

Informe de Tarea 2 - Juego Skynet

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1 Domain Model

1.1 Generated code from UML

The code generated by the UML modeling tool can be browsed and downloaded from: <https://github.com/farevalod/fisw-tarea2>

2 Use Cases

3 System Sequence Diagram

3.1 Basic Case

3.2 Alternative Cases

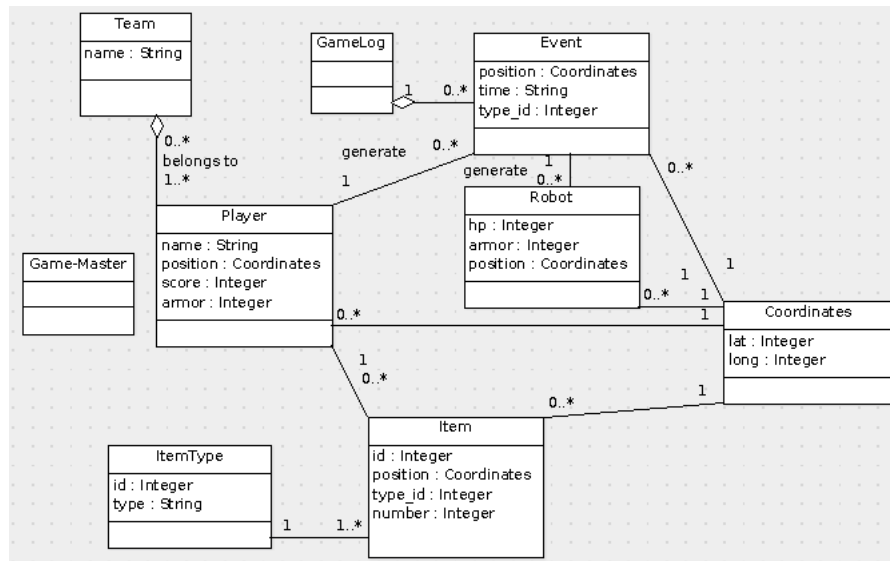


Figure 1: Domain model displaying entities, attributes, relations and associations.

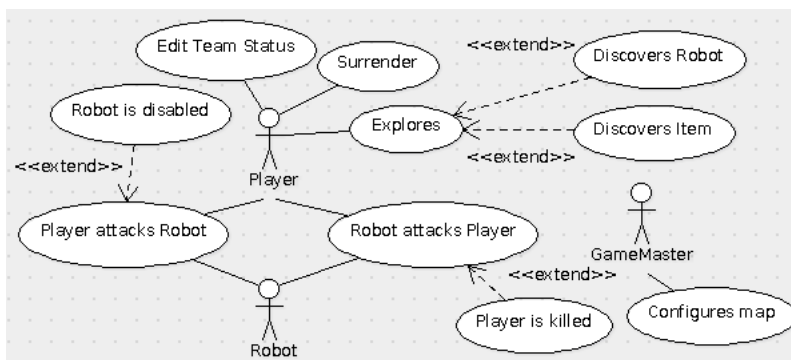


Figure 2: Base and alternative use cases.

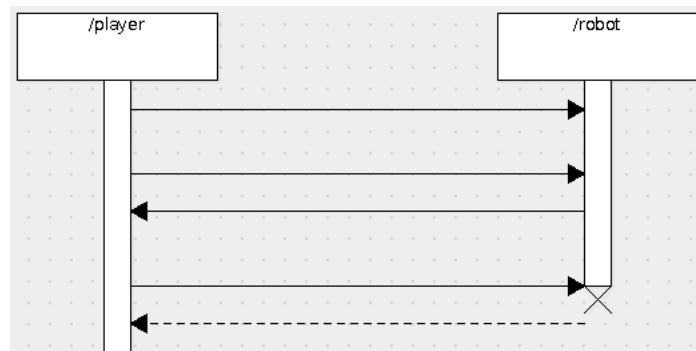


Figure 3: Sequence diagram for common game loop.

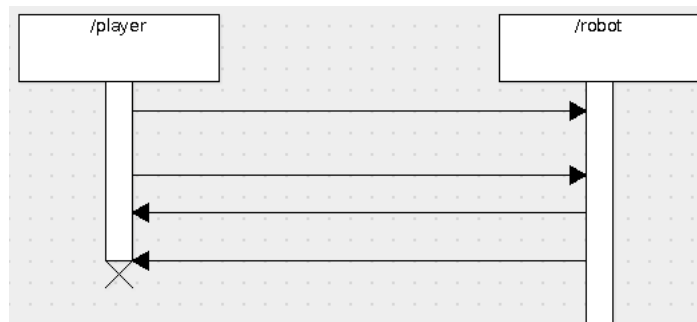


Figure 4: Sequence diagram when player is killed.