

Python(3) Cheat Sheet

**Instructor:
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Command Prompt Basics

- Accessing another drive:
 - from "C:" to "D:" ↵ type 'd:'

```
C:\Users\Farbod>d:  
D:\>
```

- Changing the directory:
 - from "C:" to "C:\windows\system32\" ↵ type 'cd windows\system32'

```
C:\>cd windows\system32  
C:\Windows\System32>
```

- Going one folder up:
 - from "C:\windows\system32\" to "C:\windows\" ↵ type 'cd..'

```
C:\>cd windows\system32  
C:\Windows\System32>
```

Command Prompt Basics (Python)

- Running python interpreter: ↵ type 'python'
- Exiting interpreter: ↵ type 'quit()'
- Running a python script: ↵ type 'python my_file.py'
 - Note: you should be in the file directory!!!

Numbers



■ Types:



Name	Type	Example
Integer	int	21 100 -5
Floating point	float	21.0 42.32 0.12
Complex	complex	2+3j 100+0j

■ Type Conversion:

- `2 + 3.0` ➤ returns 5.0
- `2 + int(3.0)` ➤ returns 5
- `3 / 2` ➤ returns 1.5
- `3 // 2` ➤ returns 1

Operators			
Sum +	Subtract -	Multiply *	Division /
Floor division //	Mod %	Power **	


Variables

- Definition: a name attached to a particular object
- Python is a dynamically-typed language (as opposed to a statically-typed language)
- Dynamically-typed: type of variables need **not** be declared or defined in advance
- Give a variable a name that is descriptive enough to make clear what it is being used for
- Naming conventions:
 - uppercase and lowercase letters (A-Z, a-z)
 - digits (0-9)
 - underscore character (_)
 - Snake Case: Words (lower-cased) are separated by underscores
 - Example: `number_of_iterations = 20`

Strings



- Creation: `my_str = "Hello World"` or `'Hello World'`
- Printing: `print(my_str)` ☞ returns `"Hello World"`
- Print formatting: ☞ returns `'inject text: hello and world'`
 - Old: `'inject text: %s and %s' % ('hello', 'world')`
 - New: `'inject text: {} and {}'.format('hello', 'world')`
- Indexing: `my_str[1]` ☞ returns `'e'` (zero-based index)
 - `My_str[-1]` ☞ returns `'d'`

		H	e	l	l	o
		0	1	2	3	4
	ind					
- Slicing: `my_str[1:4:1]` ☞ returns `'ell'` (grab from index 1 up to, but not including 4, with the step of 1)
- Length: `len(my_str)` ☞ returns 11
- Concatenation: `my_str + ' farbod'` ☞ returns `"Hello World farbod"`
- Repetition: `'a'*10` ☞ returns `'aaaaaaaaaa'`

Formatted output



- Old way: `'my name is %s and I am %d years old' % ('farbod', 26)`
 - *Pythonic way:*
 - `'my name is {} and I am {} years old'.format('farbod', 26)`
 - OR `'my name is {esm} and I am {sen} years old'.format(esm='farbod', sen=26)`
 - OR `'my name is {1} and I am {0} years old'.format(26, 'farbod')`
- index = 0 1
- Ver. 3.6 and newer:
 - `esm = 'farbod'`
 - `sen = '26'`
 - `f'my name is {esm} and I am {sen} years old'`

Strings



- IMPORTANT:
- Strings are immutable: Once it is created, you cannot change the contents of the string.
 - `a = 'Hello', a[1] = 'o'` ↪ returns error
- Methods: Functions that are inside an object and use that object as input.
- String methods:
 - `a.upper()` ↪ returns `'HELLO'`
 - `a.lower()` ↪ returns `'hello'`
 - `a = 'farbod parvin', a.split()` ↪ returns `['farbod', 'parvin']`
`a.split('ar')` ↪ returns `['f', 'bod p', 'vin']`

Commenting



- Single line comment (#):
 - # tozihaat dar yek khat
- Multi-line comment (``'')
 - ``' tozihaat be sharh e zir ast:
khat 1
khat 2 ``'

Strings (indexing and slicing)



H e l l o

ind 0 1 2 3 4

ind -5 -4 -3 -2 -1

- `my_str = "Hello"`
- `my_str[1:4]` ➞ "ell" | `my_str[:4]` ➞ "Hell" | `my_str[1:]` ➞ "ello"
- `my_str[:-3]` ➞ "He" | `my_str[-3:]` ➞ "llo"
- Reversing: `my_str[::-1]` ➞ "olleH"

Booleans, comparison operators and logical operators



Booleans					
True			False		

Comparison operators					
Equal to	Not equal to	Greater than	Less than	Greater than or equal to	Less than or equal to
==	!=	>	<	>=	<=

Logical operators		
and	or	not

Booleans, comparison operators and logical operators



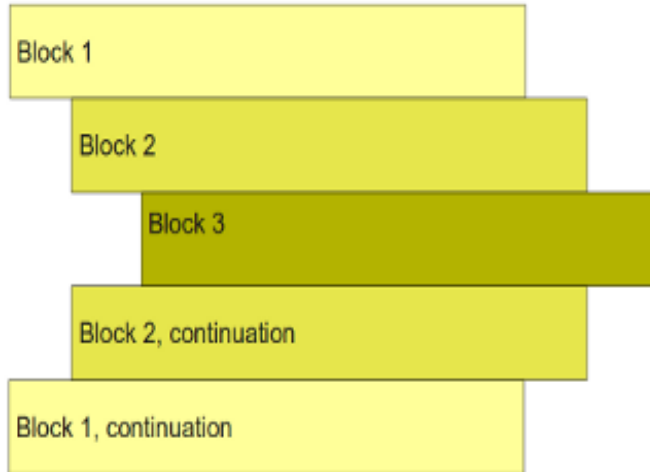
- Boolean definition: `a = True` OR `b = False`
- Checking for equality and inequality: `car = 'bmw'`
 - `car == 'bmw'` ↪ returns True
 - `car == 'audi'` ↪ returns False
 - `car != 'audi'` ↪ returns True
 - `not car == 'bmw'` ↪ returns False
- Checking multiple conditions: `age_1, age_2 = 22, 18`
 - `age_1 >= 21 and age_2 >= 21` ↪ returns False
 - `age_1 >= 21 or age_2 >= 21` ↪ returns True

Conditional Tests	equal	not equal	greater than (or equal to)	less than (or equal to)
	<code>x == 42</code>	<code>x != 42</code>	<code>x > (>=) 42</code>	<code>x < (<=) 42</code>

Indentation and If statement



- A logical block of statements such as 'if' statements should all have the same indentation



- `if age >= 18:`
 ↔ `print("you're old enough to vote")`
 `else:`
 ↔ `print("you can't vote yet")`

Indentation = 1 Tab or 4 spaces

Indentation and if statement



If statement keywords		
if	elif	else

```
■ if speed >= 80:  
    print 'License and registration please'  
    if mood == 'terrible' or speed >= 100:  
        print 'You have the right to remain silent.'  
    elif mood == 'bad' or speed >= 90:  
        print "I'm going to have to write you a ticket."  
    else:  
        print "Let's try to keep it under 80 ok?"
```