

WEEK 5 INHERITANCE

Create a class known as "BankAccount" with methods called deposit() and withdraw().

Create a subclass called SavingsAccount that overrides the withdraw() method to prevent withdrawals if the account balance falls below one hundred.

For example:

Result

```
Create a Bank Account object (A/c No. BA1234) with initial balance of $500:
Deposit $1000 into account BA1234:
New balance after depositing $1000: $1500.0
Withdraw $600 from account BA1234:
New balance after withdrawing $600: $900.0
Create a SavingsAccount object (A/c No. SA1000) with initial balance of $300:
Try to withdraw $250 from SA1000!
Minimum balance of $100 required!
Balance after trying to withdraw $250: $300.0
```

```
class BankAccount {
```

```
// Private field to store the account number
```

```
private String accountNumber;
```

```
// Private field to store the balance
```

```
private double balance;
```

```
// Constructor to initialize account number and balance
```

```
public BankAccount(String accountNumber,double balance){
```

```
    this.accountNumber=accountNumber;
```

```
    this.balance=balance;
```

```
}
```

// Method to deposit an amount into the account

public void deposit(double amount) {

// Increase the balance by the deposit amount

balance=balance+amount;

}

// Method to withdraw an amount from the account

public void withdraw(double amount) {

// Check if the balance is sufficient for the withdrawal

if (balance >= amount) {

// Decrease the balance by the withdrawal amount

balance -= amount;

} else {

// Print a message if the balance is insufficient

System.out.println("Insufficient balance");

}

}

// Method to get the current balance

public double getBalance() {

// Return the current balance

return balance;

}

}

class SavingsAccount extends BankAccount {

// Constructor to initialize account number and balance

```
public SavingsAccount(String accountNumber, double balance) {  
    // Call the parent class constructor  
    super(accountNumber,balance);  
}
```

// Override the withdraw method from the parent class

@Override

```
public void withdraw(double amount) {  
    // Check if the withdrawal would cause the balance to drop below $100  
    if (getBalance() - amount < 100) {  
        // Print a message if the minimum balance requirement is not met  
        System.out.println("Minimum balance of $100 required!");  
    } else {  
        // Call the parent class withdraw method  
        super.withdraw(amount);  
    }  
}  
}
```

public class Main {

```
public static void main(String[] args) {
```

// Print message to indicate creation of a BankAccount object

```
    System.out.println("Create a Bank Account object (A/c No. BA1234) with  
    initial balance of $500:");
```

// Create a BankAccount object (A/c No. "BA1234") with initial balance of \$500

BankAccount BA1234 = new BankAccount("BA1234", 500);

// Print message to indicate deposit action

System.out.println("Deposit \$1000 into account BA1234:");

// Deposit \$1000 into account BA1234

BA1234.deposit(1000);

// Print the new balance after deposit

System.out.println("New balance after depositing \$1000: \$" + BA1234.getBalance());

// Print message to indicate withdrawal action

System.out.println("Withdraw \$600 from account BA1234:");

// Withdraw \$600 from account BA1234

BA1234.withdraw(600);

// Print the new balance after withdrawal

System.out.println("New balance after withdrawing \$600: \$" + BA1234.getBalance());

// Print message to indicate creation of another SavingsAccount object

System.out.println("Create a SavingsAccount object (A/c No. SA1000) with initial balance of \$300:");

// Create a SavingsAccount object (A/c No. "SA1000") with initial balance of \$300

SavingsAccount SA1000 = new SavingsAccount("SA1000", 300);

// Print message to indicate withdrawal action

System.out.println("Try to withdraw \$250 from SA1000!");

```

// Withdraw $250 from SA1000 (balance falls below $100)

SA1000.withdraw(250);

// Print the balance after attempting to withdraw $250

System.out.println("Balance after trying to withdraw $250: $" +
SA1000.getBalance());
}
}

```

	Expected	Got	
✓	Create a Bank Account object (A/c No. BA1234) with initial balance of \$500: Deposit \$1000 into account BA1234: New balance after depositing \$1000: \$1500.0 Withdraw \$600 from account BA1234: New balance after withdrawing \$600: \$900.0 Create a SavingsAccount object (A/c No. SA1000) with initial balance of \$300: Try to withdraw \$250 from SA1000! Minimum balance of \$100 required! Balance after trying to withdraw \$250: \$300.0	Create a Bank Account object (A/c No. BA1234) with initial balance of \$500: Deposit \$1000 into account BA1234: New balance after depositing \$1000: \$1500.0 Withdraw \$600 from account BA1234: New balance after withdrawing \$600: \$900.0 Create a SavingsAccount object (A/c No. SA1000) with initial balance of \$300: Try to withdraw \$250 from SA1000! Minimum balance of \$100 required! Balance after trying to withdraw \$250: \$300.0	✓
Passed all tests! ✓			

Create a class Mobile with constructor and a method basicMobile().

