# 6. ORTHOGONALITY AND LEAST SQUARE

# 6. INNER PRODUCT, LENGTH AND ORTHOGONALITY

$$\mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix} \quad \text{and} \quad \mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$$

The number  $\mathbf{u}_{\tau}\mathbf{v}$  is called the **inner product** of  $\mathbf{u}$  and  $\mathbf{v}$ , and often it is written as  $\mathbf{u}.\mathbf{v}$  (dot product)

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$$\begin{bmatrix} u_1 & u_2 & \cdots & u_n \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = u_1 v_1 + u_2 v_2 + \cdots + u_n v_n$$

#### THEOREM 1

Let  $\mathbf{u}$ ,  $\mathbf{v}$ , and  $\mathbf{w}$  be vectors in  $\mathbb{R}^n$ , and let c be a scalar. Then

a. 
$$\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$$

b. 
$$(\mathbf{u} + \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot \mathbf{w} + \mathbf{v} \cdot \mathbf{w}$$

c. 
$$(c\mathbf{u}) \cdot \mathbf{v} = c(\mathbf{u} \cdot \mathbf{v}) = \mathbf{u} \cdot (c\mathbf{v})$$

d. 
$$\mathbf{u} \cdot \mathbf{u} \ge 0$$
, and  $\mathbf{u} \cdot \mathbf{u} = 0$  if and only if  $\mathbf{u} = \mathbf{0}$ 

$$(c_1\mathbf{u}_1 + \dots + c_p\mathbf{u}_p) \cdot \mathbf{w} = c_1(\mathbf{u}_1 \cdot \mathbf{w}) + \dots + c_p(\mathbf{u}_p \cdot \mathbf{w})$$

# Length of a vector

DEFINITION

The **length** (or **norm**) of  $\mathbf{v}$  is the nonnegative scalar  $\|\mathbf{v}\|$  defined by

$$\|\mathbf{v}\| = \sqrt{\mathbf{v} \cdot \mathbf{v}} = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}, \text{ and } \|\mathbf{v}\|^2 = \mathbf{v} \cdot \mathbf{v}$$

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$$||c\mathbf{v}|| = |c|||\mathbf{v}||$$

A vector whose length is 1 is called a **unit vector**. If we *divide* a nonzero vector **v** by its length—that is, multiply by  $1/\|\mathbf{v}\|$ —we obtain a unit vector **u** because the length of **u** is  $(1/\|\mathbf{v}\|)\|\mathbf{v}\|$ . The process of creating **u** from **v** is sometimes called **normalizing v**, and we say that **u** is *in the same direction* as **v**.

**EXAMPLE 2** Let  $\mathbf{v} = (1, -2, 2, 0)$ . Find a unit vector  $\mathbf{u}$  in the same direction as  $\mathbf{v}$ .

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$$\|\mathbf{v}\|^2 = \mathbf{v} \cdot \mathbf{v} = (1)^2 + (-2)^2 + (2)^2 + (0)^2 = 9$$
  
 $\|\mathbf{v}\| = \sqrt{9} = 3$ 

$$\mathbf{u} = \frac{1}{\|\mathbf{v}\|} \mathbf{v} = \frac{1}{3} \mathbf{v} = \frac{1}{3} \begin{bmatrix} 1 \\ -2 \\ 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 1/3 \\ -2/3 \\ 2/3 \\ 0 \end{bmatrix}$$

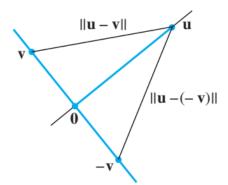
$$\|\mathbf{u}\|^2 = \mathbf{u} \cdot \mathbf{u} = \left(\frac{1}{3}\right)^2 + \left(-\frac{2}{3}\right)^2 + \left(\frac{2}{3}\right)^2 + (0)^2$$
  
=  $\frac{1}{9} + \frac{4}{9} + \frac{4}{9} + 0 = 1$ 

For **u** and **v** in  $\mathbb{R}^n$ , the **distance between u and v**, written as dist(**u**, **v**), is the length of the vector  $\mathbf{u} - \mathbf{v}$ . That is,

$$\text{dist}(u,v) = \|u-v\|$$

# Orthogonal vectors

Consider  $\mathbb{R}^2$  or  $\mathbb{R}^3$  and two lines through the origin determined by vectors  $\mathbf{u}$  and  $\mathbf{v}$ . The two lines shown in Figure 5 are geometrically perpendicular if and only if the distance from  $\mathbf{u}$  to  $\mathbf{v}$  is the same as the distance from  $\mathbf{u}$  to  $-\mathbf{v}$ . This is the same as requiring the squares of the distances to be the same. Now



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$$[\operatorname{dist}(\mathbf{u}, -\mathbf{v})]^{2} = \|\mathbf{u} - (-\mathbf{v})\|^{2} = \|\mathbf{u} + \mathbf{v}\|^{2}$$

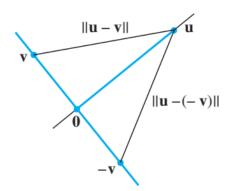
$$= (\mathbf{u} + \mathbf{v}) \cdot (\mathbf{u} + \mathbf{v})$$

$$= \mathbf{u} \cdot (\mathbf{u} + \mathbf{v}) + \mathbf{v} \cdot (\mathbf{u} + \mathbf{v})$$

$$= \mathbf{u} \cdot \mathbf{u} + \mathbf{u} \cdot \mathbf{v} + \mathbf{v} \cdot \mathbf{u} + \mathbf{v} \cdot \mathbf{v}$$

$$= \|\mathbf{u}\|^{2} + \|\mathbf{v}\|^{2} + 2\mathbf{u} \cdot \mathbf{v}$$

$$[\operatorname{dist}(\mathbf{u}, \mathbf{v})]^2 = \|\mathbf{u}\|^2 + \|-\mathbf{v}\|^2 + 2\mathbf{u} \cdot (-\mathbf{v})$$
$$= \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 - 2\mathbf{u} \cdot \mathbf{v}$$



$$\mathbf{u} \cdot \mathbf{v} = 0.$$

Two vectors  $\mathbf{u}$  and  $\mathbf{v}$  in  $\mathbb{R}^n$  are **orthogonal** (to each other) if  $\mathbf{u} \cdot \mathbf{v} = 0$ .

Two vectors  $\mathbf{u}$  and  $\mathbf{v}$  are orthogonal if and only if  $\|\mathbf{u} + \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2$ .

$$\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \, \|\mathbf{v}\| \cos \vartheta$$

If a v	rector z is orth	nogonal to eve	ry vector in a	subspace $W$	of $\mathbb{R}^n$ , then $x$	z is said to be	orthogonal to $\it W$ .

If a vector **z** is orthogonal to every vector in a subspace W of  $\mathbb{R}^n$ , then **z** is said to be **orthogonal to** W.

The set of all vectors z that are orthogonal to W is called the **orthogonal complement** of W



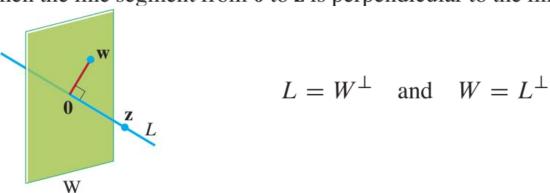
**EXAMPLE 6** Let W be a plane through the origin in  $\mathbb{R}^3$ , and let L be the line through the origin and perpendicular to W. If  $\mathbf{z}$  and  $\mathbf{w}$  are nonzero,  $\mathbf{z}$  is on L, and  $\mathbf{w}$  is in W, then the line segment from  $\mathbf{0}$  to  $\mathbf{z}$  is perpendicular to the line segment from  $\mathbf{0}$  to

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- 1. A vector  $\mathbf{x}$  is in  $W^{\perp}$  if and only if  $\mathbf{x}$  is orthogonal to every vector in a set that spans W.
- **2.**  $W^{\perp}$  is a subspace of  $\mathbb{R}^n$ .

