HW1 Intelligent Systems
Linear classification & optimization

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Q1: Convex optimization (Theory)

A: Finding optimal point

If f is a convex function, it has only one optimal point which is globally optimal.

In order to experiment whether f is convex or non-convex, we construct its Hessian matrix.

$$f(x_1, x_2) = 100(x_2 - x_1)^2 + (1 - x_1)^2$$

$$\nabla f(x_1, x_2) = \begin{bmatrix} -200(x_2 - x_1) - 2(1 - x_1) \\ 200(x_2 - x_1) \end{bmatrix}$$

$$\nabla^2 f(x_1, x_2) = \begin{bmatrix} 202 & -200 \\ -200 & 200 \end{bmatrix}$$

Since Hessian matrix is positive definite, we conclude f is a convex function and its global optimal point is where $\nabla f(x_1, x_2) = 0$.

$$f(x_1, x_2) = \begin{bmatrix} -200(x_2 - x_1) - 2(1 - x_1) \\ 200(x_2 - x_1) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \rightarrow \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

B: Finding optimal point with steepest descent method

$$\nabla f(x_1, x_2) = \begin{bmatrix} -200(x_2 - x_1) - 2(1 - x_1) \\ 200(x_2 - x_1) \end{bmatrix}$$

2.

1.

1: Initial guess x_0 at k = 0

2: while $\|\nabla f(\mathbf{x}_k)\| > \text{accuracy do}$

3: Find the search direction $s_k = -\nabla f(x_k)$

4: Solve for α_k by decreasing $f(\mathbf{x}_k + \alpha \mathbf{s}_k)$ significantly

5: satisfying the Wolfe conditions

6: Update the result $x_{k+1} = x_k + \alpha_k s_k$

7: k ← k + 1

8: end while

$$X_0 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$
, $\alpha = 0.5$

k = 0:

$$\nabla f(X_0) = \begin{bmatrix} -2 \\ 0 \end{bmatrix}$$

$$X_1 = X_0 - \alpha \nabla f(X_0) = \begin{bmatrix} 0 \\ 0 \end{bmatrix} - 0.5 \times \begin{bmatrix} -2 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$k = 1$$
:

$$\nabla f(X_1) = \begin{bmatrix} 200 \\ -200 \end{bmatrix}$$

$$X_2 = X_1 - \alpha \nabla f(X_1) = \begin{bmatrix} 1 \\ 0 \end{bmatrix} - 0.5 \times \begin{bmatrix} 200 \\ -200 \end{bmatrix} = \begin{bmatrix} -99 \\ 100 \end{bmatrix}$$

C: Finding optimal point with Newton method

1.

Hessian Matrix:
$$\nabla^2 f(x_1, x_2) = \begin{bmatrix} 202 & -200 \\ -200 & 200 \end{bmatrix}$$

2.

Algorithm 3: Newton's Method

$$X_0 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

k = 0:

$$\nabla f(X_0) = \begin{bmatrix} -2\\0 \end{bmatrix}, \nabla^2 f(X_0) = \begin{bmatrix} 202 & -200\\-200 & 200 \end{bmatrix} \rightarrow \nabla^2 f(X_0)^{-1} = \begin{bmatrix} 0.5 & 0.5\\0.5 & 101/200 \end{bmatrix}$$
$$X_1 = X_0 - \nabla^2 f(X_0)^{-1} \nabla f(X_0) = \begin{bmatrix} 1\\1 \end{bmatrix}$$

Since f is a convex function, it converges to optimal point with 1 iteration.

Q2: Non-convex optimization

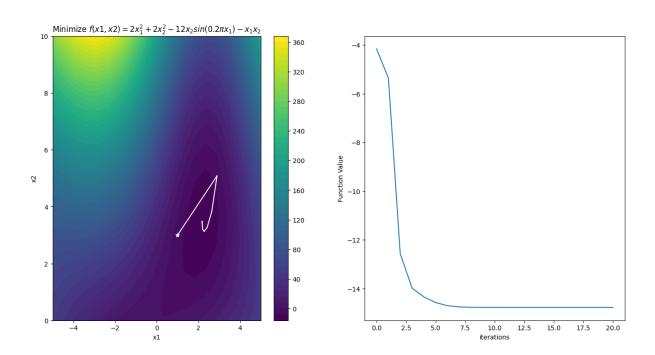
A: Newton implementation

$$f(X) = 2x_1^2 + 2x_2^2 - 12x_2\sin(0.2\pi x_1) - x_1x_2$$

$$\nabla f(X) = \begin{bmatrix} 4x_1 - 2.4\pi x_2\cos(0.2\pi x_1) - x_2 \\ 4x_2 - 12\sin(0.2\pi x_1) - x_1 \end{bmatrix}$$

$$\nabla^2 f(X) = \begin{bmatrix} 4 + 0.48\pi^2 x_2\sin(0.2\pi x_1) & -2.4\pi\cos(0.2\pi x_1) - 1 \\ -2.4\pi\sin(0.2\pi x_1) - 1 & 4 \end{bmatrix}$$