Create a subclass CameraMobile which extends Mobile class , with constructor and a method newFeature().

Create a subclass AndroidMobile which extends CameraMobile, with constructor and a method androidMobile().

display the details of the Android Mobile class by creating the instance. .

```

class Mobile{

}

class CameraMobile extends Mobile {

}

class AndroidMobile extends CameraMobile {

}

```

expected output:

```

Basic Mobile is Manufactured
Camera Mobile is Manufactured
Android Mobile is Manufactured
Camera Mobile with 5MG px
Touch Screen Mobile is Manufactured

```

For example:

Result

Basic Mobile is Manufactured
Camera Mobile is Manufactured
Android Mobile is Manufactured
Camera Mobile with 5MG px
Touch Screen Mobile is Manufactured

```
class Mobile{

    public Mobile(){

        System.out.println("Basic Mobile is Manufactured");

    }

}

class CameraMobile extends Mobile{

    public CameraMobile(){

        System.out.println("Camera Mobile is Manufactured");

    }

    public void newFeature(){

        System.out.println("Camera Mobile with 5MG px");

    }

}

class AndroidMobile extends CameraMobile{

    public AndroidMobile(){

        System.out.println("Android Mobile is Manufactured");

    }

    public void androidMobile(){

        System.out.println("Touch Screen Mobile is Manufactured");

    }

}
```

```

public class Main {

    public static void main (String [] args){

        AndroidMobile a1= new AndroidMobile () ;

        a1.newFeature();

        a1.androidMobile();

    }

}

```

	Expected	Got	
✓	Basic Mobile is Manufactured Camera Mobile is Manufactured Android Mobile is Manufactured Camera Mobile with 5MG px Touch Screen Mobile is Manufactured	Basic Mobile is Manufactured Camera Mobile is Manufactured Android Mobile is Manufactured Camera Mobile with 5MG px Touch Screen Mobile is Manufactured	✓

Passed all tests! ✓

create

a class called College with attribute String name, constructor to initialize the name attribute , a method called Admitted(). Create a subclass called CSE that extends Student class, with department attribute , Course() method to sub class. Print the details of the Student.

College:

```

String collegeName;

public College() { }

public admitted() { }

```

Student:

```

String studentName;

String department;

public Student(String collegeName, String studentName,String depart) { }

public toString()

```

Expected Output:

```

A student admitted in REC
CollegeName : REC
StudentName : Venkatesh
Department : CSE

```

For example:

Result
A student admitted in REC CollegeName : REC StudentName : Venkatesh Department : CSE

class College

{

protected String collegeName;

public College(String collegeName) {

// initialize the instance variables

this.collegeName=collegeName;

}

public void admitted() {

System.out.println("A student admitted in "+collegeName);

}

}

class Student extends College{

String studentName;

String department;

public Student(String collegeName, String studentName,String depart) {

// initialize the instance variables

super(collegeName);

this.studentName=studentName;

this.department = depart;


```
}
```

```
public String toString(){
```

```
    // return the details of the student
```

```
    return
```

```
        "CollegeName : "+ collegeName+"\nStudentName : " +studentName +  
        "\nDepartment : "+department;
```

```
}
```

```
}
```

```
public class Main {
```

```
public static void main (String[] args) {
```

```
    Student s1 = new Student("REC","Venkatesh","CSE");
```

```
    s1.admitted();           // invoke the admitted() method
```

```
    System.out.println(s1.toString());
```

```
}
```

```
}
```

	Expected	Got	
✓	A student admitted in REC CollegeName : REC StudentName : Venkatesh Department : CSE	A student admitted in REC CollegeName : REC StudentName : Venkatesh Department : CSE	✓

Passed all tests! ✓