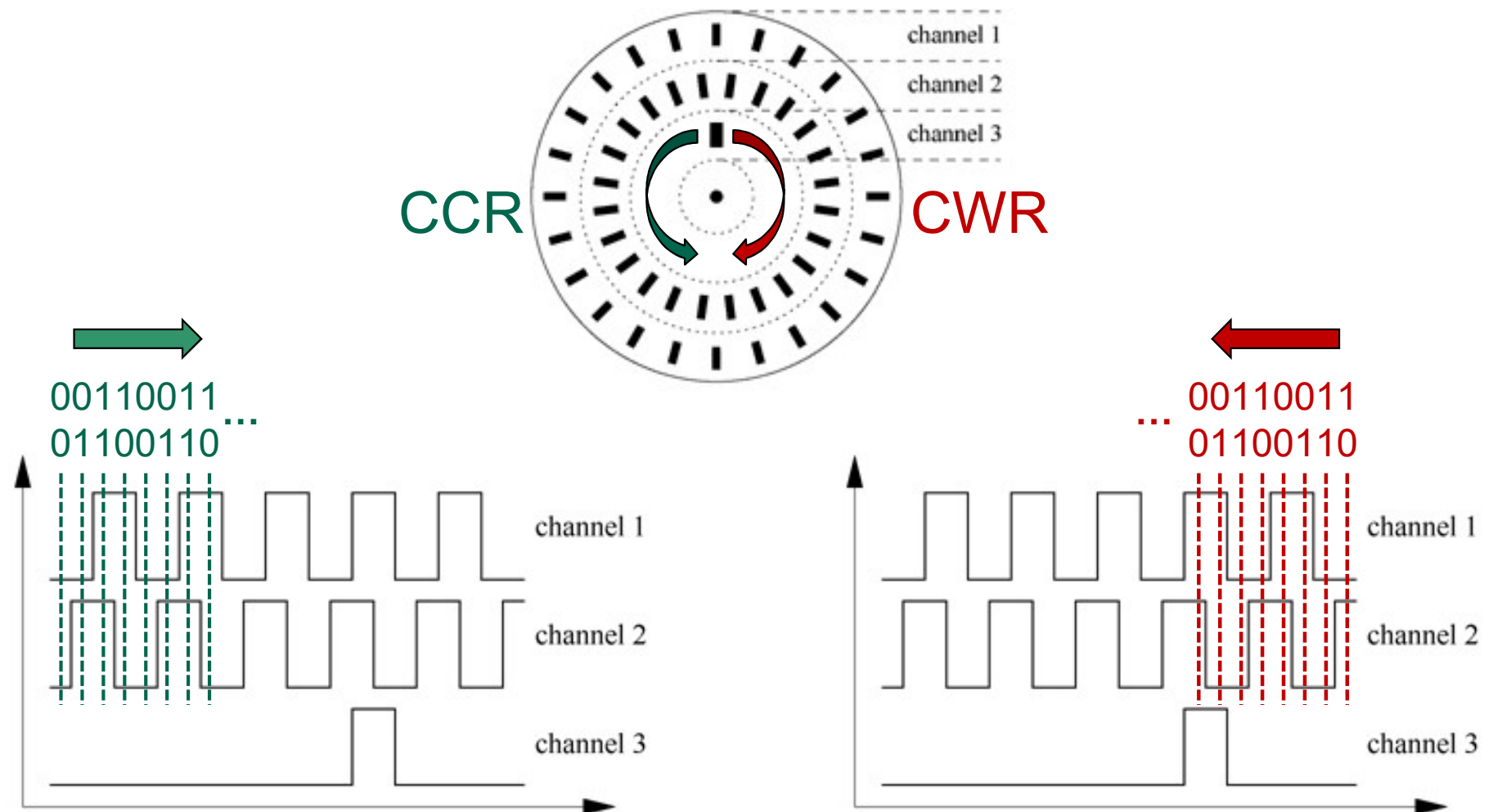
Motion: Incremental Shaft-Encoder

- often 3 channels
- 1x calibration (1 pulse per rotation)
- $2 \times n$ pulses, 90° phase shift, **quadrature encoder**



Motion: Incremental Shaft-Encoder

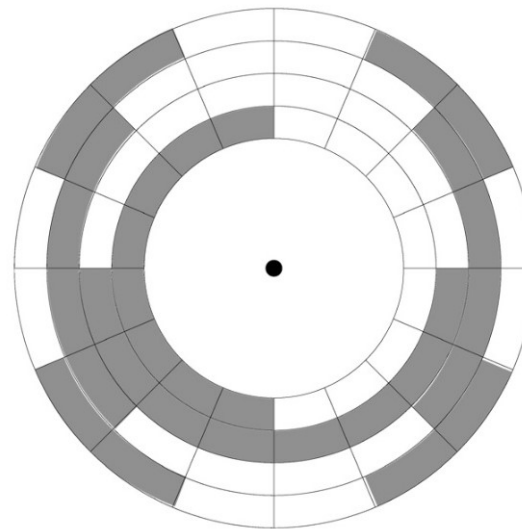
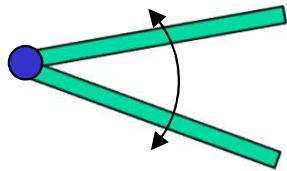
quadrature encoder



