

NETWORKING

Date: _____

PAST PAPER

⑧ 10.66.5.99 255.255.254.0

SOL

10.66.5.99 (11111111.11111111.11111110.00000000)

CLASS A

NO. OF NETWORK BITS = 8

" " SUBNET BITS = 15

" " HOST " = 9

" " SUBNETS IN NETWORK = $2^{(\text{SUBNET BITS})} = 2^{15} = 32768$

" " HOSTS PER SUBNET = $2^9 = 512 - 2 = 510$

⑧ 192.168.55.55 , 255.255.255.224

(11111111.11111111.11111111.11000000)

CLASS : C

NETWORK BITS = 24

SUBNET BITS = 3

HOST " = 5

NO. OF SUBNETS IN NETWORK = $2^3 = 8$

" " HOSTS PER SUBNET = $2^5 - 2 = 32 - 2 = 30$

⑧ 123.30.40.166 /26

CLASS: A

NETWORK BITS = 8

SUBNET " = 18

HOST " = 6

NO. OF SUBNETS = 262,144 = (2^{18})

" " HOSTS PER SUBNET = $2^6 - 2 = 64 - 2 = 62$

④ 192.168.203.18 / 29

Class C

No of Network Bits 24

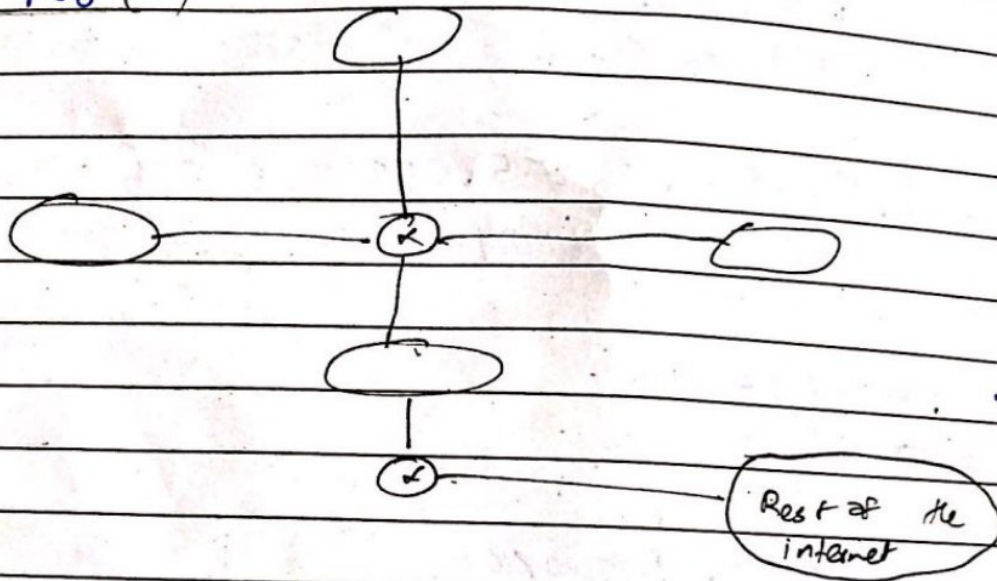
No of Subnet Bits 5

No of Host Bits 3

No of Subnet in Network $2^5 = 32$

No of Host per subnet $2^3 - 2 = 6$

Question N6 (a)



Mask	Network Address	Next Hop	Interface
26	180.70.65.192/26	-	m2
25	180.70.65.128/25	-	m0
24	201.4.22.0/24	-	m3
22	201.4.16.0/22	-	m1
Default	Default 180.70.65.200 →		m2

Q: 6(b) FORWARDING PROCESS IF A PACKET ARRIVES AT R₁ WITH DESTINATION 201.4.22.35

$$\begin{array}{r}
 00010011 \\
 11110000 \\
 \hline
 00010000
 \end{array}$$

$$\begin{array}{r}
 01001000 \\
 11000000 \\
 \hline
 01000000
 \end{array}$$

1) Network address
15.5.6.16

Broadcast address
15.5.6.31

$$\begin{array}{r}
 10000000 \\
 11010011 \\
 \hline
 11000000
 \end{array}$$

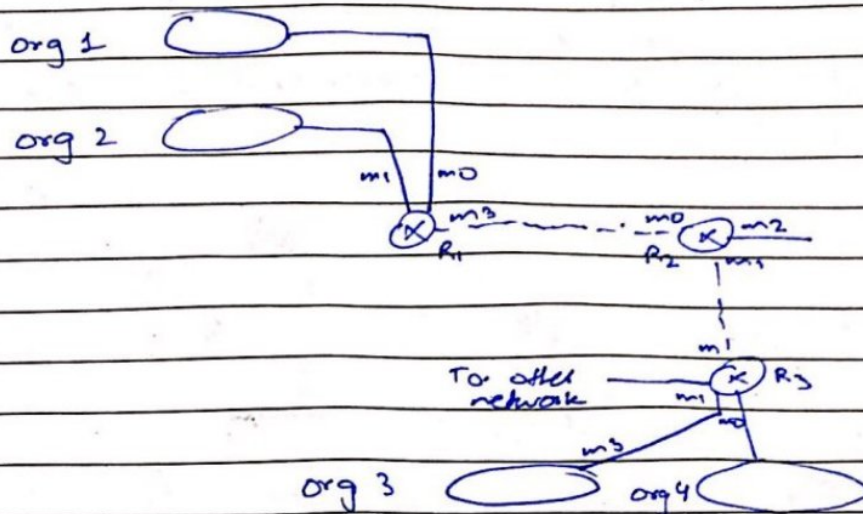
2) Network address
212.172.38.64

Broadcast address
212.172.38.127

3) Network address
108.163.128.0

Broadcast address
108.163.255.255

Question 6



Mask Network Address Next hop Interface

ROUTING TABLE FOR R₁

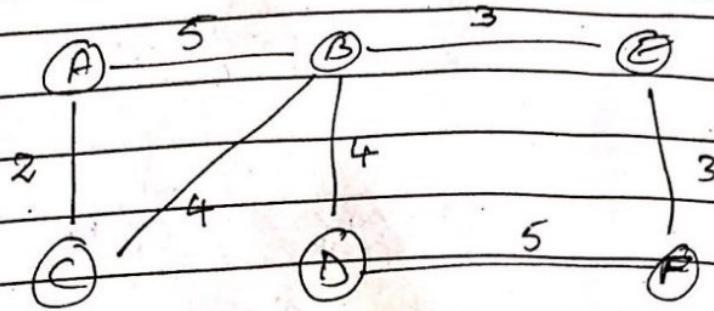
MASK	NETWORK ADDRESS	NEXT HOP	INTERFACE
/26	140.24.7.0	—	m0
/26	140.24.7.64	—	m1
DEFAULT	DEFAULT		
0.0.0.0/0	0.0.0.0	ADDRESS OF R2	m3

FOR R₂

MASK	NETWORK ADDRESS	NEXT HOP	Interface
125	140.24.7.0	ADDRESS OF R ₁	m0
125	140.24.7.128	" " R ₁	m1
10	0.0.0.0	Default ROUTER	m2

R₃

Mask	Network Address	Next Hop	Interface
126	140.24.7.128	—	m3
126	140.24.7.192	—	m0
10	0.0.0.0	Address of R ₂	m2



c) ROUTING TABLE FOR NODE B

To	Cost	Next
A	5	—
B	0	—
C	4	—
D	4	—
E	3	—
F	∞	—

To	Cost	Next
A	∞	—
B	4	—
C	∞	—
D	0	—
E	∞	—
F	5	—

A	∞	D
B	0	D
C	∞	D
D	4	D
E	∞	D
F	9	D

→ Complete

A	5	—
B	0	—
C	4	—
D	4	—
E	3	—
F	9	D

b) create a routing table according to RIP algorithm.

