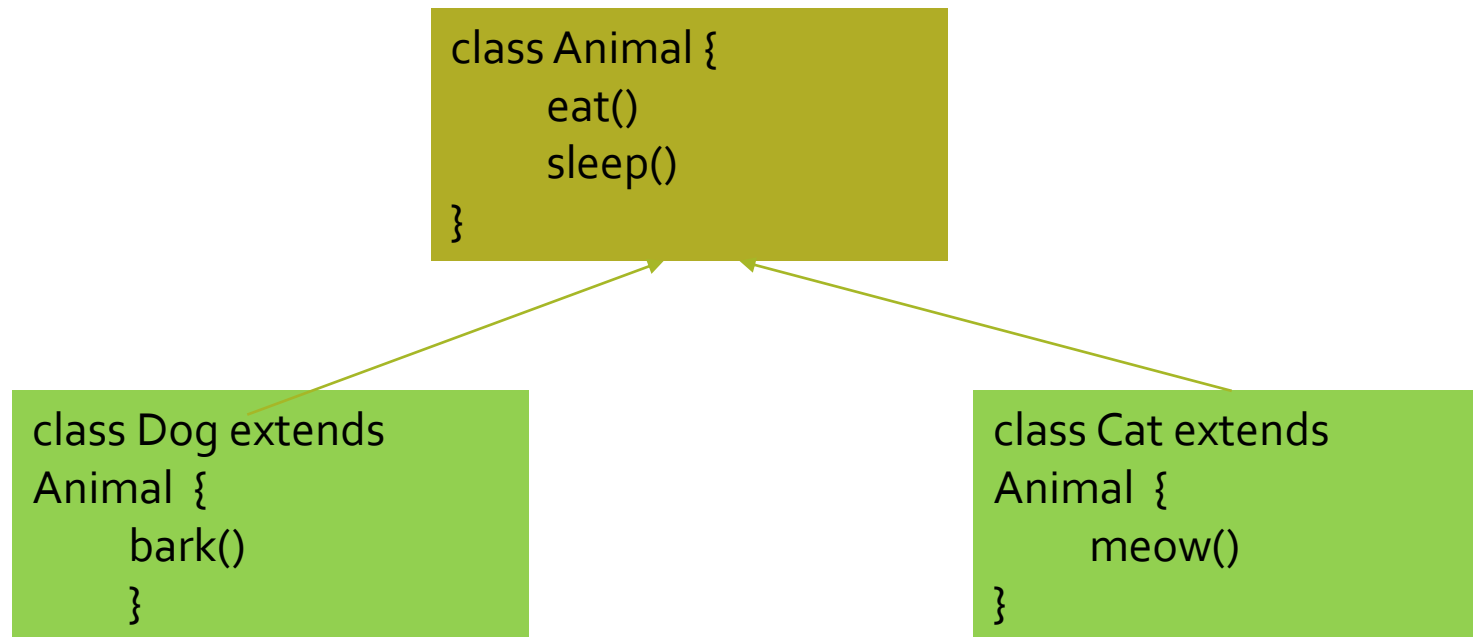


CHAPTER 8 – INHERITANCE AND POLYMORPHISM

Object Oriented Programming

Inheritance

- Inheritance allows us to define a new class from an existing class.
- We use “extends” keyword to inherit from a class



Terms

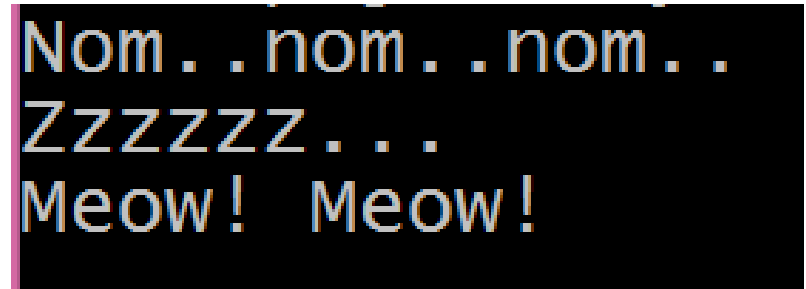
- Parent class, superclass, and base class refer to the class that another class inherits from
- Child class, subclass, and derived class refer to a class that inherits from another class

Save as MyPet.java

```
class Animal {  
    public void eat() {  
        System.out.println("Nom..nom..nom..");  
    }  
    public void sleep() {  
        System.out.println("Zzzzzzz...");  
    }  
}  
  
class Cat extends Animal {  
    public void meow() {  
        System.out.println("Meow! Meow! ");  
    }  
}
```

Save as MyPet.java

```
class MyPet {  
    public static void main(String[] args) {  
  
        Cat garfield = new Cat();  
        garfield.eat();  
        garfield.sleep();  
        garfield.meow();  
  
    }  
}
```



Nom..nom..nom..
Zzzzzzz...
Meow! Meow!

What is method overriding?

