

MUHAMMAD FARHAN FATHURROHMAN

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DKI Jakarta, Indonesia

Android Developer specializing in Kotlin, Jetpack Compose, and Clean Architecture. Experienced in building scalable, maintainable mobile applications with a focus on user experience and performance. Currently exploring Kotlin Multiplatform (KMP) to create unified cross-platform solutions. Passionate about continuous learning, automation, and crafting clean, modern UI experiences.

Education Level

Universitas Gunadarma - Bekasi, Indonesia

Sep 2021 - Sep 2025

Bachelor of Informatics Engineering, 3.94/4.00

Work Experiences

Alfagift - Global Loyalty Indonesia - Tangerang, Indonesia

Feb 2025 - Present

Android Engineer

- Developed an interactive loyalty and rewards feature to improve user engagement and support customer retention within a large-scale grocery application.
- Implemented a 21+ age-restricted product verification system to ensure compliance with government regulations and maintain application eligibility in the market.
- Conducted R&D on an AI-powered shopping assistant to enhance user experience and support digital innovation initiatives.

Lembaga Layanan Pendidikan Tinggi Wilayah III - Jakarta, Indonesia

Sep 2024 - Jan 2024

Mobile Developer - Community Service Project

- Designed and developed an Android app featuring parenting modules, community platforms, and expert consultations to support human resource development.
- Conducted field research and gathered feedback from 80% of community members and village officials, refining app features to better meet local needs.
- Collaborated remotely and on-site, ensuring 100% on-time project delivery while addressing local challenges effectively.

Lembaga Pengembangan Komputerisasi Gunadarma - Jakarta, Indonesia

Sep 2024 - Present

IT Infrastructure Support Engineer

- Managed 7 servers, 144 thin clients, and virtual machines using VMware/vSphere, ensuring optimal performance and uptime.
- Administered user accounts, access controls, and system reliability for seamless operations.
- Updated course materials on Moodle, organized content on "Activity," and maintained hardware across training facilities.

Lembaga Pengembangan Komputerisasi Gunadarma - Jakarta, Indonesia

Apr 2024 - Present

Course Instructor

- Taught programming languages (Go, Java, Delphi, PHP) through engaging lectures and hands-on training projects.
- Designed course materials and provided mentorship, guiding students through coding challenges and project development.
- Evaluated student performance, offering constructive feedback to foster improvement and skill proficiency.

PT Bank Mandiri (Persero) Tbk. - Jakarta, Indonesia

Feb 2024 - Mar 2024

Project-Based Virtual Intern : Mobile Apps Developer Bank Mandiri x Rakamin Academy

- Completed an intensive internship program in Kotlin and API integrations with an 84.75% proficiency score.
- Recognized with a Certificate of Achievement for technical proficiency, ranking in the top 10% of the cohort.
- Developed a news application with NewsAPI integration, increasing user engagement by 50% during testing.

Skills, Achievements & Other Experience

- Badan Nasional Sertifikasi Profesi** (2024): Junior Mobile Programmer issued by Badan Nasional Sertifikasi Profesi
- Rakamin** (2024): Certificate of Achievement issued by Bank Mandiri Mobile Apps Developer Project Based Internship Program
- Dicoding** (2024): SOLID Programming Principles issued by Dicoding Indonesia
- Dicoding** (2024): Machine Learning Implementation on Android Application Issued by Dicoding Indonesia
- Dicoding** (2024): Intermediate Android Application Development Issued by Dicoding Indonesia