#### THEOREM 3

Let A be an  $m \times n$  matrix. The orthogonal complement of the row space of A is the null space of A, and the orthogonal complement of the column space of A is the null space of  $A^T$ :

$$(\operatorname{Row} A)^{\perp} = \operatorname{Nul} A$$
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**PROOF** The row–column rule for computing  $A\mathbf{x}$  shows that if  $\mathbf{x}$  is in Nul A, then  $\mathbf{x}$  is orthogonal to each row of A (with the rows treated as vectors in  $\mathbb{R}^n$ ). Since the rows of A span the row space,  $\mathbf{x}$  is orthogonal to Row A. Conversely, if  $\mathbf{x}$  is orthogonal to Row A, then  $\mathbf{x}$  is certainly orthogonal to each row of A, and hence  $A\mathbf{x} = \mathbf{0}$ . This proves the first statement of the theorem. Since this statement is true for any matrix, it is true for  $A^T$ . That is, the orthogonal complement of the row space of  $A^T$  is the null space of  $A^T$ . This proves the second statement, because Row  $A^T = \operatorname{Col} A$ .

**3.** Let W be a subspace of  $\mathbb{R}^n$ . Exercise 30 establishes that  $W^{\perp}$  is also a subspace of  $\mathbb{R}^n$ . Prove that dim  $W+\dim W^{\perp}=n$ .

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3. If  $W \neq \{\mathbf{0}\}$ , let  $\{\mathbf{b}_1, \dots, \mathbf{b}_p\}$  be a basis for W, where  $1 \leq p \leq n$ . Let A be the  $p \times n$  matrix having rows  $\mathbf{b}_1^T, \dots, \mathbf{b}_p^T$ . It follows that W is the row space of A. Theorem 3 implies that  $W^{\perp} = (\text{Row } A)^{\perp} = \text{Nul } A$  and hence dim  $W^{\perp} = \dim \text{Nul } A$ . Thus, dim  $W + \dim W^{\perp} = \dim \text{Row } A + \dim \text{Nul } A = \text{rank } A + \dim \text{Nul } A = n$ , by the Rank Theorem. If  $W = \{\mathbf{0}\}$ , then  $W^{\perp} = \mathbb{R}^n$ , and the result follows.

# ORTHOGONAL SETS

A set of vectors  $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  in  $\mathbb{R}^n$  is said to be an **orthogonal set** if each pair of distinct vectors from the set is orthogonal, that is, if  $\mathbf{u}_i \cdot \mathbf{u}_j = 0$  whenever  $i \neq j$ .

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#### THEOREM 4

If  $S = \{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  is an orthogonal set of nonzero vectors in  $\mathbb{R}^n$ , then S is linearly independent and hence is a basis for the subspace spanned by S.

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**PROOF** If 
$$\mathbf{0} = c_1 \mathbf{u}_1 + \cdots + c_p \mathbf{u}_p$$
 for some scalars  $c_1, \dots, c_p$ , then
$$0 = \mathbf{0} \cdot \mathbf{u}_1 = (c_1 \mathbf{u}_1 + c_2 \mathbf{u}_2 + \cdots + c_p \mathbf{u}_p) \cdot \mathbf{u}_1$$

$$= (c_1 \mathbf{u}_1) \cdot \mathbf{u}_1 + (c_2 \mathbf{u}_2) \cdot \mathbf{u}_1 + \cdots + (c_p \mathbf{u}_p) \cdot \mathbf{u}_1$$

$$= c_1(\mathbf{u}_1 \cdot \mathbf{u}_1) + c_2(\mathbf{u}_2 \cdot \mathbf{u}_1) + \cdots + c_p(\mathbf{u}_p \cdot \mathbf{u}_1)$$

$$= c_1(\mathbf{u}_1 \cdot \mathbf{u}_1)$$

because  $\mathbf{u}_1$  is orthogonal to  $\mathbf{u}_2, \dots, \mathbf{u}_p$ . Since  $\mathbf{u}_1$  is nonzero,  $\mathbf{u}_1 \cdot \mathbf{u}_1$  is not zero and so  $c_1 = 0$ . Similarly,  $c_2, \dots, c_p$  must be zero. Thus S is linearly independent.

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#### THEOREM 5

Let  $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  be an orthogonal basis for a subspace W of  $\mathbb{R}^n$ . For each  $\mathbf{y}$  in W, the weights in the linear combination

$$\mathbf{y} = c_1 \mathbf{u}_1 + \dots + c_p \mathbf{u}_p$$

are given by

$$c_j = \frac{\mathbf{y} \cdot \mathbf{u}_j}{\mathbf{u}_j \cdot \mathbf{u}_j} \qquad (j = 1, \dots, p)$$

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**PROOF** As in the preceding proof, the orthogonality of  $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  shows that

$$\mathbf{y} \cdot \mathbf{u}_1 = (c_1 \mathbf{u}_1 + c_2 \mathbf{u}_2 + \dots + c_p \mathbf{u}_p) \cdot \mathbf{u}_1 = c_1 (\mathbf{u}_1 \cdot \mathbf{u}_1)$$

Since  $\mathbf{u}_1 \cdot \mathbf{u}_1$  is not zero, the equation above can be solved for  $c_1$ . To find  $c_j$  for j = 2, ..., p, compute  $\mathbf{y} \cdot \mathbf{u}_j$  and solve for  $c_j$ .

Express the vector  $\mathbf{y} = \begin{bmatrix} 6 \\ 1 \\ -8 \end{bmatrix}$  as a linear combination of the vectors in S.

$$\mathbf{u}_1 = \begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix}, \quad \mathbf{u}_2 = \begin{bmatrix} -1 \\ 2 \\ 1 \end{bmatrix}, \quad \mathbf{u}_3 = \begin{bmatrix} -1/2 \\ -2 \\ 7/2 \end{bmatrix}$$

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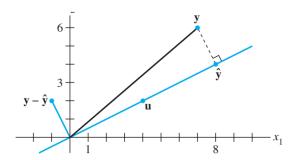
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$$\mathbf{y} = \frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \mathbf{u}_1 + \frac{\mathbf{y} \cdot \mathbf{u}_2}{\mathbf{u}_2 \cdot \mathbf{u}_2} \mathbf{u}_2 + \frac{\mathbf{y} \cdot \mathbf{u}_3}{\mathbf{u}_3 \cdot \mathbf{u}_3} \mathbf{u}_3$$
$$= \frac{11}{11} \mathbf{u}_1 + \frac{-12}{6} \mathbf{u}_2 + \frac{-33}{33/2} \mathbf{u}_3$$
$$= \mathbf{u}_1 - 2\mathbf{u}_2 - 2\mathbf{u}_3$$

# Orthogonal projection

Given a nonzero vector  $\mathbf{u}$  in  $\mathbb{R}^n$ , consider the problem of decomposing a vector  $\mathbf{y}$  in  $\mathbb{R}^n$  into the sum of two vectors, one a multiple of  $\mathbf{u}$  and the other orthogonal to  $\mathbf{u}$ . We wish to write

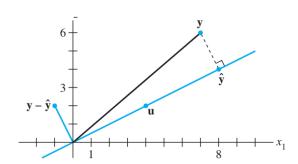
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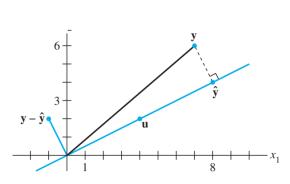
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$$\hat{\mathbf{y}} = \alpha \mathbf{u}$$
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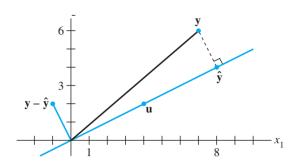
$$\hat{\mathbf{y}} = \alpha \mathbf{u}$$
  $\mathbf{z} = \mathbf{y} - \alpha \mathbf{u}$ 

$$0 = (\mathbf{y} - \alpha \mathbf{u}) \cdot \mathbf{u} = \mathbf{y} \cdot \mathbf{u} - (\alpha \mathbf{u}) \cdot \mathbf{u} = \mathbf{y} \cdot \mathbf{u} - \alpha (\mathbf{u} \cdot \mathbf{u})$$

$$\alpha = \frac{\mathbf{y} \cdot \mathbf{u}}{\mathbf{u} \cdot \mathbf{u}}$$
 and  $\hat{\mathbf{y}} = \frac{\mathbf{y} \cdot \mathbf{u}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u}$ .

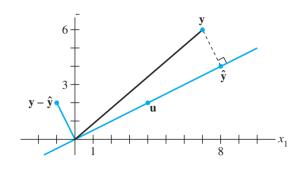
The vector  $\hat{\mathbf{y}}$  is called the **orthogonal projection of y onto u**, and the vector  $\mathbf{z}$  is called the **component of y orthogonal to u**.

#### subspace L spanned by u



#### subspace L spanned by u

Sometimes yO is denoted by proj<sub>L</sub>y and is called the **orthogonal projection of y onto** L. That is,



$$\hat{\mathbf{y}} = \operatorname{proj}_L \mathbf{y} = \frac{\mathbf{y} \cdot \mathbf{u}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u}$$

**EXAMPLE 3** Let  $\mathbf{y} = \begin{bmatrix} 7 \\ 6 \end{bmatrix}$  and  $\mathbf{u} = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$ . Find the orthogonal projection of  $\mathbf{y}$  onto

 $\mathbf{u}$ . Then write  $\mathbf{y}$  as the sum of two orthogonal vectors, one in Span  $\{\mathbf{u}\}$  and one orthogonal to  $\mathbf{u}$ .

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$$\hat{\mathbf{y}} = \frac{\mathbf{y} \cdot \mathbf{u}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u} = \frac{40}{20} \mathbf{u} = 2 \begin{bmatrix} 4 \\ 2 \end{bmatrix} = \begin{bmatrix} 8 \\ 4 \end{bmatrix} \qquad \mathbf{y} - \hat{\mathbf{y}} = \begin{bmatrix} 7 \\ 6 \end{bmatrix} - \begin{bmatrix} 8 \\ 4 \end{bmatrix} = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$

$$\begin{bmatrix} 7 \\ 6 \end{bmatrix} = \begin{bmatrix} 8 \\ 4 \end{bmatrix} + \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$

$$\uparrow \qquad \uparrow \qquad \uparrow$$

$$\mathbf{\hat{y}} \qquad (\mathbf{y} - \hat{\mathbf{y}})$$

# Orthonormal Sets

A set  $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  is an **orthonormal set** if it is an orthogonal set of unit vectors. If W is the subspace spanned by such a set, then  $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  is an **orthonormal basis** 

$$\{\mathbf{e}_1,\ldots,\mathbf{e}_n\}$$

$$\mathbf{v}_{1} = \begin{bmatrix} 3/\sqrt{11} \\ 1/\sqrt{11} \\ 1/\sqrt{11} \end{bmatrix}, \quad \mathbf{v}_{2} = \begin{bmatrix} -1/\sqrt{6} \\ 2/\sqrt{6} \\ 1/\sqrt{6} \end{bmatrix}, \quad \mathbf{v}_{3} = \begin{bmatrix} -1/\sqrt{66} \\ -4/\sqrt{66} \\ 7/\sqrt{66} \end{bmatrix}$$

An  $m \times n$  matrix U has orthonormal columns if and only if  $U^TU = I$ .

An  $m \times n$  matrix U has orthonormal columns if and only if  $U^TU = I$ .

$$U = [\mathbf{u}_1 \quad \mathbf{u}_2 \quad \mathbf{u}_3]$$

$$U^T U = \begin{bmatrix} \mathbf{u}_1^T \\ \mathbf{u}_2^T \\ \mathbf{u}_3^T \end{bmatrix} \begin{bmatrix} \mathbf{u}_1 & \mathbf{u}_2 & \mathbf{u}_3 \end{bmatrix} = \begin{bmatrix} \mathbf{u}_1^T \mathbf{u}_1 & \mathbf{u}_1^T \mathbf{u}_2 & \mathbf{u}_1^T \mathbf{u}_3 \\ \mathbf{u}_2^T \mathbf{u}_1 & \mathbf{u}_2^T \mathbf{u}_2 & \mathbf{u}_2^T \mathbf{u}_3 \\ \mathbf{u}_3^T \mathbf{u}_1 & \mathbf{u}_3^T \mathbf{u}_2 & \mathbf{u}_3^T \mathbf{u}_3 \end{bmatrix}$$

Let U be an  $m \times n$  matrix with orthonormal columns, and let  $\mathbf{x}$  and  $\mathbf{y}$  be in  $\mathbb{R}^n$ . Then

a. 
$$||U\mathbf{x}|| = ||\mathbf{x}||$$

b. 
$$(U\mathbf{x}) \cdot (U\mathbf{y}) = \mathbf{x} \cdot \mathbf{y}$$

c. 
$$(U\mathbf{x}) \cdot (U\mathbf{y}) = 0$$
 if and only if  $\mathbf{x} \cdot \mathbf{y} = 0$ 

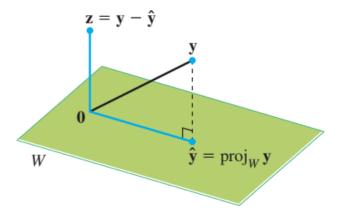
**orthogonal matrix** is a square invertible matrix U such that  $U^{-1} = U^T$ .

It is easy to see that any *square* matrix with orthonormal columns is an orthogonal matrix.

# 6.3. ORTHOGONAL PROJECTIONS

The orthogonal projection of a point in R2 onto a line through the origin has an important analogue in Rn

$$y = \hat{y} + z$$



**FIGURE 2** The orthogonal projection of  $\mathbf{y}$  onto W.

#### **The Orthogonal Decomposition Theorem**

Let W be a subspace of  $\mathbb{R}^n$ . Then each  $\mathbf{y}$  in  $\mathbb{R}^n$  can be written uniquely in the form

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z} \tag{1}$$

where  $\hat{\mathbf{y}}$  is in W and  $\mathbf{z}$  is in  $W^{\perp}$ . In fact, if  $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  is any orthogonal basis of W, then

$$\hat{\mathbf{y}} = \frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \mathbf{u}_1 + \dots + \frac{\mathbf{y} \cdot \mathbf{u}_p}{\mathbf{u}_p \cdot \mathbf{u}_p} \mathbf{u}_p \tag{2}$$

and  $\mathbf{z} = \mathbf{y} - \hat{\mathbf{y}}$ .

#### The Orthogonal Decomposition Theorem

Let W be a subspace of  $\mathbb{R}^n$ . Then each y in  $\mathbb{R}^n$  can be written uniquely in the form

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z} \tag{1}$$

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and  $\mathbf{z} = \mathbf{y} - \hat{\mathbf{y}}$ .

$$\mathbf{z} = \mathbf{y} - \hat{\mathbf{y}} \qquad \mathbf{z} \cdot \mathbf{u}_1 = (\mathbf{y} - \hat{\mathbf{y}}) \cdot \mathbf{u}_1 = \mathbf{y} \cdot \mathbf{u}_1 - \left(\frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1}\right) \mathbf{u}_1 \cdot \mathbf{u}_1 - 0 - \dots - 0$$
$$= \mathbf{y} \cdot \mathbf{u}_1 - \mathbf{y} \cdot \mathbf{u}_1 = 0$$

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$$y = \hat{y}_1 + z_1$$
  $\hat{y} + z = \hat{y}_1 + z_1$   $\hat{y} - \hat{y}_1 = z_1 - z$ 

**EXAMPLE 2** Let 
$$\mathbf{u}_1 = \begin{bmatrix} 2 \\ 5 \\ -1 \end{bmatrix}$$
,  $\mathbf{u}_2 = \begin{bmatrix} -2 \\ 1 \\ 1 \end{bmatrix}$ , and  $\mathbf{y} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ . Observe that  $\{\mathbf{u}_1, \mathbf{u}_2\}$ 

is an orthogonal basis for  $W = \text{Span}\{\mathbf{u}_1, \mathbf{u}_2\}$ . Write  $\mathbf{y}$  as the sum of a vector in W and a vector orthogonal to W.

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$$\hat{\mathbf{y}} = \frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \mathbf{u}_1 + \frac{\mathbf{y} \cdot \mathbf{u}_2}{\mathbf{u}_2 \cdot \mathbf{u}_2} \mathbf{u}_2$$

$$= \frac{9}{30} \begin{bmatrix} 2\\5\\-1 \end{bmatrix} + \frac{3}{6} \begin{bmatrix} -2\\1\\1 \end{bmatrix} = \frac{9}{30} \begin{bmatrix} 2\\5\\-1 \end{bmatrix} + \frac{15}{30} \begin{bmatrix} -2\\1\\1 \end{bmatrix} = \begin{bmatrix} -2/5\\2\\1/5 \end{bmatrix}$$

$$\mathbf{y} - \hat{\mathbf{y}} = \begin{bmatrix} 1\\2\\3 \end{bmatrix} - \begin{bmatrix} -2/5\\2\\1/5 \end{bmatrix} = \begin{bmatrix} 7/5\\0\\14/5 \end{bmatrix}$$

$$\mathbf{y} = \begin{bmatrix} 1\\2\\3 \end{bmatrix} = \begin{bmatrix} -2/5\\2\\1/5 \end{bmatrix} + \begin{bmatrix} 7/5\\0\\14/5 \end{bmatrix}$$

If  $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  is an orthogonal basis for W and if  $\mathbf{y}$  happens to be in W, then the formula for  $\operatorname{proj}_W \mathbf{y}$  is exactly the same as the representation of  $\mathbf{y}$  given in Theorem 5 in Section 6.2. In this case,  $\operatorname{proj}_W \mathbf{y} = \mathbf{y}$ .

If  $\mathbf{y}$  is in  $W = \operatorname{Span}\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$ , then  $\operatorname{proj}_W \mathbf{y} = \mathbf{y}$ .

#### The Best Approximation Theorem

Let W be a subspace of  $\mathbb{R}^n$ , let  $\mathbf{y}$  be any vector in  $\mathbb{R}^n$ , and let  $\hat{\mathbf{y}}$  be the orthogonal projection of  $\mathbf{y}$  onto W. Then  $\hat{\mathbf{y}}$  is the closest point in W to  $\mathbf{y}$ , in the sense that

$$\|\mathbf{y} - \hat{\mathbf{y}}\| < \|\mathbf{y} - \mathbf{v}\| \tag{3}$$

for all  $\mathbf{v}$  in W distinct from  $\hat{\mathbf{y}}$ .

## the best approximation to y by elements of W

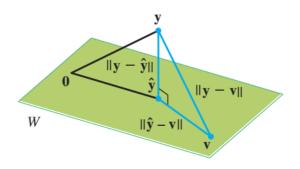
Min error

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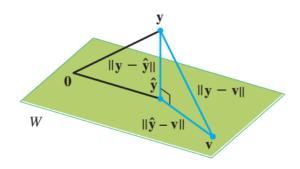
$$\mathbf{y} - \mathbf{v} = (\mathbf{y} - \hat{\mathbf{y}}) + (\hat{\mathbf{y}} - \mathbf{v})$$

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$$\mathbf{y} - \mathbf{v} = (\mathbf{y} - \hat{\mathbf{y}}) + (\hat{\mathbf{y}} - \mathbf{v})$$
$$\|\mathbf{y} - \mathbf{v}\|^2 = \|\mathbf{y} - \hat{\mathbf{y}}\|^2 + \|\hat{\mathbf{y}} - \mathbf{v}\|^2$$
$$\|\hat{\mathbf{y}} - \mathbf{v}\|^2 > 0$$

**EXAMPLE 3** If 
$$\mathbf{u}_1 = \begin{bmatrix} 2 \\ 5 \\ -1 \end{bmatrix}$$
,  $\mathbf{u}_2 = \begin{bmatrix} -2 \\ 1 \\ 1 \end{bmatrix}$ ,  $\mathbf{y} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ , and  $W = \text{Span}\{\mathbf{u}_1, \mathbf{u}_2\}$ ,

as in Example 2, then the closest point in W to y is

$$\hat{\mathbf{y}} = \frac{\mathbf{y} \cdot \mathbf{u}_1}{\mathbf{u}_1 \cdot \mathbf{u}_1} \mathbf{u}_1 + \frac{\mathbf{y} \cdot \mathbf{u}_2}{\mathbf{u}_2 \cdot \mathbf{u}_2} \mathbf{u}_2 = \begin{bmatrix} -2/5 \\ 2 \\ 1/5 \end{bmatrix}$$

**EXAMPLE 4** The distance from a point  $\mathbf{y}$  in  $\mathbb{R}^n$  to a subspace W is defined as the distance from  $\mathbf{y}$  to the nearest point in W. Find the distance from  $\mathbf{y}$  to  $W = \operatorname{Span}\{\mathbf{u}_1, \mathbf{u}_2\}$ , where

$$\mathbf{y} = \begin{bmatrix} -1 \\ -5 \\ 10 \end{bmatrix}, \quad \mathbf{u}_1 = \begin{bmatrix} 5 \\ -2 \\ 1 \end{bmatrix}, \quad \mathbf{u}_2 = \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix}$$

**EXAMPLE 4** The distance from a point  $\mathbf{y}$  in  $\mathbb{R}^n$  to a subspace W is defined as the distance from  $\mathbf{y}$  to the nearest point in W. Find the distance from  $\mathbf{y}$  to  $W = \operatorname{Span}\{\mathbf{u}_1, \mathbf{u}_2\}$ , where

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$$\hat{\mathbf{y}} = \frac{15}{30}\mathbf{u}_{1} + \frac{-21}{6}\mathbf{u}_{2} = \frac{1}{2} \begin{bmatrix} 5 \\ -2 \\ 1 \end{bmatrix} - \frac{7}{2} \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix} = \begin{bmatrix} -1 \\ -8 \\ 4 \end{bmatrix}$$

$$\mathbf{y} - \hat{\mathbf{y}} = \begin{bmatrix} -1 \\ -5 \\ 10 \end{bmatrix} - \begin{bmatrix} -1 \\ -8 \\ 4 \end{bmatrix} = \begin{bmatrix} 0 \\ 3 \\ 6 \end{bmatrix}$$

$$\|\mathbf{y} - \hat{\mathbf{y}}\|^{2} = 3^{2} + 6^{2} = 45$$

If  $\{\mathbf{u}_1,\ldots,\mathbf{u}_p\}$  is an orthonormal basis for a subspace W of  $\mathbb{R}^n$ , then

$$\operatorname{proj}_{W} \mathbf{y} = (\mathbf{y} \cdot \mathbf{u}_{1})\mathbf{u}_{1} + (\mathbf{y} \cdot \mathbf{u}_{2})\mathbf{u}_{2} + \dots + (\mathbf{y} \cdot \mathbf{u}_{p})\mathbf{u}_{p}$$
(4)

If  $U = [\mathbf{u}_1 \ \mathbf{u}_2 \ \cdots \ \mathbf{u}_p]$ , then

$$\operatorname{proj}_{W} \mathbf{y} = UU^{T} \mathbf{y} \quad \text{for all } \mathbf{y} \text{ in } \mathbb{R}^{n}$$
 (5)

If  $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  is an orthonormal basis for a subspace W of  $\mathbb{R}^n$ , then

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If  $U = [\mathbf{u}_1 \ \mathbf{u}_2 \ \cdots \ \mathbf{u}_p]$ , then

$$\operatorname{proj}_{W} \mathbf{y} = UU^{T} \mathbf{y} \quad \text{for all } \mathbf{y} \text{ in } \mathbb{R}^{n}$$
 (5)

**PROOF** Formula (4) follows immediately from (2) in Theorem 8. Also, (4) shows that  $\operatorname{proj}_W \mathbf{y}$  is a linear combination of the columns of U using the weights  $\mathbf{y} \cdot \mathbf{u}_1$ ,  $\mathbf{y} \cdot \mathbf{u}_2, \dots, \mathbf{y} \cdot \mathbf{u}_p$ . The weights can be written as  $\mathbf{u}_1^T \mathbf{y}, \mathbf{u}_2^T \mathbf{y}, \dots, \mathbf{u}_p^T \mathbf{y}$ , showing that they are the entries in  $U^T \mathbf{y}$  and justifying (5).

Suppose U is an  $n \times p$  matrix with orthonormal columns, and let W be the column space of U . Then

$$U^T U \mathbf{x} = I_p \mathbf{x} = \mathbf{x}$$
 for all  $\mathbf{x}$  in  $\mathbb{R}^p$  Theorem 6

$$UU^T\mathbf{y} = \operatorname{proj}_W \mathbf{y}$$
 for all  $\mathbf{y}$  in  $\mathbb{R}^n$  Theorem 10

How find orthonormal basis for subspaces

# GRAM-SCHMIDT PROCESS

The Gram–Schmidt process is a simple algorithm for producing an orthogonal or orthonormal basis for any nonzero subspace of R<sub>n</sub>

**EXAMPLE 1** Let 
$$W = \text{Span}\{\mathbf{x}_1, \mathbf{x}_2\}$$
, where  $\mathbf{x}_1 = \begin{bmatrix} 3 \\ 6 \\ 0 \end{bmatrix}$  and  $\mathbf{x}_2 = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}$ . Construct an orthogonal basis  $\{\mathbf{v}_1, \mathbf{v}_2\}$  for  $W$ .

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$$\mathbf{v}_1 = \mathbf{x}_1 \qquad \mathbf{v}_2 = \mathbf{x}_2 - \mathbf{p} = \mathbf{x}_2 - \frac{\mathbf{x}_2 \cdot \mathbf{x}_1}{\mathbf{x}_1 \cdot \mathbf{x}_1} \mathbf{x}_1 = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix} - \frac{15}{45} \begin{bmatrix} 3 \\ 6 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 2 \end{bmatrix}$$

Then  $\{\mathbf{v}_1, \mathbf{v}_2\}$  is an orthogonal set of nonzero vectors in W. Since dim W=2, the set  $\{\mathbf{v}_1, \mathbf{v}_2\}$  is a basis for W.

**EXAMPLE 2** Let 
$$\mathbf{x}_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$
,  $\mathbf{x}_2 = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \end{bmatrix}$ , and  $\mathbf{x}_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \end{bmatrix}$ . Then  $\{\mathbf{x}_1, \mathbf{x}_2, \mathbf{x}_3\}$  is

clearly linearly independent and thus is a basis for a subspace W of  $\mathbb{R}^4$ . Construct an orthogonal basis for W.

**EXAMPLE 2** Let 
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clearly linearly independent and thus is a basis for a subspace W of  $\mathbb{R}^4$ . Construct an orthogonal basis for W.

**Step 1.** Let  $\mathbf{v}_1 = \mathbf{x}_1$  and  $W_1 = \text{Span}\{\mathbf{x}_1\} = \text{Span}\{\mathbf{v}_1\}.$ 

**Step 2.** Let  $\mathbf{v}_2$  be the vector produced by subtracting from  $\mathbf{x}_2$  its projection onto the subspace  $W_1$ . That is, let

$$\mathbf{v}_{2} = \mathbf{x}_{2} - \operatorname{proj}_{W_{1}} \mathbf{x}_{2}$$

$$= \mathbf{x}_{2} - \frac{\mathbf{x}_{2} \cdot \mathbf{v}_{1}}{\mathbf{v}_{1} \cdot \mathbf{v}_{1}} \mathbf{v}_{1} \qquad \text{Since } \mathbf{v}_{1} = \mathbf{x}_{1}$$

$$= \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \end{bmatrix} - \frac{3}{4} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} -3/4 \\ 1/4 \\ 1/4 \end{bmatrix}$$

As in Example 1,  $\mathbf{v}_2$  is the component of  $\mathbf{x}_2$  orthogonal to  $\mathbf{x}_1$ , and  $\{\mathbf{v}_1, \mathbf{v}_2\}$  is an orthogonal basis for the subspace  $W_2$  spanned by  $\mathbf{x}_1$  and  $\mathbf{x}_2$ .

$$\mathbf{v}_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}, \quad \mathbf{v}_2' = \begin{bmatrix} -3 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

**Step 3.** Let  $\mathbf{v}_3$  be the vector produced by subtracting from  $\mathbf{x}_3$  its projection onto the subspace  $W_2$ . Use the orthogonal basis  $\{\mathbf{v}_1, \mathbf{v}_2'\}$  to compute this projection onto  $W_2$ :

$$\operatorname{projection of}_{\mathbf{x}_{3} \text{ onto } \mathbf{v}_{1}} \mathbf{v}_{1} + \frac{\mathbf{x}_{3} \cdot \mathbf{v}_{2}'}{\mathbf{v}_{2}' \cdot \mathbf{v}_{2}'} \mathbf{v}_{2}' = \frac{2}{4} \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} + \frac{2}{12} \begin{bmatrix} -3 \\ 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 2/3 \\ 2/3 \\ 2/3 \end{bmatrix}$$

Then  $\mathbf{v}_3$  is the component of  $\mathbf{x}_3$  orthogonal to  $W_2$ , namely,

$$\mathbf{v}_3 = \mathbf{x}_3 - \operatorname{proj}_{W_2} \mathbf{x}_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 0 \\ 2/3 \\ 2/3 \\ 2/3 \end{bmatrix} = \begin{bmatrix} 0 \\ -2/3 \\ 1/3 \\ 1/3 \end{bmatrix}$$