RIP message
from C

Net 2	4
Net 3	8
Net 6	4
Net 8	3
Net 9	5

RIP message
from C after
increment

Net 2	5
Net 3	9
Net 6	5
Net 8	4
Net 9	6

Old routing table

Net 1	7	A
Net 2	2	C
Net 6	8	F
Net 8	4	E
Net 9	4	F

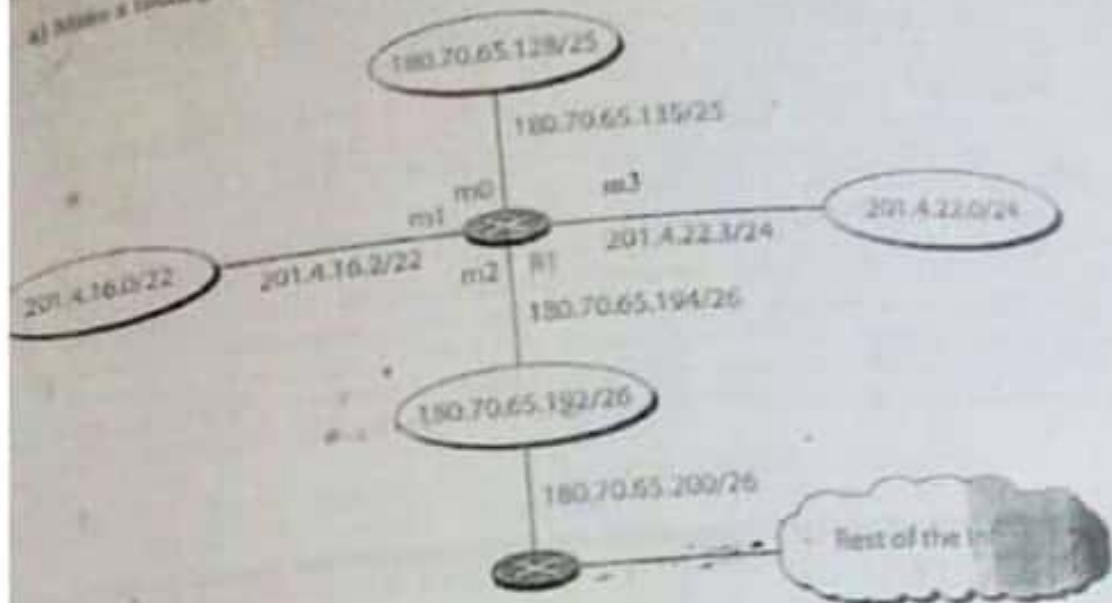
Updating
Algorithm

	T	C	N
Net 1	7	A	
Net 2	2	C	
Net 6	5	-	
Net 8	4	-	
Net 9	4	F	
Net 3	9	-	

New table

Question 6)

a) Make a routing table for Router R1 using the configuration given in the figure. (3)



Complete Routing table for router R1

Mask	Network Address	Next Hop	Interface

b) Show the forwarding process if a packet arrives at R1 in the above figure with the destination address 201.4.22.35. (3)

c) For the following, determine the network address & the broadcast address. (1)

- i. 15.5.6.19
- ii. 212.172.38.72
- iii. 108.163.211.115

- 255.255.255.240
- 255.255.255.192
- 255.255.128.0

Part A)

Mask	Network Address	Next Hop	Interface
/26	180.70.65.192	—	m2
/25	180.70.65.128	—	m0
/24	201.4.22.0	—	m3
/22	201.4.16.0	—	m1
Default	Default	180.70.65.200	m2

PART B)

* packet with destination address 201.4.22.35

i) Apply mask /26

The result is:

201.4.22.0 / 26

Does not match

ii) Apply mask /25

The result is:

201.4.22.0 / 25

Does not match

iii) APPLY MASK /24

The result is:

201.4.22.0 / 24

This matches with table row 3.

The next-hop & interface are extracted and sent to ARP for further processing.



Pastpaper of Networking. Sir Fa... :



Phoenix Browser

Question 4)

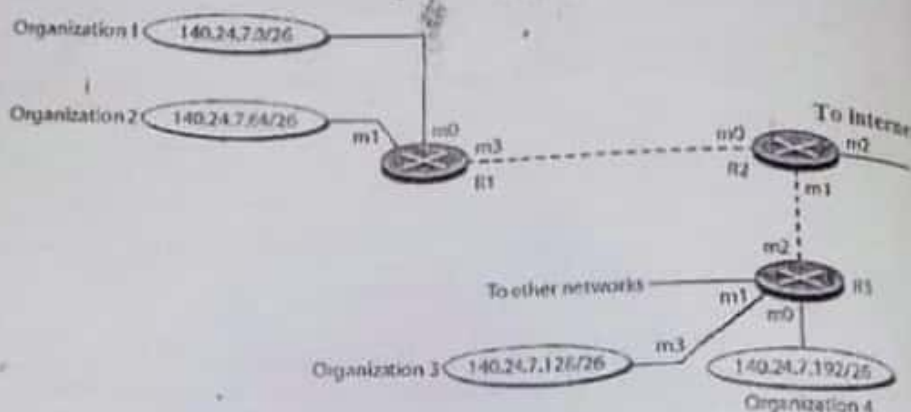
- a) What do mean when we say that a switch can filter traffic? Why is filtering important? How does a router differ from a switch? (3)
- b) Discuss the relationship between delay length, data unit size, and real time audio and video transmission. (3)

Question 5)

- a) Describe how TCP establishes a connection between two end points? (2)
- b) What is the difference between flow control and congestion control? (2)
- c) What is the purpose of Delayed ACK timer in TCP? (2)

Question 6)

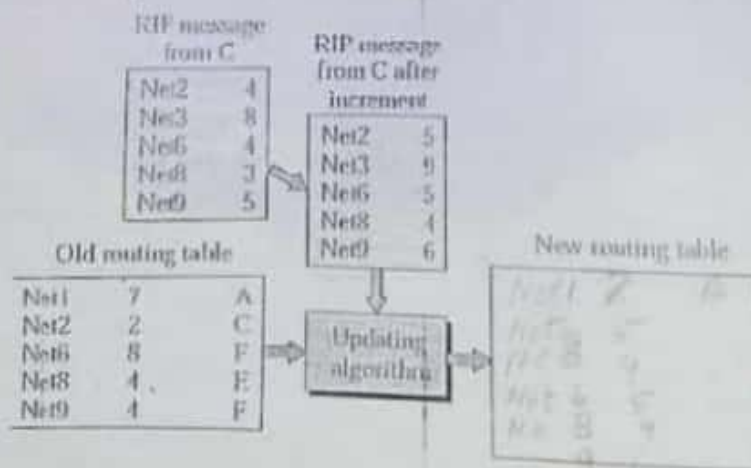
- a) Make a routing table for Router R1, R2 & R3 using the configuration given in the figure. (10)



Routing table Continues

Mask	Network Address	Next Hop	Interface

- b) Create new Routing table according to RIP algorithm. (5)



Fullscreen



Search

2)

ROUTING TABLE (R1)

MASK	NETWORK ADDRESS	NEXT HOP	INTERFACE
126	140.24.7.0	—	m ₀
126	140.24.7.64	—	m ₁
10	0.0.0.0	ADDRESS OF R ₂	m ₃

AGGREGATION: 140.24.7.00000000, ... 7.01000000

140.24.7.0 /25

ROUTING TABLE (R3)

MASK	NETWORK ADDRESS	NEXT HOP	INTERFACE
126	140.24.7.128	—	m ₃
126	140.24.7.192	—	m ₀
10	0.0.0.0	ADDRESS OF R ₂	m ₂

AGGREGATION

140.24.7.10000000, 140.24.7.11000000

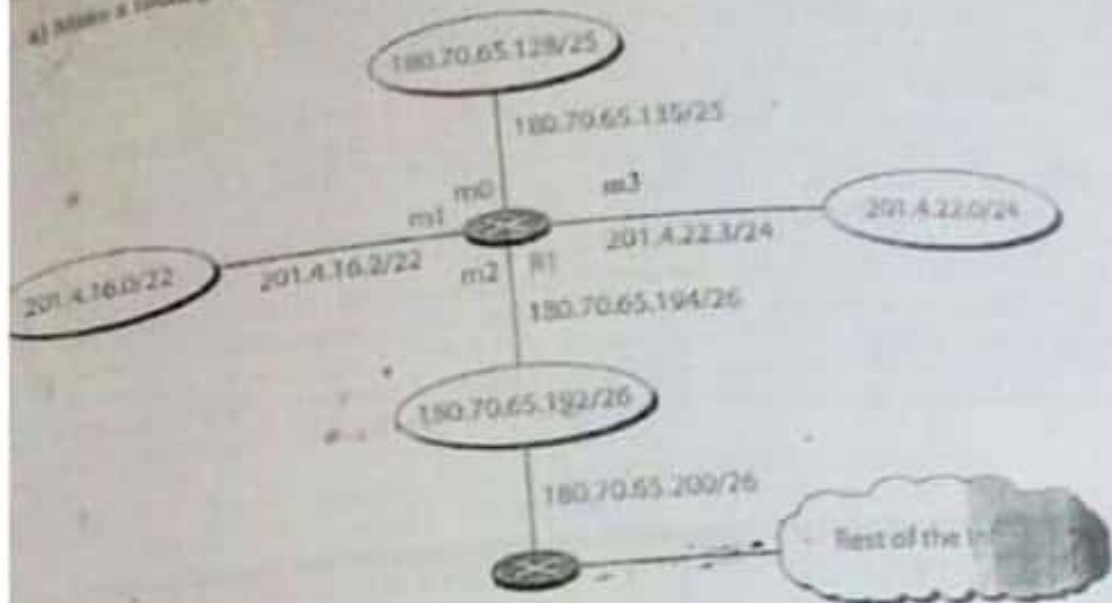
140.24.7.128 /25

ROUTING TABLE (R2)

MASK	NETWORK ADDRESS	NEXT HOP	INTERFACE
125	140.24.7.0	—	m ₀
125	140.24.7.128	—	m ₁
10	0.0.0.0	DEFAULT ROUTER	m ₂

Question 6)

a) Make a routing table for Router R1 using the configuration given in the figure. (3)



Complete Routing table for router R1

Mask	Network Address	Next Hop	Interface

b) Show the forwarding process if a packet arrives at R1 in the above figure with the destination address 201.4.22.35. (3)

c) For the following, determine the network address & the broadcast address. (1)

- i. 15.5.6.19
- ii. 212.172.38.72
- iii. 108.163.211.115

- 255.255.255.240
- 255.255.255.192
- 255.255.128.0

2)

ROUTING TABLE (R1)

MASK	NETWORK ADDRESS	NEXT HOP	INTERFACE
126	140.24.7.0	—	m ₀
126	140.24.7.64	—	m ₁
10	0.0.0.0	ADDRESS OF R ₂	m ₃

AGGREGATION: 140.24.7.00000000, ... 7.01000000

140.24.7.0 /25

ROUTING TABLE (R3)

MASK	NETWORK ADDRESS	NEXT HOP	INTERFACE
126	140.24.7.128	—	m ₃
126	140.24.7.192	—	m ₀
10	0.0.0.0	ADDRESS OF R ₂	m ₂

AGGREGATION

140.24.7.10000000, 140.24.7.11000000

140.24.7.128 /25

ROUTING TABLE (R2)

MASK	NETWORK ADDRESS	NEXT HOP	INTERFACE
125	140.24.7.0	—	m ₀
125	140.24.7.128	—	m ₁
10	0.0.0.0	DEFAULT ROUTER	m ₂

Go-Back N

m = No. of frames to send

$S_{size} = 2^m - 1$ = Sliding window length

S_n = Next frame to send

S_f = first outstanding frame

$R_{size} = 1$

SELECTIVE REPEAT:

$S_{size} = 2^{m-1}$, $R_{size} = 2^{m-1}$

(rest is same)

15. Answer the following questions related to the Selective-Repeat protocol with $n = 7$ bits. Assume the window size is 64. (8)
- The sending machine is in the ready state with $S_r = 10$ and $S_s = 15$. What is the sequence number of the next packet to send?
 - The sending machine is in the ready state with $S_r = 10$ and $S_s = 15$. The timer for packet 10 times out. How many packets are to be resent? What are their sequence numbers?
 - The sending machine is in the ready state with $S_r = 10$ and $S_s = 15$. An ACK with $ackNo = 13$ arrives. What are the next values of S_r and S_s ? What is the action in response to this event?
 - The sending machine is in the blocking state with $S_r = 14$ and $S_s = 21$. What is the size of the window?
 - The sending machine is in the blocking state with $S_r = 14$ and $S_s = 21$. An ACK with $ackNo = 14$ arrives. Packets 15 and 16 have already been acknowledged. What are the next values of S_r and S_s ? What is the state of the sending machine?
 - The receiving machine is in the ready state with $R_r = 16$. The size of the window is 8. A packet with sequence number 16 arrives. What is the next value of R_r ? What is the response of the machine to this event?

Q: 15

a) ~~Seq. number = 15~~
one frame to be used

b) ~~H, 12, 13, 14~~ $Sn=10$

c) ~~$Sf=13, Sn=14$~~ $Sf=13, Sn=15$

d) $Sf=14, Sn=21$

14 to 20 = Unack. frames (7)
window size = $64 - 7$
= ~~57~~ 57

e) $Sf=17, Sn=21, State=Blocked$

f) $Rn=17$, Send Ack No 17
(Frame 16 delivered)

d. The sending machine is in the blocking state with $S_r = 14$ and $S_u = 21$. What is the size of the window?

SF= 14 means 0 to 13 ack had been arrived. SN =21 (it means we had sent 20 frames and next frame is 21).

So 14, 15,.....,20 (7 frames are still not acknowledge)

Window size = 64 and 7 already sent so $64 - 7 = 57$

ANSWER = 57 (means now we send upto 57 frames)

f) The receiving machine is in the ready state with $R_n = 16$. The size of the window is 8. A packet with sequence number 16 arrives. What is the next value of R_n ? What is the response of the machine to this event?

16	17	18	19	20	21	22	23
----	----	----	----	----	----	----	----

R_n

Now packet 16 arrived. When ever packet comes $R_n = R_n + 1$.

16	17	18	19	20	21	22	23
----	----	----	----	----	----	----	----

R_n

ANSWER: $R_n = 17$,

Response of machine: Discard the packet and send the ackNo = R_n

$11101 \mid 10100101100000$
 11101

1001

11101

11100

11101

00011

00000

00111

00000

01111

00000

11110

11101

00010

00000

01100

00000

11000

11101

01010

00000

1010

11101010

- c. The sending machine is in the ready state with $q = 10$ and $s = 15$. An ACK with $ackno = 13$ arrives. What are the next values of q and s ? What is the action in response to this event?
- d. The sending machine is in the blocking state with $q = 14$ and $s = 21$. What is the size of the window?
- e. The sending machine is in the blocking state with $q = 14$ and $s = 21$. An ACK with $ackno = 14$ arrives. Packets 15 and 16 have already been acknowledged. What are the next values of q and s ? What is the state of the sending machine?

- f. The receiving machine is in the ready state with $r = 15$. The size of the window is 5. A packet with sequence number 16 arrives. What is the next value of r ? What is the response of the machine to this event?

11. Given a 10 bit sequence 10100101110 & a divisor of 1101, find the CRC (4)

1010
10100101110

$$= 2 + 4 + 8 + 32 + 256 + 1024$$

$$= 1 + 4 + 9 + 16$$

$$= 29$$

$$CRC = 101011$$

2	21	1
2	10	0
2	5	0
2	2	1
2	1	0

12. Test the code word 11110001100 are correct, assuming they were created using an even parity Hamming Code. If it is incorrect, indicate what the correct code word should have been. Also, indicate what the original data was.

101	00000000	00011111	01111111	10100000	11000000
101	00000001	00011000	10000000	10100001	11000001
101	00000010	00010001	10000001	10100010	11000010
101	00000011	00010010	10000010	10100011	11000011
101	00000100	00010011	10000011	10100100	11000100
101	00000101	00010100	10000100	10100101	11000101
101	00000110	00010101	10000101	10100110	11000110
101	00000111	00010110	10000110	10100111	11000111
101	00001000	00010111	10000111	10101000	11001000
101	00001001	00011000	10001000	10101001	11001001
101	00001010	00011001	10001001	10101010	11001010
101	00001011	00011010	10001010	10101011	11001011
101	00001100	00011011	10001011	10101100	11001100
101	00001101	00011100	10001100	10101101	11001101
101	00001110	00011101	10001101	10101110	11001110
101	00001111	00011110	10001110	10101111	11001111
101	00010000	00011111	10001111	10110000	11010000
101	00010001	00100000	10010000	10110001	11010001
101	00010010	00100001	10010001	10110010	11010010
101	00010011	00100010	10010010	10110011	11010011
101	00010100	00100011	10010011	10110100	11010100
101	00010101	00100100	10010100	10110101	11010101
101	00010110	00100101	10010101	10110110	11010110
101	00010111	00100110	10010110	10110111	11010111
101	00011000	00100111	10010111	10111000	11011000
101	00011001	00101000	10011000	10111001	11011001
101	00011010	00101001	10011001	10111010	11011010
101	00011011	00101010	10011010	10111011	11011011
101	00011100	00101011	10011011	10111100	11011100
101	00011101	00101100	10011100	10111101	11011101
101	00011110	00101101	10011101	10111110	11011110
101	00011111	00101110	10011110	10111111	11011111

... write 10101111 ...

Net18	4	E
Net19	4	F

algorithm

Net	6	5
No	8	7

(108)

... arrived with an M bit value of 0 and a fragmentation offset value of ... or a middle fragment? (1)

Question 11
In an IP Header, a packet has arrived in which the offset value is 100, the value of HLEN is 5, and the total length field is 100. What are the numbers of the first byte and the last byte?

(1) ... IPv4 header? (4)

2) What is NAT? How can NAT help in address depletion? (2)



(08)

✓ Question 2)

a) Aggregate the following set of IP network addresses to the highest degree possible. (2)

- a) Aggregate 122

b) Question lists problems that require you to analyze an existing IP address and mask to determine the number of network, subnet, and host bits. From that, you should calculate the number of subnets possible when using the listed mask in the class of network shown in the question, as well as the number of possible host addresses in each subnet. (6)

IP Address & Mask	Network Bits	Subnet Bits	Host Bits	Number of Subnets in Network	Number of Hosts per Subnet
10.66.5.99, 255.255.254.0					
192.168.55.35, 255.255.255.224					
172.30.40.166/26					

(5)

Question 3)

Question 3) Fill the right side with the appropriate layer of the OSI Model, hub, switch, router device.

Description	
1. A device that connects two or more devices on a network and forwards data packets between them.	
2. A device that connects two or more devices on a network and forwards data packets between them.	
3. A device that connects two or more devices on a network and forwards data packets between them.	
4. A device that connects two or more devices on a network and forwards data packets between them.	
5. A device that connects two or more devices on a network and forwards data packets between them.	
6. A device that connects two or more devices on a network and forwards data packets between them.	
7. A device that connects two or more devices on a network and forwards data packets between them.	

Description	Device or OSI Layer
a. This device sends and receives information about the Network layer.	Router
b. This layer uses service access points.	
c. This device uses hardware addresses to filter a network.	
d. This layer supports flow control and sequencing.	
e. This device can measure the distance to a remote network.	
f. Logical addressing is used at this layer.	
g. This device creates one big collision domain and one large broadcast domain.	
h. This device creates many smaller collision domains, but the network is still one large broadcast domain.	
i. This device can never run full duplex.	

Q) Aggregate the following IP addresses.

212.56.132.0 / 24

212.56.133.0 / 24

212.56.134.0 / 24

212.56.135.0 / 24

212.56.136.0 / 24

212.56.137.0 / 24

212.56.138.0 / 24

Sol

~~212.56.132~~

212.56.10000100.0 / 24

212.56.10000101.0 / 24

212.56.10000110.0 / 24

212.56.10000111.0 / 24

212.56.10001000.0 / 24

212.56.10001001.0 / 24

212.56.10001010.0 / 24

212.56.128.0 / 20

27. Specify the eight subnets of 140.25.0.0/16

- i. Specify the 16 subnets of Subnet #6
- ii. List the host address that can be assigned in subnet #6.3
- iii. Identify the broadcast address for subnet #6.3
- iv. Specify the eight subnets of subnet #6.14

~~we borrow 5 bits~~
② specify 8 subnets of 140.25.0.0/16

Sol:

we borrow 3 bits $\Rightarrow 2^3 = 8$

140.25.00000000.0 /16 + 30

① 140.25.0.0 / 19

② 140.25.32.0 / 19

③ 140.25.64.0 / 19

④ 140.25.96.0 / 19

⑤ 140.25.128.0 / 19

⑥ 140.25.160.0 / 19

⑦ 140.25.192.0 / 19

⑧ 140.25.224.0 / 19

① specify the 16 subnets of
subnet # 6

subnet # 6 : 140.25.10100000.0 /19

borrow 4 bits.

- ① 140.25.160.0 /23
- ② 140.25.162.0 /23
- ③ 140.25.164.0 /23
- ④ 140.25.166.0 /23
- ⑤ 140.25.168.0 /23
- ⑥ 140.25.170.0 /23
- ⋮

- ⑭ 140.25.186.0 /23
- ⑮ 140.25.188.0 /23
- ⑯ 140.25.190.0 /23

⑧ List the host address that can be assigned to subnet # 6.3

Subnet #6.3 : 140.25.164.0 /23

- ① 140.25.164.1 /23
- ② 140.25.164.2 /23
- ③ 140.25.164.3 /23
- ④ 140.25.164.4 /23
- ⋮
- ⑩ 140.25.165.254 /23

*) identify the broadcast address for subnet # 6.3

② Subnet # 6.3 : 140.25.164.0/23

④ Broadcast Address = 140.25.165.255 /23

*) specify the eight subnets of subnet # 6.14

Subnet # 6.14 : 140.25.186.0 /23

140.25.10111010.00000000 /23
+3

① 140.25.186.0 /26

② 140.25.186.64 /26

③ 140.25.186.128 /26

④ 140.25.186.192 /26

⑤ 140.25.187.0 /26

⑥ 140.25.187.64 /26

⑦ 160.25.187.128 /26

⑧ 160.25.187.192 /26