When starting from the initial point $X_0 = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$, the Newton method converges to the optimal point $X_* = \begin{bmatrix} 2.18 \\ 3.48 \end{bmatrix}$ with a corresponding value of $f(X_*) = -14.78$. Below, you can observe the convergence plot and the cost function plot over the course of iterations.



B: Meta-heuristic (Simulated annealing)

Pseudocode of simulated annealing is written as follows.

Simulated annealing algorithm

```
1 Select the best solution vector x_0 to be optimized
2 Initialize the parameters: temperature T, Boltzmann's constant k, reduction factor c
    while termination criterion is not satisfied do
            for number of new solution
6
                 Select a new solution: x_0 + \Delta x
7
                      if f(x_0+\Delta x) > f(x_0) then
8
                          f_{\text{new}} = f(x_0 + \Delta x); \quad x_0 = x_0 + \Delta x
9
10
                               \Delta f = f(x_0 + \Delta x) - f(x_0)
11
                              random r(0, 1)
12
                                   if r > \exp(-\Delta f/kT) then
13
                                          f_{\text{new}} = f(x_0 + \Delta x), \quad x_0 = x_0 + \Delta x
14
15
                                          f_{\text{new}} = f(x_0),
16
                     end if
17
18
                 f = f_{\text{new}}
19
                 Decrease the temperature periodically: T = c \times T
20
           end for
21 end while
```

In this problem neighbors are defined as below:

$$x_{neighbor} = x_{current} + N(0,0.5)$$

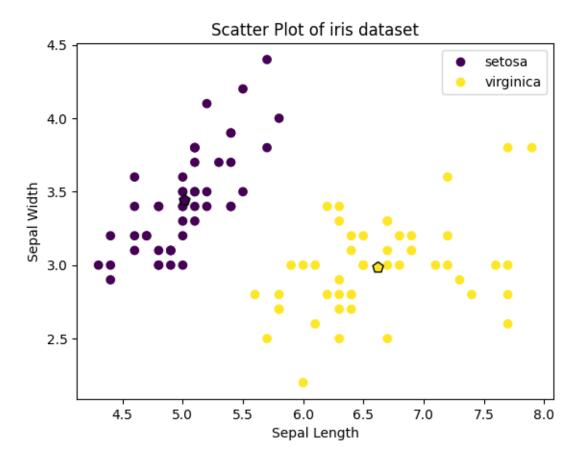
With choosing the following initial parameters, the best solution is $X_* = \begin{bmatrix} -2.21 \\ -3.56 \end{bmatrix}$ with $f(X_*) = -14.76$.

Initial solution:
$$X_0 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$
Initial temprature: $T_0 = 100$
Cooling rate: $T_{k+1} = \frac{T_k}{1+k}$
Search space: $\begin{bmatrix} -15 < x_1 < 15 \\ -15 < x_2 < 15 \end{bmatrix}$
Num iterations = 100

Q3: SVM

A: Data preparation

The scatter matrix of the Iris dataset is depicted below, with each class's mean represented using a '△' sign.



B: Classifier implementation

In soft SVM, the cost function is as follows. The weights (w) and bias (b) are updated using mini-batch gradient descent, following these update rules:

Cost function:
$$L(w, b, c) = 0.5 ||w||^2 + C \sum Max(0.1 - y_i(w^Tx_i + b))$$

$$w \leftarrow w - \eta \nabla L_w = w - \eta w + \eta C y_i x_i$$

$$b \leftarrow b - \eta \nabla L_b = b + \eta C y_i$$

C: Model training

The final weights are recorded as follows:

$$w = \begin{bmatrix} -1.539 \\ 2.48 \end{bmatrix}$$
, $b = 0.83$

D: Performance measurement

The loss and precision for the test set are recorded as follows:

$$loss = 4.34$$

	precision	recall	f1-score	support
-1	1.00	1.00	1.00	8
1	1.00	1.00	1.00	11
accuracy			1.00	19
macro avg	1.00	1.00	1.00	19
weighted avg	1.00	1.00	1.00	19

Also the classification result is depicted below:

