

Database Design

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Core Database Design Steps

Conceptual design

← Our focus in this Chapter

- Construct a description of the information used in an enterprise
- Focus on documenting customer intention, disregard technology

Logical design

- Construct a description based on a specific data model (e.g., relational)
- Focus on abstract tech, disregard implementation

Physical design

Describe implementation using a particular DBMS, file structures, indexes, security, ...

Issues in Conceptual Design

- Conceptual design: (we use ER Model at this stage)
 - What are the entities and relationships in the enterprise?
 - What information about these entities and relationships should we store in the database?
 - What are the integrity constraints or business rules that hold?
- database `schema' in the ER Model represented pictorially = ER diagrams
 - Can map an ER diagram into a relational schema
 - Actually lack of textual equivalent is shortcoming
 - ... also: no formal semantics (originally)



Entity-Relationship Model: Basics

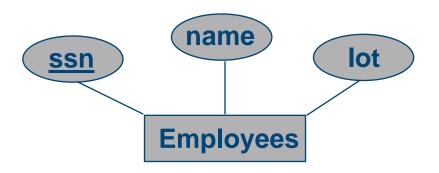
- Entity: Real-world object distinguishable from other objects
 - entity described (in DB) using a set of attributes

123-456-XY (John Doe) 5

mbers) [John Doe]

Simple attribute values (strings, numbers)

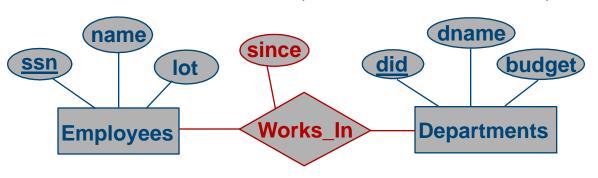
- Entity set: collection of similar entities
 - E.g., all employees
 - All entities in an entity set have the same set of attributes
 - Until we consider ISA hierarchies, anyway!
 - Each entity set has a <u>key</u>
 - Each attribute has a domain = data type

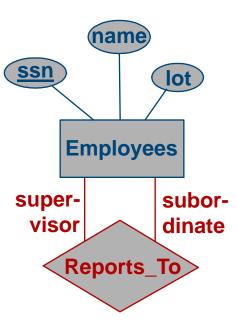




ER Model Basics (Contd.)

- Relationship: (unique!) association among two or more entities
 - E.g., Attishoo works_in Pharmacy department
- Relationship Set: Collection of similar relationships
 - An n-ary (binary, ternary, ...) relationship set R relates n entity sets E1 ... En
 - each relationship in R involves entities e1∈E1, ..., en∈En
 - Same entity set can participate in different relationship sets, or even in the same set (but then in different roles)



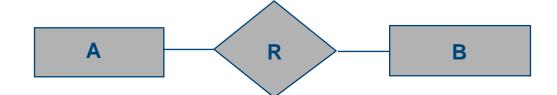


Constraints

- Used to capture more application semantics
- ...on relationship sets:
 - Key constraints (multiplicities)
- ...on entity sets:
 - Participation constraints



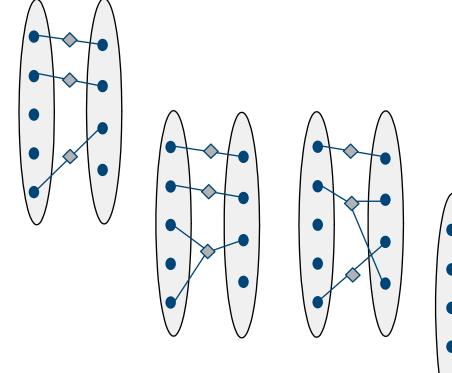
Key Constraints: Multiplicity (contd)



- Multiplicity classification:
 - One-to-one "1:1"

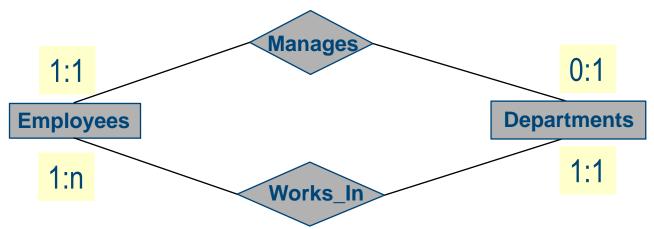
One-to-many "1:n"

Many-to-many "m:n"



More Detail Wanted!

