

```
#include <Wire.h>

#include <LiquidCrystal_I2C.h>

#include <Adafruit_Sensor.h>

#include <DHT.h>


#define DHTPIN 2 // Define the pin for the DHT sensor

#define DHTTYPE DHT21 // Change to DHT22 or DHT11 as needed


DHT dht(DHTPIN, DHTTYPE); // Initialize the DHT sensor


const int soilMoisturePin = A0; // Define the pin for the soil moisture sensor
const int ledPin = 10; // Define the pin for the LED
const int ldrPin = A2;
const int ldrStatus = 0;


LiquidCrystal_I2C lcd(0x27, 16, 2); // Address 0x27 for a 16x2 I2C LCD display


const int standardHumidity = 50; // Set your standard humidity value
const int standardTemperature = 30; // Set your standard temperature value
const int standardSoilMoisture = 300; // Set your standard soil moisture value


void setup() {
  Serial.begin(9600);

  lcd.init();

  lcd.backlight();

  dht.begin();

  pinMode(ledPin, OUTPUT);

  pinMode(ldrPin, INPUT);

  pinMode(7, OUTPUT);
```

```
}
```

```
void loop() {
```

```
    float humidity = dht.readHumidity();
```

```
    float temperature = dht.readTemperature();
```

```
    int soilMoisture = analogRead(soilMoisturePin);
```

```
    int ldrStatus = analogRead(ldrPin);
```

```
    Serial.println(ldrStatus, DEC);
```

```
    // Serial.println("LDR value", ldrStatus);
```

```
    lcd.clear();
```

```
    lcd.setCursor(0, 0);
```

```
    lcd.print("Humidity: ");
```

```
    lcd.print(humidity);
```

```
    lcd.print("%");
```

```
    lcd.setCursor(0, 1);
```

```
    lcd.print("Temp: ");
```

```
    lcd.print(temperature);
```

```
    lcd.print("C");
```

```
    lcd.setCursor(0, 2);
```

```
    lcd.print("soilMoisture: ");
```

```
    lcd.print(soilMoisture);
```

```
    Serial.print("Humidity: ");
```

```
    Serial.print(humidity);
```

```
Serial.print("%, Temperature: ");  
Serial.print(temperature);  
Serial.println("C");
```

```
Serial.print("Soil Moisture: ");  
Serial.println(soilMoisture);
```

```
if (ldrStatus <= 80) {  
    digitalWrite(ledPin, HIGH); // Turn LED on  
} else {  
    digitalWrite(ledPin, LOW); // Turn LED off  
}
```

```
if (soilMoisture > standardSoilMoisture) {  
    lcd.setCursor(0, 3); // Adjust the line to display the message  
    lcd.print("Water the plant!");  
    Serial.println("Water the plant!");  
}
```

```
if(soilMoisture > standardSoilMoisture){  
    digitalWrite(7, LOW);  
    Serial.println("should be on");  
}else{  
    digitalWrite(7, HIGH);  
    Serial.println("should be off");  
}
```

```
delay(2000); // Adjust the delay as needed  
}
```