

Ethernet Frames Explained (CCNA Beginner-Friendly Guide)

If you are studying for the **CCNA**, one of the most important Layer 2 concepts you must understand is:

Ethernet Frames

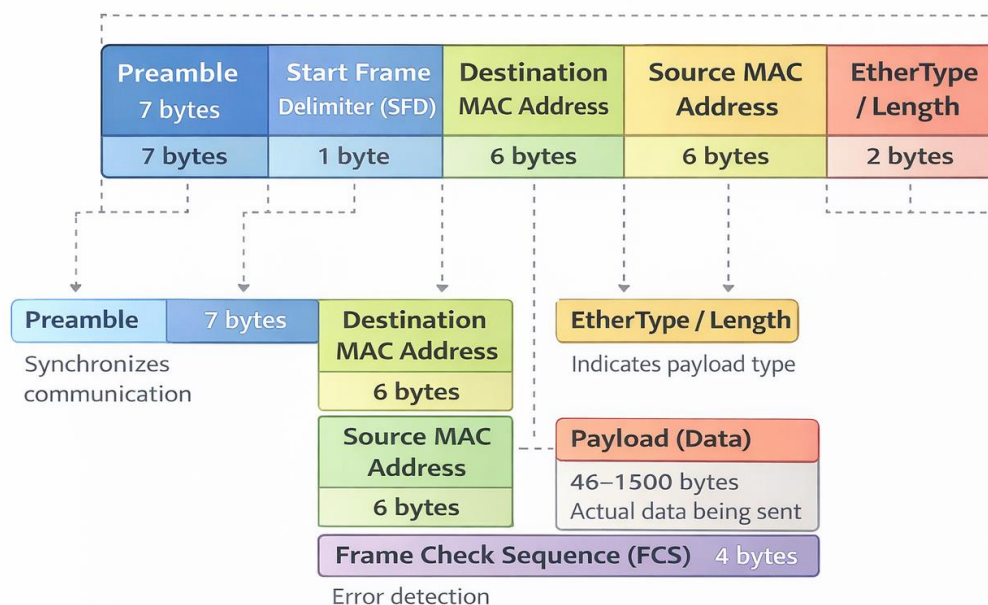
Ethernet frames are the basic units of communication inside a Local Area Network (LAN).

Before routing, before the internet, before IP packets...

Everything starts with Ethernet.

In this blog, we will explain Ethernet frames in a simple and practical way.

Ethernet Frame



What is an Ethernet Frame?

An Ethernet frame is a **data package** that is used to send information across a network at:

Layer 2 (Data Link Layer) of the OSI model.

Whenever devices communicate inside the same LAN, they do so using Ethernet frames.

Example situations:

- Your laptop sends data to a switch
- A PC communicates with a printer
- A server talks to another server in the same subnet

All of this happens using frames.

Why Do Ethernet Frames Matter?

Ethernet frames help ensure:

- Data is delivered to the correct device
- Switches can forward traffic properly
- Errors can be detected
- Networks can scale efficiently

Without Ethernet frames, switching would not work.

Ethernet Frame vs IP Packet (Important Difference)

Many beginners confuse frames and packets.

Here's the difference:

Unit	Layer	Address Type
Frame	Layer 2	MAC Address
Packet	Layer 3	IP Address

So:

- Switches forward **frames**
- Routers forward **packets**

Ethernet Frame Structure

An Ethernet frame has multiple fields inside it.

Think of it like an envelope with labels and content.

Here is the standard Ethernet frame format:

Ethernet Frame Fields

Field	Size	Purpose
Preamble	7 bytes	Synchronizes communication
Start Frame Delimiter (SFD)	1 byte	Marks frame start
Destination MAC Address	6 bytes	Receiver's MAC
Source MAC Address	6 bytes	Sender's MAC
EtherType / Length	2 bytes	Indicates payload type
Payload (Data)	46–1500 bytes	Actual data being sent
Frame Check Sequence (FCS)	4 bytes	Error detection

Key Parts Explained Simply

Let's break down the most important ones.

1. Destination MAC Address

This tells the switch:

“Deliver this frame to this device.”

Example:

AA:BB:CC:11:22:33

Switches use the destination MAC to decide where to forward traffic.

2. Source MAC Address

This tells the receiver:

“This frame came from this device.”

Example:

00:1A:2B:3C:4D:5E

Switches learn MAC addresses from this field.

3. EtherType Field

This tells what type of data is inside.

Examples:

- IPv4 → 0x0800
- IPv6 → 0x86DD
- ARP → 0x0806

So the Ethernet frame can carry many protocols.

4. Payload (Data)

This is the actual information being transported.

Example payloads:

- IP packets
- ARP requests
- DNS queries

Maximum payload size is usually:

1500 bytes (MTU)

5. Frame Check Sequence (FCS)

This is used for error detection.

If the frame is corrupted during transmission:

- The receiver detects it
- The frame is dropped

This ensures reliability at Layer 2.

Minimum and Maximum Frame Size

Ethernet frames have size rules:

- Minimum frame size: **64 bytes**
- Maximum frame size: **1518 bytes**

Why?

Because Ethernet needs enough data for collision detection and proper transmission.

Real Example: Ethernet Frame in Action

Imagine this:

- PC1 wants to send data to PC2
- Both are connected to the same switch

Steps:

1. PC1 builds an Ethernet frame
2. Destination MAC = PC2's MAC
3. Switch receives the frame
4. Switch checks its MAC address table
5. Switch forwards the frame to PC2

This is how switching works.

Ethernet Frames and Switches

Switches operate at Layer 2.

Their main job:

- Read the destination MAC address
- Forward the frame to the correct port

That's why understanding Ethernet frames is essential for:

- VLANs
- Trunking
- STP
- Switching labs

Why Ethernet Frames Matter for CCNA and Jobs

In interviews, troubleshooting often starts with Layer 2:

- Why is my switch not forwarding traffic?
- Why is ARP failing?
- Why is a VLAN not working?

Knowing Ethernet frames helps you think like a real network engineer.

Final Thoughts

Ethernet frames are the foundation of LAN communication.

To summarize:

- Frames work at Layer 2
- They use MAC addresses
- Switches forward frames
- Frames carry IP packets inside
- FCS provides error detection

Mastering Ethernet frames makes switching topics much easier.