#### The Gram-Schmidt Process

Given a basis  $\{\mathbf x_1,\dots,\mathbf x_p\}$  for a nonzero subspace W of  $\mathbb R^n$ , define

$$\mathbf{v}_{1} = \mathbf{x}_{1}$$

$$\mathbf{v}_{2} = \mathbf{x}_{2} - \frac{\mathbf{x}_{2} \cdot \mathbf{v}_{1}}{\mathbf{v}_{1} \cdot \mathbf{v}_{1}} \mathbf{v}_{1}$$

$$\mathbf{v}_{3} = \mathbf{x}_{3} - \frac{\mathbf{x}_{3} \cdot \mathbf{v}_{1}}{\mathbf{v}_{1} \cdot \mathbf{v}_{1}} \mathbf{v}_{1} - \frac{\mathbf{x}_{3} \cdot \mathbf{v}_{2}}{\mathbf{v}_{2} \cdot \mathbf{v}_{2}} \mathbf{v}_{2}$$

$$\vdots$$

$$\mathbf{v}_{p} = \mathbf{x}_{p} - \frac{\mathbf{x}_{p} \cdot \mathbf{v}_{1}}{\mathbf{v}_{1} \cdot \mathbf{v}_{1}} \mathbf{v}_{1} - \frac{\mathbf{x}_{p} \cdot \mathbf{v}_{2}}{\mathbf{v}_{2} \cdot \mathbf{v}_{2}} \mathbf{v}_{2} - \dots - \frac{\mathbf{x}_{p} \cdot \mathbf{v}_{p-1}}{\mathbf{v}_{p-1} \cdot \mathbf{v}_{p-1}} \mathbf{v}_{p-1}$$

Then  $\{\mathbf{v}_1, \dots, \mathbf{v}_p\}$  is an orthogonal basis for W. In addition

$$\operatorname{Span}\left\{\mathbf{v}_{1},\ldots,\mathbf{v}_{k}\right\} = \operatorname{Span}\left\{\mathbf{x}_{1},\ldots,\mathbf{x}_{k}\right\} \quad \text{for } 1 \leq k \leq p \tag{1}$$

**PROOF** For  $1 \le k \le p$ , let  $W_k = \operatorname{Span} \{\mathbf{x}_1, \dots, \mathbf{x}_k\}$ . Set  $\mathbf{v}_1 = \mathbf{x}_1$ , so that  $\operatorname{Span} \{\mathbf{v}_1\} = \operatorname{Span} \{\mathbf{x}_1\}$ . Suppose, for some k < p, we have constructed  $\mathbf{v}_1, \dots, \mathbf{v}_k$  so that  $\{\mathbf{v}_1, \dots, \mathbf{v}_k\}$  is an orthogonal basis for  $W_k$ . Define

$$\mathbf{v}_{k+1} = \mathbf{x}_{k+1} - \operatorname{proj}_{W_k} \mathbf{x}_{k+1} \tag{2}$$

By the Orthogonal Decomposition Theorem,  $\mathbf{v}_{k+1}$  is orthogonal to  $W_k$ . Note that  $\operatorname{proj}_{W_k} \mathbf{x}_{k+1}$  is in  $W_k$  and hence also in  $W_{k+1}$ . Since  $\mathbf{x}_{k+1}$  is in  $W_{k+1}$ , so is  $\mathbf{v}_{k+1}$  (because  $W_{k+1}$  is a subspace and is closed under subtraction). Furthermore,  $\mathbf{v}_{k+1} \neq \mathbf{0}$  because  $\mathbf{x}_{k+1}$  is not in  $W_k = \operatorname{Span}\{\mathbf{x}_1, \dots, \mathbf{x}_k\}$ . Hence  $\{\mathbf{v}_1, \dots, \mathbf{v}_{k+1}\}$  is an orthogonal set of nonzero vectors in the (k+1)-dimensional space  $W_{k+1}$ . By the Basis Theorem in Section 4.5, this set is an orthogonal basis for  $W_{k+1}$ . Hence  $W_{k+1} = \operatorname{Span}\{\mathbf{v}_1, \dots, \mathbf{v}_{k+1}\}$ . When k+1=p, the process stops.

### Orthonormal Bases

#### The QR Factorization

If A is an  $m \times n$  matrix with linearly independent columns, then A can be factored as A = QR, where Q is an  $m \times n$  matrix whose columns form an orthonormal basis for Col A and R is an  $n \times n$  upper triangular invertible matrix with positive entries on its diagonal.

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The columns of A form a basis  $\{\mathbf{x}_1, \dots, \mathbf{x}_n\}$  for Col A.

$$Q = [\mathbf{u}_1 \ \mathbf{u}_2 \ \cdots \ \mathbf{u}_n]$$

$$\mathbf{x}_k = r_{1k}\mathbf{u}_1 + \dots + r_{kk}\mathbf{u}_k + 0 \cdot \mathbf{u}_{k+1} + \dots + 0 \cdot \mathbf{u}_n$$

$$\mathbf{u}_1, \dots, \mathbf{u}_n$$
  $\mathbf{r}_k = \begin{bmatrix} r_{1k} \\ \vdots \\ r_{kk} \\ 0 \\ \vdots \\ 0 \end{bmatrix}$ 

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$$Q = [\mathbf{u}_1 \ \mathbf{u}_2 \ \cdots \ \mathbf{u}_n]$$

$$\mathbf{x}_k = r_{1k}\mathbf{u}_1 + \dots + r_{kk}\mathbf{u}_k + 0 \cdot \mathbf{u}_{k+1} + \dots + 0 \cdot \mathbf{u}_n$$

$$\{\mathbf{u}_1,\ldots,\mathbf{u}_n\}$$

$$\mathbf{r}_k = \begin{bmatrix} r_{1k} \\ \vdots \\ r_{kk} \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

$$\mathbf{x}_k = Q\mathbf{r}_k$$
 for  $k = 1, ..., n$ . Let  $R = [\mathbf{r}_1 \ \cdots \ \mathbf{r}_n]$ . Then 
$$A = [\mathbf{x}_1 \ \cdots \ \mathbf{x}_n] = [Q\mathbf{r}_1 \ \cdots \ Q\mathbf{r}_n] = QR$$

**EXAMPLE 4** Find a QR factorization of  $A = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$ .

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$$\mathbf{v}_{1} = \begin{bmatrix} 1\\1\\1\\1 \end{bmatrix}, \quad \mathbf{v}_{2}' = \begin{bmatrix} -3\\1\\1\\1 \end{bmatrix}, \quad \mathbf{v}_{3} = \begin{bmatrix} 0\\-2/3\\1/3\\1/3 \end{bmatrix} \qquad Q = \begin{bmatrix} 1/2 & -3/\sqrt{12} & 0\\1/2 & 1/\sqrt{12} & -2/\sqrt{6}\\1/2 & 1/\sqrt{12} & 1/\sqrt{6}\\1/2 & 1/\sqrt{12} & 1/\sqrt{6} \end{bmatrix}$$

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A = QR for some R. To find R, observe that  $Q^TQ = I$   $Q^TA = Q^T(QR) = IR = R$ 

**EXAMPLE 4** Find a QR factorization of  $A = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$ .

$$\mathbf{v}_{1} = \begin{bmatrix} 1\\1\\1\\1 \end{bmatrix}, \quad \mathbf{v}_{2}' = \begin{bmatrix} -3\\1\\1\\1 \end{bmatrix}, \quad \mathbf{v}_{3} = \begin{bmatrix} 0\\-2/3\\1/3\\1/3 \end{bmatrix} \qquad Q = \begin{bmatrix} 1/2 & -3/\sqrt{12} & 0\\1/2 & 1/\sqrt{12} & -2/\sqrt{6}\\1/2 & 1/\sqrt{12} & 1/\sqrt{6}\\1/2 & 1/\sqrt{12} & 1/\sqrt{6} \end{bmatrix}$$

A = QR for some R. To find R, observe that  $Q^TQ = I$ 

$$Q^T A = Q^T (QR) = IR = R$$

$$R = \begin{bmatrix} 1/2 & 1/2 & 1/2 & 1/2 \\ -3/\sqrt{12} & 1/\sqrt{12} & 1/\sqrt{12} & 1/\sqrt{12} \\ 0 & -2/\sqrt{6} & 1/\sqrt{6} & 1/\sqrt{6} \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$
$$= \begin{bmatrix} 2 & 3/2 & 1 \\ 0 & 3/\sqrt{12} & 2/\sqrt{12} \\ 0 & 0 & 2/\sqrt{6} \end{bmatrix}$$

# LEAST SQUARE PROBLEMS

### $A\mathbf{x} = \mathbf{b}$

When a solution is demanded and none exists, the best one can do is to find an **x** that makes A**x** as close as possible to **b**.

