Midterm- Interactive Media

April 2, 2017

Reflection paper

I have finished my midterm and I have to admit it took a lot of work, effort and time. I also believe that it was worth it. The main and specific issue I had through out the completion of the work is the same as the value I have created for others and myself. I am talking about the designing of the structure and the strategy to accomplish efficient learning for my target group. Thanks to Garrett’s model, I was able to follow a specific guide to write my design document. Reading Garrett’s book and going back and forth was how I was able to address every question of the template. By going through every part of Garrett’s steps, I was able to narrow the scope of my objectives and build my own map to finish the project. I also knew I had to create a structure that was backed by researchers and academics. I decided to rely on the Sweller’s cognitive load theory and use a micro learning strategy to accomplish my goals for the website. Again, I had to do a lot of reading and analysis to make sure that what I was doing actually made sense. Because I am new to programing: html, css, js; I decided to start by writing the design document. It was really hard because I had to give it a lot of thought, but I think I made the right decision and it made it easier to execute the code. I already knew how and what I wanted on each page and section, but I would be lying if I said the coding part was easy. Every time I wanted to add a video or a voice recording for the purpose of the learning strategy, I again had spend a lot of time doing research and trying different things. I had particular difficulty embedding the videos into the website. I also had difficulty with using the right size and resolution for the pictures. Even though, I researched most of my obstacles, I am very thankful of the collaboration from my instructors and peers who have played an important role by facilitating tips and knowledge I did not have before.