- If the same method is defined in both the superclass and subclass, **the method in the subclass overrides the method in the superclass.**

Change the Cat class from previous example with this

```
class Cat extends Animal {  
    public void meow() {  
        System.out.println("Meow! Meow! ");  
    }  
    public void eat() {  
        System.out.println("Meat and fish only, please!");  
    }  
}
```

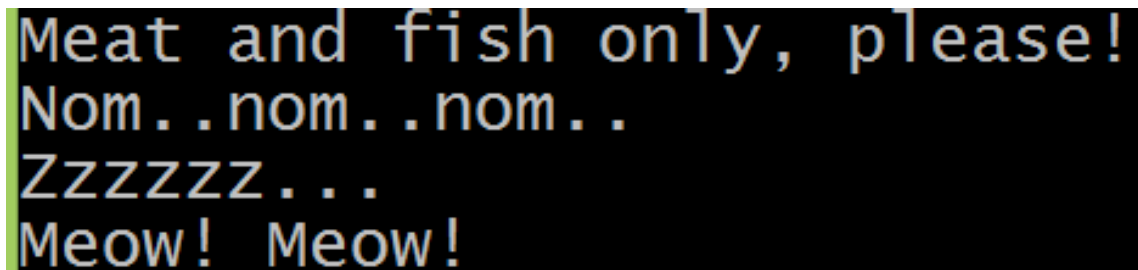
The Super keyword

- To call methods of the superclass that is overridden in the subclass.
- To access attributes (fields) of the superclass if both superclass and subclass have attributes with the same name.
- To explicitly call superclass constructor from the subclass constructor.

Example 1 : Calling methods of the superclass that is overridden in the subclass

In class Cat, change the codes to method eat:

```
public void eat() {  
    System.out.println("Meat and fish only, please!");  
    super.eat();  
}
```

A screenshot of a terminal window showing the output of the Cat class's eat method. The text is displayed in a monospaced font with a light blue/green color on a black background. The output consists of four lines: "Meat and fish only, please!", "Nom..nom..nom..", "Zzzzzzz...", and "Meow! Meow!".

```
Meat and fish only, please!  
Nom..nom..nom..  
Zzzzzzz...  
Meow! Meow!
```


Example 2 : Accessing attributes of superclass if both superclass and subclass have attributes with the same name

Add an attribute in class Animal and class Cat:

```
class Animal {  
    protected String type="animal";  
    public void eat() {  
        System.out.println("Nom..nom..nom..");  
    }  
    public void sleep() {  
        System.out.println("Zzzzzzz...");  
    }  
}
```

Example 2 : Accessing attributes of superclass if both superclass and subclass have attributes with the same name

```
class Cat extends Animal {
    protected String type= "feline";
    public void meow() {
        System.out.println("Meow! Meow! ");
    }
    public void eat() {
        System.out.println("Meat and fish only, please!");
        super.eat();
    }
    public void printType() {
        System.out.println("I am a " + type + ".");
        System.out.println("I am an " + super.type + ".");
    }
}
```

Example 2 : Accessing attributes of superclass if both superclass and subclass have attributes with the same name

```
class MyPet {  
    public static void main(String[] args) {  
  
        Cat garfield = new Cat();  
        garfield.eat();  
        garfield.sleep();  
        garfield.meow();  
        garfield.printType();  
  
    }  
}
```

```
Meat and fish only, please!  
Nom..nom..nom..  
ZZZZZZ..  
Meow! Meow!  
I am a feline .  
I am an animal .
```

Example 3: explicitly call superclass constructor from the subclass constructor

```
class Animal {  
    Animal() {  
        System.out.println("I am an animal.");  
    }  
    Animal(String type) {  
        System.out.println("Type: "+ type);  
    }  
}
```

Example 3: explicitly call superclass constructor from the subclass constructor

```
class Cat extends Animal {  
    Cat() {  
        super("mammal");  
        System.out.println("I am a feline.");  
    }  
}  
  
class MyPet {  
    public static void main(String[] args) {  
        Cat garfield = new Cat();  
    }  
}
```

Polymorphism

- Polymorphism simply means more than one form. The same entity (method or operator or object) can behave differently in different scenarios.
- In Java, Polymorphism can be divided into two types:
 - Run-time Polymorphism
 - Run-time polymorphism can be achieved through method overriding
 - Compile-time Polymorphism
 - The compile-time polymorphism can be achieved through method overloading and operator overloading in Java.

Example of method overriding

```
abstract class Animal {
    public abstract void Talks();
}
class Cat extends Animal {
    public void Talks() {
        System.out.println("Meow meow meow.");
    }
}
class Bird extends Animal {
    public void Talks() {
        System.out.println("Chirp chirp chirp.");
    }
}
class MyPet {
    public static void main(String[] args) {
        Cat garf = new Cat();
        garf.Talks();
        Bird tweety = new Bird();
        tweety.Talks();
    }
}
```

Example of method overloading

```
class Demo {  
    public void displayPattern(){  
        for(int i = 0; i < 10; i++) {  
            System.out.print("*");  
        }  
    }  
    public void displayPattern(char symbol) {  
        for(int i = 0; i < 10; i++) {  
            System.out.print(symbol);  
        }  
    }  
}  
  
class Main {  
    public static void main(String[] args) {  
        Demo d1 = new Demo();  
        d1.displayPattern();  
        System.out.println("\n");  
        d1.displayPattern('#');  
    }  
}
```