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When a solution is demanded and none exists, the best one can do is to find an **x** that makes A**x** as close as possible to **b**.

Think of  $A\mathbf{x}$  as an approximation to  $\mathbf{b}$ . The smaller the distance between  $\mathbf{b}$  and  $A\mathbf{x}$ , given by  $\|\mathbf{b} - A\mathbf{x}\|$ , the better the approximation. The **general least-squares problem** is to find an  $\mathbf{x}$  that makes  $\|\mathbf{b} - A\mathbf{x}\|$  as small as possible. The adjective "least-squares" arises from the fact that  $\|\mathbf{b} - A\mathbf{x}\|$  is the square root of a sum of squares.

### DEFINITION

If A is  $m \times n$  and **b** is in  $\mathbb{R}^m$ , a **least-squares solution** of  $A\mathbf{x} = \mathbf{b}$  is an  $\hat{\mathbf{x}}$  in  $\mathbb{R}^n$  such that

$$\|\mathbf{b} - A\hat{\mathbf{x}}\| \le \|\mathbf{b} - A\mathbf{x}\|$$

for all **x** in  $\mathbb{R}^n$ .

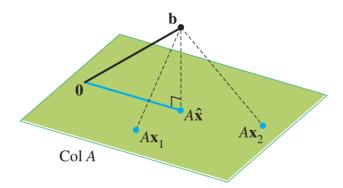
we seek an **x** that makes A**x** the closest point in Col A to **b** 

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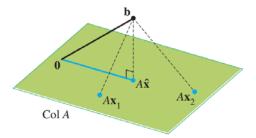
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**FIGURE 1** The vector **b** is closer to  $A\hat{\mathbf{x}}$  than to  $A\mathbf{x}$  for other  $\mathbf{x}$ .

apply the Best Approximation Theorem

$$\hat{\mathbf{b}} = \operatorname{proj}_{\operatorname{Col} A} \mathbf{b}$$

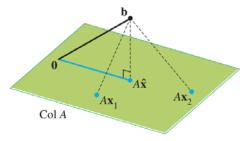


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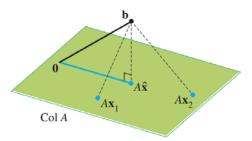
$$\hat{\mathbf{b}} = \operatorname{proj}_{\operatorname{Col} A} \mathbf{b}$$

$$A\hat{\mathbf{x}} = \hat{\mathbf{b}}$$

 $\mathbf{b} - A\hat{\mathbf{x}}$  is orthogonal to each column of A

If  $\mathbf{a}_i$  is any column of A

$$\mathbf{a}_{j}^{T}(\mathbf{b} - A\hat{\mathbf{x}}) = 0$$

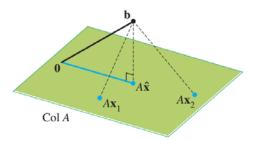


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**normal equations** for Ax=b

The set of least-squares solutions of  $A\mathbf{x} = \mathbf{b}$  coincides with the nonempty set of solutions of the normal equations  $A^T A \mathbf{x} = A^T \mathbf{b}$ .

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$$A^T A \hat{\mathbf{x}} = A^T \mathbf{b} \qquad \qquad A^T (\mathbf{b} - A \hat{\mathbf{x}}) = \mathbf{0}$$

$$\mathbf{b} = A\hat{\mathbf{x}} + (\mathbf{b} - A\hat{\mathbf{x}})$$

By the uniqueness of the orthogonal decomposition,  $A\hat{\mathbf{x}}$  must be the orthogonal projection of  $\mathbf{b}$  onto Col A. That is,  $A\hat{\mathbf{x}} = \hat{\mathbf{b}}$ , and  $\hat{\mathbf{x}}$  is a least-squares solution.

**EXAMPLE 1** Find a least-squares solution of the inconsistent system  $A\mathbf{x} = \mathbf{b}$  for

$$A = \begin{bmatrix} 4 & 0 \\ 0 & 2 \\ 1 & 1 \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} 2 \\ 0 \\ 11 \end{bmatrix}$$

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$$A^{T}A = \begin{bmatrix} 4 & 0 & 1 \\ 0 & 2 & 1 \end{bmatrix} \begin{bmatrix} 4 & 0 \\ 0 & 2 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 17 & 1 \\ 1 & 5 \end{bmatrix}$$

$$A^T \mathbf{b} = \begin{bmatrix} 4 & 0 & 1 \\ 0 & 2 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 0 \\ 11 \end{bmatrix} = \begin{bmatrix} 19 \\ 11 \end{bmatrix}$$

$$\begin{bmatrix} 17 & 1 \\ 1 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 19 \\ 11 \end{bmatrix}$$

### **EXAMPLE 2** Find a least-squares solution of $A\mathbf{x} = \mathbf{b}$ for

$$A = \begin{bmatrix} 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} -3 \\ -1 \\ 0 \\ 2 \\ 5 \\ 1 \end{bmatrix}$$

$$A^{T}A = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 6 & 2 & 2 & 2 \\ 2 & 2 & 0 & 0 \\ 2 & 0 & 2 & 0 \\ 2 & 0 & 0 & 2 \end{bmatrix}$$

$$A^{T}\mathbf{b} = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} -3 \\ -1 \\ 0 \\ 2 \\ 5 \\ 1 \end{bmatrix} = \begin{bmatrix} 4 \\ -4 \\ 2 \\ 6 \end{bmatrix}$$

### Find a least-squares solution of $A\mathbf{x} = \mathbf{b}$ for **EXAMPLE 2**

Find a least-squares solution of 
$$A\mathbf{x} = \mathbf{b}$$
 for
$$A = \begin{bmatrix} 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} -3 \\ -1 \\ 0 \\ 2 \\ 5 \\ 1 \end{bmatrix}$$

$$\hat{\mathbf{x}} = \begin{bmatrix} 3 \\ -5 \\ -2 \\ 0 \end{bmatrix} + x_4 \begin{bmatrix} -1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

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$$\begin{bmatrix} 6 & 2 & 2 & 2 & 4 \\ 2 & 2 & 0 & 0 & -4 \\ 2 & 0 & 2 & 0 & 2 \\ 2 & 0 & 0 & 2 & 6 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 0 & 1 & 3 \\ 0 & 1 & 0 & -1 & -5 \\ 0 & 0 & 1 & -1 & -2 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

Let A be an  $m \times n$  matrix. The following statements are logically equivalent:

- a. The equation  $A\mathbf{x} = \mathbf{b}$  has a unique least-squares solution for each  $\mathbf{b}$  in  $\mathbb{R}^m$ .
- b. The columns of A are linearly independent.
- c. The matrix  $A^{T}A$  is invertible.

When these statements are true, the least-squares solution  $\hat{\mathbf{x}}$  is given by

$$\hat{\mathbf{x}} = (A^T A)^{-1} A^T \mathbf{b} \tag{4}$$

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When a least-squares solution  $\hat{\mathbf{x}}$  is used to produce  $A\hat{\mathbf{x}}$  as an approximation to  $\mathbf{b}$ , the distance from  $\mathbf{b}$  to  $A\hat{\mathbf{x}}$  is called the **least-squares error** of this approximation.

**EXAMPLE 4** Find a least-squares solution of  $A\mathbf{x} = \mathbf{b}$  for

$$A = \begin{bmatrix} 1 & -6 \\ 1 & -2 \\ 1 & 1 \\ 1 & 7 \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} -1 \\ 2 \\ 1 \\ 6 \end{bmatrix}$$

**EXAMPLE 4** Find a least-squares solution of Ax = b for

$$A = \begin{bmatrix} 1 & -6 \\ 1 & -2 \\ 1 & 1 \\ 1 & 7 \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} -1 \\ 2 \\ 1 \\ 6 \end{bmatrix}$$

$$\hat{\mathbf{b}} = \frac{\mathbf{b} \cdot \mathbf{a}_1}{\mathbf{a}_1 \cdot \mathbf{a}_1} \mathbf{a}_1 + \frac{\mathbf{b} \cdot \mathbf{a}_2}{\mathbf{a}_2 \cdot \mathbf{a}_2} \mathbf{a}_2 = \frac{8}{4} \mathbf{a}_1 + \frac{45}{90} \mathbf{a}_2 = \begin{bmatrix} -1 \\ 1 \\ 5/2 \\ 11/2 \end{bmatrix} \qquad A\hat{\mathbf{x}} = \hat{\mathbf{b}}$$

$$\hat{\mathbf{x}} = \begin{bmatrix} 8/4 \\ 45/90 \end{bmatrix} = \begin{bmatrix} 2 \\ 1/2 \end{bmatrix}$$

Given an  $m \times n$  matrix A with linearly independent columns, let A = QR be a QR factorization of A as in Theorem 12. Then, for each  $\mathbf{b}$  in  $\mathbb{R}^m$ , the equation  $A\mathbf{x} = \mathbf{b}$  has a unique least-squares solution, given by

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**PROOF** Let  $\hat{\mathbf{x}} = R^{-1}Q^T\mathbf{b}$ . Then

$$A\hat{\mathbf{x}} = QR\hat{\mathbf{x}} = QRR^{-1}Q^T\mathbf{b} = QQ^T\mathbf{b}$$

By Theorem 12, the columns of Q form an orthonormal basis for Col A. Hence, by Theorem 10,  $QQ^T\mathbf{b}$  is the orthogonal projection  $\hat{\mathbf{b}}$  of  $\mathbf{b}$  onto Col A. Then  $A\hat{\mathbf{x}} = \hat{\mathbf{b}}$ , which shows that  $\hat{\mathbf{x}}$  is a least-squares solution of  $A\mathbf{x} = \mathbf{b}$ . The uniqueness of  $\hat{\mathbf{x}}$  follows from Theorem 14.

# APPLICATIONS TO LINEAR MODELS

- A common task in science and engineering is to analyze and understand relationships among several quantities that vary
- \*data are used to build or verify a formula that predicts the value of one variable as a function of other variables

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### Least-Squares Lines

$$y = \beta_0 + \beta_1 x$$

$$(x_1, y_1), \ldots, (x_n, y_n)$$

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### **Least-Squares Lines**

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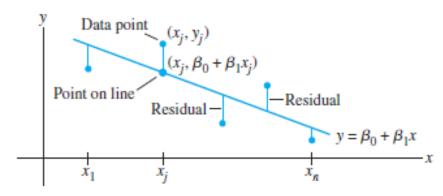


FIGURE 1 Fitting a line to experimental data.

Goal: determine the parameters BO and B1 that make the line as "close" to the points as possible

line of regression of y on x

$$(x_1, y_1), \ldots, (x_n, y_n)$$

### Linear regression coefficients

Predicted y-value	Observed y-value	
$\beta_0 + \beta_1 x_1$	=	<i>y</i> <sub>1</sub>
$\beta_0 + \beta_1 x_2$	=	$y_2$
:		÷
$\beta_0 + \beta_1 x_n$	=	$y_n$

### line of regression of y on x

### **Linear regression coefficients**

$$(x_1, y_1), \ldots, (x_n, y_n)$$

$$\boldsymbol{\beta} = \begin{bmatrix} \beta_0 \\ \beta_1 \end{bmatrix}, \quad \mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} \quad X = \begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ \vdots & \vdots \\ 1 & x_n \end{bmatrix} \qquad X \boldsymbol{\beta} = \mathbf{y}$$

$$X\beta = \mathbf{y}$$

Predicted y-value	Observed y-value	
$\beta_0 + \beta_1 x_1$	=	$y_1$
$\beta_0 + \beta_1 x_2$	=	$y_2$
:		:
$\beta_0 + \beta_1 x_n$	=	$y_n$

There are several ways to measure how "close" the line is to the data. Usual choice is to add the squares of the residuals

least-squares line is the line that minimizes the sum of the squares of the residuals

line of regression of y on x

**Linear regression coefficients** 

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Computing the least-squares solution of XB=**y** is equivalent to finding the B that determines the least-squares line in Figure 1

$$X^T X \beta = X^T \mathbf{y}$$

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Computing the least-squares solution of XB=**y** is equivalent to finding the B that determines the least-squares line in Figure 1

$$X^T X \beta = X^T y$$

$$\mathbf{y} = X\boldsymbol{\beta} + \boldsymbol{\epsilon}$$

goal is to minimize the length of residual (error), which amounts to finding a least-squares solution

# example

$$y = \beta_0 + \beta_1 x + \beta_2 x^2$$

$$(x_1, y_1), \ldots, (x_n, y_n)$$

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$$(x_1, y_1), \dots, (x_n, y_n) \qquad y_1 = \beta_0 + \beta_1 x_1 + \beta_2 x_1^2 + \epsilon_1$$
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$$\vdots \qquad \vdots$$
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$$\begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = \begin{bmatrix} 1 & x_1 & x_1^2 \\ 1 & x_2 & x_2^2 \\ \vdots & \vdots & \vdots \\ 1 & x_n & x_n^2 \end{bmatrix} \begin{bmatrix} \beta_0 \\ \beta_1 \\ \beta_2 \end{bmatrix} + \begin{bmatrix} \epsilon_1 \\ \epsilon_2 \\ \vdots \\ \epsilon_n \end{bmatrix}$$

$$\mathbf{y} = X \qquad \boldsymbol{\beta} + \boldsymbol{\epsilon}$$

$$y = \beta_0 f_0(x) + \beta_1 f_1(x) + \dots + \beta_k f_k(x)$$

# Multiple Regression

$$y = \beta_0 + \beta_1 u + \beta_2 v$$

$$y = \beta_0 f_0(u, v) + \beta_1 f_1(u, v) + \dots + \beta_k f_k(u, v)$$

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$$\vdots$$

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$$\vdots$$

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$$\vdots$$

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$$y = \begin{bmatrix} y_{1} \\ y_{2} \\ \vdots \\ y_{n} \end{bmatrix}, \quad X = \begin{bmatrix} 1 & u_{1} & v_{1} \\ 1 & u_{2} & v_{2} \\ \vdots & \vdots & \vdots \\ 1 & u_{n} & v_{n} \end{bmatrix}, \quad \beta = \begin{bmatrix} \beta_{0} \\ \beta_{1} \\ \beta_{2} \end{bmatrix}, \quad \epsilon = \begin{bmatrix} \epsilon_{1} \\ \epsilon_{2} \\ \vdots \\ \epsilon_{n} \end{bmatrix}$$