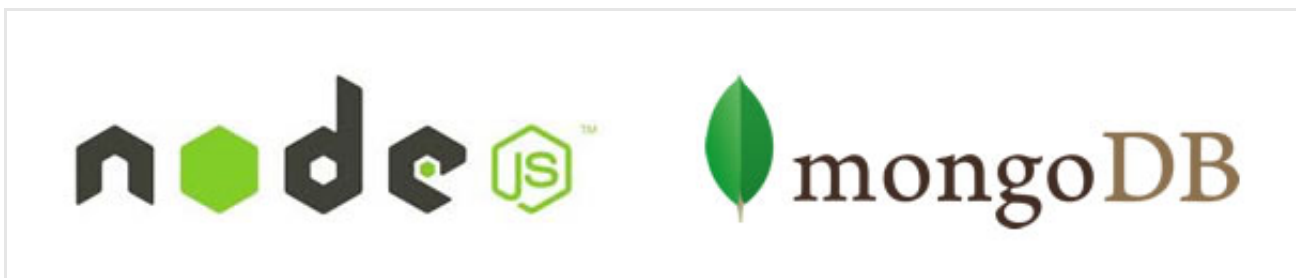


# Creating a REST API using Node.js, Express, and MongoDB

by **Christophe Coenraets** on October 2, 2012 in **Express, JavaScript, MongoDB, Node.js, REST**



I recently used Node.js, Express, and MongoDB to rewrite a RESTful API I had previously written in Java and PHP with MySQL ([Java version](#), [PHP version](#)), and I thought I'd share the experience...

Here is a quick guide showing how to build a RESTful API using [Node.js](#), [Express](#), and [MongoDB](#).

## Installing Node.js

1. Go to <http://nodejs.org>, and click the *Install* button.
2. Run the installer that you just downloaded. When the installer completes, a message indicates that *Node was installed at /usr/local/bin/node* and *npm was installed at /usr/local/bin/npm*.

At this point node.js is ready to use. Let's implement the webserver application from the nodejs.org home page. We will use it as a starting point for our project: a RESTful API to access data (retrieve, create, update, delete) in a wine cellar database.

1. Create a folder named *nodecellar* anywhere on your file system.
2. In the *wincellar* folder, create a file named *server.js*.

### 3. Code server.js as follows:

```
1 var http = require('http');
2 http.createServer(function (req, res) {
3   res.writeHead(200, {'Content-Type': 'text/plain'});
4   res.end('Hello World\n');
5 }).listen(3000, '127.0.0.1');
6 console.log('Server running at http://127.0.0.1:3000/');
```

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We are now ready to start the server and test the application:

1. To start the server, open a shell, `cd` to your nodecellar directory, and start your server as follows:  
`node server.js`
2. To test the application, open a browser and access <http://localhost:3000>.

## Installing Express

Express is a lightweight node.js web application framework. It provides the basic HTTP infrastructure that makes it easy to create REST APIs.

To install Express in the nodecellar application:

1. In the nodecellar folder, create a file named *package.json* defined as follows:

```
1 {  
2   "name": "wine-cellar",  
3   "description": "Wine Cellar Application",  
4   "version": "0.0.1",  
5   "private": true,  
6   "dependencies": {  
7     "express": "3.x"  
8   }  
9 }
```

**package.json** hosted with ♥ by **GitHub**

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2. Open a shell, *cd* to the nodecellar directory, and execute the following command to install the express module.

npm install

A *node\_modules* folder is created in the nodecellar folder, and the Express module is installed in a subfolder of *node\_modules*.

Now that Express is installed, we can stub a basic REST API for the nodecellar application:

1. Open server.js and replace its content as follows:

```
1 var express = require('express');
2
3 var app = express();
4
5 app.get('/wines', function(req, res) {
6     res.send([{name: 'wine1'}, {name: 'wine2'}]);
7 });
8 app.get('/wines/:id', function(req, res) {
9     res.send({id: req.params.id, name: "The Name", description: "des
10 });
11
12 app.listen(3000);
13 console.log('Listening on port 3000...');
```

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2. Stop (CTRL+C) and restart the server:  
node server
3. To test the API, open a browser and access the following URLs:

|   |   |
|---|---|
| Get all the wines in the database:            | <a href="http://localhost:3000/wines">http://localhost:3000/wines</a>     |
| Get wine with a specific id (for example: 1): | <a href="http://localhost:3000/wines/1">http://localhost:3000/wines/1</a> |

## Using Node.js Modules

In a large application, things could easily get out of control if we keep adding code to a single JavaScript file (server.js). Let's move the wine-related code in a *wines* module that we then declare as a dependency in server.js.

