

• 010-2021

T

Week #6 Lecture #7 Monday

loss function code:

$$l = \sum \max(0, s_j - s_{j+1})$$

def loss( $s_j, s_{j+1}, s_y$ )

{

$$\text{sum} = 0$$

for i in range(len( $s_j$ )):

$$\text{temp} = \max(0, s_j[i] - s_{j+1}[i] + 1)$$

$$\text{sum} += \text{temp}$$

return sum

}

def score( $w, x$ ):

return  $w \cdot \text{dot}(x)$

def loss( $w, x, y$ ):

$s = \text{Score}(w, x)$

$$d = s - s[y] + 1$$

→ // subtract True class

score from every element in s

$$d[y] = 0$$

// true class difference is 0

Mask:  $d > 0$

$$\begin{aligned} * \text{Loss} &= np.\text{sum}(d[\text{Mask}]) \\ \text{return} &\text{Loss} \end{aligned}$$

3 Steps

① Score function

$$f = w^T x$$

② Loss function

$$L = \sum_{j \neq y} \max(0, s_j - s_y + 1)$$

③ Optimization for weights

$$W = W - \alpha \frac{\partial L}{\partial w}$$

$$\begin{array}{|c|c|c|} \hline a_0 & a_1 & a_2 \\ \hline b_0 & b_1 & b_2 \\ \hline c_0 & c_1 & c_2 \\ \hline \end{array} \quad \begin{bmatrix} s_0 \\ s_1 \\ s_2 \end{bmatrix} = \begin{bmatrix} s_0 \\ s_1 \\ s_2 \end{bmatrix} \leftarrow \text{True class}$$

$$L = \max(0, s_0 - s_1 + 1) + \max(0, s_2 - s_1 + 1)$$

$$= L = \max(0, (a_0 x_0 + a_1 x_1 + a_2 x_2) - (b_0 x_0 + b_1 x_1 + b_2 x_2) + 1)$$

$$+ \max(0, (c_0 x_0 + c_1 x_1 + c_2 x_2) - (b_0 x_0 + b_1 x_1 + b_2 x_2) + 1)$$

$$\frac{\partial L}{\partial a_0} = x_0 [s_0 - s_1 + 1 > 0]$$

do

$$\frac{\partial L}{\partial b_0} = -\frac{x_0}{2} [s_0 - s_1 + 1 > 0] - x_0 [s_2 - s_1 + 1 > 0]$$

Gradient

evaluate function:

def Eval(<sup>Gradients</sup> w, x, y):

S = Score(w, x)

$$d = S - S[y]_+$$

$$d[y] = 0$$

Mask,  $d > 0$

$$\nabla w = np.zeros(w)$$

$$\nabla w[mash] = x$$

$$\begin{aligned} & \quad // a_0 = x_0, a_1 = x_1, a_2 = x_2 \\ & \quad c_0 = x_0, c_1 = x_1, c_2 = x_2 \end{aligned}$$

// n = np.sum(mask) how many times the conditions are true

$$\nabla w[y] = -n * x$$

Steps: SVM classifier.

① Initialize w

$$w[k, d]$$

$k$  = no. of classes

$d$  = dimension of image

② Update weights

for i in range(1000):

$$\nabla w = Gradients(w, x, y)$$

R  
"Sorry."

Gradients functions takes Gradients for all imgs in dataset  
S returns avg Gradients value.

$$W = W - \alpha * dW$$

loss ( $N, X, Y$ ) To check Performance of weights  
of updated w's

This checks cost of weights.  
for all imgs in Train set & validation set

Gradients only updated bcz of Training set & not after  
checking on validation set

SoftMax classifier:-

Steps:

④ Score function ① Score function

as SVM only gives score, we want to convert these  
scores to probabilities

$$\begin{matrix} \text{Eg.} \\ \begin{array}{|c|c|c|} \hline a_0 & a_1 & a_2 \\ \hline b_0 & b_1 & b_2 \\ \hline c_0 & c_1 & c_2 \\ \hline \end{array} \end{matrix} \quad \begin{matrix} \begin{array}{|c|} \hline x_0 \\ \hline x_1 \\ \hline x_2 \\ \hline \end{array} \end{matrix} \quad \begin{matrix} \begin{array}{|c|} \hline s_0 \\ \hline s_1 \\ \hline s_2 \\ \hline \end{array} \end{matrix} \Rightarrow \begin{matrix} \begin{array}{|c|} \hline e^{s_0} \\ \hline e^{s_1} \\ \hline e^{s_2} \\ \hline \end{array} \end{matrix}$$

y

$$d = \sum e^{S_i} = e^{S_0} + e^{S_1} + e^{S_2}$$

$$\begin{bmatrix} e^{S_0} \\ e^{S_1} \\ e^{S_2} \end{bmatrix} \Rightarrow \begin{bmatrix} e^{S_0}/\alpha \\ e^{S_1}/\alpha \\ e^{S_2}/\alpha \end{bmatrix}$$

All probabilities are positive, in SVM scores were sometimes -ve  
Score function

$$\frac{e^{f_y}}{\sum_i e^{f_i}}$$

② Loss function:- Cross entropy loss function.

$$\text{Loss} = -\log(P[y])$$

$$\therefore \log(1) = 0$$

$$\therefore \log(0) = \infty$$

True class probability closer to 1 loss function is good  
closer to 0 loss function is bad

$$\text{bcz } \log_2 0 = \infty$$

$$2^{-\infty} = \frac{1}{2^{\infty}}$$

Approach 2

e.g

$$\begin{bmatrix} 0.8 \\ 0.15 \\ 0.05 \end{bmatrix} \xrightarrow{\text{True class}} -\log(0.8) = 0.097$$

True class.

$$\begin{bmatrix} 0.9 \\ 0.05 \\ 0.05 \end{bmatrix} \xrightarrow{\text{True class.}} -\log(0.9) = 0.046$$

$$\begin{bmatrix} 0.2 \\ 0.4 \\ 0.4 \end{bmatrix} \text{ True class} \quad -\log(0.2) = 0.7$$

$$\begin{bmatrix} 0.1 \\ 0.8 \\ 0.1 \end{bmatrix} \text{ class} \quad -\log(0.1) = 2.2$$

Probability closer to zero means loss function/weight is bad

### ③ Gradient function: update weights

$$L = -\log(P[y])$$

$$= -\log\left(\frac{e^{s_1}}{e^{s_0} + e^{s_1} + e^{s_2}}\right) \quad // \text{True class } s_1$$

~~$\frac{\partial L}{\partial w_0} = -x_0$~~ 

$$= -\log\left(\frac{e^{(b_0x_0 + b_1x_1 + b_2x_2)}}{e^{b_0x_0 + b_1x_1 + b_2x_2}}\right)$$

$$= -\log(e^{s_1}) + \log(e^{s_0} + e^{s_1} + e^{s_2})$$

$$L = -s_1 + \log \sum_j e^{s_j}$$

$$\log x$$

$$\frac{1}{x} \downarrow x \quad \log \left( \frac{x e^{(a_0 x_0 + a_1 x_1 + a_2 x_2)}}{e} \right)$$

Gradients,

$$\frac{\partial L}{\partial a_0} = \frac{1}{\sum_j e^{s_j}} \left( x e^{a_0 x_0} \right)$$

$$f = \log x$$

$$\frac{\partial L}{\partial b_0} = \frac{1}{\sum_j e^{s_j}} \left( x_0 e^{(a_0 x_0 + a_1 x_1) + a_2 x_2} \right) \quad \begin{cases} \frac{df}{dx} = \frac{1}{x} \cdot dx \\ f = e^{ax} \end{cases}$$

$$\frac{\partial L}{\partial b_1} = -x_0 + \frac{1}{\sum_j e^{s_j}} \left( x e^{b_0 x_0} \right) \quad \begin{cases} \frac{df}{dx} = a e^{ax} \\ d(x) \end{cases}$$

