**Python and Google Data Studio for Data Analyst**

**Preparations and Submission Details**

* The deadline will be on Saturday, at 11.59 (WIB)
* Link to submit the assignment is [here](https://forms.gle/9XKmpe7FB93AMTT36)
* The answer for the case stud will be shared after Mini Course ends

**Introduction**

In this five-day short course, you'll learn all about becoming a data analyst, including the career path possibilities. We'll also give you the opportunity to practice the main responsibilities of a data analyst as well!

Before you start...

1. You have to provide your answer in slides. We'd like to point out that how you present the answer matters to Us.
2. Answer the questions and problems below to the best of your ability.
3. You may use any outside resources necessary to help in your answer.
4. ﻿﻿﻿You may use Python, Data Studio, or any other tool you wish. Please provide the codes used to produce the answers
5. ﻿﻿﻿Please use the following tools to answer the questions:
   * google slide for the presentation.
   * google sheet for any spreadsheet and calculation instead of microsoft excel.
   * don't forget to open access for view in your document!

**Case stud Instructions:**

**Context**

Gaming industry is an interesting field to explore, it would be fun knowing who is the most popular publishers and developers and which games are the most popular.

Get the data here in this [sheet](https://docs.google.com/spreadsheets/d/10poofg-l8DMdtUgGy8mOpra2IHmA9EQC7drmF9AyYHA/edit#gid=1485085913)

**Content data:**

Name: Name of the game

Sales: Sales of the game in Millions

Series: Series of the game

Release: Release date of the game

Genre: Genre of the game

Developer: Developer of the game

Publisher: Publisher of the game

**Questions to be answered**

Which game is the oldest and the newest games in that dataset?

Which publisher published most of the games?

Which developer developed most of the games?

Which series is the most sales?

Which series have the most games?