1. In the nodecellar folder, create a subfolder called *routes*.

2. In the routes folder create a file named *wines.js* and defined as follows:

```
1 exports.findAll = function(req, res) {
2     res.send([{'name': 'wine1'}, {'name': 'wine2'}, {'name': 'wine3'}]);
3 };
4
5 exports.findById = function(req, res) {
6     res.send({'id': req.params.id, name: "The Name", description: "desc
7 });
```

wines.js hosted with ❤ by GitHub

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3. Modify server.js as follows to delegate the routes implementation to the wines module:

```
1 var express = require('express'),
2     wines = require('./routes/wines');
3
4 var app = express();
5
6 app.get('/wines', wines.findAll);
7 app.get('/wines/:id', wines.findById);
8
9 app.listen(3000);
10 console.log('Listening on port 3000...');
```

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4. Restart the server and test the APIs:

|   |   |
|---|---|
| Get all the wines in the database:            | <a href="http://localhost:3000/wines">http://localhost:3000/wines</a>     |
| Get wine with a specific id (for example: 1): | <a href="http://localhost:3000/wines/1">http://localhost:3000/wines/1</a> |

The next step is to replace the placeholder data with actual data from a MongoDB database.

## Installing MongoDB

To install MongoDB on your specific platform, refer to the [MongoDB QuickStart](#). Here are some quick steps to install MongoDB on a Mac:

1. Open a terminal window and type the following command to download the latest release:

```
curl http://downloads.mongodb.org/osx/mongodb-osx-x86_64-2.2.0.tgz >
~/Downloads/mongo.tgz
```

Note: You may need to adjust the version number. 2.2.0 is the latest production version at the time of this writing.

2. Extract the files from the mongo.tgz archive:

```
cd ~/Downloads
tar -zxvf mongo.tgz
```

3. Move the mongo folder to /usr/local (or another folder according to your personal preferences):

```
sudo mv -n mongodb-osx-x86_64-2.2.0/ /usr/local/
```

4. (Optional) Create a symbolic link to make it easier to access:

```
sudo ln -s /usr/local/mongodb-osx-x86_64-2.2.0 /usr/local/mongodb
```

5. Create a folder for MongoDB's data and set the appropriate permissions:

```
sudo mkdir -p /data/db
sudo chown `id -u` /data/db
```

6. Start mongod

```
cd /usr/local/mongodb
./bin/mongod
```

7. You can also open the MongoDB Interactive Shell in another terminal window to interact with your database using a command line interface.

```
cd /usr/local/mongodb
./bin/mongo
```

Refer to the [MongoDB Interactive Shell documentation](#) for more information.

## Installing the MongoDB Driver for Node.js

There are different solutions offering different levels of abstraction to access MongoDB

from Node.js (For example, [Mongoose](#) and [Mongolia](#)). A comparison of these solutions is beyond the scope of this article. In this, guide we use the [native Node.js driver](#).

To install the the native Node.js driver, open a terminal window, cd to your nodecellar folder, and execute the following command:

```
npm install mongodb
```

## Implementing the REST API

The full REST API for the nodecellar application consists of the following methods:

| Method | URL                             | Action                                   |
|--------|---------------------------------|--|
| GET    | /wines                          | Retrieve all wines                       |
| GET    | /wines/5069b47aa892630aae000001 | Retrieve the wine with the specified _id |
| POST   | /wines                          | Add a new wine                           |
| PUT    | /wines/5069b47aa892630aae000001 | Update wine with the specified _id       |
| DELETE | /wines/5069b47aa892630aae000001 | Delete the wine with the specified _id   |

To implement all the *routes* required by the API, modify server.js as follows:

```
1 var express = require('express'),
2   wine = require('./routes/wines');
3
4 var app = express();
5
6 app.configure(function () {
7   app.use(express.logger('dev'));    /* 'default', 'short', 'tiny',
8   app.use(express.bodyParser());
9 });
10
11 app.get('/wines', wine.findAll);
12 app.get('/wines/:id', wine.findById);
13 app.post('/wines', wine.addWine);
14 app.put('/wines/:id', wine.updateWine);
15 app.delete('/wines/:id', wine.deleteWine);
16
17 app.listen(3000);
18 console.log('Listening on port 3000...');
```

