LATIN SQUARE COMPLETION PROBLEM SOLVEROFFLINE 2 (CSP)

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Introduction

A Latin Square is an n * n matrix that contains unique numbers from 1 to n along each column and row. In other words, each cell will have a value from 1 to n which is unique to all the other cells of its corresponding row and column. In Latin Square completion problem, an n * n incomplete Latin Square is given initially. Our task is to complete the square.

We have written a program to find solutions to the Latin Square Completion problem using CSP. Here, we consider every cell as a variable. Every cell has a domain of integers from 1 to n. And every cell has a constraint that it can't have the value equal to any of the assigned cells that are present in its row and column. While our main goal is to find a solution for a given Latin Square, we also have to make it as efficient as possible. There are a number of heuristics on selecting a variable and its value. Selecting one rather than the other can make the process faster. So, finding out a good heuristic is necessary. Here, in this report, we have tried to figure out exactly that.

Value Order Heuristic

We have used **Minimum Degreed Value Heuristic** to select a suitable value from the domain of a cell in our solver. This heuristic selects the value which is present in the domains of least number of unassigned cells that are in the corresponding row and column of the selected cell. The algorithm backtracks whenever it finds inconsistency with the assignments that have already been made. Inconsistency can occur whenever a cell has an empty domain and it has no value assigned. Or it can also occur whenever no value in the domain of a cell can be chosen to be set because all the values in the domain have

already been assigned to a cell in the corresponding row or column. It would be better if we could intelligently choose a value that has the least possibility of creating such an issue. If we always choose the value of a cell that is not present in most of the cells in the corresponding row or column, it will have the least possibility to create such a conflict that we have just discussed. This heuristic helps the solver to solve the Latin Square Completion Problem visiting less nodes or with lesser backtracks.

VariableOrder Heuristics

We have used five variable order heuristics.

- **1. Minimum Remaining Value (VAH1):** The variable chosen is the one with the smallest domain.
- **2. Maximum Degree to Unassigned Variables (VAH2):** The variable chosen is the one with the maximum degree to unassigned variables. Also, called max-forward-degree.
- 3. Minimum Remaining Value + Maximum Degree to Unassigned Variables (VAH3): The variable chosen by VAH1, Ties are broken by VAH2.
- **4. Minimum VAH1/VAH2 (VAH4):** The variable chosen is the one that minimizes the VAH1 / VAH2.
- **5. Random Unassigned Variable (VAH5):** A random unassigned variable is chosen.

We have tried all possible combinations of heuristics with backtracking and forward checking with our given dataset. Here are the results of the tests:

dataset	backtrack/forward check	variable order heuristic	time (ms)	No. of Basktracks	No. of Nodes
d-10-01	Backtrack	vah1	16	123	180
		vah2	215011	114742628	114742685
		vah3	6	25	82
		vah4	5	19	76
		vah5	1197154	765290116	765290173
	Forward checking	vah1	8	111	180
		vah2	6738	1719577	3167439

vah3 5 23 vah4 5 18 vah5 72 9954	82 76
vah5 72 9954	76
	17726
vah1 5 0	57
vah2 55776 33573439	33573496
Backtrack vah3 5 0	57
vah4 4 0	57
vah5 5842 4279604	4279661
vah1 4 0	57
vah2 3199 844315	1573011
Forward checking vah3 5 0	57
vah4 5 0	57
vah5 2652 698843	1258089
vah1 9 203	260
vah2 1286 725455	725512
Backtrack vah3 5 0	57
vah4 4 0	57
vah5 1453407 982426264	982426321
vah1 9 187	260
vah2 104 15988	28344
Forward checking vah3 5 0	57
vah4 5 0	57
vah5 713 189489	325571
vah1 5 22	79
vah2 6253475 3696600662	3696600719
Backtrack vah3 5 0	57
vah4 11 314	371
d-10-08 vah5 8302 5943444	5943501
vah1 5 20	79
vah2 304586 81402789	15393388
Forward checking vah3 7 0	57
vah4 10 277	371
vah5 185 39889	69747
d-10-09 Backtrack vah1 4 9	66

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		vah2	2967	1814800	1814857
		vah3	6	18	75
		vah4	4	0	57
		vah5	2264406	221899981	221900038
	Forward checking	vah1	5	8	66
		vah2	323	73184	134043
		vah3	6	16	75
		vah4	5	0	57
		vah5	4021	1167681	2036833
d-15-01	Backtrack	vah1	266	41665	41771
		vah2	*	*	*
		vah3	22	1124	1230
		vah4	1445	268484	268590
		vah5	*	*	*
	Forward checking	vah1	267	37806	41771
		vah2	*	*	*
		vah3	23	992	1230
		vah4	1424	241033	268590
		vah5	*	*	*

- Green rows indicate the best scheme for a solver Yellow rows indicate the second best scheme for a solver

Table: Benchmark of Latin Square Completion Problem solver with different heuristics

Conclusion:

The performance of a scheme depends vastly on the test data. But, in most of the cases VAH4 with forward checking performs better.

VAH4 uses the ratio of VAH1 and VAH2 where VAH1 selects the variable with the smallest domain and VAH2 selects the variable with the maximum forward degree. Choosing the cell with the smallest domain saves the time taken to find a suitable value. Again, as a cell with the smallest domain has the least possible children in the DFS, it also creates the chance of traveling fewer nodes. So, it minimizes the time and number of traversed nodes. On the other hand, a cell having the maximum degree to unassigned variable has the highest chance of creating conflict, hence has the highest chance of backtracking. Which means, it maximizes the time and number of traversed nodes. So, using VAH2 in inverse order can minimize time and number of traversed nodes.

Forward tracing detects inconsistency faster than simple backtracking because, after every assignment it checks if any of the domains of unassigned cells becomes empty or not. If so, it backtracks immediately. So, for any selected heuristic, forward checking performs better, if not the same as simple backtracking.

With all the discussions above, and the data we have found from running the tests, we can conclude that VAH4 with forward tracing performs the best in our solver.