

Optional properties can be dangerous

What's an optional property in Typescript?

```
type User = {  
  email: string; // mandatory property  
  cancellationDate?: string; // optional property  
};  
  
const chris = {  
  email: "chris@example.com",  
  cancellationDate: "2024-10-10",  
} satisfies User;  
  
const bob = {  
  email: "bob@example.com",  
} satisfies User;
```

So what's the issue?

Using the **undefined** keyword.

```
const bob = {  
  email: "bob@example.com",  
  cancellationDate: undefined, // might be a compiler error  
} satisfies User;
```

When is it an error?

Depends on the TS config setting `exactOptionalPropertyTypes`:

- **false**(default value): **allows** assigning `undefined` to optional properties
- **true**: assigning `undefined` to optional properties results in a **compiler error**

Example error message:

```
Type '{ email: string; cancellationDate: undefined; }' does not satisfy the expected type 'User'.  
Types of property 'cancellationDate' are incompatible.  
Type 'undefined' is not assignable to type 'string'.
```

Just don't assign `undefined` to it ;)

More realistic example

```
const buildUser = (email: string, cancellationDate?: string): User => {  
  // compiler error when exactOptionalPropertyTypes is true  
  return {  
    email,  
    cancellationDate,  
  };  
};
```

Error message:

```
Type '{ email: string; cancellationDate: string | undefined; }' is not assignable to type 'User' with 'exactOptionalPropertyTypes: true'.  
Consider adding 'undefined' to the types of the target's properties.  
Types of property 'cancellationDate' are incompatible.  
Type 'string | undefined' is not assignable to type 'string'.  
Type 'undefined' is not assignable to type 'string'.
```

Avoiding the error #1

```
const buildUser = (email: string, cancellationDate?: string): User => {  
  if (cancellationDate) {  
    return {  
      email,  
      cancellationDate,  
    };  
  }  
  return {  
    email,  
  };  
};
```

- 😊 No compiler error
- 😞 Assigning `email` is duplicated.
- 😞 Adds complexity.

Avoiding the error #2

```
const buildUser = (email: string, cancellationDate?: string): User => {  
  const u: User = {  
    email,  
  };  
  if (cancellationDate) {  
    u.cancellationDate = cancellationDate;  
  }  
  return u;  
};
```

- 😊 No compiler error
- 😊 Assigning `email` isn't duplicated.
- 😞 Adds complexity.

Avoiding the error #3

The lazy way using the [Non-null assertion operator](#)

```
const buildUser = (email: string, cancellationDate?: string): User => {  
  return {  
    email,  
    cancellationDate: cancellationDate!,  
  };  
};
```

- 😊 No compiler error
- 😊 Assigning `email` isn't duplicated.
- 😊 Doesn't add explicit code complexity.
- 😬 Creates an object which doesn't match the type.

Explaining #3

```
const buildUser = (email: string, cancellationDate?: string): User => {  
  return {  
    email,  
    cancellationDate: cancellationDate!,  
  };  
};  
const bob = buildUser("bob@example.com", undefined); // not a compiler error  
console.log(bob);
```

`bob` will be:

```
{  
  "email": "bob@example.com",  
  "cancellationDate": undefined  
}
```

`bob` is literally not an object of type `User` !

Explaining #3

What's the issue with `bob` not being a `User` ?

Explaining #3

It start's when other parts of the code base trust the compiler!

Explaining #3

```
const hasCancelled = (u: User): boolean => {  
  return "cancellationDate" in u;  
};
```

Correct implementation regarding the type declaration. The type declares that `undefined` won't happen.

But imagine the result for bob which was created using the [Non-null assertion operator](#).

```
console.log(hasCancelled(bob)); // true
```

Wrong! Bob hasn't cancelled and will call customer service.

Suggestion #1

The **Non-null assertion operator** should be used more carefully! It's not a `It's going to be fine` operator. It means: "Hey compiler, you cannot know, but i did ensure in a way you cannot see that it's never going to the undefined".

Suggestion #2

Avoid enabling `exactOptionalPropertyTypes` in new projects/packages as long as you don't have reason.

Suggestion #3

If you are working on a project with `exactOptionalPropertyTypes: true`, avoid optional properties on types/interfaces without also declaring `undefined`:

```
type User = {  
  email: string;  
  cancellationDate?: string | undefined; // added undefined  
};  
const buildUser = (email: string, cancellationDate?: string): User => {  
  return {  
    email,  
    cancellationDate, // no condition, no incorrect non-null usage  
  };  
};  
const hasCancelled = (u: User): boolean => {  
  return u.cancellationDate !== undefined;  
};  
  
const bob = buildUser("bob@example.com", undefined); // not a compiler error  
console.log(bob); // { "email": "bob@example.com", "cancellationDate": undefined }  
console.log(hasCancelled(bob)); // false
```


Suggestion #4

When using the `in` operator to assert the presence of an optional property on an object, think twice if you should assert for not `undefined` instead.

Thank you