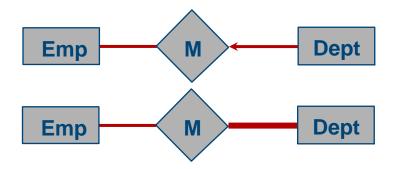
- Want to refine further: how many connections on each leg of relship?
- Attach intervals to leg:



- Read as:
 - "an Employee sees, through its Manages tunnel, none or one Department"
 - "a Department sees, through its Works_In tunnel, at least one Employee"

Notation Variants: Multiplicity





x:1 a la Ramakrishnan/Gehrke

1:x a la Ramakrishnan/Gehrke

My personal preference – allows for more details



0:1

1:1

0:n

1:n

...plus many more

Citing a Similar Discussion by Bernhard Reus (U of Sussex)

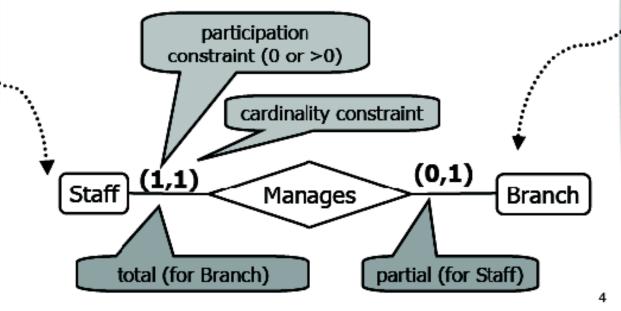


Multiplicity (Example)

Each branch is managed by (exactly) one member of staff.

A member of staff can manage (at least) zero or (at most)

one branch.

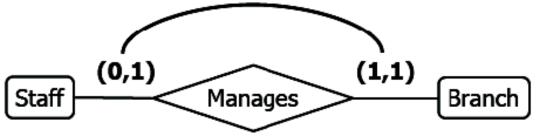


Citing a Similar Discussion by Bernhard Reus (U of Sussex)



Which side are you on?

 Attention: In the literature the multiplicity constraints are sometimes swapped like that: (don't get confused)



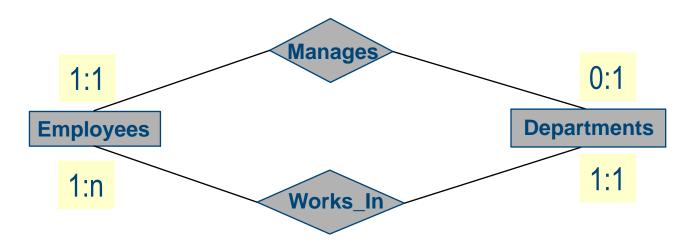
We stick to convention on previous slide (UML).

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Participation Constraints

- Does every department have a manager?
- Entity set E is total wrt. relationship set R
 : all E entities participate in R
- Entity set E is partial wrt. relationship set R
 :⇔ some E entities do not participate in R

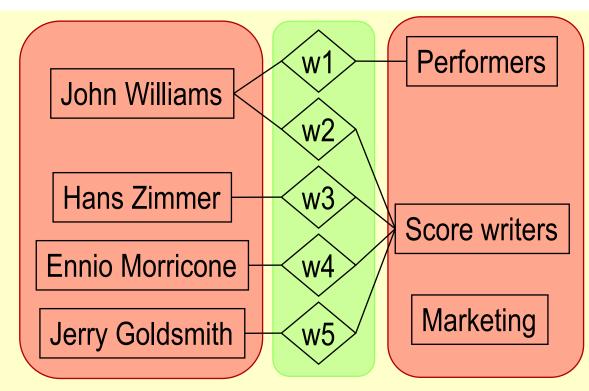




Relationships Example

- Schema: Employees Works_in Departments
- Instances:

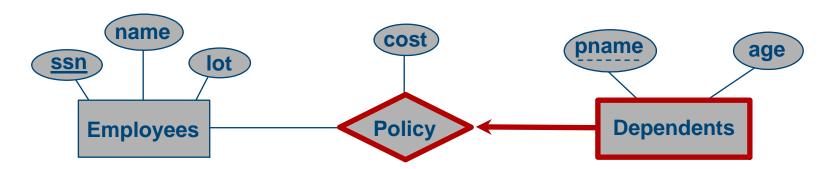
- Uniqueness?
- Multiplicities?
- Participation?