Absolute Shaft-Encoder

to measure

- the absolute orientation
- of a rotational joint



Area



non-reflective



reflective

	Gray Code			
0	0	0	0	0
1	0	0	0	1
2	0	0	1	1
3	0	0	1	0
4	0	1	1	0
5	0	1	1	1
6	0	1	0	1
7	0	1	0	0
8	1	1	0	0
9	1	1	0	1
10	1	1	1	1
11	1	1	1	0
12	1	0	1	0
13	1	0	1	1
14	1	0	0	1
15	1	0	0	0

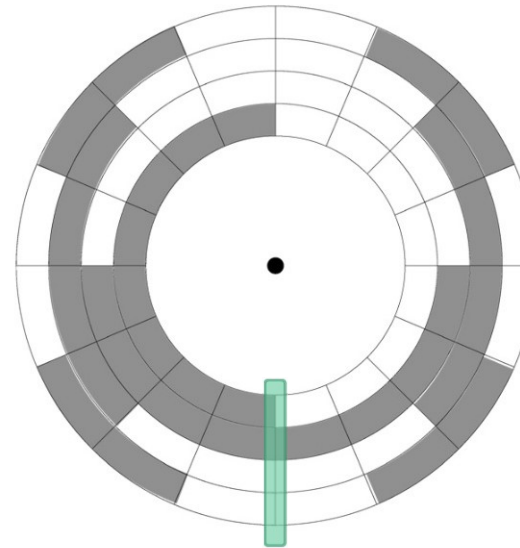


= 1 bit "flips",
 $0 \rightarrow 1 \vee 1 \rightarrow 0$

- Gray encoding
- to minimize Hamming distance
- less ambiguity when the marker sensors are between two sectors

Absolute Shaft-Encoder

degrees	binary				Gray			
0.0/360.0	0	0	0	0	0	0	0	0
22.5	0	0	0	1	0	0	0	1
45.0	0	0	1	0	0	0	1	1
67.5	0	0	1	1	0	0	1	0
90.0	0	1	0	0	0	1	1	0
112.5	0	1	0	1	0	1	1	1
135.0	0	1	1	0	0	1	0	1
157.5	0	1	1	1	0	1	0	0
180.0	1	0	0	0	1	1	0	0
202.5	1	0	0	1	1	1	0	1
225.0	1	0	1	0	1	1	1	1
247.5	1	0	1	1	1	1	1	0
270.0	1	1	0	0	1	0	1	0
292.5	1	1	0	1	1	0	1	1
315.0	1	1	1	0	1	0	0	1
337.5	1	1	1	1	1	0	0	0
0.0/360.0	0	0	0	0	0	0	0	0



sensors
in between
two sectors
=>

possible reading of
“left”/“right” sector
for every bit

degrees	Gray			
...	...			
157.5	0	1	0	0
180.0	1	1	0	0
...	...			

2 possible
readings:
– 0100
– 1100

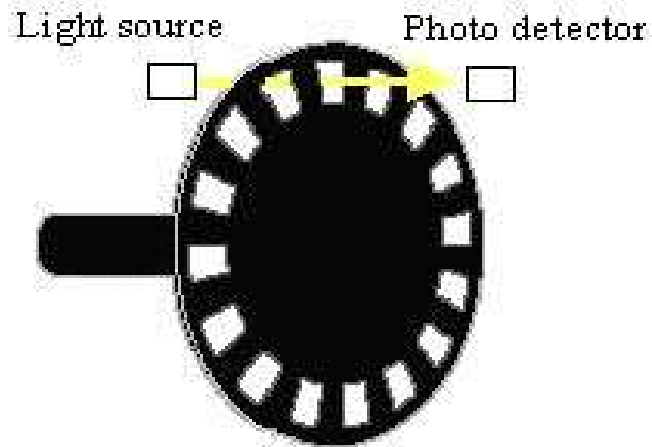
degrees	binary			
...	...			
157.5	0	1	1	1
180.0	1	0	0	0
...	...			

