Farhan Ahmed

(929) 499-5067 | kaizufarhan@gmail.com | https://farhandesigns.com/ | linkedin/in/farhanahmed45/

EXPERIENCE

UX/UI Designer - Independent Health Association

January 2025 - Present

- Designed **consumer-facing web and mobile** solutions for medical claim tracking across 3+ platforms, improving accessibility for **500k+ members**.
- Conducted usability studies, A/B testing, and feedback workshops, driving **30% increase in engagement** and **\$800k+ revenue growth**.
- Maintained and **scaled design systems in Figma & Storybook**, ensuring cross-platform consistency and reducing engineering handoff friction.
- Collaborated with **developers, UX Writers, and PM's** in agile sprints to communicate & align design expectations while also ensuring smooth implementation.

Product Designer - NASA

January 2024 - July 2024

- Led design of an **internal simulation assessment software**, giving NASA researchers **full autonomy** to track, sort, and manage astronaut performance data across simulations—reducing manual reporting by 40%.
- Built and maintained a scalable **design system** to reduce development overhead and **ensure consistency** across internal research software.
- Conducted **mixed-methods research** (surveys, interviews, A/B testing, **workflow observations**) with NASA researchers to validate platform usability, directly influencing adoption across research teams.

Web Design / Development Intern - National Fuel Gas

June 2021 - January 2024

- Redesigned the **internal employee portal** used by thousands of staff to access documents and critical forms, improving findability and **task completion by 25%**.
- Introduced **standardized interaction** and **visual design** patterns, reducing error rates in employeefacing tasks and setting the foundation for a unified internal design library.

EDUCATION

Carnegie Mellon University - School of Computer Science

Masters, Human-Computer Interaction

University at Buffalo

B.A. Cognitive Science/Computer Science, Magna Cum Laude, National Science Foundation Scholar.

SKILLS

 $\begin{tabular}{l} UX/UI Design \cdot human-centered design \cdot Design Systems \cdot Wireframing \cdot Mobile App Design \cdot Rapid Prototyping \cdot Accessibility \cdot User Flows \cdot Usability Testing \cdot Cross-functional Collaboration \cdot Object Oriented Programming \\ \end{tabular}$

TOOLS

 $Figma \cdot Storybook \cdot Adobe \ CC \cdot Cursor \cdot Azure \ DevOps \cdot GitHub \cdot Python \cdot Typescript \cdot HTML/CSS/JavaScript$