



Faraz Majid

Unreal / Unity Game Developer

- 📍 Lahore, Pakistan
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Education

FAST NUCES

Computer Science
09/2020 - 06/2024
Bachelors

- OOP, DSA, SDA
- Web Programming, Data Science, Blockchain

Skills

Unreal Engine

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Blueprints, Multiplayer, UMG, C++, 3D, GAS

Unity

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AR, C#, UI Programming, Unity 3D

Figma

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UI, UX, Design

Perforce

Source Control
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Git

Source Control
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GitHub, GitLab

Photoshop & Illustrator

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Graphic Design

Languages

English

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Urdu

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An experienced professional dedicated to continuous growth and innovation, seeking to leverage newfound expertise and skills to drive impactful contributions in the industry.

Profiles

- [in linkedin.com/in/farazmajid56/](https://www.linkedin.com/in/farazmajid56/)
- github.com/farazmajid56

Experience

Mindravel Interactive **07/2024 - Present**
Senior Game Developer
Lahore, Pakistan
<https://www.mindravel.com/>

Dreamcast Interactive **06/2023 - 06/2024**
Associate Game Developer
Lahore, Pakistan
<https://dreamcastinteractive.com>

- Unreal Engine Multiplayer Programming
- Unreal UI Widgets & Animation
- Microsoft Playfab Cloud Scripting
- Unity AR Development
- Unity UI Scripting

Mindstorm Studios **07/2022 - 09/2022**
Game Dev Intern
Lahore, Pakistan
<https://mindstormstudios.com>

Participated in their Summer Programme & Rookie GameJam 22, i created a hypercasual game in Unity 3D named Baja Brigade [Link](#)

- Gameplay Programming & UI UX in Unity
- Character Animation in Unity

MyImpactMeter **06/2022 - 08/2022**
UI/UX Intern
Lahore, Pakistan
<https://www.myimpactmeter.com/>

Designed a prototype for aid request module for MyImpactMeter's mobile app using Figma [Link](#)

- UI/UX Design in Figma & Adobe XD (Mobile & Web)
- Graphic Design in Adobe Illustrator & Photoshop

Projects

Enigma Ascension **08/2023 - Present**
Unreal Engine 5 3D Multiplayer Game
https://youtu.be/Kahjr_lcsIE

A 4 vs 4 Multiplayer Fighting Game made in Unreal Engine 5, that utilizes UE5's Gameplay Ability System (GAS) providing in-dept gameplay mechanics. Moreover, the game uses UE5's Listen Server Model enabling users to host their games using Steam and engaging in lag free battles by utilizing rollback net-code.

Unreal Engine 5, C++, GAS, Multiplayer, Unreal Engine Blueprints, Steam SDK

Baja Brigade **07/2022 - 09/2022**
Unity 3D Game
https://youtu.be/MB3fwQcMQzU?si=Tkmnh_6EBzPtRiyt

A hypercasual game made in Unity 3D that features a boy running around annoying people with his Baja (Trumpet), the goals of each level is to annoy all NPC's on screen, once annoyed the NPCs have AI that tries to catch you.

Unity 3D, AI, Unity UI, C#