

S M Farhanur Rahman

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EDUCATION

Master of Science, Computer Science	May 2021
The University of Texas at Dallas GPA: 3.93/4.00	
Track: <i>Systems</i>	
Bachelor of Science, Electrical and Computer Engineering	May 2019
The University of Texas at Austin GPA: 3.40/4.00	
Primary: <i>Software Engineering</i>	
Secondary: <i>Computer Architecture and Embedded Systems</i>	

WORK EXPERIENCE

Research Intern, Applied Research Labs	May 2018 - July 2019
<ul style="list-style-type: none">Assisted naval research (secret clearance) using Python/Matlab on RedHat LinuxCompleted demo using PostgreSQL to store serialized data from Apache Kafka	
Undergrad Research Assistant, UT Austin	Sept 2017 - May 2018
<ul style="list-style-type: none">Assisted development of an insect tracking program using Python and C++	

ACADEMIC EXPERIENCE

Grocery Store Web Application	Fall 2020
<ul style="list-style-type: none">Developed a grocery store application using MEAN stack technologiesImplemented user login, product search, placing orders, and tracking order history	
Contact List Application	Spring 2020
<ul style="list-style-type: none">Wrote MySQL script to transfer user info from a CSV file into a databaseDeveloped a GUI that allows a client to interact with the data using Java Swing library	
Data Science Projects	Various Semesters
<ul style="list-style-type: none">Reinforcement Learning: developed DQN to play atari game Breakout	[Fall 2020]
<ul style="list-style-type: none">GANs: attempted to generate album artwork based on lyrics	[Fall 2018]
Android Projects	Various Semesters
<ul style="list-style-type: none">Apartmate: Created an app for roommates in software design class with a team	[Spring 2018]
<ul style="list-style-type: none">MapApp: Used Google Maps API to show maps/street view of an address	[Spring 2018]
Embedded Systems Project	Various Semesters
<ul style="list-style-type: none">WeatherStation: Implemented temperature sensor using I2C protocol on a custom PCB	[Spring 2019]
<ul style="list-style-type: none">Car Game: Designed and implemented a car game on the TM4C123 launchPAD in C	[Spring 2016]

SKILLS

- Languages:** Java, C, Python, HTML/CSS/JS, PHP/MySQL, Matlab
- Technologies:** Git, Bash, MEAN stack, JUnit, OpenCV, TensorFlow, GCP/AWS, Hadoop
- Soft-skills:** Teaching Assistant, Team Management, Excel Budgeting, Telemarketing

ACTIVITIES

- IT Support, Indopak Supermarket
- Graduate Student Assistant, UTD
- Instructor, UTD CS Outreach
- Hackathons: Hacktoberfest, GameJam
- Participant, Leadershape Institute
- Panelist, Pop Culture Association
- Volunteer: ACL, Explore UT, SXSW, Texas Tribune, Longhorn Halloween