16 possible
readings:
– 0000
– ...
– 1111

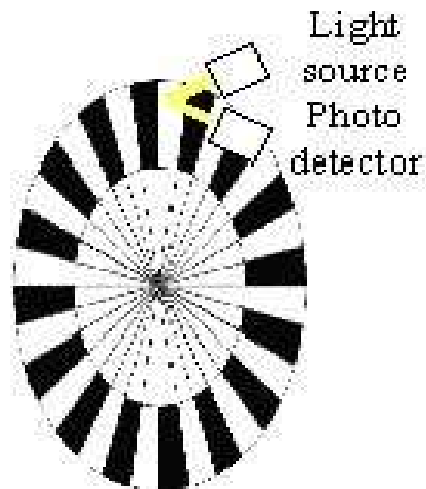
Encoder Implementation

optical

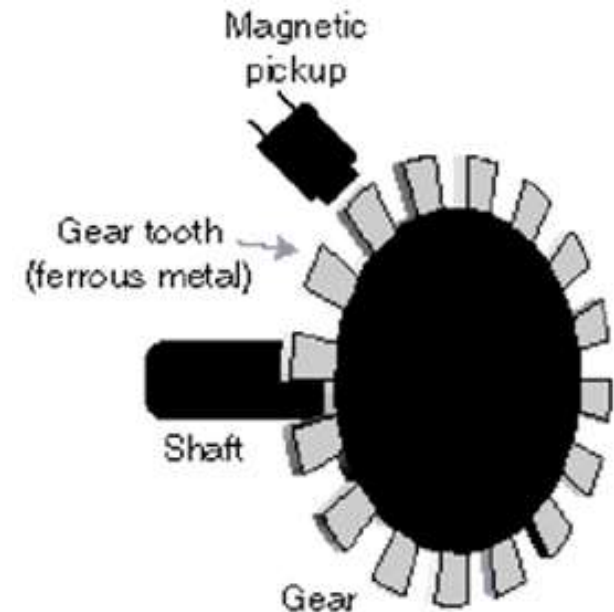
slits



reflective
disk



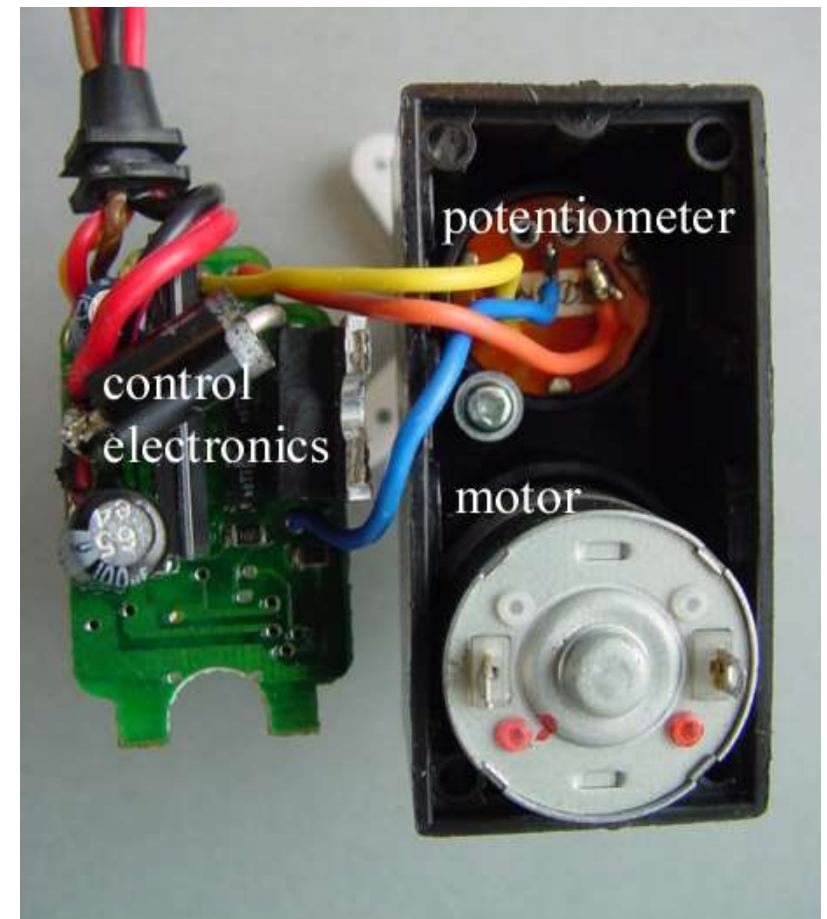
magnetic



(or magnetic ink dots on disk)

Servo

- DC-motor
- gear-box
- electronics
 - feedback loop
 - via potentiometer (analog)
 - Pulse Code Modulation (PCM)



Servo

Pulse Code Modulation (PCM)

- on time
 - neutral: 1.5 msec
 - min angle: ca. 1 msec
 - max angle: ca. 2 msec
- command repetition rate
 - to hold position
 - <20-30 msec
- slew rate
 - angular speed