Weak Entities



- weak entity: identified uniquely only by considering the primary key of another (owner) entity
- Owner entity set and weak entity set must participate in a one-to-many relationship set (one owner, many weak entities)
- Weak entity set must have total participation in identifying relationship set (no identification of its own!)





ISA ('is a') Hierarchies

A ISA B: every A entity is also a B entity ("A inherits from B")

 A entities have attributes like B entities have, plus maybe more

A is called subclass, B superclass

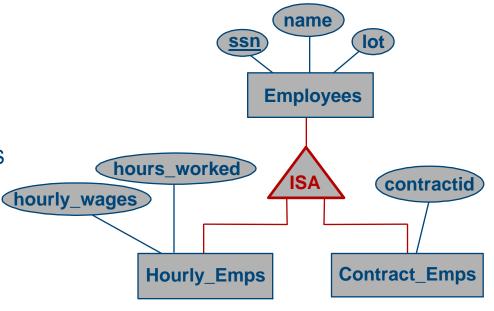
Purpose:

add attributes specific to a subclass

 identify specific entitities that participate in a relationship

Constraints:

- Overlap constraints: Can Joe be an Hourly_Emps as well as a Contract_Emps entity? (Allowed/disallowed)
- Covering constraints: Does every Employees entity also have to be an Hourly_Emps or a Contract_Emps entity? (Yes/no)





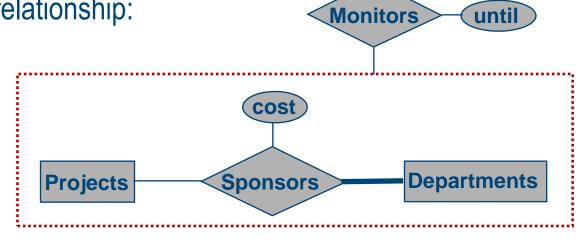
Aggregation

- Aggregation = relationship involving (entitity sets and) a relationship set
- Aggregation allows us to treat a relationship set as an entity set for purposes of participation in (other) relationships

Aggregation vs. ternary relationship:

 Monitors is a distinct relationship, with a descriptive attribute

 each sponsorship is monitored by at most one employee



Employees

Conceptual Design Using the ER Model



- Design choices:
 - concept modeled as entity or attribute?
 - concept modeled as entity or relationship?
 - Identifying relationships: Binary or ternary? Aggregation?
- Constraints in the ER Model:
 - A lot of data semantics can (and should) be captured
 - But some constraints cannot be captured in ER diagrams *comment your design!*
- Let's see...

Summary of ER

- ER model popular for conceptual design
 - simple & expressive
 - close to the way people think about their applications
- Basic constructs: entities and relationships, both with attributes
- Some additional constructs:
 weak entities, ISA hierarchies, and aggregation
- Note: There are many variations on ER model



Summary of ER (Contd.)

- Several kinds of integrity constraints can be expressed in the ER model
 - key constraints
 - participation constraints
 - overlap/covering constraints for ISA hierarchies
- Some foreign key constraints implicit in definition of a relationship set
 - Some (actually: many) constraints cannot be expressed in the ER model
 - notably, functional dependencies
 - But: constraints play an important role in determining the best database design

Summary of ER (Contd.)

- ER design is subjective
 - often many ways to model a given scenario
 - When in doubt (and not only then), ask customer how they will query their data this usually gives valuable insights
 - Analyzing alternatives can be tricky, esp. large schemas (SAP R/3: 15,000 tables!)
- Common choices include:
 - Entity vs. attribute, entity vs. relationship, binary or n-ary relationship
 - whether or not to use ISA hierarchies, whether or not to use aggregation
- Ensuring good database design: resulting relational schema should be analyzed and refined further → logical design phase
 - Functional dependency information, normalization techniques



- UML = Unified Modeling Language [www.uml.org]
 - Issued by OMG [Object Management Group, www.omg.org]
- "UML is a graphical language for visualizing, specifying, constructing, and documenting the artifacts of a software-intensive system."
 - does not prescribe particular methodology or process
- Notation & semantics for domains:
 - Use Case Model; Communication Model; Dynamic Model; Class Model; Physical Component Model; Physical Deployment Model
- Much more comprehensive than ER!

Classes

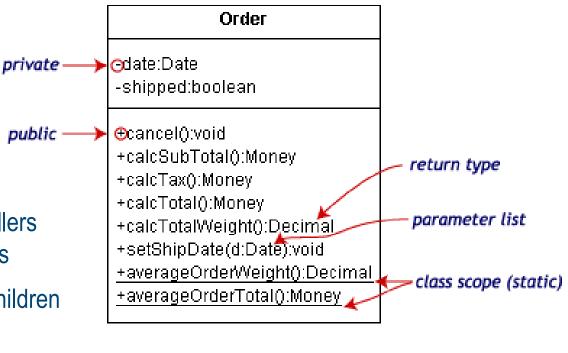
- Class Model at the core of object-oriented development and design
- Naming: instance (ER: entity) belongs to class (ER: entity set)

 Attributes and methods may be marked as:

> Private -- not visible to callers outside the class

Protected -- only visible to children of the class

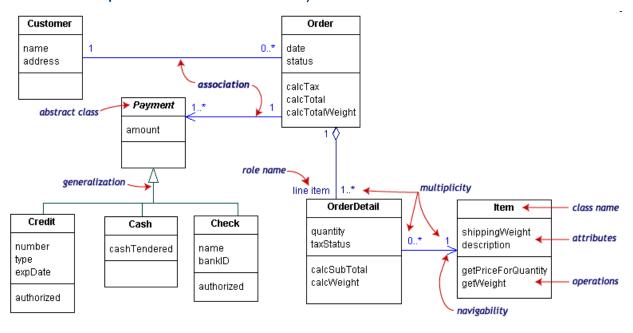
Public -- visible to all





Relationships & Class Diagrams

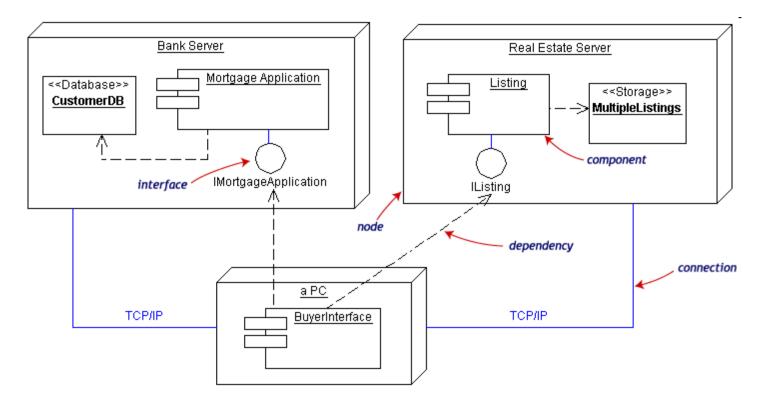
- Relationship types:
 - association ("must know about the other")
 - aggregation / composition (class belongs to a collection)
 - generalization (one class is a superclass of the other)
- Navigability arrows
- Multiplicity
- Role names (optional)



Components and Deployment Diagrams

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- Component = code module
- Deployment diagram = physical configuration of software and hardware



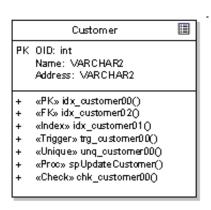
Excursion: UML Physical DB Modelling

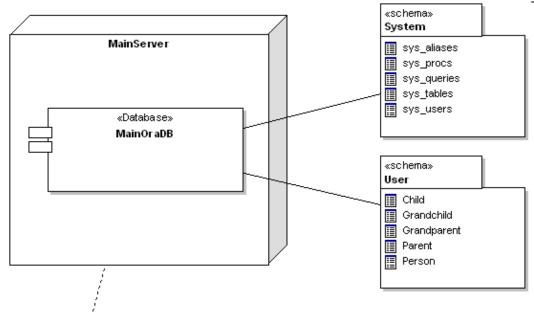


Some relational constructs that can be expressed:

 primary key constraint (PK), foreign key constraint (FK), index constraint (Index), trigger (Trigger), uniqueness constraint (Unique), stored procedure (Proc), validity

check (Check)





A Node is a physical piece of hardware (such as a Unix server) on which components are deployed. The database component in this example is also mapped to two logical «schema», each of which contains a number of tables.