$$\frac{\partial L}{\partial b_2} = \frac{1}{\sum_j e^{s_j}} \left( x_0 e^{(c_0 x_0 + c_1 x_1 + c_2 x_2)} \right) \quad \begin{cases} \frac{df}{dx} = a e^{ax} \\ d(x) \end{cases}$$

$$L = -s_0 + \log \left( e^{s_0} + e^{s_1} + e^{s_2} \right)$$

$$L = - (b_0 x_0 + b_1 x_1 + b_2 x_2) + \log \left( \frac{e^{(a_0 x_0 + a_1 x_1 + a_2 x_2)}}{e} + e^{(b_0 x_0 + b_1 x_1 + b_2 x_2)} + e^{(c_0 x_0 + c_1 x_1 + c_2 x_2)} \right)$$

$$e^{s_0} = e^{a_0 x_0 + a_1 x_1 + a_2 x_2}$$

$$\frac{\partial L}{\partial a_0} = \frac{1}{\sum_{j=0}^2 e^{s_j}} \left( x_0 e^{s_0} \right) \Rightarrow \frac{\partial L}{\partial b_0} = -x_0 + \frac{1}{\sum_j e^{s_j}} \left( x_0 e^{s_1} \right)$$

use this for Gradient Descent for this

e.g. Gradients for

$$f = (x+y)z$$

$$\left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right] = [z, z, (x+y)]$$

$$\nabla = x\hat{i} + y\hat{j}$$

$$f = \nabla \cdot z$$

$$\frac{\partial f}{\partial v} = 2, \quad \frac{\partial f}{\partial z} = v$$

$$\frac{\partial v}{\partial x} = 1, \quad \frac{\partial v}{\partial y} = 1$$

$$\frac{\partial f}{\partial x} = \frac{\partial f}{\partial v} \times \frac{\partial v}{\partial x} \quad \text{Chain Rule}$$

$$\begin{aligned} \frac{\partial f}{\partial x} &= 2 \\ \frac{\partial f}{\partial y} &= -4 \\ \frac{\partial f}{\partial z} &= 1 \end{aligned}$$

• Local Gradients

$\frac{\partial f}{\partial z} = -1$   
back propagation, using graph

$$f = xy$$

$$\frac{df}{dx} = \textcircled{y}$$

$$\frac{df}{dy} = x$$

$$\frac{df}{dx} \cdot \frac{df}{dy}$$

we always send 1 backwards to get respective  
gradients

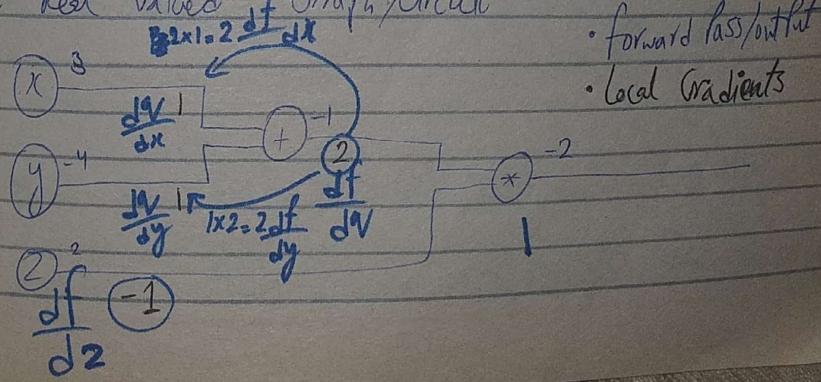
we make circuits to calculate gradients. To calculate multi  
level composition of functions & to reduce complexity/steps  
in using chain rule.

Steps:

$$f = (x+y)z$$

① Identify variables in function

② Make Real valued graph/circuit



I

Local Gradients:

$$\nabla = x\hat{i} + y\hat{j}$$

$$\frac{d\hat{f}V}{dx} = 1$$

$$\frac{d\hat{f}V}{dy} = 1$$

Example:

$$\frac{1}{1 + e^{-(w_0x_0 + w_1x_1 + w_2x_2)}}$$

Make Circuit:

Solution:

