### 1. Game Info

Game Title	Yet to decide
Publishing Account GP	
Publishing Account iTunes	
Genre	
Contextual game genre	
Monetization	
Art Style	

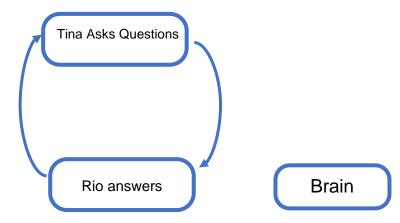
### 2. Asset Details & Macro Design

#### Story Design Overview

The little girl named **Tina** is suffering from **epilepsy**. She was appointed a doctor named **Rio** who is helping her get to know what epilepsy is. Since Tina is not too old to understand complex scientific terminologies and Rio doesn't want to stress her by explaining everything. So, he decided to explain to her in a very easy way so that she wouldn't feel any kind of stress and understands what's going on with her.

At the start, Tina asks Rio about what epilepsy is. He answers her that it's when the **brain** has mix-up of signals which causes seizures. In the same way, she goes on asking different questions about the brain and Rio keeps answering them.

Rio explains to her about the brain, using a brain model. She gets happy as she knows about the brain's functionality.



# 3. 3D Characters

### **The Patient**

Name: Tina Age: 9

Personality: Curious, Quick Lerner



### **The Doctor**

Name: Rio Age: 27

Personality: Kind, Patient



## 3.1. 3D Model Capabilities

#### 3D Brain



Ability: Rotation 360°, Parts separation, ZoomIn

Mobility: To the middle of screen.

**Expandability:** up to 3x of original size.

#### Tina



**Ability:** Speaks

Mobility: Stays at same place

### Rio



**Ability:** Speaks

**Mobility:** Stays at same place

### 4. Environment



#### **Environment:**

**Type:** Image Target **Location:** Hospital

Theme: Animated Cartoon

Time: morning

## 5. Player Controls

Scan the QR Code using Mobile App, the characters will automatically appear on the phone's screen. Their moveme

## 7. Sound and Dialogues

https://mega.nz/folder/qngnULaK#dcfJrlCNXZagAJcb3W\_EQA