server.js hosted with ♥ by GitHub

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To provide the data access logic for each route, modify wines.js as follows:

```
1 var mongo = require('mongodb');
2
3 var Server = mongo.Server,
4   Db = mongo.Db,
5   BSON = mongo.BSONPure;
6
7 var server = new Server('localhost', 27017, {auto_reconnect: true});
8 db = new Db('winedb', server);
9
10 db.open(function(err, db) {
11   if(!err) {
12     console.log("Connected to 'winedb' database");
13     db.collection('wines', {strict:true}, function(err, collection) {
14       if (err) {
15         console.log("The 'wines' collection doesn't exist. Cre
16         populateDB());
```



```
17         }
18     });
19 }
20 });
21
22 exports.findById = function(req, res) {
23     var id = req.params.id;
24     console.log('Retrieving wine: ' + id);
25     db.collection('wines', function(err, collection) {
26         collection.findOne({'_id':new BSON.ObjectId(id)}, function(err
27             res.send(item);
28         });
29     });
30 };
31
32 exports.findAll = function(req, res) {
33     db.collection('wines', function(err, collection) {
34         collection.find().toArray(function(err, items) {
35             res.send(items);
36         });
37     });
38 };
39
40 exports.addWine = function(req, res) {
41     var wine = req.body;
42     console.log('Adding wine: ' + JSON.stringify(wine));
43     db.collection('wines', function(err, collection) {
44         collection.insert(wine, {safe:true}, function(err, result) {
45             if (err) {
46                 res.send({'error':'An error has occurred'});
47             } else {
48                 console.log('Success: ' + JSON.stringify(result[0]));
49                 res.send(result[0]);
50             }
51         });
52     });
53 }
54
55 exports.updateWine = function(req, res) {
56     var id = req.params.id;
57     var wine = req.body;
```

```
58 console.log('Updating wine: ' + id);
59 console.log(JSON.stringify(wine));
60 db.collection('wines', function(err, collection) {
61     collection.update({'_id':new BSON.ObjectId(id)}, wine, {safe:true});
62     if (err) {
63         console.log('Error updating wine: ' + err);
64         res.send({'error':'An error has occurred'});
65     } else {
66         console.log('' + result + ' document(s) updated');
67         res.send(wine);
68     }
69 });
70 });
71 }
72
73 exports.deleteWine = function(req, res) {
74     var id = req.params.id;
75     console.log('Deleting wine: ' + id);
76     db.collection('wines', function(err, collection) {
77         collection.remove({'_id':new BSON.ObjectId(id)}, {safe:true},
78             if (err) {
79                 res.send({'error':'An error has occurred - ' + err});
80             } else {
81                 console.log('' + result + ' document(s) deleted');
82                 res.send(req.body);
83             }
84         });
85     });
86 }
87
88 /*-----
89 // Populate database with sample data -- Only used once: the first time
90 // You'd typically not find this code in a real-life app, since the data
91 var populatedDB = function() {
92
93     var wines = [
94     {
95         name: "CHATEAU DE SAINT COSME",
96         year: "2009",
97         grapes: "Grenache / Syrah",
98         country: "France",
```

```
99     region: "Southern Rhone",
100     description: "The aromas of fruit and spice...",
101     picture: "saint_cosme.jpg"
102   },
103   {
104     name: "LAN RIOJA CRIANZA",
105     year: "2006",
106     grapes: "Tempranillo",
107     country: "Spain",
108     region: "Rioja",
109     description: "A resurgence of interest in boutique vineyards..",
110     picture: "lan_rioja.jpg"
111   }];
112
113   db.collection('wines', function(err, collection) {
114     collection.insert(wines, {safe:true}, function(err, result) {}
115   });
116
117   };
```



Restart the server to test the API.

## Testing the API using cURL

If you want to test your API before using it in a client application, you can invoke your REST services straight from a browser address bar. For example, you could try:

- <http://localhost:3000/wines>

You will only be able to test your GET services that way. A more versatile solution to test RESTful services is to use [cURL](#), a command line utility for transferring data with URL syntax.

For example, using cURL, you can test the Wine Cellar API with the following commands:

- Get all wines:  
curl -i -X GET http://localhost:3000/wines

- Get wine with `_id` value of 5069b47aa892630aae000007 (use a value that exists in your database):  
`curl -i -X GET http://localhost:3000/wines/5069b47aa892630aae000007`
- Delete wine with `_id` value of 5069b47aa892630aae000007:  
`curl -i -X DELETE http://localhost:3000/wines/5069b47aa892630aae000007`
- Add a new wine:  
`curl -i -X POST -H 'Content-Type: application/json' -d '{"name": "New Wine", "year": "2009"}' http://localhost:3000/wines`
- Modify wine with `_id` value of 5069b47aa892630aae000007:  
`curl -i -X PUT -H 'Content-Type: application/json' -d '{"name": "New Wine", "year": "2010"}' http://localhost:3000/wines/5069b47aa892630aae000007`

## Next Steps

In my next post, I'll share a client application that makes use of that API. Update: The “next post” is now available [here](#).

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